CODESTYLE

1. Project Structure

```
src/
⊦—app/
├── (authentication)/
  ├── forgot_password/
     ├── signin/
     ├── signup/
     — (private)/
     ├— alerts/
     ├--- coin/
     ├--- market/
  ├── (public)/
     ├── landing_page/
     L—test/
├── components/
  ├--- Box/
  ├— Container/
  ├─ Form/
  ├─ Heading/
  ├─ Logo/
├── layouts/
  ├── private_page/
  ├── public_page/
     ├── Footer/
     ├─ Navbar/
├—libs/
  ├── serverAction/
   ├── serverFetch/
├── provider/
```

⊦— AuthProvider/
├── ThemeProvider/
types/
views/
⊦— alert/
├── authentication/
├── coin/
⊦— landing_page/
⊦— market/
⊦— userProfile/

2. Overall Project Management Strategy:

2.1. app/

This folder organizes the high-level application routes or pages. It's likely structured by **route groups** for different areas of the application.

Subfolders:

- o (authentication)/: Handles user authentication. Includes specific routes for signing in, signing up, and password recovery.
- o (private)/: Contains routes for private or authenticated users, such as alerts, coin, and market. These might be features or dashboards only visible after login.
- o (public)/: Contains routes for publicly accessible pages like the landing_page and test.

Interaction:

- Routes from app/ might use components from the components/ folder for rendering UI and layouts from the layouts/ folder.
- They may rely on libs/ for server-side actions and provider/ for managing global states like authentication or themes.

2.2 components/

This folder is for reusable UI components. These components are modular and likely used throughout the application.

• Subfolders:

 Box/, Container/, Form/, Heading/, Logo/: These could represent basic UI building blocks like layout wrappers, form elements, and typography.

Interaction:

- These components are imported by pages in app/ or higher-level UI sections in layouts/.
- For example, the Logo might be displayed in Navbar within the public page layout.

2.3 layouts/

This folder organizes templates for the overall page structure (headers, footers, sidebars, etc.).

Subfolders:

o private page/: Layout used for authenticated user pages (e.g., a dashboard).

o public_page/: Layout used for public pages. Includes Footer/ and Navbar/, likely shared across pages like the landing_page.

Interaction:

- Pages in app/ likely wrap themselves in these layouts.
- Components from components/ (e.g., Logo or Form) are used within the layouts.

2.4 libs/

Contains utility functions or logic for server-side actions and API calls.

Subfolders:

- o serverAction/: Likely contains server-side methods for modifying data (e.g., creating or updating database entries).
- o serverFetch/: Likely contains methods for fetching data from the server or APIs.

Interaction:

- These utilities are imported by both the app/routes and views/ for dynamic data handling.
- For example, fetching data for coin or market routes could involve serverFetch/.

2.5 provider/

This folder is for context providers that manage application-wide states.

Subfolders:

- AuthProvider/: Likely handles user authentication and authorization state using a context API.
- o ThemeProvider/: Likely manages the application's theme (e.g., light/dark mode).

Interaction:

- Providers wrap the application at a high level, ensuring all components and pages have access to global states like user authentication or theme settings.
- Layouts in layouts/ or pages in app/ could consume these contexts for dynamic behavior (e.g., showing user-specific content in private routes).

2.6 types/

A folder for storing TypeScript type definitions and interfaces.

• **Purpose:** Contains type definitions for objects used across the application (e.g., User, Market, Coin). Ensures type safety for data.

Interaction:

• Shared by all folders (app/, libs/, views/, etc.) to maintain consistent data structures and prevent runtime errors.

2.7 views/

Contains subfolders for specific features or modules.

• Subfolders:

- o alert/, authentication/, coin/, landing_page/, market/, userProfile/: Likely contain feature-specific components or logic. For instance:
 - coin/ might hold detailed components or helper functions specific to the coinrelated pages or features.
 - userProfile/ might handle components for displaying and editing user profiles.

Interaction:

- These feature-specific components or modules are used by routes in app/ to render individual pages.
- May interact with utilities in libs/ for data fetching or actions.

How Everything Interacts:

1. Global State & Utilities:

- o provider/ manages state (authentication, themes).
- o libs/ handles API interactions (fetching or modifying data).
- o Both are consumed by app/routes, layouts/, and views/.

2. UI Building:

- o components/ provides reusable building blocks.
- o layouts/ creates page templates using components/.

3. Routing:

- o app/defines the main routes, leveraging layouts/ and views/ for the structure and logic.
- o Public and private routes are differentiated (e.g., landing_page vs. market).

4. Type Safety:

o types/ ensures consistent and reliable data flow between all layers.

3. State Management

- Use React Context for global state
- Use React Query for server state
- Use local state for component-specific data

4 Styling

- Use Tailwind CSS for styling
- Follow BEM naming convention for custom CSS
- Use CSS modules for component-specific styles

5. Naming Conventions

- Use PascalCase for exported names (public) and for the file names.
- Use camelCase for internal names (private)