

1. Algorithms

1.1 Calculating Product's Score

1.1.1 Reduce hardware's score on the scale from 1 to 100

- Define:

- x : The highest hardware's score in the database.
- y : The hardware's score in the database.
- z : The hardware's score on the scale from 1 to 100 after reduced.

- We have a reduce formular:

$$z = \frac{100}{x} \times y$$

- Example: Reduce the CPU's score on the scale from 1 to 100.

- Given the highest CPU's score in the database: $x = 13200$.
- Given the CPU's score which we will reduce: $y = 8000$.
- And z is the CPU's score on the scale from 1 to 100.
- Apply the reduce formular:

$$z = \frac{100}{13200} \times 8000$$

$$z = 60.61 \text{ (on the scale from 1 to 100).}$$

1.1.2 Calculate product's score and reduce on the scale from 1 to 100

- After calculated all the score of CPU, VGA, RAM, HDD and Display on the scale from 1 to 100, we can calculate the product score.

- Given:

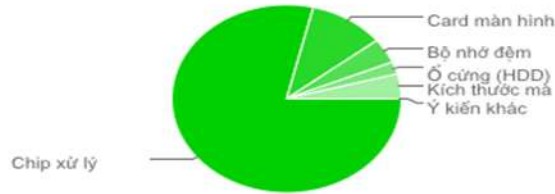
- c : CPU's score.
- v : VGA's score.
- r : RAM's score.
- h : HDD's score.
- d : Display's score.
- P : Product's score.
- H : The highest product's score in the database.
- P' : Product's score on the scale from 1 to 100.

- Define priority coefficient:

- Priority hardwares: 60%

Độ ưu tiên của các thành phần cấu hình mà bạn quan tâm

Quan trọng NHẤT



Chip xử lý (CPU)	79%
Card màn hình (VGA)	11%
Bộ nhớ đệm (RAM)	4%
Ổ cứng (HDD)	2%
Kích thước màn hình	4%
Ý kiến khác	0%

Quan trọng THỨ HAI

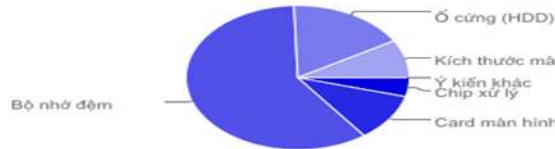


Chip xử lý (CPU)	11%
Card màn hình (VGA)	66%
Bộ nhớ đệm (RAM)	15%
Ổ cứng (HDD)	9%
Kích thước màn hình	0%
Ý kiến khác	0%

- Normal hardwares: 40%

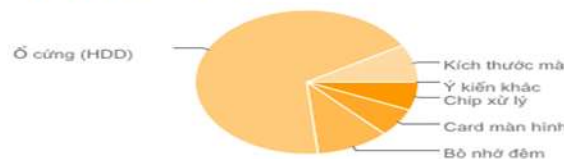
Độ ưu tiên của các thành phần cấu hình mà bạn quan tâm

Quan trọng THỨ BA



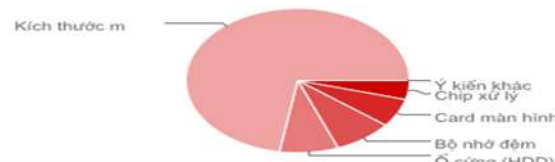
Chip xử lý (CPU)	4%
Card màn hình (VGA)	11%
Bộ nhớ đệm (RAM)	60%
Ổ cứng (HDD)	17%
Kích thước màn hình	9%
Ý kiến khác	0%

Quan trọng THỨ TƯ



Chip xử lý (CPU)	6%
Card màn hình (VGA)	6%
Bộ nhớ đệm (RAM)	11%
Ổ cứng (HDD)	68%
Kích thước màn hình	9%
Ý kiến khác	0%

Quan trọng THỨ NĂM



Chip xử lý (CPU)	4%
Card màn hình (VGA)	6%
Bộ nhớ đệm (RAM)	9%
Ổ cứng (HDD)	9%
Kích thước màn hình	72%
Ý kiến khác	0%

- Define the formular to calculate product's score:

$$P = \frac{(c + v) \times 60\% + (r + h + d) \times 40\%}{5}$$

- Reduce P on the scale from 1 to 100 by the formular:

$$P' = \frac{100}{H} \times P$$

-Example: Calculate the score of laptop HP Palivion 14 – R006TU with hardware configuration below

- Given c : 14.33
- Given v : 1.65
- Given r : 12.5
- Given h : 12.5
- Given d : 80.92
- Given H : 33.20

-So we have product's score:

$$P = \frac{(14.33 + 1.65) \times 60\% + (12.5 + 12.5 + 80.92) \times 40\%}{5}$$

$$P = 10.39$$

-And reduce product's score on the scale from 1 to 100:

$$P' = \frac{100}{33.20} \times 10.39$$

$$P' = 31.30$$

1.2String Comparison

1.2.1 Define Problem

Given two strings. Calculate their matching percent.

1.2.2 Requirement

- Robustness to changes of word order: two strings which contain the same words, but in a different order, should be recognised as being similar.
- Language independence: the algorithm should work not only in English, but in many different languages.

1.2.3 Solution

- If a string contains many words, break it into a list of words.
- For each word, we find out how many adjacent character pairs are contained in it.
- Create a function $pairs(s)$ which returns a list of adjacent character pairs of string s .
- Then, we use below formula to calculate matching percent.

$$similarity(s1, s2) = \frac{2 \times |pairs(s1) \cap pairs(s2)|}{|pairs(s1)| + |pairs(s2)|}$$

1.2.4 Example

Calculate the matching percent of 2 strings: France and French.

- Upper case 2 strings:
 - + France → FRANCE.
 - + French → FRENCH.
- Break string into list of adjacent character pairs:
 - + FRANCE → {FR, RA, AN, NC, CE}

+ FRENCH $\rightarrow \{FR, RE, EN, NC, CH\}$

- Calculate its matching percent.

$$\begin{aligned} \text{similarity}(\text{FRANCE}, \text{FRENCH}) &= \frac{2 \times |\{FR, NC\}|}{|\{FR, RA, AN, NC, CE\}| + |\{FR, RE, EN, NC, CH\}|} \\ &= \frac{2 \times 2}{5 + 5} = \frac{4}{10} = 0.4 \end{aligned}$$

