# How Unreliable Computers Can Usually Agree (Sort Of) A Brief Tour of the Raft Algorithm

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Introduction to Consensus

#### Computers are terrible

- Computers prone to failure
- Unreliable networks
- Availability
- How to avoid involving people when things fail

#### Effective Consensus Algorithms

- Consistency between participant state machines
- Tolerant of failure of 1 or more participants
- Tolerant of unreliable networks and network partition

#### Features of Consensus Algorithms

- Agreement
- Validity
- Termination

#### **CAP Theorem**

- Consistency
- Availability
- Partition Tolerance

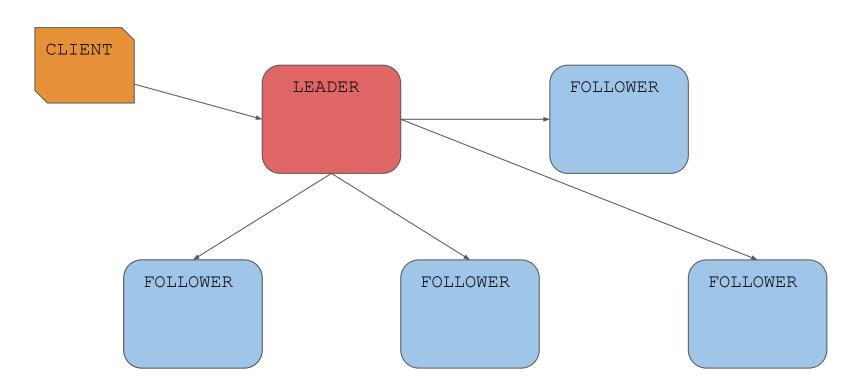
#### What Could Possibly Go Wrong?

- Fail-stop
- Fail-recover
- Network partition
- Byzantine failure

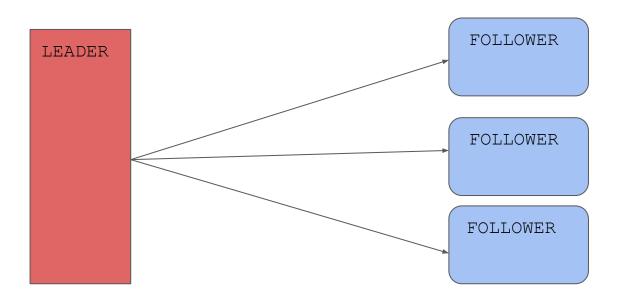
#### Byzantine Failure



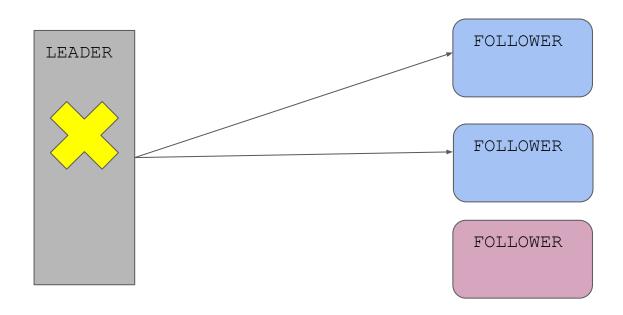
#### Terms



#### 2-Phase Commit

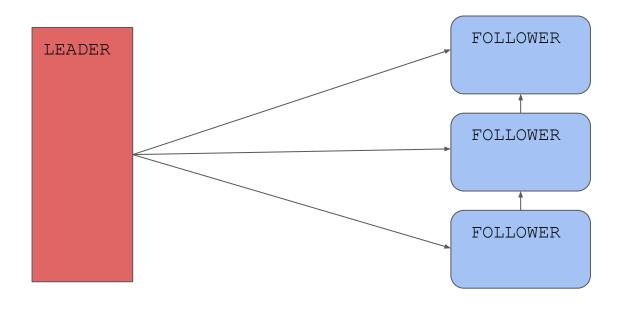


#### 2-Phase Commit - Leader Fail-Stop

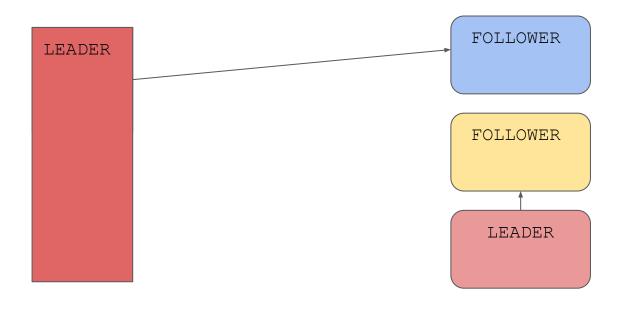




#### **3-Phase Commit**



#### 3-Phase Commit: Fail-Recover



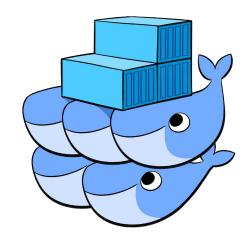


# Raft in Theory

#### Uses for Raft









#### Election and Log Propagation

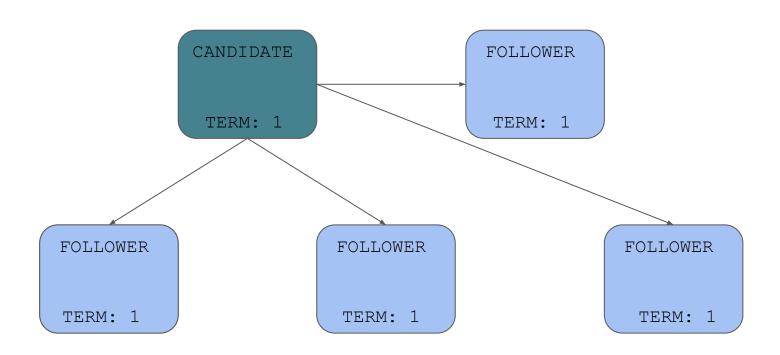


#### Raft Cluster

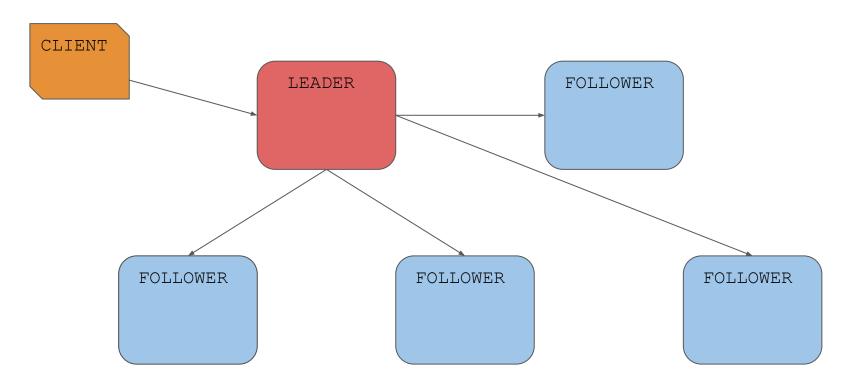
FOLLOWER

TERM: 0

#### **Leader Election**



#### Log Replication



#### Vote Message

```
Vote(
    status = self.status,
    sender_id = self.id,
    sender_log_length = len(self.log),
    recipient_id=recipient,
    term = self.term,
    vote=None #None to request, 1 vote yes, 0 vote no
    )
```

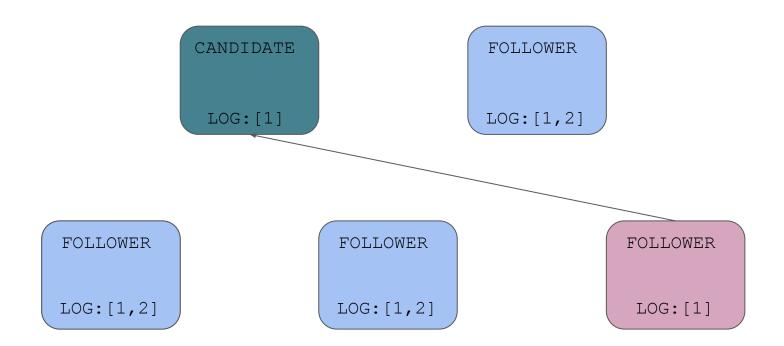
#### Add Entries Message

```
AddEntry(
   status = self.status,
   sender id = self.id,
   recipient id=recipient,
   term = self.term,
   commit = False,
   success = None, #False to reject, True if logs match
   last log index = self.last log index,
   last log entry = self.last log entry, #None for heartbeat
   new_log_entry = self.new log entry #None for heartbeat
```

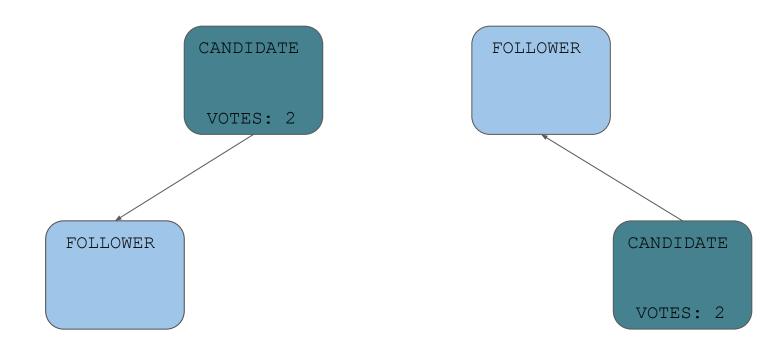
## Log Safety

	1	2	3	4	5	6	7	8	9	10
Server U	10	7	14	33	52	81	82	98	17	
Server T	10	7	14	33	52	81	82	98	17	2

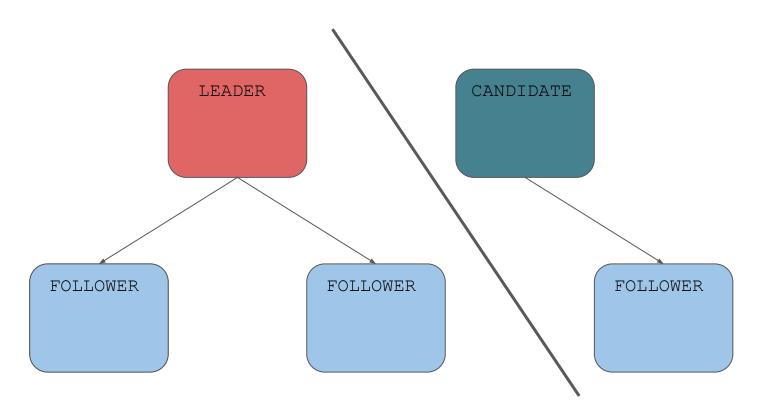
#### Leader Completeness



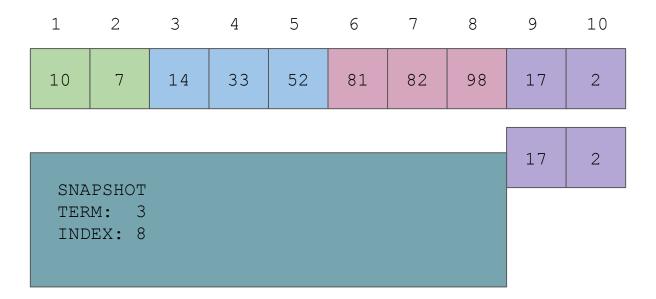
#### Split Vote



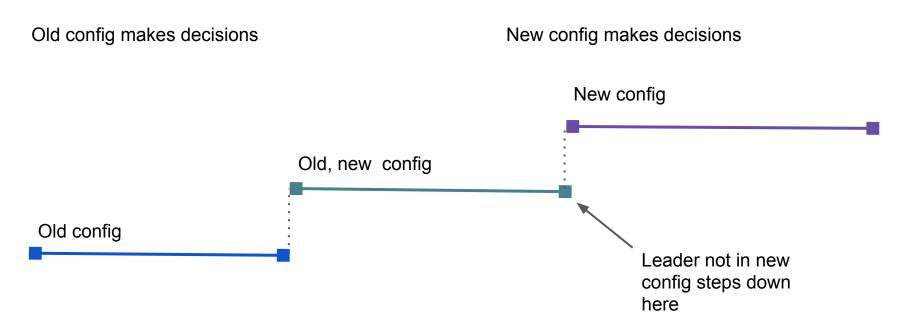
#### **Network Partition**



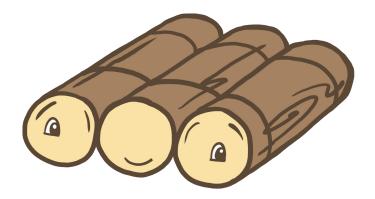
#### Log Compaction



#### Membership Changes



#### Success!



#### A Brief Trip to a Greek Island

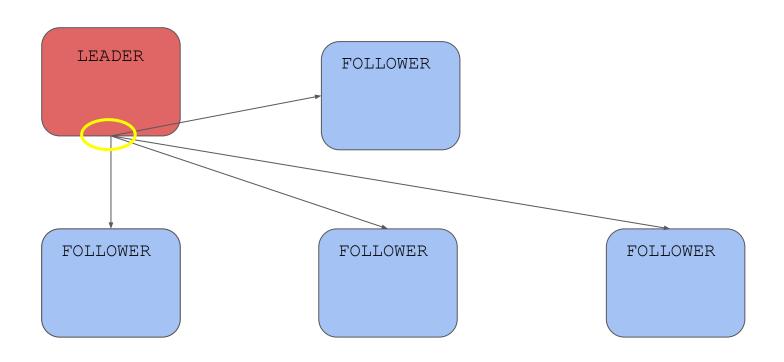


Raft in Practice

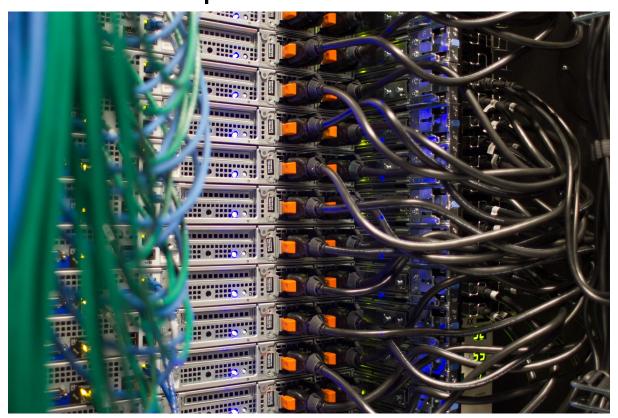
#### Setting up a Cluster

- Reliability
- Maintenance schedule
- Risk
- Performance
- Cost

#### **Performance Considerations**



#### Where to Locate Replica Nodes



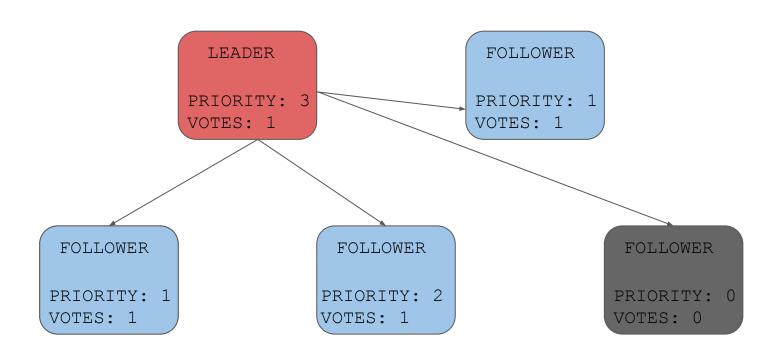
#### Raft and etcd



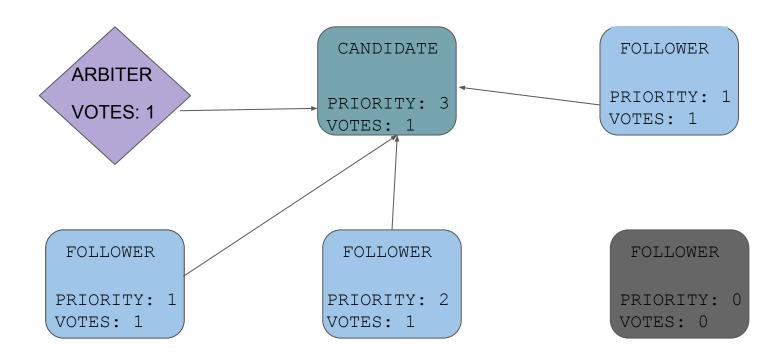
#### Raft as Implemented in MongoDB

- Priority
- Arbiters
- Chaining
- Delayed members

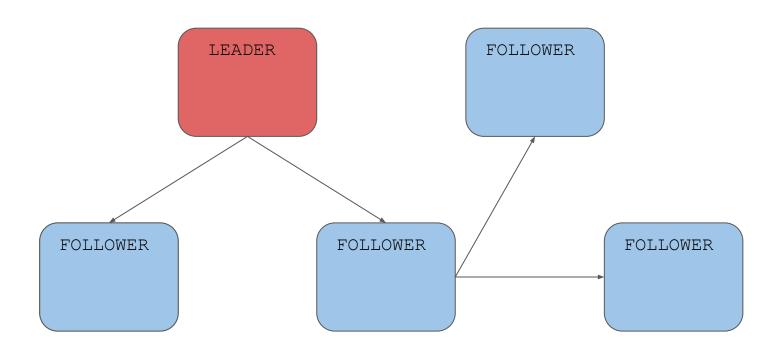
#### **Priority**



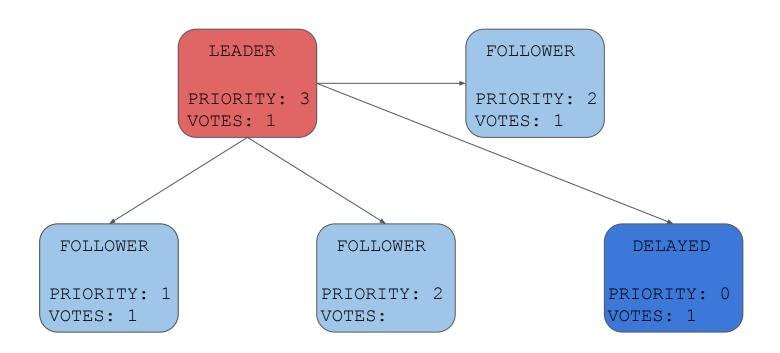
#### **Arbiters**



### Chaining



#### **Delayed Participants**



#### Resources

Raft paper: <a href="https://raft.github.io/raft.pdf">https://raft.github.io/raft.pdf</a>

Raft visualization with explanations: <a href="http://thesecretlivesofdata.com/raft/">http://thesecretlivesofdata.com/raft/</a>

FLP Paper: <a href="https://groups.csail.mit.edu/tds/papers/Lynch/jacm85.pdf">https://groups.csail.mit.edu/tds/papers/Lynch/jacm85.pdf</a>



## Thank you