YT Chronicles - Process Book

1. Basic Information

Project title: YT Chronicles

Member details

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Github Link - https://github.com/dataviscourse2024/group-project-yt-chronicles

2. Background and Motivation

This project is driven by my deep interest in exploring the dynamics and patterns of digital media, with a particular focus on YouTube. As a major platform for global content creation and consumption, YouTube has evolved into a hub for influencers, brands, and creators to connect with audiences worldwide. Our motivation stems from a desire to understand the underlying factors that contribute to a channel's success. By visualizing how these factors interplay to influence a channel's performance, we aim to gain insights into user engagement and content virality all over the world and in a specific country.

Given YouTube's global reach, this project provides a unique opportunity to visualize data from channels across various countries and categories. By examining these, we hope to uncover broader trends in global content consumption and identify potential correlations between channel performance and regional factors. This insight can be valuable for aspiring content creators and digital marketers seeking to understand and leverage the nuances of digital media engagement.

3. Project Objectives

The primary objectives of this project are to explore and visualize various aspects of YouTube channel metrics to gain insights into content creation and consumption patterns across different countries and categories. Specifically, the project aims to:

- **Analyze Country Variations**: Identify the top 10 YouTubers in each country based on their view counts and subscriber numbers.
- **Identify Recent Trends**: Examine recent changes in subscriber counts and video views over the past 30 days for various channels to uncover current content consumption trends.

 Determine Popular Content Categories: Visualize the most popular YouTube channel categories (e.g., gaming, education, lifestyle) in specific countries to gain insights into regional content preferences.

4. Data

We have obtained our data from Kaggle. The youtube dataset contains information about the data of top 1000 youtubers and contains fields like rank, id, sub count, view count, category, number of uploads, country, monthly and yearly earnings, date of creation which we believe should be good for this project. The link to the dataset is

https://www.kaggle.com/datasets/nelgiriyewithana/global-youtube-statistics-2023/data

5. Data Processing

For data processing, we ran a python code which helped us get the required columns for the visualization from the original dataset we had. We had to clean and remove the rows that have invalid or garbage data in it. After writing the code accordingly and doing the data processing, we have ended up with the csv we are satisfied with and can use for our visualization. Here is the snapshot of the python code we ran for the data processing and cleaning

```
data_preprocesspy > ...
    import pandas as pd
    import os

# Load the CSV file with the specified encoding

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# # Penced_csv("Global YouTube Statistics.csv", encoding="ISO-8859-1')

# # Select the required columns

# columns_to_keep = ['rank', 'subscribers', 'Title', 'category', 'video views', 'highest_monthly_earnings', 'Country']

# processed_df = df[columns_to_keep]

# Print the number of rows before filtering

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# prows_before = processed_df.shape[0]

# print(f"Number of rows before filtering: {rows_before}")

# Drop rows with specified conditions

# filtered_df = processed_df[
# (processed_df['video views'] > 0) &

# (processed_df['video views'] > 0) &

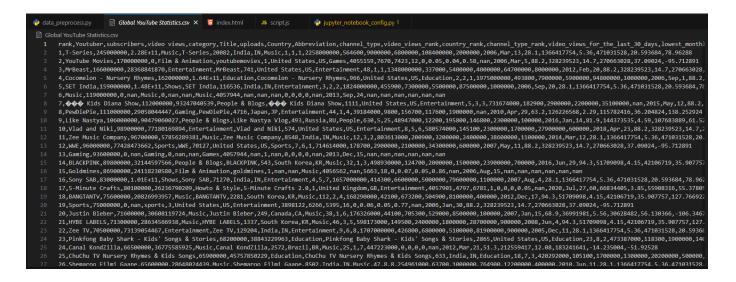
# (processed_df['initeriouting) & (processed_df['category'] != '') &

# (processed_df['category'].notna()) & (processed_df['category'] != '') &

# Clean the 'Title' column by removing unwanted characters

# filtered_df['Title'] = filtered_df['Title'].str.replace(r'\[A^i\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\lambda\la
```

We did run into a few problems using this code which I'm gonna discuss more about in the visualization design section. But for now, this code did a great job in securing most of the data we wanted perfectly. Here is the snapshot of the original dataset we used for this visualization.



This data set contained some garbage and invalid data as you can see from the snapshot. The dataset is also quite extensive and contains about 28 columns of information which we won't be using for our visualization project. We picked the columns which we feel we will use for our project but we can always go back and get more columns to work with if we want to add more visualizations apart from the planned ones. Here is the snapshot of the processed data after deciding what we want and running the code.

```
data > 🗐 data.csv
      rank, subscribers, Title, category, video views, highest_monthly_earnings, Country
      1,245000000,T-Series,Music,2.28E+11,9000000,India
      3,166000000, MrBeast, Entertainment, 28368841870,5400000, United States
      4,162000000, Cocomelon - Nursery Rhymes, Education, 1.64E+11,7900000, United States
      5,159000000,SET India,Shows,1.48E+11,7300000,India
      7,112000000,ýýý Kids Diana Show, People & Blogs, 93247040539, 2900000, United States
      8,111000000, PewDiePie, Gaming, 29058044447, 156700, Japan
      9,106000000,Like Nastya Vlog,People & Blogs,90479060027,195800,Russia
      10,98900000,Vlad and Niki,Entertainment,77180169894,2300000,United States
      11,96700000, Zee Music Company, Music, 57856289381,3200000, India
      12,96000000,WWE,Sports,77428473662,2900000,United States
      14,89800000,BLACKPINK,People & Blogs,32144597566,2000000,South Korea
      16,83000000,Sony SAB,Shows,1.01E+11,6600000,India
 14
      18,75600000,BANGTANTV,Music,20826993957,673200,South Korea
      20,71600000, Justin Bieber, Music, 30608119724,705300, Canada
      21,71300000,HYBE LABELS,Music,28634566938,2400000,South Korea
      22,70500000,Zee TV,Entertainment,73139054467,6800000,India
      23,68200000, Pinkfong Baby Shark - Kids' Songs & Stories, Education, 38843229963, 1900000, United States
      25,65900000, ChuChu TV Nursery Rhymes & Kids Songs, Education, 45757850229, 1700000, India
      26,65600000, Shemaroo Filmi Gaane, Music, 28648024439, 1000000, India
      27,64600000,Colors TV,Shows,61510906457,4800000,India
      28,61000000,T- SERIES BHAKTI SAGAR, Music, 29533230328, 0.04, India
      29,59500000, Dude Perfect, Sports, 16241549158, 564800, United States
      30,59500000, Movieclips, Film & Animation, 59316472754, 458700, United States
      31,59300000,Tips Official,Music,33431802698,1700000,India
      32,58400000,El Reino Infantil,Music,57271630846,2400000,Argentina
```

6. Proposed Visualization Design

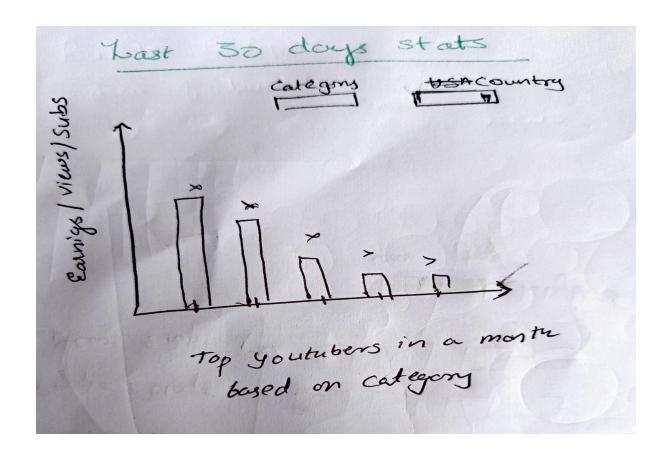
We aim to keep the page minimalistic to ensure a clean, user-friendly experience. Instead of overwhelming the user with multiple pages, our design will focus on a single, dynamic page that adapts based on user input.

1) Upon visiting the site, users will be directed to the main page, where they will be greeted with a world map and a bar graph displaying the top 10 YouTubers in the world(by default). This graph can be dynamically sorted by either views or subscriber count and by countries as well. When a user selects a specific country on the map, the graph will update to show the top 10 YouTubers from that country, with the ability to sort them by views or subscriber count, as desired.

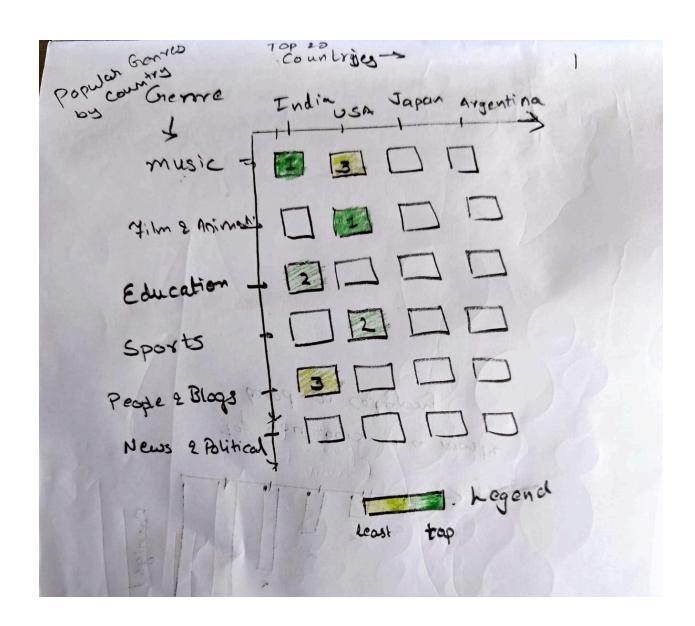
The world map can be used as a heatmap where the country's color intensity is proportional to the category(views/subscribers/earnings).



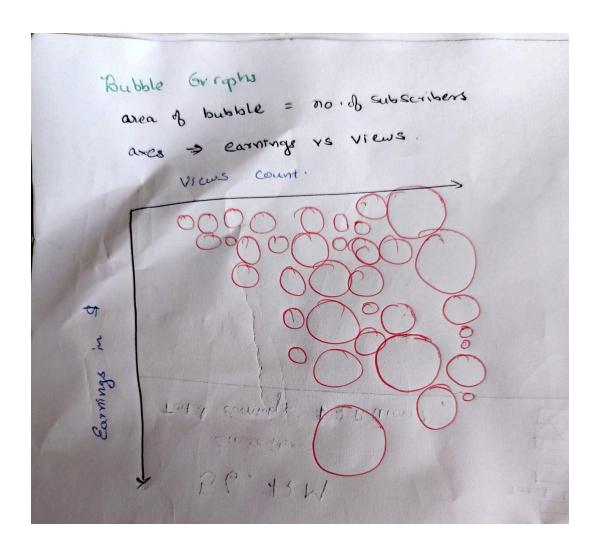
2) Below the main graph, we will display a second graph focused on recent trends, highlighting changes in subscriber counts and video views over the past 30 days. This will help uncover current content consumption trends either globally(by default) or for the selected country on the world map.



3) At the bottom of the page, we will feature a heat map that shows the popularity of different YouTube channel categories across countries. This visualization will reveal which types of content creators are most popular in specific regions.



Optional : We aim to implement a bubble graph where the size of the bubble indicates the subscriber count, axes represent Earnings vs View counts.



7. Proposed Must Have Features

- Interactive heatmaps and charts for visualizing country-specific YouTube stats.
 - The world map should function as a heatmap where the color intensity reflects a selected metric (views, subscribers, or earnings).
- Filter options to select categories, countries
 - By default, the bar graph displays the top 10 YouTubers globally.
 - The graph should allow sorting by views or subscriber count.
 - When a country is selected on the map, the graph should update to show the top 10 YouTubers from that country.
- Recent Trends Graph
 - Display changes in subscriber counts and video views over the past 30 days. By default, show global trends, but when a country is selected, it should update to reflect trends for that specific country.
- Category Popularity Heatmap

A heatmap at the bottom of the page that visualizes the popularity of different YouTube categories (e.g., Gaming, Education, Music) across countries.

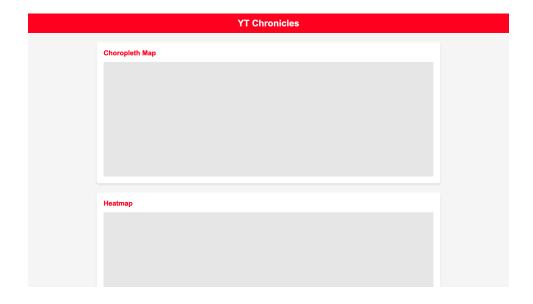
8. Proposed Optional Features

Here are some additional features we believe would enhance our project, though we recognize they may be challenging to implement within our given timeframe. Nevertheless, we will make an effort to incorporate them to further enrich the project

- We aim to create individual profiles for the top YouTubers, including their profile picture and key information displayed in a dashboard format, allowing users to quickly learn more about them.
- We want to add a feature that randomly recommends a YouTuber to watch, based on the country and category the user selects.
- We plan to leverage unused data, such as population, unemployment rate, and gross tertiary education enrollment, to find correlations with YouTube metrics and create insightful visualizations that reveal deeper patterns.
- Have a dark mode option for better user experience.

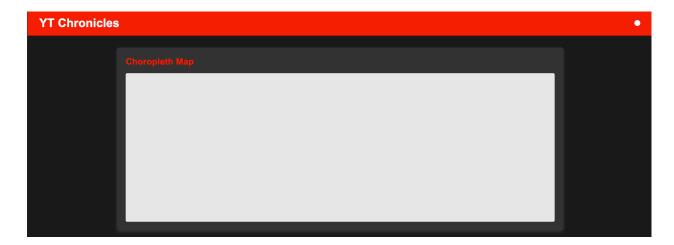
9. Implementation Process Stages

To start off, we wanted to have a skeleton website to work with and add our visualizations to which we could refine going on and rearrange our visualizations in. For the starting skeleton website design, we decided to keep it simple and go with the colors Red, White and Black primarily as those colors represent Youtube as a website. We plan to keep this color scheme going forward playing with their hues to make it visually appealing. Here is the screenshot of the initial skeleton website we made to work with



We have added names of the visualization we planned to and allocated space for them too. This is merely for our convenience for now and the website will be redesigned without those names and blocks on them in the future to make it visually appealing overall. For now, this is the canvas we are planning to go ahead and work with.

Our next goal is to add a dark mode feature to the website so we promptly did that and also made a few changes in the placement of text in the website. It looked something like this during this stage.



The issue we ran into here is that the dark mode button in the top right merges with the header background so we have to add an outline for the button to make it more visible like this.

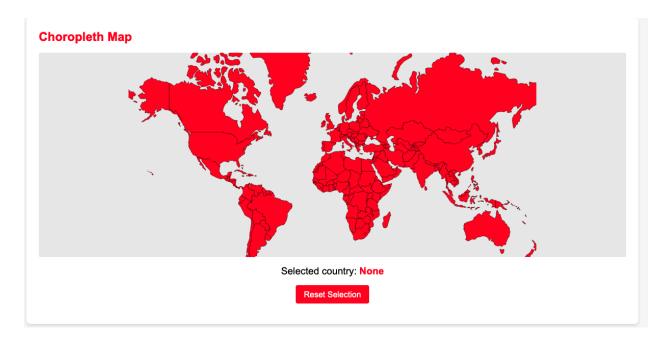


After that is done, it is now time to work on the actual visualizations and we decided to start with the World Map visualization as we believe it is the most crucial and integral visualization in the whole webpage and making it work would mean other visualizations that are going to be integrated to it in the future are going to work fine too.

To start with our world map visualization, i first visited the website https://geojson-maps.kyd.au/ which has been really helpful to me in downloading the world map in a .geojson format. After I have downloaded it, it is time to map it properly, give it color and arrange it into our website.

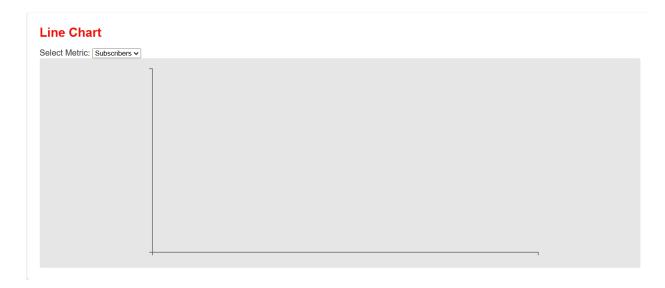


After our initial steps the visualization looked something like this. Though it is not perfect as the visualization exceeded the space allocated to it, we are happy that the visualization is working perfectly. We also added a selected country option to see what country we have selected at the moment. The next step obviously is to get our visualization into the required space. After further coding and tweaking this is what we ended up with.

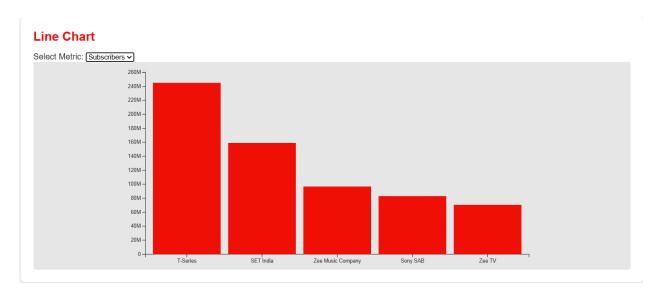


We were able to get the map properly into the block and also added a reset selection button to get back to none. This will be helpful to us when we start visualizing our line chart as setting the option to none would give us the top youtube channels in a set category in the entire world.

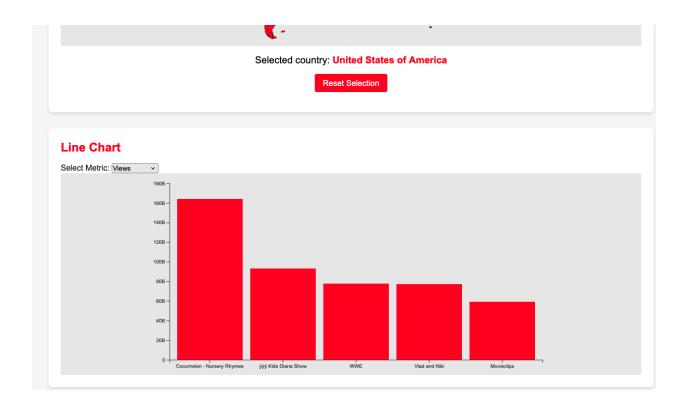
Now, the next step is to work on the line chart and this is where we ran into our first hurdle. The map we made has the location of USA as United States of America while our data set has it has just United States making it not being able to pull the data properly from our dataset showing something like this



But the visualization is coded and implemented perfectly in other cases where the country matches the dataset entry perfectly. So when you select India, it works properly showing something like this



We have worked on our dataset as well as the code to iron out these errors so that the data shows perfectly for all the countries as expected. After making a few changes we are able to output the desired output we need just like this



The line chart is now working perfectly. We have included three metrics to sort and select the youtube channels which are Views, Subscribers and Earnings. The plan was to include top 10 youtube channel per metric on the line chart but on further discussion we have decided to bring the count down to top 5 as there is just not enough data in the dataset we decided to show top 5 channels in most countries other than USA and India.

Now we need to add shading to the map so it makes the color of the country go darker red to lighter color depending on the number of youtubers in the country. We found the normalised value and adjusted the shade accordingly. Executing this and applying it to our visualization gave us something like this

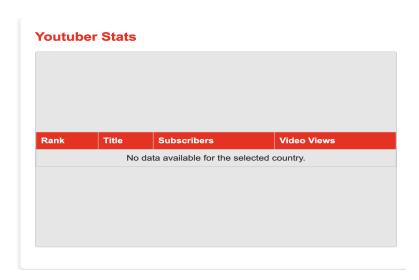


While this is what we needed and everything seems to be working properly, we realised that it is not really that appealing to have it like this and it is also not really conveying much information. We realised that our dataset is not that diverse and has a lot of youtubers from only India and the United States. This is also true as most top youtubers are only from India and the US. So we had to revert back to the original world map as we found it more appealing.

We started working on the heatmap next which is one of the must haves. The heatmap takes the popular categories and top countries and shows how many youtube channels make content related to that category in top countries. Hovering on the block shows the exact number. The end result looks like this.

Matrix Map of YouTube Category Popularity

Next, we have decided to make a dynamic youtuber stats table containing youtuber rank, title, subscribers and video views for the top 10 youtubers in a country which helps in giving more information on the exact subscriber and total view count. The table is dynamic and will change as you select countries. If a country does not have any youtubers, the table shows something like this

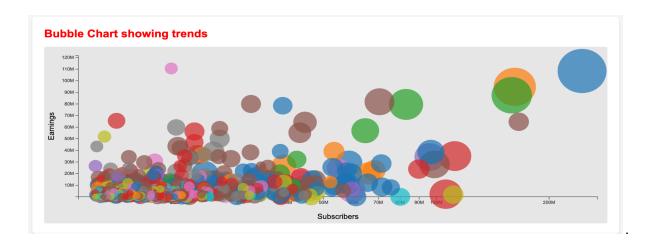


If no country is selected, it should show the top 10 ranked youtubers overall. The end stat table should look like this

Youtuber Stats

Rank	Title	Subscribers	Video Views
1	T-Series	245,000,000	228,000,000,000
5	SET India	159,000,000	148,000,000,000
11	Zee Music Company	96,700,000	57,856,289,381
16	Sony SAB	83,000,000	101,000,000,000
22	Zee TV	70,500,000	73,139,054,467
25	ChuChu TV Nursery Rhymes & Kids Songs	65,900,000	45,757,850,229
26	Shemaroo Filmi Gaane	65,600,000	28,648,024,439
27	Colors TV	64,600,000	61,510,906,457
28	T- SERIES BHAKTI SAGAR	61,000,000	29,533,230,328
31	Tips Official	59,300,000	33,431,802,698

Finally, we have a bubble chart which was an optional goal. The bubble chart is based on the selected option from the drop down. If we select views, the bubble chart plots scatter plot with earnings and subscribers as axis and radius of bubble proportional to the views. When we hover on the bubbles we get information of Youtube channel name, country, views, subscribers and earnings. We have used logarithmic and linear scales wherever necessary. We also trimmed down the axis from origin to the point where there is no data. In densely populated areas we have lowered the opacity and the bubbles color is different for different categories of youtube channels



Some of the additional features added to the webpage are as follows

- Youtube icon on the top right will direct you to our screencast video demonstrating the project
- Report button will open the process book of the project where you can go through details on each visualization more deeply
- Tasteful animations and transitions have been added to bar chart, bubble chart and wherever needed to make it more appealing.

Finally, we managed to get all the visualizations working as planned previously on the proposed visualization design. We also managed to include bubble chart and stat table which are optional. While we had to forgo some planned features like shade on the map, we did manage to achieve most of it as proposed. Thank you!