## Digit recognition



### What does our code include?

- 1. PCA
- 2. Self-implemented KNN
- 3. KDTree and KNeighborsClassifier
- 4. confusion matrix and classification report
- 5. SVM
- 6. CNN

### **Used Libraries**









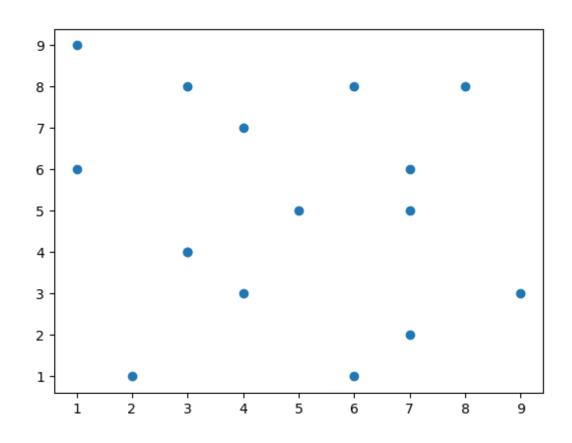




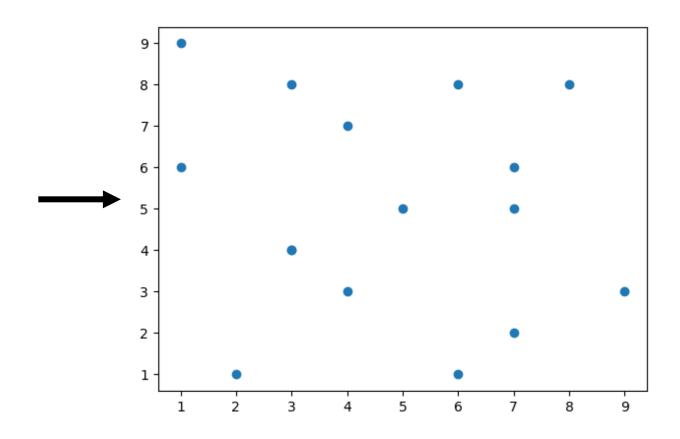
### KD Tree

Fast way to calculate accuracy

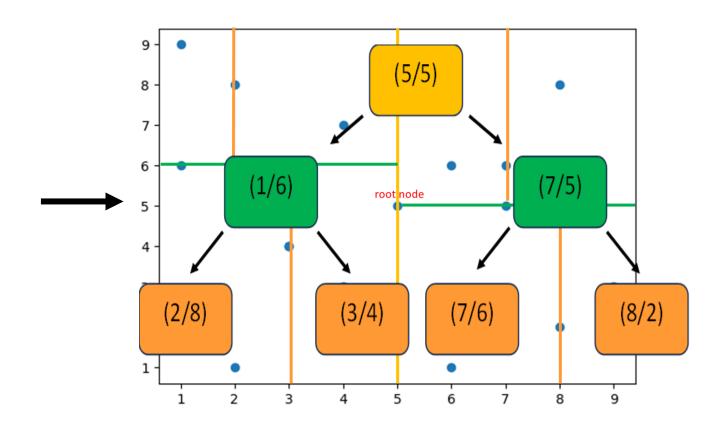
→narrows down the area where the nearest neighbor is searched



### KD Tree



### KD Tree



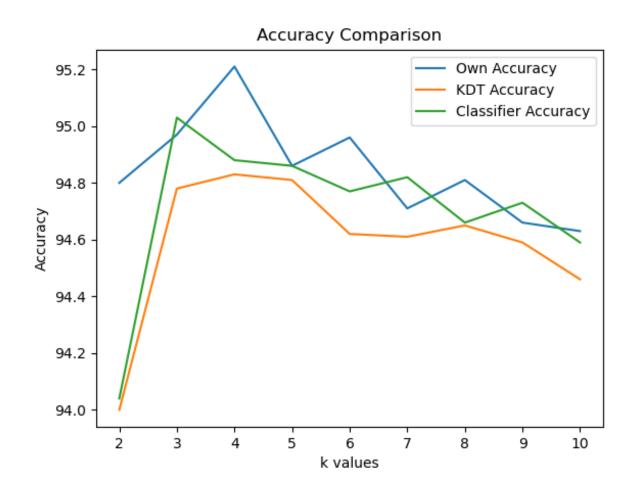
### KNeighborsClassifier

sklearn.neighbors.KNeighborsClassifier(n\_neighbors=5, weights='uniform', algorithm='auto', leaf\_size=30, p=2, metric='minkowski', metric\_params=None, n\_jobs=None)

## Runtime of algorithms

algorithm	runtime for Apple M1 Max processor		runtime for intel core i5 processor	
K-nearest-neighbour (self-implemented)	2.95 s	Ø 2.97 s	5.87 s	Ø 5.73 s
	2.98 s		5.72 s	
	2.97 s		5.71 s	
	2.97 s		5.67 s	
	2.97 s		5.68 s	
KD Tree (from SciPy)	3.58 ms		7.59 ms	
KNeighborsClassifier (from scikit-learn)	0.2 ms		0.3 ms	

### KNN vs. KD-Tree vs. KNeighborsClassifier



#### Best k-value at pc=330

KNN: k=4 with 95.21%

KD-Tree: k=4 with 94.83%

Classifier: k=3 with 95.03%

Why is k relatively small?

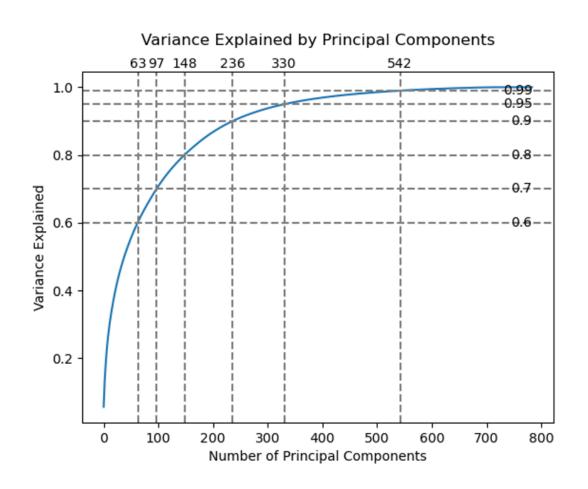
→ Differences of the first euclidean distances are small in ascending order

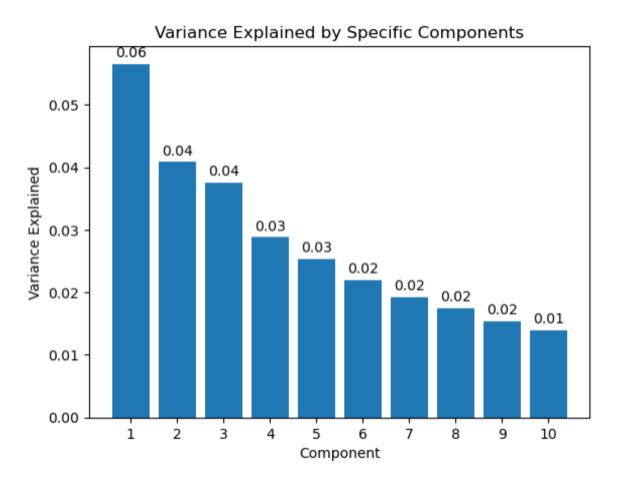
### Why are the accuracies different?

#### Possible explanations:

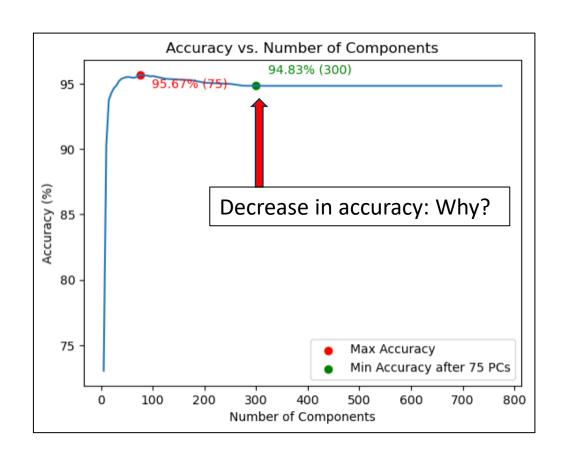
- 1. Different rounding of euclidean distances
- 2. Different selection of nearest neighbor
- 3. Different selection of most common label (when k even)

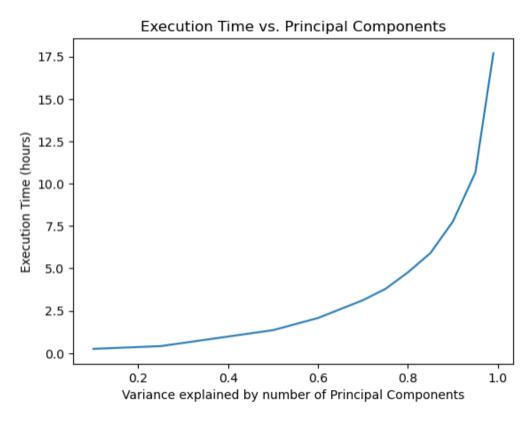
### Principal components



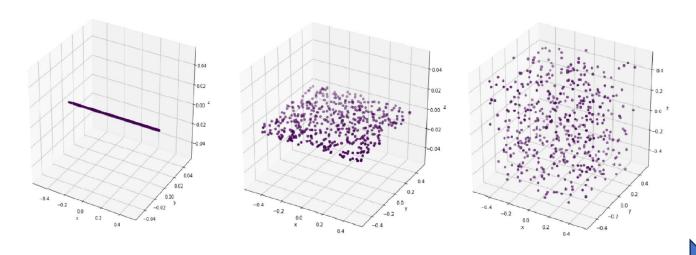


# Execution time and accuracies for different numbers of PCs





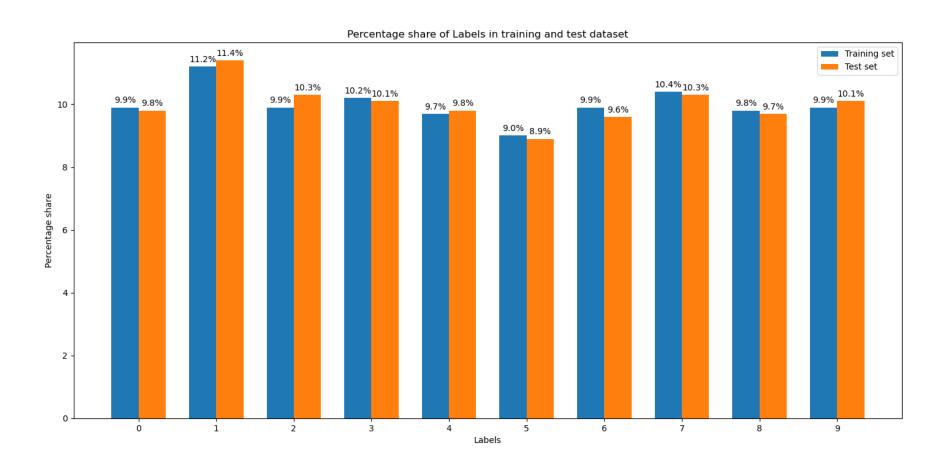
## Curse of dimensionality



Increase of dimensions

- More PCs -> more information
- More possibilities to differ from one another
- increase of distance between datapoints
- Finding k-nearest neighbors becomes more difficult

# Error Analysis – balanced or imbalanced?



# Error Analysis – classification report

$$Accuracy = \frac{TP + TN}{TP + TN + FP + FN}$$

$$Precision = \frac{TP}{TP + FP}$$

$$Recall = \frac{TP}{TP + FN}$$

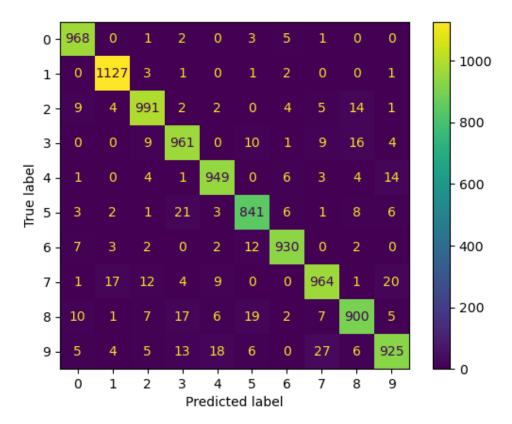
$$F1 = 2 \times \frac{Precision \times Recall}{Precision + Recall}$$

# Error Analysis – classification report

digit	precision	recall	f1-score	support
0	0.96	0.99	0.98	980
1	0.97	0.99	0.99	1135
2	0.96	0.96	0.96	1032
3	0.94	0.96	0.95	1010
4	0.96	0.96	0.96	982
5	0.94	0.95	0.95	892
6	0.97	0.97	0.97	958
7	0.95	0.94	0.95	1028
8	0.95	0.94	0.94	974
9	0.95	0.93	0.93	1009
accuracy			0.96	10000
macro avg	0.96	0.96	0.96	10000
weighted avg	0.96	0.96	0.96	10000

# Error Analysis – confusion matrix

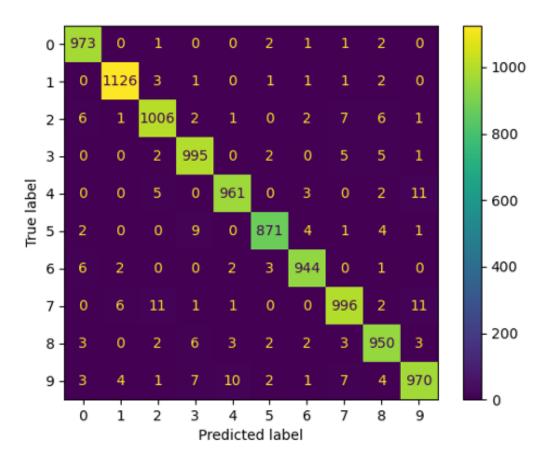
#### Confusion Matrix



For k = 4 and variance = 0.64 Accuracy = 95.89%

### Improvements – SVM

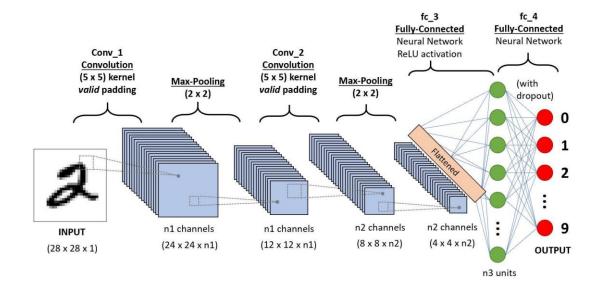
#### Confusion Matrix



Accuracy = 97.92%

### Improvements – CNN

- State-of-the-art method
- Accuracies of up to 99.80% possible
- Our CNN: 99.08%
- Reason: hierarchical feature extraction and end-to-end optimization



### References

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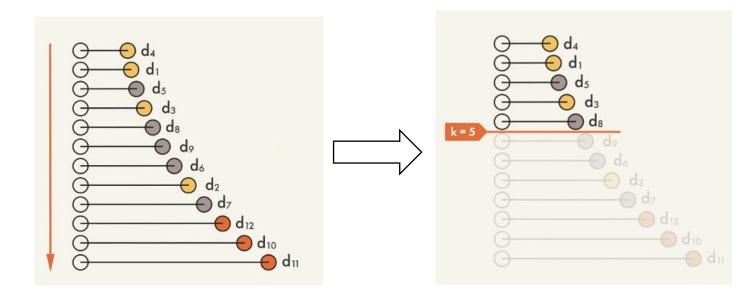
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### Additional Slides

### K-Nearest Neighbors

- Calculating euclidean distance between test data point and train data points
- 2. Sort distances in ascending order
- 3. Select top k-rows
- 4. Majority vote
- 5. Calculate accuracy



### What could we have improved?

### Our Project:

- 1 train data set
- 1 test data set

#### Improvement:

- Split of data sets
- 1 train data set
- 1 validation data set
- 1 test data set

