

1. Storage Metrics

These metrics provide insights into disk and storage usage on the MinIO server.

- **minio_disk_storage_used_bytes:**
 - **Description:** Shows how much disk space is used by MinIO.
 - **Unit:** Bytes.
- **minio_disk_storage_available_bytes:**
 - **Description:** Displays the available storage on the disk.
 - **Unit:** Bytes.
- **minio_disk_storage_total_bytes:**
 - **Description:** Total disk space available for MinIO.
 - **Unit:** Bytes.

2. Network Metrics

These metrics show network-related statistics for data transfer in and out of the MinIO server.

- **minio_network_received_bytes_total:**
 - **Description:** Total bytes received by the MinIO server over the network.
 - **Unit:** Bytes.
- **minio_network_sent_bytes_total:**
 - **Description:** Total bytes sent by the MinIO server over the network.
 - **Unit:** Bytes.

3. HTTP Metrics

Metrics related to HTTP requests handled by MinIO.

- **minio_http_requests_total:**
 - **Description:** Total number of HTTP requests received by the server.
 - **Labels:** Includes **method** and **code** labels to differentiate between HTTP methods (GET, PUT, POST) and response codes (200, 500, etc.).
- **minio_http_requests_duration_seconds:**
 - **Description:** Histogram showing the duration of HTTP requests.
 - **Unit:** Seconds.

4. Object Metrics

These metrics give information about the objects stored and requests made to the MinIO server.

- **minio_objects_total:**
 - **Description:** Total number of objects stored in the MinIO server.

5. Process and System Metrics

These metrics provide insights into system resource consumption, such as CPU and memory usage.

- **minio_node_process_cpu_seconds_total:**
 - **Description:** Total CPU usage by the MinIO process.
 - **Unit:** CPU time in seconds.
- **minio_node_process_resident_memory_bytes:**
 - **Description:** Shows the current resident memory used by the MinIO server process.
 - **Unit:** Bytes.
 - **Resident memory** refers to the portion of a process's memory that is currently stored in **physical RAM** (Random Access Memory). It includes all the memory pages that the process is actively using and that are loaded into the physical memory.

Key Characteristics:

- **Actual memory in use:** Resident memory represents the actual physical memory being consumed by the process at any given time.
- **Excludes swapped-out pages:** Pages that are not currently in RAM but are swapped to disk do not count as resident memory.
- **Real-time footprint:** It provides a snapshot of how much of the system's RAM is being used by a specific process.
- **Use Case:** Monitoring **resident memory** helps you see how much physical memory MinIO is using in real-time. If resident memory is too high, it could indicate that MinIO is consuming too much RAM, which could lead to performance degradation or system instability.

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- **minio_node_process_virtual_memory_bytes:**
 - **Description:** Virtual memory usage by the MinIO server process.
 - **Unit:** Bytes.
 - **Virtual memory** refers to the total amount of memory a process can access, including both physical memory (RAM) and swap space on disk. Virtual memory is an abstraction provided by the operating system that allows a process to use more memory than what is available in the system's physical RAM by swapping less-used pages to disk
 - **Use Case in MinIO:** Monitoring **virtual memory** gives you an idea of the total memory footprint of MinIO, including memory that has been swapped out. If virtual memory is very high, it might indicate that MinIO has a large memory allocation, even if much of it is not in active use. This could be a sign that you need to tune the system or process configuration to prevent excessive swapping.

6. Disk I/O Metrics

- **minio_node_disk_io_time_seconds_total:**
 - **Description:** Total time spent on disk I/O operations.
 - **Unit:** Seconds.
- **minio_node_disk_io_read_bytes_total:**
 - **Description:** Total bytes read from the disk.
 - **Unit:** Bytes.
- **minio_node_disk_io_written_bytes_total:**
 - **Description:** Total bytes written to the disk.
 - **Unit:** Bytes.