```
1 config.py
2 models.py
3 time frequency.py
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1 config.py
import pandas as pd
train dir = '../input/audio train/'
submit = pd.read_csv('../input/sample_submission.csv')
i2label = label columns = submit.columns[1:].tolist()
label2i = {label:i for i,label in enumerate(i2label)}
n classes = 80
assert len(label2i) == n_classes
class Config(object):
    def __init__(self,
        batch size=32,
        n folds=5,
        lr=0.0005,
        duration = 5,
        name = 'v1',
        milestones = (14,21,28),
        rnn unit = 128,
        lm = 0.0,
        momentum = 0.85,
        mixup prob = -1,
        folds=None,
        pool_mode = ('max','avemax1'),
        pretrained = None,
        gamma = 0.5,
        x1 rate = 0.7,
        \overline{w} ratio = 1,
        get_backbone = None
    ):
```

```
self.maxlen = int((duration*44100))
        self.bs = batch size
        self.n folds = n folds
        self.name = name
        self.lr = lr
        self.milestones = milestones
        self.rnn unit = rnn unit
        self.lm = lm
        self.momentum = momentum
        self.mixup prob = mixup prob
        self.folds = list(range(n folds)) if folds is
None else folds
        self.pool mode = pool mode
        self.pretrained = pretrained
        self.gamma = gamma
        self.x1 rate = x1 rate
        self.w_ratio = w ratio
        self.get backbone = get backbone
    def __str__(self):
        return ',\t'.join(['%s:%s' % item for item in
self.__dict__.items()])
2 models.py
from keras.layers import *
from time frequency import Melspectrogram, AdditiveNoise
from keras.optimizers import Nadam, SGD
from keras.constraints import *
from keras.initializers import *
from keras.models import Model
from config import *
EPS = 1e-8
def squeeze excitation layer(x, out dim, ratio = 4):
    SE module performs inter-channel weighting.
    squeeze = GlobalAveragePooling2D()(x)
    excitation = Dense(units=out dim // ratio)(squeeze)
```

```
excitation = Activation('relu')(excitation)
    excitation = Dense(units=out dim)(excitation)
    excitation = Activation('sigmoid')(excitation)
    excitation = Reshape((1, 1, out dim))(excitation)
    scale = multiply([x, excitation])
    return scale
def
conv se block(x,filters,pool stride,pool size,pool mode,cfg,
ratio = 4):
    x = Conv2D(filters=filters, kernel size=3,
strides=1, padding='same')(x)
    x = BatchNormalization(momentum=cfg.momentum)(x)
    x = Activation('relu')(x)
    x = squeeze excitation layer(x,
out dim=filters,ratio=ratio)
    x = pooling_block(x, pool_size[0], pool_stride[0],
pool mode[0], cfg)
    x = Conv2D(filters=filters, kernel size=3,
strides=1, padding='same')(x)
    x = BatchNormalization(momentum=cfg.momentum)(x)
    x = Activation('relu')(x)
    x = squeeze excitation layer(x,
out dim=filters, ratio=ratio)
    x = pooling block(x, pool size[1], pool stride[1],
pool mode[1], cfg)
    return x
def AveMaxPool(x, pool size, stride, ave axis):
    if isinstance(pool_size,int):
        pool size1,pool size2 = pool size, pool size
    else:
        pool size1,pool size2 = pool size
    if ave axis == 2:
        x = AveragePooling2D(pool size=(1,pool size1),
padding='same', strides=(1,stride))(x)
        x = MaxPool2D(pool size=(pool size2,1),
padding='same', strides=(stride,1))(x)
    elif ave axis == 1:
        x = \overline{A}veragePooling2D(pool size=(pool size1,1),
padding='same', strides=(stride,1)(x)
        x = MaxPool2D(pool size=(1,pool size2),
```

```
padding='same', strides=(1,stride))(x)
    elif ave axis == 3:
        x = MaxPool2D(pool size=(1,pool size1),
padding='same', strides=(1,stride))(x)
        x = AveragePooling2D(pool size=(pool size2, 1),
padding='same', strides=(stride, 1))(x)
    elif ave axis == 4:
        x = MaxPool2D(pool size=(pool size1, 1),
padding='same', strides=(\overline{\text{stride}}, 1))(\overline{\text{x}})
        x = AveragePooling2D(pool size=(1, pool size2),
padding='same', strides=(1, stride))(x)
    else:
        raise RuntimeError("axis error")
    return x
def pooling block(x,pool size,stride,pool mode, cfg):
    if pool mode == 'max':
        x = MaxPool2D(pool size=pool size,
padding='same', strides=stride)(x)
    elif pool mode == 'ave':
        x = AveragePooling2D(pool_size=pool_size,
padding='same', strides=stride)(x)
    elif pool mode == 'avemax1':
        x = AveMaxPool(x, pool size=pool size,
stride=stride, ave axis=1)
    elif pool mode == 'avemax2':
        x = AveMaxPool(x, pool size=pool size,
stride=stride, ave axis=2)
    elif pool mode == 'avemax3':
        x = AveMaxPool(x, pool size=pool size,
stride=stride, ave axis=3)
    elif pool mode == 'avemax4':
        x = AveMaxPool(x, pool size=pool size,
stride=stride, ave axis=4)
    elif pool mode == 'conv':
        x = Lambda(lambda)
x:K.expand dims(K.permute dimensions(x,
(0,3,1,2), axis=-1))(x)
        x = TimeDistributed(Conv2D(filters=1,
kernel size=pool size, strides=stride, padding='same',
use bias=False))(x)
        x = Lambda(lambda)
x:K.permute dimensions(K.squeeze(x,axis=-1),(0,2,3,1)))
(x)
    elif pool mode is None:
        X = X
```

```
else:
        raise RuntimeError('pool mode error')
    return x
def
conv_block(x,filters,pool_stride,pool_size,pool mode,cfg):
    x = Conv2D(filters=filters, kernel size=3,
strides=1, padding='same')(x)
    x = BatchNormalization(momentum=cfg.momentum)(x)
    x = Activation('relu')(x)
    x = pooling block(x, pool size[0], pool stride[0],
pool mode[0], cfg)
    x = Conv2D(filters=filters, kernel size=3,
strides=1, padding='same')(x)
    x = BatchNormalization(momentum=cfg.momentum)(x)
    x = Activation('relu')(x)
    x = pooling block(x, pool size[1], pool stride[1],
pool mode[1], cfg)
    return x
def conv cat block(x, filters, pool stride, pool size,
pool mode, cfq):
    \bar{x} = Conv2D(filters=filters, kernel size=3,
strides=1, padding='same')(x)
    x = BatchNormalization(momentum=cfg.momentum)(x)
   x = Activation('relu')(x)
    x = pooling block(x, pool size[0], pool stride[0],
pool mode[0], cfg)
    x1 = x
    x = Conv2D(filters=filters, kernel size=3,
strides=1, padding='same')(x)
   x = BatchNormalization(momentum=cfg.momentum)(x)
    x = Activation('relu')(x)
    ## concat
    x = concatenate([x1, x])
    x = Conv2D(filters=filters, kernel size=1,
strides=1, padding='same')(x)
    x = pooling block(x, pool size[1], pool stride[1],
pool mode[1], cfg)
```

return x

```
def conv se cat block(x, filters, pool stride,
pool size, pool mode, cfg):
    x = Conv2D(filters=filters, kernel size=3,
strides=1, padding='same')(x)
    x = BatchNormalization(momentum=cfg.momentum)(x)
    x = Activation('relu')(x)
    x = squeeze excitation layer(x, out dim=filters,
ratio=4)
    x = pooling block(x, pool size[0], pool stride[0],
pool mode[0], cfg)
    x1 = x
    x = Conv2D(filters=filters, kernel size=3,
strides=1, padding='same')(x)
    x = BatchNormalization(momentum=cfg.momentum)(x)
    x = Activation('relu')(x)
    x = squeeze excitation layer(x, out dim=filters,
ratio=4)
    ## concat
    x = concatenate([x1, x])
    x = Conv2D(filters=filters, kernel size=1,
strides=1, padding='same')(x)
    x = pooling block(x, pool size[1], pool stride[1],
pool mode[1], cfq)
    return x
def pixelShuffle(x):
    h, w, c = K.int shape(x)
    \overline{b}s = K.shape(x)[0]
    assert w%2==0
    x = K.reshape(x, (bs, h, w//2, c*2))
    # assert h % 2 == 0
    \# x = K.permute dimensions(x,(0,2,1,3))
    \# x = K.reshape(x, (bs, w//2, h//2, c*4))
    \# x = K.permute dimensions(x,(0,2,1,3))
    return x
def get se backbone(x, cfg):
    x = Conv2D(64, kernel size=3, padding='same',
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use bias=False)(x)
    x = BatchNormalization(momentum=cfg.momentum)(x)
    x = Activation('relu')(x)
    x = squeeze excitation layer(x, out dim=64, ratio=4)
    # backbone
    x = conv se block(x, 96, (1, 2), (3, 2),
cfg.pool mode, cfg)
    x = conv se block(x, 128, (1, 2), (3, 2),
cfg.pool mode, cfg)
    x = conv se block(x, 256, (1, 2), (3, 3),
cfg.pool mode, cfg)
    x = conv se block(x, 512, (1, 2), (3, 2), (None, 1))
None), cfg) ## [bs, 54, 8, 512]
    # global pooling
    x = Lambda(pixelShuffle)(x) ## [bs, 54, 4, 1024]
    x = Lambda(lambda x: K.max(x, axis=1))(x)
    x = Lambda(lambda x: K.mean(x, axis=1))(x)
    return x
def get conv backbone(x, cfg):
    # input stem
    x = Conv2D(64, kernel size=3, padding='same',
use bias=False)(x)
    x = BatchNormalization(momentum=cfg.momentum)(x)
    x = Activation('relu')(x)
    # backbone
    x = conv block(x, 96, (1, 2), (3, 2), cfg.pool mode,
cfg)
    x = conv block(x, 128, (1, 2), (3, 2),
cfg.pool mode, cfg)
    x = \overline{conv\_block}(x, 256, (1, 2), (3, 3),
cfg.pool mode, cfa)
    x = conv block(x, 512, (1, 2), (3, 2), (None, None),
cfg) ## [bs, 54, 8, 512]
    # global pooling
    x = Lambda(pixelShuffle)(x) ## [bs, 54, 4, 1024]
    x = Lambda(lambda x: K.max(x, axis=1))(x)
    x = Lambda(lambda x: K.mean(x, axis=1))(x)
    return x
```

```
def get se cat backbone(x,cfg):
    x = Conv2D(64, kernel size=3,
padding='same',use bias=False)(x)
    x = BatchNormalization(momentum=cfg.momentum)(x)
    x = Activation('relu')(x)
    x = squeeze excitation layer(x, out dim=64, ratio=4)
    # backbone
    x = conv se cat block(x, 96, (1,2), (3,2),
cfg.pool mode, cfg)
    x = conv se cat block(x, 128, (1,2), (3,2),
cfg.pool mode, cfg)
    x = conv se cat block(x, 256, (1,2), (3,3),
cfg.pool mode, cfg)
    x = conv se cat block(x, 512, (1,2), (3,2),
(None, None), cfg) ## [bs, 54, 8, 512]
    # global pooling
    x = Lambda(pixelShuffle)(x) ## [bs, 54, 4, 1024]
    x = Lambda(lambda x: K.max(x, axis=1))(x)
    x = Lambda(lambda x: K.mean(x, axis=1))(x)
    return x
def get concat backbone(x, cfg):
    # input stem
    x = Conv2D(64, kernel size=3, padding='same',
use bias=False)(x)
    x = BatchNormalization(momentum=cfg.momentum)(x)
    x = Activation('relu')(x)
    # backbone
    x = conv cat block(x, 96, (1, 2), (3, 2),
cfg.pool mode, cfg)
    x = conv cat block(x, 128, (1, 2), (3, 2),
cfg.pool mode, cfg)
    x = conv_{cat_block}(x, 256, (1, 2), (3, 3),
cfg.pool mode, cfg)
    x = conv cat block(x, 512, (1, 2), (3, 2), (None,
None), cfg) ## [bs, 54, 8, 512]
    # global pooling
    x = Lambda(pixelShuffle)(x) ## [bs, 54, 4, 1024]
    x = Lambda(lambda x: K.max(x, axis=1))(x)
    x = Lambda(lambda x: K.mean(x, axis=1))(x)
```

```
return x
def model se MSC(x, cfg):
    ratio = 4
    # input stem
    x 3 = Conv2D(32, kernel size=3, padding='same',
use bias=False)(x)
    x = Conv2D(32, kernel size=5, padding='same',
use bias=False)(x)
    x 7 = Conv2D(32, kernel size=7, padding='same',
use bias=False)(x)
    x = concatenate([x_3, x_5, x_7])
    x = BatchNormalization(momentum=cfg.momentum)(x)
    x = Activation('relu')(x)
    x = squeeze excitation layer(x, out dim=96,
ratio=ratio)
    w ratio = cfg.w ratio
    # backbone
    x = conv_se_block(x, int(96 * w_ratio), (1, 2), (3,
2), cfg.pool mode, cfg, ratio=ratio)
    x = conv_se_block(x, int(128 * w_ratio), (1, 2), (3, 4)
2), cfg.pool mode, cfg, ratio=ratio)
    x = conv se block(x, int(256 * w ratio), (1, 2), (3,
3), cfg.pool mode, cfg, ratio=ratio)
    x = conv_se_block(x, int(512 * w_ratio), (1, 2), (3,
2), (None, None), cfg, ratio=ratio)
    # global pooling
    x = Lambda(pixelShuffle)(x)
    x = Lambda(lambda x: K.max(x, axis=1))(x)
    x = Lambda(lambda x: K.mean(x, axis=1))(x)
    return x
def cnn model(cfg):
    x in = Input((cfg.maxlen,), name='audio')
    feat in = Input((1,), name='other')
    feat = feat in
    gfeat in = Input((128, 12), name='global feat')
    gfeat = BatchNormalization()(gfeat in)
    gfeat = Bidirectional(CuDNNGRU(cfg.rnn unit,
```

```
return sequences=True), merge_mode='sum')(gfeat)
    gfeat = Bidirectional(CuDNNGRU(cfg.rnn unit,
return sequences=True), merge mode='sum')(gfeat)
    gfeat = GlobalMaxPooling1D()(gfeat)
    x = Lambda(lambda t: K.expand dims(t, axis=1))(x in)
    x mel = Melspectrogram(n dft=\overline{1024}, n hop=512,
input shape=(1, K.int shape(x in)[1]),
                           # n hop -> stride    n_dft
kernel size
                            padding='same', sr=44100,
n mels=64,
                            power melgram=2,
return decibel melgram=True,
                            trainable fb=False,
trainable kernel=False,
image data format='channels last', trainable=False)(x)
    x mel = Lambda(lambda x: K.permute dimensions(x,
pattern=(0, 2, 1, 3))(x mel)
    x = cfg.get backbone(x mel, cfg)
    x = concatenate([x, gfeat, feat])
    output = Dense(units=n classes, activation='sigmoid')
(x)
    y in = Input((n classes,), name='y')
    y = y in
    def get loss(x):
        y_true, y_pred = x
        loss1 = K.mean(K.binary crossentropy(y true,
y pred))
        return loss1
    loss = Lambda(get_loss)([y, output])
    model = Model(inputs=[x in, feat in, gfeat in,
y in], outputs=[output])
    if cfg.pretrained is not None:
        model.load weights("../model/
{}.h5".format(cfg.pretrained))
        print('load pretrained success...')
    model.add loss(loss)
    model.compile(
```

```
# loss=get loss,
        optimizer=Nadam(lr=cfg.lr),
    return model
class normNorm(Constraint):
    def __init__(self, axis=0):
        self.axis = axis
    def __call__(self, w):
        # w = K.relu(w)
        # w = K.clip(w, -0.5, 1)
        w \neq (K.sum(w**2, axis=self.axis,
keepdims=True)**0.5)
        return w
    def get config(self):
        return {'axis': self.axis}
def stacker(cfg,n):
    def kinit(shape, name=None):
        value = np.zeros(shape)
        value[:, -1] = 1
        return K.variable(value, name=name)
    x in = Input((80,n))
    x = x_i
    \# x = Lambda(lambda x: 1.5*x)(x)
LocallyConnected1D(1,1,kernel initializer=kinit,kernel constraint=n
(X)
    x = Flatten()(x)
    x = Dense(80, use bias=False,
kernel initializer=Identity(1))(x)
    x = Lambda(lambda x: (x - 1.6))(x)
    x = Activation('tanh')(x)
    x = Lambda(lambda x:(x+1)*0.5)(x)
    model = Model(inputs=x in, outputs=x)
    model.compile(
        loss='binary crossentropy',
        optimizer=Nadam(lr=cfg.lr),
    return model
```

```
if name == ' main ':
    \overline{cfg} = \overline{Config()}
    model = cnn model(cfg)
    print(model.summary())
3 time frequency.py
# -*- coding: utf-8 -*-
from __future__ import absolute_import
import numpy as np
import keras
from keras import backend as K
from keras.engine import Layer
from keras.utils.conv utils import conv output length
import librosa
def mel(sr, n dft, n mels=128, fmin=0.0, fmax=None,
htk=False, norm=1):
    """[np] create a filterbank matrix to combine stft
bins into mel-frequency bins
    use Slaney (said Librosa)
    n mels: numbre of mel bands
    fmin : lowest frequency [Hz]
    fmax : highest frequency [Hz]
        If `None`, use `sr / 2.0`
    return librosa.filters.mel(sr=sr, n fft=n dft,
n mels=n mels,
                                fmin=fmin, fmax=fmax,
                                htk=htk,
norm=norm).astype(K.floatx())
def amplitude to decibel(x, amin=1e-10,
dynamic_range=80.0):
    """[K] Convert (linear) amplitude to decibel
(log10(x)).
```

```
x: Keras *batch* tensor or variable. It has to be
batch because of sample-wise `K.max()`.
    amin: minimum amplitude. amplitude smaller than
`amin` is set to this.
    dynamic range: dynamic range in decibel
    log spec = 10 * K.log(K.maximum(x, amin)) /
np.log(10).astype(K.floatx())
    if K.ndim(x) > 1:
        axis = tuple(range(K.ndim(x))[1:])
    else:
        axis = None
    log_spec = log_spec - K.max(log_spec, axis=axis,
keepdims=True) # [-?, 0]
    log spec = K.maximum(log spec, -1 * dynamic range)
# [-80, 0]
    return log spec
def get stft kernels(n dft):
    """[np] Return dft kernels for real/imagnary parts
assuming
        the input . is real.
    An asymmetric hann window is used
(scipy.signal.hann).
    Parameters
    n dft : int > 0 and power of 2 [scalar]
        Number of dft components.
    Returns
        | dft real kernels : np.ndarray
[shape=(nb_filter, 1, 1, n_win)]
        | dft imag kernels : np.ndarray
[shape=(nb filter, \overline{1}, 1, n win)]
    * nb filter = n dft/2 + 1
    * n win = n dft
    assert n dft > 1 and ((n dft & (n dft - 1)) == 0), \
        ('n \overline{d}ft should be > \overline{1} and power of 2, but n dft
== %d' % n dft)
```

```
nb filter = int(n dft // 2 + 1)
    # prepare DFT filters
    timesteps = np.array(range(n dft))
    w ks = np.arange(nb_filter) \overline{*} 2 * np.pi /
float(n dft)
    dft real kernels = np.cos(w ks.reshape(-1, 1) *
timesteps.reshape(1, -1))
    dft_imag_kernels = -np.sin(w_ks.reshape(-1, 1) *
timesteps.reshape(1, -1))
    # windowing DFT filters
    dft window = librosa.filters.get window('hann',
n_dft, fftbins=True) # _hann(n_dft, sym=False)
    dft window = dft window.astype(K.floatx())
    dft window = dft window.reshape((1, -1))
    dft real kernels = np.multiply(dft real kernels,
dft window)
    dft imag kernels = np.multiply(dft imag kernels,
dft window)
    dft real kernels = dft real kernels.transpose()
    dft imag kernels = dft imag kernels.transpose()
    dft real kernels = dft real kernels[:, np.newaxis,
np.newaxis, :]
    dft imag kernels = dft imag kernels[:, np.newaxis,
np.newaxis, :]
    return dft real kernels.astype(K.floatx()),
dft imag kernels.astype(K.floatx())
class Spectrogram(Layer):
    ### `Spectrogram`
    ```python
 kapre.time_frequency.Spectrogram(n_dft=512,
n hop=None, padding='same',
power spectrogram=2.0, return decibel spectrogram=False,
trainable kernel=False, image data format='default',
 **kwargs)
 Spectrogram layer that outputs spectrogram(s) in 2D
image format.
```

```
Parameters
 * n dft: int > 0 [scalar]
 - The number of DFT points, presumably power of 2.
 - Default: ``512``
 * n hop: int > 0 [scalar]
 - Hop length between frames in sample, probably
 n dft``
 - Default: ``None`` (``n dft / 2`` is used)
 * padding: str, ``'same'`` or ``'valid'``.
 - Padding strategies at the ends of signal.
 - Default: ``'same'``
 * power_spectrogram: float [scalar],
 - ``\overline{2}.0`` to get power-spectrogram, ``1.0`` to
get amplitude-spectrogram.
 - Usually ``1.0`` or ``2.0``.
 - Default: ``2.0``
 * return decibel spectrogram: bool,
 - Whether to return in decibel or not, i.e.
returns log10(amplitude spectrogram) if ``True``.
 - Recommended to use ``True``, although it's not
by default.
 - Default: ``False``
 * trainable kernel: bool
 Whether the kernels are trainable or not.
 If ``True``, Kernels are initialised with DFT
kernels and then trained.
 - Default: ``False``
 * image data format: string, ``'channels first'``
or ``'channels last'``.
 - The returned spectrogram follows this
session's setting.
 Setting is in ``./keras/keras.json``.
 - Default: ``'default'``
 #### Notes
 * The input should be a 2D array, ``(audio channel,
```

audio length)``.

```
* E.g., ``(1, 44100)`` for mono signal, ``(2,
44100) `` for stereo signal.
 * It supports multichannel signal input, so
``audio channel`` can be any positive integer.
 * The input shape is not related to keras
`image data format()` config.
 #### Returns
 A Keras layer
 * abs(Spectrogram) in a shape of 2D data, i.e.,
 * `(None, n channel, n freg, n time)` if
`'channels first'\,
 * `(None, n_freq, n_time, n_channel)` if
`'channels_last'\,
 11 11 11
 def __init__(self, n_dft=512, n_hop=None,
padding='same',
 power spectrogram=2.0,
return decibel spectrogram=False,
 trainable kernel=False,
image_data_format='default', **kwargs):
 assert n dft > 1 and ((n dft & (n dft - 1)) ==
0), \
 ('n dft should be > 1 and power of 2, but
n dft == %d' % n dft)
 assert isinstance(trainable kernel, bool)
 assert isinstance(return decibel spectrogram,
bool)
 # assert padding in ('same', 'valid')
 if n hop is None:
 n hop = n dft // 2
 assert image data format in ('default',
'channels first', 'channels last')
 if image data format == 'default':
 self.image data format =
K.image data format()
 else:
 self.image data format = image data format
 self.n dft = n dft
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```
assert n dft % 2 == 0
 self.n f\overline{i}lter = n_dft // 2 + 1
 self.trainable kernel = trainable kernel
 self.n hop = n hop
 self.padding = padding
 self.power spectrogram = float(power spectrogram)
 self.return decibel spectrogram =
return_decibel_spectrogram
 super(Spectrogram, self). init (**kwargs)
 def build(self, input_shape):
 self.n ch = input shape[1]
 self.len src = input shape[2]
 self.is mono = (self.n ch == 1)
 if self.image_data_format == 'channels_first':
 self.ch axis idx = 1
 else:
 self.ch axis idx = 3
 if self.len src is not None:
 assert self.len_src >= self.n_dft, 'Hey! The
input is too short!'
 self.n frame = conv output length(self.len src,
 self.n d\overline{f}t,
 self.padding,
 self.n hop)
 dft real kernels, dft imag kernels =
get stft kernels(self.n dft)
 self.dft real kernels =
K.variable(dft real kernels, dtype=K.floatx(),
name="real kernels")
 self.dft imag kernels =
K.variable(dft imag kernels, dtype=K.floatx(),
name="imag kernels")
 # kernels shapes: (filter length, 1, input dim,
nb filter)?
 if self.trainable kernel:
self.trainable weights.append(self.dft real kernels)
self.trainable weights.append(self.dft imag kernels)
 else:
self.non trainable weights.append(self.dft real kernels)
```

```
self.non trainable weights.append(self.dft imag kernels)
 super(Spectrogram, self).build(input shape)
 # self.built = True
 def compute_output_shape(self, input_shape):
 if self.image data format == 'channels first':
 return input shape[0], self.n ch,
self.n filter, self.n frame
 else:
 return input shape[0], self.n filter,
self.n frame, self.n ch
 def call(self, x):
 output = self._spectrogram_mono(x[:, 0:1, :])
 if self.is mono is False:
 for ch_idx in range(1, self.n_ch):
 output = K.concatenate((output,
self. spectrogram mono(x[:, ch idx:ch idx + 1, :])),
axis=self.ch axis idx)
 if self.power spectrogram != 2.0:
 output = \overline{K}.pow(K.sqrt(output),
self.power_spectrogram)
 if self.return decibel spectrogram:
 output = amplitude to decibel(output)
 return output
 def get config(self):
 'padding': self.padding,
 'power_spectrogram':
self.power spectrogram,
 return decibel spectrogram':
self.return decibel spectrogram,
 'trainable kernel':
self.trainable kernel,
 'image data format':
self.image data format}
 base config = super(Spectrogram,
self).get config()
 return dict(list(base config.items()) +
list(config.items()))
```

```
def spectrogram mono(self, x):
 '''x.shape : (None, 1, len src),
 returns 2D batch of a mono power-spectrogram'''
 x = K.permute dimensions(x, [0, 2, 1])
 x = K.expand dims(x, 3) # add a dummy dimension
(channel axis)
 subsample = (self.n hop, 1)
 output real = K.conv2d(x, self.dft real kernels,
 strides=subsample,
 padding=self.padding,
data format='channels last')
 output imag = K.conv2d(x, self.dft imag kernels,
 strides=subsample,
 padding=self.padding,
data format='channels last')
 output = output real ** 2 + output imag ** 2
 # now shape is (batch sample, n frame, 1, freq)
 if self.image data format == 'channels last':
 output = \overline{K}.permute dimensions(output, [0, 3,
1, 2])
 else:
 output = K.permute dimensions(output, [0, 2,
3, 1])
 return output
class Melspectrogram(Spectrogram):
 ### `Melspectrogram`
    ```python
    kapre.time frequency.Melspectrogram(sr=22050,
n mels=128, fmin=0.0, fmax=None,
power melgram=1.0, return decibel melgram=False,
trainable fb=False, **kwargs)
d
    Mel-spectrogram layer that outputs mel-
spectrogram(s) in 2D image format.
    Its base class is ``Spectrogram``.
    Mel-spectrogram is an efficient representation using
```

the property of human auditory system -- by compressing frequency axis into mel-scale axis. #### Parameters * sr: integer > 0 [scalar] - sampling rate of the input audio signal. - Default: ``22050`` * n mels: int > 0 [scalar] - The number of mel bands. - Default: ``128`` * fmin: float > 0 [scalar] - Minimum frequency to include in Mel-spectrogram. - Default: ``0.0`` * fmax: float > ``fmin`` [scalar] - Maximum frequency to include in Mel-spectrogram. - If `None`, it is inferred as ``sr / 2``.
- Default: `None` * power_melgram: float [scalar]
 - Power of ``2.0`` if power-spectrogram, - ``1.0`` if amplitude spectrogram.
- Default: ``1.0`` * return decibel melgram: bool - Whether to return in decibel or not, i.e. returns log10(amplitude spectrogram) if ``True``. - Recommended to use ``True``, although it's not by default. - Default: ``False`` * trainable fb: bool - Whether the spectrogram -> mel-spectrogram filterbanks are trainable. - If ``True``, the frequency-to-mel matrix is initialised with mel frequencies but trainable. - If ``False``, it is initialised and then frozen. - Default: `False`

* htk: bool

- Check out Librosa's `mel-spectrogram` or `mel` option.

```
* norm: float [scalar]
       - Check out Librosa's `mel-spectrogram` or `mel`
option.
     * **kwargs:
       - The keyword arguments of ``Spectrogram`` such
as ``n_dft``, ``n_hop``,
- ``padding``, ``trainable_kernel``,
``image_data_format``
    #### Notes
     * The input should be a 2D array, ``(audio channel,
audio length)``.
    E.g., ``(1, 44100)`` for mono signal, ``(2, 44100)``
for stereo signal.
     * It supports multichannel signal input, so
``audio_channel`` can be any positive integer.
     * The input shape is not related to keras
`image data_format()` config.
    #### Returns
    A Keras laver
     * abs(mel-spectrogram) in a shape of 2D data, i.e.,
     * `(None, n channel, n mels, n time)` if
`'channels first'`,
     * `(None, n_mels, n_time, n_channel)` if
`'channels last'`,
    I I I
    def __init__(self,
                 sr=22050, n mels=128, fmin=0.0,
fmax=None,
                 power melgram=1.0,
return decibel melgram=False,
                 trainable fb=False, htk=False, norm=1,
**kwarqs):
        super(Melspectrogram, self). init (**kwargs)
        assert sr > 0
        assert fmin >= 0.0
        if fmax is None:
            fmax = float(sr) / 2
        assert fmax > fmin
        assert isinstance(return decibel melgram, bool)
```

```
if 'power_spectrogram' in kwargs:
            assert kwarqs['power spectrogram'] == 2.0, \
                'In Melspectrogram, power spectrogram
should be set as 2.0.'
        self.sr = int(sr)
        self.n mels = n mels
        self.fmin = fmin
        self.fmax = fmax
        self.return decibel melgram =
return decibel melgram
        self.trainable fb = trainable fb
        self.power melgram = power melgram
        self.htk = htk
        self.norm = norm
    def build(self, input shape):
        super(Melspectrogram, self).build(input shape)
        self.built = False
        # compute freg2mel matrix -->
        mel basis = mel(self.sr, self.n dft,
self.n mels, self.fmin, self.fmax,
                                self.htk, self.norm) #
(128, 1025) (mel bin, n freq)
        mel basis = np.transpose(mel basis)
        self.freq2mel = K.variable(mel basis,
dtvpe=K.floatx())
        if self.trainable fb:
            self.trainable weights.append(self.freq2mel)
        else:
self.non trainable weights.append(self.freg2mel)
        self.built = True
    def compute output shape(self, input shape):
        if self.image data format == 'channels first':
            return input_shape[0], self.n_ch,
self.n_mels, self.n frame
        else:
            return input shape[0], self.n mels,
self.n_frame, self.n_ch
    def call(self, x):
        power spectrogram = super(Melspectrogram,
self).call(x)
```

```
channels first: (batch sample, n ch,
        # now,
n freq, n time)
                 channels last: (batch sample, n freq,
n time, n ch)
        \overline{if} self.image data format == 'channels first':
            power spectrogram =
K.permute dimensions(power spectrogram, [0, 1, 3, 2])
        else:
            power spectrogram =
K.permute dimensions(power spectrogram, [0, 3, 2, 1])
        # now, whatever image_data_format,
(batch sample, n ch, n time, n freq)
        output = K.dot(power spectrogram, self.freg2mel)
        if self.image data format == 'channels first':
            output = \overline{K}.permute dimensions(output, [0, 1,
3, 2])
        else:
            output = K.permute dimensions(output, [0, 3,
2, 1])
        if self.power melgram != 2.0:
             output = \overline{K}.pow(K.sqrt(output)),
self.power melgram)
        if self.return decibel melgram:
            output = amplitude to decibel(output)
        return output
    def get config(self):
        config = {'sr': self.sr,
                   'n mels': self.n mels,
                   'fmin': self.fmin,
                   'fmax': self.fmax.
                   'trainable fb': self.trainable fb,
                   'power melgram': self.power melgram,
                   'return decibel melgram':
self.return_decibel_melgram,
                   'htk': self.htk.
                   'norm': self.norm}
        base config = super(Melspectrogram,
self).get config()
        return dict(list(base config.items()) +
list(config.items()))
```

class AdditiveNoise(Layer):

```
def init (self, power=0.1, random gain=False,
noise type='white', **kwargs):
        assert noise type in ['white']
        self.supports masking = True
        self.power = power
        self.random gain = random gain
        self.noise_type = noise_type
        self.uses learning phase = True
        super(AdditiveNoise, self). init (**kwargs)
    def call(self, x):
        if self.random gain:
            noise x = x +
K.random normal(\overline{shape}=K.shape(x),
                                           mean=0.,
stddev=np.random.uniform(0.0, self.power))
        else:
            noise x = x +
K.random normal(shape=K.shape(x),
                                           mean=0.,
stddev=self.power)
        return K.in train phase(noise x, x)
    def get config(self):
        config = {'power': self.power,
                   'random gain': self.random gain,
                  'noise type': self.noise type}
        base config = super(AdditiveNoise,
self).get config()
        return dict(list(base config.items()) +
list(config.items()))
_____
```