

# Project 01

## Project Description

Please write a program to perform process scheduling according to the following requirements:

- The programming language is of your choice.
- It can be run on the Windows operating system.
- It can be executed via the command line using the following syntax:

**MSSV1\_MSSV2.exe** <INPUT\_FILE> <OUTPUT\_FILE>

For example:

*MSSV1\_MSSV2.exe input.txt output.txt*

- The input and output files are both saved in text format (\*.txt).
- Syntax of the <INPUT\_FILE>:

- The first line: an integer from 1 to 4 representing the scheduling algorithm

#	Scheduling algorithm
1	FCFS (First Come First Serve)
2	RR (Round Robin)
3	SJF (Shortest Job First)
4	SRTN (Shortest Remaining Time Next)

- In case of the Round Robin scheduling algorithm, the second line is a positive integer representing the time quantum.
- The next line: a positive integer N representing the number of processes to be scheduled, up to maximum of 4 processes.
- The following N lines: each line describes the scheduling information of a process with the syntax:  
 <Arrival time in Ready Queue> [<CPU Burst Time> <Resource Usage Time>(<ResourceID>)]
- It is known that:

- In the scheduling table, each process can use CPU and R multiple times, but up to a **maximum of 2 times for each (CPU/R)**
- In the scheduling table, a process may complete earlier than other processes. This means that the **number of CPU and R usages for each process is different.**
- The system has a **maximum of two resources R**. The scheduling algorithm on resource R is always FCFS.
- Give priority to processes that **have not used the CPU for a long time** in case of conflict in the entrance of the Ready Queue.

For example:

FCFS/SJF/SRTN	Round Robin																																																		
1 3 0 5 3(R1) 4 1 4 2 3 3(R2)	2 3 4 0 5 3(R1) 4 2 4 5 3 3(R2) 3 6 2(R1) 3 8(R1)																																																		
<table><tr><th>#</th><th>Arrival Time</th><th>CPU</th><th>R</th><th>CPU</th></tr><tr><td>P1</td><td>0</td><td>5</td><td>3(R1)</td><td>4</td></tr><tr><td>P2</td><td>1</td><td>4</td><td></td><td></td></tr><tr><td>P3</td><td>2</td><td>3</td><td>3(R2)</td><td></td></tr></table>	#	Arrival Time	CPU	R	CPU	P1	0	5	3(R1)	4	P2	1	4			P3	2	3	3(R2)		<table><tr><th>#</th><th>AT</th><th>CPU</th><th>R</th><th>CPU</th><th>R</th></tr><tr><td>P1</td><td>0</td><td>5</td><td>3(R1)</td><td>4</td><td></td></tr><tr><td>P2</td><td>2</td><td>4</td><td></td><td></td><td></td></tr><tr><td>P3</td><td>5</td><td>3</td><td>3(R2)</td><td></td><td></td></tr><tr><td>P4</td><td>3</td><td>6</td><td>2(R1)</td><td>3</td><td>8(R1)</td></tr></table>	#	AT	CPU	R	CPU	R	P1	0	5	3(R1)	4		P2	2	4				P3	5	3	3(R2)			P4	3	6	2(R1)	3	8(R1)
#	Arrival Time	CPU	R	CPU																																															
P1	0	5	3(R1)	4																																															
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- Syntax of the **<OUTPUT\_FILE>**:

- The first line: an integer sequence separated by a single whitespace, represents the Gantt chart of the process scheduling on the CPU. Note that the numbers 1, 2, 3, 4

represent processes P1, P2, P3, P4; and a hyphen ( \_ ) denotes the time slot during which no process is using the CPU.

- The following K line: has a similar structure to the first line, but they represent the scheduling on the resources R.
- The next line: an integer sequence separated by a single whitespace, represents the turn-around time of all processes.
- The last line: an integer sequence separated by a single whitespace, represents the waiting time of all processes.

For example:

Input	Output																																												
1 3 0 5 3(R) 4 1 4 2 3 3(R)	1 1 1 1 1 2 2 2 2 3 3 3 1 1 1 1 ____ _ 1 1 1 ____ 3 3 3 16 8 13 4 4 7																																												
	<div><div>012345678910111213141516</div><div>CPU R<table><tr><td>P1</td><td>P1</td><td>P1</td><td>P1</td><td>P1</td><td>P2</td><td>P2</td><td>P2</td><td>P2</td><td>P3</td><td>P3</td><td>P3</td><td>P1</td><td>P1</td><td>P1</td><td>P1</td></tr><tr><td></td><td></td><td></td><td></td><td></td><td>P1</td><td>P1</td><td>P1</td><td></td><td></td><td></td><td></td><td>P3</td><td>P3</td><td>P3</td><td></td></tr></table></div><div><table><tr><td></td><td>Turn-around Time</td><td>Waiting Time</td></tr><tr><td>P1</td><td>16</td><td>4</td></tr><tr><td>P2</td><td>8</td><td>4</td></tr><tr><td>P3</td><td>13</td><td>7</td></tr></table></div></div>	P1	P1	P1	P1	P1	P2	P2	P2	P2	P3	P3	P3	P1	P1	P1	P1						P1	P1	P1					P3	P3	P3			Turn-around Time	Waiting Time	P1	16	4	P2	8	4	P3	13	7
P1	P1	P1	P1	P1	P2	P2	P2	P2	P3	P3	P3	P1	P1	P1	P1																														
					P1	P1	P1					P3	P3	P3																															
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## Submission

- Deadline: **23h59 March 14, 2025.**
- Team size: 1-2 students/team.
- The project must be submitted by the deadline and formatted according to the requirements.
  - o **MSSV1\_MSSV2** folder contains:

- **MSSV1\_MSSV2-Code** folder: the entire source code of the program, remove all irrelevant subfolders to reduce the size.
- **MSSV1\_MSSV2.EXE** file: a executive program that can be run via the command line on Windows.
- **Input.txt** file: a sample input file that your program can be executed.
- **Output.txt** file: a sample output file that your program writes out corresponding to the input file above.
- **Compress** the entire MSSV folder above and name it **MSSV1\_MSSV2.zip** (accept .zip format only)

## Important Notes

- **Each student must understand clearly the code for a minimum 2 of 4 scheduling algorithms**, as determined by the teacher through questioning.
- Do not accept any late submissions for any reason.
- Submitting in the wrong format as required will result in a point deduction.
- Do not accept any copying of work from other students for any reason. Any violation of this policy will result in failure of the assignment/course.

**-- THE END --**