# Arduino based obstacle avoidance robot

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# 1 Project Summary

#### 1.1 Aim

The aim of the project is to build and program an autonomous robot that can move around freely within an environment and avoid coliding with obstacles it may find.

## 1.2 Background

I tend to experiment with electronic components on a regular basis. Due to this I try and make small systems and get them working, originaly nothing more than a simple timer or an audio amplifier. Naturaly the progression from this would be to move onto microcontrollers.

I like to see things move, it keeps my interest. The satisfaction I get when having started with nothing and going through to get something built and moving is what makes me think up new ideas, how can this be modified?, how can this be made better?. A robotic project the perfect thing for me to do.

# 2 Current Progress

#### 2.1 Related Works

There are already lots of examples of work in this area. Cameras can be used to find a path between objects using different image processing techniques. These require a fairly high level of processing due to the amount of data in each image. This can also sometimes lead to mistaking visible patterns in the environment as obstacles or empty space when there is none, such as a mirror or a patterned carpet.

## 2.2 Technologies

- 2.2.1 Sensors
- 2.2.2 Actuators
- 2.2.3 Materials

I considered several materials for the robot chassis to be built of.

#### Wood

This would be the easiest material to make the chassis from as it is cheap, easy to cut into the intended shape and easy to screw components to. Also it being non-condictive would help when mounting circuit boards to it.

#### Plastic

The lighter option. Good due to its low weight but not as strong as wood and could bend or snap under load of many of the heavier components such as motors or a power source. Also can be more expensive than wood to aquire and cut into the desired shape. It is also non-conductive, again useful to mount conponents to.

#### Steel

A stonger material that can take much heavier loads but is itself rather heavy compared to wood and plastic. This extra weight will put more stress on the motors used to drive to robot and may even need the motors to be more powerfull. It is conductive which means more materials will be needed to make a non-conductive mounting platform for electronic components.

#### • Aluminium

A much lighter metal than the Steel, but still heavier than wood or plastic of the same thickness. It can take heavier loads than the plastic. It is conductive, making it useless to mount components onto without a mounting platform of some kind.

Aluminium seems to be the best all round. It is stong but not as heavy as steel. It can act as a heat sink for the motos if they are mounted diectly. Also it is not too expensive to buy in small amounts.

In addition to the aluminium base I have decided to use plastic for mounting components to the base. To make this easier I have built at 3D printer for fabicating custom components to specification.

#### 2.2.4 Power Source

#### 2.2.5 3D Printer

As mentioned previously I have built a 3D printer. This was not built exclusively to aid in this project but it was a factor in the puchase decision.

The printer was not designed by me, it was bought as a kit. The construction of the device aided as a good learning process and deepened my understanding of how 3d printing works. The build area of the printer is 200x200x260mm (length x width x depth) so it can produce fairly large components.

### 2.3 Initial Learning

After choosing to use the arduino due to it having such a vast amount of support and examples I bought one and began to learn how to use it, using the arduino website itself as a guide (arduino.cc). On here there are many tutorials with circuit diagrams and example code on how to get the basics working, which I found very helpful.

The first things to learn were how to interact with the development board from my computer, then move onto getting it to output something. Making lights blink was easy, and communicating over a serial connection was also relatively easy. It got a bit harder when trying to recieve useful input from a sensor.

The first input I recieved was from an Infra Red sensor, using this to determine how far an object was from the sensor itself.

## 2.4 Prototype

### 2.5 Current Build

# 2.6 Utility

I put a small amount of time into building a portable device to interact with the main robot with main the purpose of reading live debug output. This device was thought of because following aroudn the prototype with a laptop plugged into it became very anoying and quite awkward because if the robot made a tight turn it could get tangled up in the cable.

# 3 Planning