# librosa 常用功能 核心音频处理函数

这部分介绍了最常用的音频处理函数,包括音频读取函数 load( ),重采样函数 resample( ),短时傅里叶变换 stft( ),幅度转换函数 amplitude\_to\_db( )以及频率转换函数 hz\_to\_mel( )等。这部分函数很多,详细可参考 librosa 官网 http://librosa.github.io/ librosa/core.html

## 音频处理

load (path[, sr, mono, offset, duration,])	Load an audio file as a floating point time series.
to_mono (y)	Force an audio signal down to mono.
<pre>resample (y, orig_sr, target_sr[, res_type,])</pre>	Resample a time series from orig_sr to target_sr
<pre>get_duration ([y, sr, S, n_fft, hop_length,])</pre>	Compute the duration (in seconds) of an audio time series,
<pre>autocorrelate (y[, max_size, axis])</pre>	Bounded auto-correlation
zero_crossings (y[, threshold,])	Find the zero-crossings of a signal y: indices i such that sign
clicks ([times, frames, sr, hop_length,])	Returns a signal with the signal click placed at each spec

## 频谱表示

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stft (y[, n_fft, hop_length, win_length,])	Short-time Fourier transform (STFT)
<pre>istft (stft_matrix[, hop_length, win_length,])</pre>	Inverse short-time Fourier transform (ISTFT).
<pre>ifgram (y[, sr, n_fft, hop_length,])</pre>	Compute the instantaneous frequency (as a proportion
cqt (y[, sr, hop_length, fmin, n_bins,])	Compute the constant-Q transform of an audio signal.
<pre>icqt (C[, sr, hop_length, fmin,])</pre>	Compute the inverse constant-Q transform.
hybrid_cqt (y[, sr, hop_length, fmin,])	Compute the hybrid constant-Q transform of an audio
pseudo_cqt (y[, sr, hop_length, fmin,])	Compute the pseudo constant-Q transform of an audio
<pre>iirt (y[, sr, win_length, hop_length,])</pre>	Time-frequency representation using IIR filters [R99].
fmt (y[, t_min, n_fmt, kind, beta,])	The fast Mellin transform (FMT) [R1112] of a uniformly
<pre>interp_harmonics (x, freqs, h_range[, kind,])</pre>	Compute the energy at harmonics of time-frequency re
salience (S, freqs, h_range[, weights,])	Harmonic salience function.
<pre>phase_vocoder (D, rate[, hop_length])</pre>	Phase vocoder.
magphase (D[, power])	Separate a complex-valued spectrogram D into its magn

## 幅度转换

amplitude_to_db (S[, ref, amin, top_db])	Convert an amplitude spectrogram to dB-scaled spectr
<pre>db_to_amplitude (S_db[, ref])</pre>	Convert a dB-scaled spectrogram to an amplitude spec
power_to_db (S[, ref, amin, top_db])	Convert a power spectrogram (amplitude squared) to d
db_to_power (S_db[, ref])	Convert a dB-scale spectrogram to a power spectrogra
perceptual_weighting (S, frequencies, **kwargs)	Perceptual weighting of a power spectrogram:
A_weighting (frequencies[, min_db])	Compute the A-weighting of a set of frequencies 06

## 时频转换

<pre>frames_to_samples (frames[, hop_length, n_fft])</pre>	Converts frame indices to audio sample indices
<pre>frames_to_time (frames[, sr, hop_length, n_fft])</pre>	Converts frame counts to time (seconds)
<pre>samples_to_frames (samples[, hop_length, n_fft])</pre>	Converts sample indices into STFT frames.
<pre>samples_to_time (samples[, sr])</pre>	Convert sample indices to time (in seconds).
<pre>time_to_frames (times[, sr, hop_length, n_fft])</pre>	Converts time stamps into STFT frames.
<pre>time_to_samples (times[, sr])</pre>	Convert timestamps (in seconds) to sample indices.
hz_to_note (frequencies, **kwargs)	Convert one or more frequencies (in Hz) to the nearest
hz_to_midi (frequencies)	Get MIDI note number(s) for given frequencies
midi_to_hz (notes)	Get the frequency (Hz) of MIDI note(s)
<pre>midi_to_note (midi[, octave, cents])</pre>	Convert one or more MIDI numbers to note strings.
<pre>note_to_hz (note, **kwargs)</pre>	Convert one or more note names to frequency (Hz)
<pre>note_to_midi (note[, round_midi])</pre>	Convert one or more spelled notes to MIDI number(s).
<pre>hz_to_mel (frequencies[, htk])</pre>	Convert Hz to Mels
hz_to_octs (frequencies[, A440])	Convert frequencies (Hz) to (fractional) octave number
mel_to_hz (mels[, htk])	Convert mel bin numbers to frequencies
octs_to_hz (octs[, A440])	Convert octaves numbers to frequencies.
<pre>fft_frequencies ([sr, n_fft])</pre>	Alternative implementation of <i>np.fft.fftfreqs</i>
<pre>cqt_frequencies (n_bins, fmin[,])</pre>	Compute the center frequencies of Constant Q bins.

# 特征提取

本部分列举了一些常用的频谱特征的提取方法,包括常见的 Mel Spectrogram、MFCC、CQT 等。函数详细信息可参考 http:// librosa.github.io/librosa/feature.html

chroma_stft ([y, sr, S, norm, n_fft,])	Compute a chromagram from a waveform or power spectrogram.
<pre>chroma_cqt ([y, sr, C, hop_length, fmin,])</pre>	Constant-Q chromagram
chroma_cens ([y, sr, C, hop_length, fmin,])	Computes the chroma variant "Chroma Energy Normalized" (CENS), following [R3131].
melspectrogram ([y, Sr, S, n_fft,])	Compute a mel-scaled spectrogram.
mfcc ([y, sr, S, n_mfcc])	Mel-frequency cepstral coefficients
rmse ([y, S, frame_length, hop_length,])	Compute root-mean-square (RMS) energy for each frame, either from the audio samples <i>y</i> or from a spectrogram <i>S</i> .
<pre>spectral_centroid ([y, Sr, S, n_fft,])</pre>	Compute the spectral centroid.
spectral_bandwidth ([y, Sr, S, n_fft,])	Compute p'th-order spectral bandwidth:
<pre>spectral_contrast ([y, Sr, S, n_fft,])</pre>	Compute spectral contrast [R3333]
<pre>spectral_flatness ([y, S, n_fft, hop_length,])</pre>	Compute spectral flatness
<pre>spectral_rolloff ([y, Sr, S, n_fft,])</pre>	Compute roll-off frequency
<pre>poly_features ([y, sr, S, n_fft, hop_length,])</pre>	Get coefficients of fitting an nth-order polynomial to the columns of a spectrogram.
tonnetz ([y, sr, chroma])	Computes the tonal centroid features (tonnetz), following the method of [R3737].
<pre>zero_crossing_rate (y[, frame_length,])</pre>	Compute the zero-crossing rate of an audio time series.

# 绘图显示

# 包含了常用的频谱显示函数 specshow( ), 波形显示函数 waveplot( ),详细信息请参考 http://librosa.github.io/librosa/display. html

specshow (data[, x_coords, y_coords, x_axis,])	Display a spectrogram/chromagram/cqt/etc.
waveplot (y[, sr, max_points, x_axis,])	Plot the amplitude envelope of a waveform.
cmap (data[, robust, cmap_seq, cmap_bool,])	Get a default colormap from the given data.
TimeFormatter ([lag])	A tick formatter for time axes.
NoteFormatter ([octave, major])	Ticker formatter for Notes
LogHzFormatter ([major])	Ticker formatter for logarithmic frequency
ChromaFormatter	A formatter for chroma axes
TonnetzFormatter	A formatter for tonnetz axessdn. net/zzc15806

# 三、常用功能代码实现 读取音频

```
>>> import librosa

>>> # Load a wav file

>>> y, sr = librosa.load('./beat.wav')

>>> y

array([ 0.00000000e+00, 0.00000000e+00, 0.00000000e+00, ...,

8.12290182e-06, 1.34394732e-05, 0.00000000e+00], dtype=float32)

>>> sr

22050
```

Librosa 默认的采样率是 22050,如果需要读取原始采样率,需要设定参数 sr=None:

```
>>> import librosa
>>> # Load a wav file
>>> y, sr = librosa.load('./beat.wav', sr=None)
>>> sr
44100
```

可见,'beat.wav'的原始采样率为44100。如果需要重采样,只需要将采样率参数 sr 设定为你需要的值:

```
>>> import librosa
>>> # Load a wav file
>>> y, sr = librosa.load('./beat.wav', sr=16000)
>>> sr
16000
```

#### 提取特征

提取Log-Mel Spectrogram 特征

Log-Mel Spectrogram 特征是目前在语音识别和环境声音识别中很常用的一个特征,由于 CNN 在处理图像上展现了强大的能力,使得音频信号的频谱图特征的使用愈加广泛,甚至比 MFCC 使用的更多。在librosa 中,Log-Mel Spectrogram 特征的提取只需几行代码:

```
>>> import librosa
>>> # Load a wav file
>>> y, sr = librosa.load('./beat.wav', sr=None)
>>> # extract mel spectrogram feature
>>> melspec = librosa.feature.melspectrogram(y, sr, n_fft=1024, hop_length=512, n_mels=128)
>>> # convert to log scale
>>> logmelspec = librosa.power_to_db(melspec)
>>> logmelspec.shape
(128, 194)
```

可见,Log-Mel Spectrogram 特征是二维数组的形式,128 表示 Mel 频率的维度(频域),194 为时间 帧长度(时域),所以 Log-Mel Spectrogram 特征是音频信号的时频表示特征。其中,n\_fft 指的是窗的大小,这里为 1024;hop\_length 表示相邻窗之间的距离,这里为 512,也就是相邻窗之间有 50%的 overlap;n\_mels 为 mel bands 的数量,这里设为 128。

提取 MFCC 特征

MFCC 特征是一种在自动语音识别和说话人识别中广泛使用的特征。关于 MFCC 特征的详细信息,有兴趣的可以参考博客 http://blog.csdn.net/zzc15806/article/details/79246716。在 librosa 中,提取 MFCC 特征只需要一个函数:

```
>>> import librosa

>>> # Load a wav file

>>> y, sr = librosa.load('./beat.wav', sr=None)

>>> # extract mfcc feature

>>> mfccs = librosa.feature.mfcc(y=y, sr=sr, n_mfcc=40)

>>> mfccs.shape

(40, 194)
```

关于 mfcc, 这里就不在赘述。

Librosa 还有很多其他音频特征的提取方法,比如 CQT 特征、chroma 特征等,在第二部分"librosa 常用功能"给了详细的介绍。

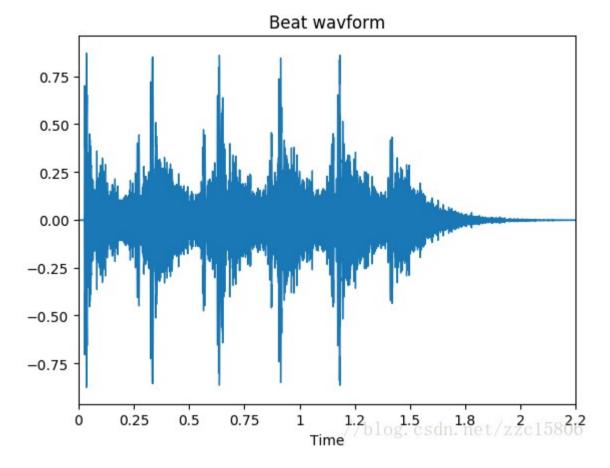
绘图显示

绘制声音波形

Librosa 有显示声音波形函数 waveplot():

- >>> import librosa
  >>> import librosa.display
  >>> # Load a wav file
  >>> y, sr = librosa.load('./beat.wav', sr=None)
  >>> # plot a wavform
  >>> plt.figure()
  >>> librosa.display.waveplot(y, sr)
  >>> plt.title('Beat wavform')
- >>> plt.show()

输出图形为:

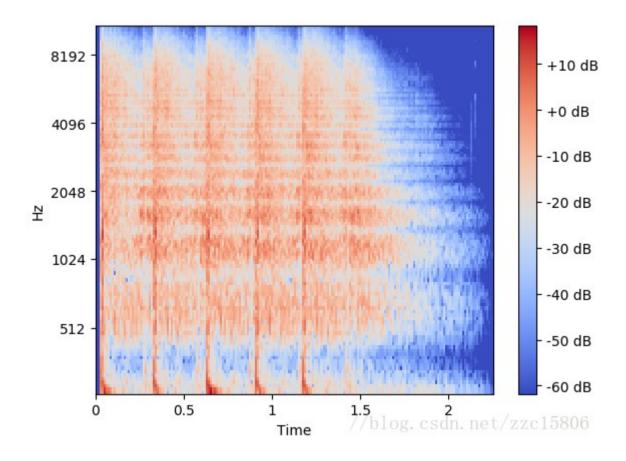


## 绘制频谱图

## Librosa 有显示频谱图波形函数 specshow():

- >>> import librosa
- >>> import librosa.display
- >>> # Load a wav file
- >>> y, sr = librosa.load('./beat.wav', sr=None)
- >>> # extract mel spectrogram feature
- >>> melspec = librosa.feature.melspectrogram(y, sr, n\_fft=1024, hop\_length=512, n\_mels=128)
- >>> # convert to log scale
- >>> logmelspec = librosa.power\_to\_db(melspec)
- >>> # plot mel spectrogram
- >>> plt.figure()
- >>> librosa.display.specshow(logmelspec, sr=sr, x\_axis='time', y\_axis='mel')
- >>> plt.title('Beat wavform')
- >>> plt.show()

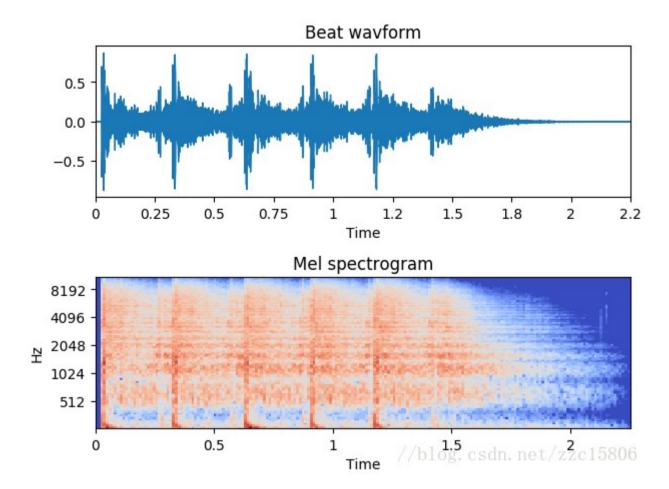
#### 输出结果为:



#### 将声音波形和频谱图绘制在一张图表中:

- >>> import librosa
- >>> import librosa.display
- >>> # Load a wav file
- >>> y, sr = librosa.load('./beat.wav', sr=None)
- >>> # extract mel spectrogram feature
- >>> melspec = librosa.feature.melspectrogram(y, sr, n\_fft=1024, hop\_length=512, n\_mels=128)
- >>> # convert to log scale
- >>> logmelspec = librosa.power\_to\_db(melspec)
- >>> plt.figure()
- >>> # plot a wavform
- >>> plt.subplot(2, 1, 1)
- >>> librosa.display.waveplot(y, sr)
- >>> plt.title('Beat wavform')
- >>> # plot mel spectrogram
- >>> plt.subplot(2, 1, 2)
- >>> librosa.display.specshow(logmelspec, sr=sr, x\_axis='time', y\_axis='mel')
- >>> plt.title('Mel spectrogram')
- >>> plt.tight\_layout() #保证图不重叠
- >>> plt.show()

#### 输出结果为:



到这里,librosa 的安装和简单使用就介绍完了。事实上,librosa 远不止这些功能,关于 librosa 更多的 使用方法还请大家参考 librosa 官网 http://librosa.github.io/librosa/index.html

参考: http://librosa.github.io/librosa/index.html

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原文链接: https://blog.csdn.net/zzc15806/article/details/79603994

Librosa 是一个用于音乐和音频分析的 python 包,如果没学过《数字信号处理》需要先了解一下相关的基础知识,傅立叶变换,梅尔频率倒谱

安装: pip install librosa

环境: Python3.6

#### 我们先做个简单的变声

import librosa
y,sr = librosa.load("/Users/birenjianmo/Desktop/learn/librosa/mp3/in.wav")
# 通过改变采样率来改变音速,相当于播放速度 X2
librosa.output.write\_wav("resample.wav",y,sr\*2)
import librosa
y,sr = librosa.load("/Users/birenjianmo/Desktop/learn/librosa/mp3/in.wav")
# 通过移动音调变声,14 是上移 14 个半步,如果是 -14 下移 14 个半步
b = librosa.effects.pitch\_shift(y, sr, n\_steps=14)
librosa.output.write\_wav("pitch\_shift.wav",b,sr)

#### 复杂的变声

import librosa import matplotlib.pyplot as plt import numpy as np y,sr = librosa.load("/Users/birenjianmo/Desktop/learn/librosa/mp3/in.wav") # stft 短时傅立叶变换 a = librosa.stft(y) length = len(a)# 改变或去除某些值,可以改变声音  $r_a = a[10:length-10]$ # istft 逆短时傅立叶变换,变回去  $b = librosa.istft(r_a)$ librosa.output.write\_wav("stft.wav",b,sr) # 以下是显示频谱图 fig = plt.figure()  $s1 = fig.add_subplot(3,1,1)$  $s2 = fig.add_subplot(3,1,2)$  $s3 = fig.add_subplot(3,1,3)$ s1.plot(y)

s2.plot(a) s3.plot(b)

plt.show()

#### 变音的主要算法原理

最简单的是:通过对语音的采样率进行变化,就能改变声音,但是不易用参数进行控制。

别外一种是:提取反应该个性的参数,如,男人、女人;小孩和老人,因声道的长度不一样,导致其基音不一样,进而导致各谐振峰不一样。我们可能通过改变基音和谐振峰的位置来改变声音。

男女声变调必须是进行频谱搬移,在信号处理上通常是乘一个余弦函数

下面是男女声的频谱范围:

男低音:82--330女 175--699男中音;98--392220--880男高音;124--494262--1047

单位为 hz

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