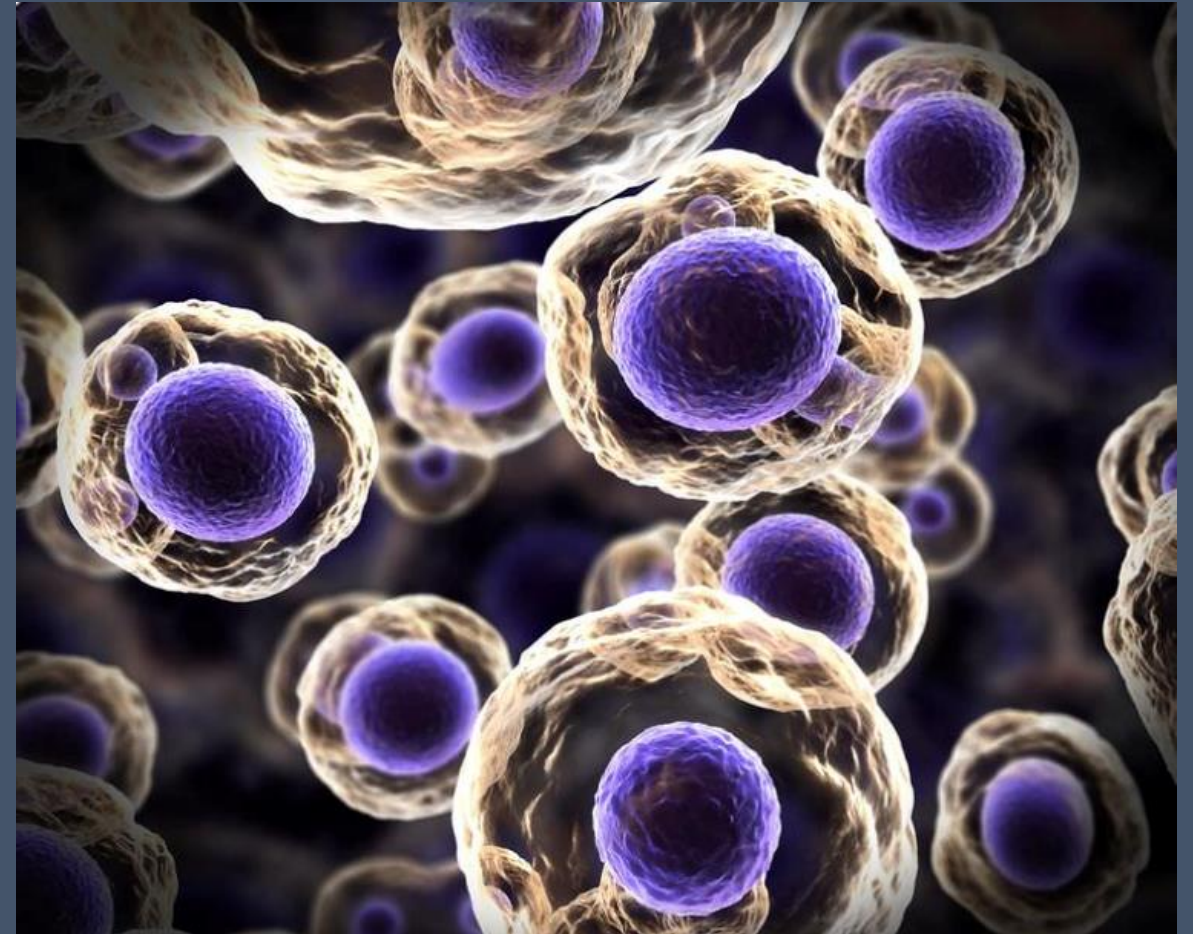


# Implementation and evaluation of Otsu's thresholding

Final presentation

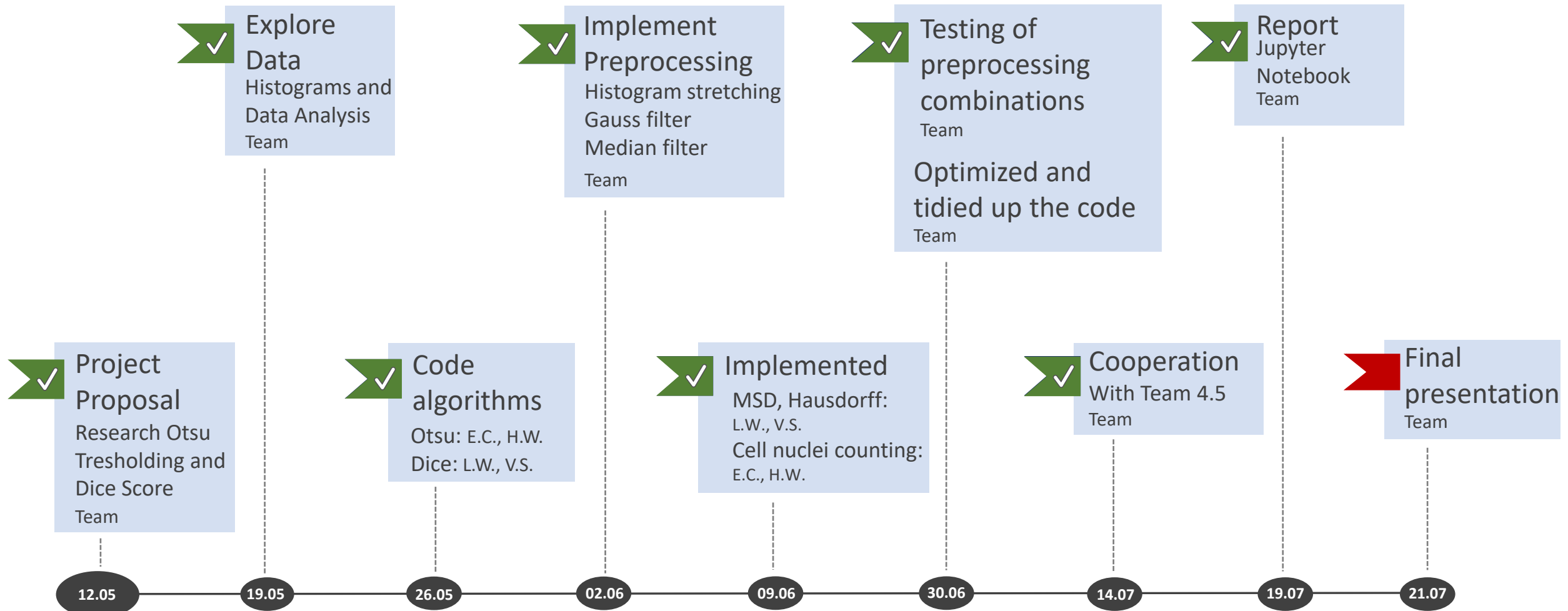
Elizaveta Chernova, Veronika Schuler,  
Laura Wächter, Hannah L. Winter

21.07.2021



Cell nuclei segmentation

# Timeline

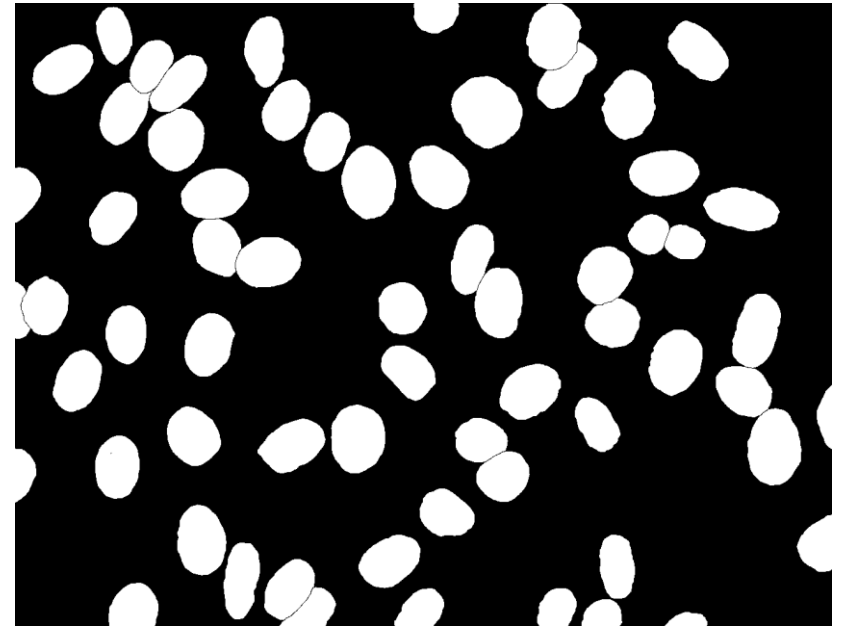
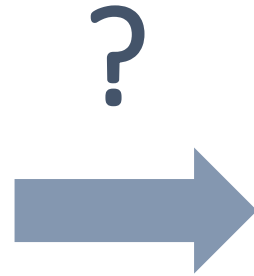
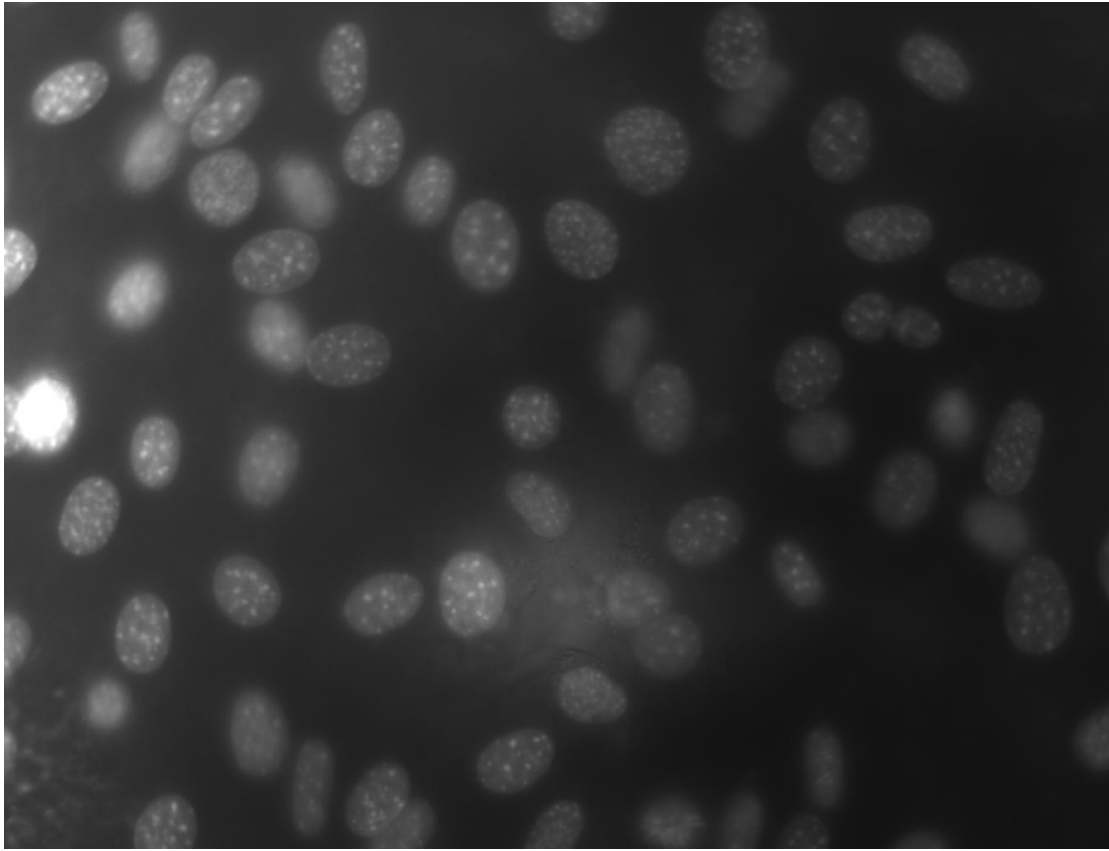


# Workflow



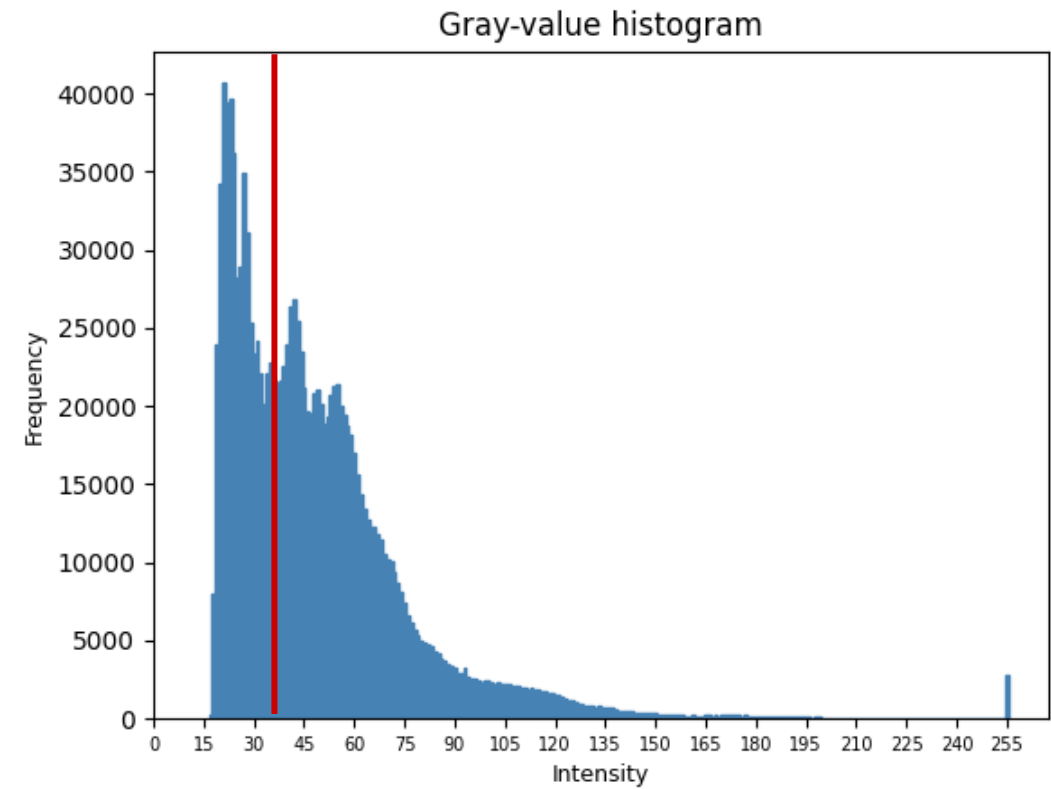
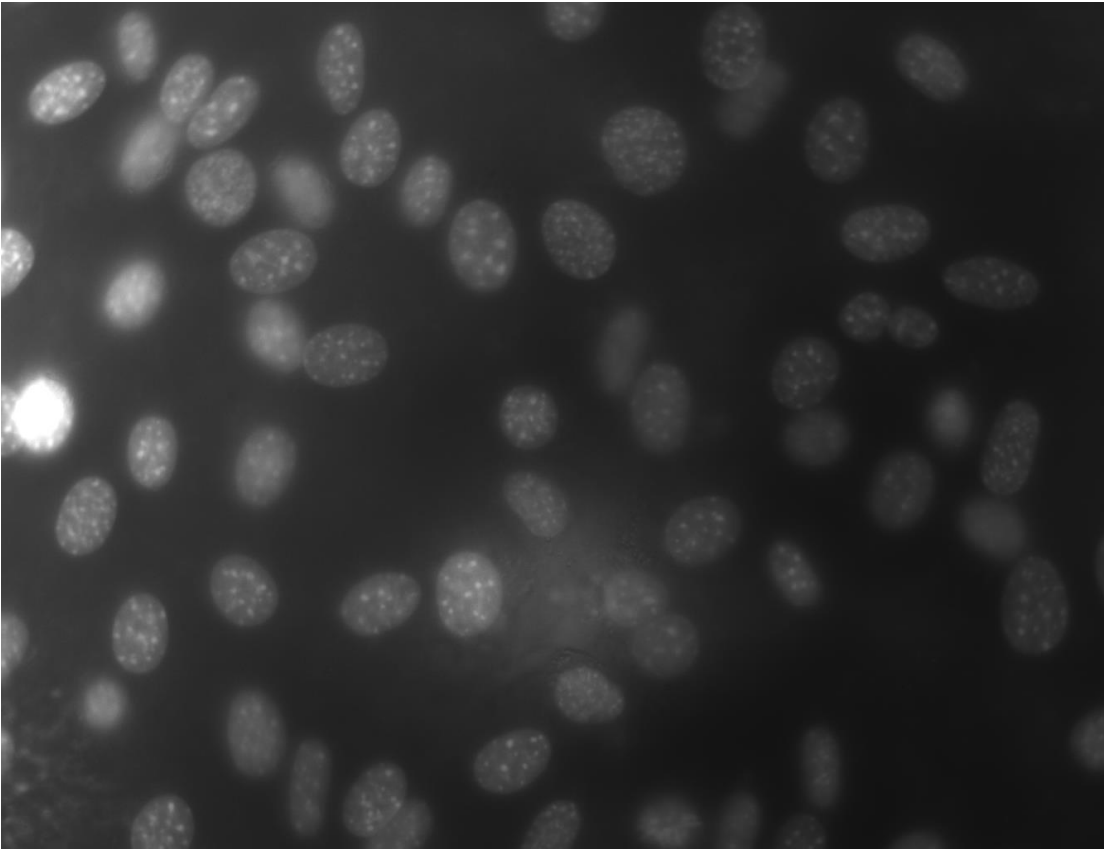


# Otsu's Thresholding





# Otsu's Thresholding



Threshold value  $k \in [0, 255]$



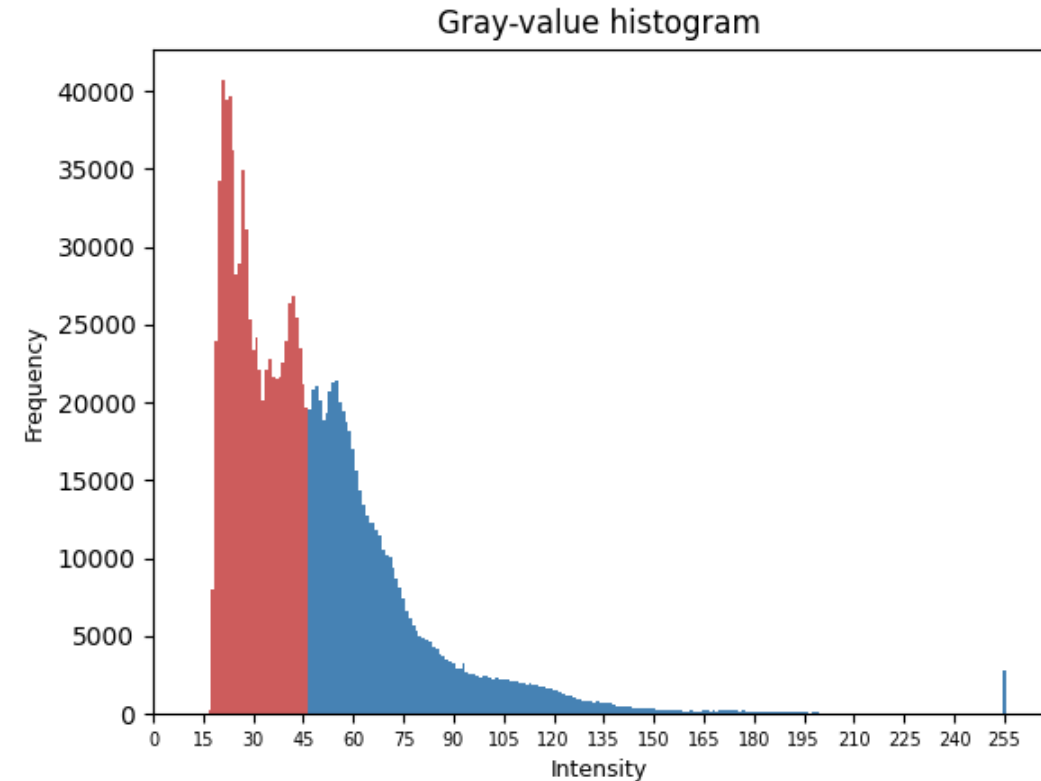
# Otsu's Thresholding

Between-class variance

$$\sigma_B = \omega_0 \omega_1 (\mu_1 - \mu_0)^2$$

$\omega_{0,1}$  = probability of class occurrence

$\mu_{0,1}$  = mean intensity values



Threshold value  $k \in [0, 255]$



# Otsu's Thresholding

```
histogram = np.histogram(image, bins=np.arange(intensity_lvls + 1), density=True)

class_probability = np.cumsum(histogram[0])
class_mean = np.cumsum(histogram[0] * np.arange(intensity_lvls))
total_mean = np.mean(image)

with np.errstate(divide='ignore'):
    inbetween_variance = (total_mean * class_probability - class_mean) ** 2 / (
        class_probability * (1 - class_probability))

# Inf values are invalid
inbetween_variance[inbetween_variance == np.inf] = np.nan
optimal_threshold = np.nanargmax(inbetween_variance)

return optimal_threshold
```

$$\frac{n_i}{N}$$

$$\omega(k) = \sum_{i=1}^k \frac{n_i}{N}$$

$$\mu(k) = \sum_{i=1}^k \frac{n_i}{N} i$$

$$\mu_T$$



# Otsu's Thresholding

```
histogram = np.histogram(image, bins=np.arange(intensity_lvls + 1), density=True)

class_probability = np.cumsum(histogram[0])
class_mean = np.cumsum(histogram[0] * np.arange(intensity_lvls))
total_mean = np.mean(image)
```

```
with np.errstate(divide='ignore'):
    inbetween_variance = (total_mean * class_probability - class_mean) ** 2 / (
        class_probability * (1 - class_probability))
```

```
# Inf values are invalid
inbetween_variance[inbetween_variance == np.inf] = np.nan
optimal_threshold = np.nanargmax(inbetween_variance)
```

```
return optimal_threshold
```

$$\sigma_B^2 = \frac{(\mu_T \omega(k) - \mu(k))^2}{\omega(k)(1 - \omega(k))}$$

$$\max(\sigma_B^2)$$





# Implementation of the Dice Score

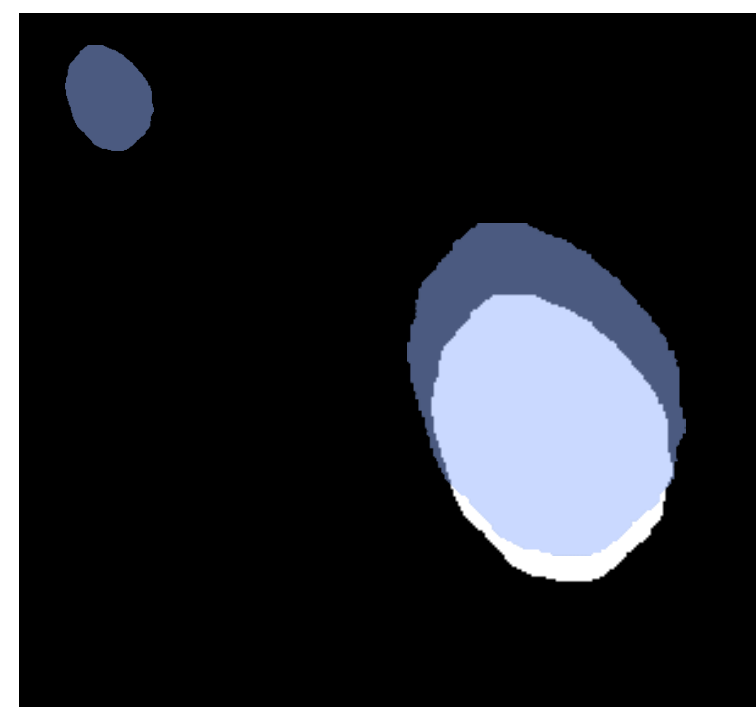
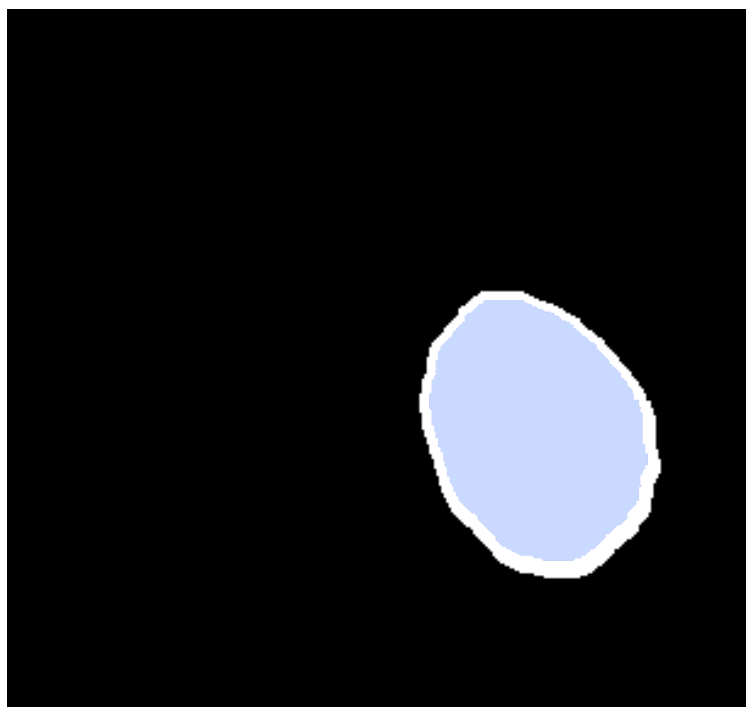
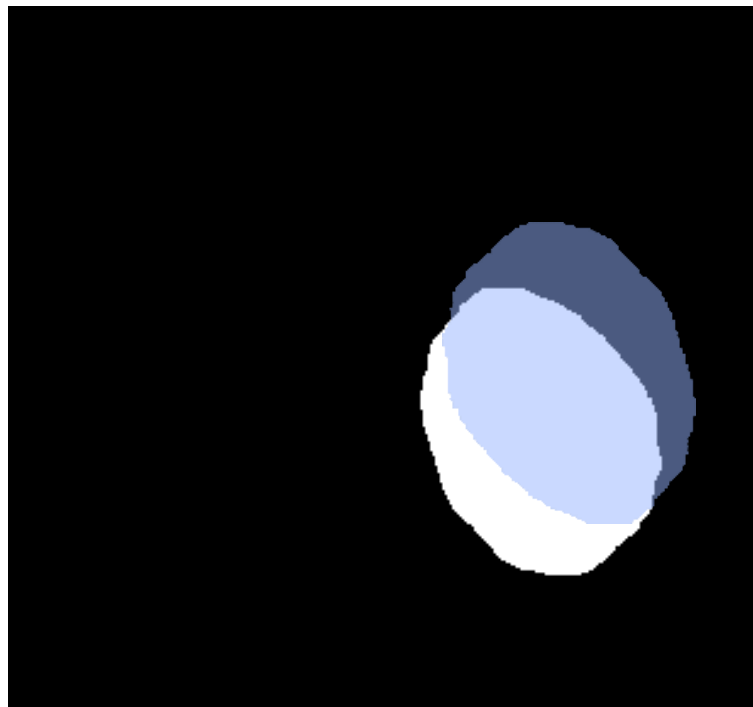
```
def dice(clipped_image, ground_truth):  
    # Assign 1 to all pixels, that have a non-zero intensity  
    work_gt[ground_truth != 0] = 1  
    work_clipped[clipped_image != 0] = 1  
  
    intersection = np.sum(work_clipped * work_gt)  
    sum_all = np.sum(work_clipped) + np.sum(work_gt)  
    dice_score = (2 * intersection) / sum_all  
  
    return dice_score
```

to make the images binary

$$DSC = \frac{2 \times |A \cap B|}{|A| + |B|}$$

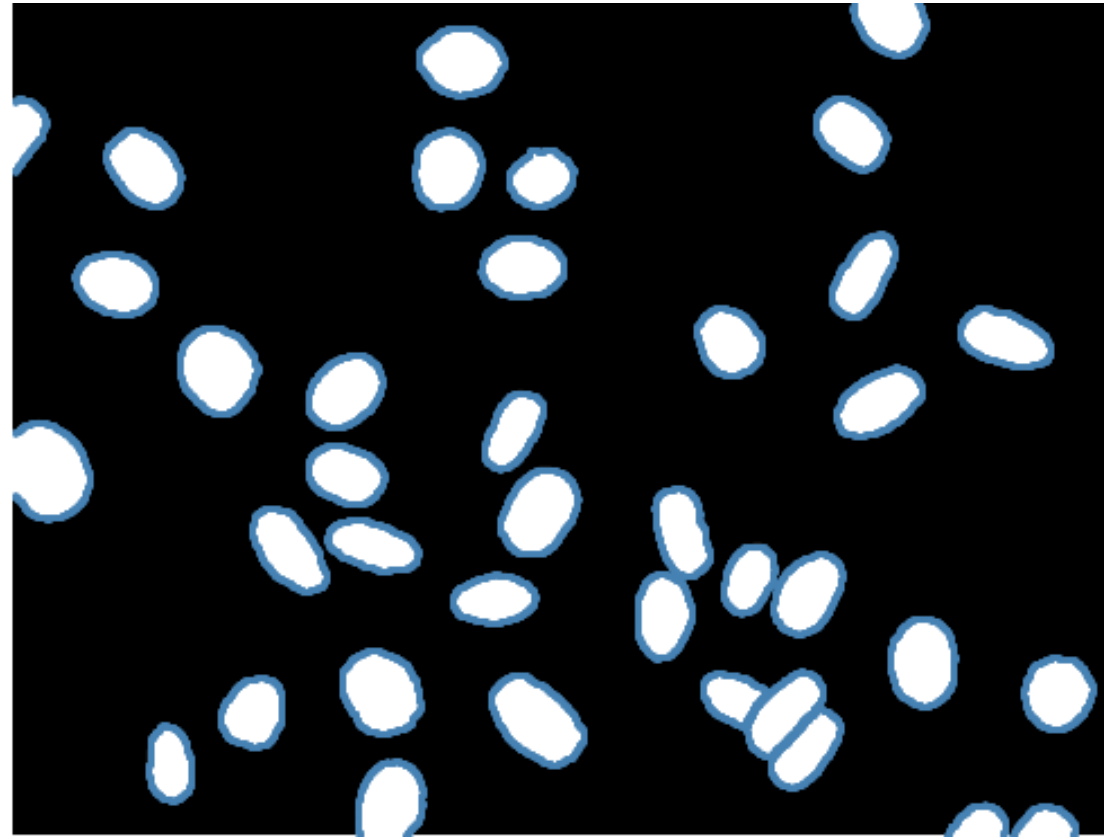
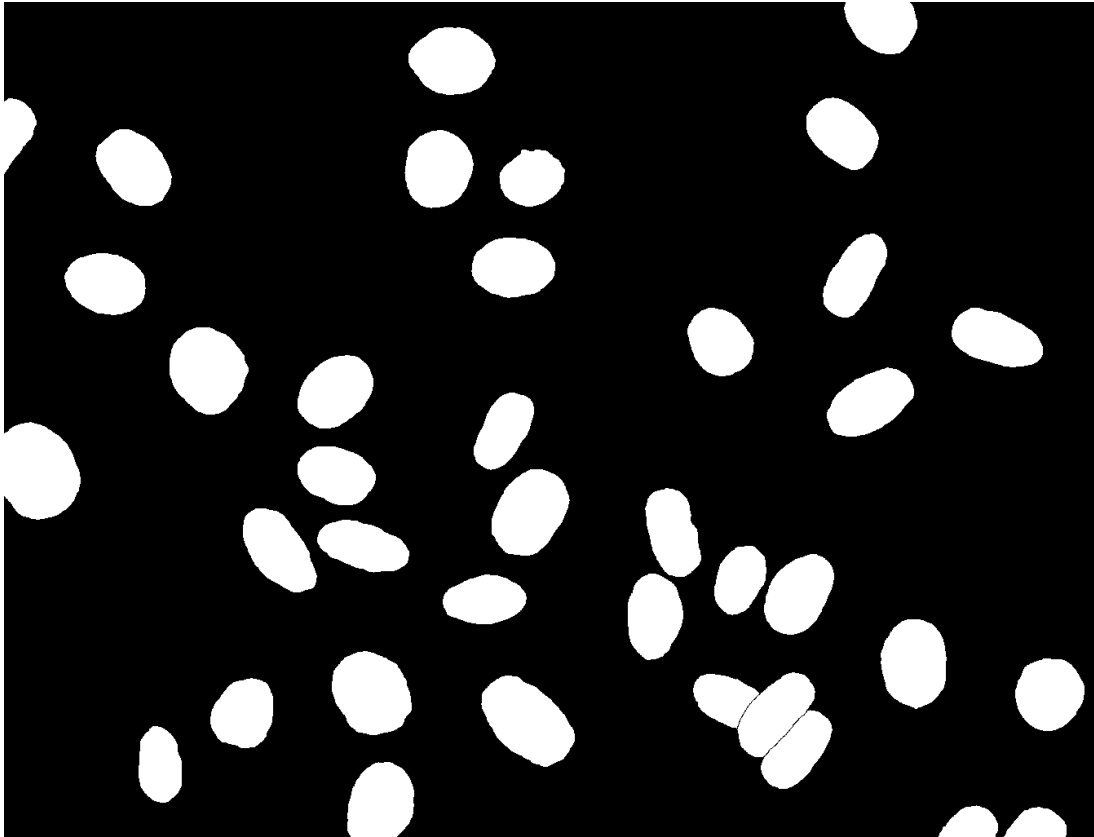


# DSC vs. MSD vs. HD



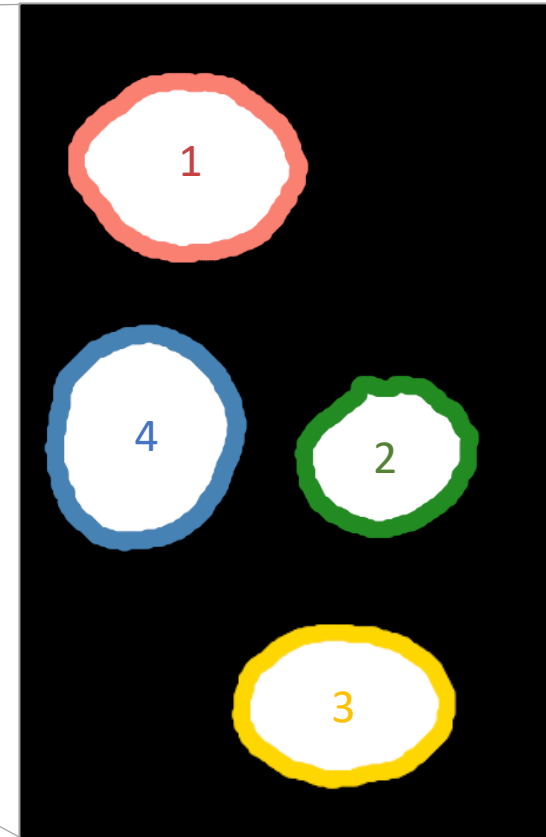
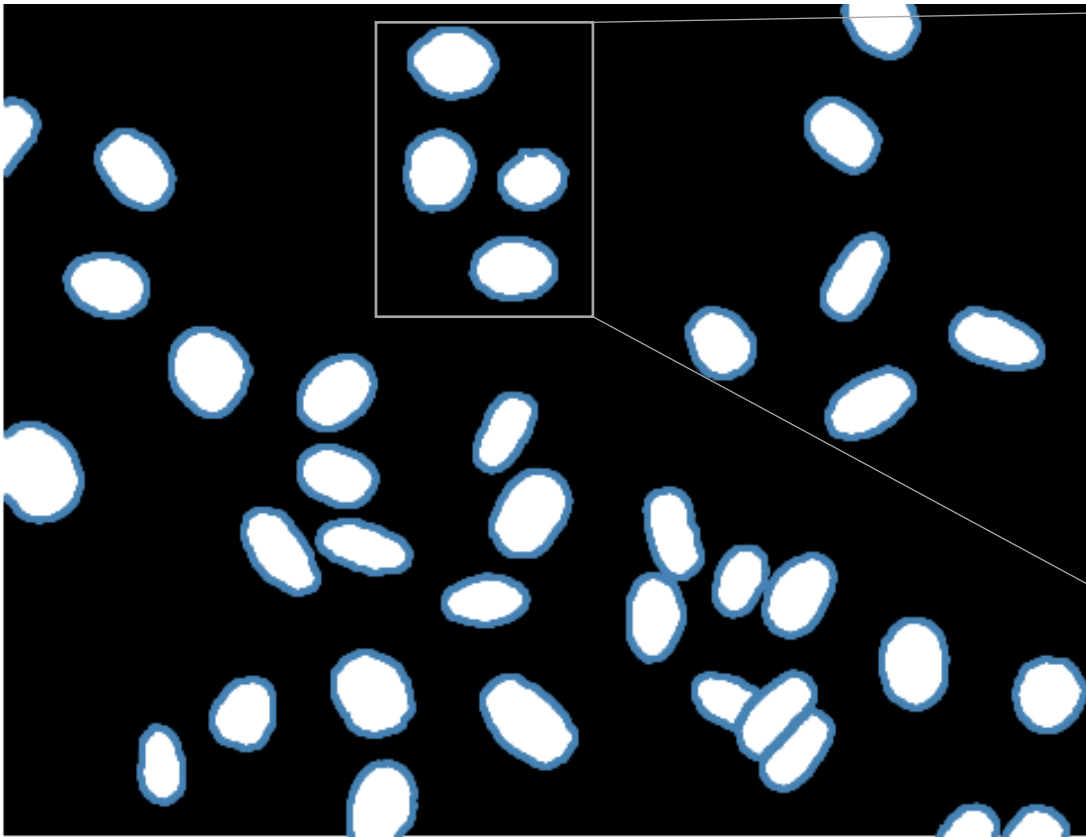


# Cell Counting



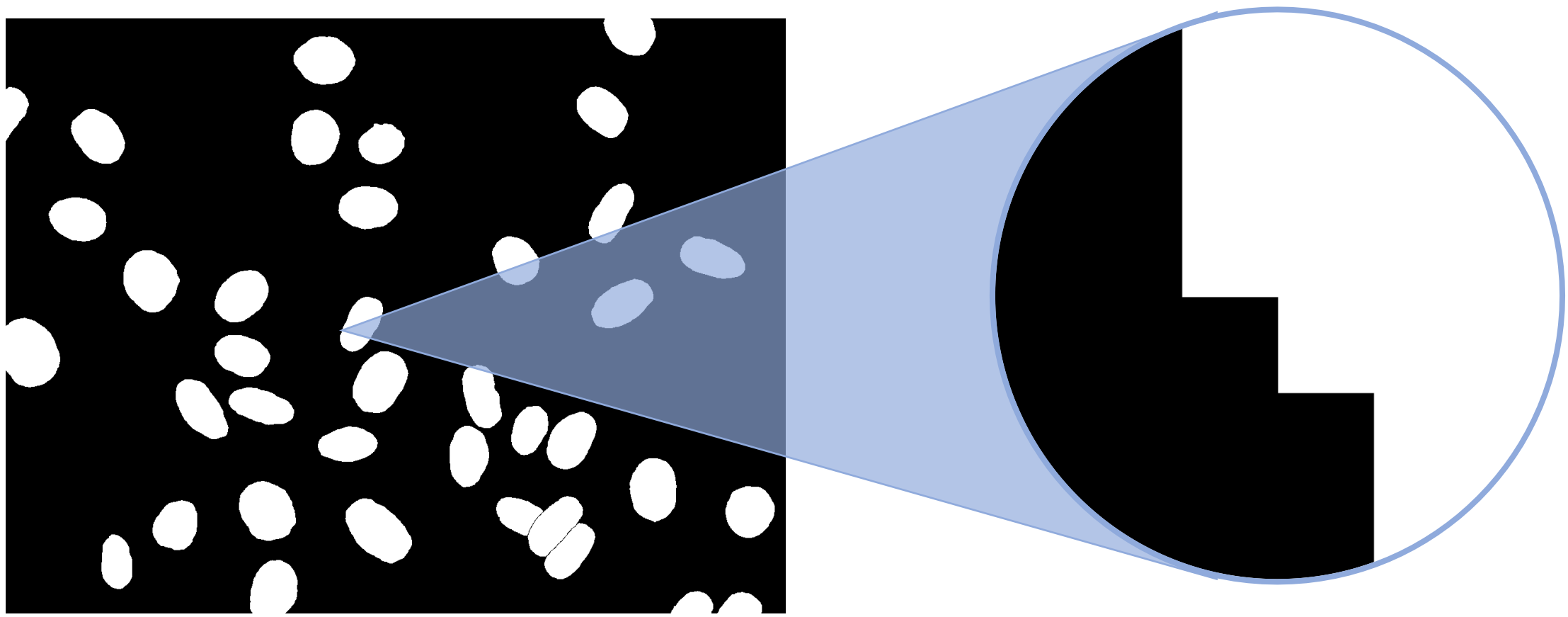


# Cell Counting



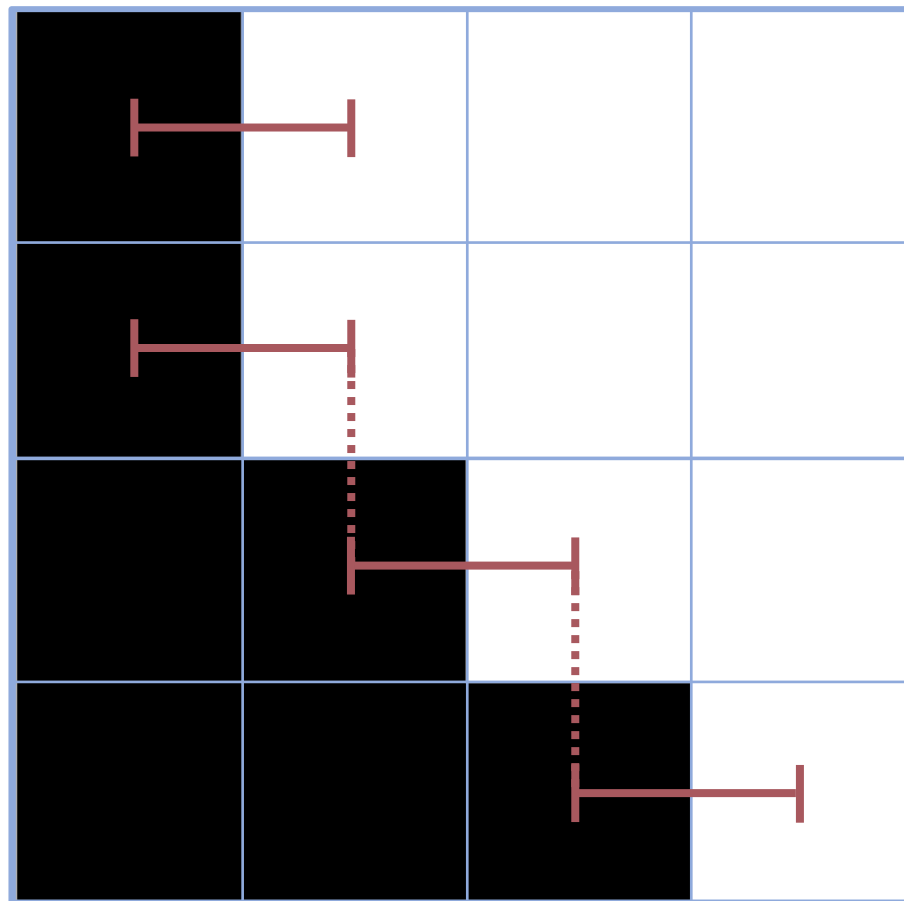


# Cell Counting





# Cell Counting





# Cell Counting

```
edge_pixels = []

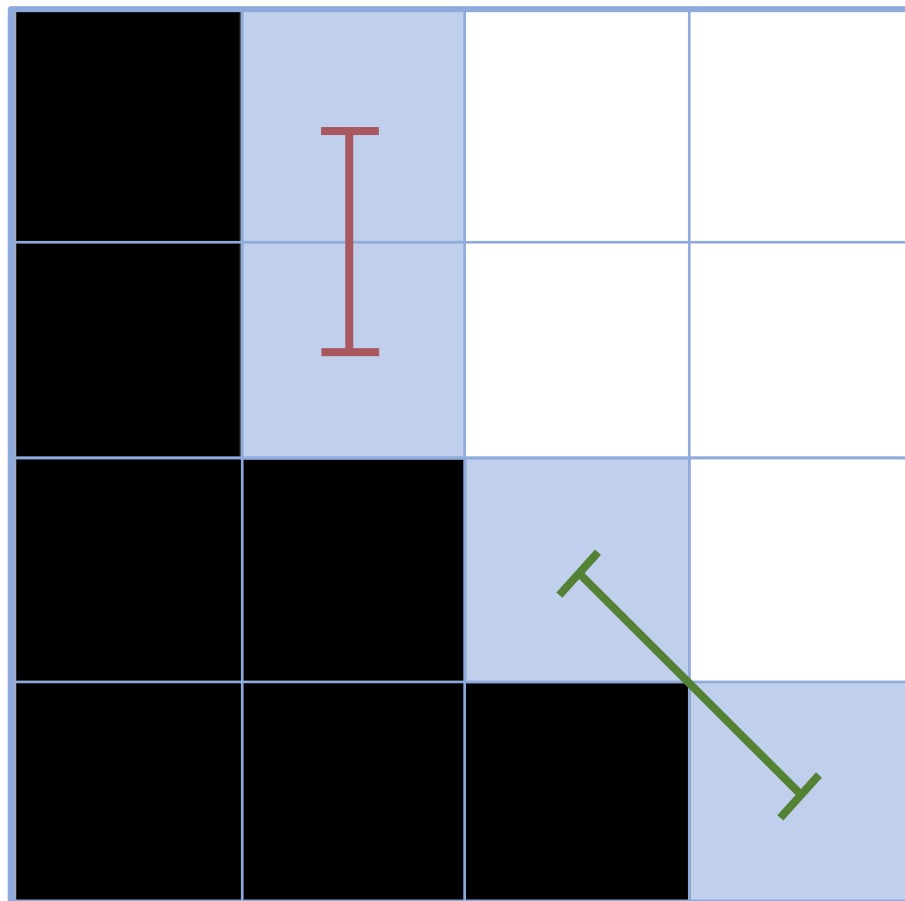
for index in np.ndindex(img.shape):
    if workimg[index[0]][index[1]] == 1:
        if 0 in workimg[(index[0] - 1):(index[0] + 2), (index[1] - 1):(index[1] + 2)]:
            edge_pixels.append(index)

return edge_pixels
```

$$\overbrace{\quad}^{d = 1}$$



# Cell Counting



$$d = 1$$

$$d = \sqrt{2}$$





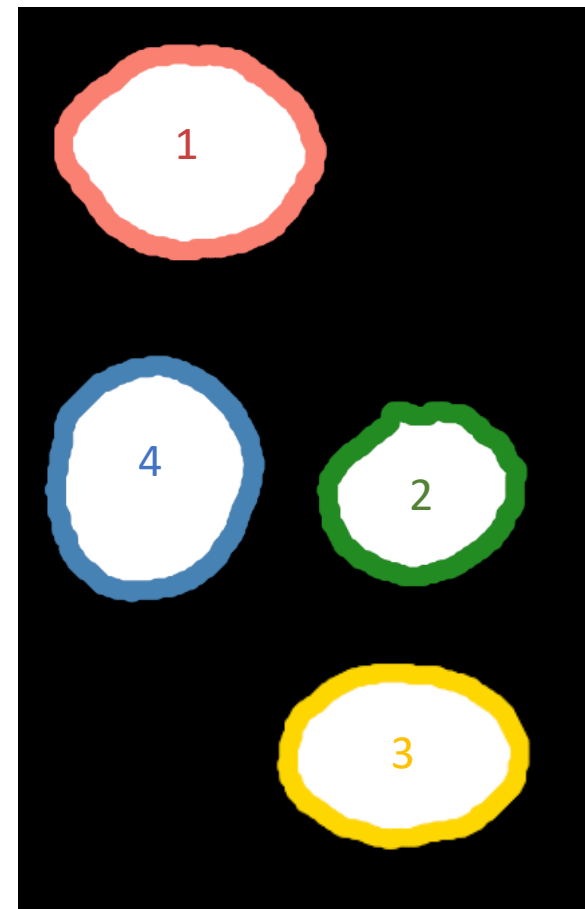
# Cell Counting

```
for start_pixel in border_pixels:
    old_group = [start_pixel]
    new_group = []
    first_run = True
    while old_group != new_group:
        if not first_run:
            old_group = new_group
            first_run = False
        for pixel in old_group:
            for other_pixel in border_pixels:
                if math.dist(pixel, other_pixel) < 2:
                    new_group.append(other_pixel)
                    border_pixels.remove(other_pixel)
            if pixel in border_pixels:
                border_pixels.remove(pixel)
    all_groups.append(new_group)
```



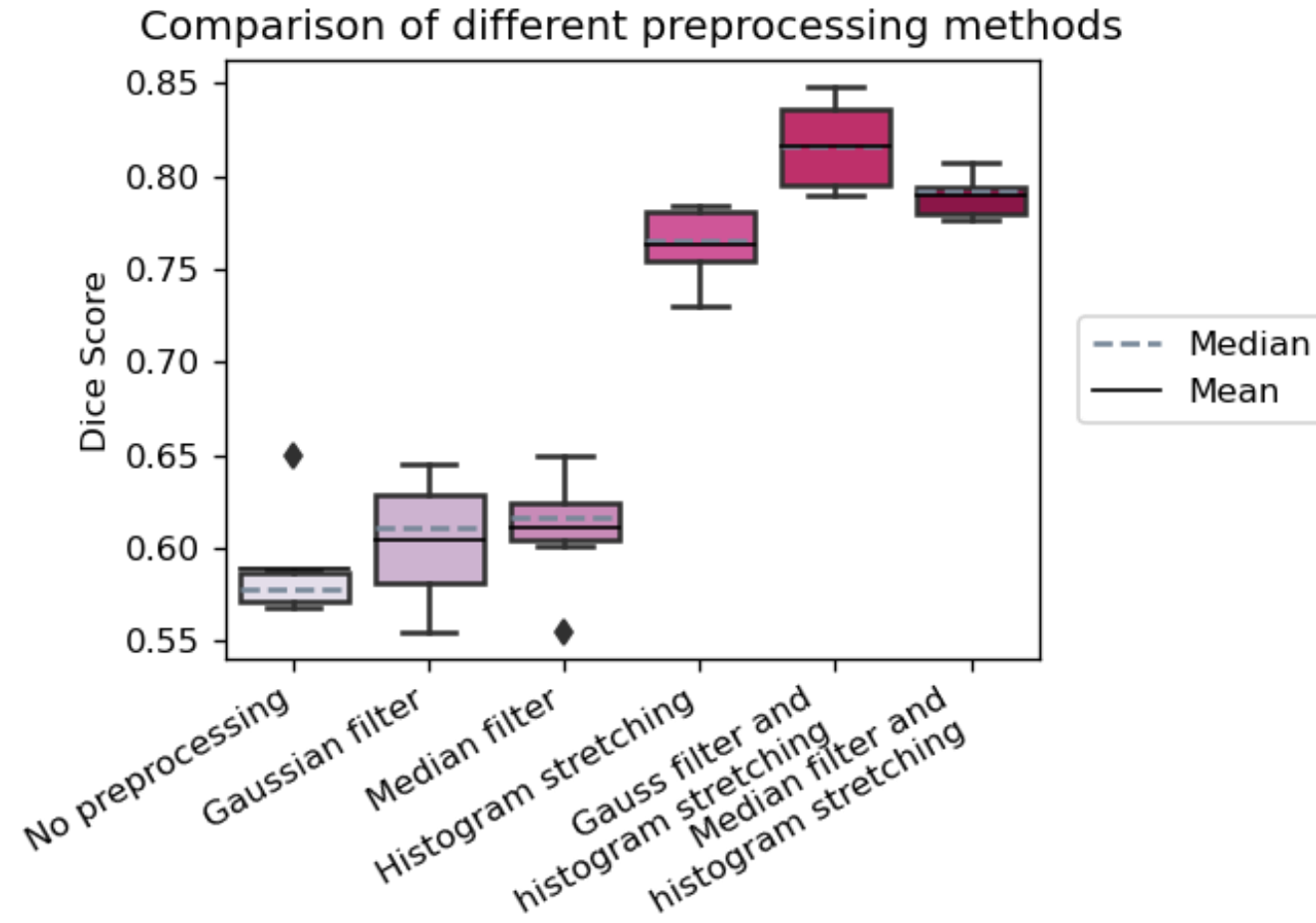
# Cell Counting

```
for start_pixel in border_pixels:
    old_group = [start_pixel]
    new_group = []
    first_run = True
    while old_group != new_group:
        if not first_run:
            old_group = new_group
        first_run = False
        for pixel in old_group:
            for other_pixel in border_pixels:
                if math.dist(pixel, other_pixel) < 2:
                    new_group.append(other_pixel)
                    border_pixels.remove(other_pixel)
            if pixel in border_pixels:
                border_pixels.remove(pixel)
    all_groups.append(new_group)
```



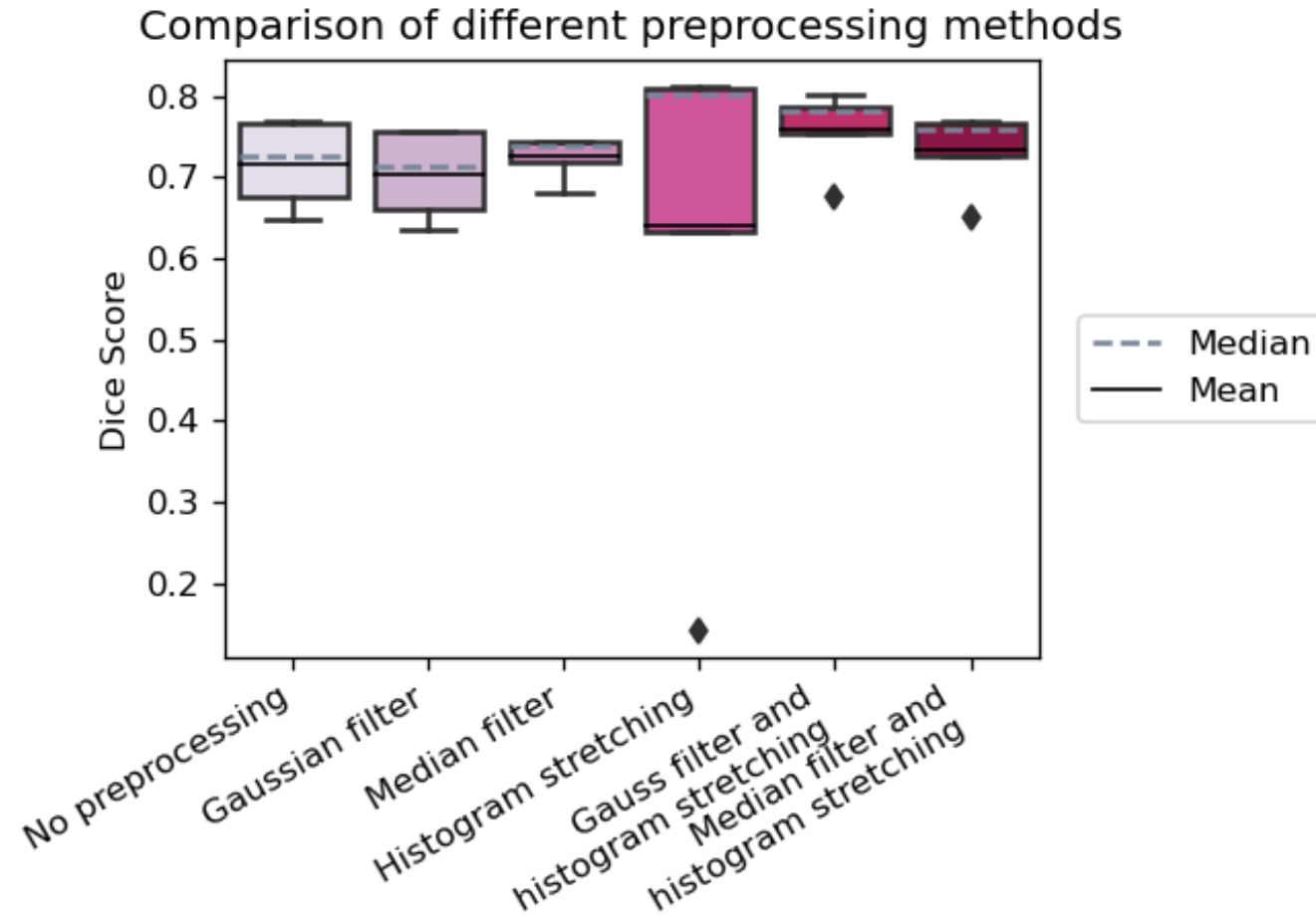


# Evaluation N2DH-GOWT1



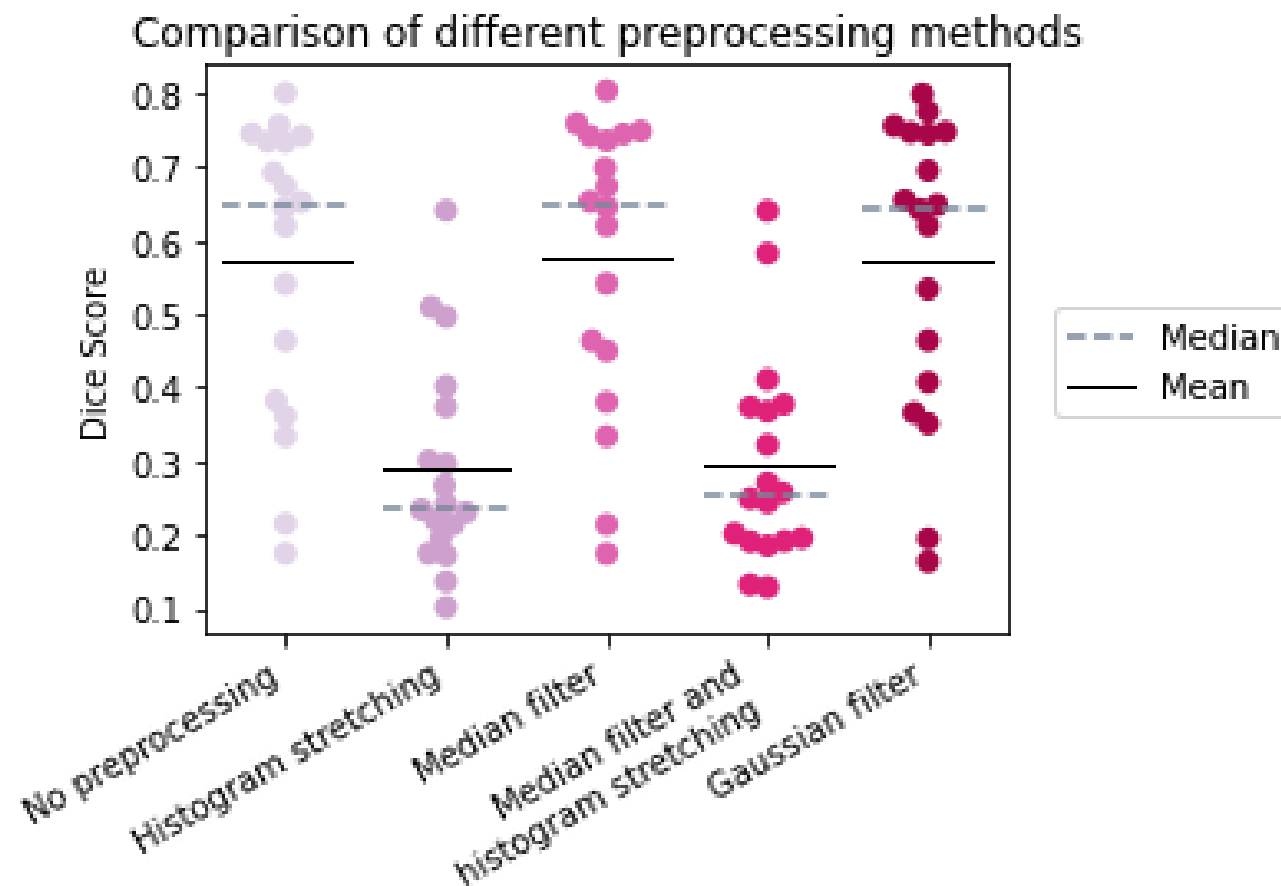


# Evaluation N2DL-HeLa





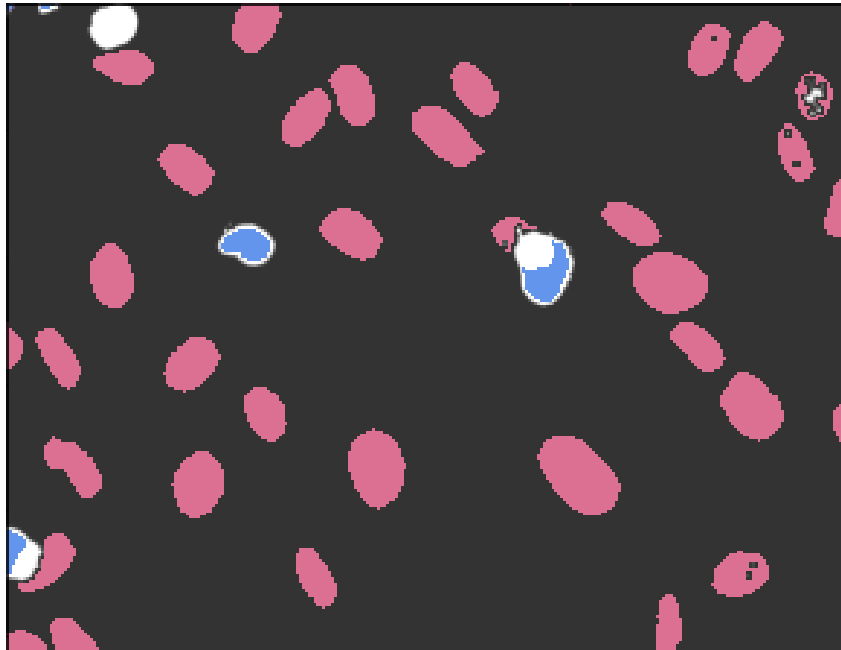
# Evaluation NIH3T3



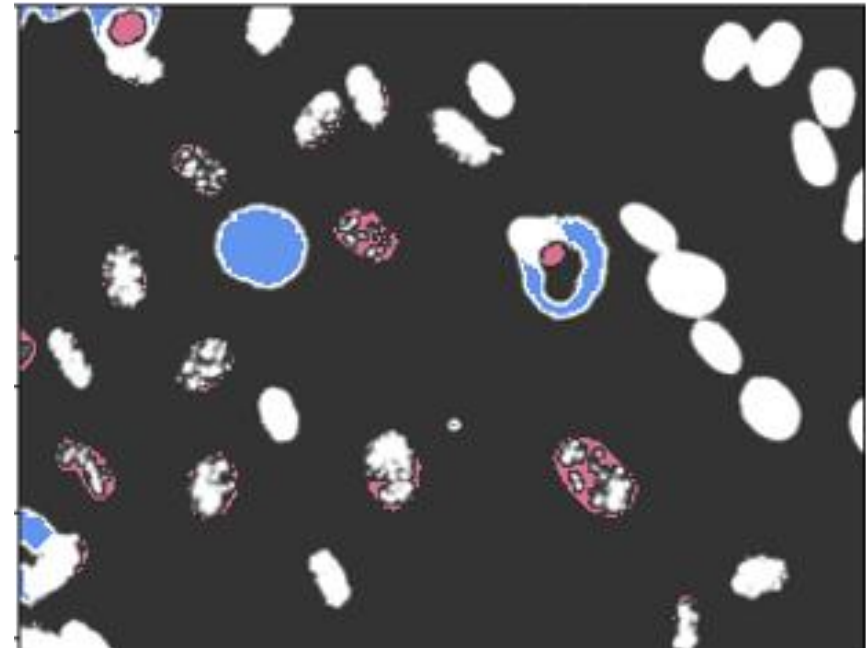


# Evaluation NIH3T3

Overlay of groundtruth and test image



Overlay of groundtruth and test image

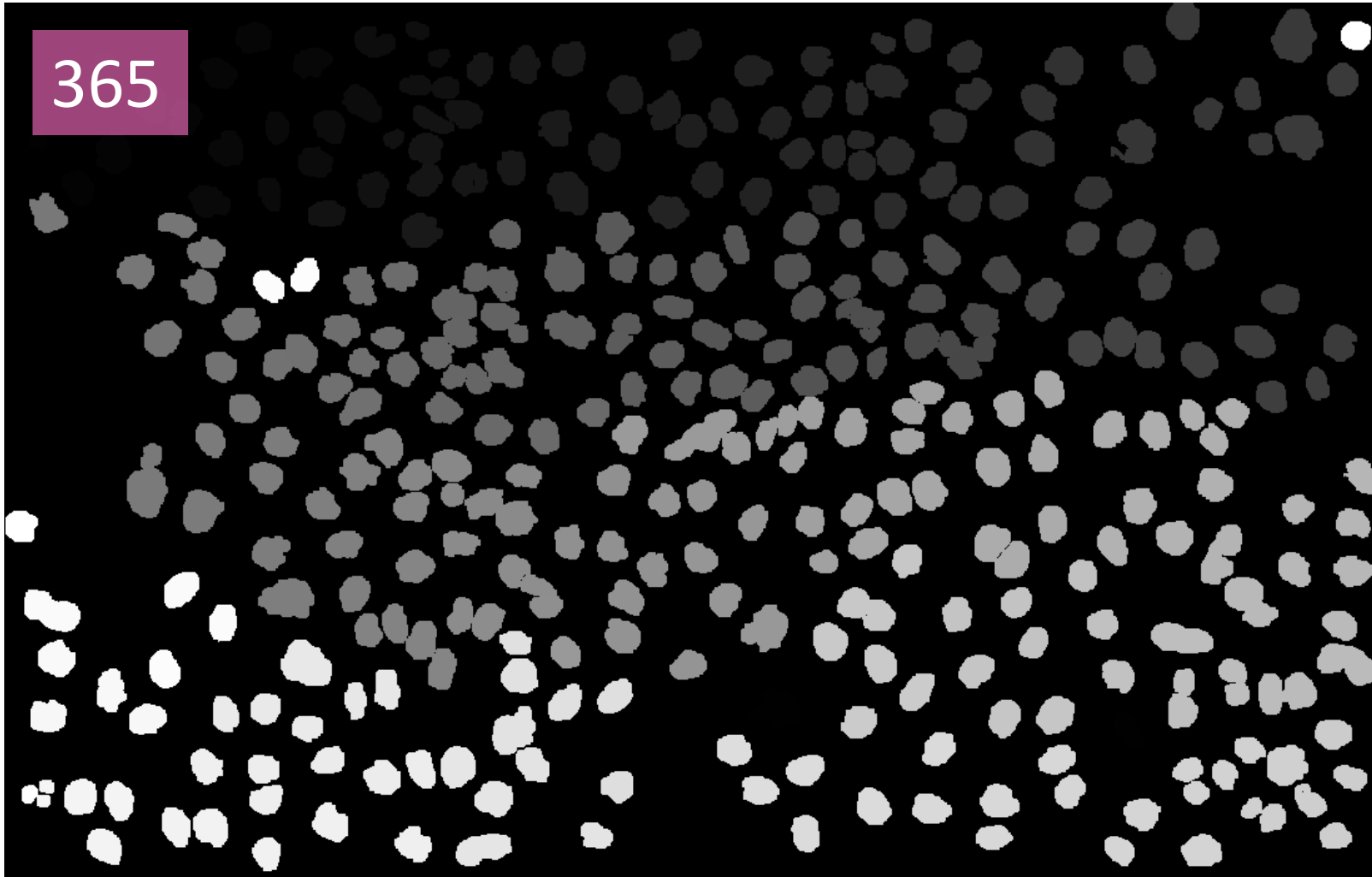


- False negatives
- False positives



# Evaluation cell nuclei count

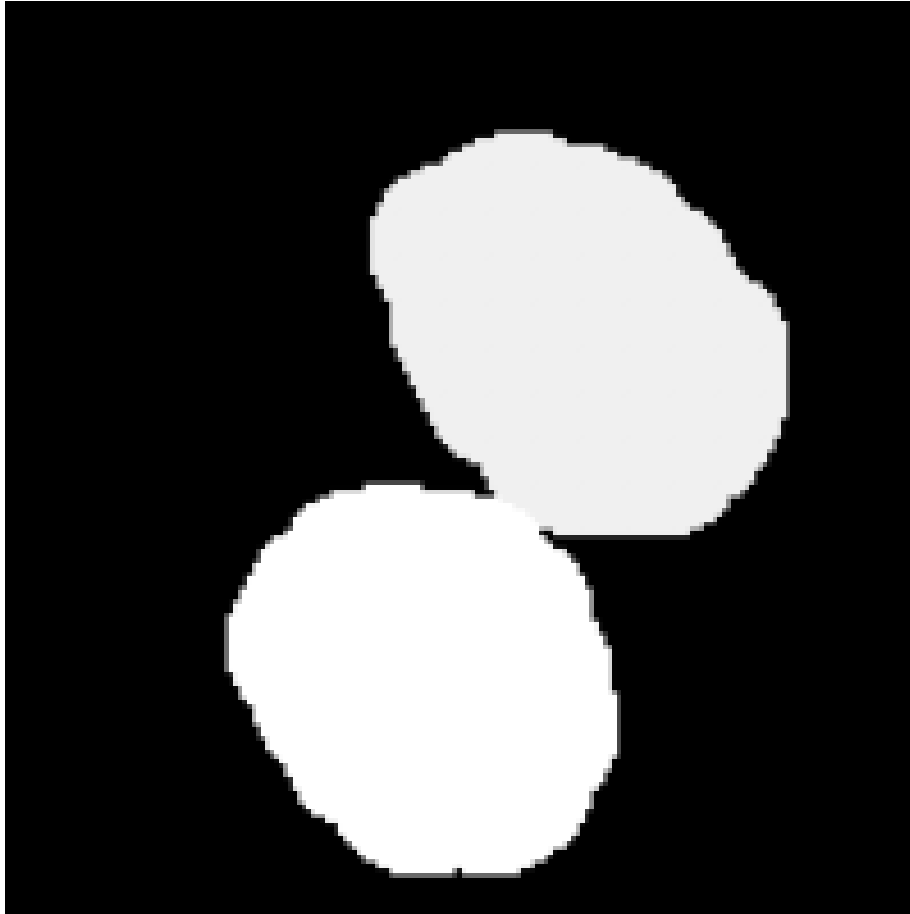
365



349



# Evaluation cell nuclei count

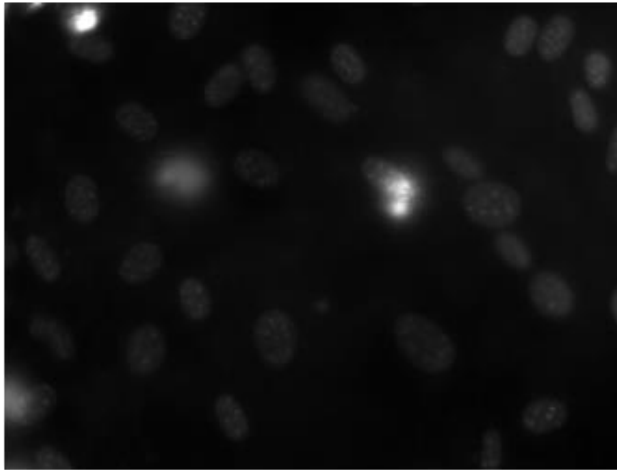




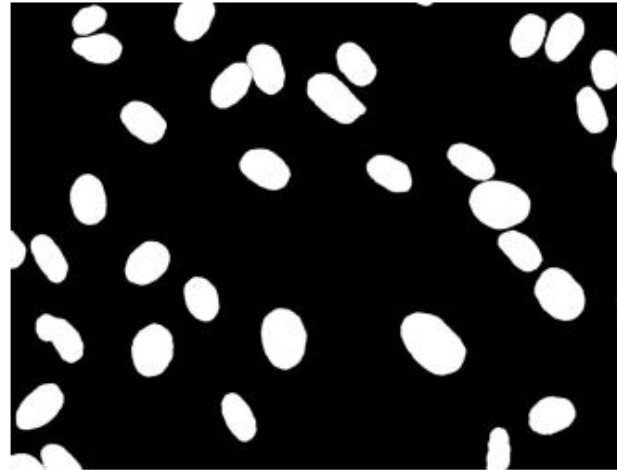


# Conclusion

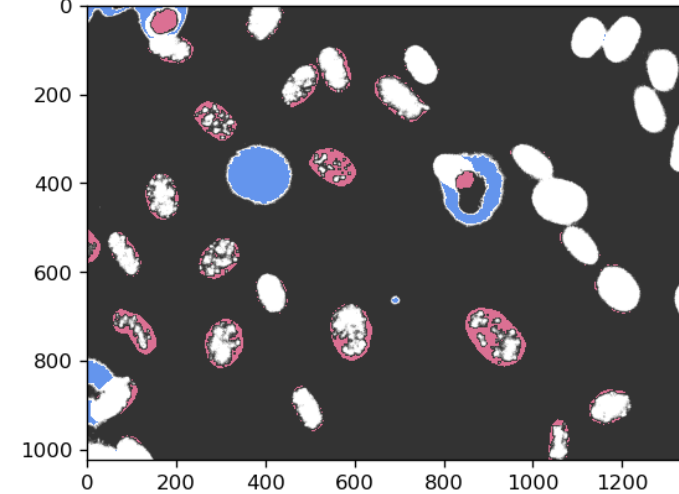
Original image



Ground truth



Overlay of groundtruth and test image



- False negatives
- False positives

Successful  
implementation

Evaluation of  
methods

Future  
improvements  
possible



Thank you  
for your  
attention!

Laura Wächter, Veronika Schuler, Elizaveta Chernova, Hannah L. Winter



# Additional slide – Histogram stretching

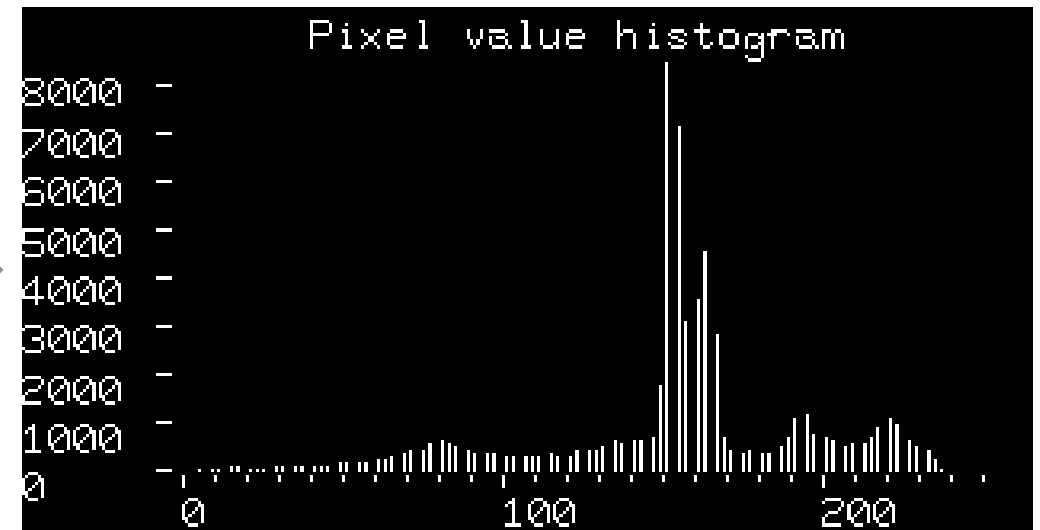
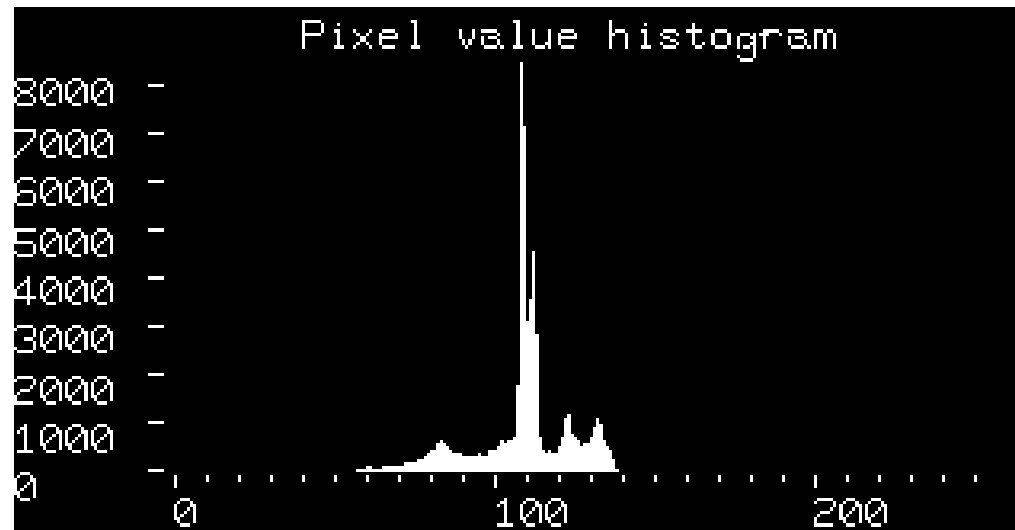
$a = 0, b = 255$

$c$  – lowest pixel intensity in the image

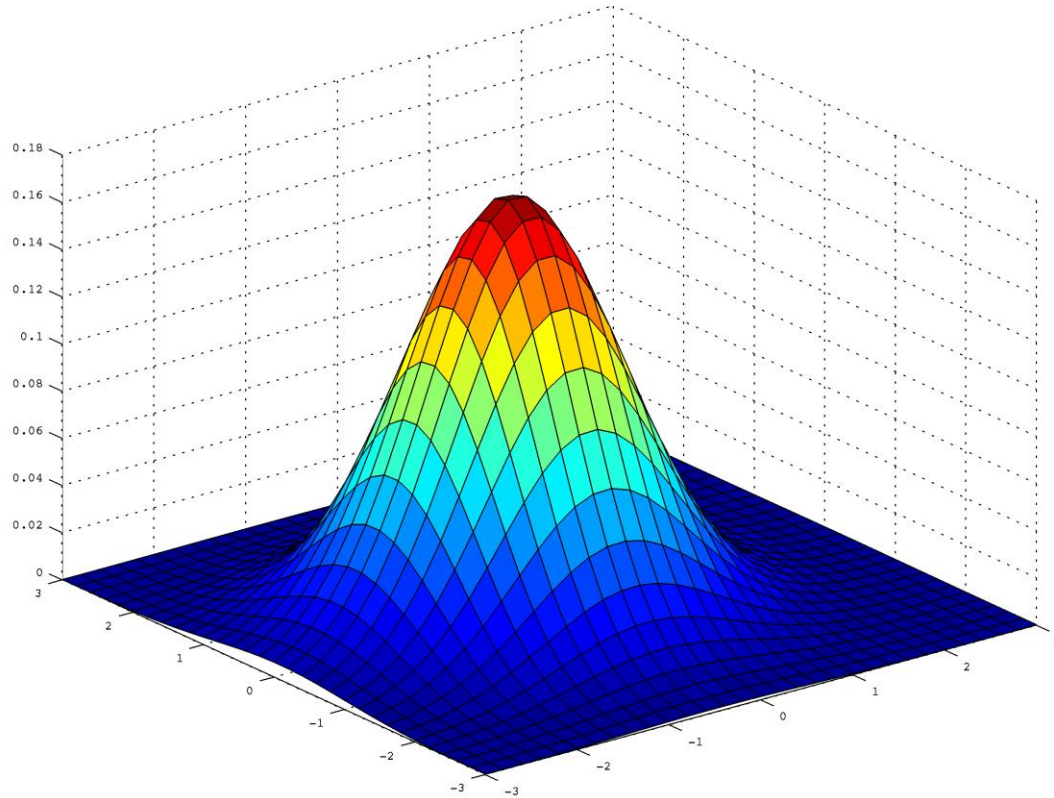
$d$  – highest pixel intensity in the image

$$P_{out} = (P_{in} - c) \left( \frac{b - a}{d - c} \right) + a$$

# Additional slide – Histogram stretching



# Additional slide – Gaussian filter



$$G(x, y) = \frac{1}{2\pi\sigma^2} e^{-\frac{x^2+y^2}{2\sigma^2}}$$

# Additional slide – Criterion measure

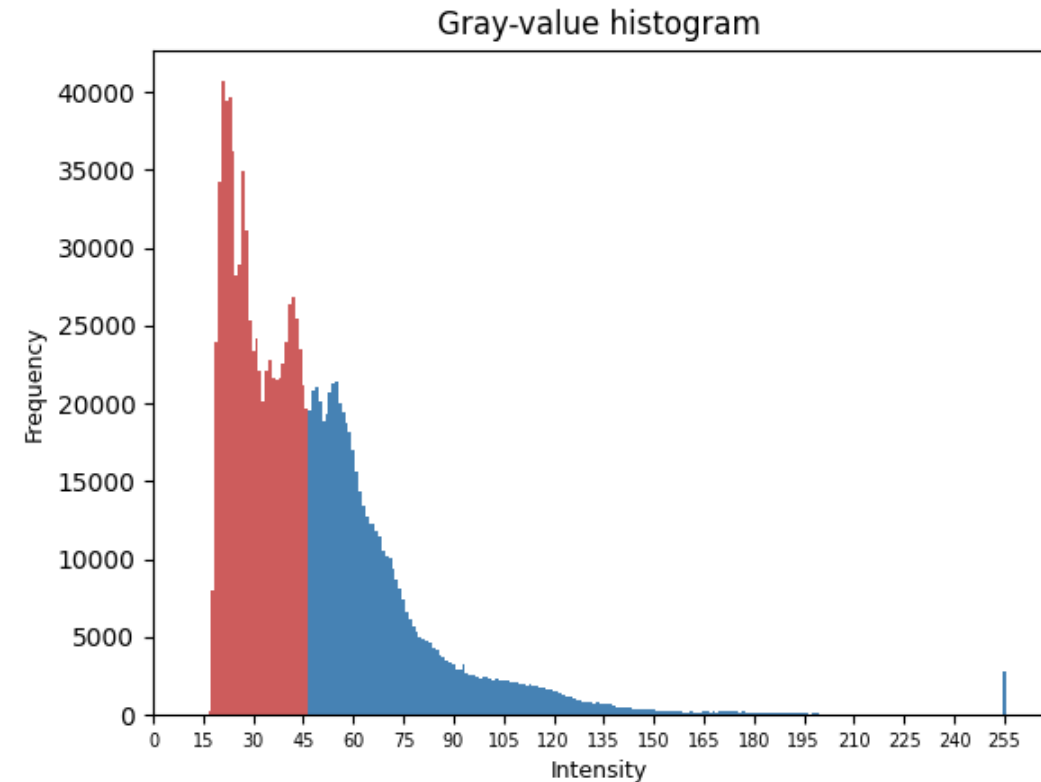
Criterion measure

$$\eta(k) = \frac{\sigma_B^2(k)}{\sigma_T^2}$$

$\sigma_B$  = between-class variance

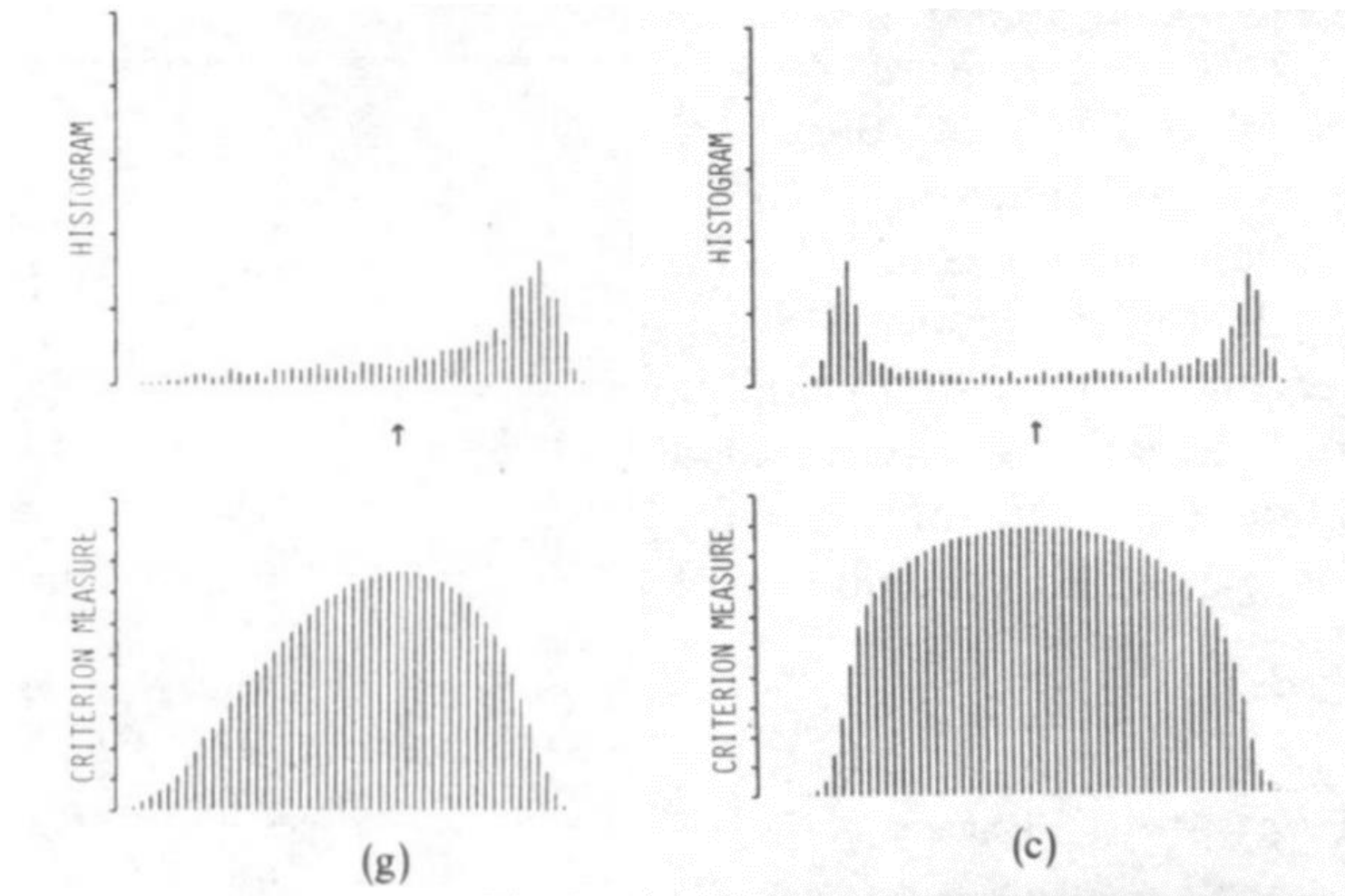
$\sigma_T$  = total variance

$\eta(k) \in [0,1]$



Threshold value  $k \in [0,255]$

# Additional slide – Criterion measure



Otsu, 1979

# Additional slide – Otsu disadvantages



(a)

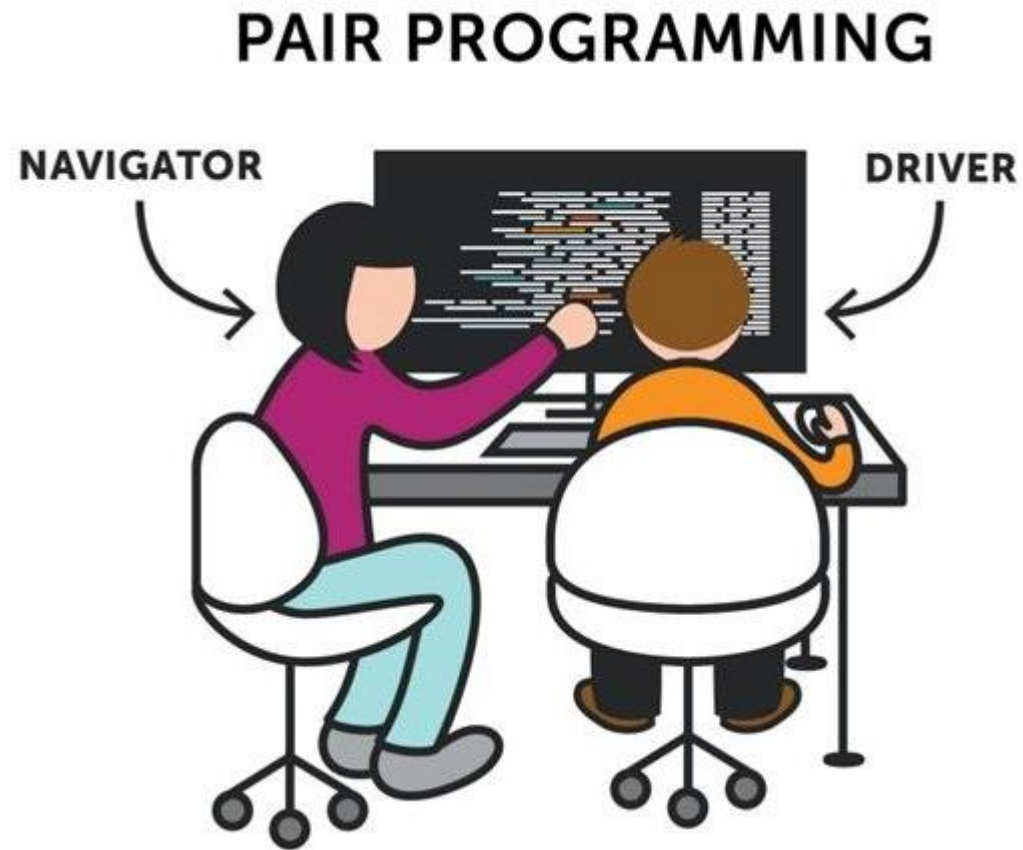
(b)

(c)

Not suitable for images with high complexity



# Additional slide – Pair Programming



# Additional slide – 2D Otsu

Intensity level of pixel is compared with immediate neighborhood pixels


Algorithm:

- For each pixel calculate average gray-level of neighborhood
- Gray level of pixel and average gray levels are divided in  $L$  discrete values
- Form pairs: pixel gray level  $i$  and neighborhood average  $j$
- There are  $L \times L$  possible pairs
- Frequency  $f_{i,j}$  of a pair  $(i, j)$  divided by the total pixel number  $N$  defines probability mass function in a 2D histogram:

$$P_{i,j} = \frac{f_{i,j}}{N} \quad \sum_{i=0}^{L-1} \sum_{j=0}^{L-1} P_{i,j} = 1$$

# Additional slide – IoU

IoU = Intersection-Over-Union

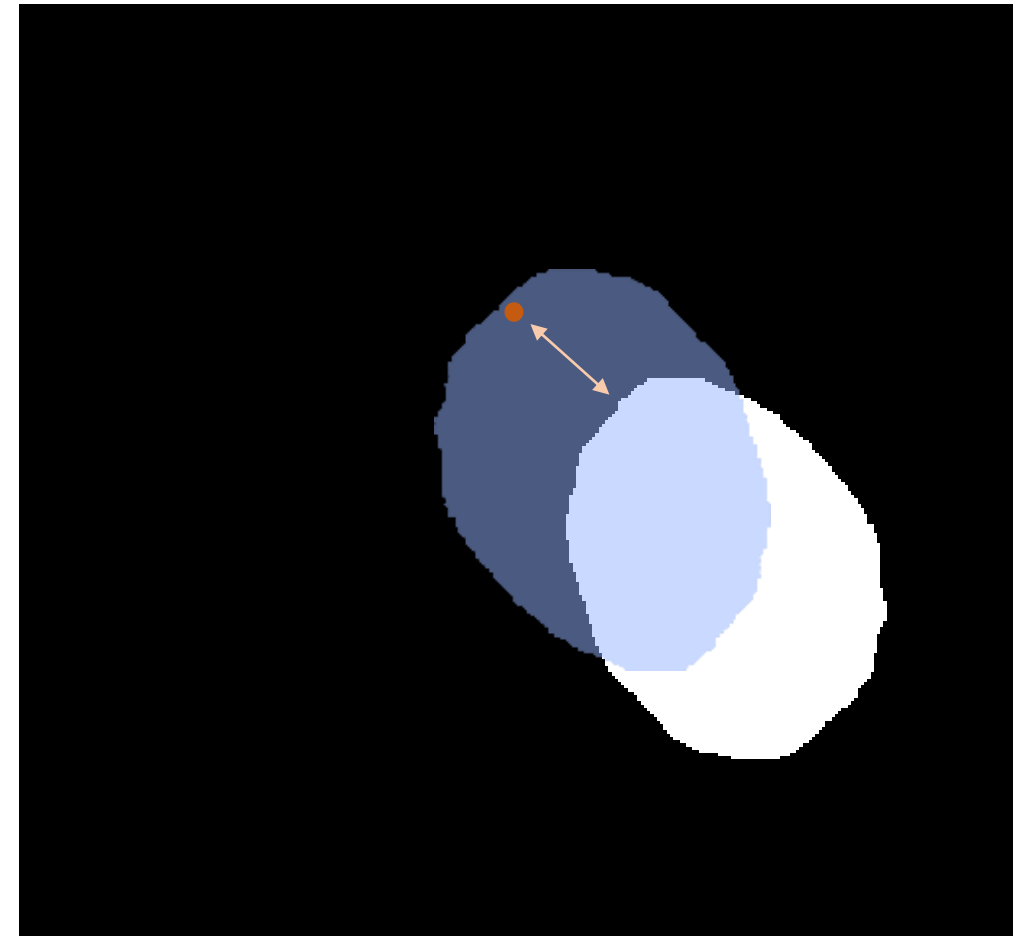
$$\text{IoU} = \frac{\text{Area of Overlap}}{\text{Area of Union}}$$


# Additional slide - MSD

MSD = mean surface distance

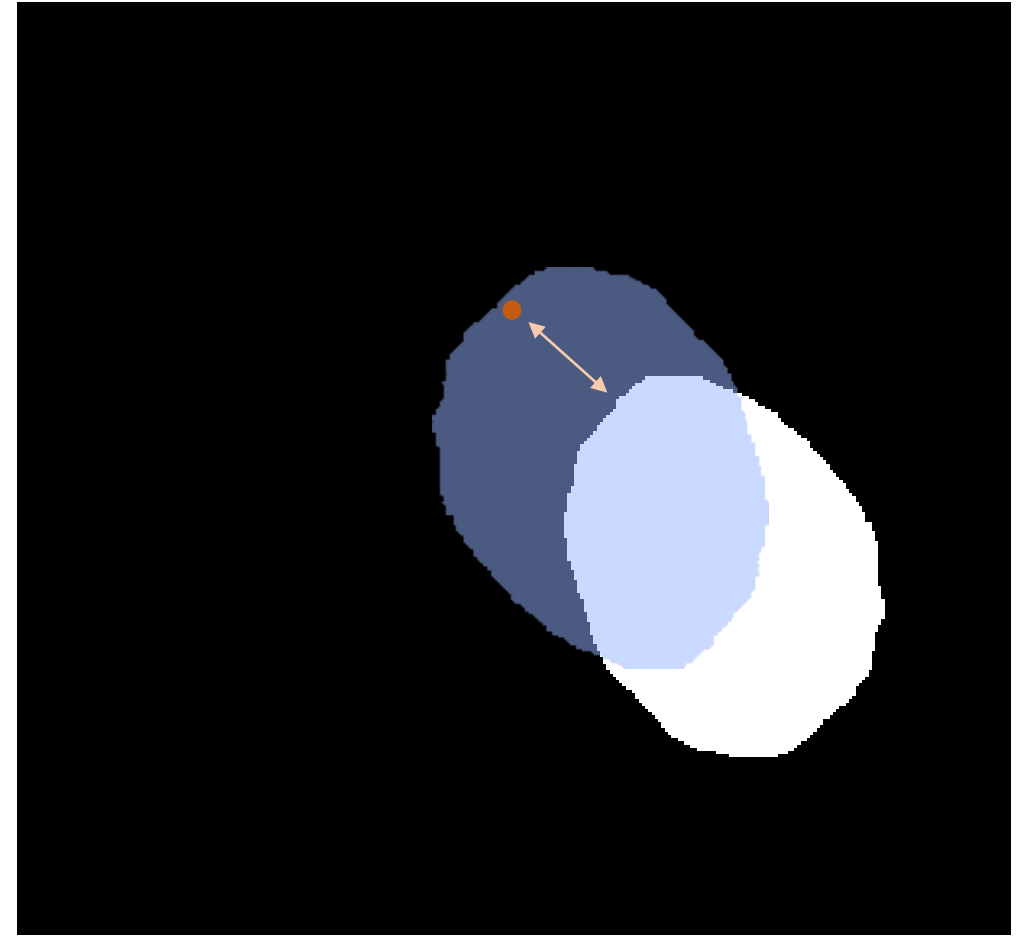
$$d(p, S') = \min_{p' \in S'} \|p - p'\|_2$$

$$\text{MSD} = \frac{1}{n_S + n_{S'}} \left( \sum_{p=1}^{n_S} d(p, S') + \sum_{p'=1}^{n_{S'}} d(p', S) \right)$$

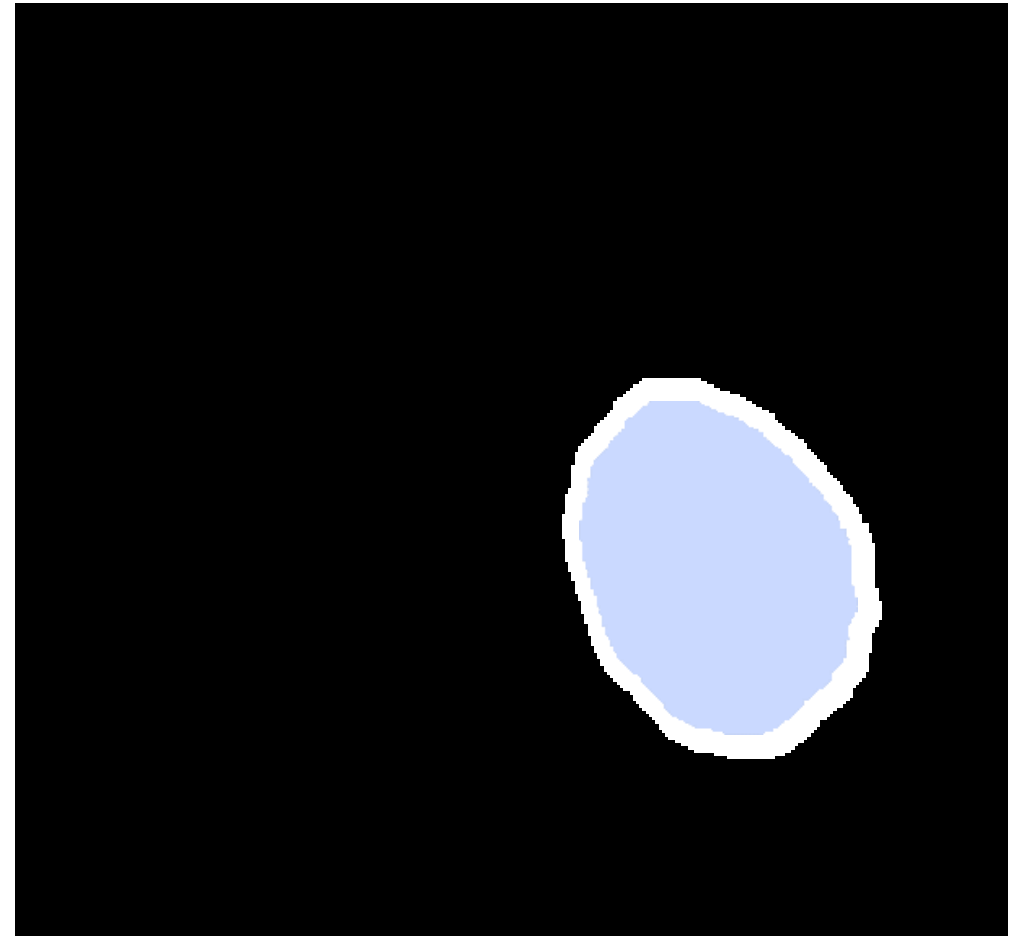
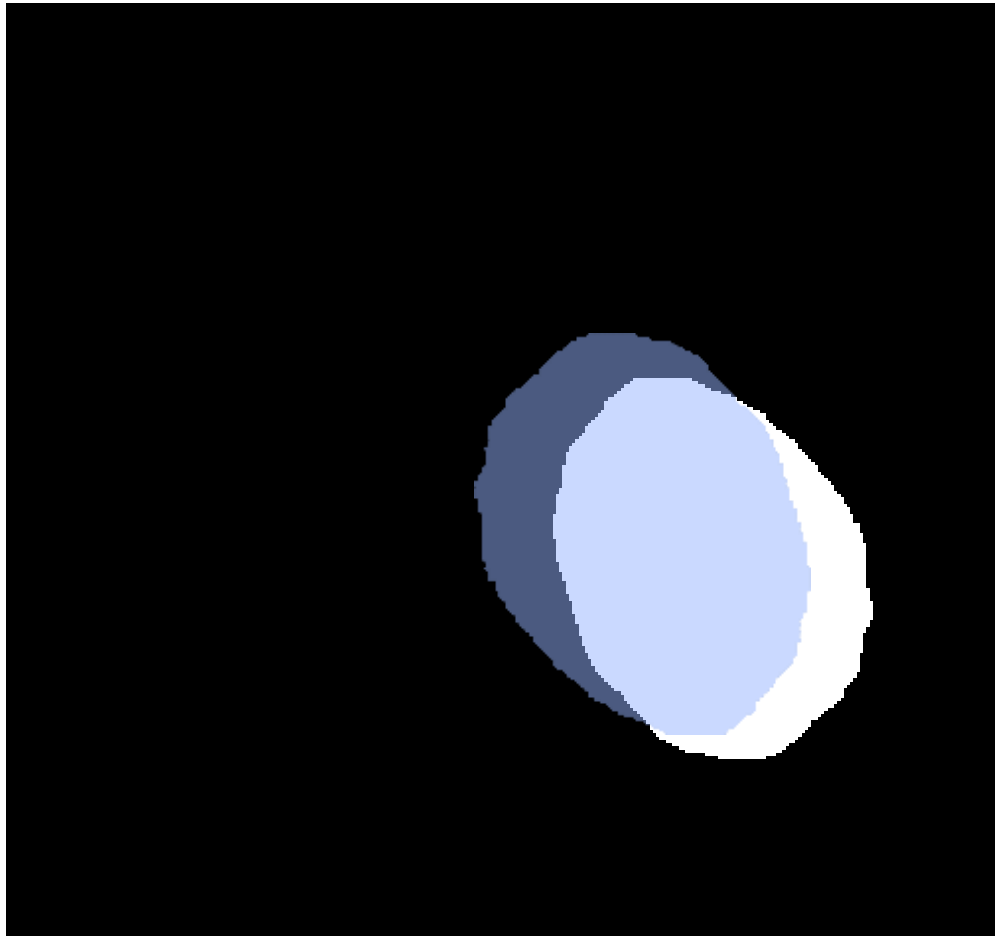


# Additional slide – Hausdorff

$$HD = \max[d(S, S'), d(S', S)]$$



# Additional slide – Hausdorff



# Additional slide – MSD code

```
# calculate minimum distances for each point in seg to the sets of points in gt
tree_seg_gt = spatial.cKDTree(gt_array)
mindist_seg_gt, minid_seg_gt = tree_seg_gt.query(seg_array)

# calculate sum and length of arrays with minimal distances
sum_seg_gt = np.sum(mindist_seg_gt)
size_seg_gt = len(mindist_seg_gt)
```

```
mean_surface_distance = (1/(size_gt_seg+size_seg_gt))*(sum_gt_seg + sum_seg_gt)

return mean_surface_distance
```

# Additional slide – HD code

```
# calculate minimum distances for each point in seg to the sets of points in gt
tree_seg_gt = spatial.cKDTree(gt_array)
mindist_seg_gt, minid_seg_gt = tree_seg_gt.query(seg_array)

# calculate sum and length of arrays with minimal distances
sum_seg_gt = np.sum(mindist_seg_gt)
size_seg_gt = len(mindist_seg_gt)
```

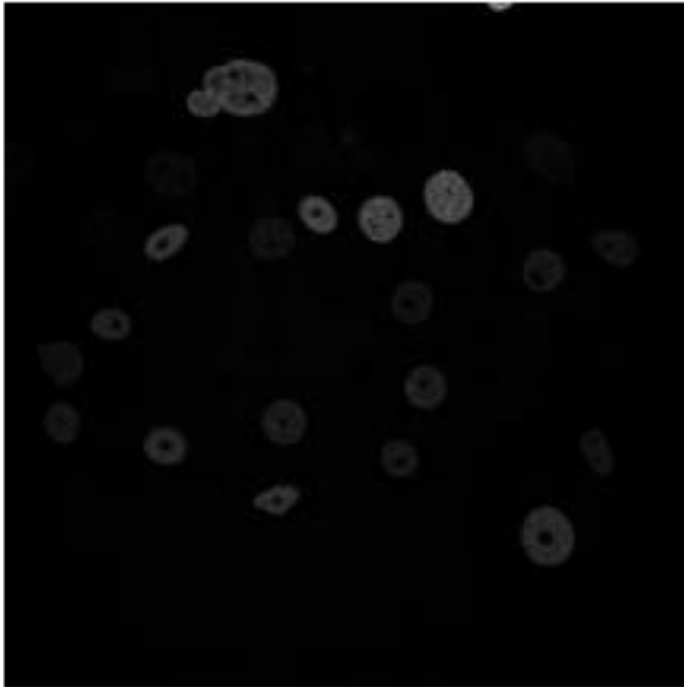
```
hausdorff_distance = max(max_gt_seg, max_seg_gt)

return hausdorff_distance
```

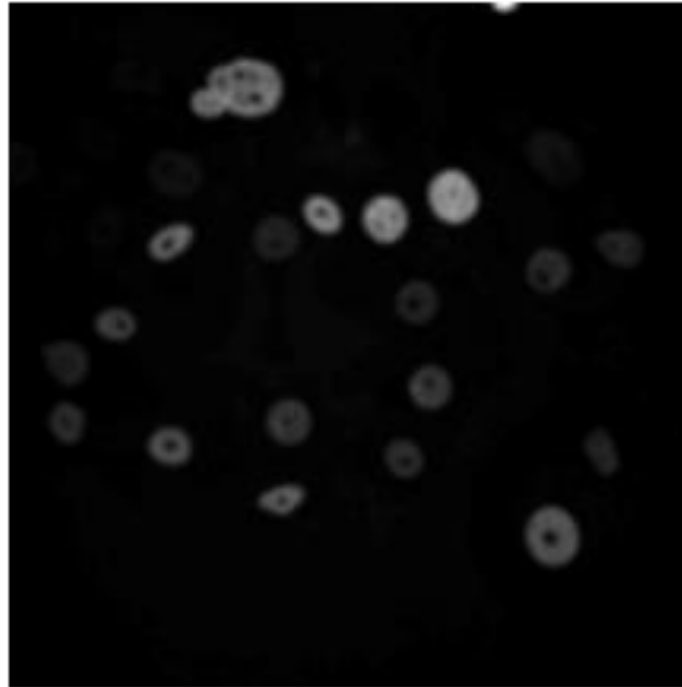


# Additional slide – filters on N2DH-GOWT1

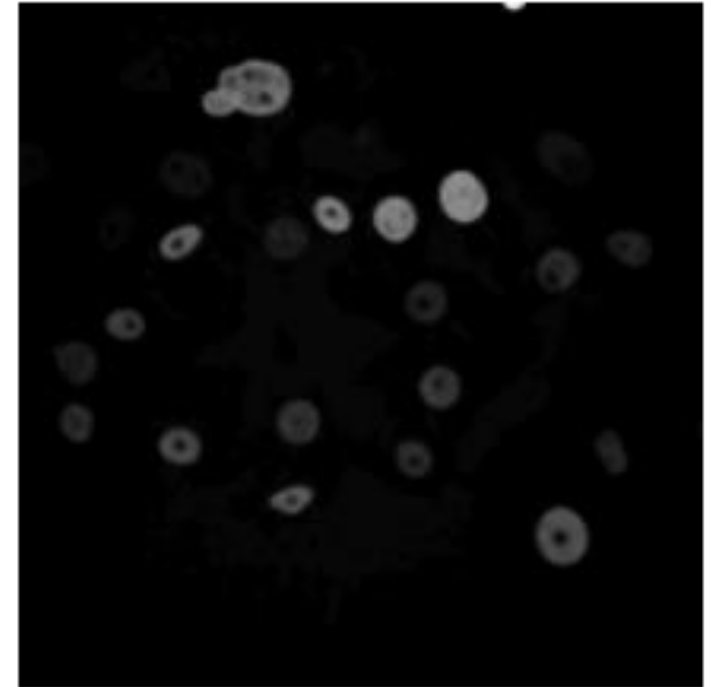
Original image



Gaussian filter

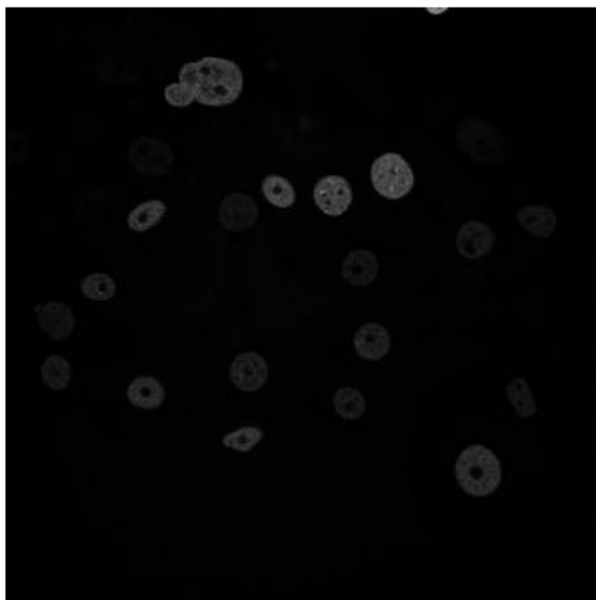


Median filter

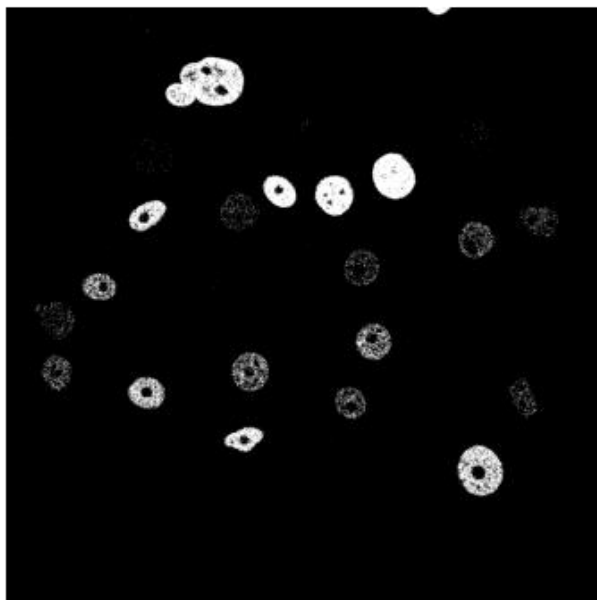


# Additional slide – N2DH-GOWT1

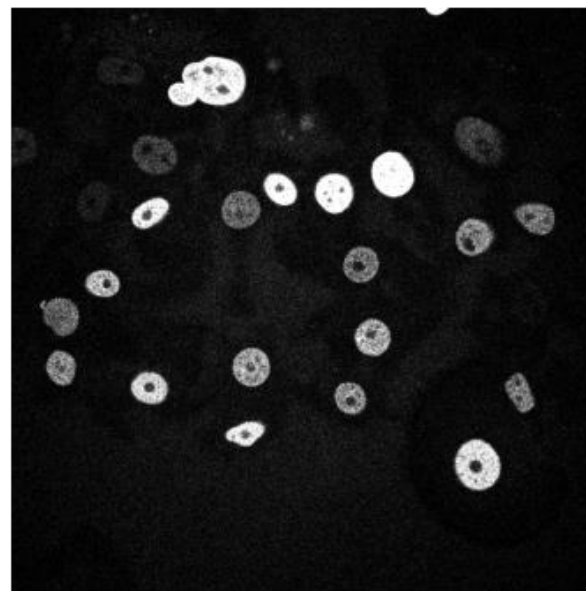
Original image



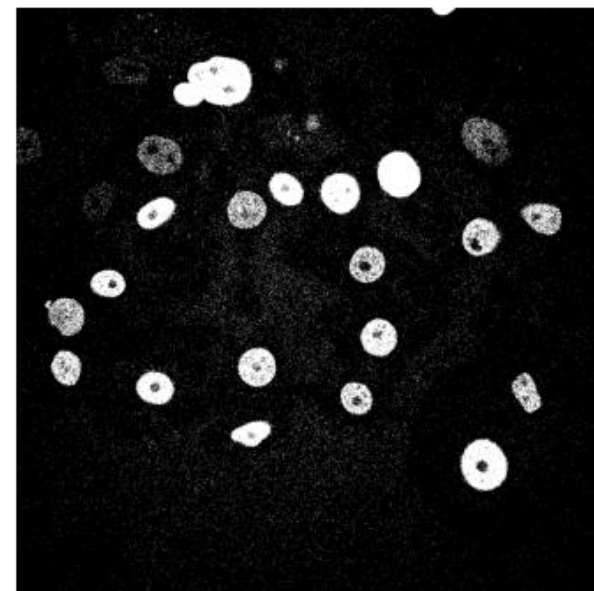
Segmented image



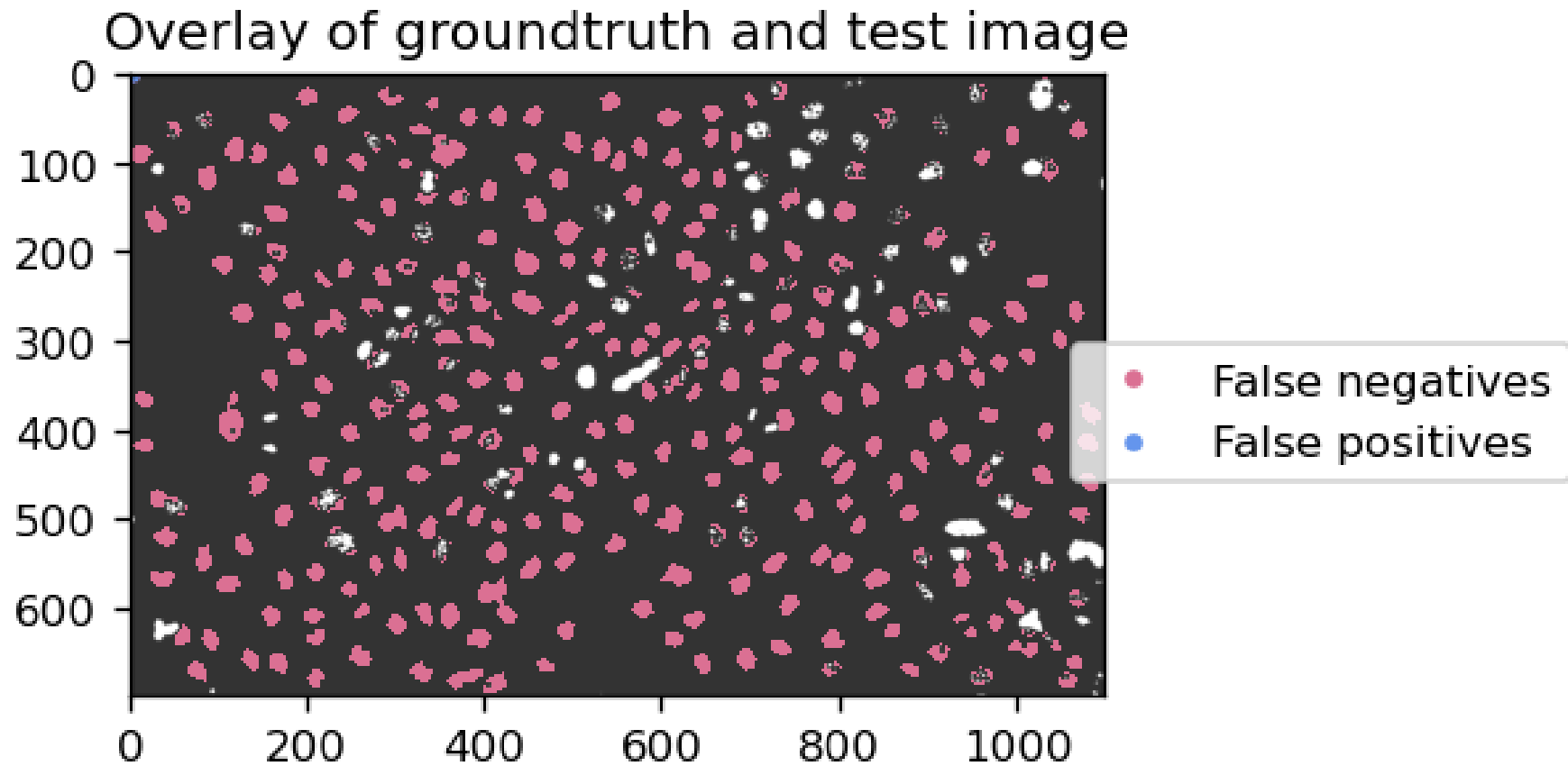
Stretched image



Segmented and stretched image

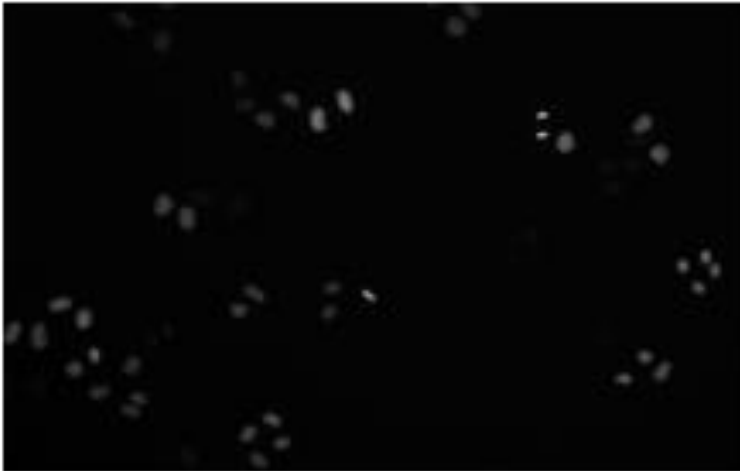


## Additional slide – N2DL-HeLa

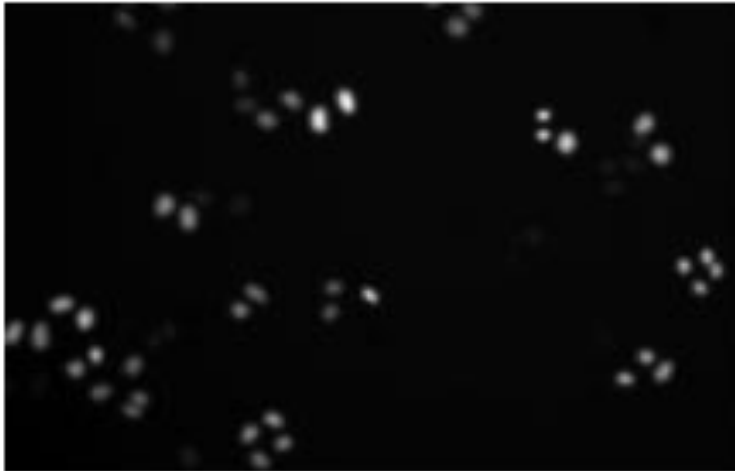


## Additional slide – N2DL-HeLa

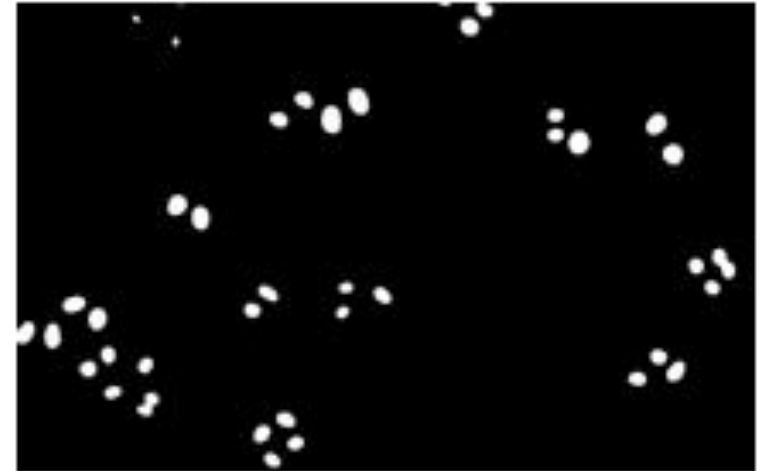
Original image



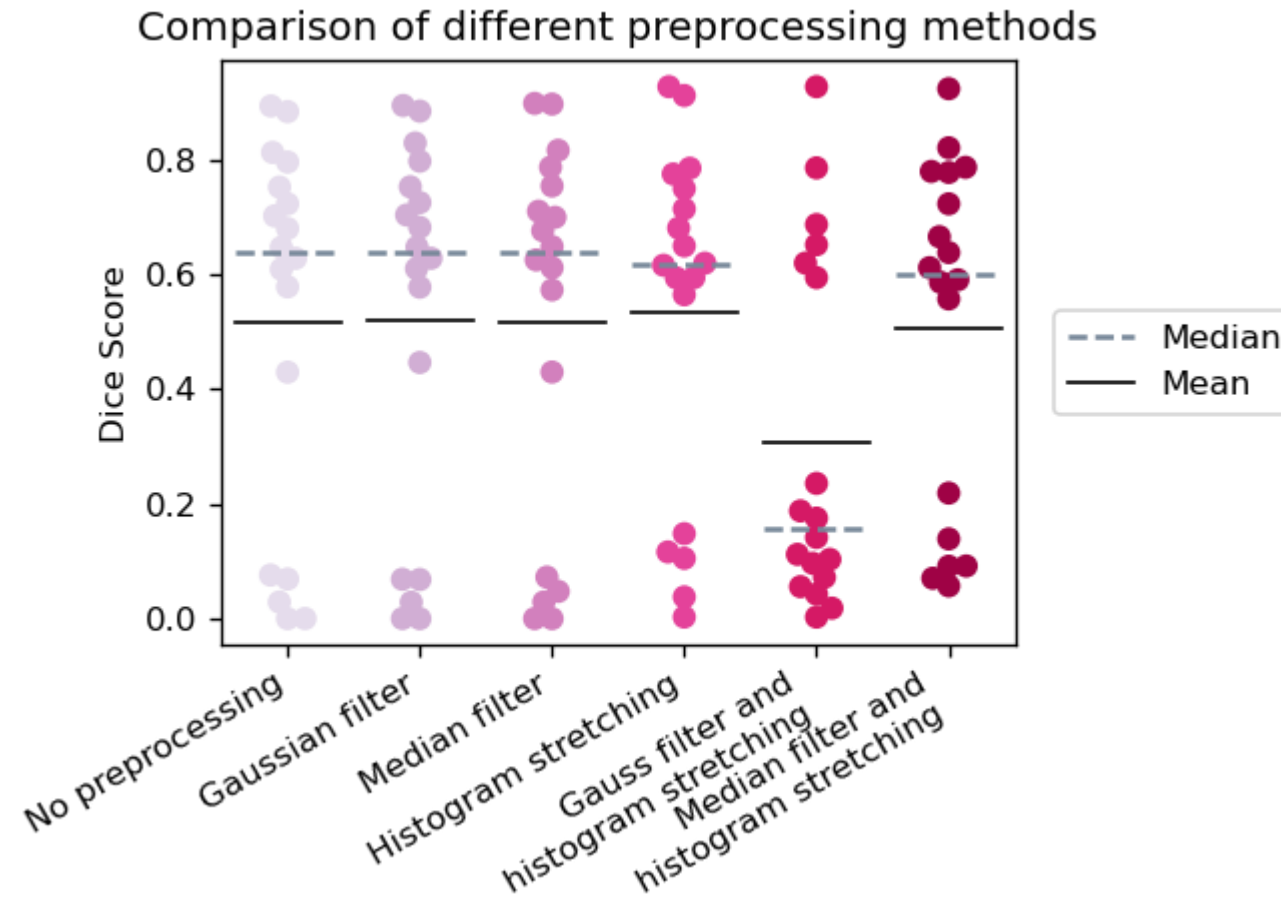
Filtered image



Segmented image

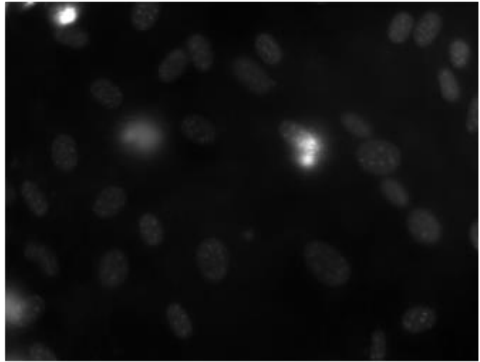


# Additional slide – NIH3T3 – one-level

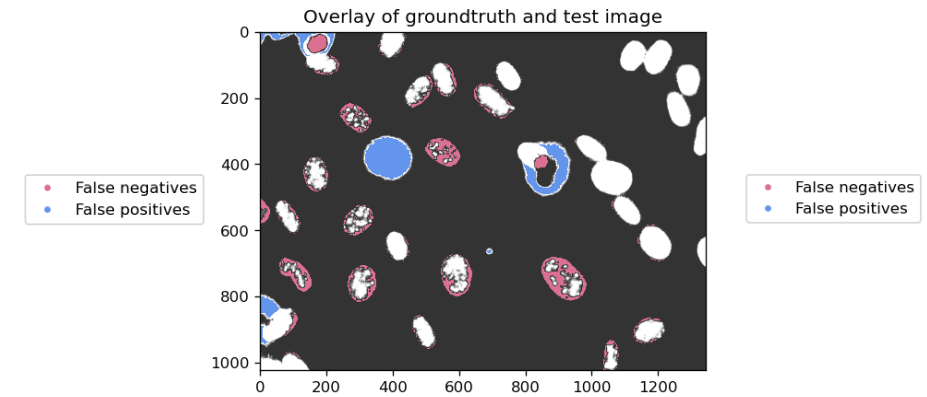
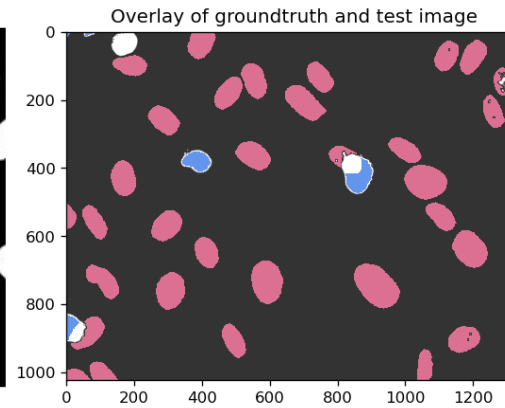
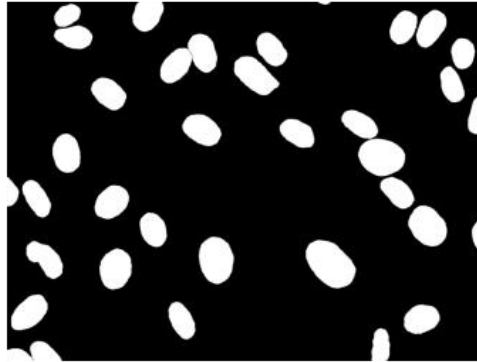


# Additional slide - NIH3T3

Original image



Ground truth



# Additional slide - cell counting dataset 1

Table 1: Results of the cell counting on the N2DH-GOWT1 dataset.

	Calculated number	Ground truth number	Absolute difference	Relative difference
man_seg01.tif	24	23	1	0.043478
man_seg21.tif	23	24	-1	-0.041667
man_seg31.tif	24	22	2	0.090909
man_seg39.tif	23	25	-2	-0.080000
man_seg52.tif	30	30	0	0.000000
man_seg72.tif	28	28	0	0.000000

# Additional slide – cell counting dataset 2

	Calculated number	Ground truth number	Absolute difference	Relative difference
man_seg13.tif	58	59	-1	-0.016949
man_seg52.tif	107	109	-2	-0.018349
man_seg75.tif	365	349	16	0.045845
man_seg79.tif	329	342	-13	-0.038012



# Two-level Otsu's thresholding code