## **COMP1020 Winter 2024**

## **In-Class Participation Week 2 Thursday**

Q1) You are provided with the person class

```
class Person {
  public String name;
  public int height;
  }
```

what is the output of the following Q2 class?

[1]

```
class Q1 {
  public static void main(String args[]) {
   Person p = new Person();
  p.name = "class";
  method2(p);
  System.out.println(p.name);
  method1(p);
  System.out.println(p.name);
  }
  static void method1(Person p) {
  p.name = "method1";
  System.out.println(p.name);
  }
  static void method2(Person p) {
  p = new Person();
  p.name = "method2";
  System.out.println(p.name);
  }
}
```

```
class Q2
{
private int m1=0, m2=0, m3=0;
private float percentage=0.0f;
public void calculatePercentage ( int x, int y, int z )
{
m1 = x; m2 = y; m3 = z;
percentage = (m1 + m2 + m3) / 3.0f;
}
public void displayPercentage( )
{
System.out.println ( "Percentage = " + percentage );
}}
public class SampleProject
public static void main ( String[ ] args )
{
StudentRecord s1;
s1 = new StudentRecord( ) ;
s1.displayPercentage( );
s1.calculatePercentage ( 30, 30, 30);
s1.displayPercentage( );}}
```

## Q3) The LibraryBook.java file should contain:

[3 M]

- 1. Instance variables:
  - **Book ID**: Represented as an integer.
  - Book Title: Represented as a string.
  - Author: Represented as a string.
  - Availability status: Represented as a boolean.
- 2. Provide getter and setter methods for all instance variables.
- 3. Definition for Instance methods:
  - checkOut(): This method marks the book as unavailable. If the book is currently available, it displays a message indicating that the book has been checked out. It also changes the availability status of the book.
  - returnBook(): This method checks for the availability of the book. If the book is returned, it changes the availability status of the book and displays the status of the book.
- 4. Override the **toString()** method to display book details including ID, title, author, and availability.

The LibraryTest.java file should contain:

- The class should have the main().
- Create one object for the LibraryBook class using the default constructor and set values using the setters.
- With the help of the object, call the methods checkOut(), returnBook(), and display book details using toString().