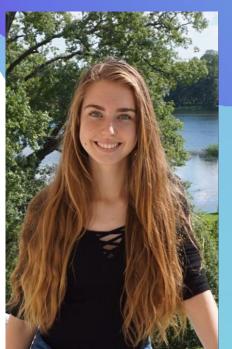


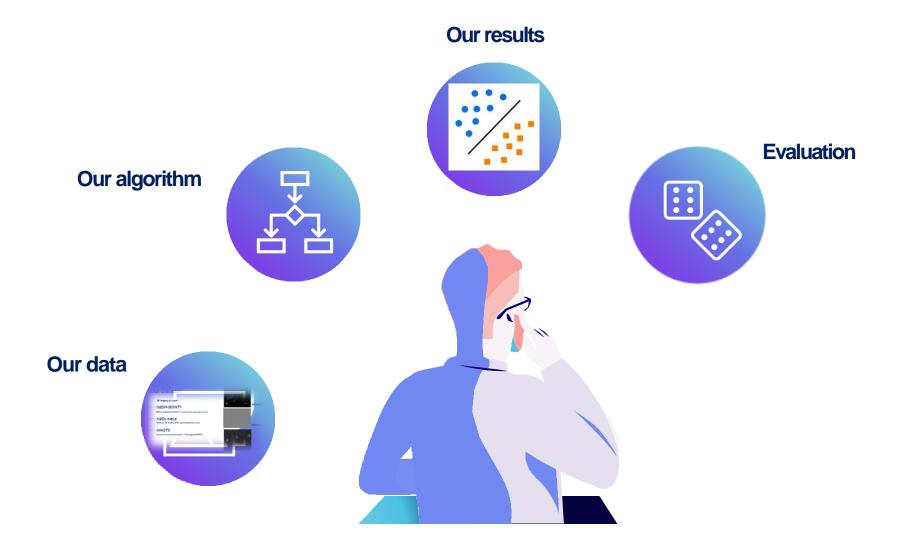




Final presentation by: Michelle Emmert, Juan Hamdan, Laura Sanchis, und Gloria Timm







### Our Dataset

28 images of nuclei:

N2DH-GOWT1

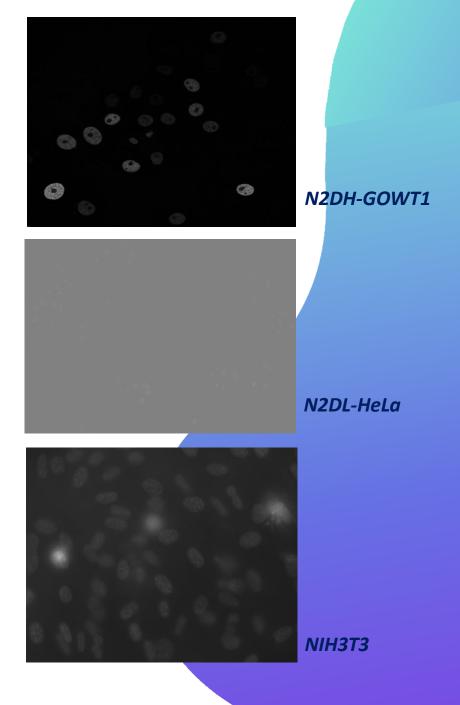
GFP transfected GOWT1 mouse embryonic stem cells

- N2DL-HeLa

Histone 2B (H2B)-GFP expressing HeLa cells

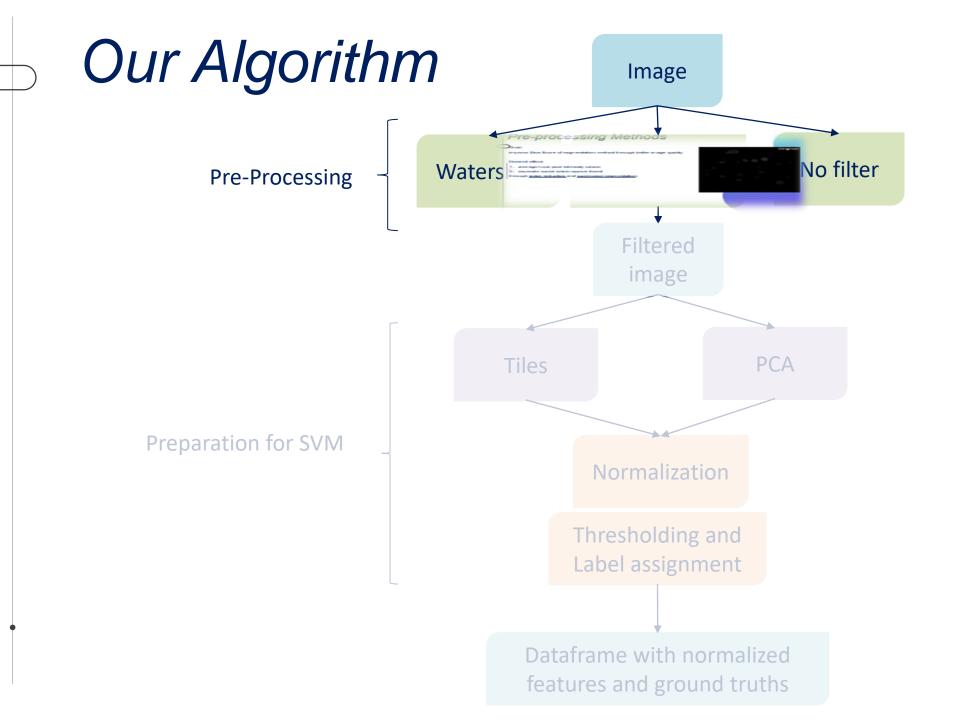
*→ NIH3T3* 

mouse embyonic fibroblast – CD tagged (EGFP)



- (1) Osuna, E. et al. 2007. Large-Scale Automated Analysis of Location Patterns in Randomly Tagged 3T3Cells
- (2) Maska, M. et al. 2014. A benchmark for comparison of cell tracking algorithms

## Synthetic images



## Pre-processing Methods

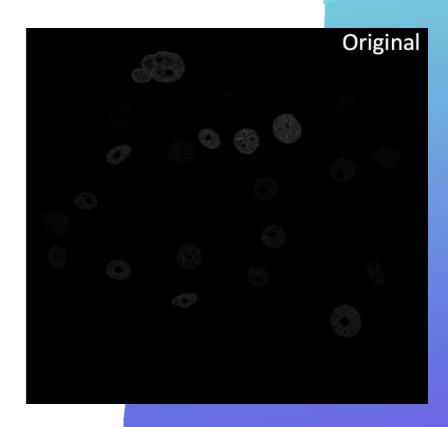
Goal:

improve Dice Score of segmentation method through better image quality

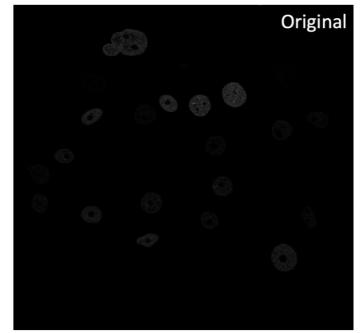
#### Desired effect:

- 1. average local pixel intensity values
- 2. separate nuclei which appear fused

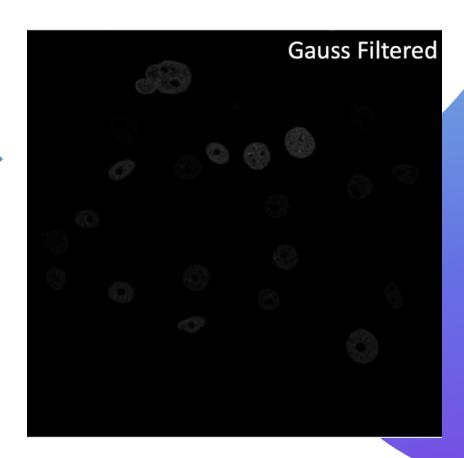
through <u>noise reduction</u> and <u>super-pixel segmentation</u>



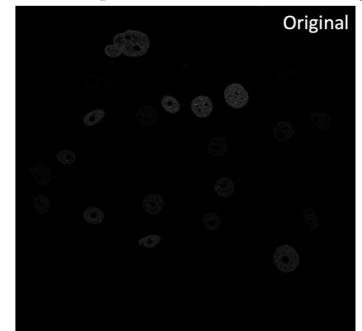
## Pre-processing Methods



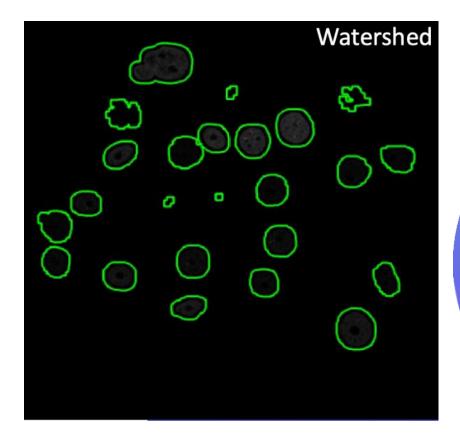
**Gaussian Filtering** 

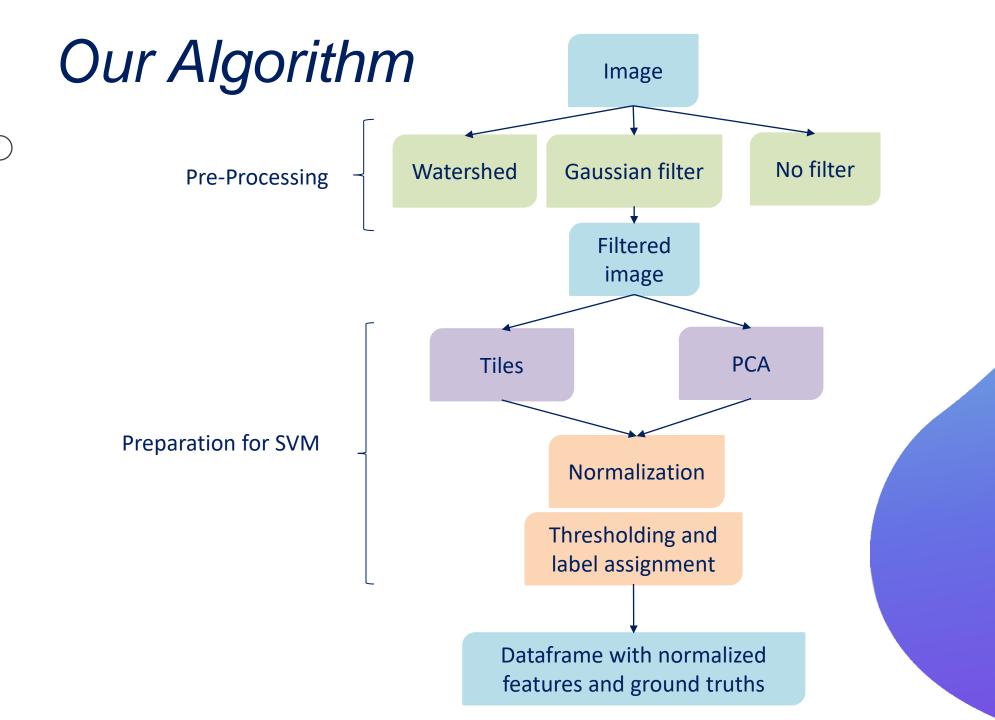


## Pre-processing Methods



Watershed Filtering





## Our Algorithm

**Evaluation** 

Segmentation

Segmented image

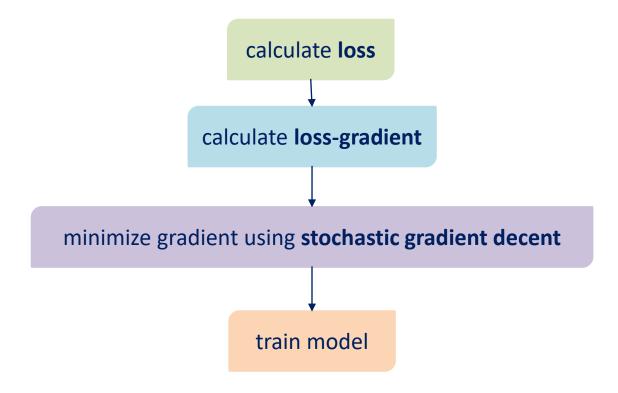
Dataframe with normalized

Dice score

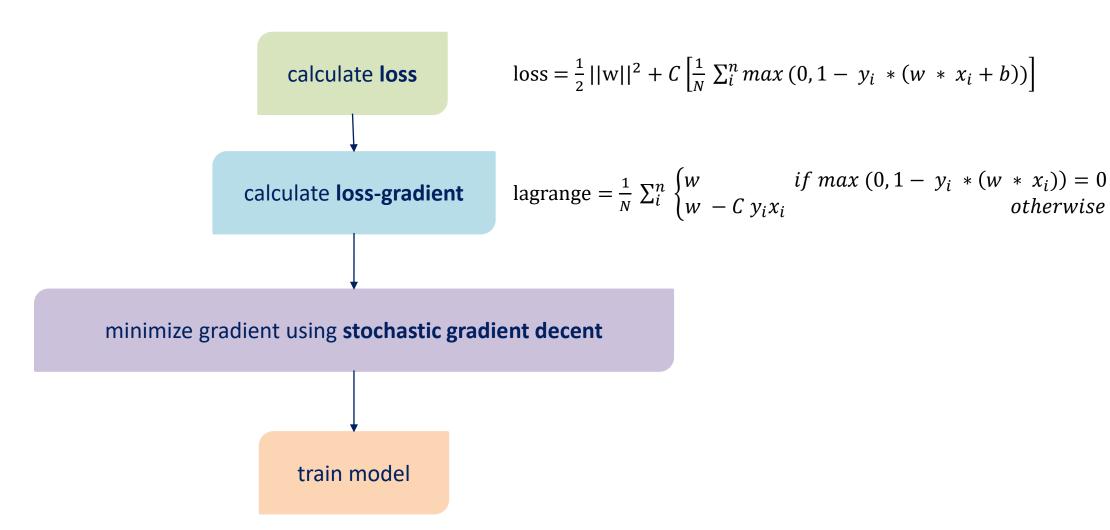
## Support vector machine

#### Desired output:

find a hyperplane that separates samples belonging to two classes with the largest margin possible, while keeping the misclassification low → minimize loss function

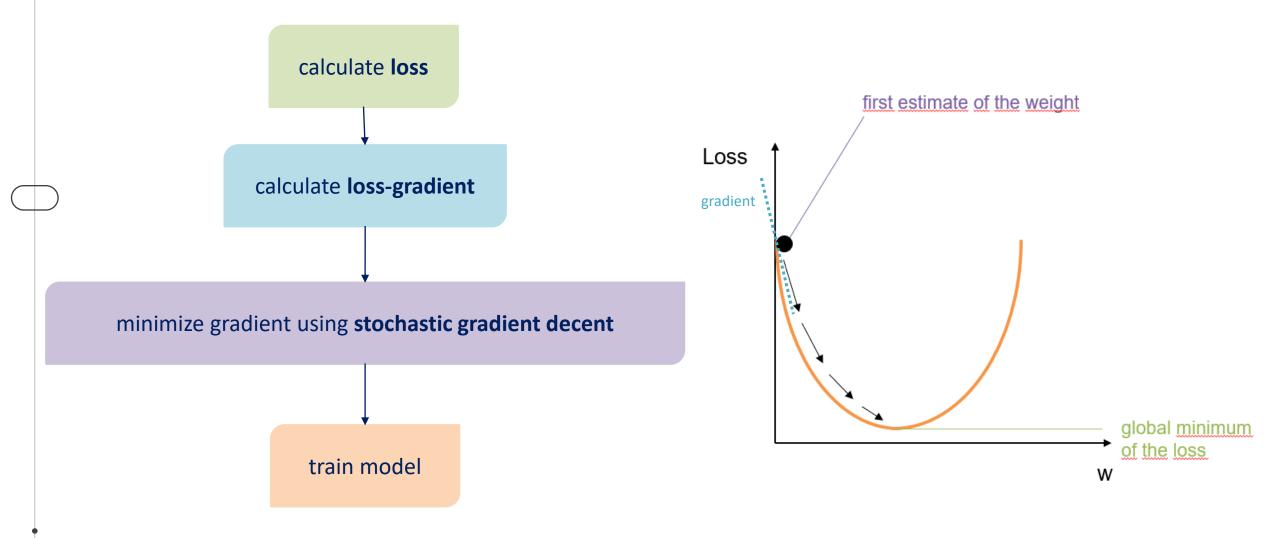


## Support vector machine



#### **Code SVM**

## Support vector machine



## Results

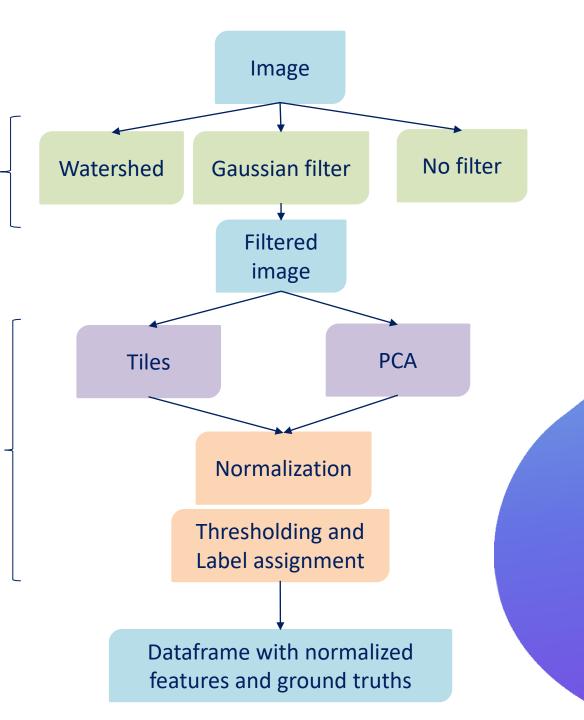
- Segmentiertes Bild + Original + Nuclei count?

## Optimal setting for our algorithm

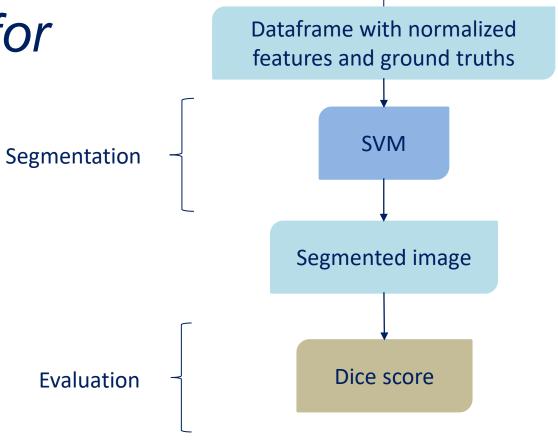
**Pre-Processing** 

Das ausblenden was nicht gemacht wurde Tiles: number angeben Parameter filter angeben

**Preparation for SVM** 



Optimal setting for our algorithm



## Evaluation using the dice score

```
def dice_score(pred, gt):
    """
    This function calculates the similiarity between two arrays.
    :param pred: an array of predicted labels
    :param gt: the ground truth of this array
    :return: a value between 0 and 1, describing the similiarity between those arrays. 1 is the dice score of similiar arrays.
    """
    dice = np.sum(pred[gt == pred]) * 2.0 / (np.sum(gt) + np.sum(pred))
    print(dice)
```

Dice = 
$$\frac{2*Intersection}{Union+Intersection} = F_1 = \frac{1}{\frac{1}{Prec} + \frac{1}{Recall}} = \frac{2TP}{2TP+FP+FN}$$

## Evaluation of our optimal settings

## Evaluation of different settings

#### Vergleiche (z.B. in Boxplot Dice Scores vgl.):

- Mit Gauss vs. Ohne Gauss
- Mit Watershed vs. Ohne Watershed
- Watershed vs. Gauss
- Tiles vs. PCA

## Summary/What we've learned

# Thank you for listening!



