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1 README.md
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2 thinkdsp.py
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```
"""This file contains code used in "Think DSP",
by Allen B. Downey, available from greenteapress.com
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"""
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```
from __future__ import print_function, division
```

```
import array
import copy
import math
```

```
import numpy as np
import random
import scipy
import scipy.stats
import scipy.fftpack
import struct
import subprocess
import thinkplot
import warnings
```

```
from fractions import gcd
from wave import open as open_wave
```

```
import matplotlib.pyplot as pyplot
```

```
try:
    from IPython.display import Audio
except:
    warnings.warn("Can't import Audio from IPython.display; "
                  "Wave.make_audio() will not work.")
```

```
PI2 = math.pi * 2
```

```
def random_seed(x):
    """Initialize the random and np.random generators.

    x: int seed
    """
    random.seed(x)
    np.random.seed(x)

class UnimplementedMethodException(Exception):
    """Exception if someone calls a method that should be
    overridden."""

class WavFileWriter:
    """Writes wav files."""

    def __init__(self, filename='sound.wav', framerate=11025):
        """Opens the file and sets parameters.

        filename: string
        framerate: samples per second
        """
        self.filename = filename
        self.framerate = framerate
        self.nchannels = 1
        self.sampwidth = 2
        self.bits = self.sampwidth * 8
        self.bound = 2**((self.bits-1) - 1)

        self.fmt = 'h'
        self.dtype = np.int16

        self.fp = open_wav(self.filename, 'w')
        self.fp.setnchannels(self.nchannels)
        self.fp.setsampwidth(self.sampwidth)
        self.fp.setframerate(self.framerate)

    def write(self, wave):
        """Writes a wave.

        wave: Wave
        """
        zs = wave.quantize(self.bound, self.dtype)
        self.fp.writeframes(zs.tostring())

    def close(self, duration=0):
        """Closes the file.

        duration: how many seconds of silence to append
```

```
        """
        if duration:
            self.write(rest(duration))

        self.fp.close()

def read_wave(filename='sound.wav'):
    """Reads a wave file.

    filename: string

    returns: Wave
    """
    fp = open_wave(filename, 'r')

    nchannels = fp.getnchannels()
    nframes = fp.getnframes()
    sampwidth = fp.getsampwidth()
    framerate = fp.getframerate()

    z_str = fp.readframes(nframes)

    fp.close()

    dtype_map = {1:np.int8, 2:np.int16, 3:'special',
4:np.int32}
    if sampwidth not in dtype_map:
        raise ValueError('sampwidth %d unknown' % sampwidth)

    if sampwidth == 3:
        xs = np.fromstring(z_str,
dtype=np.int8).astype(np.int32)
        ys = (xs[2::3] * 256 + xs[1::3]) * 256 + xs[0::3]
    else:
        ys = np.fromstring(z_str, dtype=dtype_map[sampwidth])

    # if it's in stereo, just pull out the first channel
    if nchannels == 2:
        ys = ys[:,2]

    #ts = np.arange(len(ys)) / framerate
    wave = Wave(ys, framerate=framerate)
    wave.normalize()
    return wave

def play_wave(filename='sound.wav', player='aplay'):
    """Plays a wave file.
```

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filename: string
player: string name of executable that plays wav files
"""

cmd = '%s %s' % (player, filename)
popen = subprocess.Popen(cmd, shell=True)
popen.communicate()


def find_index(x, xs):
    """Find the index corresponding to a given value in an
    array."""
    n = len(xs)
    start = xs[0]
    end = xs[-1]
    i = round((n-1) * (x - start) / (end - start))
    return int(i)


class _SpectrumParent:
    """Contains code common to Spectrum and DCT.
    """

    def __init__(self, hs, fs, framerate, full=False):
        """Initializes a spectrum.

        hs: array of amplitudes (real or complex)
        fs: array of frequencies
        framerate: frames per second
        full: boolean to indicate full or real FFT
        """
        self.hs = np.asanyarray(hs)
        self.fs = np.asanyarray(fs)
        self.framerate = framerate
        self.full = full

    @property
    def max_freq(self):
        """Returns the Nyquist frequency for this spectrum."""
        return self.framerate / 2

    @property
    def amps(self):
        """Returns a sequence of amplitudes (read-only
        property)."""
        return np.absolute(self.hs)

    @property
    def power(self):
        """Returns a sequence of powers (read-only
        property)."""
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        return self.amps ** 2

    def copy(self):
        """Makes a copy.

        Returns: new Spectrum
        """
        return copy.deepcopy(self)

    def max_diff(self, other):
        """Computes the maximum absolute difference between
spectra.

        other: Spectrum

        returns: float
        """
        assert self.framerate == other.framerate
        assert len(self) == len(other)

        hs = self.hs - other.hs
        return np.max(np.abs(hs))

    def ratio(self, denom, thresh=1, val=0):
        """The ratio of two spectrums.

        denom: Spectrum
        thresh: values smaller than this are replaced
        val: with this value

        returns: new Wave
        """
        ratio_spectrum = self.copy()
        ratio_spectrum.hs /= denom.hs
        ratio_spectrum.hs[denom.amps < thresh] = val
        return ratio_spectrum

    def invert(self):
        """Inverts this spectrum/filter.

        returns: new Wave
        """
        inverse = self.copy()
        inverse.hs = 1 / inverse.hs
        return inverse

    @property
    def freq_res(self):
        return self.framerate / 2 / (len(self.fs) - 1)
```

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def render_full(self, high=None):
    """Extracts amps and fs from a full spectrum.

    high: cutoff frequency

    returns: fs, amps
    """
    hs = np.fft.fftshift(self.hs)
    amps = np.abs(hs)
    fs = np.fft.fftshift(self.fs)
    i = 0 if high is None else find_index(-high, fs)
    j = None if high is None else find_index(high, fs) + 1
    return fs[i:j], amps[i:j]

def plot(self, high=None, **options):
    """Plots amplitude vs frequency.

    Note: if this is a full spectrum, it ignores low and
high
    high: frequency to cut off at
    """
    if self.full:
        fs, amps = self.render_full(high)
        thinkplot.plot(fs, amps, **options)
    else:
        i = None if high is None else find_index(high,
self.fs)
        thinkplot.plot(self.fs[:i], self.amps[:i],
**options)

def plot_power(self, high=None, **options):
    """Plots power vs frequency.

    high: frequency to cut off at
    """
    if self.full:
        fs, amps = self.render_full(high)
        thinkplot.plot(fs, amps**2, **options)
    else:
        i = None if high is None else find_index(high,
self.fs)
        thinkplot.plot(self.fs[:i], self.power[:i],
**options)

def estimate_slope(self):
    """Runs linear regression on log power vs log
frequency.

    returns: slope, inter, r2, p, stderr

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        """
        x = np.log(self.fs[1:])
        y = np.log(self.power[1:])
        t = scipy.stats.linregress(x,y)
        return t

def peaks(self):
    """Finds the highest peaks and their frequencies.

    returns: sorted list of (amplitude, frequency) pairs
    """
    t = list(zip(self.amps, self.fs))
    t.sort(reverse=True)
    return t

class Spectrum(_SpectrumParent):
    """Represents the spectrum of a signal."""

    def __len__(self):
        """Length of the spectrum."""
        return len(self.hs)

    def __add__(self, other):
        """Adds two spectrums elementwise.

        other: Spectrum

        returns: new Spectrum
        """
        if other == 0:
            return self.copy()

        assert all(self.fs == other.fs)
        hs = self.hs + other.hs
        return Spectrum(hs, self.fs, self.framerate,
self.full)

    __radd__ = __add__

    def __mul__(self, other):
        """Multiplies two spectrums elementwise.

        other: Spectrum

        returns: new Spectrum
        """
        assert all(self.fs == other.fs)
        hs = self.hs * other.hs
        return Spectrum(hs, self.fs, self.framerate,

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self.full)

    def convolve(self, other):
        """Convolves two Spectrums.

        other: Spectrum

        returns: Spectrum
        """
        assert all(self.fs == other.fs)
        if self.full:
            hs1 = np.fft.fftshift(self.hs)
            hs2 = np.fft.fftshift(other.hs)
            hs = np.convolve(hs1, hs2, mode='same')
            hs = np.fft.ifftshift(hs)
        else:
            # not sure this branch would mean very much
            hs = np.convolve(self.hs, other.hs, mode='same')

        return Spectrum(hs, self.fs, self.framerate,
self.full)

    @property
    def real(self):
        """Returns the real part of the hs (read-only
property)."""
        return np.real(self.hs)

    @property
    def imag(self):
        """Returns the imaginary part of the hs (read-only
property)."""
        return np.imag(self.hs)

    @property
    def angles(self):
        """Returns a sequence of angles (read-only
property)."""
        return np.angle(self.hs)

    def scale(self, factor):
        """Multiplies all elements by the given factor.

        factor: what to multiply the magnitude by (could be
complex)
        """
        self.hs *= factor

    def low_pass(self, cutoff, factor=0):
        """Attenuate frequencies above the cutoff.

```



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        cutoff: frequency in Hz
        factor: what to multiply the magnitude by
        """
        self.hs[abs(self.fs) > cutoff] *= factor

def high_pass(self, cutoff, factor=0):
    """Attenuate frequencies below the cutoff.

    cutoff: frequency in Hz
    factor: what to multiply the magnitude by
    """
    self.hs[abs(self.fs) < cutoff] *= factor

def band_stop(self, low_cutoff, high_cutoff, factor=0):
    """Attenuate frequencies between the cutoffs.

    low_cutoff: frequency in Hz
    high_cutoff: frequency in Hz
    factor: what to multiply the magnitude by
    """
    # TODO: test this function
    fs = abs(self.fs)
    indices = (low_cutoff < fs) & (fs < high_cutoff)
    self.hs[indices] *= factor

def pink_filter(self, beta=1):
    """Apply a filter that would make white noise pink.

    beta: exponent of the pink noise
    """
    denom = self.fs ** (beta/2.0)
    denom[0] = 1
    self.hs /= denom

def differentiate(self):
    """Apply the differentiation filter.

    returns: new Spectrum
    """
    new = self.copy()
    new.hs *= PI2 * 1j * new.fs
    return new

def integrate(self):
    """Apply the integration filter.

    returns: new Spectrum
    """
    new = self.copy()
```

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        new.hs /= PI2 * 1j * new.fs
        return new

    def make_integrated_spectrum(self):
        """Makes an integrated spectrum.
        """
        cs = np.cumsum(self.power)
        cs /= cs[-1]
        return IntegratedSpectrum(cs, self.fs)

    def make_wave(self):
        """Transforms to the time domain.

        returns: Wave
        """
        if self.full:
            ys = np.fft.ifft(self.hs)
        else:
            ys = np.fft.irfft(self.hs)

        #NOTE: whatever the start time was, we lose it when
        # we transform back; we could fix that by saving start
        # time in the Spectrum
        # ts = self.start + np.arange(len(ys)) /
self.framerate
        return Wave(ys, framerate=self.framerate)

class IntegratedSpectrum:
    """Represents the integral of a spectrum."""

    def __init__(self, cs, fs):
        """Initializes an integrated spectrum:

        cs: sequence of cumulative amplitudes
        fs: sequence of frequencies
        """
        self.cs = np.asanyarray(cs)
        self.fs = np.asanyarray(fs)

    def plot_power(self, low=0, high=None, expo=False,
**options):
        """Plots the integrated spectrum.

        low: int index to start at
        high: int index to end at
        """
        cs = self.cs[low:high]
        fs = self.fs[low:high]

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        if expo:
            cs = np.exp(cs)

        thinkplot.plot(fs, cs, **options)

    def estimate_slope(self, low=1, high=-12000):
        """Runs linear regression on log cumulative power vs
log frequency.

        returns: slope, inter, r2, p, stderr
        """
        #print self.fs[low:high]
        #print self.cs[low:high]
        x = np.log(self.fs[low:high])
        y = np.log(self.cs[low:high])
        t = scipy.stats.linregress(x,y)
        return t

class Dct(_SpectrumParent):
    """Represents the spectrum of a signal using discrete
cosine transform."""

    @property
    def amps(self):
        """Returns a sequence of amplitudes (read-only
property).

        Note: for DCTs, amps are positive or negative real.
        """
        return self.hs

    def __add__(self, other):
        """Adds two DCTs elementwise.

        other: DCT

        returns: new DCT
        """
        if other == 0:
            return self

        assert self.framerate == other.framerate
        hs = self.hs + other.hs
        return Dct(hs, self.fs, self.framerate)

    __radd__ = __add__

    def make_wave(self):
        """Transforms to the time domain.
```

```

        returns: Wave
        """
        N = len(self.hs)
        ys = scipy.fftpack.idct(self.hs, type=2) / 2 / N
        #NOTE: whatever the start time was, we lose it when
        # we transform back
        #ts = self.start + np.arange(len(ys)) / self.framerate
        return Wave(ys, framerate=self.framerate)

class Spectrogram:
    """Represents the spectrum of a signal."""

    def __init__(self, spec_map, seg_length):
        """Initialize the spectrogram.

        spec_map: map from float time to Spectrum
        seg_length: number of samples in each segment
        """
        self.spec_map = spec_map
        self.seg_length = seg_length

    def any_spectrum(self):
        """Returns an arbitrary spectrum from the
spectrogram."""
        index = next(iter(self.spec_map))
        return self.spec_map[index]

    @property
    def time_res(self):
        """Time resolution in seconds."""
        spectrum = self.any_spectrum()
        return float(self.seg_length) / spectrum.framerate

    @property
    def freq_res(self):
        """Frequency resolution in Hz."""
        return self.any_spectrum().freq_res

    def times(self):
        """Sorted sequence of times.

        returns: sequence of float times in seconds
        """
        ts = sorted(iter(self.spec_map))
        return ts

    def frequencies(self):
        """Sequence of frequencies.

```

```

        returns: sequence of float frequencies in Hz.
        """
        fs = self.any_spectrum().fs
        return fs

def plot(self, high=None, **options):
    """Make a pseudocolor plot.

    high: highest frequency component to plot
    """
    fs = self.frequencies()
    i = None if high is None else find_index(high, fs)
    fs = fs[:i]
    ts = self.times()

    # make the array
    size = len(fs), len(ts)
    array = np.zeros(size, dtype=np.float)

    # copy amplitude from each spectrum into a column of
the array
    for j, t in enumerate(ts):
        spectrum = self.spec_map[t]
        array[:, j] = spectrum.amps[:i]

    thinkplot.pcolor(ts, fs, array, **options)

def make_wave(self):
    """Inverts the spectrogram and returns a Wave.

    returns: Wave
    """
    res = []
    for t, spectrum in sorted(self.spec_map.items()):
        wave = spectrum.make_wave()
        n = len(wave)

        window = 1 / np.hamming(n)
        wave.window(window)

        i = wave.find_index(t)
        start = i - n // 2
        end = start + n
        res.append((start, end, wave))

    starts, ends, waves = zip(*res)
    low = min(starts)
    high = max(ends)

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        ys = np.zeros(high-low, np.float)
        for start, end, wave in res:
            ys[start:end] = wave.ys

        # ts = np.arange(len(ys)) / self.framerate
        return Wave(ys, framerate=wave.framerate)

class Wave:
    """Represents a discrete-time waveform.

    """
    def __init__(self, ys, ts=None, framerate=None):
        """Initializes the wave.

        ys: wave array
        ts: array of times
        framerate: samples per second
        """
        self.ys = np.asanyarray(ys)
        self.framerate = framerate if framerate is not None
    else 11025

        if ts is None:
            self.ts = np.arange(len(ys)) / self.framerate
        else:
            self.ts = np.asanyarray(ts)

    def copy(self):
        """Makes a copy.

        Returns: new Wave
        """
        return copy.deepcopy(self)

    def __len__(self):
        return len(self.ys)

    @property
    def start(self):
        return self.ts[0]

    @property
    def end(self):
        return self.ts[-1]

    @property
    def duration(self):
        """Duration (property).

```

```

        returns: float duration in seconds
        """
        return len(self.ys) / self.framerate

def __add__(self, other):
    """Adds two waves elementwise.

    other: Wave

    returns: new Wave
    """
    if other == 0:
        return self

    assert self.framerate == other.framerate

    # make an array of times that covers both waves
    start = min(self.start, other.start)
    end = max(self.end, other.end)
    n = int(round((end - start) * self.framerate)) + 1
    ys = np.zeros(n)
    ts = start + np.arange(n) / self.framerate

    def add_ys(wave):
        i = find_index(wave.start, ts)

        # make sure the arrays line up reasonably well
        diff = ts[i] - wave.start
        dt = 1 / wave.framerate
        if (diff / dt) > 0.1:
            warnings.warn("Can't add these waveforms;
their "
                           "time arrays don't line up.")

        j = i + len(wave)
        ys[i:j] += wave.ys

    add_ys(self)
    add_ys(other)

    return Wave(ys, ts, self.framerate)

__radd__ = __add__

def __or__(self, other):
    """Concatenates two waves.

    other: Wave

    returns: new Wave

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    """
    if self.framerate != other.framerate:
        raise ValueError('Wave.__or__: framerates do not
agree')

    ys = np.concatenate((self.ys, other.ys))
    # ts = np.arange(len(ys)) / self.framerate
    return Wave(ys, framerate=self.framerate)

def __mul__(self, other):
    """Multiplies two waves elementwise.

    Note: this operation ignores the timestamps; the
result    has the timestamps of self.

    other: Wave

    returns: new Wave
    """
    # the spectrums have to have the same framerate and
duration    assert self.framerate == other.framerate
    assert len(self) == len(other)

    ys = self.ys * other.ys
    return Wave(ys, self.ts, self.framerate)

def max_diff(self, other):
    """Computes the maximum absolute difference between
waves.

    other: Wave

    returns: float
    """
    assert self.framerate == other.framerate
    assert len(self) == len(other)

    ys = self.ys - other.ys
    return np.max(np.abs(ys))

def convolve(self, other):
    """Convolves two waves.

    Note: this operation ignores the timestamps; the
result    has the timestamps of self.

    other: Wave or NumPy array

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```
        returns: Wave
        """
        if isinstance(other, Wave):
            assert self.framerate == other.framerate
            window = other.ys
        else:
            window = other

        ys = np.convolve(self.ys, window, mode='full')
        #ts = np.arange(len(ys)) / self.framerate
        return Wave(ys, framerate=self.framerate)

    def diff(self):
        """Computes the difference between successive
elements.

        returns: new Wave
        """
        ys = np.diff(self.ys)
        ts = self.ts[1:].copy()
        return Wave(ys, ts, self.framerate)

    def cumsum(self):
        """Computes the cumulative sum of the elements.

        returns: new Wave
        """
        ys = np.cumsum(self.ys)
        ts = self.ts.copy()
        return Wave(ys, ts, self.framerate)

    def quantize(self, bound, dtype):
        """Maps the waveform to quanta.

        bound: maximum amplitude
        dtype: numpy data type or string

        returns: quantized signal
        """
        return quantize(self.ys, bound, dtype)

    def apodize(self, denom=20, duration=0.1):
        """Tapers the amplitude at the beginning and end of
the signal.

        Tapers either the given duration of time or the given
fraction of the total duration, whichever is less.

        denom: float fraction of the segment to taper
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        duration: float duration of the taper in seconds
        """
        self.ys = apodize(self.ys, self.framerate, denom,
duration)

    def hamming(self):
        """Apply a Hamming window to the wave.
        """
        self.ys *= np.hamming(len(self.ys))

    def window(self, window):
        """Apply a window to the wave.

        window: sequence of multipliers, same length as
self.ys
        """
        self.ys *= window

    def scale(self, factor):
        """Multiplies the wave by a factor.

        factor: scale factor
        """
        self.ys *= factor

    def shift(self, shift):
        """Shifts the wave left or right in time.

        shift: float time shift
        """
        # TODO: track down other uses of this function and
check them
        self.ts += shift

    def roll(self, roll):
        """Rolls this wave by the given number of locations.
        """
        self.ys = np.roll(self.ys, roll)

    def truncate(self, n):
        """Trims this wave to the given length.

        n: integer index
        """
        self.ys = truncate(self.ys, n)
        self.ts = truncate(self.ts, n)

    def zero_pad(self, n):
        """Trims this wave to the given length.
```

```
        n: integer index
        """
        self.ys = zero_pad(self.ys, n)
        self.ts = self.start + np.arange(n) / self.framerate

    def normalize(self, amp=1.0):
        """Normalizes the signal to the given amplitude.

        amp: float amplitude
        """
        self.ys = normalize(self.ys, amp=amp)

    def unbiased(self):
        """Unbiases the signal.
        """
        self.ys = unbiased(self.ys)

    def find_index(self, t):
        """Find the index corresponding to a given time."""
        n = len(self)
        start = self.start
        end = self.end
        i = round((n-1) * (t - start) / (end - start))
        return int(i)

    def segment(self, start=None, duration=None):
        """Extracts a segment.

        start: float start time in seconds
        duration: float duration in seconds

        returns: Wave
        """
        if start is None:
            start = self.ts[0]
            i = 0
        else:
            i = self.find_index(start)

        j = None if duration is None else
self.find_index(start + duration)
        return self.slice(i, j)

    def slice(self, i, j):
        """Makes a slice from a Wave.

        i: first slice index
        j: second slice index
        """
        ys = self.ys[i:j].copy()
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        ts = self.ts[i:j].copy()
        return Wave(ys, ts, self.framerate)

def make_spectrum(self, full=False):
    """Computes the spectrum using FFT.

    returns: Spectrum
    """
    n = len(self.ys)
    d = 1 / self.framerate

    if full:
        hs = np.fft.fft(self.ys)
        fs = np.fft.fftfreq(n, d)
    else:
        hs = np.fft.rfft(self.ys)
        fs = np.fft.rfftfreq(n, d)

    return Spectrum(hs, fs, self.framerate, full)

def make_dct(self):
    """Computes the DCT of this wave.
    """
    N = len(self.ys)
    hs = scipy.fftpack.dct(self.ys, type=2)
    fs = (0.5 + np.arange(N)) / 2
    return Dct(hs, fs, self.framerate)

def make_spectrogram(self, seg_length, win_flag=True):
    """Computes the spectrogram of the wave.

    seg_length: number of samples in each segment
    win_flag: boolean, whether to apply hamming window to
each segment

    returns: Spectrogram
    """
    if win_flag:
        window = np.hamming(seg_length)
    i, j = 0, seg_length
    step = int(seg_length // 2)

    # map from time to Spectrum
    spec_map = {}

    while j < len(self.ys):
        segment = self.slice(i, j)
        if win_flag:
            segment.window(window)
```

```
        # the nominal time for this segment is the
midpoint    t = (segment.start + segment.end) / 2
            spec_map[t] = segment.make_spectrum()

            i += step
            j += step

    return Spectrogram(spec_map, seg_length)

def get_xfactor(self, options):
    try:
        xfactor = options['xfactor']
        options.pop('xfactor')
    except KeyError:
        xfactor = 1
    return xfactor

def plot(self, **options):
    """Plots the wave.

    """
    xfactor = self.get_xfactor(options)
    thinkplot.plot(self.ts * xfactor, self.ys, **options)

def plot_vlines(self, **options):
    """Plots the wave with vertical lines for samples.

    """
    xfactor = self.get_xfactor(options)
    thinkplot.vlines(self.ts * xfactor, 0, self.ys,
**options)

def corr(self, other):
    """Correlation coefficient two waves.

    other: Wave

    returns: float coefficient of correlation
    """
    corr = np.corrcoef(self.ys, other.ys)[0, 1]
    return corr

def cov_mat(self, other):
    """Covariance matrix of two waves.

    other: Wave

    returns: 2x2 covariance matrix
    """
```

```
        return np.cov(self.ys, other.ys)

def cov(self, other):
    """Covariance of two unbiased waves.

    other: Wave

    returns: float
    """
    total = sum(self.ys * other.ys) / len(self.ys)
    return total

def cos_cov(self, k):
    """Covariance with a cosine signal.

    freq: freq of the cosine signal in Hz

    returns: float covariance
    """
    n = len(self.ys)
    factor = math.pi * k / n
    ys = [math.cos(factor * (i+0.5)) for i in range(n)]
    total = 2 * sum(self.ys * ys)
    return total

def cos_transform(self):
    """Discrete cosine transform.

    returns: list of frequency, cov pairs
    """
    n = len(self.ys)
    res = []
    for k in range(n):
        cov = self.cos_cov(k)
        res.append((k, cov))

    return res

def write(self, filename='sound.wav'):
    """Write a wave file.

    filename: string
    """
    print('Writing', filename)
    wfile = WavFileWriter(filename, self.framerate)
    wfile.write(self)
    wfile.close()

def play(self, filename='sound.wav'):
    """Plays a wave file.
```

```
        filename: string
        """
        self.write(filename)
        play_wave(filename)

    def make_audio(self):
        """Makes an IPython Audio object.
        """
        audio = Audio(data=self.ys.real, rate=self.framerate)
        return audio

def unbiased(ys):
    """Shifts a wave array so it has mean 0.

    ys: wave array

    returns: wave array
    """
    return ys - ys.mean()

def normalize(ys, amp=1.0):
    """Normalizes a wave array so the maximum amplitude is
    +amp or -amp.

    ys: wave array
    amp: max amplitude (pos or neg) in result

    returns: wave array
    """
    high, low = abs(max(ys)), abs(min(ys))
    return amp * ys / max(high, low)

def shift_right(ys, shift):
    """Shifts a wave array to the right and zero pads.

    ys: wave array
    shift: integer shift

    returns: wave array
    """
    res = np.zeros(len(ys) + shift)
    res[shift:] = ys
    return res

def shift_left(ys, shift):
```

```
    """Shifts a wave array to the left.

    ys: wave array
    shift: integer shift

    returns: wave array
    """
    return ys[shift:]

def truncate(ys, n):
    """Trims a wave array to the given length.

    ys: wave array
    n: integer length

    returns: wave array
    """
    return ys[:n]

def quantize(ys, bound, dtype):
    """Maps the waveform to quanta.

    ys: wave array
    bound: maximum amplitude
    dtype: numpy data type of the result

    returns: quantized signal
    """
    if max(ys) > 1 or min(ys) < -1:
        warnings.warn('Warning: normalizing before
quantizing.')
        ys = normalize(ys)

    zs = (ys * bound).astype(dtype)
    return zs

def apodize(ys, framerate, denom=20, duration=0.1):
    """Tapers the amplitude at the beginning and end of the
signal.

    Tapers either the given duration of time or the given
fraction of the total duration, whichever is less.

    ys: wave array
    framerate: int frames per second
    denom: float fraction of the segment to taper
    duration: float duration of the taper in seconds
```



```

    returns: wave array
    """
    # a fixed fraction of the segment
    n = len(ys)
    k1 = n // denom

    # a fixed duration of time
    k2 = int(duration * framerate)

    k = min(k1, k2)

    w1 = np.linspace(0, 1, k)
    w2 = np.ones(n - 2*k)
    w3 = np.linspace(1, 0, k)

    window = np.concatenate((w1, w2, w3))
    return ys * window

class Signal:
    """Represents a time-varying signal."""

    def __add__(self, other):
        """Adds two signals.

        other: Signal

        returns: Signal
        """
        if other == 0:
            return self
        return SumSignal(self, other)

    __radd__ = __add__

    @property
    def period(self):
        """Period of the signal in seconds (property).

        Since this is used primarily for purposes of plotting,
        the default behavior is to return a value, 0.1
seconds,
        that is reasonable for many signals.

        returns: float seconds
        """
        return 0.1

    def plot(self, framerate=11025):

```

```

    """Plots the signal.

    The default behavior is to plot three periods.

    framerate: samples per second
    """
    duration = self.period * 3
    wave = self.make_wave(duration, start=0,
framerate=framerate)
    wave.plot()

def make_wave(self, duration=1, start=0, framerate=11025):
    """Makes a Wave object.

    duration: float seconds
    start: float seconds
    framerate: int frames per second

    returns: Wave
    """
    n = round(duration * framerate)
    ts = start + np.arange(n) / framerate
    ys = self.evaluate(ts)
    return Wave(ys, ts, framerate=framerate)

def infer_framerate(ts):
    """Given ts, find the framerate.

    Assumes that the ts are equally spaced.

    ts: sequence of times in seconds

    returns: frames per second
    """
    #TODO: confirm that this is never used and remove it
    dt = ts[1] - ts[0]
    framerate = 1.0 / dt
    return framerate

class SumSignal(Signal):
    """Represents the sum of signals."""

    def __init__(self, *args):
        """Initializes the sum.

        args: tuple of signals
        """
        self.signals = args

```

```

@property
def period(self):
    """Period of the signal in seconds.

    Note: this is not correct; it's mostly a placekeeper.

    But it is correct for a harmonic sequence where all
    component frequencies are multiples of the
    fundamental.

    returns: float seconds
    """
    return max(sig.period for sig in self.signals)

def evaluate(self, ts):
    """Evaluates the signal at the given times.

    ts: float array of times

    returns: float wave array
    """
    ts = np.asarray(ts)
    return sum(sig.evaluate(ts) for sig in self.signals)

class Sinusoid(Signal):
    """Represents a sinusoidal signal."""

    def __init__(self, freq=440, amp=1.0, offset=0,
func=np.sin):
        """Initializes a sinusoidal signal.

        freq: float frequency in Hz
        amp: float amplitude, 1.0 is nominal max
        offset: float phase offset in radians
        func: function that maps phase to amplitude
        """
        self.freq = freq
        self.amp = amp
        self.offset = offset
        self.func = func

@property
def period(self):
    """Period of the signal in seconds.

    returns: float seconds
    """
    return 1.0 / self.freq

```

```
def evaluate(self, ts):
    """Evaluates the signal at the given times.

    ts: float array of times

    returns: float wave array
    """
    ts = np.asarray(ts)
    phases = PI2 * self.freq * ts + self.offset
    ys = self.amp * self.func(phases)
    return ys

def CosSignal(freq=440, amp=1.0, offset=0):
    """Makes a cosine Sinusoid.

    freq: float frequency in Hz
    amp: float amplitude, 1.0 is nominal max
    offset: float phase offset in radians

    returns: Sinusoid object
    """
    return Sinusoid(freq, amp, offset, func=np.cos)

def SinSignal(freq=440, amp=1.0, offset=0):
    """Makes a sine Sinusoid.

    freq: float frequency in Hz
    amp: float amplitude, 1.0 is nominal max
    offset: float phase offset in radians

    returns: Sinusoid object
    """
    return Sinusoid(freq, amp, offset, func=np.sin)

def Sinc(freq=440, amp=1.0, offset=0):
    """Makes a Sinc function.

    freq: float frequency in Hz
    amp: float amplitude, 1.0 is nominal max
    offset: float phase offset in radians

    returns: Sinusoid object
    """
    return Sinusoid(freq, amp, offset, func=np.sinc)
```

```
class ComplexSinusoid(Sinusoid):
    """Represents a complex exponential signal."""

    def evaluate(self, ts):
        """Evaluates the signal at the given times.

        ts: float array of times

        returns: float wave array
        """
        ts = np.asarray(ts)
        phases = PI2 * self.freq * ts + self.offset
        ys = self.amp * np.exp(1j * phases)
        return ys

class SquareSignal(Sinusoid):
    """Represents a square signal."""

    def evaluate(self, ts):
        """Evaluates the signal at the given times.

        ts: float array of times

        returns: float wave array
        """
        ts = np.asarray(ts)
        cycles = self.freq * ts + self.offset / PI2
        frac, _ = np.modf(cycles)
        ys = self.amp * np.sign(unbias(frac))
        return ys

class SawtoothSignal(Sinusoid):
    """Represents a sawtooth signal."""

    def evaluate(self, ts):
        """Evaluates the signal at the given times.

        ts: float array of times

        returns: float wave array
        """
        ts = np.asarray(ts)
        cycles = self.freq * ts + self.offset / PI2
        frac, _ = np.modf(cycles)
        ys = normalize(unbias(frac), self.amp)
        return ys
```

```
class ParabolicSignal(Sinusoid):
    """Represents a parabolic signal."""

    def evaluate(self, ts):
        """Evaluates the signal at the given times.

        ts: float array of times

        returns: float wave array
        """
        ts = np.asarray(ts)
        cycles = self.freq * ts + self.offset / PI2
        frac, _ = np.modf(cycles)
        ys = (frac - 0.5)**2
        ys = normalize(unbias(ys), self.amp)
        return ys

class CubicSignal(ParabolicSignal):
    """Represents a cubic signal."""

    def evaluate(self, ts):
        """Evaluates the signal at the given times.

        ts: float array of times

        returns: float wave array
        """
        ys = ParabolicSignal.evaluate(self, ts)
        ys = np.cumsum(ys)
        ys = normalize(unbias(ys), self.amp)
        return ys

class GlottalSignal(Sinusoid):
    """Represents a periodic signal that resembles a glottal
    signal."""

    def evaluate(self, ts):
        """Evaluates the signal at the given times.

        ts: float array of times

        returns: float wave array
        """
        ts = np.asarray(ts)
        cycles = self.freq * ts + self.offset / PI2
        frac, _ = np.modf(cycles)
        ys = frac**2 * (1-frac)
        ys = normalize(unbias(ys), self.amp)
```

```
    return ys
```

```
class TriangleSignal(Sinusoid):
    """Represents a triangle signal."""

    def evaluate(self, ts):
        """Evaluates the signal at the given times.

        ts: float array of times

        returns: float wave array
        """
        ts = np.asarray(ts)
        cycles = self.freq * ts + self.offset / PI2
        frac, _ = np.modf(cycles)
        ys = np.abs(frac - 0.5)
        ys = normalize(unbias(ys), self.amp)
        return ys

class Chirp(Signal):
    """Represents a signal with variable frequency."""

    def __init__(self, start=440, end=880, amp=1.0):
        """Initializes a linear chirp.

        start: float frequency in Hz
        end: float frequency in Hz
        amp: float amplitude, 1.0 is nominal max
        """
        self.start = start
        self.end = end
        self.amp = amp

    @property
    def period(self):
        """Period of the signal in seconds.

        returns: float seconds
        """
        return ValueError('Non-periodic signal.')

    def evaluate(self, ts):
        """Evaluates the signal at the given times.

        ts: float array of times

        returns: float wave array
        """
```

```

        freqs = np.linspace(self.start, self.end, len(ts)-1)
        return self._evaluate(ts, freqs)

    def _evaluate(self, ts, freqs):
        """Helper function that evaluates the signal.

        ts: float array of times
        freqs: float array of frequencies during each interval
        """
        dts = np.diff(ts)
        dps = PI2 * freqs * dts
        phases = np.cumsum(dps)
        phases = np.insert(phases, 0, 0)
        ys = self.amp * np.cos(phases)
        return ys

class ExpoChirp(Chirp):
    """Represents a signal with varying frequency."""

    def evaluate(self, ts):
        """Evaluates the signal at the given times.

        ts: float array of times

        returns: float wave array
        """
        start, end = np.log10(self.start), np.log10(self.end)
        freqs = np.logspace(start, end, len(ts)-1)
        return self._evaluate(ts, freqs)

class SilentSignal(Signal):
    """Represents silence."""

    def evaluate(self, ts):
        """Evaluates the signal at the given times.

        ts: float array of times

        returns: float wave array
        """
        return np.zeros(len(ts))

class Impulses(Signal):
    """Represents silence."""

    def __init__(self, locations, amps=1):
        self.locations = np.asarray(locations)

```



```
        self.amps = amps

    def evaluate(self, ts):
        """Evaluates the signal at the given times.

        ts: float array of times

        returns: float wave array
        """
        ys = np.zeros(len(ts))
        indices = np.searchsorted(ts, self.locations)
        ys[indices] = self.amps
        return ys

class _Noise(Signal):
    """Represents a noise signal (abstract parent class)."""

    def __init__(self, amp=1.0):
        """Initializes a white noise signal.

        amp: float amplitude, 1.0 is nominal max
        """
        self.amp = amp

    @property
    def period(self):
        """Period of the signal in seconds.

        returns: float seconds
        """
        return ValueError('Non-periodic signal.')

class UncorrelatedUniformNoise(_Noise):
    """Represents uncorrelated uniform noise."""

    def evaluate(self, ts):
        """Evaluates the signal at the given times.

        ts: float array of times

        returns: float wave array
        """
        ys = np.random.uniform(-self.amp, self.amp, len(ts))
        return ys

class UncorrelatedGaussianNoise(_Noise):
    """Represents uncorrelated gaussian noise."""
```

```

def evaluate(self, ts):
    """Evaluates the signal at the given times.

    ts: float array of times

    returns: float wave array
    """
    ys = np.random.normal(0, self.amp, len(ts))
    return ys

class BrownianNoise(_Noise):
    """Represents Brownian noise, aka red noise."""

    def evaluate(self, ts):
        """Evaluates the signal at the given times.

        Computes Brownian noise by taking the cumulative sum
of        a uniform random series.

        ts: float array of times

        returns: float wave array
        """
        dys = np.random.uniform(-1, 1, len(ts))
        #ys = scipy.integrate.cumtrapz(dys, ts)
        ys = np.cumsum(dys)
        ys = normalize(unbias(ys), self.amp)
        return ys

class PinkNoise(_Noise):
    """Represents Brownian noise, aka red noise."""

    def __init__(self, amp=1.0, beta=1.0):
        """Initializes a pink noise signal.

        amp: float amplitude, 1.0 is nominal max
        """
        self.amp = amp
        self.beta = beta

    def make_wave(self, duration=1, start=0, framerate=11025):
        """Makes a Wave object.

        duration: float seconds
        start: float seconds
        framerate: int frames per second

```

```
        returns: Wave
        """
        signal = UncorrelatedUniformNoise()
        wave = signal.make_wave(duration, start, framerate)
        spectrum = wave.make_spectrum()

        spectrum.pink_filter(beta=self.beta)

        wave2 = spectrum.make_wave()
        wave2.unbias()
        wave2.normalize(self.amp)
        return wave2

def rest(duration):
    """Makes a rest of the given duration.

    duration: float seconds

    returns: Wave
    """
    signal = SilentSignal()
    wave = signal.make_wave(duration)
    return wave

def make_note(midi_num, duration, sig_cons=CosSignal,
             framerate=11025):
    """Make a MIDI note with the given duration.

    midi_num: int MIDI note number
    duration: float seconds
    sig_cons: Signal constructor function
    framerate: int frames per second

    returns: Wave
    """
    freq = midi_to_freq(midi_num)
    signal = sig_cons(freq)
    wave = signal.make_wave(duration, framerate=framerate)
    wave.apodize()
    return wave

def make_chord(midi_nums, duration, sig_cons=CosSignal,
             framerate=11025):
    """Make a chord with the given duration.

    midi_nums: sequence of int MIDI note numbers
```

```
    duration: float seconds
    sig_cons: Signal constructor function
    framerate: int frames per second

    returns: Wave
    """
    freqs = [midi_to_freq(num) for num in midi_nums]
    signal = sum(sig_cons(freq) for freq in freqs)
    wave = signal.make_wave(duration, framerate=framerate)
    wave.apodize()
    return wave

def midi_to_freq(midi_num):
    """Converts MIDI note number to frequency.

    midi_num: int MIDI note number

    returns: float frequency in Hz
    """
    x = (midi_num - 69) / 12.0
    freq = 440.0 * 2**x
    return freq

def sin_wave(freq, duration=1, offset=0):
    """Makes a sine wave with the given parameters.

    freq: float cycles per second
    duration: float seconds
    offset: float radians

    returns: Wave
    """
    signal = SinSignal(freq, offset=offset)
    wave = signal.make_wave(duration)
    return wave

def cos_wave(freq, duration=1, offset=0):
    """Makes a cosine wave with the given parameters.

    freq: float cycles per second
    duration: float seconds
    offset: float radians

    returns: Wave
    """
    signal = CosSignal(freq, offset=offset)
    wave = signal.make_wave(duration)
```

```
    return wave

def mag(a):
    """Computes the magnitude of a numpy array.

    a: numpy array

    returns: float
    """
    return np.sqrt(np.dot(a, a))

def zero_pad(array, n):
    """Extends an array with zeros.

    array: numpy array
    n: length of result

    returns: new NumPy array
    """
    res = np.zeros(n)
    res[:len(array)] = array
    return res

def main():

    cos_basis = cos_wave(440)
    sin_basis = sin_wave(440)

    wave = cos_wave(440, offset=math.pi/2)
    cos_cov = cos_basis.cov(wave)
    sin_cov = sin_basis.cov(wave)
    print(cos_cov, sin_cov, mag((cos_cov, sin_cov)))
    return

    wfile = WavFileWriter()
    for sig_cons in [SinSignal, TriangleSignal,
SawtoothSignal,
                    GlottalSignal, ParabolicSignal,
SquareSignal]:
        print(sig_cons)
        sig = sig_cons(440)
        wave = sig.make_wave(1)
        wave.apodize()
        wfile.write(wave)
    wfile.close()
    return
```

```
    signal = GlottalSignal(440)
    signal.plot()
    pyplot.show()
    return

    wfile = WavFileWriter()
    for m in range(60, 0, -1):
        wfile.write(make_note(m, 0.25))
    wfile.close()
    return

    wave1 = make_note(69, 1)
    wave2 = make_chord([69, 72, 76], 1)
    wave = wave1 | wave2

    wfile = WavFileWriter()
    wfile.write(wave)
    wfile.close()
    return

    sig1 = CosSignal(freq=440)
    sig2 = CosSignal(freq=523.25)
    sig3 = CosSignal(freq=660)
    sig4 = CosSignal(freq=880)
    sig5 = CosSignal(freq=987)
    sig = sig1 + sig2 + sig3 + sig4

    #wave = Wave(sig, duration=0.02)
    #wave.plot()

    wave = sig.make_wave(duration=1)
    #wave.normalize()

    wfile = WavFileWriter(wave)
    wfile.write()
    wfile.close()

if __name__ == '__main__':
    main()
--- === ---

"""This file contains code for use with "Think Stats",
by Allen B. Downey, available from greenteapress.com

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"""

from __future__ import print_function
```

```
import math
import matplotlib
import matplotlib.pyplot as plt
import numpy as np
import pandas as pd

import warnings

# customize some matplotlib attributes
#matplotlib.rc('figure', figsize=(4, 3))

#matplotlib.rc('font', size=14.0)
#matplotlib.rc('axes', labelsiz=22.0, titlesize=22.0)
#matplotlib.rc('legend', fontsize=20.0)

#matplotlib.rc('xtick.major', size=6.0)
#matplotlib.rc('xtick.minor', size=3.0)

#matplotlib.rc('ytick.major', size=6.0)
#matplotlib.rc('ytick.minor', size=3.0)

class _Brewer(object):
    """Encapsulates a nice sequence of colors.

    Shades of blue that look good in color and can be
    distinguished
    in grayscale (up to a point).

    Borrowed from http://colorbrewer2.org/
    """
    color_iter = None

    colors = ['#f7fbff', '#deebf7', '#c6dbef',
              '#9ecae1', '#6baed6', '#4292c6',
              '#2171b5', '#08519c', '#08306b'][:-1]

    # lists that indicate which colors to use depending on
    how many are used
    which_colors = [[],
                    [1],
                    [1, 3],
                    [0, 2, 4],
                    [0, 2, 4, 6],
                    [0, 2, 3, 5, 6],
                    [0, 2, 3, 4, 5, 6],
                    [0, 1, 2, 3, 4, 5, 6],
                    [0, 1, 2, 3, 4, 5, 6, 7],
                    [0, 1, 2, 3, 4, 5, 6, 7, 8],
```

```

    ]

    current_figure = None

    @classmethod
    def Colors(cls):
        """Returns the list of colors.
        """
        return cls.colors

    @classmethod
    def ColorGenerator(cls, num):
        """Returns an iterator of color strings.

        n: how many colors will be used
        """
        for i in cls.which_colors[num]:
            yield cls.colors[i]
        raise StopIteration('Ran out of colors in _Brewer.')

    @classmethod
    def InitIter(cls, num):
        """Initializes the color iterator with the given
number of colors."""
        cls.color_iter = cls.ColorGenerator(num)
        fig = plt.gcf()
        cls.current_figure = fig

    @classmethod
    def ClearIter(cls):
        """Sets the color iterator to None."""
        cls.color_iter = None
        cls.current_figure = None

    @classmethod
    def GetIter(cls, num):
        """Gets the color iterator."""
        fig = plt.gcf()
        if fig != cls.current_figure:
            cls.InitIter(num)
            cls.current_figure = fig

        if cls.color_iter is None:
            cls.InitIter(num)

        return cls.color_iter

def _UnderrideColor(options):
    """If color is not in the options, chooses a color.

```



```
    """
    if 'color' in options:
        return options

    # get the current color iterator; if there is none, init
one    color_iter = _Brewer.GetIter(5)

    try:
        options['color'] = next(color_iter)
    except StopIteration:
        # if you run out of colors, initialize the color
iterator    # and try again
        warnings.warn('Ran out of colors. Starting over.')
        _Brewer.ClearIter()
        _UnderrideColor(options)

    return options


def PrePlot(num=None, rows=None, cols=None):
    """Takes hints about what's coming.

    num: number of lines that will be plotted
    rows: number of rows of subplots
    cols: number of columns of subplots
    """
    if num:
        _Brewer.InitIter(num)

    if rows is None and cols is None:
        return

    if rows is not None and cols is None:
        cols = 1

    if cols is not None and rows is None:
        rows = 1

    # resize the image, depending on the number of rows and
cols    size_map = {(1, 1): (8, 6),
                    (1, 2): (12, 6),
                    (1, 3): (12, 6),
                    (1, 4): (12, 5),
                    (1, 5): (12, 4),
                    (2, 2): (10, 10),
                    (2, 3): (16, 10),
                    (3, 1): (8, 10),
```

```
        (4, 1): (8, 12),
    }

    if (rows, cols) in size_map:
        fig = plt.gcf()
        fig.set_size_inches(*size_map[rows, cols])

    # create the first subplot
    if rows > 1 or cols > 1:
        ax = plt.subplot(rows, cols, 1)
        global SUBPLOT_ROWS, SUBPLOT_COLS
        SUBPLOT_ROWS = rows
        SUBPLOT_COLS = cols
    else:
        ax = plt.gca()

    return ax

def SubPlot(plot_number, rows=None, cols=None, **options):
    """Configures the number of subplots and changes the
    current plot.

    rows: int
    cols: int
    plot_number: int
    options: passed to subplot
    """
    rows = rows or SUBPLOT_ROWS
    cols = cols or SUBPLOT_COLS
    return plt.subplot(rows, cols, plot_number, **options)

def _Underride(d, **options):
    """Add key-value pairs to d only if key is not in d.

    If d is None, create a new dictionary.

    d: dictionary
    options: keyword args to add to d
    """
    if d is None:
        d = {}

    for key, val in options.items():
        d.setdefault(key, val)

    return d
```

```
def Clf():
    """Clears the figure and any hints that have been set."""
    global LOC
    LOC = None
    _Brewer.ClearIter()
    plt.clf()
    fig = plt.gcf()
    fig.set_size_inches(8, 6)

def Figure(**options):
    """Sets options for the current figure."""
    _Underride(options, figsize=(6, 8))
    plt.figure(**options)

def Plot(obj, ys=None, style='', **options):
    """Plots a line.

    Args:
        obj: sequence of x values, or Series, or anything with
    Render()
        ys: sequence of y values
        style: style string passed along to plt.plot
        options: keyword args passed to plt.plot
    """
    options = _UnderrideColor(options)
    label = getattr(obj, 'label', '_nolegend_')
    options = _Underride(options, linewidth=3, alpha=0.7,
label=label)

    xs = obj
    if ys is None:
        if hasattr(obj, 'Render'):
            xs, ys = obj.Render()
        if isinstance(obj, pd.Series):
            ys = obj.values
            xs = obj.index

    if ys is None:
        plt.plot(xs, style, **options)
    else:
        plt.plot(xs, ys, style, **options)

def Vlines(xs, y1, y2, **options):
    """Plots a set of vertical lines.

    Args:
        xs: sequence of x values
```

```
    y1: sequence of y values
    y2: sequence of y values
    options: keyword args passed to plt.vlines
    """
    options = _UnderrideColor(options)
    options = _Underride(options, linewidth=1, alpha=0.5)
    plt.vlines(xs, y1, y2, **options)

def Hlines(ys, x1, x2, **options):
    """Plots a set of horizontal lines.

    Args:
        ys: sequence of y values
        x1: sequence of x values
        x2: sequence of x values
        options: keyword args passed to plt.vlines
    """
    options = _UnderrideColor(options)
    options = _Underride(options, linewidth=1, alpha=0.5)
    plt.hlines(ys, x1, x2, **options)

def axvline(x, **options):
    """Plots a vertical line.

    Args:
        x: x location
        options: keyword args passed to plt.axvline
    """
    options = _UnderrideColor(options)
    options = _Underride(options, linewidth=1, alpha=0.5)
    plt.axvline(x, **options)

def axhline(y, **options):
    """Plots a horizontal line.

    Args:
        y: y location
        options: keyword args passed to plt.axhline
    """
    options = _UnderrideColor(options)
    options = _Underride(options, linewidth=1, alpha=0.5)
    plt.axhline(y, **options)

def tight_layout(**options):
    """Adjust subplots to minimize padding and margins.
    """
```

```
options = _Underride(options,
                      wspace=0.1, hspace=0.1,
                      left=0, right=1,
                      bottom=0, top=1)
plt.tight_layout()
plt.subplots_adjust(**options)

def FillBetween(xs, y1, y2=None, where=None, **options):
    """Fills the space between two lines.

    Args:
        xs: sequence of x values
        y1: sequence of y values
        y2: sequence of y values
        where: sequence of boolean
        options: keyword args passed to plt.fill_between
    """
    options = _UnderrideColor(options)
    options = _Underride(options, linewidth=0, alpha=0.5)
    plt.fill_between(xs, y1, y2, where, **options)

def Bar(xs, ys, **options):
    """Plots a line.

    Args:
        xs: sequence of x values
        ys: sequence of y values
        options: keyword args passed to plt.bar
    """
    options = _UnderrideColor(options)
    options = _Underride(options, linewidth=0, alpha=0.6)
    plt.bar(xs, ys, **options)

def Scatter(xs, ys=None, **options):
    """Makes a scatter plot.

    xs: x values
    ys: y values
    options: options passed to plt.scatter
    """
    options = _Underride(options, color='blue', alpha=0.2,
                          s=30, edgecolors='none')

    if ys is None and isinstance(xs, pd.Series):
        ys = xs.values
        xs = xs.index
```

```

plt.scatter(xs, ys, **options)

def HexBin(xs, ys, **options):
    """Makes a scatter plot.

    xs: x values
    ys: y values
    options: options passed to plt.scatter
    """
    options = _Underride(options, cmap=matplotlib.cm.Blues)
    plt.hexbin(xs, ys, **options)

def Pdf(pdf, **options):
    """Plots a Pdf, Pmf, or Hist as a line.

    Args:
        pdf: Pdf, Pmf, or Hist object
        options: keyword args passed to plt.plot
    """
    low, high = options.pop('low', None), options.pop('high',
None)
    n = options.pop('n', 101)
    xs, ps = pdf.Render(low=low, high=high, n=n)
    options = _Underride(options, label=pdf.label)
    Plot(xs, ps, **options)

def Pdfs(pdfs, **options):
    """Plots a sequence of PDFs.

    Options are passed along for all PDFs. If you want
different
options for each pdf, make multiple calls to Pdf.

    Args:
        pdfs: sequence of PDF objects
        options: keyword args passed to plt.plot
    """
    for pdf in pdfs:
        Pdf(pdf, **options)

def Hist(hist, **options):
    """Plots a Pmf or Hist with a bar plot.

    The default width of the bars is based on the minimum
difference
between values in the Hist. If that's too small, you can

```

```

override
    it by providing a width keyword argument, in the same
units
    as the values.

    Args:
        hist: Hist or Pmf object
        options: keyword args passed to plt.bar
    """
    # find the minimum distance between adjacent values
    xs, ys = hist.Render()

    # see if the values support arithmetic
    try:
        xs[0] - xs[0]
    except TypeError:
        # if not, replace values with numbers
        labels = [str(x) for x in xs]
        xs = np.arange(len(xs))
        plt.xticks(xs+0.5, labels)

    if 'width' not in options:
        try:
            options['width'] = 0.9 * np.diff(xs).min()
        except TypeError:
            warnings.warn("Hist: Can't compute bar width
automatically."
                        "Check for non-numeric types in
Hist."
                        "Or try providing width option."
                        )

    options = _Underride(options, label=hist.label)
    options = _Underride(options, align='center')
    if options['align'] == 'left':
        options['align'] = 'edge'
    elif options['align'] == 'right':
        options['align'] = 'edge'
        options['width'] *= -1

    Bar(xs, ys, **options)

def Hists(hists, **options):
    """Plots two histograms as interleaved bar plots.

    Options are passed along for all PMFs. If you want
different
    options for each pmf, make multiple calls to Pmf.
```

```

    Args:
        hists: list of two Hist or Pmf objects
        options: keyword args passed to plt.plot
    """
    for hist in hists:
        Hist(hist, **options)

def Pmf(pmf, **options):
    """Plots a Pmf or Hist as a line.

    Args:
        pmf: Hist or Pmf object
        options: keyword args passed to plt.plot
    """
    xs, ys = pmf.Render()
    low, high = min(xs), max(xs)

    width = options.pop('width', None)
    if width is None:
        try:
            width = np.diff(xs).min()
        except TypeError:
            warnings.warn("Pmf: Can't compute bar width
automatically."
                        "Check for non-numeric types in
Pmf."
                        "Or try providing width option.")

    points = []

    lastx = np.nan
    lasty = 0
    for x, y in zip(xs, ys):
        if (x - lastx) > 1e-5:
            points.append((lastx, 0))
            points.append((x, 0))

            points.append((x, lasty))
            points.append((x, y))
            points.append((x+width, y))

            lastx = x + width
            lasty = y
    points.append((lastx, 0))
    pxs, pys = zip(*points)

    align = options.pop('align', 'center')
    if align == 'center':
        pxs = np.array(pxs) - width/2.0
    if align == 'right':

```



```

        pxs = np.array(pxs) - width

    options = _Underride(options, label=pmf.label)
    Plot(pxs, pys, **options)

def Pmfs(pmfs, **options):
    """Plots a sequence of PMFs.

    Options are passed along for all PMFs. If you want
different
    options for each pmf, make multiple calls to Pmf.

    Args:
        pmfs: sequence of PMF objects
        options: keyword args passed to plt.plot
    """
    for pmf in pmfs:
        Pmf(pmf, **options)

def Diff(t):
    """Compute the differences between adjacent elements in a
sequence.

    Args:
        t: sequence of number

    Returns:
        sequence of differences (length one less than t)
    """
    diffs = [t[i+1] - t[i] for i in range(len(t)-1)]
    return diffs

def Cdf(cdf, complement=False, transform=None, **options):
    """Plots a CDF as a line.

    Args:
        cdf: Cdf object
        complement: boolean, whether to plot the complementary
CDF
        transform: string, one of 'exponential', 'pareto',
'weibull', 'gumbel'
        options: keyword args passed to plt.plot

    Returns:
        dictionary with the scale options that should be passed
to
        Config, Show or Save.

```

```

    """
    xs, ps = cdf.Render()
    xs = np.asarray(xs)
    ps = np.asarray(ps)

    scale = dict(xscale='linear', yscale='linear')

    for s in ['xscale', 'yscale']:
        if s in options:
            scale[s] = options.pop(s)

    if transform == 'exponential':
        complement = True
        scale['yscale'] = 'log'

    if transform == 'pareto':
        complement = True
        scale['yscale'] = 'log'
        scale['xscale'] = 'log'

    if complement:
        ps = [1.0-p for p in ps]

    if transform == 'weibull':
        xs = np.delete(xs, -1)
        ps = np.delete(ps, -1)
        ps = [-math.log(1.0-p) for p in ps]
        scale['xscale'] = 'log'
        scale['yscale'] = 'log'

    if transform == 'gumbel':
        xs = np.delete(xs, 0)
        ps = np.delete(ps, 0)
        ps = [-math.log(p) for p in ps]
        scale['yscale'] = 'log'

    options = _Underride(options, label=cdf.label)
    Plot(xs, ps, **options)
    return scale

def Cdfs(cdfs, complement=False, transform=None, **options):
    """Plots a sequence of CDFs.

    cdfs: sequence of CDF objects
    complement: boolean, whether to plot the complementary CDF
    transform: string, one of 'exponential', 'pareto',
    'weibull', 'gumbel'
    options: keyword args passed to plt.plot
    """

```

```

    for cdf in cdfs:
        Cdf(cdf, complement, transform, **options)

def Contour(obj, pcolor=False, contour=True, imshow=False,
**options):
    """Makes a contour plot.

    d: map from (x, y) to z, or object that provides GetDict
    pcolor: boolean, whether to make a pseudocolor plot
    contour: boolean, whether to make a contour plot
    imshow: boolean, whether to use plt.imshow
    options: keyword args passed to plt.pcolor and/or
plt.contour
    """
    try:
        d = obj.GetDict()
    except AttributeError:
        d = obj

    _Underride(options, linewidth=3, cmap=matplotlib.cm.Blues)

    xs, ys = zip(*d.keys())
    xs = sorted(set(xs))
    ys = sorted(set(ys))

    X, Y = np.meshgrid(xs, ys)
    func = lambda x, y: d.get((x, y), 0)
    func = np.vectorize(func)
    Z = func(X, Y)

    x_formatter =
matplotlib.ticker.ScalarFormatter(useOffset=False)
    axes = plt.gca()
    axes.xaxis.set_major_formatter(x_formatter)

    if pcolor:
        plt.pcolormesh(X, Y, Z, **options)
    if contour:
        cs = plt.contour(X, Y, Z, **options)
        plt.clabel(cs, inline=1, fontsize=10)
    if imshow:
        extent = xs[0], xs[-1], ys[0], ys[-1]
        plt.imshow(Z, extent=extent, **options)

def Pcolor(xs, ys, zs, pcolor=True, contour=False, **options):
    """Makes a pseudocolor plot.

    xs:

```

```

    ys:
    zs:
    pcolor: boolean, whether to make a pseudocolor plot
    contour: boolean, whether to make a contour plot
    options: keyword args passed to plt.pcolor and/or
plt.contour
    """
    _Underride(options, linewidth=3, cmap=matplotlib.cm.Blues)

    X, Y = np.meshgrid(xs, ys)
    Z = zs

    x_formatter =
matplotlib.ticker.ScalarFormatter(useOffset=False)
    axes = plt.gca()
    axes.xaxis.set_major_formatter(x_formatter)

    if pcolor:
        plt.pcolormesh(X, Y, Z, **options)

    if contour:
        cs = plt.contour(X, Y, Z, **options)
        plt.clabel(cs, inline=1, fontsize=10)

def Text(x, y, s, **options):
    """Puts text in a figure.

    x: number
    y: number
    s: string
    options: keyword args passed to plt.text
    """
    options = _Underride(options,
                           fontsize=16,
                           verticalalignment='top',
                           horizontalalignment='left')
    plt.text(x, y, s, **options)

LEGEND = True
LOC = None

def Config(**options):
    """Configures the plot.

    Pulls options out of the option dictionary and passes
    them to
    the corresponding plt functions.
    """

```

```
names = ['title', 'xlabel', 'ylabel', 'xscale', 'yscale',
        'xticks', 'yticks', 'axis', 'xlim', 'ylim']

for name in names:
    if name in options:
        getattr(plt, name)(options[name])

global LEGEND
LEGEND = options.get('legend', LEGEND)

# see if there are any elements with labels;
# if not, don't draw a legend
ax = plt.gca()
handles, labels = ax.get_legend_handles_labels()

if LEGEND and len(labels) > 0:
    global LOC
    LOC = options.get('loc', LOC)
    frameon = options.get('frameon', True)

    try:
        plt.legend(loc=LOC, frameon=frameon)
    except UserWarning:
        pass

# x and y ticklabels can be made invisible
val = options.get('xticklabels', None)
if val is not None:
    if val == 'invisible':
        ax = plt.gca()
        labels = ax.get_xticklabels()
        plt.setp(labels, visible=False)

val = options.get('yticklabels', None)
if val is not None:
    if val == 'invisible':
        ax = plt.gca()
        labels = ax.get_yticklabels()
        plt.setp(labels, visible=False)

def set_font_size(title_size=16, label_size=16,
                  ticklabel_size=14, legend_size=14):
    """Set font sizes for the title, labels, ticklabels, and
    legend.
    """
    def set_text_size(texts, size):
        for text in texts:
            text.set_size(size)

    ax = plt.gca()
```

```
# TODO: Make this function more robust if any of these
elements
# is missing.

# title
ax.title.set_size(title_size)

# x axis
ax.xaxis.label.set_size(label_size)
set_text_size(ax.xaxis.get_ticklabels(), ticklabel_size)

# y axis
ax.yaxis.label.set_size(label_size)
set_text_size(ax.yaxis.get_ticklabels(), ticklabel_size)

# legend
legend = ax.get_legend()
if legend is not None:
    set_text_size(legend.texts, legend_size)

def bigger_text():
    sizes = dict(title_size=16, label_size=16,
ticklabel_size=14, legend_size=14)
    set_font_size(**sizes)

def Show(**options):
    """Shows the plot.

    For options, see Config.

    options: keyword args used to invoke various plt functions
    """
    clf = options.pop('clf', True)
    Config(**options)
    plt.show()
    if clf:
        Clf()

def Plotly(**options):
    """Shows the plot.

    For options, see Config.

    options: keyword args used to invoke various plt functions
    """
    clf = options.pop('clf', True)
```

```

Config(**options)
import plotly.plotly as plotly
url = plotly.plot_mpl(plt.gcf())
if clf:
    Clf()
return url

```

```

def Save(root=None, formats=None, **options):
    """Saves the plot in the given formats and clears the
figure.

```

For options, see Config.

Note: With a capital S, this is the original save, maintained for compatibility. New code should use save(), which works better with my newer code, especially in Jupyter notebooks.

```

Args:
    root: string filename root
    formats: list of string formats
    options: keyword args used to invoke various plt
functions
"""
    clf = options.pop('clf', True)

    save_options = {}
    for option in ['bbox_inches', 'pad_inches']:
        if option in options:
            save_options[option] = options.pop(option)

    # TODO: falling Config inside Save was probably a
mistake, but removing
    # it will require some work
    Config(**options)

    if formats is None:
        formats = ['pdf', 'png']

    try:
        formats.remove('plotly')
        Plotly(clf=False)
    except ValueError:
        pass

    if root:
        for fmt in formats:
            SaveFormat(root, fmt, **save_options)

```

```
    if clf:
        Clf()

def save(root, formats=None, **options):
    """Saves the plot in the given formats and clears the
    figure.

    For options, see plt.savefig.

    Args:
        root: string filename root
        formats: list of string formats
        options: keyword args passed to plt.savefig
    """
    if formats is None:
        formats = ['pdf', 'png']

    try:
        formats.remove('plotly')
        Plotly(clf=False)
    except ValueError:
        pass

    for fmt in formats:
        SaveFormat(root, fmt, **options)

def SaveFormat(root, fmt='eps', **options):
    """Writes the current figure to a file in the given
    format.

    Args:
        root: string filename root
        fmt: string format
    """
    _Underride(options, dpi=300)
    filename = '%s.%s' % (root, fmt)
    print('Writing', filename)
    plt.savefig(filename, format=fmt, **options)

# provide aliases for calling functions with lower-case names
preplot = PrePlot
subplot = SubPlot
clf = Clf
figure = Figure
plot = Plot
vlines = Vlines
hlines = Hlines
```



```
fill_between = FillBetween
text = Text
scatter = Scatter
pmf = Pmf
pmfs = Pmfs
hist = Hist
hists = Hists
diff = Diff
cdf = Cdf
cdfs = Cdfs
contour = Contour
pcolor = Pcolor
config = Config
show = Show

def main():
    color_iter = _Brewer.ColorGenerator(7)
    for color in color_iter:
        print(color)

if __name__ == '__main__':
    main()
```