Task

Fill the blank (...) to complete a program that displays the following information on the screen:

```
some sound
bow wow
meow meow
quack quack
```

```java
class Animal {
   ...
}

class Dog extends Animal {
   ...
}

class Cat extends Animal {
   ...
}

class Duck extends Animal {
   ...
}

public class Entry {
   public static void main(String[] args) {
      Animal[] animals = new Animal[4];
      ...
      for (int i = 0; i < 4; i++) {
         animals[i].sound();
      }
   }
}
```