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Abstract

It is known that....

This work addressed the problem from the perspective of...

It could be shown that...

Henceforth, it should be considered that...

1 Introduction

A U.S. American veterans organization regularly conducts direct marketing campaigns, asking their members for donations (gifts) for the treatment of veterans with spinal injuries. The goal for the organisation is to maximize the net profit from their campaigns.

Only a small proportion of the members give a gift in reply to a campaign, while each letter sent out has a unit cost of 0.68 \$US. In order to maximize profit, it is therefore desirable to only mail members who are likely to donate.

The members are grouped, among other criteria, by the recency of their last gift. Of these groups, the so-called *lapsed* donors are of particular interest. These are members who made their last gift to the organisation 13 to 24 months prior to a given campaign. This group is important for two reasons: Firstly, the likelihood of a member donating decreases with the time the member has not donated. Enticing these lapsed donors to give again therefore maintains an active member base. Secondly, the organisation has found that there is a negative correlation between the dollar amount donated and the likelihood to respond to a campaign. This means it is important to include the most unlikely donors in future mailings because if they donate, the net revenue is particularly large. If these unlikely donors would be suppressed from future campaigns, the gains from additional *small dollar* lapsed donors would not offset the losses from the potential *high dollar* donors.

The data at hand was distributed for the purpose of the KDD-CUP of the year 1998¹. The cup was until recently held yearly under the aegis of the special interest group on Knowledge Discovery and Data Mining (SIGKDD), which itself is part of the Association for Computing Machinery² (ACM).

At the time of the competition, 20 years ago, machine learning was in it's second boom phase. Since then, there was one more period of slump before the current boom that started in the mid-2000's (see Goodfellow, Bengio, and Courville (2016)). Both computing power and tools available have undergone a substantial transformation since 1998, when the frontrunners in the KDD-CUP competition were all big players in the field, showcasing their proprietary software. This thesis thus also demonstrates the possibilities that are currently at hand, from powerful open-source toolkits like scikit-learn to cloud computing.

1.1 Task

The task for this thesis was to perform a complete data analysis (data preprocessing, model evaluation, model selction, prediction).

A requirement set by the supervisor of this thesis was that the solution be demonstrated using Python (see Rossum (1995)) as a programming environment.

¹For an archive of past cups, see SIGKDD - KDD Cup

²https://acm.org

1.2 Goal

The ultimate goal was to beat the winner of the original cup in terms of the predicted net revenue for the campaign.

Furthermore, the thesis should support future work on the data set by providing a solid basis especially on the preprocessing of the data.

For reference, the exact problem description from the cup announcement is given in verbatim:

[...], the objective of the analysis will be to maximize the net revenue generated from this mailing – a censored regression or estimation problem. The response variable is, thus, continuous (for the lack of a better common term.) Although we are releasing both the binary and the continuous versions of the target variable (TARGET B and TARGET D respectively), the program committee will use the predicted value of the donation (dollar) amount (for the target variable TARGET D) in evaluating the results. So, returning the predicted value of the binary target variable TARGET B and its associated probability/strength will not be sufficient. The typical outcome of predictive modeling in database marketing is an estimate of the expected response/return per customer in the database. A marketer will mail to a customer so long as the expected return from an order exceeds the cost invested in generating the order, i.e., the cost of promotion. For our purpose, the package cost (including the mail cost) is \$0.68 per piece mailed. KDD-CUP committee will evaluate the results based solely on the net revenue generated on the hold-out or validation sample. The measure we will use is: Sum (the actual donation amount - \$0.68) over all records for which the expected revenue (or predicted value of the donation) is over \$0.68. This is a direct measure of profit. The winner will be the participant with the highest actual sum. The results will be rounded to the nearest 10 dollars.

1.3 Glossary

In the scope of this thesis, the following naming conventions are used.

Table 1.1: Naming conventions.

Example	One observation of the data, a row in the matrix.
Feature	One variable like *address*, *age* or *time since failure*, a
	column in the matrix
Generalization	Also called out-of-sample error. The error rate on new
Error	observations.
Gift	A donation made by a member to the veterans organisation
Hyperparameter	A parameter controlling the learning algorithm. Generally, large (regularization) hyperparameters almost guarantee not overfitting the model at the cost of good performance.
Promotion	A solicitation to a member of the veterans organisation asking for a donation
Regularization	101 # #01#11011
	hyperparameters. These parameters are of the learning
	algorithm, not the resulting model.
Target	The solution, or target variable, in the learning dataset. Used in supervised learning to train the algorithm.
Regularization	A solicitation to a member of the veterans organisation asking for a donation Constraints on the learning algorithm defined by *hyperparameters*. These parameters are of the learning algorithm, not the resulting model. The solution, or target variable, in the learning dataset. Used in

2 Experimental Setup and Methods

The general workflow with which the problem was solved is shown in Figure 2.1.

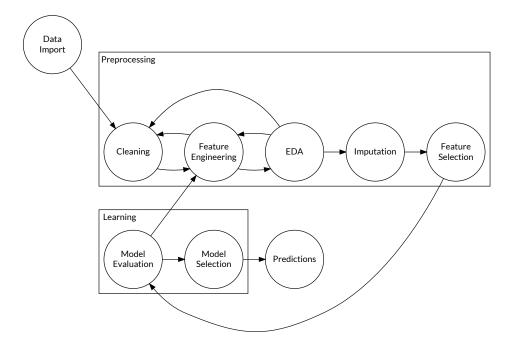


Figure 2.1: Implemented workflow. During import, data was type-cast to usable types. During preprocessing, input errors were corrected, binary features recoded, missing values correctly coded for each feature and categorical data processed manually where necessary. During feature engineering, redundant features were dropped, date features converted to time differences and geographical information acquired to visualize locations of examples.

2.1 Tools Used

The problem itself was solved using the python language with several established data-science packages. Except for the development of a helper packge, most programming was performed in interactive notebooks. The report was written in rmarkdown (see Allaire et al. (2016)) and rendered into several different output formats. All work was tracked in version control.

Some key tools are given below.

2.1.1 Jupyter Notebook

Following the principle of literate programming first proposed by Knuth (1984), Jupyter by Kluyver et al. (2016) provides a client-server solution that enables interactive programming sessions in the browser. Blocks of code producing output including interactive plots can be mixed with formatted text. These notebooks can easily be shared with others or exported in various formats. The individual steps in the machine learning process outlined in Figure 2.1 were developed in several notebooks which are available online¹, enabling the reproduction of the process.

For this thesis, jupyter notebooks were run in the cloud. The results were then exported and integrated in the report.

2.1.2 Pandas

The python package pandas by McKinney (2010) facilitates data loading, inspection and -manipulation. The package is very fast at transforming, filtering and selecting in big data sets.

2.1.3 Scikit-learn

The package scikit-learn by Pedregosa et al. (2011) is a self-contained toolset for machine learning purposes in python. Individual tasks in preprocessing, feature engineering and model training can be combined in pipelines. The pipelines ensure that the same transformation steps are applied to all data sets. The pipelines are first trained (fit) on the learning data and then applied (transform / predict) to the test data. A wide range of contribution and 3rd party packages also implement scikit-learn's API so that they can be integrated.

2.1.4 Rmarkdown

The report was written in Rmarkdown. Analogous to a jupyter notebook, formatted text and code *junks* can be integrated into one document. The R packages knitr, Xie (2015) and bookdown, Xie (2016) combined with a latex installation can then be employed to generate high-quality pdf documents and/or html versions.

2.2 Data Handling

The complete data is distributed pre-split into a learning and validation data set.

Preprocessing was performed on the learning data set. After preprocessing, the learning data set was split 80/20 into training and validation sets (see Figure 2.2). The training set was used to train different models while the validation set served to tune hyperparameters. The split was performed using a stratified sampling algorithm to preserve the target class frequencies.

1 _{see}			
SCC			

The validation set was kept back until after model selection. The same preprocessing steps that were applied to the learning data set were then applied to the validation data set and the final prediction performed.

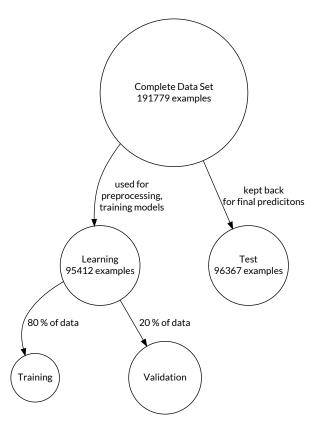


Figure 2.2: Data set use for training and predictions.

2.3 Data Preprocessing

To make data usable for learning algorithms, it generally has to be preprocessed. Preprocessing may encompass fixing input errors, coercing data to correct types, encoding categorical (string) data and dealing with missing values through imputation or removal. The result of this process is an all-numeric data set.

The necessary transformations were determined interactively in jupyter notebooks. Once finalized, the transformations were implemented in the python package kdd98². The package can be used to download and read in raw data and apply all transformations. Each transformation is enclosed in a class that implements scikit-learn's API for BaseEstimator and TransformerMixin, which allows for the transformations to be applied within a pipeline. Furthermore, the transformers can be trained and then persisted on disk for later application on other data.

The data set can be obtained at the following intermediate steps from kdd98.data_handler.KDD98DataProvider:

²see

- raw, as imported from csv using pandas.read_csv()
- **preprocessed**, input errors removed, correct data types for all features, missing at random (MAR) imputations applied
- numeric, after feature engineering (encoded categories, date and zip code transformations)
- imputed, with NaN-values replaced by modelled values
- all-relevant, filtered down to a set of relevant features

2.3.1 Cleaning

The cleaning stage of preprocessing encompassed the following transformations:

- Removing 'noise': Input errors, inconsistent encoding of binary / categorical features
- Dropping constant and sparse (i.e. those where only few examples have a value set) features
- Imputation of values missing at random (MAR)

MAR values in the sense of Rubin (1976) are missing conditionally on other features in the data. For example, there are three related features from the promotion and giving history: *ADATE*, the date of mailing a promotion, *RDATE*, the date of receiving a donation in response to the promotion and *RAMOUNT*, the amount received. For missing *RAMOUNT* values, we can check if *RDATE* is non-missing. If *RDATE* is missing, then the example most likely has not donated and we can set *RAMOUNT* to zero. If, on the other hand, both date features have a value, *RAMOUNT* is truly missing.

The transformations applied can be studied in the jupyter notebook 1 Preprocessing.ipyn b^3 .

2.3.2 Date features

There were 53 date features specified in the documentation. The specified format for these features is 'yymm', the two-digit year followed by the two-digit month.

Several values in the feature DOB (date of birth) are only three digits long. Comparing these values with the corresponding example's values for feature AGE shows that, considering the reference date of June 1997, it is very likely that the 3-digit DOB's are lacking a leading zero (see Figure 2.3).

All these values were therefore prepended by a zero.

2.3.3 Further sanitizations

Several features needed recoding and sanitizing. Information in the data set documentation was used to determine necessary transformations. The transformations are shown in 2.1.

³ see			

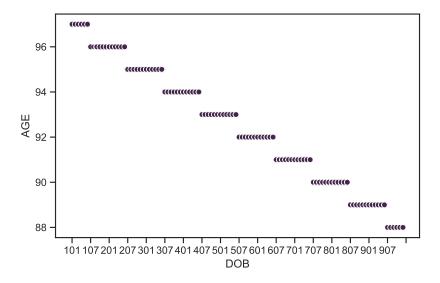


Figure 2.3: Values for date of birth (DOB) with one missing digit versus age. We observe jumps in July of each year, this is because the reference date for age is 1997-06-01. By looking at the ages, it is evident that these values indeed lack a leading zero to put them in the correct decade.

2.3.4 Binary Features

There are several codings for the different binary features present in the data set. All were recoded to 1 / 0 with missing data coded as not a number (NaN). The recoding was done through a custom Transformer class (see Appendix 6.2.2) derived from scikit-learn's Transformer Mixin.

Table (2.2) shows the original coding of the 29 binary features in the raw data set. There are two classes of binary features that have blanks as the *False* value. Even though the data set documentation states that blanks should be treated as missing values, in these two classes blanks were interpreted as *False*. For the remaining binary features, blanks were interpreted as missing and coded as NaN.

The feature *NOEXCH* had both X and 1 for True in the data. This was fixed by replacing all occurrences of X by 1.

2.3.5 Multi-byte Categorical Features

Several features combine related information into bytewise codes. These codes were split into individual features. A custom child class of scikit-learn. Transformer Mixin was written for this purpose (see Appendix 6.2.2).

The donation history contains recency / frequency / amount (RFA) features for each previous mailing. The dataset already contained one mailing (number 2) where this code was split into individual features. The remaining RFA codes were split also.

2 Experimental Setup and Methods

Table 2.1: Overview of trivial data transformations applied.

	Feature explanation	Operation	Reason
ZIP	U.S. zip code	Remove trailing hyphen	A hyphen after a 5-digit zip most likely stems from incomplete 'ZIP+4' codes^[see (USPS: ZIP+4
MDMAUD_*	Major donor matrix features	Replace X with NaN	Code)[https://about.usps.com/publications/g Encode NaN as specified by the data set
TARGET_B	Binary target indicating whether an example has donated or not.	Set to 1 when TARGET_D is \$ ew\$ 0	documentation. When a dollar amount (TARGET_D) was donated, the binary
	donated of not.		indicator target has to be 1.
RFA_*	Multi-byte categorical. Recency, Frequency, Amount.	Set to NaN if length is \$ eq\$ 3	The values in these features have to be of length 3, each byte is one categorical.
NOEXCH	NOEXCH: Do not exchange address flag	Recode X to 1	Both X and 1 mean 'True'
RAMNT_*	RAMNT_*: Amount donated for a certain campaign.	Set to NaN if corresponding RDATE_* (date of donation reception) is not missing, else set to zero.	Avoid NaN values if possible.

Table 2.2: Original coding of binary features.

True	False	Features
X	blank	PEPSTRFL, MAJOR, RECINHSE, RECP3, RECPGVG,
		RECSWEEP
Y	N	COLLECT1, VETERANS, BIBLE, CATLG, HOMEE, PETS,
		CDPLAY, STEREO, PCOWNERS, PHOTO, CRAFTS,
		FISHER, GARDENIN, BOATS, WALKER, KIDSTUFF,
		CARDS, PLATES
1	0	NOEXCH, HPHONE D, TARGET B
E	I	AGEFLAG
Н	U	HOMEOWNR
В	blank	MAILCODE

2.3.5.1 Ordinal Features

Ordinal features were recoded using a custom child classes of scikit-learn. Transformer Mixin (see Appendix 6.2.2).

2.3.6 Feature Engineering

During feature engineering, all non-numeric (i.e. categorical) features were encoded into numeric values. Also, several features were transformed to better usable representations. Care was taken to keep the dimensionality of the data set as low as possible.

The result of this transformation step was an all-numeric data set usable for downstream learning. The transformations applied in feature engineering are described in detail in the jupyter notebook 2_Feature Engineering.ipynb 4 .

2.3.6.1 Dates

All date features were transformed into time differences against a reference date according to Table 2.3.

Feature Explanation Reference date Unit **DOB** Date of birth 1997-06-01 (date of most recent Years campaign) **RDATE** Month when donation was received ADATE (sending date of the Months corresponding campaign) **LASTDATE** Most recent donation prior to last 1997-06-01 Months campaign **MINRDATE** Date of smallest donation 1997-06-01 Months Date of highest donation 1997-06-01 Months **MAXRDATE MAXADATE** Date of the most recent promotion 1997-06-01 Months received

Table 2.3: Transformation of dates to time differences

2.3.6.2 Zip Codes

U.S. zip codes were transformed into coordinates (latitude, longitude of the centroid for a given zip) using zip code tabulation data from United States Census Bureau (2018). Several of the examples are army members, identifiable through their values in feature 'STATE'. For these zip codes, no geographical data is available. These example's latitude and longitude were set to the coordinates of the pentagon, the U.S. department of defense. The 2018 zip code tabulation data was missing several zip codes that existed in 1997, at the time of the campaign. These missing zip codes were looked up on the fly using a web service⁵

⁴see

⁵HERE geocoding

2.3.6.3 Categorical Encoding

Categorical data was encoded using three different methods. For nominal features, the encoding method was chosen with respect to the number of levels in the categories. Nominal features with less than 10 levels were one-hot encoded. Those with more levels were binary-encoded. Ordinal features were consistently encoded to integer values.

A one-hot encoded feature with n levels is transformed into n new binary features, each feature representing one of the original levels. For each example, there can be at most one true value in these new features (denoting which category the example had in the original feature). If the original value was missing, all new features are set to missing.

Binary encoding first assigns an ordinal value to each category. These integer values are then binary encoded. For each binary digit, one new feature is created. Compared to one-hot encoding, the dimensionality increases less with this method.

As an example, the US states are represented by a categorical variable with 52 levels. While one-hot encoding would result in 52 new features, we can encode 52 values with only 5 binary digits, thus adding 5 instead of 52 new features.

2.3.7 Imputation

As required by the cup documentation, missing values were imputed. Instead of choosing a simple approach like replacing with the feature's mean or median, a modelling approach was chosen. Package fancyimpute provides an iterative imputation algorithm for this purpose. Features are ordered by the fraction of missing values [FINISH EXPLANATION]

Missing values were imputed using a k-Neaerest Neighbors (kNN) algorithm provided in the python package missing_py Troyanskaya et al. (2001). For each example with a missing value in a specific feature, k=3 nearest neighbors that have a value for the feature are searched for and the missing value imputed with the metric *distance*.

2.3.8 Feature Selection

One of the biggest caveats in machine learning is the infamous "Curse of Dimensionality" coined by Bellman, Corporation, and Collection (1957). The curse comes from the fact that with an increasing number of dimensions, the required number of examples grows exponentially. In the area of machine learning, high dimensionality frequently leads to an overfitting of the training data, meaning that the generalisation error is unacceptably big (see Goodfellow, Bengio, and Courville (2016)).

It is therefore beneficial to reduce the data set dimensionality while preserving as much relevant information as possible. A method to deal with the problem is called boruta, introduced by Kursa, Rudnicki, and others (2010). The algorithm was found to perform very well regarding selection of relevant features in B. Kursa and Rudnicki (2011). It works sequentially and removes features found to be less relevant at each iteration. By doing so, it solves the so-called all-relevant feature problem. The algorithm is actually a wrapper function around a random forest classifier. A random forest classifier is fast, can usually be run without parameters and returns an importance measure for each feature.

In short, the alogrithm works as follows:

- 1. The input matrix X of dimension $n \times p$ is extended with p so-called *shadow features*. The shadow features are permuted copies of the features in X. They are therefore decorrelated with the target.
- 2. On the resulting matrix \mathbf{X}^* , a random forest classifier is trained and the Z-scores $(\frac{loss}{sd})$ for each of the 2p features calculated.
- 3. The highest Z-score among the shadow features MZSA is determined.
- 4. All original features are compared against MZSA and those features with a higher score selected as important.
- 5. With the remaining features, a two-sided test for equality of the Z-scores with MZSA is performed and all features with significantly lower score are deemed unimportant.
- 6. All shadow copies are removed, go to step 1.

The algorithm terminates when all attributes are marked as either important or not important or when the maximum number of iterations is reached.

For this thesis, a python implementation⁶ was used. In effect, it is a port of the original R package by Kursa, Rudnicki, and others (2010) which plugs into scikit-learn.

2.4 Model Evaluation

During model evaluation, several algorithms were trained and their performance compared.

Randomized grid search with 10-fold cross validation was used to optimize hyperparameters for the algorithms.

The best parameter combination was determined using *recall* as the performance metric (see 2.4.2).

2.4.1 Considered Algorithms

The algorithms were chosen so as to cover a wide range of approaches to learning. A short introduction of each algorithm, along with the hyperparameters used for regularization is given below.

2.4.1.1 Random Forest

2.4.1.2 Gradient Boosting Machine

Boosting is a method that can be applied to any learning algorithm. It was introduced by Freund and Schapire (1997) in the form of the algorithm AdaBoost.M1, intended for classification problems. The main idea behind boosting is to train a set of weak classifiers which are only slightly better than a random decision. The predictions of the individual weak classifiers are then combined into a majority vote

Gradient boosting extends on this idea. New trees are added in the direction of the gradient of the loss function.

⁶see scikit-learn-contrib/boruta py

For this thesis, the package XGBoost by Chen and Guestrin (2016) was used. The general principle of gradient descent is given below.

Assume we have a data set with n examples and m features: $D = \{\{\mathbf{x_i}, y_i\}\}(|D| = n, \mathbf{x_i} \in \mathbb{R}^m, y_i \in \mathbb{R})$. The implementation uses a tree ensemble using K additive functions (regression trees) to predict the outcome for an example in the data.

$$\hat{y}_i = \phi(\mathbf{x_i}) = \sum_{k=1}^K f_k(\mathbf{x_i}), f_k \in F$$
(2.1)

where $F=\{f(\mathbf{x})=w_{q(x)}\}(q:\mathbb{R}^m\to T, w\in\mathbb{R}^T)$ is the space of regression trees. T is the number of leaves in a tree, q is the structure of each tree, mapping an example to the corresponding leaf index. Each tree f_k has an independent structure q and weights w at the terminal leafs. An example is classified on each tree in F and the weights of the corresponding leafs are summed up to calculate the final prediction.

For learning the functions in F, the following loss function is minimized:

$$L(\phi) = \sum_{i=1}^{n} l(y_i, \hat{y}_i) + \sum_{k=1}^{K} \Omega(f_k)$$
 (2.2)

Here, l is a differentiable, convex loss function that measures the difference between predictions and true values. Since l is convex, we are guaranteed to find a global minimum. $\Omega(f) = \gamma T + \frac{1}{2}\lambda ||w||^2$ is a penalty on the complexity of the trees to counter over-fitting.

For learning the model, an additive approach is used. At each iteration t, the tree f_t that improves the model most is added. For this, we add $f_t(\mathbf{x_i})$ to the predictions at t-1.

$$L^{(t)} = \sum_{i=1}^{n} l(y_i, \hat{y_i}^{t-1} + f_t(\mathbf{x_i})) + \Omega(f_t)$$
 (2.3)

To find the best f_t to add, the gradients finally come into play. With g_i and h_i the first- and second-order gradient statistics of l, the loss function becomes:

$$\tilde{L}^{(t)} = \sum_{i=1}^{n} l(y_i, \hat{y_i}^{t-1} + g_i f_t(\mathbf{x_i}) + h_i f_t^2(\mathbf{x_i})) + \Omega(f_t)$$
(2.4)

Regularization

Apart from the penalization of complicated trees that is implicitly applied in Eq. (2.2), regularization was controlled with the following hyperparameters:

- Shrinkage: A learning rate < 1.0 decreases step size for the gradient descent, helping convergence. The number of estimators f_k has to be increased for small learning rates in order for the algorithm to converge.
- Early stopping: Based on an evaluation set, learning stops when no improvement on the performance metric is made for a fixed number of steps.

• Column Subsampling: A random sample from the m features of size s, s < m is drawn for each f_k , countering overfitting and speeding up learning.

2.4.1.3 GLMnet

The GLMnet is an implementation of a generalized linear model (GLM) with penalized maximum likelihood by Hastie and Qian (2014). For the binary target in the data, a logistic regression was chosen. Regularization is achieved through L^2 and L^1 penalties (i.e. ridge and the lasso or their combination known as elastic net).

The logistic regression model for a two-class response $G = \{0, 1\}$ with target $y_i = I(g_i = 1)$:

$$P(G=1|X=x) = \frac{e^{\beta_0 + \beta^T x}}{1 + e^{\beta_0 + \beta^T x}} \text{ or, in the log-odds transformation: } log \frac{P(G=1|X=x)}{P(G=0|X=x)} = \beta_0 + \beta^T x.$$

The loss function is:

$$\min_{(\beta_0,\beta)\in\mathbb{R}^{m+1}} - \left\lceil \frac{1}{n} \sum_{i=1}^n y_i (\beta_0 + x_i^T \beta) - \log(1 + e^{\beta_0 + x_i^T \beta}) \right\rceil + \lambda \left\lceil \frac{(1-\alpha)}{2} ||\beta||_2^2 + \alpha ||\beta||_1 \right\rceil \tag{2.5}$$

It's first term is the negative log-likelihood for the examples in the data. The second term is the elastic-net penalty. λ controls the amount of penalization. Parameter $\alpha, 0 < \alpha < 1$ controls the elastic-net penalty. For $\alpha = 0$, it is pure ridge, for $\alpha = 1$ pure lasso.

For learning, glmnet tries many different λ values for a given α . Each λ is then evaluated through cross validation.

** Regularization **

- The parameter α parametrizes the elastic net.
- The scoring method for cross validation can be chosen (log-loss, classification error, accuracy, precision, recall, average precision, roc-auc)

2.4.1.4 Multi Layer Perceptron (Neural Network)

2.4.1.5 Support Vector Machine

2.4.2 Performance Metrics

For classification problems, the confusion matrix (see Table 2.4) helps in constructing several performance measures. If we predict an event correctly, it is a *true positive* (TP), predicting an event if there is none, it is a *false positive* (FP). A *false negative* (FN) occures when predicting no event when there was one and a *true negative* (TN) occurs when no event was predicted correctly.

From the confusion matrix, several metrics can be deduced. The definitions of some often-used metrics are given below:

2 Experimental Setup and Methods

Table 2.4: Definition of the confusion matrix

		True value				
		Event	No Event			
	Event	TP	FP			
Predicted	No Event	FN	TN			

$$\begin{aligned} &\text{Accuracy} = \frac{TP + TN}{TP + FP + FN + TN} \\ &\text{Sensitivity} = \frac{TP}{TP + FN} \\ &\text{Specificity} = \frac{TN}{TN + FP} \\ &\text{Precision} = \frac{TP}{TP + FP} \\ &\text{F1 score} = \frac{2TP}{2TP + FP + FN} \end{aligned}$$

In literature the following synonyms are found:

- Precision: Positive predictive value (PPV)
- Sensitivity: Recall, True positive rate (TPR), hit rate
- Specificity: Selectivity, True negative rate (TNR)

It is evident that sensitivity measures the proportion of the predicted events from all events present.

Analogous, specificity measures the proportion of correctly predicted no events from all no events present.

3 Data

The data set, which is freely available online¹ contains information on a subset of the turnout of a direct mailing addressed to 3.5 million members of a US American veterans organisation for the purpose of a fundraising campaign that was conducted in 1997. The data set contains all donors with a *lapsed* donation status, meaning their last donation was made between 13 and 24 months prior to the 1997 campaign.

The data is provided in two sets, of which one is intended for learning, the other for validation. The features are identical between the two except for the target that has been stripped from the validation set.

In this section, the *learning* data set will be characterized.

3.1 General Structure

The dimension of the input data **D** is n = 95412 examples by m = 481 features. The target y is of dimension $n \times 2$. Of the features, one was used as the index, resulting in $\mathbf{X}_{\text{learn}}$ with $m^* = 478$ explanatory features.

There are four blocks of related information in the data:

- Member database: Personal particulars, member status features, 85 features
- US census 1990, 286 features
- Promotion history: History of past mailings sent to a member and response patterns, 97 features
- Giving history: History of past donations from a member (summary statistics), 13 features

3.2 Exploratory Data Analysis

The detailed analysis can be studied online in the corresponding jupyter notebook². The findings are shown here.

¹See UCI Machine Learning Repository: KDD Cup 1998 Data

²KDD-CUP98: EDA notebook

3.2.1 Data types

An analysis of the dataset dictionary (see 6.4) reveals the following data types:

• Index: CONTROLN, unique record identifier

• Dates: 48 features in yymm format.

Binary: 30 featuresCategorical: 90 features

• Numeric: 286

The data set structure after import into a pandas. DataFrame object is shown in Table 3.1. Since these numbers do not match with the documented data types, it is evident that several features will need to be transformed.

Table 3.1: Data types after import of raw csv data

	Data content	Number of features
Integer	Discrete features, no missing values	297
Float	Continuous features and discrete	49
	features with missing values	
Categorical	Nominal and ordinal features	24
Object	Features with alphanumeric values	110
Total		480

3.2.2 Targets

Of the two targets, one is binary (TARGET_B), the other discrete (TARGET_D). The former indicates whether an example has donated in response to the current promotion. The latter represents the dollar amount donated in response to the current promotion.

The distribution of *TARGET_D*, excluding non-donors, is shown in Figure 3.1. Evidently, most donations are small. The range of donations is between 1 and 200 \$ with the 50-percentile at 13 \$. The most frequent donation amount is 10 \$. There are a few outliers for donations above 100 \$.

As can be seen in Figure 3.2, the target is imbalanced. Only about 5 % of examples have donated. This poses a challenge in model training because there is a high risk of overfitting.

3.2.3 Skewness

Most features are skewed, although several are relatively symmetric.

Figure 3.2.3 gives an abstract idea of the skewness of (numerical) features. The confidence bound gives the $\alpha=5\%$ bound for a normal distribution. Evidently, no feature was found to be strictly normally distributed, although several features are relatively symmetric.

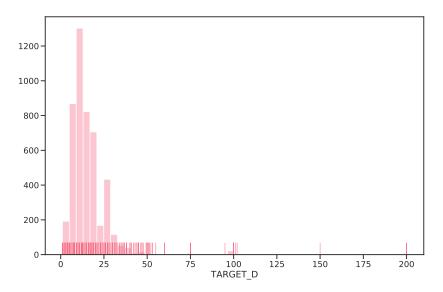


Figure 3.1: Distribution of TARGETD. The donation amount in US dollar has a discrete distribution. Most donations are below 20 dollar, peaks are visible at 50, 75 and 100 dollar, while the maximum donation amount is 200 dollar.

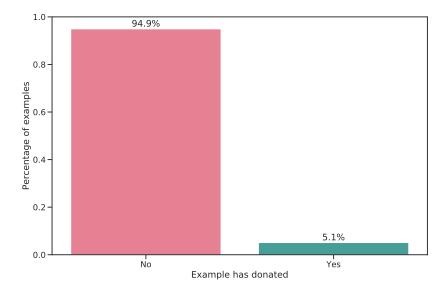
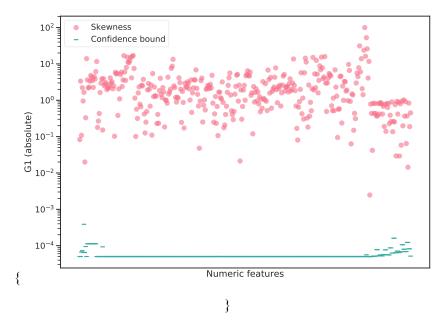


Figure 3.2: Ratio of donating examples. Less than 6 percent have made a donation.

Skewness was measured with pandas.skew(), which uses the Fisher-Pearson standardized moment coefficient $G_1 = \frac{\sqrt{n(n-1)}}{n-2} \frac{1}{n} \frac{\sum_{i=1}^n (x_i - \bar{x})^3}{s^3}$. Here, the term in the denominator is the sample standard deviation.

\begin{figure}



\caption{Absolute values of the Fisher-Pearson standardized moment coefficient (G1) for all numeric features contained in the dataset. The confidence bound indicates the $\alpha = 5$ % bound for the skewness of a normal distribution for any given feature. It is evident that no feature passes.} \end{figure}

Looking at the 9 least skewed features (Figure 3.3), we find distributions that resemble normal or uniform distributions, or balanced binary features.

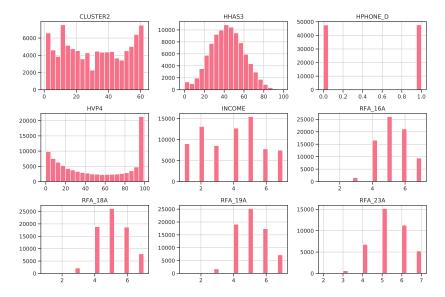


Figure 3.3: The 9 least skewed features. Skewness metric: adjusted Fisher-Pearson standardized moment coefficient.

The 9 most skewed features (Figure 3.4) show heavily right-skewed distributions which are the result of outliers.

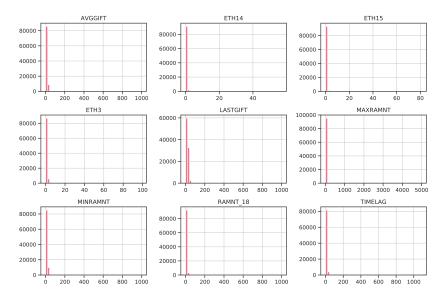


Figure 3.4: The 9 most skewed features. Skewness metric: adjusted Fisher-Pearson standardized moment coefficient.

3.3 Preprocessing

The dataset contains input errors (noisyness), features with datatypes that are impractical to work with (dates, categorical features) and redundant information. Furthermore, many features contain missing values.

Noisy and categorical features were processed by the author manually before further evaluation of the data. Handling of missing values, zero variance and sparse features was carried out through scikit-learn preprocessors.

3.3.1 Noisy data

There were two types of noisyness that were treated manually:

- Binary features with a mixture of 0, 1 and other codes Binary features were all recoded to {True, False}, preserving missing values. 1 was always set to True and 0 was coded False. Specific mappings for True/False values given in the data dictionary per binary field were respected accordingly. As per the data dictionary, ' was interpreted as False for some features. For all other features, ' was interpreted as missing.
- Dates are expected in *mmyy* as per the dataset dictionary. For several date features, one digit was missing [EXPLAIN HOW FIXED].
- Zip codes: Input errors, inconsistent data (alphanumeric values)

3.3.2 Constant features

• Per the cup's documentation, features with zero variance have to be excluded.

3.3.3 Missing values / sparse features

- Character features: ' ',"
- Numeric features: ',','.'
- Missing values are to be kept in the dataset for learning. Approriate methods for imputation are to be employed (median, mean, mode, modeled, ...)
- Exception: Features with more than 99.5 % missing values are to be dropped
- Features with a sparse distribution are to be dropped [DEFINITION???]

3.3.4 Categorical features

Several variables are aggregated into byte-wise codes (referred to as *symbolic* fields in the data dictionary) that need to be spread out across separate variables.

Most machine-learning methods require strictly numerical data [REFERENCE]. Several methods exist to transform categorical (string-) values into a usable format. These include:

- One-hot tranformation: Creating dummy variables for each category level. This approach greatly increases dimensionality, which is both more resource-intensive and prone to overfitting.
- Ordinal encoding: The categorical targets are transformed to ordinal values (integer numbers). This preserves dimensionality, but the algorithm chosen to assign the ordinal levels can introduce unwanted effects (an implied similarity based on closeness of the ordinal variables) Feature hashing: The individual values are hashed into a value of fixed length.
- Hashing: [DEFINITION]

3.3.5 Feature Engineering

3.3.6 Feature Selection

-> Selecting the most useful features

3.3.7 Feature Extraction

-> Trying to group correlated features into one (dimensionality reduction). Unsupervised learning.

4 Model Learning

Workflow:

Split training dataset 80/20 into training* and test

- 1. Train on training* dataset
- 2. Adjust hyperparameters on validation set
- 3. Run on test dataset to get generalisation error estimate

Results and Discussion

6.1 Comparison with Cup winners

The KDD-CUP committee evaluated the results based on the net revenue generated on the validation sample. The measure used was the sum (the actual donation amount - \$0.68) over all records for which the expected revenue (or predicted value of the donation) is over \$0.68. This measure is simple, objective and a direct measure of profit. Table 2 depicts the results. The participants are listed based on the last column.

Table 6.1: Top five of the KDD-CUP participants. N* denotes the number for which the predicted donation amount is > 0.68. Sumisthetotal profit, meaning the donation minus 0.68 for each example.

		Amount, \$							
	N*	Min	Mean	Std	Max	Sum			
GainSmarts SAS	56330 55838	-0.68 -0.68	0.26 0.26	5.57 5.64	499.32 499.32	14712 14662			
Quadstone CARRL Amdocs	57836 55650 51906	-0.68 -0.68	0.24 0.25 0.27	5.66 5.61 5.69	499.32 499.32 499.32	13954 13825 13794			

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Appendix

6.2 Code

All code is also available online at github.com/datarian/master-thesis-code

6.2.1 Preprocessing

6.2.1.1 Date parser

```
def dateparser(date_features):
    def fix_format(d):
         if not pd.isna(d):
              if len(d) == 3:
                   d = '0'+d
         else:
              d = pd.NaT
         return d
    def fix_century(d):
         ref_date = App.config("reference_date")
         if not pd.isna(d):
              try:
                   if d.year > ref_date.year:
                        d = d.replace(year=(d.year-100))
              except Exception as err:
                   logger.warning("Failed \square to \square fix \square century \square for \square date \square \{\} , \square reason : \square \{\} ".format(d, err))
                   d = pd.NaT
```

```
else:
          d = pd.NaT
       return d
   try:
       date_features = [fix_century(pd.to_datetime(fix_format(d),
                                 format="%y%m", errors="coerce"))
                      for d in date_features]
   except Exception as e:
       return date_features
6.2.2 Transformers
# -*- coding: utf-8 -*-
Created on Fri Aug 24 10:18:44 2018
@author: Florian Hochstrasser
import copy
import datetime
import hashlib
import logging
import sys
import numpy as np
import pandas as pd
from dateutil import relativedelta
from dateutil.rrule import MONTHLY, YEARLY, rrule
from sklearn.base import BaseEstimator, TransformerMixin
```

from category_encoders import OrdinalEncoder

```
# Set up the logger
logging.basicConfig(filename=__name__+'.log', level=logging.ERROR)
logger = logging.getLogger(__name__)
__all__ = ['DropSparseLowVar',
            'BinaryFeatureRecode',
            'MultiByteExtract',
            'RecodeUrbanSocioEconomic',
            'DeltaTime',
            'MonthsToDonation']
class DropSparseLowVar(BaseEstimator, TransformerMixin):
    """ Transformer to drop:
    * low variance
    * sparse (abundance of NaN)
    features.
    Parameters:
    * var threshold float
         Defines the threshold for the variance below which columns
         are interpreted as constant.
    * sparse_threshold loat
         Defines the threshold (percentage) of NaN's \square in \square a \square column, \square anything
         having greater than this percentage NaN's \square will \square be \square discarded.
    ,, ,, ,,
```

```
def __init__(self, var_threshold=1e-5, sparse_threshold=0.1,
             keep anyways = []):
    .. .. ..
    Removes features with either a low variance or
    those that contain only very few non-NAN's.
    Parameters:
    var_threshold: float. Anything lower than this
                    is considered constant and dropped.
    sparse\_threshold: \ Minimum \ percentage \ of \ non-NaN's \square needed \square to \square keep
                       a feature
    keep_anyways: List of regex patterns for features to keep regardless of
        variance / sparsity.
    ,, ,, ,,
    self.thresh_var = var_threshold
    self.thresh sparse = sparse threshold
    self.feature names = []
    self.drop_names = []
    self. is_transformed = False
    self.keep_anyways = keep_anyways
def fit(self, X, y=None):
    assert isinstance(X, pd.DataFrame)
    nrow = X. shape[0]
    keep_names = set()
    for search in self.keep_anyways:
        print(X. filter(regex=search).columns)
        keep_names.update(X. filter(regex=search).columns)
```

```
sparse_names = set (
            [c for c in X if X[c].count() / nrow >= self.thresh_sparse]) - keep_names
        low_var_names = set([c for c in X.select_dtypes(
            include="number") if X[c].var() <= self.thresh_var]) - keep_names
        self.drop_names = list(sparse_names.union(low_var_names))
        print("Constant | features: | + str(low_var_names))
        print("Sparse | features: | + str(sparse_names))
        print("Keep anyways features: " + str(keep names))
        print(self.drop_names.sort())
        return self
    def transform(self, X, y=None):
        X_{trans} = X. copy()
        X_trans = X_trans.drop(columns=self.drop_names)
        self.feature_names = X_trans.columns
        self.is transformed = True
        return X_trans
    def get_feature_names(self):
        if not isinstance(self.is_transformed, list):
            raise ValueError("Must□be□transformed□first.")
        return self.feature_names
class MultiByteExtract(BaseEstimator, TransformerMixin):
    ,, ,, ,,
   This is a transformer for multibyte features. Each byte in such
   a multibyte feature is actually a categorical feature.
   The bytes are spread into separate categoricals.
```

```
Params:
field_names: A list with the new names for each byte
                that is to be spread
impute: False means missing / malformatted entries will be coded NaN
        If a value is passed, fields will be filled with that instead.
drop orig: Whether to drop the original multibyte feature or not.
,, ,, ,,
def __init__(self , field_names , impute=False , drop_orig=True):
    self.field_names = field_names
    # determines how many bytes to extract
    self.sigbytes = len(self.field_names)
    self.impute = impute
    self.drop_orig = drop_orig
    self.feature_names = []
    self.is_transformed = False
def fit(self, X, y=None):
    assert isinstance (X, pd. DataFrame)
    self.feature names = list(X.columns)
    return self
def _fill_missing(self):
    if not self.impute:
        return [np.nan] * self.sigbytes
    else:
        return [self.impute] * self.sigbytes
```

```
def _spread(self, feature, index_name):
    """ Fills the byte dataset for each record
    Params:
    feature: A pandas series
    ,, ,, ,,
    # Dict to hold the split bytes
    spread_field = {}
    # Iterate over all rows, fill dict
    for row in pd.DataFrame(feature).itertuples(name=None):
        \# row[0] is the index, row[1] the content of the cell
        if not row[1] is np.nan:
            if len(row[1]) == self.sigbytes:
                spread_field[row[0]] = list(row[1])
            else:
                # The field is invalid
                spread_field[row[0]] = self._fill_missing()
        else:
            # handle missing values
            spread_field[row[0]] = self._fill_missing()
    # Create the dataframe, orient=index means
    # we interprete the dict's contents as rows (defaults to columns)
    temp_df = pd.DataFrame.from_dict(
        data=spread_field, orient="index")
    temp_df.columns = ["".join([feature.name, f])
                       for f in self. field names]
    temp_df.index.name = index_name
    # make sure all fields are categorical
```

```
temp df = temp df.astype("category")
        return temp df
    def transform(self, X, y=None):
        assert isinstance(X, pd.DataFrame)
        X_trans = pd. DataFrame(index=X.index)
        for f in X. columns:
            new_df = self._spread(X[f], X.index.name)
            X_trans = X_trans.merge(new_df, on=X.index.name, copy=False)
        self.feature_names = list(X_trans.columns)
        self.is transformed = True
        if not self.drop_orig:
            return X. merge (X_trans, on=X. index. name)
        else:
            return X trans
    def get feature names (self):
        if self.is_transformed:
            return self.feature_names
class RecodeUrbanSocioEconomic (BaseEstimator, TransformerMixin):
    def __init__(self):
        self.feature names = None
    def fit(self, X, y=None):
        self.feature_names = ["DOMAINUrbanicity", "DOMAINSocioEconomic"]
        return self
    def transform(self, X, y=None):
        urb dict = {'1': '1', '2': '2', '3': '2', '4': '3'}
        X_trans = pd.DataFrame(X, columns=self.feature_names).astype('category')
```

```
X_trans.loc[X_trans.DOMAINUrbanicity == 'U', 'DOMAINSocioEconomic'] = X_trans.loc[X_trans
        X trans.DOMAINSocioEconomic = X trans.DOMAINSocioEconomic.cat.remove unused categories()
        return X_trans
    def get_feature_names(self):
        if isinstance(self.feature_names, list):
            return self.feature_names
class BinaryFeatureRecode(BaseEstimator, TransformerMixin):
    ,, ,, ,,
    Recodes one or more boolean feature(s), imputing missing values.
    The feature is recoded to float64, 1.0 = True, 0.0 = False,
   NaN for missing (by default). This can be changed through correct noisy
    Params:
    correct_noisy: boolean or dict.
                     dict: custom map of nan -> bool mapping
                     True: maps {'1': True, '0': False, '\(\sigma\)': False} + value map
                     False: maps {'1': True, '0': False, '\subseteq': np.nan} + value_map
    value_map: dict describing which values are mapped to True/False
    ,, ,, ,,
    def __init__(self, correct_noisy=True, value_map=None):
        self.correct_noisy = correct_noisy
        self.value_map = value_map
        self.is fit = False
    def fit (self, X, y=None):
        assert \ \textbf{isinstance} \, (X, \ pd. \, DataFrame)
        self.feature_names = list(X.columns)
```

```
self.is fit = True
    return self
def transform(self, X, y=None):
    assert isinstance(X, pd.DataFrame)
    # Dict holding the mapping for data -> boolean
    if self.correct_noisy:
        if type(self.correct_noisy) is dict:
            vmap = self.correct_noisy
        else:
            vmap = \{ '1': 1.0, '0': 1.0, '\square': 0.0 \}
    else:
        vmap = \{ '1': 1.0, '0': 0.0, '\square': np.nan \}
    vmap[self.value map.get('true')] = 1.0
    vmap[self.value map.get('false')] = 0.0
    temp_df = X.copy()
    try:
        for feature in X:
            # Map values in data to True/False.
            # NA values are propagated.
            temp_df[feature] = temp_df[feature].astype('object').map(
                vmap, na_action='ignore').astype('float64')
    except Exception as exc:
        logger.exception(exc)
        raise
    else:
        return temp df
def get_feature_names(self):
    if self.is_fit:
```

return self. feature names

```
class DeltaTime (BaseEstimator, TransformerMixin):
    ""Computes the duration between a date and a reference date in months.
    Parameters:
    reference_date: either a single datetimelike or a series of datetimelike
        For series, the same length as the passed dataframe is expected.
    unit: ['months', 'years']
    ,, ,, ,,
    def __init__(self, reference_date=pd.datetime(1997, 6, 1), unit='months', suffix=True):
        self.reference date = reference date
        if suffix:
            self.feature_suffix = "_DELTA_"+unit.upper()
        else:
            self.feature suffix = ""
        self.unit = unit
        self.suffix = suffix
        self.feature_names = None
    def get_duration(self, date_pair):
        if not pd.isna(date_pair.target) and not pd.isna(date_pair.ref):
            delta = relativedelta.relativedelta(date_pair.ref, date_pair.target)
            if self.unit.lower() == 'months':
                duration = (delta.years * 12) + delta.months
            elif self.unit.lower() == 'years':
                duration = delta.years + 1
```

else:

```
logger.info("Failed \square to \square calculate \square time \square delta. \square Dates: \square \{\} \square and \square \{\}.".format(date\_pair.targ)\} = (alculate\_pair.targ)
         duration = np.nan
    return duration
def fit(self, X, y=None):
    return self
def transform(self, X, y=None):
    assert isinstance(X, pd.DataFrame)
    # We need to ensure we have datetime objects.
    # The dateparser has to return int64 to work with sklearn, so
    # we need to recast here.
    X trans = pd. DataFrame(). astype('str')
    for f in X. columns:
        X_temp = pd.DataFrame(columns=['target', 'ref'])
        X_{temp}['target'] = X[f]
         if isinstance(self.reference_date, pd.Series):
             # we have a series of reference dates
             feature_name = f+"_"+str (self.reference_date.name)+self.feature_suffix
         else:
             feature name = f+self.feature suffix
        X temp['ref'] = self.reference date
         X_trans[feature_name] = X_temp.apply(self.get_duration,axis=1)
    self.feature\_names = X\_trans.columns
    return \ X\_trans
def get_feature_names(self):
```

return self.feature_names

```
class MonthsToDonation (BaseEstimator, TransformerMixin):
    def __init__(self):
        self.feature_names = list()
        self.is_transformed = False
    def fit(self, X, y=None):
        return self
    def calc diff(self, row):
        ref = row[0]
        target = row[1]
        if not pd.isna(ref) and not pd.isna(target):
            try:
                 duration = relativedelta.relativedelta(ref, target).years * 12
                 duration += relativedelta.relativedelta(ref, target).months
            except TypeError as err:
                 logger.error("Failed□to□calculate□time□delta.□" +
                                  "Dates: \square{}\squareand \square{}\backslashnMessage: \square{}". format(row[0], row[1], err))
                 duration = np.nan
        else:
            duration = np.nan
        return duration
    def transform(self, X, y=None):
        assert isinstance(X, pd.DataFrame)
        X_trans = pd. DataFrame(index=X.index)
        for i in range (3, 25):
```

6.3 Python Environment

Python was installed through the Anaconda distribution

Most of the programming was done interactively in jupyter notebooks.

A python package for handling the loading of datasets was developed separately and the called from the notebooks.

6.4 Dataset Dictionary

The original dictionary file can be found at https://archive.ics.uci.edu/ml/datasets/KDD+Cup+1998+Data.

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PARALYZED VETERANS OF AMERICA (PVA)

DATA DICTIONARY TO ACCOMPANY

	KDD-CUP-98
•	International Knowledge Discovery and Mining Tools Competition
Held i	in Conjunction with KDD-98
Dis	International Conference on Knowledge scovery and Data Mining www.kdnuggets.com] or raig.jpl.nasa.gov/kdd98] or aaai.org/Conferences/KDD/1998]
	Sponsored by the
Epsi	ation for Artificial Intelligence (AAAI) ilon Data Mining Laboratory vzed Veterans of America (PVA)
Created: 7/20/98 Last update: 7/20/98 file name: cup98DIC	
Variable	Description
ODATEDW	Origin Date. Date of donor's first gift to PVA YYMM format (Year/Month).
OSOURCE	Origin Source - (Only 1rst 3 bytes are used) - Defaulted to 00000 for conversion - Code indicating which mailing list the donor was originally acquired from - A nominal or symbolic field.
TCODE	Donor title code 000 = _ 001 = MR. 001001 = MESSRS. 001002 = MR. & MRS. 002 = MRS.

002002 = MESDAMES 003 = MISS

003003 = MISSES

004 = DR.

004002 = DR. & MRS.

004004 = DOCTORS

005 = MADAME

006 = SERGEANT

009 = RABBI

010 = PROFESSOR

010002 = PROFESSOR & MRS.

010010 = PROFESSORS

011 = ADMIRAL

011002 = ADMIRAL & MRS.

012 = GENERAL

012002 = GENERAL & MRS.

013 = COLONEL

013002 = COLONEL & MRS.

014 = CAPTAIN

014002 = CAPTAIN & MRS.

015 = COMMANDER

015002 = COMMANDER & MRS.

016 = DEAN

017 = JUDGE

017002 = JUDGE & MRS.

018 = MAJOR

018002 = MAJOR & MRS.

019 = SENATOR

020 = GOVERNOR

021002 = SERGEANT & MRS.

022002 = COLNEL & MRS.

024 = LIEUTENANT

026 = MONSIGNOR

027 = REVEREND

028 = MS.

028028 = MSS.

029 = BISHOP

031 = AMBASSADOR

031002 = AMBASSADOR & MRS.

033 = CANTOR

036 = BROTHER

037 = SIR

038 = COMMODORE

040 = FATHER

042 = SISTER

043 = PRESIDENT

044 = MASTER

046 = MOTHER

047 = CHAPLAIN

048 = CORPORAL

050 = ELDER

056 = MAYOR

059002 = LIEUTENANT & MRS.

062 = LORD

063 = CARDINAL

064 = FRIEND

065 = FRIENDS

068 = ARCHDEACON

069 = CANON

070 = BISHOP

072002 = REVEREND & MRS.

073 = PASTOR

075 = ARCHBISHOP

085 = SPECIALIST

087 = PRIVATE

089 = SEAMAN

090 = AIRMAN

091 = JUSTICE

092 = MR. JUSTICE

100 = M.

103 = MLLE.

104 = CHANCELLOR

106 = REPRESENTATIVE

107 = SECRETARY

108 = LT. GOVERNOR

109 = LIC.

111 = SA.

114 = DA.

116 = SR.

117 = SRA.

118 = SRTA.

120 = YOUR MAJESTY

122 = HIS HIGHNESS

123 = HER HIGHNESS

124 = COUNT

125 = LADY

126 = PRINCE

127 = PRINCESS

128 = CHIEF

129 = BARON

130 = SHEIK

= PRINCE AND PRINCESS

132 = YOUR IMPERIAL MAJEST

135 = M. ET MME.

210 = PROF.

STATE State abbreviation (a nominal/symbolic field)

ZIP Zipcode (a nominal/symbolic field)

MAILCODE Mail Code

" "= Address is OK
B = Bad Address

PVASTATE EPVA State or PVA State

Indicates whether the donor lives in a state served by the organization's EPVA chapter

P = PVA State

E = EPVA State (Northeastern US)

DOB Date of birth (YYMM, Year/Month format.)
NOEXCH Do Not Exchange Flag (For list rental)

_ = can be exchanged
X = do not exchange

RECINHSE In House File Flag

_ = Not an In House Record

X = Donor has given to PVA's In House program

RECP3 P3 File Flag

_ = Not a P3 Record

X = Donor has given to PVA's P3 program

RECPGVG Planned Giving File Flag

_ = Not a Planned Giving Record

X = Planned Giving Record

RECSWEEP Sweepstakes file flag

_ = Not a Sweepstakes Record

X = Sweepstakes Record

MDMAUD The Major Donor Matrix code

The codes describe frequency and amount of giving for donors who have given a \$100+ gift at any time in their giving history.

An RFA (recency/frequency/monetary) field.

The (current) concatenated version is a nominal or symbolic field. The individual bytes could separately be used as fields and refer to the following:

First byte: Recency of Giving

C=Current Donor
L=Lapsed Donor
I=Inactive Donor

D=Dormant Donor

2nd byte: Frequency of Giving
1=One gift in the period of recency
2=Two-Four gifts in the period of recency
5=Five+ gifts in the period of recency

3rd byte: Amount of Giving
 L=Less than \$100(Low Dollar)
 C=\$100-499(Core)
 M=\$500-999(Major)
 T=\$1,000+(Top)

4th byte: Blank/meaningless/filler

'X' indicates that the donor is not a major donor.

For more information regarding the RFA codes, see the promotion history field definitions.

DOMAIN/Cluster code. A nominal or symbolic field. could be broken down by bytes as explained below.

1st byte = Urbanicity level of the donor's neighborhood
 U=Urban
 C=City
 S=Suburban
 T=Town
 R=Rural

2nd byte = Socio-Economic status of the neighborhood

1 = Highest SES
2 = Average SES

3 = Lowest SES (except for Urban communities, where

1 = Highest SES, 2 = Above average SES,
3 = Below average SES, 4 = Lowest SES.)

CLUSTER

Code indicating which cluster group the donor falls into. Each cluster is unique in terms of socio-economic status, urbanicty, ethnicity and a variety of other demographic characteristics. A nominal or symbolic field.

Overlay Age
0 = missing

AGEFLAG Age Flag

48

DOMAIN

CLUSTER

AGE

.

E = Exact

I = Inferred from Date of Birth Field

HOMEOWNR Home Owner Flag

H = Home owner
U = Unknown

CHILD03 Presence of Children age 0-3

B = Both, F = Female, M = Male

CHILD07 Presence of Childern age 4-7
CHILD12 Presence of Childern age 8-12
CHILD18 Presence of Childern age 13-18

NUMCHLD NUMBER OF CHILDREN INCOME HOUSEHOLD INCOME

GENDER Gender

M = Male
F = Female
U = Unknown

J = Joint Account, unknown gender

WEALTH1 Wealth Rating

HIT MOR Flag # HIT (Mail Order Response)

Indicates total number of known times the donor has responded to a mail order offer other than PVA's.

The following variables indicate the number of known times the donor has responded to other

types of mail order offers.

MBCRAFT Buy Craft Hobby
MBGARDEN Buy Gardening
MBBOOKS Buy Books

MBCOLECT Buy Collectables

MAGFAML Buy General Family Mags

MAGFEM Buy Female Mags
MAGMALE Buy Sports Mags
PUBGARDN Gardening Pubs
PUBCULIN Culinary Pubs
PUBHLTH Health Pubs

PUBNOTY Do It Yourself Pubs
PUBNEWFN News / Finance Pubs
PUBPHOTO Photography Pubs

PUBOPP Opportunity Seekers Pubs

______ DATASRCE Source of Overlay Data Indicates which third-party data source the donor matched against 1 = MetroMail 2 = Polk3 = BothMALEMILI % Males active in the Military MALEVET % Males Veterans VIETVETS % Vietnam Vets WWIIVETS % WWII Vets LOCALGOV % Employed by Local Gov STATEGOV % Employed by State Gov **FEDGOV** % Employed by Fed Gov S0LP3 SOLICIT LIMITATION CODE P3 = can be mailed (Default) 00 = Do Not Solicit or Mail 01 = one solicitation per year 02 = two solicitations per year 03 = three solicitations per year 04 = four solicitations per year 05 = five solicitations per year 06 = six solicitations per year 12 = twelve solicitations per year SOLIH SOLICITATION LIMIT CODE IN HOUSE = can be mailed (Default) 00 = Do Not Solicit 01 = one solicitation per year 02 = two solicitations per year 03 = three solicitations per year 04 = four solicitations per year 05 = five solicitations per year 06 = six solicitations per year 12 = twelve solicitations per year MAJOR Major (\$\$) Donor Flag _ = Not a Major Donor X = Major Donor WEALTH2 Wealth Rating Wealth rating uses median family income and population statistics from each area to index relative wealth within each state

The segments are denoted 0-9, with 9 being the highest income group and zero being the lowest. Each rating has a different meaning within each state.

GEOCODE

Geo Cluster Code indicating the level geography at which

a record matches the census data. A nominal or symbolic field.

Blank=No code has been assigned or did not

match at any level.

The following variables reflect donor interests, as collected from third-party data sources

...

COLLECT1 COLLECTABLE (Y/N)

VETERANS VETERANS (Y/N)

BIBLE BIBLE READING (Y/N)

CATLG SHOP BY CATALOG (Y/N)

HOMEE WORK FROM HOME (Y/N)

PETS HOUSEHOLD PETS (Y/N)

CDPLAY CD PLAYER OWNERS (Y/N)

STEREO/RECORDS/TAPES/CD (Y/N)

PCOWNERS

PHOTO

PHOTOGRAPHY (Y/N)

CRAFTS

CRAFTS (Y/N)

FISHER

FISHING (Y/N)

GARDENIN

BOATS

POWER BOATING (Y/N)

WALKER

HOME PC OWNERS/USERS

PHOTOGRAPHY (Y/N)

GARDEN (Y/N)

FISHING (Y/N)

WALK FOR HEALTH (Y/N)

KIDSTUFF BUYS CHILDREN'S PRODUCTS (Y/N)
CARDS STATIONARY/CARDS BUYER (Y/N)

PLATES PLATE COLLECTOR (Y/N)

LIFESRC LIFE STYLE DATA SOURCE

Indicates source of the lifestyle variables listed

above

1 = MATCHED ON METRO MAIL ONLY

2 = MATCHED ON POLK ONLY 3 = MATCHED BOTH MM AND POLK

PEPSTRFL Indicates PEP Star RFA Status

blank = Not considered to be a PEP Star

'X' = Has PEP Star RFA Status

The following variables reflect characteristics of the donors neighborhood, as collected from the 1990 US Census.

POP901 Number of Persons
POP902 Number of Families
POP903 Number of Households

POP90C1 Percent Population in Urbanized Area
POP90C2 Percent Population Outside Urbanized Area
POP90C3 Percent Population Inside Rural Area

POP90C4 Percent Male
POP90C5 Percent Female
ETH1 Percent White
ETH2 Percent Black

ETH3 Percent Native American

ETH4 Percent Pacific Islander/Asian

ETH5 Percent Hispanic Percent Asian Indian ETH6 Percent Japanese FTH7 ETH8 Percent Chinese ETH9 Percent Philipino ETH10 Percent Korean ETH11 Percent Vietnamese ETH12 Percent Hawaiian ETH13 Percent Mexican ETH14 Percent Puerto Rican

ETH15 Percent Cuban

ETH16 Percent Other Hispanic
AGE901 Median Age of Population

AGE902 Median Age of Adults 18 or Older
AGE903 Median Age of Adults 25 or Older

AGE904 Average Age of Population AGE905 Average Age of Adults >= 18 AGE906 Average Age of Adults >= 25 AGE907 Percent Population Under Age 18 CHIL1 Percent Children Under Age 7 CHIL2 Percent Children Age 7 - 13 CHIL3 Percent Children Age 14-17 AGEC1 Percent Adults Age18-24 Percent Adults Age 25-34 AGEC2 AGEC3 Percent Adults Age 35-44 Percent Adults Age 45-54 AGEC4 AGEC5 Percent Adults Age 55-64

AGEC6 Percent Adults Age 65-74
AGEC7 Percent Adults Age >= 75

CHILC1 Percent Children Age <=2
CHILC2 Percent Children Age 3-5
CHILC3 Percent Children Age 6-11
CHILC4 Percent Children Age 12-15
CHILC5 Percent Children Age 16-18
HHAGE1 Percent Households w/ Person 65+

HHAGE2 Percent Households w/ Person 65+ Living Alone

HHAGE3 Percent Households Headed by an Elderly Person Age 65+

HHN1 Percent 1 Person Households HHN2 Percent 2 Person Households

HHN3 Percent 3 or More Person Households
HHN4 Percent 4 or More Person Households
HHN5 Percent 5 or More Person Households

HHN6 Percent 6 Person Households

MARR1 Percent Married

MARR2 Percent Separated or Divorced

MARR3 Percent Widowed

MARR4 Percent Never Married

HHP1 Median Person Per Household
HHP2 Average Person Per Household
DW1 Percent Single Unit Structure

DW2 Percent Detached Single Unit Structure

DW3 Percent Duplex Structure

DW4 Percent Multi (2+) Unit Structures

DW5 Percent 3+ Unit Structures

DW6 Percent Housing Units in 5+ Unit Structure

DW7 Percent Group Quarters

DW8 Percent Institutional Group Quarters DW9 Non-Institutional Group Quarters HV1 Median Home Value in hundreds HV2 Average Home Value in hundreds HV3 Median Contract Rent in hundreds HV4 Average Contract Rent in hundreds HU1 Percent Owner Occupied Housing Units HU2 Percent Renter Occupied Housing Units

HU3 Percent Occupied Housing Units
HU4 Percent Vacant Housing Units

HU5 Percent Seasonal/Recreational Vacant Units
HHD1 Percent Households w/ Related Children

HHD2 Percent Households w/ Families
HHD3 Percent Married Couple Families

HHD4 Percent Married Couples w/ Related Children

HHD5 Percent Persons in Family Household
HHD6 Percent Persons in Non-Family Household

HHD7 Percent Single Parent Households
HHD8 Percent Male Householder w/ Child
HHD9 Percent Female Householder w/ Child

HHD10	Percent Single Male Householder
HHD11	Percent Single Female Householder
HHD12	Percent Households w/ Non-Family Living Arrangements
ETHC1	Percent White < Age 15
ETHC2	Percent White Age 15 - 59
ETHC3	Percent White Age 60+
ETHC4	Percent Black < Age 15
ETHC5	Percent Black Age 15 - 59
ETHC6	Percent Black Age 60+
HVP1	Percent Home Value >= \$200,000
HVP2	Percent Home Value >= \$150,000
HVP3	Percent Home Value >= \$100,000
HVP4	Percent Home Value >= \$75,000
HVP5	Percent Home Value >= \$50,000
HVP6	Percent Home Value >= \$300,000
	\$ 1 or 2 Room Housing Units
HUR1	<u> </u>
HUR2	Percent >= 6 Room Housing Units
RHP1	Median Number of Rooms per Housing Unit
RHP2	Average Number of Rooms per Housing Unit
RHP3	Median Number of Persons per Housing Unit
RHP4	Average Number of Persons per Room
HUPA1	Percent Housing Units w/ 2 thru 9 Units at the Address
HUPA2	Percent Housing Units w/ >= 10 Units at the Address
HUPA3	Percent Mobile Homes or Trailers
HUPA4	Percent Renter Occupied Single Unit Structure
HUPA5	Percent Renter Occupied, 2 - 4 Units
HUPA6	Percent Renter Occupied, 5+ Units
HUPA7	Percent Renter Occupied Mobile Homes or Trailers
RP1	Percent Renters Paying >= \$500 per Month
RP2	Percent Renters Paying >= \$400 per Month
RP3	Percent Renters Paying >= \$300 per Month
RP4	Percent Renters Paying >= \$200 per Month
MSA	MSA Code
ADI	ADI Code
DMA	DMA Code
IC1	Median Household Income in hundreds
IC2	Median Family Income in hundreds
IC3	Average Household Income in hundreds
IC4	Average Family Income in hundreds
IC5	Per Capita Income
	·
IC6	Percent Households w/ Income < \$15,000
IC7	Percent Households w/ Income \$15,000 - \$24,999
IC8	Percent Households w/ Income \$25,000 - \$34,999
IC9	Percent Households w/ Income \$35,000 - \$49,999
IC10	Percent Households w/ Income \$50,000 - \$74,999
IC11	Percent Households w/ Income \$75,000 - \$99,999
IC12	Percent Households w/ Income \$100,000 - \$124,999

IC13	Percent Households w/ Income \$125,000 - \$149,999
IC14	Percent Households w/ Income >= \$150,000
IC15	Percent Families w/ Income < \$15,000
IC16	Percent Families w/ Income \$15,000 - \$24,999
IC17	Percent Families w/ Income \$25,000 - 34,999
IC18	Percent Families w/ Income \$35,000 - \$49,999
IC19	Percent Families w/ Income \$50,000 - \$74,999
IC20	Percent Families w/ Income \$75,000 - \$99,999
IC21	Percent Families w/ Income \$100,000 - \$124,999
IC22	Percent Families w/ Income \$125,000 - \$149,999
IC23	Percent Families w/ Income >= \$150,000
HHAS1	Percent Households on Social Security
HHAS2	Percent Households on Public Assistance
HHAS3	Percent Households w/ Interest, Rental or Dividend Income
HHAS4	Percent Persons Below Poverty Level
MC1	Percent Persons Move in Since 1985
MC2	Percent Persons in Same House in 1985
MC3	Percent Persons in Different State/Country in 1985
TPE1	Percent Driving to Work Alone Car/Truck/Van
TPE2	Percent Carpooling Car/Truck/Van)
TPE3	Percent Using Public Transportation
TPE4	Percent Using Bus/Trolley
TPE5	Percent Using Railways
TPE6	Percent Using Taxi/Ferry
TPE7	Percent Using Motorcycles
TPE8	Percent Using Other Transportation
TPE9	Percent Working at Home/No Transportation
PEC1	Percent Working Outside State of Residence
PEC2	Percent Working Outside County of Residence in State
TPE10	Median Travel Time to Work in minutes
TPE11	Mean Travel Time to Work in minutes
TPE12	Percent Traveling 60+ Minutes to Work
TPE13	Percent Traveling 15 - 59 Minutes to Work
LFC1	Percent Adults in Labor Force
LFC2	Percent Adult Males in Labor Force
LFC3	Percent Females in Labor Force
LFC4	Percent Adult Males Employed
LFC5	Percent Adult Females Employed
LFC6	Percent Mothers Employed Married and Single
LFC7	Percent 2 Parent Earner Families
LFC8	Percent Single Mother w/ Child in Labor Force
LFC9	Percent Single Father w/ Child in Labor Force
LFC10	Percent Families w/ Child w/ no Workers
OCC1	Percent Professional
OCC2	Percent Managerial
OCC3	Percent Technical
OCC4	Percent Sales

OCC5	Percent Clerical /Administrative Support
0CC6	Percent Clerical/Administrative Support Percent Private Household Service Occ.
0CC6 0CC7	Percent Protective Service Occ.
	Percent Other Service Occ.
0CC8	
0CC9	Percent Farmers Descent Craftemen Procession Pencies
0CC10	Percent Craftsmen, Precision, Repair
0CC11 0CC12	Percent Operatives, Machine
	Percent Transportation
0CC13	Percent Laborers, Handlers, Helpers
EIC1	Percent Employed in Agriculture
EIC2	Percent Employed in Mining
EIC3	Percent Employed in Construction
EIC4	Percent Employed in Manufacturing
EIC5	Percent Employed in Transportation
EIC6	Percent Employed in Communications
EIC7	Percent Employed in Wholesale Trade
EIC8	Percent Employed in Retail Industry
EIC9	Percent Employed in Finance, Insurance, Real Estate
EIC10	Percent Employed in Business and Repair
EIC11	Percent Employed in Personnal Services
EIC12	Percent Employed in Entertainment and Recreation
EIC13	Percent Employed in Health Services
EIC14	Percent Employed in Educational Services
EIC15	Percent Employed in Other Professional Services
EIC16	Percent Employed in Public Administration
OEDC1	Percent Employed by Local Government
OEDC2	Percent Employed by State Government
OEDC3	Percent Employed by Federal Government
OEDC4	Percent Self Employed
OEDC5	Percent Private Profit Wage or Salaried Worker
OEDC6	Percent Private Non-Profit Wage or Salaried Worker
OEDC7	Percent Unpaid Family Workers
EC1	Median Years of School Completed by Adults 25+
EC2	Percent Adults 25+ Grades 0-8
EC3	Percent Adults 25+ w/ some High School
EC4	Percent Adults 25+ Completed High School or Equivalency
EC5	Percent Adults 25+ w/ some College
EC6	Percent Adults 25+ w/ Associates Degree
EC7	Percent Adults 25+ w/ Bachelors Degree
EC8	Percent Adults 25+ Graduate Degree
SEC1	Percent Persons Enrolled in Private Schools
SEC2	Percent Persons Enrolled in Public Schools
SEC3	Percent Persons Enrolled in Preschool
SEC4	Percent Persons Enrolled in Elementary or High School
SEC5	Percent Persons in College
AFC1	Percent Adults in Active Military Service
AFC2	Percent Males in Active Military Service

AFC3	Percent Females in Active Military Service
AFC4	Percent Adult Veterans Age 16+
AFC5	Percent Male Veterans Age 16+
AFC6	Percent Female Veterans Age 16+
VC1	Percent Vietnam Veterans Age 16+
VC2	Percent Korean Veterans Age 16+
VC3	Percent WW2 Veterans Age 16+
VC4	Percent Veterans Serving After May 1975 Only
ANC1	Percent Dutch Ancestry
ANC2	Percent English Ancestry
ANC3	Percent French Ancestry
ANC4	Percent German Ancestry
ANC5	Percent Greek Ancestry
ANC6	Percent Hungarian Ancestry
ANC7	Percent Irish Ancestry
ANC8	Percent Italian Ancestry
ANC9	Percent Norwegian Ancestry
ANC10	Percent Polish Ancestry
ANC11	Percent Portuguese Ancestry
ANC12	Percent Russian Ancestry
ANC13	Percent Scottish Ancestry
ANC14	Percent Swedish Ancestry
ANC15	Percent Ukranian Ancestry
POBC1	Percent Foreign Born
POBC2	Percent Born in State of Residence
LSC1	Percent English Only Speaking
LSC2	Percent Spanish Speaking
LSC3	Percent Asian Speaking
LSC4	Percent Other Language Speaking Percent Households w/ 1+ Vehicles
VOC1 VOC2	Percent Households w/ 2+ Vehicles
VOC3	Percent Households w/ 3+ Vehicles
HC1	Percent Median Length of Residence
HC2	Percent Median Age of Occupied Dwellings in years
HC3	Percent Owner Occupied Structures Built Since 1989
HC4	Percent Owner Occupied Structures Built Since 1985
HC5	Percent Owner Occupied Structures Built Since 1980
HC6	Percent Owner Occupied Structures Built Since 1970
HC7	Percent Owner Occupied Structures Built Since 1960
HC8	Percent Owner Occupied Structures Built Prior to 1960
HC9	Percent Owner Occupied Condominiums
HC10	Percent Renter Occupied Condominiums
HC11	Percent Occupied Housing Units Heated by Utility Gas
	Percent Occupied Housing Units Heated by Bottled, Tank or LP
HC13	Percent Occupied Housing Units Heated by Electricity
HC14	Percent Occupied Housing Units Heated by Fuel Oil
HC15	Percent Occupied Housing Units Heated by Solar Energy
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HC16	Percent Occupied Housing Units Heated by Coal, Wood, Other
HC17	Percent Housing Units w/ Public Water Source
HC18	Percent Housing Units w/ Well Water Source
HC19	Percent Housing Units w/ Public Sewer Source
HC20	Percent Housing Units w/ Complete Plumbing Facilities
HC21	Percent Housing Units w/ Telephones
MHUC1	Median Homeowner Cost w/ Mortgage per Month dollars
MHUC2	Median Homeowner Cost w/out Mortgage per Month dollars
AC1	Percent Adults Age 55-59
AC2	Percent Adults Age 60-64

The fields listed below are from the promotion history file.

PROMOTION CODES:

The following lists the promotion codes and their respective field names (where XXXX refers to ADATE, RFA, RDATE and RAMNT.)

```
'97NK' ==> xxxx_2 (mailing was used to construct the target fields)
```

```
'96NK' ==> xxxx_3
'96TK' ==> xxxx_4
'96SK' ==> xxxx_5
'96LL' ==> xxxx_6
'96G1' ==> xxxx_7
'96GK' ==> xxxx_8
'96CC' ==> xxxx_9
'96WL' ==> xxxx_10
'96X1' ==> xxxx_11
'96XK' ==> xxxx_12
'95FS' ==> xxxx_13
'95NK' ==> xxxx_14
'95TK' ==> xxxx_15
'95LL' ==> xxxx_16
'95G1' ==> xxxx_17
'95GK' ==> xxxx_18
'95CC' ==> xxxx_19
'95WL' ==> xxxx_20
'95X1' ==> xxxx_21
'95XK' ==> xxxx_22
'94FS' ==> xxxx_23
'94NK' ==> xxxx_24
```

1st 2 bytes of the code refers to the year of the mailing while 3rd and 4th bytes refer to the following promotion codes/types:

- LL mailings had labels only
- WL mailings had labels only
- CC mailings are calendars with stickers but do not have labels
- FS mailings are blank cards that fold into thirds with labels
- NK mailings are blank cards with labels
- SK mailings are blank cards with labels
- TK mailings have thank you printed on the outside with labels
- GK mailings are general greeting cards (an assortment of birthday, sympathy, blank, & get well) with labels
- XK mailings are Christmas cards with labels
- X1 mailings have labels and a notepad
- G1 mailings have labels and a notepad

This information could certainly be used to calculate several summary variables that count the number of occurrences of various types of promotions received in the most recent 12-36 months, etc.

RFA (RECENCY/FREQUENCY/AMOUNT)

The RFA (recency/frequency/amount) status of the donors (as of the promotion dates) is included in the RFA fields.

The (current) concatenated version is a nominal or symbolic field. The individual bytes could separately be used as fields and refer to the following:

First Byte of code is concerned with RECENCY based on Date of the last Gift

F=FIRST TIME DONOR Anyone who has made their first donation in the last 6 months and has made just one donation.

N=NEW DONOR Anyone who has made their first donation in the last 12 months and is not a

First time donor. This is everyone who made their first donation 7-12 months ago, or people who made their first donation between 0-6 months ago and have made 2 or more donations.

A=ACTIVE DONOR Anyone who made their first donation more than 12 months ago and has made a donation in the last 12 months.

L=LAPSING DONOR A previous donor who made their last donation between 13-24 months ago.

I=INACTIVE DONOR A previous donor who has not
 made a donation in the last 24 months. It is
 people who made a donation 25+ months ago.

S=STAR DONOR STAR Donors are individuals who have given to 3 consecutive card mailings.

Second Byte of code is concerned with FREQUENCY based on the period of recency. The period of recency for all groups except L and I is the last 12 months. For L it is 13-24 months ago, and for I it is 25-36 months ago. There are four valid frequency codes.

1=One gift in the period of recency 2=Two gift in the period of recency 3=Three gifts in the period of recency 4=Four or more gifts in the period of recency

Third byte of the code is the Amount of the last gift.

A=\$0.01 - \$1.99 B=\$2.00 - \$2.99 C=\$3.00 - \$4.99 D=\$5.00 - \$9.99 E=\$10.00 - \$14.99 F=\$15.00 - \$24.99 G=\$25.00 and above

ADATE_2
ADATE_3

Date the 97NK promotion was mailed Date the 96NK promotion was mailed

ADATE_4	Date the 96TK promotion was mailed
ADATE_5	Date the 96SK promotion was mailed
ADATE_6	Date the 96LL promotion was mailed
ADATE_7	Date the 96G1 promotion was mailed
ADATE_8	Date the 96GK promotion was mailed
ADATE_9	Date the 96CC promotion was mailed
ADATE_10	Date the 96WL promotion was mailed
ADATE_11	Date the 96X1 promotion was mailed
ADATE_12	Date the 96XK promotion was mailed
ADATE_13	Date the 95FS promotion was mailed
ADATE_14	Date the 95NK promotion was mailed
ADATE_15	Date the 95TK promotion was mailed
ADATE_16	Date the 95LL promotion was mailed
ADATE_17	Date the 95G1 promotion was mailed
ADATE_18	Date the 95GK promotion was mailed
ADATE_19	Date the 95CC promotion was mailed
ADATE_20	Date the 95WL promotion was mailed
ADATE_21	Date the 95X1 promotion was mailed
ADATE_22	Date the 95XK promotion was mailed
ADATE_23	Date the 94FS promotion was mailed
ADATE_24	Date the 94NK promotion was mailed
RFA_2	Donor's RFA status as of 97NK promotion date
RFA_3	Donor's RFA status as of 96NK promotion date
RFA_4	Donor's RFA status as of 96TK promotion date
RFA_5	Donor's RFA status as of 96SK promotion date
RFA_6	Donor's RFA status as of 96LL promotion date
RFA_7	Donor's RFA status as of 96G1 promotion date
RFA_8	Donor's RFA status as of 96GK promotion date
RFA_9	Donor's RFA status as of 96CC promotion date
RFA_10	Donor's RFA status as of 96WL promotion date
RFA_11	Donor's RFA status as of 96X1 promotion date
RFA_12	Donor's RFA status as of 96XK promotion date
RFA_13	Donor's RFA status as of 95FS promotion date
RFA_14	Donor's RFA status as of 95NK promotion date
RFA_15	Donor's RFA status as of 95TK promotion date
RFA_16	Donor's RFA status as of 95LL promotion date
RFA_17	Donor's RFA status as of 95G1 promotion date
RFA_18	Donor's RFA status as of 95GK promotion date
RFA_19	Donor's RFA status as of 95CC promotion date
RFA_20	Donor's RFA status as of 95WL promotion date
RFA_21	Donor's RFA status as of 95X1 promotion date
RFA_22	Donor's RFA status as of 95XK promotion date
RFA_23	Donor's RFA status as of 94FS promotion date
RFA_24	Donor's RFA status as of 94NK promotion date
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The following fields are summary variables from the promotion history file. CARDPROM Lifetime number of card promotions received to date. Card promotions are promotion type FS, GK, TK, SK, NK, XK, UF, UU. MAXADATE Date of the most recent promotion received (in YYMM, Year/Month format) NUMPROM Lifetime number of promotions received to date CARDPM12 Number of card promotions received in the last 12 months (in terms of calendar months translates into 9603-9702) NUMPRM12 Number of promotions received in the last 12 months (in terms of calendar months translates into 9603-9702) The following fields are from the giving history file. Date the gift was received for 96NK RDATE_3 RDATE_4 Date the gift was received for 96TK Date the gift was received for 96SK RDATE_5 RDATE_6 Date the gift was received for 96LL Date the gift was received for 96G1 RDATE_7 Date the gift was received for 96GK RDATE_8 RDATE_9 Date the gift was received for 96CC RDATE_10 Date the gift was received for 96WL Date the gift was received for 96X1 RDATE 11 RDATE_12 Date the gift was received for 96XK RDATE_13 Date the gift was received for 95FS RDATE_14 Date the gift was received for 95NK Date the gift was received for 95TK RDATE_15 RDATE_16 Date the gift was received for 95LL RDATE_17 Date the gift was received for 95G1 RDATE_18 Date the gift was received for 95GK RDATE_19 Date the gift was received for 95CC RDATE_20 Date the gift was received for 95WL RDATE_21 Date the gift was received for 95X1 Date the gift was received for 95XK RDATE_22 RDATE_23 Date the gift was received for 94FS RDATE_24 Date the gift was received for 94NK Dollar amount of the gift for 96NK RAMNT_3 RAMNT_4 Dollar amount of the gift for 96TK Dollar amount of the gift for 96SK RAMNT 5

Dollar amount of the gift for 96LL

RAMNT_6

RAMNT_7	Dollar amount of the gift for 96G1
RAMNT_8	Dollar amount of the gift for 96GK
RAMNT_9	Dollar amount of the gift for 96CC
RAMNT_10	Dollar amount of the gift for 96WL
RAMNT_11	Dollar amount of the gift for 96X1
RAMNT_12	Dollar amount of the gift for 96XK
RAMNT_13	Dollar amount of the gift for 95FS
RAMNT_14	Dollar amount of the gift for 95NK
RAMNT_15	Dollar amount of the gift for 95TK
RAMNT_16	Dollar amount of the gift for 95LL
RAMNT_17	Dollar amount of the gift for 95G1
RAMNT_18	Dollar amount of the gift for 95GK
RAMNT_19	Dollar amount of the gift for 95CC
RAMNT_20	Dollar amount of the gift for 95WL
RAMNT_21	Dollar amount of the gift for 95X1
RAMNT_22	Dollar amount of the gift for 95XK
RAMNT_23	Dollar amount of the gift for 94FS
RAMNT_24	Dollar amount of the gift for 94NK
	The following fields are summary variables from
	the giving history file.
RAMNTALL	Dollar amount of lifetime gifts to date
NGIFTALL	Number of lifetime gifts to date
CARDGIFT	Number of lifetime gifts to card promotions to date
MINRAMNT	Dollar amount of smallest gift to date
MINRDATE	Date associated with the smallest gift to date
	Dollar amount of largest gift to date
MAXRAMNT	bottar amount of targest gift to date
MAXRAMNT MAXRDATE	Date associated with the largest gift to date
MAXRDATE	Date associated with the largest gift to date
MAXRDATE LASTGIFT	Date associated with the largest gift to date Dollar amount of most recent gift
MAXRDATE LASTGIFT LASTDATE	Date associated with the largest gift to date Dollar amount of most recent gift Date associated with the most recent gift
MAXRDATE LASTGIFT LASTDATE FISTDATE	Date associated with the largest gift to date Dollar amount of most recent gift Date associated with the most recent gift Date of first gift
MAXRDATE LASTGIFT LASTDATE FISTDATE NEXTDATE	Date associated with the largest gift to date Dollar amount of most recent gift Date associated with the most recent gift Date of first gift Date of second gift
MAXRDATE LASTGIFT LASTDATE FISTDATE NEXTDATE TIMELAG	Date associated with the largest gift to date Dollar amount of most recent gift Date associated with the most recent gift Date of first gift Date of second gift Number of months between first and second gift
MAXRDATE LASTGIFT LASTDATE FISTDATE NEXTDATE TIMELAG AVGGIFT	Date associated with the largest gift to date Dollar amount of most recent gift Date associated with the most recent gift Date of first gift Date of second gift Number of months between first and second gift Average dollar amount of gifts to date
MAXRDATE LASTGIFT LASTDATE FISTDATE NEXTDATE TIMELAG	Date associated with the largest gift to date Dollar amount of most recent gift Date associated with the most recent gift Date of first gift Date of second gift Number of months between first and second gift Average dollar amount of gifts to date
MAXRDATE LASTGIFT LASTDATE FISTDATE NEXTDATE TIMELAG AVGGIFT CONTROLN	Date associated with the largest gift to date Dollar amount of most recent gift Date associated with the most recent gift Date of first gift Date of second gift Number of months between first and second gift Average dollar amount of gifts to date Control number (unique record identifier)
MAXRDATE LASTGIFT LASTDATE FISTDATE NEXTDATE TIMELAG AVGGIFT	Date associated with the largest gift to date Dollar amount of most recent gift Date associated with the most recent gift Date of first gift Date of second gift Number of months between first and second gift Average dollar amount of gifts to date Control number (unique record identifier) Target Variable: Binary Indicator for Response to
MAXRDATE LASTGIFT LASTDATE FISTDATE NEXTDATE TIMELAG AVGGIFT CONTROLN TARGET_B	Date associated with the largest gift to date Dollar amount of most recent gift Date associated with the most recent gift Date of first gift Date of second gift Number of months between first and second gift Average dollar amount of gifts to date Control number (unique record identifier) Target Variable: Binary Indicator for Response to 97NK Mailing
MAXRDATE LASTGIFT LASTDATE FISTDATE NEXTDATE TIMELAG AVGGIFT CONTROLN	Date associated with the largest gift to date Dollar amount of most recent gift Date associated with the most recent gift Date of first gift Date of second gift Number of months between first and second gift Average dollar amount of gifts to date Control number (unique record identifier) Target Variable: Binary Indicator for Response to 97NK Mailing Target Variable: Donation Amount (in \$) associated
MAXRDATE LASTGIFT LASTDATE FISTDATE NEXTDATE TIMELAG AVGGIFT CONTROLN TARGET_B	Date associated with the largest gift to date Dollar amount of most recent gift Date associated with the most recent gift Date of first gift Date of second gift Number of months between first and second gift Average dollar amount of gifts to date Control number (unique record identifier) Target Variable: Binary Indicator for Response to 97NK Mailing
MAXRDATE LASTGIFT LASTDATE FISTDATE NEXTDATE TIMELAG AVGGIFTCONTROLN TARGET_B TARGET_D	Date associated with the largest gift to date Dollar amount of most recent gift Date associated with the most recent gift Date of first gift Date of second gift Number of months between first and second gift Average dollar amount of gifts to date
MAXRDATE LASTGIFT LASTDATE FISTDATE NEXTDATE TIMELAG AVGGIFT CONTROLN TARGET_B	Date associated with the largest gift to date Dollar amount of most recent gift Date associated with the most recent gift Date of first gift Date of second gift Number of months between first and second gift Average dollar amount of gifts to date Control number (unique record identifier) Target Variable: Binary Indicator for Response to 97NK Mailing Target Variable: Donation Amount (in \$) associated with the Response to 97NK Mailing Indicator for presence of a published home
MAXRDATE LASTGIFT LASTDATE FISTDATE NEXTDATE TIMELAG AVGGIFTCONTROLN TARGET_B TARGET_D	Date associated with the largest gift to date Dollar amount of most recent gift Date associated with the most recent gift Date of first gift Date of second gift Number of months between first and second gift Average dollar amount of gifts to date

	(See the section on RFA for the meaning of the codes)
	coucs)
RFA_2R	Recency code for RFA_2
RFA_2F	Frequency code for RFA_2
RFA_2A	Donation Amount code for RFA_2
MDMAUD_R	Recency code for MDMAUD
MDMAUD_F	Frequecy code for MDMAUD
MDMAUD_A	Donation Amount code for MDMAUD
CLUSTER2	Classic Cluster Code (a nominal symbolic field)
GEOCODE2	County Size Code
EPSILON CONFIDENTIAL	EPSILON CONFIDENTIAL EPSILON CONFIDENTIAL
INFORMATION LISTED BELO	DW IS AVAILABLE UNDER THE TERMS OF THE
CONF	IDENTIALITY AGREEMENT
EPSILON CONFIDENTIAL	EPSILON CONFIDENTIAL EPSILON CONFIDENTIAL
