



# BIOMEDICAL IMAGE ANALYSIS: IMPLEMENTATION AND EVALUATION OF K-NEAREST NEIGHBORS ALGORITHM FOR HUMAN FACE RECOGNITION

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Course: Data Analysis

Semester: 4. Semester

# AIM OF THE PROJECT

Creating a program that recognizes  
faces in different lighting conditions

# Project in Steps

STEP 1:  
Loading  
data

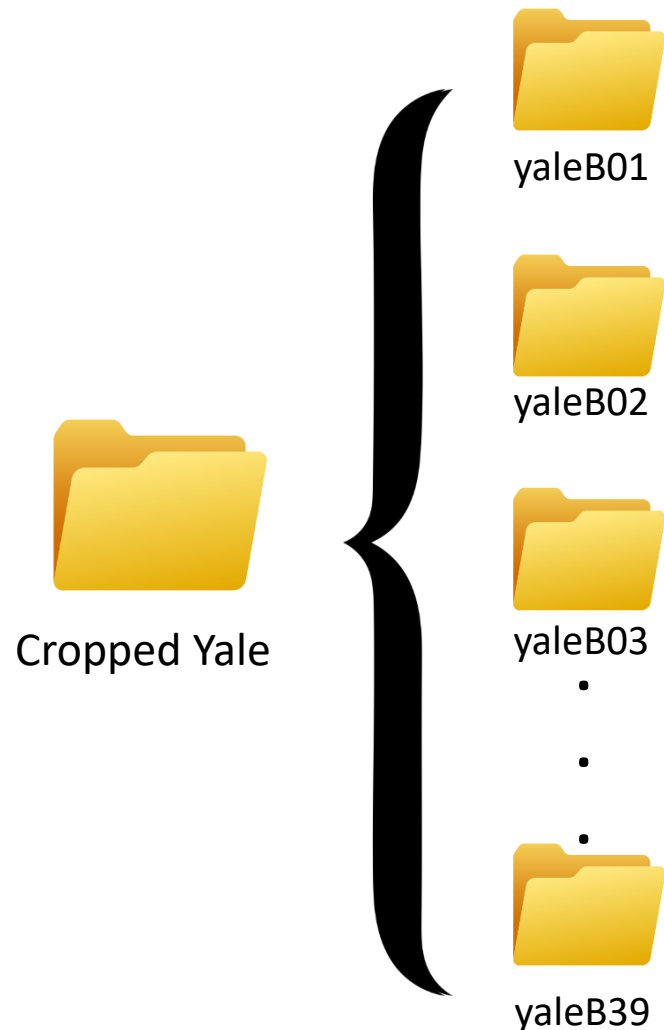
STEP 2:  
Splitting  
data

STEP 3:  
PCA

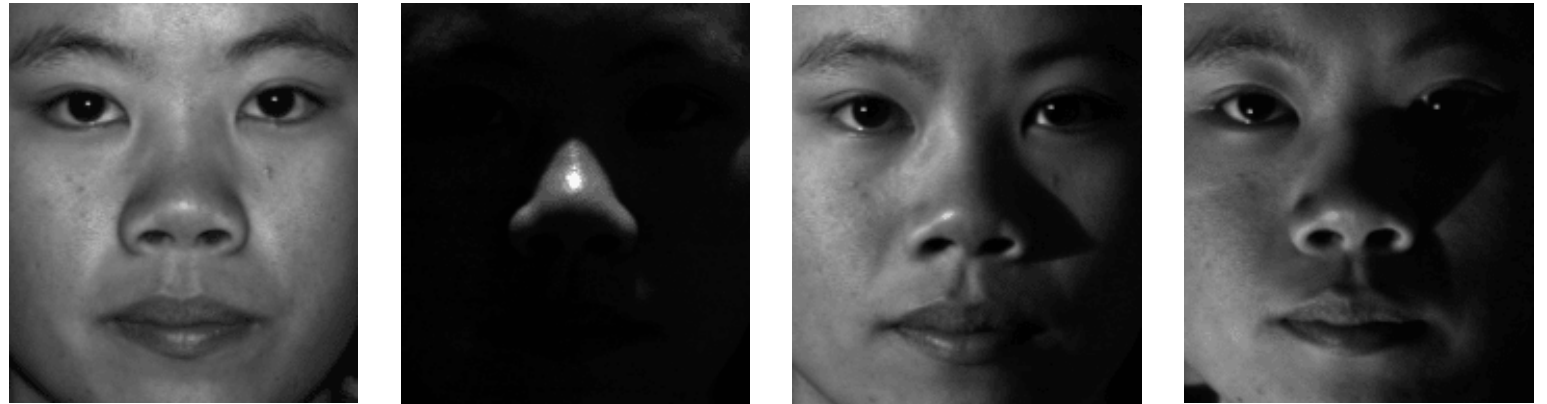
STEP 4:  
KNN

STEP 5:  
Further  
applications

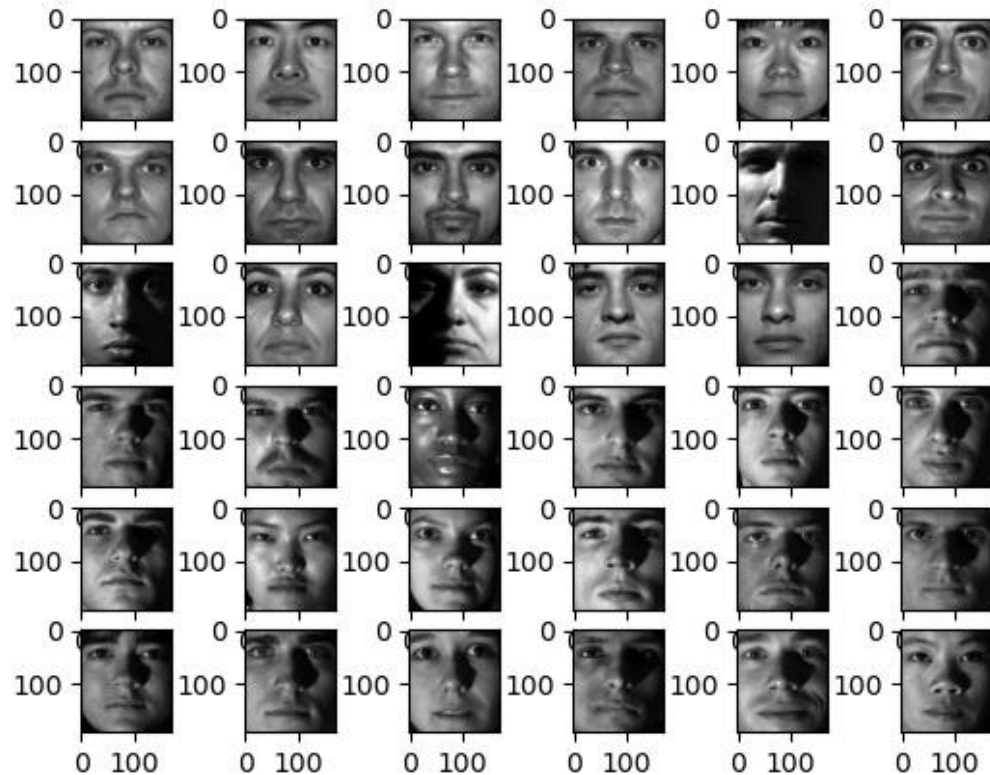
# The Dataset



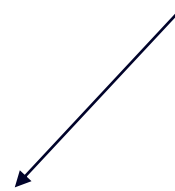
- Main folder “Cropped Yale” contains 39 subfolders;
- Each subfolder contains pictures of one single person => 39 people in total
- Subfolders are denoted “yaleB01”, “yaleB02”, ..., “yaleB39”
- Subfolder “yaleB14” is missing => 38 people in total;
- Each subfolder contains 64 grayscale images of each person that the program analyses;
- The pictures in each subfolder differ in angles and illuminating conditions.



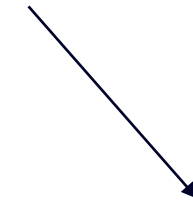
# Dividing the Dataset



2414 images overall

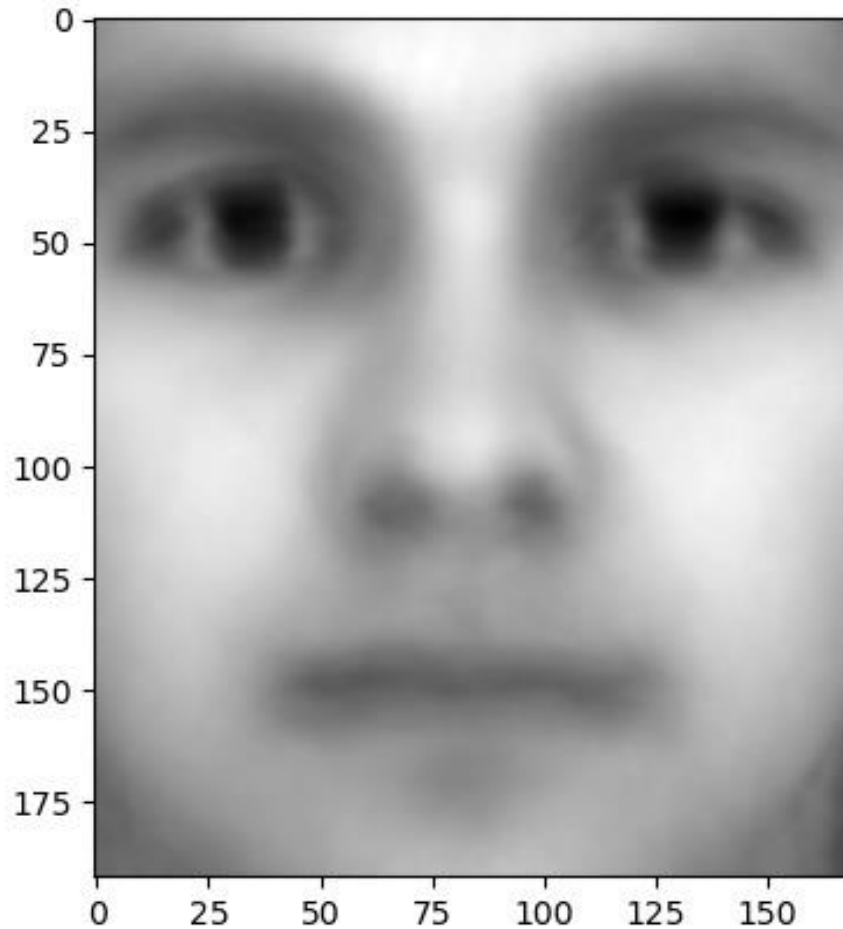


80 % of the images  
for training set



20% of the images  
for the testing set

# Mean Face



## MEAN FACE EXTRACTION:

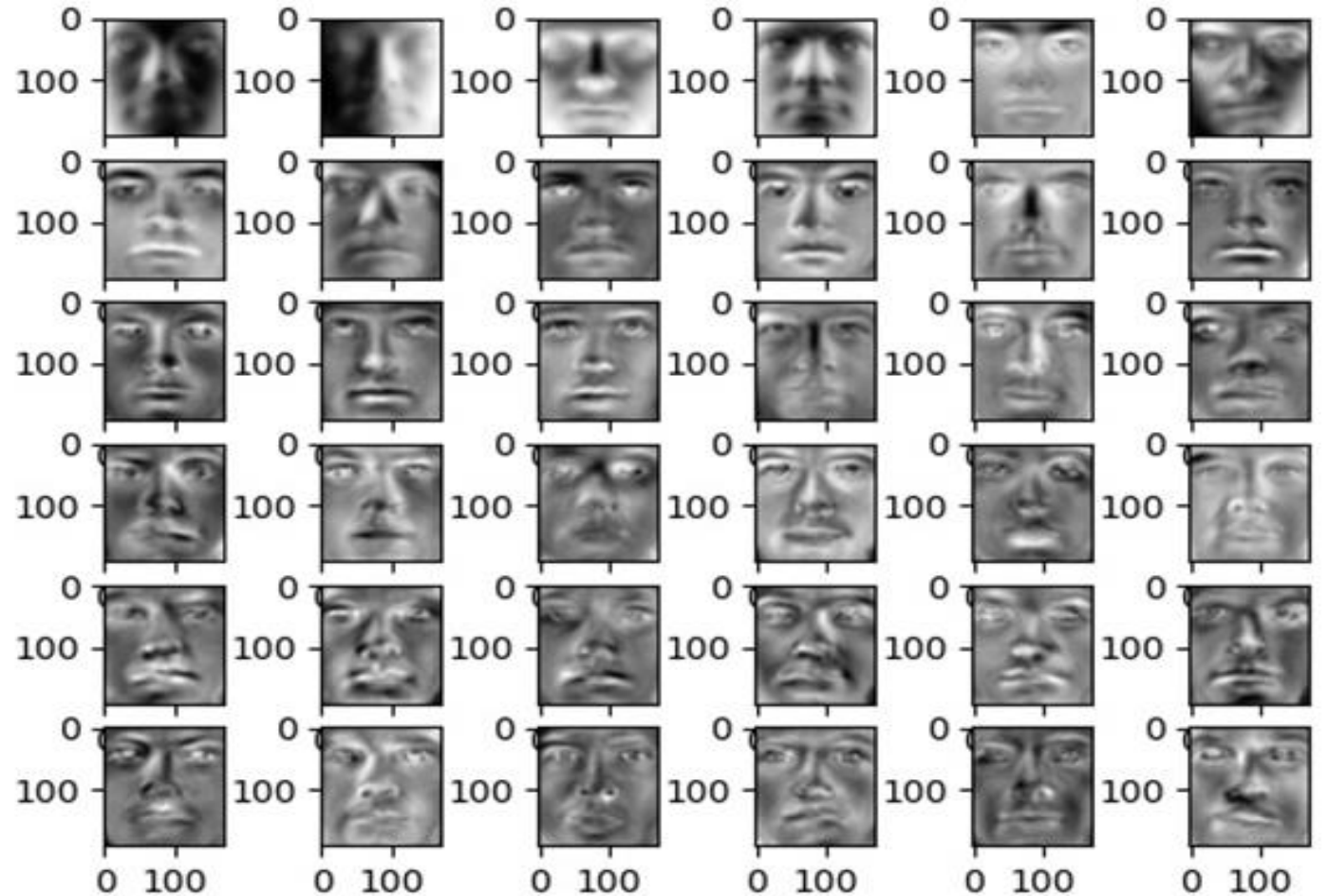
- Image centering;
- Allows the comparison of the images;
- After centering mean becomes zero.



# Dimensionality-Reduction Using PCA

## PCA (Principal Component Analysis):

- number of principal components  $<$  number of pixels;
- Each variable in the original dataset can be represented in terms of principal components;
- result: dimension reduction.

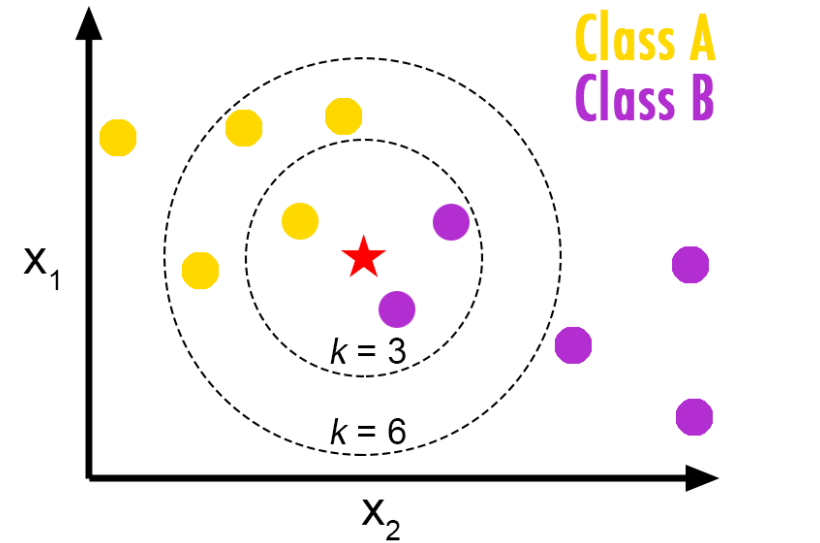
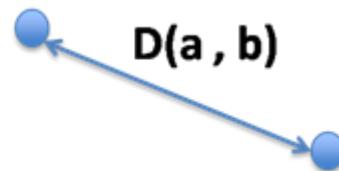


# Classification Using KNN

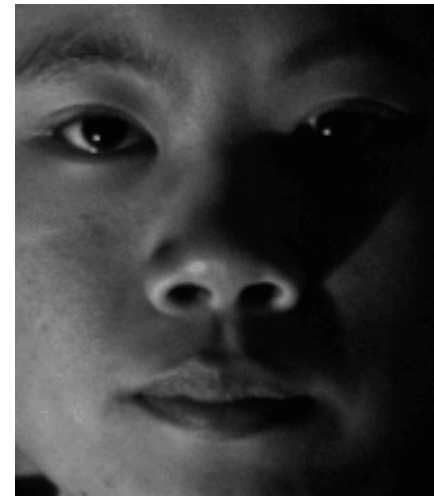
## KNN (K-Nearest Neighbors):

- compares the images from the testing with these in the training set;
- measures the Euclidian distance between the components of different pictures;
- assigns the new images to the labels of their most similar K nearest neighbors.

$$D(a, b) = \sqrt{\sum_{i=1}^n (b_i - a_i)^2}$$



Input



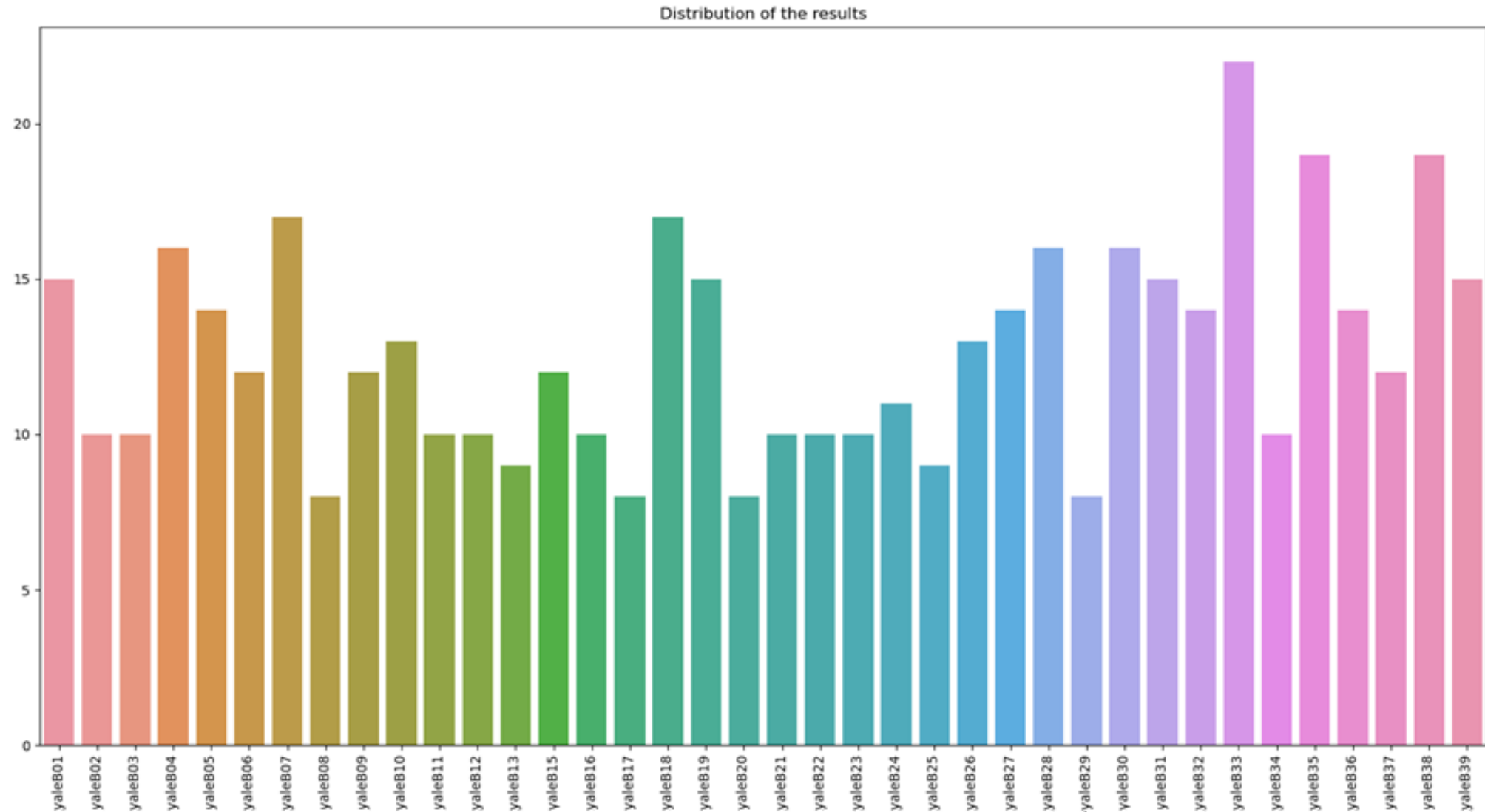
Output



yaleB37



# KNN Classifies Test Pictures Based on the Faces Recognized in Them



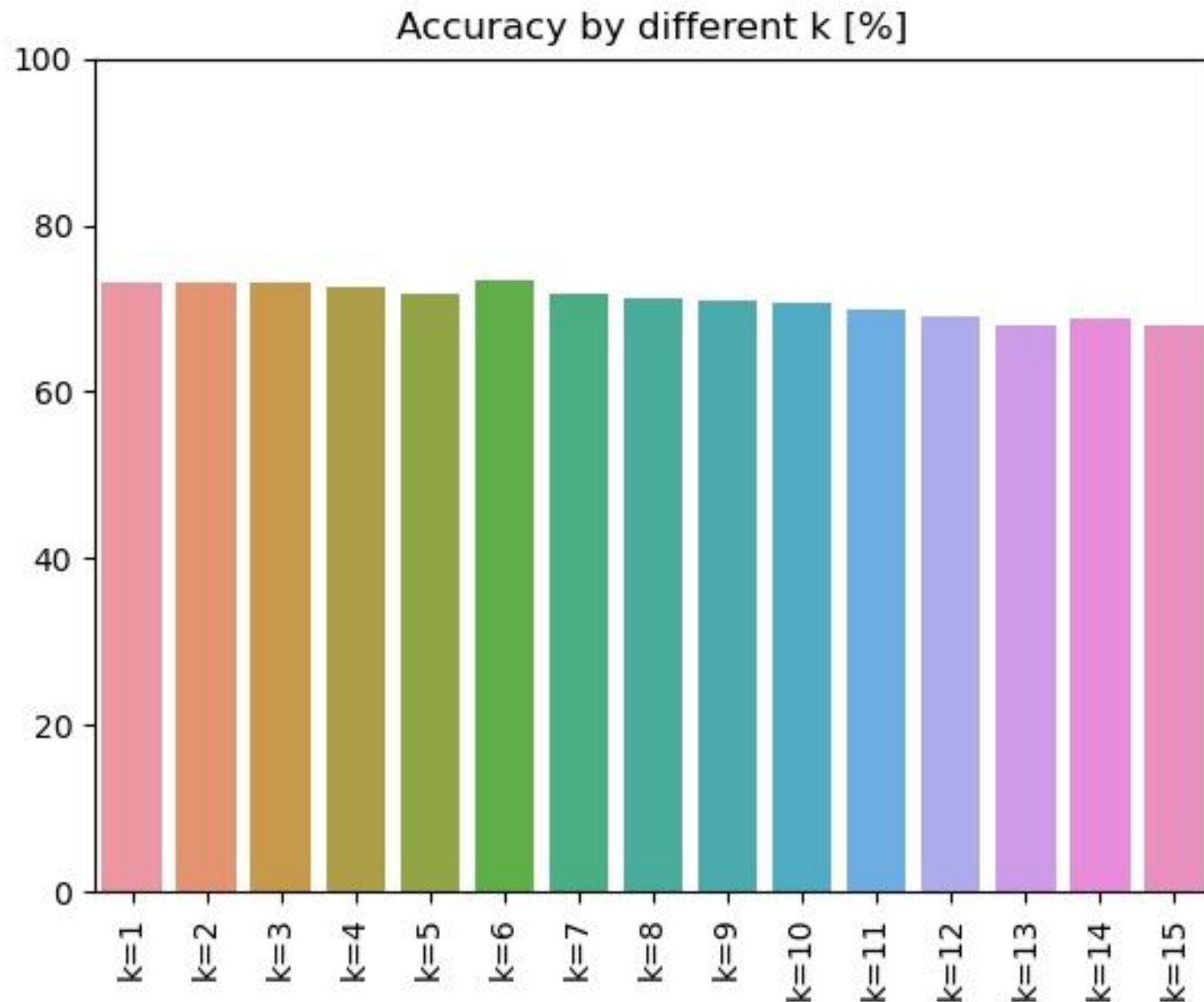
# Evaluating the Results

The performance of the system is measured in terms of accuracy:

$$Accuracy = \frac{\text{Correctly Detected Test Images}}{\text{Total Number of Test Images}} \times 100$$



# Accuracy by Different k-Values



- In our case: the best accuracy appears for  $k = 6$ : 73.4989648033126%.

# Further Applications of the Program

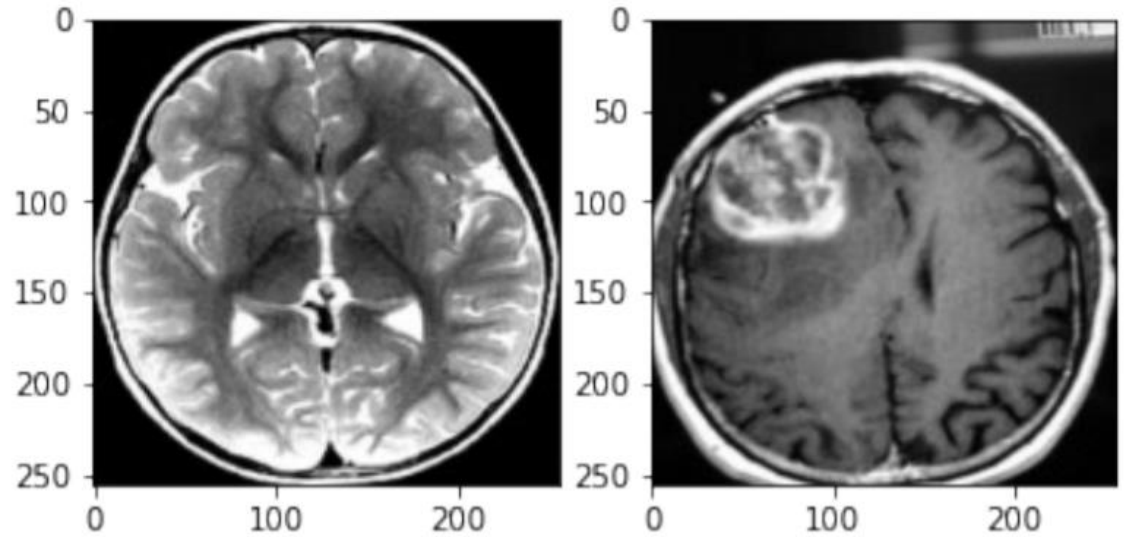
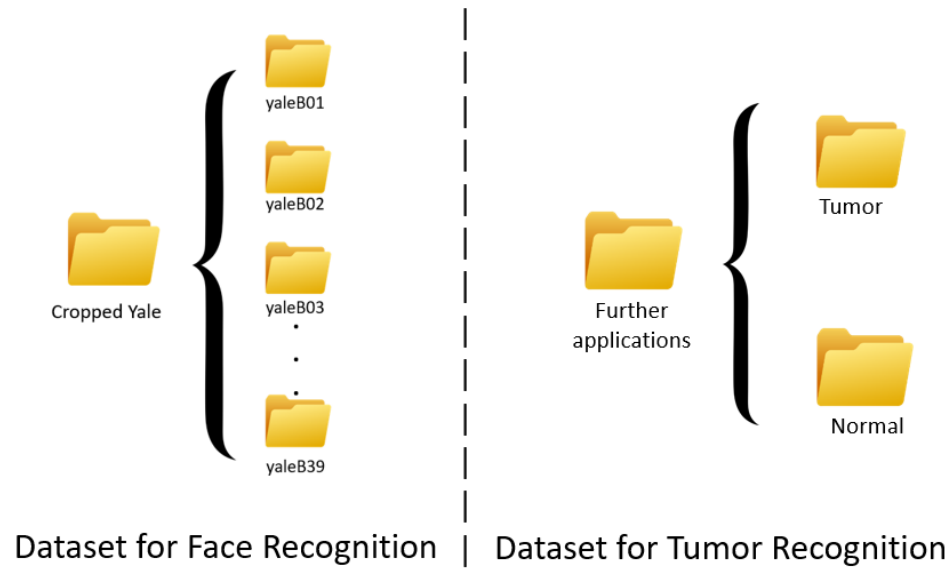


- The algorithm can match and sort newly given images of individuals with other images of the same person;
- Our algorithm is not limited to recognizing faces, but images of any kind, given there is a pattern at hand.

# Examples of further applications of this program

- Taking the input image from a video or from a webcam;
- Detecting patterns in credit card usage;
- Analyzing register data and detecting suspicious activity.
- Object recognition;
- Diagnosing diseases;

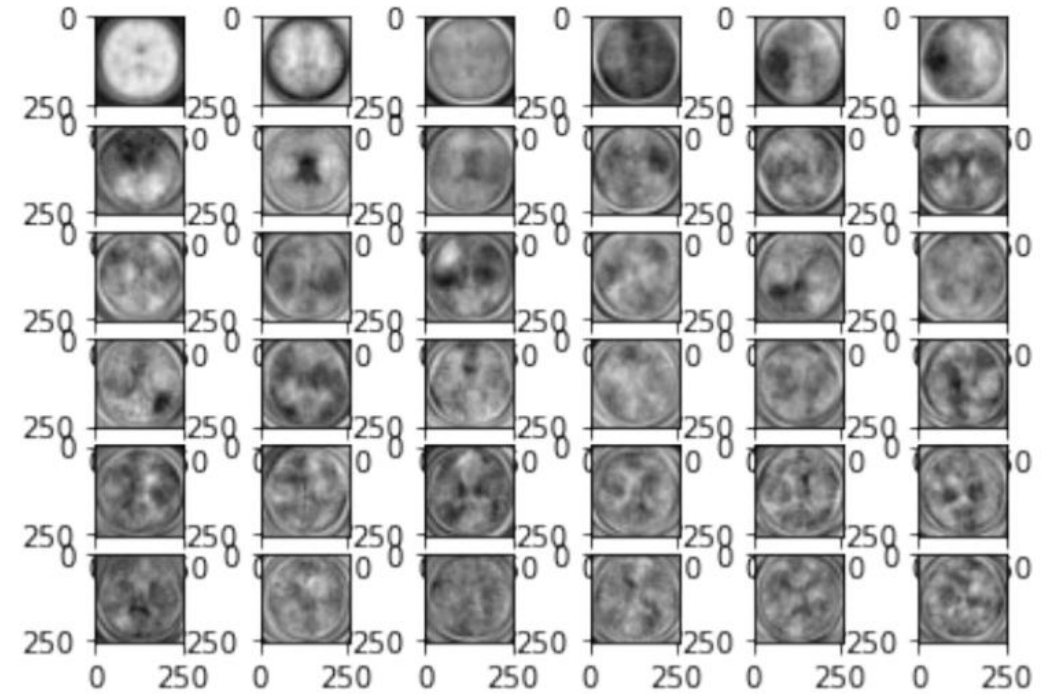
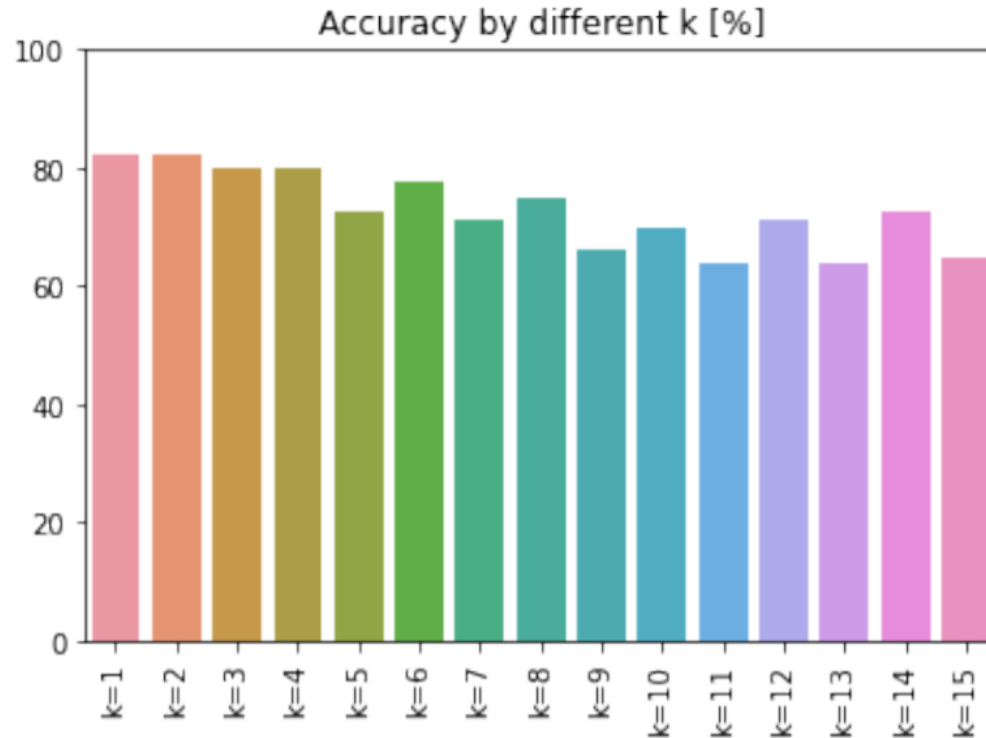
# Further Application of the Program: Tumor Recognition



- Open-source folder of Brain magnetic resonance images (MRI) scans;
- Folder divided into 2 sub-folders: 'Tumor' and 'Normal';
- Algorithm altered to distinguish healthy and unhealthy brain images.



# Results of Tumor Recognition



- Illustrating the accuracy of the results shows that working with a small k-value deliver more reliable results;
- The first graph shows the accuracy of different k values, the second shows the principle components;
- We see, lower k values give the most accurate results, k=2 is our maximum at around 82%;
- Our algorithm is more accurate for tumor recognition than face recognition.

The background is a dark blue space filled with various digital and scientific motifs. On the left, a glowing cyan DNA double helix is depicted with a wireframe structure and small colored spheres (blue, yellow, green) at its base. On the right, a large, stylized face is rendered in a wireframe mesh of cyan lines. Scattered throughout the scene are numerous small, colorful geometric shapes, including triangles and polygons in shades of green, yellow, purple, and blue, some of which appear to be floating or moving. The overall aesthetic is high-tech and futuristic.

Thank you for your  
attention!

# Sources

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2. Gerbrands, J.J. (1981). On the relationships between SVD, KLT and PCA. Pattern Recognition 14, 1-6, 375-381.
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4. Sasankar, P. and Kosarkar, U. (2021). A study for Face Recognition Using Techniques PCA and KNN. Research Review Journals.
5. Wirdiani, N. et al. (2019). Face Identification Based on K-Nearest Neighbor. Scientific Journal of Informatics.