### Predictive Analytics, Classification, and Decision Trees

Data Science Dojo



## Agenda

- Introduction to predictive analytics
- Introduction to classification
- Decision Tree Classifier
- Hands-on Lab: Building a decision tree classifier using R



# INTRODUCTION TO PREDICTIVE ANALYTICS



## Family and Personal Life

- Location
  - Microsoft and Nokia predict future location based on cellular phone and location data
- Life Events
  - Target predicts customer pregnancy
- Divorce and infidelity
  - University and clinical researchers can predict this as well!



## Friendship and Love

- Friendship and connection
  - Facebook and LinkedIn predict your personal connections
- Love
  - Every dating site tries to predict potential matches
  - OkCupid tracks which message content is most likely to elicit a response

data science for everyone

#### Telcos, Retail, and More

#### FedEx

 Predicts defection to a competitor with 65-90% accuracy

#### Amazon

• 35% sales come from product recommendation







#### **Social Networks**

Face recognition in Facebook posts

Performed better than humans

**97%** accuracy in recognizing faces







#### **Customer Churn**

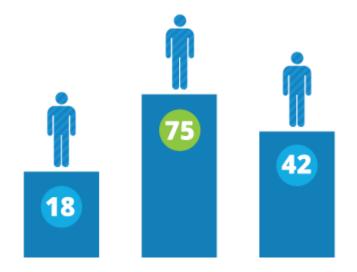
Keep customers before they leave

Advanced detect allows for customer retention strategies to be employed

**36%** reduction in customer turnover







**40%** reduction in customer calls

#### **Lead Scoring**

Pin-pointing which leads to nurture

Allows sales resources to be more focused towards leads with higher probable conversions







**3.6 X** more coupons than before are sent out

#### **Coupon Redemption**

Knowing the liability to bottom-line

Most coupons go un-redeemed. Knowing exactly how many allows you to plan more coupons by having less future liability.



#### Even In Law Enforcement....

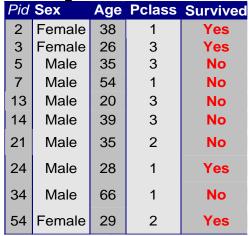




#### INTRODUCTION TO CLASSIFICATION

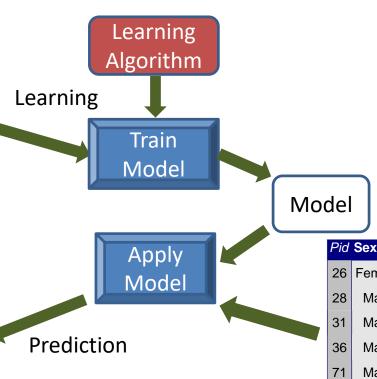


## **Supervised Learning**



**Training Set** 





Test Set

Ago Polace o

	riu	Sex	Age	rciass	Survive
	26	Female	38	3	?
	28	Male	19	1	?
,	31	Male	40	1	?
	36	Male	42	1	?
	71	Male	32	2	?



#### The Classification Task

- Given a collection of records (training set)
  - Two attribute types: predictors and class
  - Find a model to map predictor set to class
  - Class is
    - Categorical
    - Nominal (almost always)



#### The Classification Task

- Goal: Assign new records a correct class
  - Training set used to create model
  - Test set used to check
  - Predict test set classes to assess correctness
  - Split data into training and test sets
    - **70/30, 60/40, 50/50**

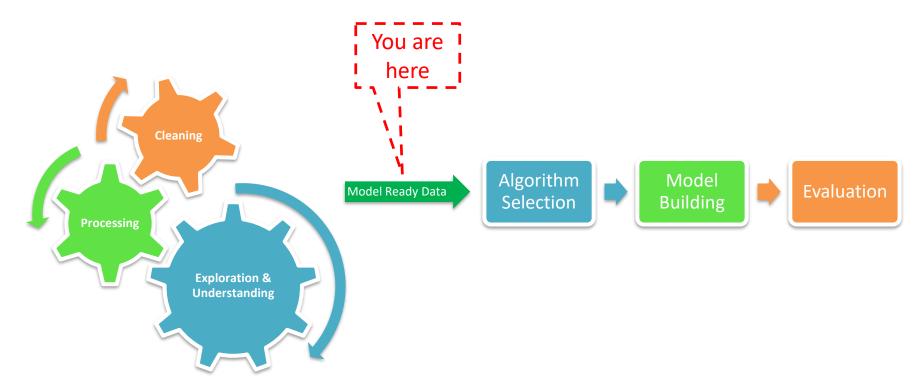


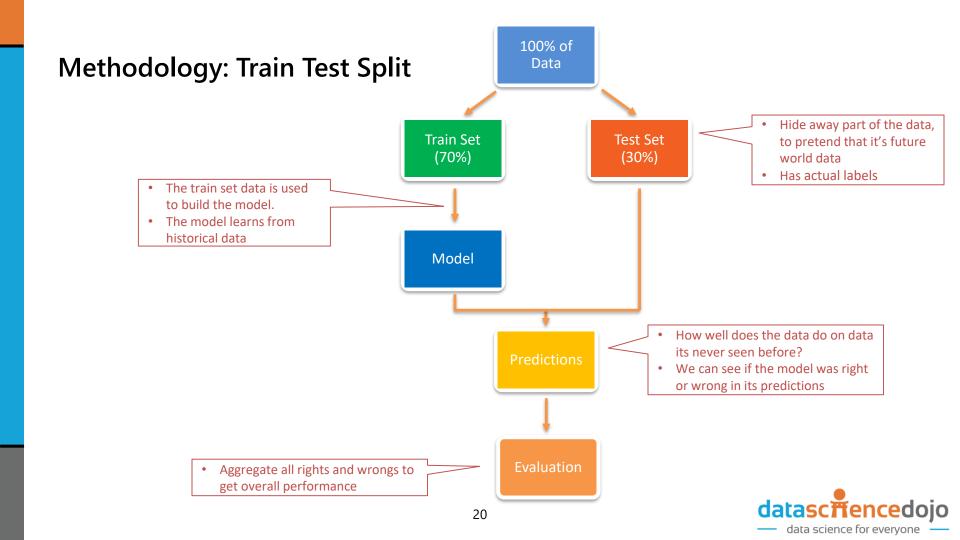
## Train Test Split Methodology

- Goal: Assign new records a correct class
  - Training set used to create model
  - **Test set** used to check
  - Predict test set classes to assess correctness
  - Split data into training and test sets
    - **70/30, 60/40, 50/50**



#### **Data Mining Framework**



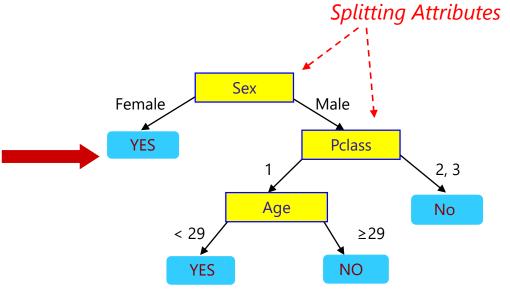


#### **DECISION TREE LEARNING**



## **Decision Tree Learning**

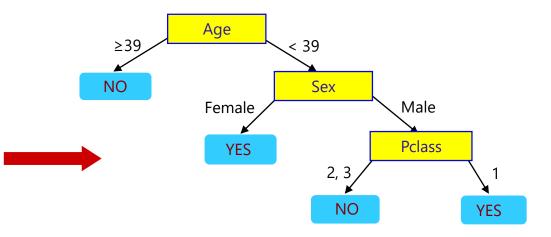
Pid	Sex	Age	<b>Pclass</b>	Survived
2	Female	38	1	Yes
3	Female	26	3	Yes
5	Male	35	3	No
7	Male	54	1	No
13	Male	20	3	No
14	Male	39	3	No
21	Male	35	2	No
24	Male	28	1	Yes
34	Male	66	1	No
54	Female	29	2	Yes





#### A Different Decision Tree

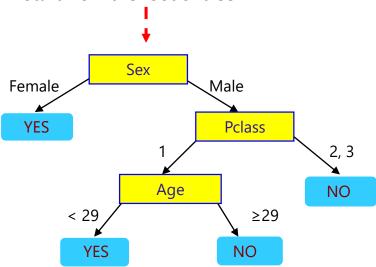
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There could be more than one tree that fits the same data!



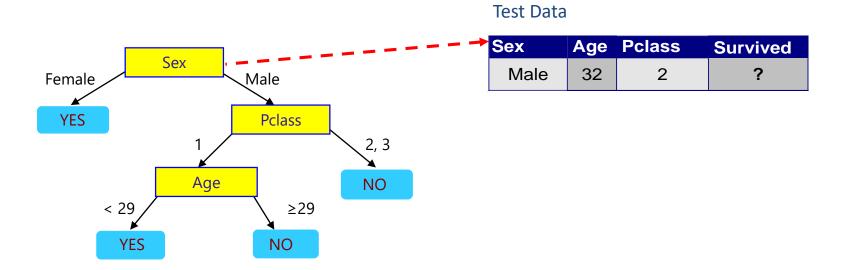
Start from the root of tree.

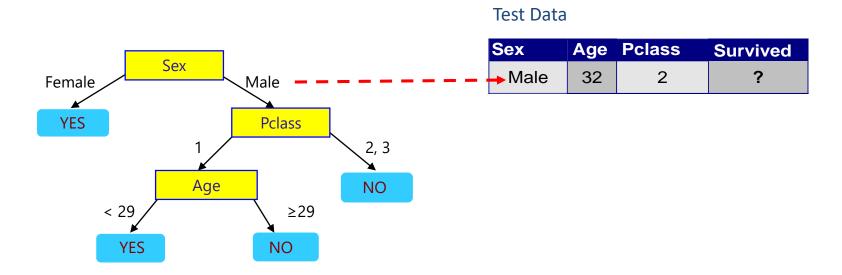


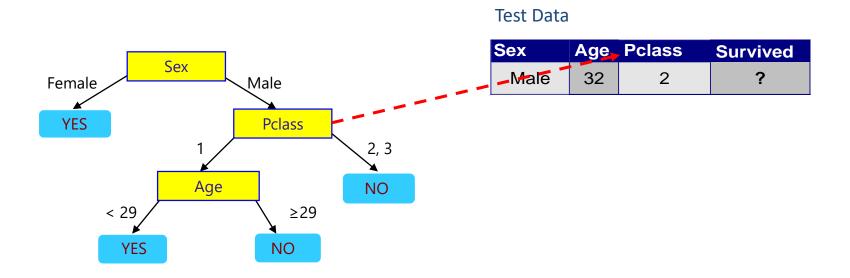
#### Test Data

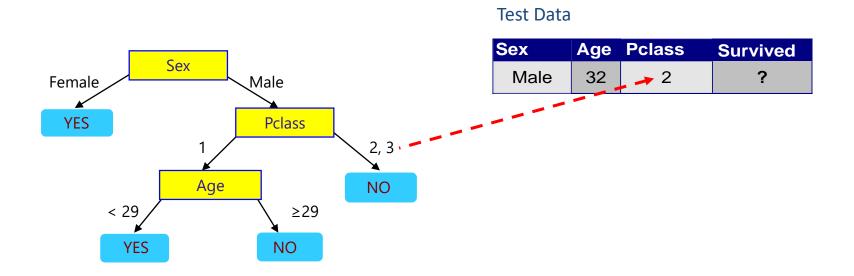
Sex	Age	Pclass	Survived	
Male	32	2	?	

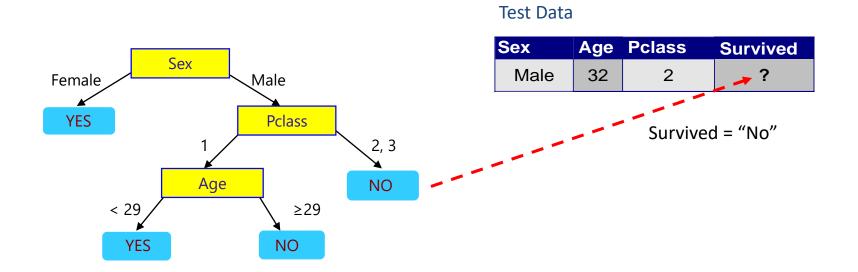




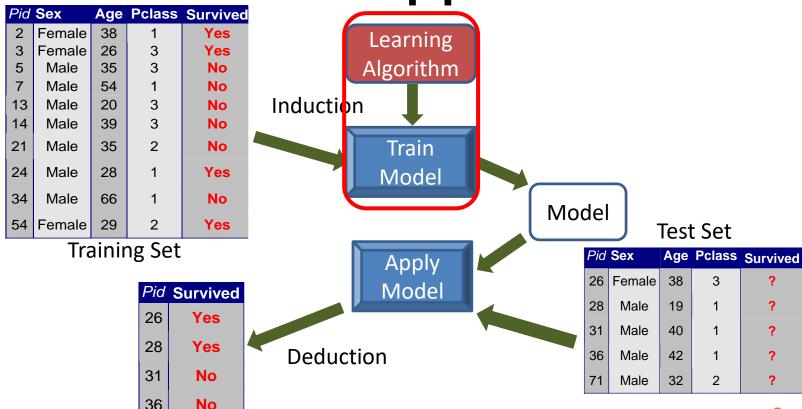








**Decision Tree Application** 





71

No

#### How Do We Get A Tree?

- Exponentially many decision trees are possible
- Finding the optimal tree is infeasible
- Greedy methods that find near-optimal solutions do exist



#### Tree Induction

- Greedy strategy
  - Split based on attribute test that optimizes a criterion
- Issues
  - How to split the records
    - What attribute test condition?
    - How to determine the best split?
    - When do we stop?



#### Tree Induction

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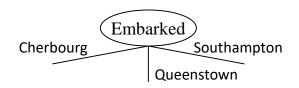
## **How to Specify Test Condition?**

- Attribute types
  - Nominal
  - Ordinal
  - Continuous
- Order of split
  - 2-way split
  - Multi-way split

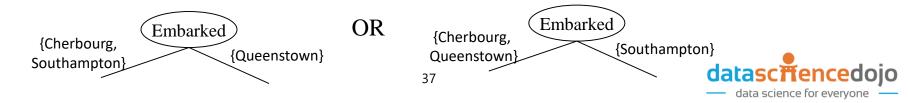


## Splitting: Nominal Attributes

Multi-way split: As many partitions as distinct values.

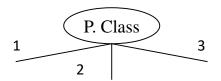


Binary split: Divide values into two subsets.
 Need to find optimal partitioning.



## Splitting: Ordinal Attributes

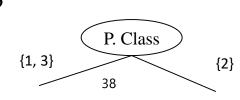
Multi-way split: As many partitions as distinct values.



 Binary split: Divides values into two subsets. Need to find optimal partitioning.



What about this split?



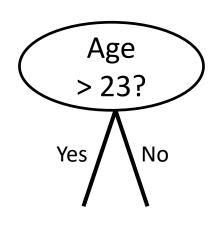


## Splitting: Continuous Attributes

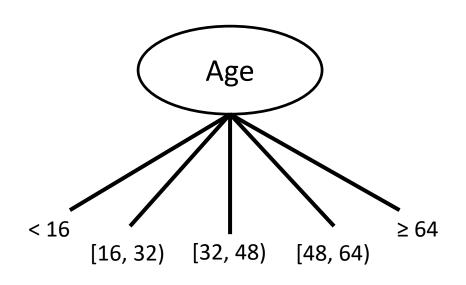
- Discretize: transform to ordinal categorical attribute
  - Static "bucket" once at the beginning
  - Dynamic "bucket" at each node
    - Equal interval bucketing
    - Equal frequency bucketing (percentiles)
    - Clustering
    - Sweep Consider all possible splits
      - Usually more computationally intensive



#### **Splitting on Continuous Attributes**



**Binary Split** 



Multi-way Split



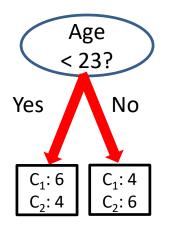
### Tree Induction

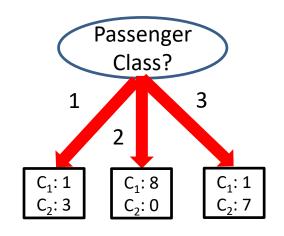
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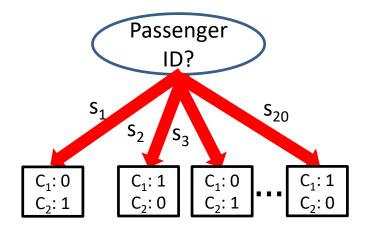


# What is The Best Split?

Before Splitting: 10 records of class 1, 10 records of class 2







Which test condition is the best?



# What is The Best Split?

- Greedy approach
  - Homogeneous class distribution preferred
- Need a measure of node impurity

C<sub>1</sub>: 5 C<sub>2</sub>: 5

Non-homogeneous

High degree of impurity

C<sub>1</sub>: 9 C<sub>2</sub>: 1

Homogeneous

Low degree of impurity



# Measures of Node Impurity

- Gini Index
- Entropy
- Misclassification error



# Impurity Measure: GINI

$$GINI(t) = 1 - \sum_{j} [p(j|t)]^{2}$$

- p(j | t) is the relative frequency of class j at node t
- Maximum (1  $1/n_c$ ) when records are equally distributed among all classes, implying least interesting information
  - $n_c$ =number of classes
- Minimum (0.0) when all records belong to one class, implying most interesting information

$C_1$	0
C <sub>2</sub>	6
Gini=0.000	

Gini=0.278	
C <sub>2</sub>	5
$C_1$	1

Gini≒	0.444
C <sub>2</sub>	4
$C_1$	2

$C_1$	3
C <sub>2</sub>	3
Gini=0.500	



Impurity Measure: GINI

C<sub>1</sub>: Dead C<sub>2</sub>: Survived

$$GINI(t) = 1 - \sum_{j} [p(j|t)]^{2}$$

$$P(C1) = 0/6 = 0$$
  $P(C2) = 6/6 = 1$ 

Gini = 
$$1 - P(C1)^2 - P(C2)^2 = 1 - 0 - 1 = 0$$

$$P(C1) = 1/6$$
  $P(C2) = 5/6$ 

Gini = 
$$1 - (1/6)^2 - (5/6)^2 = 0.278$$

$$P(C1) = 2/6$$
  $P(C2) = 4/6$ 

Gini = 
$$1 - (2/6)^2 - (4/6)^2 = 0.444$$



## Impurity Measure: GINI

When a node p is split into k partitions (children), the quality of split is computed as:

$$GINI(split, p) = \sum_{i=1}^{k} \frac{n_i}{n} GINI(i)$$

where

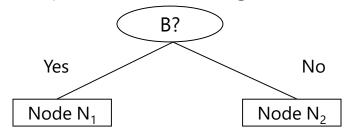
n<sub>i</sub> = number of records at child i

n = number of records at node p



## Impurity Measure: GINI

- Split data into two partitions
- Partition measurements are weighted
  - Larger and purer partitions are sought after



	Parent
$C_1$	6
$C_2$	6
Gini = 0.500	

Gini(N <sub>1</sub> )
$= 1 - (5/7)^2 - (2/7)^2$
= 0.408

Gini(
$$N_2$$
)  
= 1 - (1/5)<sup>2</sup>- (4/5)<sup>2</sup>  
= 0.320

	N <sub>1</sub>	N <sub>2</sub>
$C_1$	5	1
C <sub>2</sub>	2	4
Gini=0.371		

Gini(B?, Parent) = 7/12 \* 0.408 + 5/12 \* 0.320 = 0.371



## **Impurity Measure: Entropy**

$$Entropy(t) = -\sum_{j} p(j | t) \log_2(p(j | t))$$

- p(j|t) is the relative frequency of class j at node t
- Maximum: records equally distributed
- Minimum: all records belong to one class



# Impurity Measure: Entropy

$$Entropy(t) = -\sum_{j} p(j \mid t) \log_{2} p(j \mid t)$$

$$P(C1) = 0/6 = 0$$
  $P(C2) = 6/6 = 1$   
 $Entropy = -0 log 0 - 1 log 1 = -0 - 0 = 0$ 

$$P(C1) = 1/6$$
  $P(C2) = 5/6$   
 $Entropy = -(1/6) log_2 (1/6) - (5/6) log_2 (5/6) = 0.65$ 

$$P(C1) = 2/6$$
  $P(C2) = 4/6$   
 $Entropy = -(2/6) log_2(2/6) - (4/6) log_2(4/6) = 0.92$ 



# Impurity Measure: Information

$$GAIN_{split} = Entropy(p) - \left(\sum_{i=1}^{k} \frac{n_i}{n} Entropy(i)\right)$$

- Node p is split into k partitions
- n<sub>i</sub> is number of records in partition i
- Measures reduction in entropy
- Choose split that maximizes GAIN
- Tends to prefer splits with large number of partitions



#### Impurity Measure: Classification Error

$$Error(t) = 1 - \max_{i} P(i \mid t)$$

- Maximum: records are equally distributed
- Minimum: all records belong to one class
- Similar to information gain
  - Less sensitive for > 2 or 3 splits
  - Less prone to overfitting



## Impurity Measure: Classification Error

$$Error(t) = 1 - \max_{i} P(i \mid t)$$

$C_1$	0
C <sub>2</sub>	6

$$P(C1) = 0/6 = 0$$
  $P(C2) = 6/6 = 1$   
 $Error = 1 - max(0, 1) = 1 - 1 = 0$ 

$$P(C1) = 1/6$$
  $P(C2) = 5/6$   
 $Error = 1 - max (1/6, 5/6) = 1 - 5/6 = 1/6$ 

$$P(C1) = 2/6$$
  $P(C2) = 4/6$   
 $Error = 1 - max (2/6, 4/6) = 1 - 4/6 = 1/3$ 



### Tree Induction

- Greedy strategy
  - Split based attribute test that optimizes a criterion
- Issues
  - How to split the records
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# Sample Stopping Criteria

- All the records belong to the same class
- All the records have similar attribute values
- Fixed termination or pruning
  - Number of Levels
  - Number of Leaf Nodes
  - Minimum samples per leaf node



## **Decision Trees - PROS**

#### Intuitive

Easy interpretation for small trees

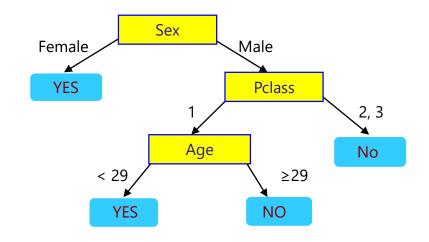
#### Non parametric

 Incorporate both numeric and categorical attributes

#### Fast

 Once rules are developed, prediction is rapid

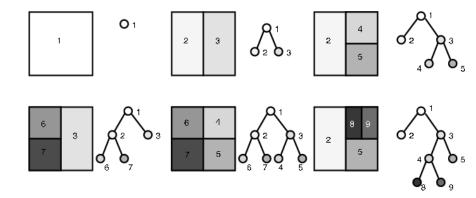
Robust to outliers





### **Decision Trees - CONS**

- Overfitting
  - Must be trained with great care
- Rectangular Classification
  - Recursive partitioning of data may not capture complex relationships





## QUESTIONS



## HANDS-ON LAB: BUILDING A DECISION TREE CLASSIFIER USING R

