Hochschule Ulm



Masterproject

Geocoding and Routing with Pelias and Valhalla

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Chapter 1

Project Presentation and Scope

1 Introduction

The purpose of this paper is to document the progress of the "junior team" during the first half of the data science project in form of a technical report. Moreover, this report should allow readers to gain an understanding of the topics covered in the data science project as well as be able to reproduce and extend the developed and utilized solutions. The covered tasks during the first half of the project can be categorized into three main areas:

- 1. Infrastructure
 - Set up a virtual machine (Ubuntu Linux)
 - Install and configure Pelias and Elasticsearch
 - Install and evaluate different routing engines
- 2. Data acquisition and preparation
 - Gather postcode data of European countries from different sources
 - Merge postcode data into a single data source of Pelias and Elasticsearch
- 3. Geocodoing and Routing
 - Test geocoding with Pelias based on precalculated two-digit postcode centroids
 - Test routing between two-digit postcode centroids wit a routing engine

2 Requirements

The main requirements were to evaluate Pelias as an open source geocoding service and as an alternative to Nominatim as well as to realize routing from one two-digit postcode to another. In order to achieve this it was necessary to build a database of postcodes and create a map of Europe based on data provided by Openstreetmaps, Whosonfirst, Geonames and Postcode-info. Furthermore, routing engines as an alternative to Graphhopper had to be evaluated. Last but not least an adequate documentation on how these requirements can be fulfilled and the outcome reproduced had to be written.

Chapter 2

Pelias

1 General

1.1 Capabilities

Pelias is a software solution/library used for geocoding. Geocoding is the process of taking input text, such as an address or the name of a place and returning a latitude/longitude location on the Earth's surface for that place. The "senior team" used Nominatim for geocoding, which is a tool for geocoding just like pelias. One of our main tasks in the course of the first half of the project was to test and evaluate pelias as an alternative open-source geocoder to Nominatim.

Here are some benefits of the pelias API [8]:

- Completely open-source and MIT licensed
- A powerful data import architecture: Pelias supports many open-data projects out of the box but also works great with private data
- Support for searching and displaying results in many languages
- Fast and accurate autocomplete for user-facing geocoding
- Support for many result types: addresses, venues, cities, countries, and more
- Easy installation with minimal external dependencies

As mentioned above, pelias has the ability to import data from many different open-data projects as well as own private data. The importers filter, normalize, and ingest geographic datasets into the Pelias database. Currently there are five officially supported importers [8]:

- **OpenStreetMap:** supports importing nodes and ways from Open-StreetMap
- OpenAddresses: supports importing the hundreds of millions of global addresses collected from various authoritative government sources by OpenAddresses
- Who's on First: supports importing admin areas and venues from Who's on First
- **Geonames:** supports importing admin records and venues from Geonames
- Polylines: supports any data in the Google Polyline format. It's mainly used to import roads from OpenStreetMap
- Custom Data Importer: creates a Pelias record for each row in a CSV file. Each row must define a source, latitude, longitude, and either an address, name, or both. This feature was used to import two-digit postcodes into Pelias which will be described in chapter Data Acquisition and Preparation.

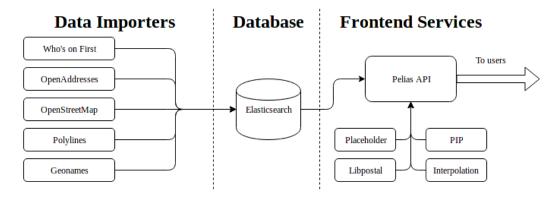


Figure 1.1: Overview of the pelias architecture

1.2 Database

The underlying datastore that powers the search results and does query-lifting is Elasticsearch. Currently version 2.4 and version 5 is supported, with plans to support Elasticsearch 6 soon. The developers built a tool called pelias-schema that sets up Elasticsearch indices properly for Pelias.

2 System Requirements

2.1 Software Requirements

- **Node.js:** Version 8 or newer is required, version 10 is recommended for improved performance.
- Elasticsearch: Version 2.4 or 5.6
- **SQLite:** Version 3.11 or newer
- Libpostal: Pelias relies heavily on the Libpostal address parser. Libpostal requires about 4GB of disk space to download all the required data.

2.2 Hardware Requirements

- At a minimum 50GB disk space to download, extract, and process data
- 8GB RAM for a local build, 16GB+ for a full planet build. Pelias needs a little RAM for Elasticsearch, but much more for storing administrative data during import
- As many CPUs as possible. There's no minimum, but Pelias builds are highly parallelizable, so more CPUs will help make it faster.

Actual system used for the project (Europe build):

• 1 virtual machine (Ubuntu Linux) with 64 GB RAM, 500GB HDD, 4 CPU cores 5

- RAM utilization is at 30 GB, however during the import of openstreetmaps data and calculating polylines from it up to 40 GB of RAM were used. Imports and calculations maxed out all CPU cores. It is possible to reduce the required amount of RAM for imports and calculations. However, this requires splitting up openstreetmap files in smaller files with other tools beforehand.
- Including "raw data" (before the import and calculations) around 400GB of data are persisted on HDD, Elasticsearch uses 100GB.

3 Installation and Configuration

Pelias can be installed as Docker Image, manually from scratch or with Kubernetes. For testing purposes installing Pelias as a Docker Images is strongly recommended by the developers [7]. Pelias can also be installed manually from scratch, but due to the large amount of dependencies this is not recommended by the developers. To use Pelias in production, the development team suggests an installation with Kubernetes, which is by far the most well tested way to install Pelias according to the development team.

3.1 Installation with Docker

On the virtual machine Pelias was installed and maintained with Docker and Docker-Compose. Install Docker and Docker-Compose:

```
sudo apt-get install docker-ce docker-ce-cli containerd
   .io
sudo groupadd docker
sudo usermod -aG docker $USER
sudo systemctl enable docker
sudo curl -L "https://github.com/docker/compose/
   releases/download/1.24.0/docker-compose-$(uname_-s)-
   $(uname_-m)" -o /usr/local/bin/docker-compose
sudo chmod +x /usr/local/bin/docker-compose
```

Afterwards Pelias can be installed by cloning Pelias' git repository. In this repository Pelias' developers provide example projects (e.g. Beligum, Portland Metro, etc.). Pelias' "planet" project was used as a starting point for a Europe build. For this Pelias was forked on Github and cloned onto the VM. The project can be found in the following folder:

/home/dataproject/git/pelias-docker/projects/Europe

In order to build and run Pelias with data for Europe four configuration files in this folder are needed:

- 1. .env
- 2. Elasticsearch.yml
- 3. pelias.json
- 4. docker-compose.yml

The files can be found in the appendix on page 29.

In .env DATA_DIR and DOCKER_USER are important entries/variables. DATA_DIR specifies where Pelias will store downloaded data and build its other services. DOCKER_USER specifies the user id. This user id will be used for accessing files on the host filesystem in DATA_DIR since Pelias' processes run as non-root users in containers. In Elasticsearch.yml both thread pool sizes had to be increased since the default values were too small. Pelias importers delivered too much data concurrently for Elasticsearch which resulted in corrupted data. In pelias.json all Pelias services are configured. These services run as docker containers. Therefore, it is not necessary to provide complete full paths on the host filesystem or IP/DNS addresses. Paths are mapped to the paths provided in the docker compose file and

env file. Docker has its own networking and DNS. Services in a docker network can be addressed by using docker compose service names as well as container names and ids. Container ports can be mapped to host ports. The variables DOCKER_USER and DATA_DIR in docker-compose.yml are mapped to the corresponding entries in .env. Inside containers pelias.json is made available in /code/pelias.json. Ports are mapped in the following way: hostport:containerport. The "image" directive tells docker from where it has to pull the container image. In this case all images are pulled from the Pelias repository on Docker-Hub. After the colon a tag is specified (e.g. master or a version/hash). If no tag is provided, the latest version will be pulled. With this configuration it is possible to build Europe completely with the following commands and order (cd to Europe project folder first):

```
pelias compose pull
pelias elastic start
pelias elastic wait
pelias elastic create
pelias download all
pelias prepare all
pelias import all
pelias compose up
```

3.2 Installation from scratch

In order to do a clean installation of the pelias service and its dependencies on a production server at a later point in time we decided to try the installation from scratch and wrote an installation guide. The complete guide can be found in the appendix on page 38. We did the installation on a Linux VM running Ubuntu 18.04.

Installing Dependencies

```
Node.js: Version 8 or newer required, version 10 recommended

curl -sL https://deb.nodesource.com/setup_10.x | sudo -

E bash -

sudo apt-get install -y nodejs

Elasticsearch: Version 2.4 or 5.6
```

```
wget -qO - https://artifacts.elastic.co/GPG-KEY-
   elasticsearch | sudo apt-key add -
echo "deb_https://artifacts.elastic.co/packages/5.x/apt
   _stable_main" | sudo tee -a /etc/apt/sources.list.d/
   elastic -5.x. list
sudo apt update && sudo apt upgrade
sudo apt install apt-transport-https uuid-runtime pwgen
    openjdk-8-jre-headless
sudo apt-get update
sudo apt update
sudo apt install elasticsearch
  SQLite: Version 3.11 or newer
sudo apt-get update
sudo apt-get install sqlite3
sqlite3 —version
sudo apt-get install sqlitebrowser
  Libpostal: In order to install libpostal you will have to manually compile
the source code.
sudo apt-get install curl autoconf automake libtool pkg
  -config
cd /
git clone https://github.com/openvenues/libpostal
cd libpostal
./bootstrap.sh
./configure — datadir = [... some dir with a few GB of
   space...
make -j4
sudo make install
sudo ldconfig
```

Installing Pelias

Once you are done installing all the dependencies and downloaded the data for your pelias build you can start installing pelias itself.

for repository in schema whosonfirst geonames openaddresses openstreetmap polylines api

After the installation you will have to set up the elasticsearch schema in order to use pelias.

Chapter 3

Data Acquisition and Preparation

1 Two-Digit Postcodes

CSV Data provided by geonames.org [9] and postcode.info, which was scrapped and provided by a fellow student [5], was used as basis for calculating two-digit postcodes for European countries. At the first iteration two-digit postcodes were calculated from Geonames data. In order to achieve this Python scripts were written [1]. These scripts process a Geonames CSV file and provide a new CSV file with two-digits postcodes including their centroids. Here is an example of six calculated two-digit postcodes in Germany:

DE80	geonames2d	80	postalcode	48.1615	11.5509
DE81	geonames2d	81	postalcode	48.1254	11.5726
DE82	geonames2d	82	postalcode	47.911	11.2502
DE83	geonames2d	83	postalcode	47.8713	12.2803
DE84	geonames2d	84	postalcode	48.4086	12.4327
DE85	geonames2d	85	postalcode	48.4174	11.6308

Table 3.1: Geonames Two-Digit Postcodes

At the second iteration Geonames and Postcode data were combined after having done some preparation steps on the Postcode data. Again Python scripts were written [2]. Here is an excerpt:

DE80	geonamesandpostcodeinfo	80	postalcode	48.1512	11.5938
DE81	geonamesandpostcodeinfo	81	postalcode	48.1331	11.6046
DE82	geonamesandpostcodeinfo	82	postalcode	47.9419	11.2759
DE83	geonamesandpostcodeinfo	83	postalcode	47.888	12.2627
DE84	geonamesandpostcodeinfo	84	postalcode	48.4367	12.4206
DE85	geonamesandpostcodeinfo	85	postalcode	48.4171	11.6294

Table 3.2: Geonames and Postcode.info Two-Digit Postcodes

Comparing these two tables one can see that the coordinates changed slightly. This is due to the fact that now two different data sources were used for the calculation of centroids resulting in more accurate coordinates. Postcodes in Malta were aggregated and their centroids calculated using the first three digits as requested by one of the project's experts. Finally the calculated two-digit postcodes had to be imported into Pelias. For this a Python script, which creates a CSV file conforming to Pelias' custom data importer, had to be written [2]. This CSV file has to be copied to the following path, which is defined in docker-compose.yml and .env: /data/pelias-docker-compose/geonamesandpostcodeinfo/geonamesandpostcodeinfo2Dpostalcodes.csv Afterwards the command "pelias import csv" has to be run. Once the import is complete, the custom layer "geonamesandpostcodeinfo" and its data can be queried as follows:

 $\verb|http://141.59.29.110:4000/v1/search?text=DE81\&sources=geonames and postcode in four formula of the content of the content$

This query delivers the following JSON file:

```
"type": "FeatureCollection",
       "features": [
2
3
           "type": "Feature",
4
           "geometry": {
5
               "type": "Point",
6
               "coordinates": [
7
                    11.6046,
8
                    48.1331
9
10
```

```
11
  "properties": {
12
           "id": "1141",
           "gid": "geonamesandpostcodeinfo:postalcode:1
14
              141",
           "layer": "postalcode",
15
           "source": "geonamesandpostcodeinfo",
16
           "source_id": "1141",
17
           "name": "DE81",
18
           "confidence": 1,
19
           "match_type": "exact",
20
           "distance": 690.624,
21
           "accuracy": "centroid",
22
           "country": "Germany",
23
           "country_gid": "whosonfirst:country:85633111
24
           "country_a": "DEU",
25
           "region": "Bayern",
26
           "region_gid": "whosonfirst:region:85682571",
27
           "region_a": "BY",
28
           "macrocounty": "Oberbayern",
29
           "macrocounty_gid": "whosonfirst:macrocounty:
30
              404227567",
           "county": "Muenchen",
31
           "county_gid": "whosonfirst:county:102063261"
32
           "county_a": "MN",
33
           "locality": "Muenchen",
           "locality_gid": "whosonfirst:locality:101748
35
              479",
           "neighbourhood": "Haidhausen",
36
           "neighbourhood_gid": "whosonfirst:
37
              neighbourhood:85905613",
           "continent": "Europe",
38
           "continent_gid": "whosonfirst:continent:1021
39
              91581",
           "label": "DE81, Muenchen, Germany"
40
41
```

Chapter 4

Routing Engines

1 General

The Pelias API and Pelias services are only suited for the purpose of geocoding and reverse geocoding. Geocoding retrieves coordinates (latitude and longitude) for a given address or postode and reverse geocoding finds the nearest known address or postcode for a provided pair of latitude and longitude. In order to find the shortest or fastest route between two given addresses Pelias has to be used in conjunction with a routing engine. The two addresses are fed into Pelias and Pelias provides coordinates for them which are then used as input values for finding a route from one coordinate to the other using a routing engine and the metrics inside the routing engine. The senior team used the routing engine Graphhopper in connection with their geocoding service Nominatim. Graphhopper as you will see later in this report is a very good and fast routing engine, however the developers of the Pelias service recommend using the routing engine Valhalla which is developed by the same company (Mapzen) as Pelias and therefore has better service interoperability with Pelias than any other routing engine.

1.1 Comparison of Routing Engines

Part of this project was to research and evaluate possible routing engines for Pelias. Internet research conducted by the junior them revealed a comparison of open source routing engines which was done by one of the members of Openstreetmaps. The following two figures illustrate the required computing time (in ms) to calculate a route depending on the length of the route (in km)[6]:

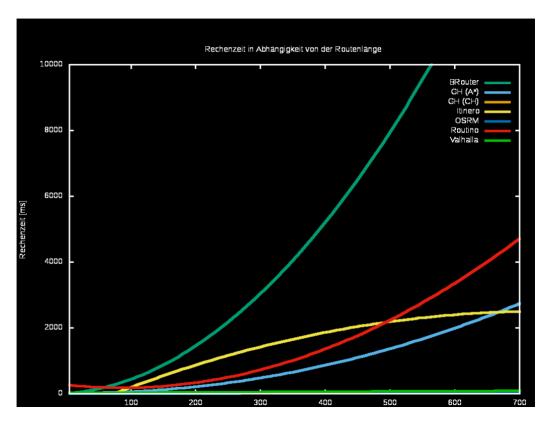


Figure 1.1: Comparison of all open source Routing Engines

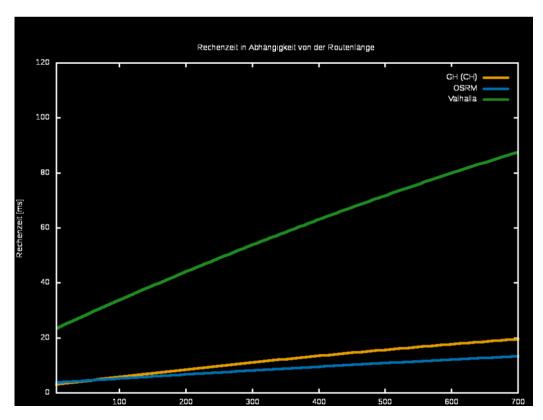


Figure 1.2: Comparison of fastest open source Routing Engines

As can be seen, Graphopper (GH), Open Source Routing Machine (OSRM) and Valhalla are the best-performing open source routing engines. Therefore, a closer look can be taken at those three in the table 4.1.

Table 4.1: Comparison of Routing Engines

Comparison	Graphhopper	Valhalla	OSRM			
Criteria						
License	Apache-License	MIT license	BSD license			
	(proprietary in					
	parts)					
OS	Java (also An-	C++, Ap-	C++ (NodeJS),			
	droid, iOS)	ple/Linux	Apple/Lin-			
			ux/Windows			
Continued on next page						

Table 4.1: Comparison of Routing Engines (Continued)

Comparison	Graphhopper	Valhalla	OSRM
Criteria			
Algorithm	Contraction Hi-	A* with indi-	Contraction Hi-
	erarchies, Dijk-	vidual improve-	erarchies
	stra/A*, Hybrid	ments	
Documentation	Good documen-	Good documen-	Good documen-
& Setup	tation, 'quick	tation, 'quick	tation, setup
	start'	start', ubuntu	with docker or
		repository with	self-compiled
		web-frontend	
Routing-	Turn restriction	Turn restric-	Turn restriction
features	(A^*) , guidepost,	tion, guidepost,	$(A^*), driving$
	alternatives,	height data	lanes, guidepost,
	height data	optional	alternatives, no
	optional		height data
Special Fea-	Track Matching,	Tile-based data	Matrix, track
tures	cost != time,	storage, dy-	matching, TSP,
	TSP with jsprit	namic cost, ma-	data tiles, cost
		trix, isochrones,	!= time
		intermodal,	
		Designed for	
		working with	
		${\bf OpenStreetMap}$	

Unfortunately OSRM has very high hardware requirements[3]. Preprocessing the car profile requires at least 175 GB of RAM and 280 GB of disk space. Additionally, 35 GB are needed for the planet osm.pbf (Openstreetmaps) and 40 to 50 GB for the generated data files. For the foot profile 248 GB of RAM are needed. During runtime the car profile requires around 64 GB of RAM, the foot profile even more. Basically OSRM loads the preprocessed files completely into RAM[3]. The project team's VM had only 64 GB of RAM and half of it was already used for Pelias and Elasticsearch. Hence, it was not possible to install OSRM and evaluate it completely.

1.2 Graphopper vs Valhalla

We performed an in-depth comparison of the time it takes for routing from one point to another with Graphhopper and Valhalla. The results of these test series can be seen in the table 4.2.

Table 4.2: Graphhopper vs. Valhalla test row

		Route 1	Route 2	Route 3	Route 4	Route 5	Route 6	
	Route	Catania,	1100-148	Ulm,	Paris,	37011	North	
	from	Italy Lat-	Lisbon,	Baden-	France	Bardolino	Cape,	
		itude:	Portugal	Würt-	Latitude:	VR, Italy	E 69,	
		37.502236	Latitude:	temberg,	48.856697	Latitude:	Norway	
		Longitude:	38.707751	Germany	Longitude:	45.553553	Latitude:	
		15.08738	Longitude:	Latitude:	2.351462	Longitude:	71.169951	
			-9.136592	48.3974		10.637519	Longitude:	
				Longitude:			25.785889	
				9.993434				
	Route	1357	Warsaw,	Munich,	Venice,	Gunterstraß	e 89032	
	\mathbf{to}	Copen-	Warszawa,	Bavaria,	Venezia,	8, 70191	Bianco	
		hagen,	Poland	Germany	Italy Lat-	Stuttgart,	RC, Italy	
		Denmark	Latitude:	Latitude:	itude:	Germany	Latitude:	
		Latitude:	52.231924	48.137108	45.437191	Latitude:	38.087176	
		55.686724	Longitude:	Longitude:	Longitude:	48.806576	Longitude:	
		Longitude:	21.006727	11.575382	12.33459	Longitude:	16.148511	
		12.570072				9.178105		
	\mathbf{first}	real	real	real	real	_	real	
GH	\mathbf{try}	0 m 0.735 s	0 m 0.300 s	0 m 0.031 s	0 m 0.083 s		0 m 0.261 s	
		user	user	user	user		user	
		0 m 0.013 s	0 m 0.016 s	0 m 0.004 s	0 m 0.016 s		0 m 0.013 s	
		sys	sys	sys	sys		sys	
		0 m 0.006 s	0 m 0.006 s	0 m 0.011 s	0 m 0.000 s		0 m 0.011 s	
	sec-	real	real	real	real	_	real	
	ond	0 m 0.188 s	0 m 0.407 s	0 m 0.022 s	0 m 0.042 s		0 m 0.216 s	
	\mathbf{try}	user	user	user	user		user	
		0 m 0.019 s	0 m 0.014 s	0 m 0.014 s	0 m 0.014 s		0 m 0.024 s	
		sys	sys	sys	sys		sys	
		0 m 0.000 s	0 m 0.005 s	0 m 0.000 s	0 m 0.004 s		0 m 0.004 s	
	Continued on next page							

Table 4.2: Graphhopper vs. Valhalla test row (Continued)

		Route 1	Route 2	Route 3	Route 4	Route 5	Route 6
	dis-	2753	3318	139	1113	-	5112
	tance						
	(in						
	km)						
	\mathbf{first}	real	real	real	real	real	real
VH	\mathbf{try}	0 m 2.098 s	0 m 4.805 s	0 m 0.668 s	0 m 3.121 s	0 m 1.037 s	0 m 1.784 s
		user	user	user	user	user	user
		0 m 0.014 s	0 m 0.013 s	0 m 0.012 s	0 m 0.020 s	0 m 0.012 s	0 m 0.030 s
		sys	sys	sys	sys	sys	sys
		0 m 0.013 s	0 m 0.021 s	0 m 0.006 s	0 m 0.003 s	0 m 0.009 s	0 m 0.003 s
	sec-	real	real	real	real	real	real
	ond	0 m 0.279 s	0 m 0.498 s	0 m 0.083 s	0 m 0.571 s	0 m 0.086 s	0 m 0.607 s
	\mathbf{try}	user	user	user	user	user	user
		0 m 0.018 s	0 m 0.030 s	0 m 0.014 s	0 m 0.014 s	0 m 0.017 s	0 m 0.026 s
		sys	sys	sys	sys	sys	sys
		0 m 0.008 s	0 m 0.003 s	0 m 0.004 s	0 m 0.008 s	0 m 0.005 s	0 m 0.008 s
	dis-	2682	3408	141	1116	579	4996
	tance						
	(in						
	km)						
	re-					Coordinates	
	mark					of the	
						starting	
						point in	
						the middle	
						of lake	
						garda.	
						Graph-	
						hopper	
						couldn't	
						calculate a	
						route	

The API requests were executed directly on the Graphhopper and Valhalla host machines using the command line programs time and curl. We

can see, that Graphhopper compared to Valhalla does a significantly better job when calculating a new route for the very first time. The execution time in Valhalla varies from the first calculation to the second calculation by up to the factor of ten. This means calculating a route or part of it, which has already been calculated before, the execution time is almost ten times faster compared to the first calculation. Valhalla achieves this with caching routes in RAM. Graphhopper however has a problem, if there is no road or street to be routed from or to for a given start- or end-point. Valhalla in this case just takes the closest routable point instead. Choosing one routing engine over the other depends on the goal which should be achieved. For fastest execution time (not regarding first or second execution) Graphhopper fits best. If you want to make sure, that you receive a route whichever point you calculate from or to, then it is recommended to use Valhalla.

1.3 Conclusion

OSRM is the fastest routing engine on the open-source market. But because of the very high memory requirements of OSRM it is not suitable for the use-case of our project and the cost/benefit-factor is too low. Valhalla would be a good alternative to Graphhopper, because it is compared to other routing engines nearly as fast as Graphhopper and is designed to work with Openstreetmaps-data and also recommended by the Pelias developers to be used in connection with Pelias as a geocoder. Also Valhalla is capable of routing from or to points, which do not have a road or street directly nearby. A very valuable feature especially for two-digit postcode centroids, which Graphhopper does not have. However, in this early state of the project Graphhopper totally fits all the needs and therefore there is no need in replacing Graphhopper with Valhalla.

2 Valhalla

Valhalla was installed and configured according to the official documentation on Github [4]. Tiles and polylines were calculated using the same openstreetmaps pbf file (Europe) which was already used for Pelias. Routing can be achieved by querying Valhalla's api:

```
curl http://141.59.29.110:8002/route --data '{" locations":[{" lat":48.1331," lon":11.6046," type":"
```

```
break" } , {" lat ": 47.9419 ," lon ": 11.2759 ," type ": " break " } ] ," costing ": " auto" ," directions_options ": {" units ": " km" } } ' | jq '.'
```

Result:

```
"summary": {
1
         "max_lon": 11.605507,
2
         "max_lat": 48.133167,
3
         "time": 2397,
4
5
         "length": 38.536,
         "min_lat": 47.943157,
6
         "min_lon": 11.260186
7
       } ,
8
       "locations": [
9
10
            "original_index": 0,
11
            "type": "break",
12
           "lon": 11.6046,
13
           "lat": 48.133099,
14
            "side_of_street": "right"
15
16
17
           "original_index": 1,
18
           "type": "break",
19
            "lon": 11.2759,
20
            "lat": 47.941898,
21
           "side_of_street": "right"
22
23
       ]
24
```

The complete output and routing instructions are in the appendix page 49.

Chapter 5

Conclusion and Outlook

The requirements described in chapter 1 section 2 were achieved completely. We installed Pelias and all of its' services as a docker image as well as a from scratch installation. The Team built a complete map of Europe based on data provided by OpenStreetmaps, WhosOnFirst and OpenAddresses. Furthermore, we calculated tiles and polylines based on OpenStreetmaps data. This process initially failed, since calculating polylines for complete Europe requires more than 32 GB of RAM-Memory. After an upgrade of the virtual machine to 64 GB this step finished successfully. During the calculation and import steps several bugs in Pelias were found and submitted. Luckily, they were fixed, or workarounds were provided within a few days.

The postcode data was gathered from Geonames.org and Postcode.info. The data from Geonames.org can be downloaded as ZIP-files separated in Countries, or as one single ZIP-file which contains the whole world. The data from Postcode.info had to be scraped from their website by our fellow student Ankur Mehra. After the data from Geonames.org and Postcode.info had been merged, we could calculate the 2-digit postcodes and import our newly generated data basis as a custom data-source into Pelias and Elasticsearch. On this data basis we can now do geocoding in Pelias for 2-digit postcodes in Europe. We did research on several routing engines and decided to use Valhalla as an alternative to the already existing Graphhopper which is used by the senior team. Valhalla offers similar performance for cached data/routes (including start and end points in the vicinity of previously used coordinates) as Graphhopper with a good trade-off between resource requirements and performance/time to calculate a route. Furthermore, polylines calculated from OpenStreetmaps data with Pelias' tools can be used in Valhalla

and vice versa.

All in all, we can say, that the first semester of our project has been successful, and we reached our overall goal of testing Pelias as an alternative to Nominatim. Most of our tasks were finished, although some tasks couldn't be finished during the last sprint. Those tasks are mainly concerned about a VPN connection to the cluster of computers located at campus Albert-Einstein-Allee. As soon as those tasks are finished successfully, we could proceed with installing an instance of our Pelias build on the cluster and run this build as some kind of production-system. However in the coming project phase we will probably be more focused on data analytics and machine learning depending on the product owners requirements.

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Appendix A

Pelias

1 Docker installation config files

1.1 .env-File:

COMPOSE PROJECT NAME = pelias

DATA_DIR = /data/pelias - docker - compose/

DOCKER_USER = 1003

ENABLE GEONAMES = true

DATA_DIR: directory where Pelias will store downloaded data. Also used to build its other services.

DOCKER_USER = All Pelias processes in containers run as non-root users. This user ID will be used for accessing files on the host filesystem in DATA_DIR.

1.2 Elasticsearch.yml-File:

network.host: 0.0.0.0 bootstrap.memory_lock: **true** indices.breaker.fielddata.limit: 85% indices.fielddata.cache.size: 75% thread_pool.bulk.queue_size: 500 thread_pool.index.queue_size: 1000

1.3 pelias.json-File:

```
1
     "logger": {
2
       "level": "info",
3
       "timestamp": false
4
5
     "esclient": {
6
       "apiVersion": "2.4",
7
       "hosts": [
9
            "host": "elasticsearch"
10
11
       ]
12
13
     "elasticsearch": {
14
       "settings": {
15
         "index": {
16
            "refresh_interval": "10s",
17
            "number_of_replicas": "0",
18
            "number_of_shards": "5"
19
20
21
22
     "acceptance-tests": {
23
       "endpoints": {
24
         "docker": "http://api:4000/v1/"
25
26
27
     "api": {
28
       "targets": {
         "canonical_sources": [
30
            "whosonfirst",
31
            "openstreetmap",
32
            "openaddresses",
33
            "geonames",
34
            "geonamesandpostcodeinfo"
35
         ],
36
```

```
"layers_by_source": {
37
            "geonames2d": [
38
              "country",
39
              "postalcode",
40
              "source",
41
              "layer"
42
            ],
43
            "geonamesandpostcodeinfo": [
44
              "name",
45
              "source",
46
              "layer",
47
              "lat",
48
              "lon",
49
              "country",
50
              "postalcode"
51
52
            "openstreetmap": [
53
              "address",
54
              "venue",
55
              "street"
56
            ],
57
            "openaddresses": [
58
              "address"
59
            ],
60
            "geonames": [
61
              "country",
62
63
              "macroregion",
              "region",
64
              "county",
65
              "localadmin",
66
              "locality",
67
              "borough",
68
              "neighbourhood",
69
              "venue",
70
              "postalcode"
71
            ],
72
            "whosonfirst": [
73
              "continent",
74
```

```
"empire",
75
               "country",
76
               "dependency",
77
               "macroregion",
78
               "region",
79
               "locality",
80
               "localadmin",
81
               "macrocounty",
82
               "county",
83
               "macrohood",
84
               "borough",
85
               "neighbourhood",
86
               "microhood",
87
               "disputed",
88
               "venue",
89
               "postalcode",
90
               "continent",
91
               "ocean",
92
               "marinearea"
93
             ]
94
95
           "source_aliases": {
96
             "osm": [
97
               "openstreetmap"
98
             ],
99
             "oa": [
100
               "openaddresses"
101
             ],
102
             "gn": [
103
               "geonames"
104
             ],
105
             "wof": [
106
               "whosonfirst"
107
108
             "2dpg": [
109
               "geonames2d"
110
             ]
111
112
```

```
113
        "textAnalyzer": "libpostal",
114
        "services": {
          "pip": {
116
            "url": "http://pip:4200"
117
118
          "libpostal": {
119
            "url": "http://libpostal:4400"
120
121
          },
          "placeholder": {
122
            "url": "http://placeholder:4100"
123
124
          "interpolation": {
125
            "url": "http://interpolation:4300"
126
127
128
        "defaultParameters": {
129
          "focus.point.lat": 48.88,
130
          "focus.point.lon": 2.32
131
132
133
     "imports": {
134
        "adminLookup": {
135
          "enabled": true
136
137
        "geonames": {
138
          "datapath": "/data/geonames",
139
          "countryCode": "ALL",
140
          "sourceURL": "http://download.geonames.org/
141
             export/dump/"
142
        "openstreetmap": {
143
          "download": [
144
145
               "sourceURL": "https://download.geofabrik.
146
                  de/europe-latest.osm.pbf"
147
          ],
148
```

```
"leveldbpath": "/tmp",
149
          "datapath": "/data/openstreetmap",
150
          "import": [
151
152
               "filename": "europe-latest.osm.pbf"
153
154
          ]
156
        "openaddresses": {
157
          "datapath": "/data/openaddresses",
158
          "files": [
          ]
160
161
        "polyline": {
162
          "datapath": "/data/polylines",
163
          "files": [
164
            "europe.polyline"
165
          ]
166
167
        "whosonfirst": {
168
          "datapath": "/data/whosonfirst",
169
          "sqlite": true,
170
          "importVenues": false,
171
          "importPostalcodes": true
172
173
        "csv": {
174
          "datapath": "/data/geonamesandpostcodeinfo/",
175
          "files": [],
176
          "download": []
177
178
179
180
```

1.4 docker-compose.yml-File:

```
version: '3'
networks:
```

```
default:
       driver: bridge
4
5 services:
    libpostal:
6
       image: pelias/libpostal-service
7
       container_name: pelias_libpostal
8
      user: "${DOCKER_USER}"
9
10
       restart: always
      ports: [ "4400:4400" ]
11
    schema:
12
       image: pelias/schema:master
13
       container_name: pelias_schema
14
      user: "${DOCKER_USER}"
15
       volumes:
16
         - "./pelias.json:/code/pelias.json"
17
    api:
18
       image: pelias/api:master
19
       container_name: pelias_api
20
       user: "${DOCKER_USER}"
21
      restart: always
22
       environment: [ "PORT=4000" ]
23
      ports: [ "4000:4000" ]
24
      volumes:
25
         - "./pelias.json:/code/pelias.json"
26
    placeholder:
27
       image: pelias/placeholder:master
28
       container_name: pelias_placeholder
29
      user: "${DOCKER_USER}"
30
      restart: always
31
       environment: [ "PORT=4100" ]
32
      ports: [ "4100:4100" ]
33
       volumes:
34
         - "./pelias.json:/code/pelias.json"
35
         - "${DATA_DIR}:/data"
36
         - "./blacklist/:/data/blacklist"
37
    whosonfirst:
38
       image: pelias/whosonfirst:master
39
       container_name: pelias_whosonfirst
40
```

```
user: "${DOCKER_USER}"
41
      volumes:
42
         - "./pelias.json:/code/pelias.json"
         - "${DATA_DIR}:/data"
44
         - "./blacklist/:/data/blacklist"
45
    openstreetmap:
46
      image: pelias/openstreetmap:relations_bugfix-201
47
         9-04-25-cc778095371c142147e31249947a3b43fb57d
      container_name: pelias_openstreetmap
48
      user: "${DOCKER_USER}"
49
      volumes:
50
         - "./pelias.json:/code/pelias.json"
         - "${DATA_DIR}:/data"
52
         - "./blacklist/:/data/blacklist"
53
    openaddresses:
54
      image: pelias/openaddresses:master
55
      container_name: pelias_openaddresses
56
      user: "${DOCKER_USER}"
57
      volumes:
58
         - "./pelias.json:/code/pelias.json"
59
         - "${DATA_DIR}:/data"
         - "./blacklist/:/data/blacklist"
61
    geonames:
62
      image: pelias/geonames:master
63
      container_name: pelias_geonames
64
      user: "${DOCKER_USER}"
65
      volumes:
66
         - "./pelias.json:/code/pelias.json"
67
         - "${DATA_DIR}:/data"
68
         - "./blacklist/:/data/blacklist"
69
    csv-importer:
70
      image: pelias/csv-importer:master
71
      container_name: pelias_csv_importer
72
      user: "${DOCKER_USER}"
73
      volumes:
74
         - "./pelias.json:/code/pelias.json"
75
         - "${DATA_DIR}:/data"
76
```

```
- "./blacklist/:/data/blacklist"
77
     transit:
78
       image: pelias/transit:master
       container_name: pelias_transit
80
       user: "${DOCKER_USER}"
81
       volumes:
82
         - "./pelias.json:/code/pelias.json"
83
         - "${DATA_DIR}:/data"
84
     polylines:
85
       image: pelias/polylines:master
86
       container_name: pelias_polylines
       user: "${DOCKER_USER}"
88
       volumes:
89
         - "./pelias.json:/code/pelias.json"
90
         - "${DATA_DIR}:/data"
91
     interpolation:
92
       image: pelias/interpolation:master
93
       container_name: pelias_interpolation
94
       user: "${DOCKER_USER}"
95
       restart: always
96
       environment: [ "PORT=4300" ]
97
       ports: [ "4300:4300" ]
       volumes:
99
         - "./pelias.json:/code/pelias.json"
100
         - "${DATA_DIR}:/data"
101
     pip:
102
       image: pelias/pip-service:master
103
       container_name: pelias_pip-service
104
       user: "${DOCKER_USER}"
105
       restart: always
106
       environment: [ "PORT=4200" ]
107
       ports: [ "4200:4200" ]
108
       volumes:
109
         - "./pelias.json:/code/pelias.json"
110
         - "${DATA_DIR}:/data"
111
     elasticsearch:
112
       image: pelias/elasticsearch
113
       container_name: pelias_elasticsearch
114
```

```
115
       restart: always
       environment: [ "ES_JAVA_OPTS=-Xmx12g" ]
116
       ports: [ "9200:9200", "9300:9300" ]
       volumes:
118
         - "./elasticsearch.yml:/usr/share/
119
            elasticsearch/config/elasticsearch.yml:ro"
         - "${DATA_DIR}/elasticsearch:/usr/share/
120
            elasticsearch/data"
       ulimits:
121
         memlock:
122
            soft: -1
            hard: -1
124
         nofile:
125
            soft: 65536
126
           hard: 65536
127
       cap_add: [ "IPC_LOCK" ]
128
     fuzzy-tester:
129
       image: pelias/fuzzy-tester:master
130
       container_name: pelias_fuzzy_tester
131
       user: "${DOCKER_USER}"
132
       restart: "no"
133
       command: "--help"
       volumes:
135
         - "./pelias.json:/code/pelias.json"
136
         - "./test_cases:/code/pelias/fuzzy-tester/
137
            test_cases"
```

2 Pelias from scratch instllation guide

```
Dependecies:
1. Node.js:
Version 8 or newer required, version 10 recommended
Ubuntu or Debian:
Node.js v11.x:
# Using Ubuntu
curl -sL https://deb.nodesource.com/setup_11.x | sudo -
```

```
E bash -
sudo apt-get install -y nodejs
# Using Debian, as root
curl -sL https://deb.nodesource.com/setup_11.x | bash -
apt-get install -y nodejs
Node.js v10.x:
# Using Ubuntu
curl -sL https://deb.nodesource.com/setup_10.x | sudo -
  E bash -
sudo apt-get install -y nodejs
# Using Debian, as root
curl -sL https://deb.nodesource.com/setup_10.x | bash -
apt-get install -y nodejs
CentOS:
NodeJS 11.x
curl -sL https://rpm.nodesource.com/setup_11.x | bash -
NodeJS 10.x
curl -sL https://rpm.nodesource.com/setup_10.x | bash -
        Optional: install build tools
        To compile and install native addons from npm
           you may also need
        to install build tools:
yum install gcc-c++ make
# or: yum groupinstall 'Development Tools'
2. Elasticsearch:
Version 2.4 or 5.6
wget -qO - https://artifacts.elastic.co/GPG-KEY-
   elasticsearch | sudo apt-key add -
echo "deb_https://artifacts.elastic.co/packages/5.x/apt
   _stable_main" | sudo tee -a /etc/apt/sources.list.d/
   elastic -5.x. list
sudo apt update && sudo apt upgrade
sudo apt install apt-transport-https uuid-runtime pwgen
   openidk-8-jre-headless
sudo apt-get update
sudo apt update
sudo apt install elasticsearch
mkdir /elasticsearch
```

```
mkdir /elasticsearch/data
mkdir /elasticsearch/logs
make sure elasticsearch has rights to access the
   folders:
sudo chown -R elasticsearch: elasticsearch /
   elasticsearch
if you get Errors like:
        ERROR Null object returned for RollingFile in
           Appenders
that most likely means that elasticsearch doesn't_have_
   permissions_to_access_the_logs_and_data_folders.
After_the_installation, _a_default_configuration_file_
   will_be_populated_to
/etc/elasticsearch/elasticsearch.yml
Most_lines_are_commented_out,_edit_the_file_to_tweak_
   and tune the configuration.
E.g, _you_can_set_correct_cluster_name_for_your_
   applications:
cluster.name: _my-application
Recommended_Settings:
cluster.name: pelias-el-search
path.data: _/elasticsearch/data
path.logs: _/elasticsearch/logs
network.host: _127.0.0.1
http.port: _9200
Note_that_the_default_minimum_memory_set_for_JVM_is_2gb
   , _ if _your _server _has _small _memory _size , _change _this _
$\_\sudo\_\vim_\_/\etc/\elasticsearch/\jvm.options
Change:
-Xms2g
-Xmx2g
And set your values for minimum and maximum memory.
   allocation. LE. g_to_set_values_to_512mb_of_ram, _use:
-Xms512m
-Xmx512m
After_you_have_modified_the_configuration,_you_can_
   start_Elasticsearch:
```

```
$_sudo_systemctl_daemon-reload
$_sudo_systemctl_enable_elasticsearch.service
$_sudo_systemctl_restart_elasticsearch.service
Check_status:
_elasticsearch.service_-_Elasticsearch
Loaded: _loaded _(/usr/lib/systemd/system/elasticsearch.
   service; _disabled; _vendor_preset: _enabled)
Active: _active _ (running) _since _Sun_2019-05-01_10:39:54_
  UTC; _18s _ago
Docs: _http://www.elastic.co
Process: 14314 ExecStartPre=/usr/share/elasticsearch/
   bin/elasticsearch-systemd-pre-exec_(code=exited, _
   status = 0/SUCCESS)
Main_PID:_14325_(java)
Tasks: \_38\_(limit: \_2362)
CGroup: _/system.slice/elasticsearch.service
14325 _/usr/bin/java_-Xms512m_-Xmx512m_-XX:+
  UseConcMarkSweepGC _-XX:
   CMSInitiatingOccupancyFraction=75_-XX:+
   UseCMSInitiatingOccupancyOnly _-X
That's all for the installation of Elasticsearch 5.x on
   Ubuntu 18.04 LTS (Bionic Beaver) Linux.
3. SQLite:
Version 3.11 or newer
sudo apt-get update
sudo apt-get install sqlite3
sqlite3 —version
sudo apt-get install sqlitebrowser
4. Libpostal:
sudo apt-get install curl autoconf automake libtool pkg
  -config
cd /
git clone https://github.com/openvenues/libpostal
cd libpostal
./bootstrap.sh
./configure — datadir = [... some dir with a few GB of
   space...
```

```
make -j4
sudo make install
# On Linux it's probably a good idea to run
sudo ldconfig
Pelias:
Data:
Download all the rawdata you need and copy it into
   respective folders such as
"/data/rawdata/whosonfirst",
"/data/rawdata/geonames",
"/data/rawdata/openadresses"
"/data/rawdata/openstreetmap",
"/data/rawdata/polylines"
Pelias:
mkdir / pelias
cd / pelias
for repository in schema whosonfirst geonames
   openaddresses openstreetmap polylines api
   placeholder interpolation pip-service; do
        git clone https://github.com/pelias/${
           repository \}. git # clone from Github
        pushd $repository > /dev/null
                                    # switch into
           importer directory
        npm install
                                                       #
           install npm dependencies
        popd > /dev/null
                                                 #
           return to code directory
done
Create a file "config.json" in the home directory (~/)
   of the pelias user. Paste following into pelias.json
  "esclient": {
   "apiVersion": "5.6",
```

```
"keepAlive": true,
  "requestTimeout": "120000",
  "hosts": [{
    "env": "development",
    "protocol": "http",
    "host": "localhost",
    "port": 9200
  }],
  "log": [{
    "type": "stdio",
    "json": false,
   "level": [ "error", "warning"]
  }]
},
"elasticsearch": {
  "settings": {
    "index": {
      "number_of_replicas": "0",
      "number_of_shards": "5",
      "refresh_interval": "1m"
  }
"interpolation": {
  "client": {
   "adapter": "null"
  }
},
"dbclient": {
 "statFrequency": 10000
},
"api": {
 "accessLog": "common",
  "textAnalyzer": "libpostal",
  "host": "http://pelias.mapzen.com/",
  "indexName": "pelias",
  "version": "1.0",
  "targets": {
```

```
"auto_discover": false,
"canonical_sources": ["whosonfirst", "
   openstreetmap", "openaddresses", "geonames"],
"layers_by_source": {
  "openstreetmap": ["address", "venue", "street"
  "openaddresses": [ "address"],
  "geonames": [
    "country", "macroregion", "region", "county",
        "localadmin", "locality", "borough",
    "neighbourhood", "venue"
  "whosonfirst": [
    "continent", "empire", "country", "dependency
       ", "macroregion", "region", "locality",
    "localadmin", "macrocounty", "county", "
       macrohood", "borough", "neighbourhood",
    "microhood", "disputed", "venue", "postalcode
       ", "continent", "ocean", "marinearea"
"source_aliases": {
  "osm": [ "openstreetmap" ],
  "oa": [ "openaddresses" ],
  "gn": [ "geonames" ],
  "wof": [ "whosonfirst" ]
},
"layer_aliases": {
    ". [
  "coarse": [
    "continent", "empire", "country", "dependency
       ", "macroregion", "region", "locality",
    "localadmin", "macrocounty", "county", "
    macrohood", "borough", "neighbourhood", "microhood", "disputed", "postalcode", "
       continent", "ocean", "marinearea"
}
```

```
"schema": {
  "indexName": "pelias"
"level": "debug",
  "timestamp": true,
  "colorize": true
"acceptance-tests": {
  "endpoints": {
    "local": "http://localhost:3100/v1/",
    "dev-cached": "http://pelias.dev.mapzen.com.
       global.prod.fastly.net/v1/",
    "dev": "http://pelias.dev.mapzen.com/v1/",
    "prod": "http://search.mapzen.com/v1/",
    "prod-uncached": "http://pelias.mapzen.com/v1/",
    "prodbuild": "http://pelias.prodbuild.mapzen.com/
       v1/"
  }
},
"imports": {
    'ainLook
  "adminLookup": {
    "enabled": true,
    "maxConcurrentRequests": 100,
    "usePostalCities": false
  },
"blacklist": {
    "files": []
  "csv": {
  "geonames": {
    "datapath": "/data/rawdata/geonames",
    "countryCode": "ALL"
  },
  "openstreetmap": {
    "datapath": "/data/rawdata/openstreetmaps",
```

```
"leveldbpath": "/tmp",
      "import": [{
        "filename": "europe-latest.osm.pbf"
      }]
    },
    "openaddresses": {
      "datapath": "/data/rawdata/openaddresses",
      " files": []
    },
    "polyline": {
      "datapath": "/data/rawdata/polylines",
      "files": []
    "whosonfirst": {
      "datapath": "/data/rawdata/whosonfirst",
      "importVenues": false
  }
Add the pelias json to the PATH variable by adding the
   followinbg line at the bottom of the .bashrc-file:
export PATH=$PATH:PELIAS_CONFIG=/home/<username>/pelias
   . config
Set up Elasticsearch Schema:
cd /pelias/schema # assuming you have just run the
   bash snippet to
                                          download the
   repos from earlier
./bin/create_index
Run the Importers:
For each importer (openadresses, openstreetmaps,
   whosonfirst, geonames and polylines) navigate into
   their folders under
cd /pelias/<importer_folder>
and execute the importer via
npm start
In case you want to delete the imported data and
   restart from import phase, run the following:
# !! WARNING: this will remove all your data from
```

```
pelias!!
node scripts/drop_index.js #it will ask for
   confirmation first
./bin/create_index
Install and start the pelias services:
Add the following to the bottom of the pelias.json file
   in your home directory. This will tell the pelias
  API to use all the services running locally and on
   their default ports.
 "api": {
    "services": {
      "placeholder": {
        "url": "http://localhost:3000"
      "libpostal": {
        "url": "http://localhost:8080"
      },
      "pip": {
        "url": "http://localhost:3102"
      "interpolation": {
        "url": "http://localhost:3000"
    }
  }
Start the pelias API:
To start the pelias API navigate into folder
cd /pelias/api
and execute
npm start
Geocoding with pelias:
Pelias should now be up and running and will respond to
    your queries.
For a quick check, a request to http://localhost:3100
  should display a link to the documentation for handy
    reference.
```

Here are some queries to try:

http://localhost:3100/v1/search?text=london: a search for the city of London.

http://localhost:3100/v1/autocomplete?text=londo:
 another query for London, but using the autocomplete
 endpoint which supports partial matches and is
 intended to be sent queries as a user types (note
 the query is for londo but London is returned)

http://localhost:3100/v1/reverse?point.lon=-73.986027&point.lat=40.748517: a reverse geocode for results near the Empire State Building in New York City.

Appendix B

Valhalla Routing

1 Valhalla Routing Output

```
"trip": {
2
       "language": "en-US",
       "status": 0,
4
       "units": "kilometers",
5
       "status_message": "Found route between points",
6
       "legs": [
7
           "summary": {
9
             "max_lon": 11.605507,
10
             "max_lat": 48.133167,
11
             "time": 2397,
12
             "length": 38.536,
13
             "min_lat": 47.943157,
             "min_lon": 11.260186
15
16
           "maneuvers": [
17
18
                "travel_type": "car",
19
                "street_names": [
20
                  "Kirchenstrasse"
21
```

```
"verbal_pre_transition_instruction": "
23
                  Drive east on Kirchenstrasse for 30
                  meters. Then Turn right onto
                  Elsaesser Strasse.",
               "instruction": "Drive east on
24
                  Kirchenstrasse.",
               "end_shape_index": 2,
25
               "type": 2,
26
               "time": 15,
27
               "verbal_multi_cue": true,
28
               "length": 0.033,
29
               "begin_shape_index": 0,
30
               "travel_mode": "drive"
31
             } ,
32
33
               "travel_type": "car",
34
               "travel_mode": "drive",
35
               "verbal_pre_transition_instruction": "
36
                  Turn right onto Elsaesser Strasse.",
               "verbal_transition_alert_instruction": "
37
                  Turn right onto Elsaesser Strasse.",
               "length": 0.424,
38
               "instruction": "Turn right onto
39
                  Elsaesser Strasse.",
               "end_shape_index": 21,
40
               "type": 10,
41
               "time": 107,
42
               "verbal_post_transition_instruction": "
43
                  Continue for 400 meters.",
               "street_names": [
44
                 "Elsaesser Strasse"
45
46
               "begin_shape_index": 2
47
48
49
               "travel_type": "car",
50
               "travel_mode": "drive",
51
```

```
"verbal_pre_transition_instruction": "
52
                  Turn right onto Orleansstrasse.",
               "verbal_transition_alert_instruction": "
53
                  Turn right onto Orleansstrasse.",
               "length": 0.887,
54
               "instruction": "Turn right onto
55
                  Orleansstrasse.",
               "end_shape_index": 57,
56
               "type": 10,
               "time": 149,
58
               "verbal_post_transition_instruction": "
                  Continue for 900 meters.",
               "street_names": [
60
                 "Orleansstrasse"
61
62
               "begin_shape_index": 21
63
64
65
               "travel_type": "car",
66
               "verbal_pre_transition_instruction": "
67
                  Continue on Auerfeldstrasse for 200
                  meters.",
               "verbal_transition_alert_instruction": "
68
                  Continue on Auerfeldstrasse.",
               "length": 0.161,
69
               "instruction": "Continue on
70
                  Auerfeldstrasse.",
               "end_shape_index": 68,
71
               "type": 8,
72
               "time": 42,
73
               "street_names": [
74
                 "Auerfeldstrasse"
75
76
               "begin_shape_index": 57,
77
               "travel_mode": "drive"
78
79
80
               "travel_type": "car",
81
```

```
"verbal_pre_transition_instruction": "
82
                   Continue on Welfenstrasse for 700
                   meters.",
                "verbal_transition_alert_instruction": "
83
                   Continue on Welfenstrasse.",
                "length": 0.708,
84
                "instruction": "Continue on
85
                   Welfenstrasse.",
                "end_shape_index": 100,
86
                "type": 8,
87
                "time": 105,
                "street_names": [
89
                  "Welfenstrasse"
90
91
                "begin_shape_index": 68,
92
                "travel_mode": "drive"
93
              } ,
94
95
                "travel_type": "car",
96
                "travel_mode": "drive",
97
                "verbal_pre_transition_instruction": "
98
                   Turn left onto Regerstrasse.",
                "verbal_transition_alert_instruction": "
99
                   Turn left onto Regerstrasse.",
                "length": 0.155,
100
                "instruction": "Turn left onto
101
                   Regerstrasse.",
                "end_shape_index": 113,
102
                "type": 15,
103
                "time": 18,
104
                "verbal_post_transition_instruction": "
105
                   Continue for 200 meters.",
                "street_names": [
106
                  "Regerstrasse"
107
108
                "begin_shape_index": 100
109
110
111
```

```
"travel_type": "car",
112
                "verbal_pre_transition_instruction": "
113
                   Continue on Tegernseer Landstrasse
                   for 600 meters.",
                "verbal_transition_alert_instruction": "
114
                   Continue on Tegernseer Landstrasse.",
                "length": 0.631,
115
                "instruction": "Continue on Tegernseer
116
                   Landstrasse.",
                "end_shape_index": 167,
117
                "type": 8,
118
                "time": 77.
119
                "street_names": [
120
                  "Tegernseer Landstrasse"
121
122
                "begin_shape_index": 113,
123
                "travel_mode": "drive"
124
126
                "travel_type": "car",
127
                "travel_mode": "drive",
128
                "verbal_pre_transition_instruction": "
                   Turn right onto Ichostrasse.",
                "verbal_transition_alert_instruction": "
130
                   Turn right onto Ichostrasse.",
                "length": 0.183,
131
                "instruction": "Turn right onto
132
                   Ichostrasse.",
                "end_shape_index": 179,
133
                "type": 10,
134
                "time": 27,
135
                "verbal_post_transition_instruction": "
136
                   Continue for 200 meters.",
                "street_names": [
137
                  "Ichostrasse"
138
139
                "begin_shape_index": 167
140
141
```

```
142
                "travel_type": "car",
143
                "travel_mode": "drive",
                "verbal_multi_cue": true,
145
                "verbal_pre_transition_instruction": "
146
                   Bear left to stay on Ichostrasse.
                   Then Bear left onto Martin-Luther-
                   Strasse.",
                "verbal_transition_alert_instruction": "
147
                   Bear left to stay on Ichostrasse.",
                "length": 0.045,
148
                "instruction": "Bear left to stay on
149
                   Ichostrasse.",
                "end_shape_index": 186,
150
                "type": 16,
151
                "time": 6,
152
                "verbal_post_transition_instruction": "
153
                   Continue for 50 meters.",
                "street_names": [
154
                  "Ichostrasse"
155
156
                "begin_shape_index": 179
158
                "travel_type": "car",
160
                "travel_mode": "drive",
161
                "verbal_pre_transition_instruction": "
162
                   Bear left onto Martin-Luther-Strasse
                "verbal_transition_alert_instruction": "
163
                   Bear left onto Martin-Luther-Strasse
                "length": 0.347,
164
                "instruction": "Bear left onto Martin-
165
                   Luther-Strasse.",
                "end_shape_index": 211,
166
                "type": 16,
167
                "time": 46,
168
```

```
"verbal_post_transition_instruction": "
169
                   Continue for 300 meters.",
                "street_names": [
170
                  "Martin-Luther-Strasse"
171
172
                "begin_shape_index": 186
173
174
175
                "travel_type": "car",
176
                "travel_mode": "drive",
177
                "verbal_pre_transition_instruction": "
178
                   Continue on Tegernseer Landstrasse
                   for 100 meters. Then Turn right onto
                   Candidstrasse.",
                "verbal_transition_alert_instruction": "
179
                   Continue on Tegernseer Landstrasse.",
                "length": 0.121,
180
                "instruction": "Continue on Tegernseer
181
                   Landstrasse.",
                "end_shape_index": 219,
182
                "type": 8,
183
                "time": 13,
                "verbal_multi_cue": true,
185
                "street_names": [
                  "Tegernseer Landstrasse"
187
                "begin_shape_index": 211
189
190
191
                "travel_type": "car",
192
                "travel_mode": "drive",
193
                "verbal_pre_transition_instruction": "
194
                   Turn right onto Candidstrasse.",
                "verbal_transition_alert_instruction": "
195
                   Turn right onto Candidstrasse.",
                "length": 0.933,
196
                "instruction": "Turn right onto
197
                   Candidstrasse.",
```

```
"end_shape_index": 289,
198
                 "type": 10,
199
                 "time": 97,
200
                 "verbal_post_transition_instruction": "
201
                    Continue for 900 meters.",
                 "street_names": [
202
                   "Candidstrasse"
203
204
                 ],
                 "begin_shape_index": 219
205
206
207
                 "travel_type": "car",
208
                 "travel_mode": "drive",
209
                 "verbal_pre_transition_instruction": "
210
                    Take the B 2R ramp on the left.",
                 "verbal_transition_alert_instruction": "
211
                    Take the B 2R ramp on the left.",
                 "instruction": "Take the B 2R ramp on
212
                    the left.",
                 "end_shape_index": 297,
213
                 "type": 19,
214
                 "time": 9,
215
                 "street_names": [
216
                   "Candidstrasse"
217
218
                 "begin_shape_index": 289,
219
                 "length": 0.124,
220
                 "sign": {
221
                   "exit_branch_elements": [
222
223
                        "text": "B 2R"
224
225
                   ]
226
227
228
229
                 "travel_type": "car",
230
                 "travel_mode": "drive",
231
```

```
"verbal_pre_transition_instruction": "
232
                   Merge onto B 2R.",
                "begin_street_names": [
233
                  "B 2R",
234
                  "Candidstrasse"
235
236
                "verbal_post_transition_instruction": "
237
                   Continue for 3 kilometers.",
                "instruction": "Merge onto B 2R.",
238
                "end_shape_index": 354,
239
                "type": 25,
240
                "time": 182,
241
                "street_names": [
242
                  "B 2R."
243
244
                "length": 3.038,
245
                "begin_shape_index": 297
246
248
                "travel_type": "car",
249
                "travel_mode": "drive",
250
                "verbal_pre_transition_instruction": "
251
                   Take the A 95 ramp on the right
                   toward Garmisch-Partenkirchen,
                   Forstenried.",
                "verbal_transition_alert_instruction": "
252
                   Take the A 95 ramp on the right.",
                "instruction": "Take the A 95 ramp on
253
                   the right toward Garmisch-
                   Partenkirchen/Forstenried/
                   Fuerstenried/Grosshadern.",
                "end_shape_index": 360,
254
                "type": 18,
255
                "time": 14,
256
                "street_names": [
257
                  "Heckenstallertunnel"
258
259
                "begin_shape_index": 354,
260
```

```
"length": 0.305,
261
                 "sign": {
262
                   "exit_toward_elements": [
263
264
                       "text": "Garmisch-Partenkirchen"
265
266
267
                       "text": "Forstenried"
268
269
270
                       "text": "Fuerstenried"
271
272
273
                       "text": "Grosshadern"
274
275
                   ],
276
                   "exit_branch_elements": [
277
278
                       "text": "A 95"
279
280
                   ]
281
283
                 "travel_type": "car",
285
                 "verbal_pre_transition_instruction": "
286
                    Keep right at the fork. Then Bear
                    right onto Luise-Kiesselbach-Platz.",
                 "verbal_transition_alert_instruction": "
287
                    Keep right at the fork.",
                 "length": 0.025,
288
                 "instruction": "Keep right at the fork."
289
                 "end_shape_index": 363,
290
291
                 "type": 23,
                 "time": 6,
292
                 "verbal_multi_cue": true,
293
                 "begin_shape_index": 360,
294
```

```
"travel_mode": "drive"
295
296
297
                "travel_type": "car",
298
                "travel_mode": "drive",
299
                "verbal_multi_cue": true,
300
                "verbal_pre_transition_instruction": "
301
                   Bear right onto Luise-Kiesselbach-
                   Platz. Then Take the ramp on the left
                    toward A 95.",
                "verbal_transition_alert_instruction": "
302
                   Bear right onto Luise-Kiesselbach-
                   Platz.",
                "length": 0.079,
303
                "instruction": "Bear right onto Luise-
304
                   Kiesselbach-Platz.",
                "end_shape_index": 367,
305
                "type": 9,
306
                "time": 13,
307
                "verbal_post_transition_instruction": "
308
                   Continue for 80 meters.",
                "street_names": [
309
                  "Luise-Kiesselbach-Platz"
310
311
                "begin_shape_index": 363
312
313
314
                "travel_type": "car",
315
                "travel_mode": "drive",
316
                "verbal_pre_transition_instruction": "
317
                   Take the ramp on the left toward A 95
                   . Then Keep left at the fork.",
                "verbal_transition_alert_instruction": "
318
                   Take the ramp on the left toward A 95
                "instruction": "Take the ramp on the
319
                   left toward A 95.",
                "end_shape_index": 369,
320
```

```
321
                "type": 19,
                "time": 5,
322
                "verbal_multi_cue": true,
323
                "begin_shape_index": 367,
324
                "length": 0.037,
325
                "sign": {
326
                   "exit_toward_elements": [
327
328
                       "text": "A 95"
329
330
                  ]
331
332
333
334
                "travel_type": "car",
335
                "verbal_pre_transition_instruction": "
336
                   Keep left at the fork. Then Take the
                   B 2 ramp on the left.",
                "verbal_transition_alert_instruction": "
337
                   Keep left at the fork.",
                "length": 0.087,
338
                "instruction": "Keep left at the fork.",
                "end_shape_index": 374,
340
                "type": 24,
341
                "time": 34,
342
                "verbal_multi_cue": true,
343
                "begin_shape_index": 369,
344
                "travel_mode": "drive"
345
346
347
                "travel_type": "car",
348
                "verbal_pre_transition_instruction": "
349
                   Take the B 2 ramp on the left.",
                "verbal_transition_alert_instruction": "
350
                   Take the B 2 ramp on the left.",
                "instruction": "Take the B 2 ramp on the
351
                    left.",
                "end_shape_index": 381,
352
```

```
"type": 19,
353
                "time": 25,
354
                 "begin_shape_index": 374,
355
                "length": 0.264,
356
                "sign": {
357
                   "exit_branch_elements": [
358
359
                       "text": "B 2"
360
361
                   ]
362
363
                "travel_mode": "drive"
364
365
366
                "travel_type": "car",
367
                "verbal_pre_transition_instruction": "
368
                   Merge onto A 95.",
                "verbal_post_transition_instruction": "
369
                    Continue for 1.2 kilometers.",
                "instruction": "Merge onto A 95.",
370
                "end_shape_index": 387,
371
                "type": 25,
372
                "time": 81,
373
                "street_names": [
374
                   "A 95"
375
                ],
376
                "length": 1.159,
377
                "begin_shape_index": 381,
378
                "travel_mode": "drive"
379
380
381
                "travel_type": "car",
382
                 "travel_mode": "drive",
383
                "verbal_pre_transition_instruction": "
384
                    Continue on B 2 for 80 meters. Then
                   Continue on A 95.",
                "verbal_transition_alert_instruction": "
385
                    Continue on B 2.",
```

```
"length": 0.078,
386
                "instruction": "Continue on B 2.",
387
                "end_shape_index": 388,
388
                "type": 8,
389
                "time": 3,
390
                "verbal_multi_cue": true,
391
                "street_names": [
392
                  "B 2"
393
394
                "begin_shape_index": 387
395
396
397
                "travel_type": "car",
398
                "verbal_pre_transition_instruction": "
399
                   Continue on A 95 for 11.5 kilometers
                "verbal_transition_alert_instruction": "
400
                   Continue on A 95.",
                "length": 11.482,
401
                "instruction": "Continue on A 95.",
402
                "end_shape_index": 486,
403
                "type": 8,
404
                "time": 461,
405
                "street_names": [
406
                  "A 95"
407
                ],
408
                "begin_shape_index": 388,
409
                "travel_mode": "drive"
410
              },
411
412
                "travel_type": "car",
413
                "verbal_pre_transition_instruction": "
414
                   Take exit 4 on the right onto A 9 52
                   toward Starnberg.",
                "verbal_transition_alert_instruction": "
415
                   Take exit 4 on the right.",
                "instruction": "Take exit 4 on the right
416
                    onto A 952 toward Starnberg.",
```

```
"end_shape_index": 510,
417
                 "type": 20,
418
                 "time": 51,
                 "begin_shape_index": 486,
420
                 "length": 1.172,
421
                 "sign": {
422
                   "exit_name_elements": [
423
424
                        "text": "Dreieck Starnberg"
425
426
                   ],
427
                   "exit_toward_elements": [
428
429
                        "text": "Starnberg"
430
431
                   ],
432
                   "exit_branch_elements": [
433
434
                        "consecutive_count": 1,
435
                        "text": "A 952"
436
437
                   ],
                   "exit_number_elements": [
439
                        "text": "4"
441
442
                   ]
443
444
                 "travel_mode": "drive"
445
446
447
                 "travel_type": "car",
448
                 "verbal_pre_transition_instruction": "
449
                    Merge onto A 9 52.",
                 "verbal_post_transition_instruction": "
450
                    Continue for 4 kilometers.",
                 "instruction": "Merge onto A 952.",
451
                 "end_shape_index": 556,
452
```

```
"type": 25,
453
                "time": 150,
454
                "street_names": [
                   "A 952"
456
                ],
457
                "length": 3.984,
458
                "begin_shape_index": 510,
459
                "travel_mode": "drive"
460
461
462
                "travel_type": "car",
463
                "verbal_pre_transition_instruction": "
464
                    Continue on B 2 for a half kilometer
                "verbal_transition_alert_instruction": "
465
                    Continue on B 2.",
                "length": 0.458,
466
                "instruction": "Continue on B 2.",
467
                "end_shape_index": 563,
468
                "type": 8,
469
                "time": 28,
470
                "street_names": [
471
                   "B 2"
472
473
                "begin_shape_index": 556,
474
                "travel_mode": "drive"
475
476
477
                "travel_type": "car",
478
                "travel_mode": "drive",
479
                 "verbal_pre_transition_instruction": "
480
                    Continue on Muenchner Strasse for 1.1
                     kilometers.",
                "begin_street_names": [
481
                   "B 2",
482
                   "Muenchner Strasse"
483
                ],
484
```

```
"verbal_transition_alert_instruction": "
485
                   Continue on Muenchner Strasse.",
                "length": 1.14,
486
                "instruction": "Continue on Muenchner
487
                   Strasse.",
                "end_shape_index": 603,
488
                "type": 8,
489
                "time": 91,
490
                "street_names": [
491
                   "Muenchner Strasse"
492
493
                "begin_shape_index": 563
494
495
496
                "travel_type": "car",
497
                "travel_mode": "drive",
498
                "verbal_pre_transition_instruction": "
499
                   Continue on B 2 for 3.1 kilometers.",
                "begin_street_names": [
500
                  "Hauptstrasse",
501
                  "B 2"
502
                "verbal_transition_alert_instruction": "
504
                   Continue on B 2.",
                "length": 3.086,
505
                "instruction": "Continue on B 2.",
506
                "end_shape_index": 679,
507
                "type": 8,
508
                "time": 189,
509
                "street_names": [
510
                  "B 2"
511
512
                "begin_shape_index": 603
513
514
515
                "travel_type": "car",
516
                "verbal_pre_transition_instruction": "
517
                   Enter the roundabout and take the 2nd
```

```
exit.",
                "verbal_transition_alert_instruction": "
518
                   Enter the roundabout and take the 2nd
                    exit.",
                "length": 0.083,
519
                "instruction": "Enter the roundabout and
520
                    take the 2nd exit.",
                "end_shape_index": 689,
521
                "type": 26,
522
                "time": 4,
523
                "begin_shape_index": 679,
524
                "roundabout_exit_count": 2,
525
                "travel_mode": "drive"
526
              } ,
527
528
                "travel_type": "car",
529
                "travel_mode": "drive",
530
                "verbal_pre_transition_instruction": "
531
                   Exit the roundabout onto Weilheimer
                   Strasse, B 2.",
                "begin_street_names": [
532
                  "Weilheimer Strasse",
                  "B 2"
534
                ],
                "verbal_post_transition_instruction": "
536
                   Continue on B 2 for 5.8 kilometers.",
537
                "instruction": "Exit the roundabout onto
                    Weilheimer Strasse/B 2. Continue on
                   B 2.",
                "end_shape_index": 800,
538
                "type": 27,
539
                "time": 242,
540
                "street_names": [
541
                  "B 2"
542
543
                "length": 5.768,
544
                "begin_shape_index": 689
545
546
```

```
547
                "travel_type": "car",
548
                "travel_mode": "drive",
549
                "verbal_pre_transition_instruction": "
550
                   Bear right onto Starnberger Strasse."
                "verbal_transition_alert_instruction": "
551
                   Bear right onto Starnberger Strasse."
                "length": 0.237,
552
                "instruction": "Bear right onto
553
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557
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567
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568
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587
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614
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622
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626
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628
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629
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638
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640
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641
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