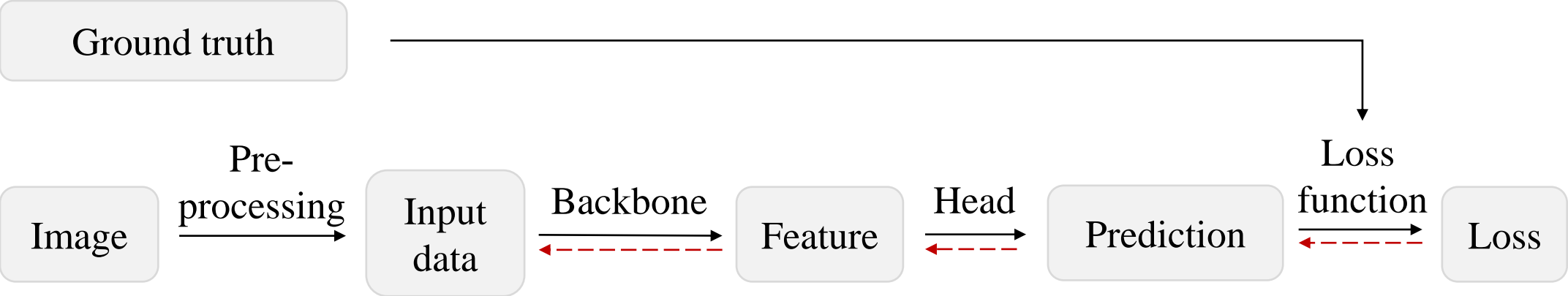


# **Automatic Loss Function Design for Generic Vision Tasks**

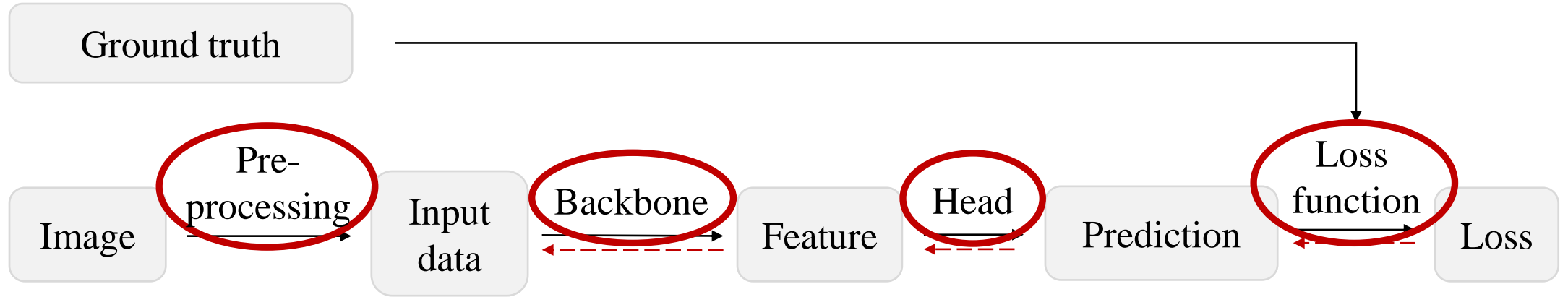
Jifeng Dai

SenseTime Research

# General Deep Learning Training Framework

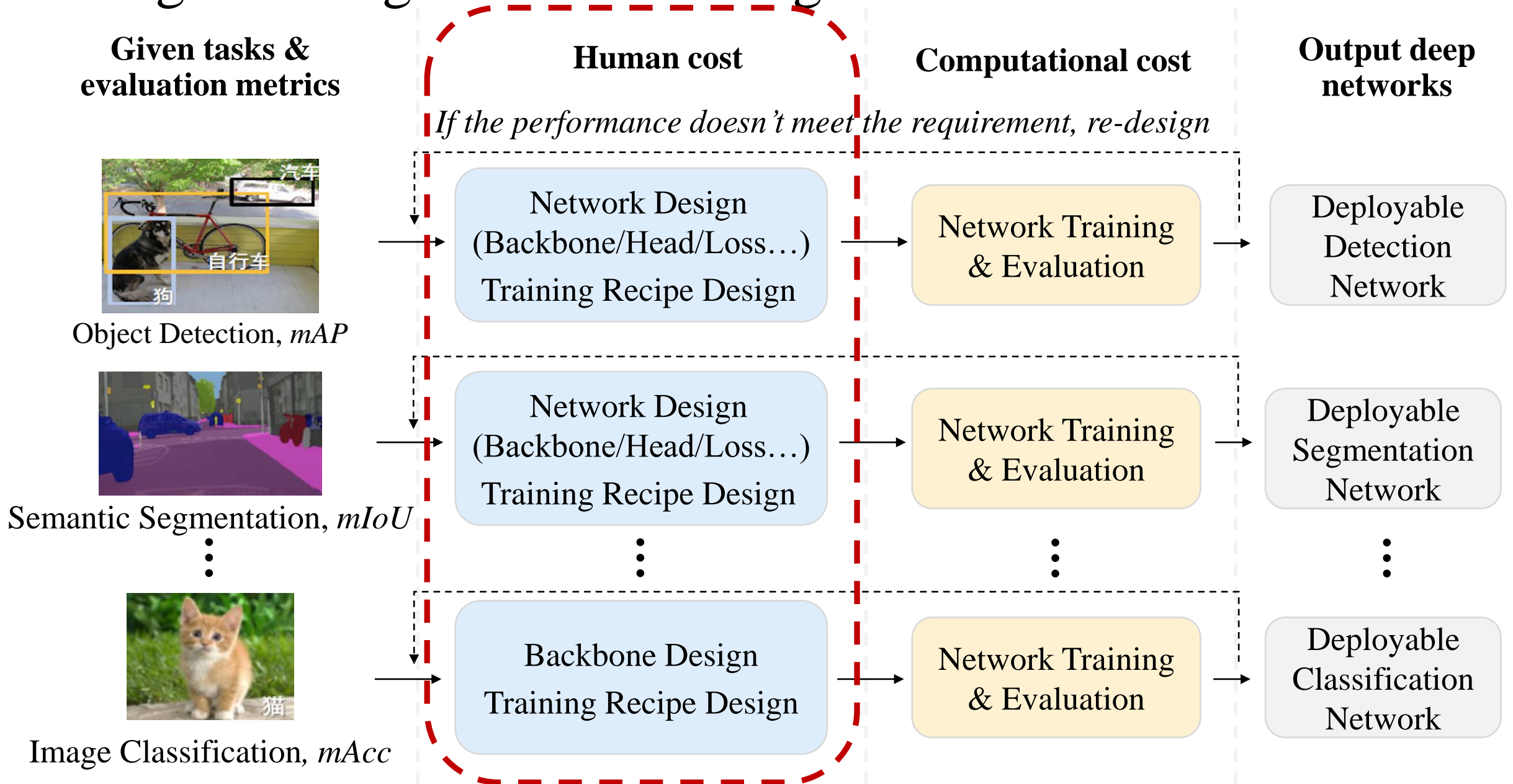


# General Deep Learning Training Framework



- How to design the deep networks?
  - Handcrafting
  - AutoML

# Design Paradigm - Handcrafting



# Design Paradigm - AutoML

For **image classification** task only



Image Classification,  $mAcc$

Computational cost

Automated **Pre-processing** Design  
Automated **Backbone** Design  
Automated **Training Recipe** Design

Output deep networks

Deployable  
Classification  
Network

- Current AutoML focuses on searching **for the image classification task only**.

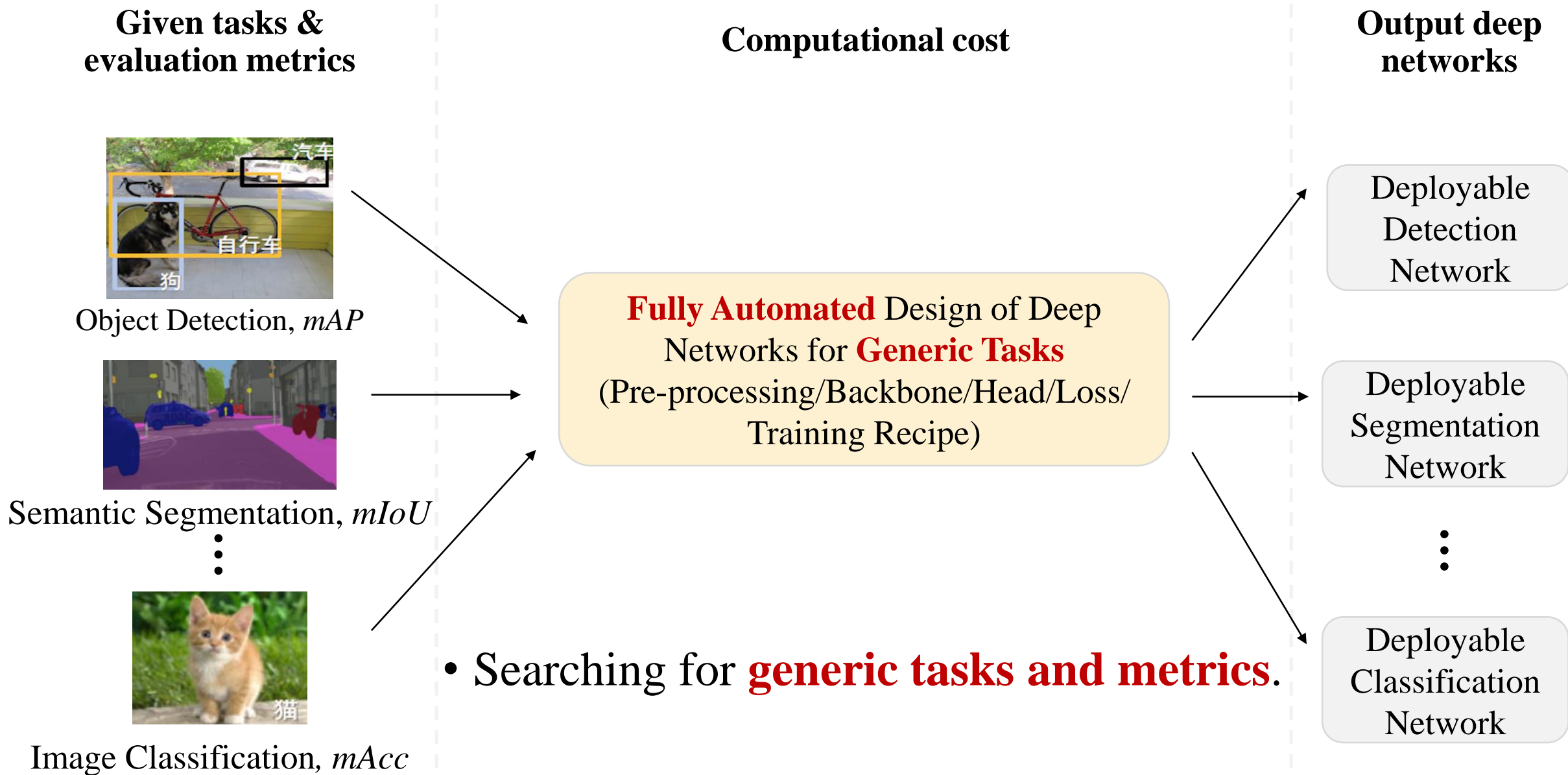
# Design Paradigm

- Handcrafting
  - Requires human expertise & insight
  - High human cost for trial and error
- AutoML
  - Current AutoML algorithms focus on automatically searching for **pre-processing strategies, backbone networks** and **training recipes** for the **image classification** task.

# Design Paradigm

- Handcrafting
  - Requires human expertise & insight
  - High human cost for trial and error
- AutoML
  - Current AutoML algorithms focus on automatically searching for **pre-processing strategies, backbone networks** and **training recipes** for the **image classification** task.
- Fully automated design?

# Design Paradigm – Fully Auto Design for Generic Tasks





# Design Paradigm – Fully Auto Design for Generic Tasks

- Pre-processing
- Training Recipe
- Backbone
- Head
- Loss function



**An unified search framework for generic tasks**

# Design Paradigm – Fully Auto Design for Generic Tasks

- Pre-processing
- Training Recipe
- Backbone
- Head
- Loss function



**An unified search framework for generic tasks**

**Under-investigated!**

# Auto Seg-Loss: Searching Metric Surrogates for Semantic Segmentation

Hao Li<sup>1,\*</sup>, Chenxin Tao<sup>2,\*</sup>, Xizhou Zhu<sup>3</sup>, Xiaogang Wang<sup>1,3</sup>, Gao Huang<sup>2</sup>, Jifeng Dai<sup>3,4,‡</sup>

<sup>1</sup>The Chinese University of Hong Kong, <sup>2</sup>Tsinghua University,

<sup>3</sup>Sensetime Research, <sup>4</sup>Qing Yuan Research Institute, Shanghai Jiao Tong University

\*Equal contribution

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# Different Focuses of Different Metrics

Image



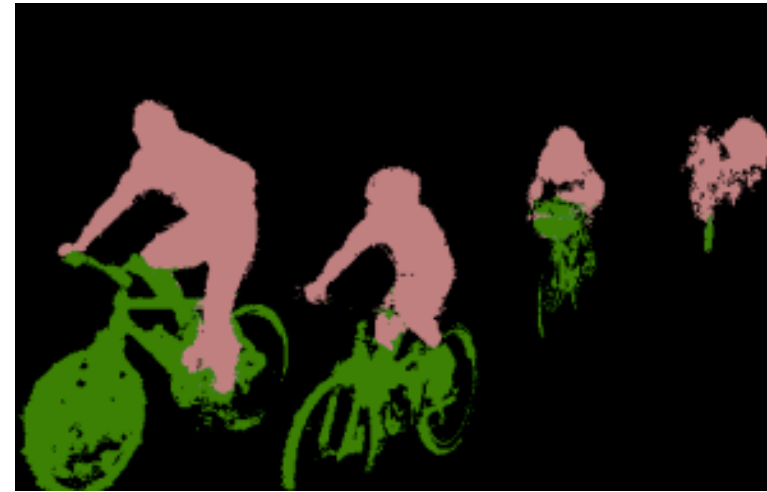
Prediction #1



mIoU = 82%

BF1 = 40%

Prediction #2



mIoU = 83% (+1%)

BF1 = 75% (+35%)

**mIoU:** Mean Intersection over Union

**BF1:** Boundary F1 Score

Note: The tolerance radius of the BF1 score here is 5 pixels.

# Different Focuses of Different Metrics

Image



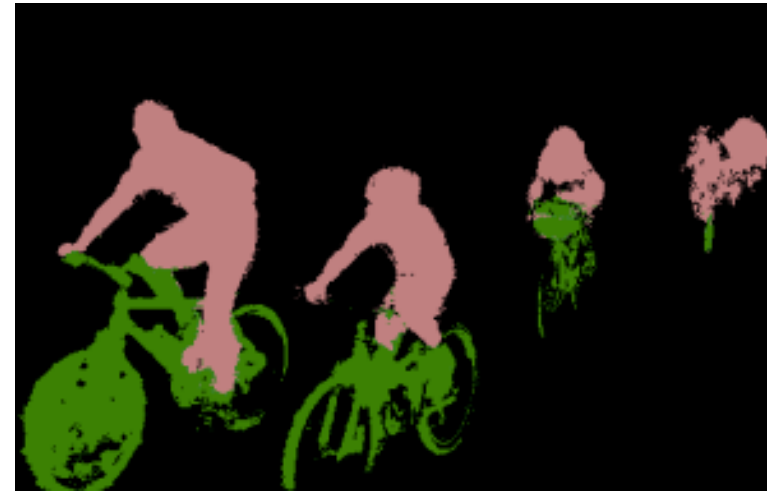
Prediction #1



mIoU = 82%

BF1 = 40%

Prediction #2



mIoU = 85% (+3%)

BF1 = 75% (+35%)

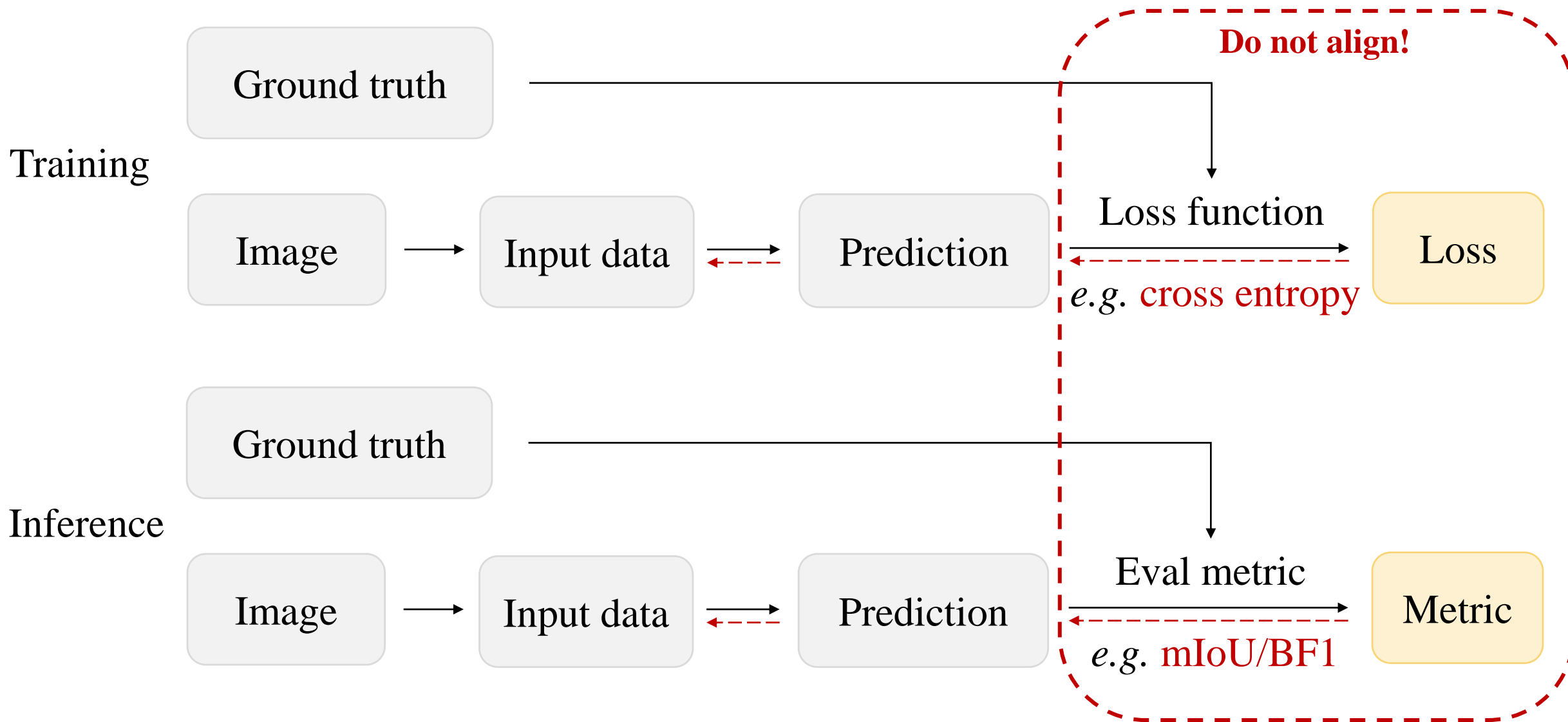
Some metrics (*e.g.* mIoU) measure the accuracy on the whole image, while others (*e.g.* BF1) focus more on the boundaries.

**mIoU:** Mean Intersection over Union

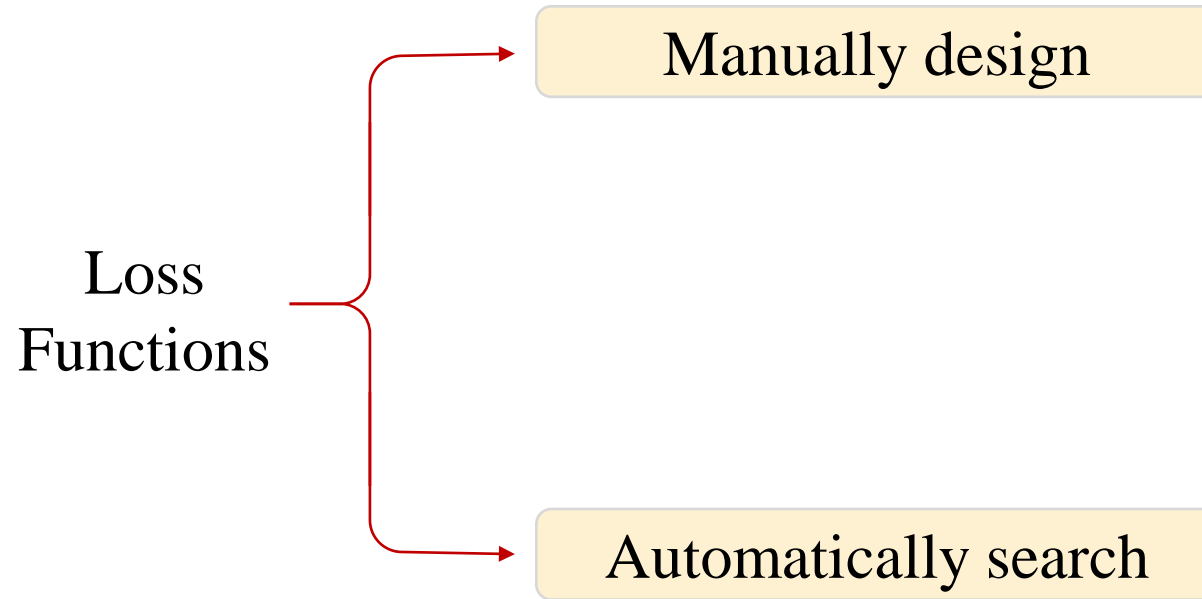
**BF1:** Boundary F1 Score

Note: The tolerance radius of the BF1 score here is 5 pixels.

# Recalling General Image Recognition Framework



# Designing Metric-Specific Loss Functions



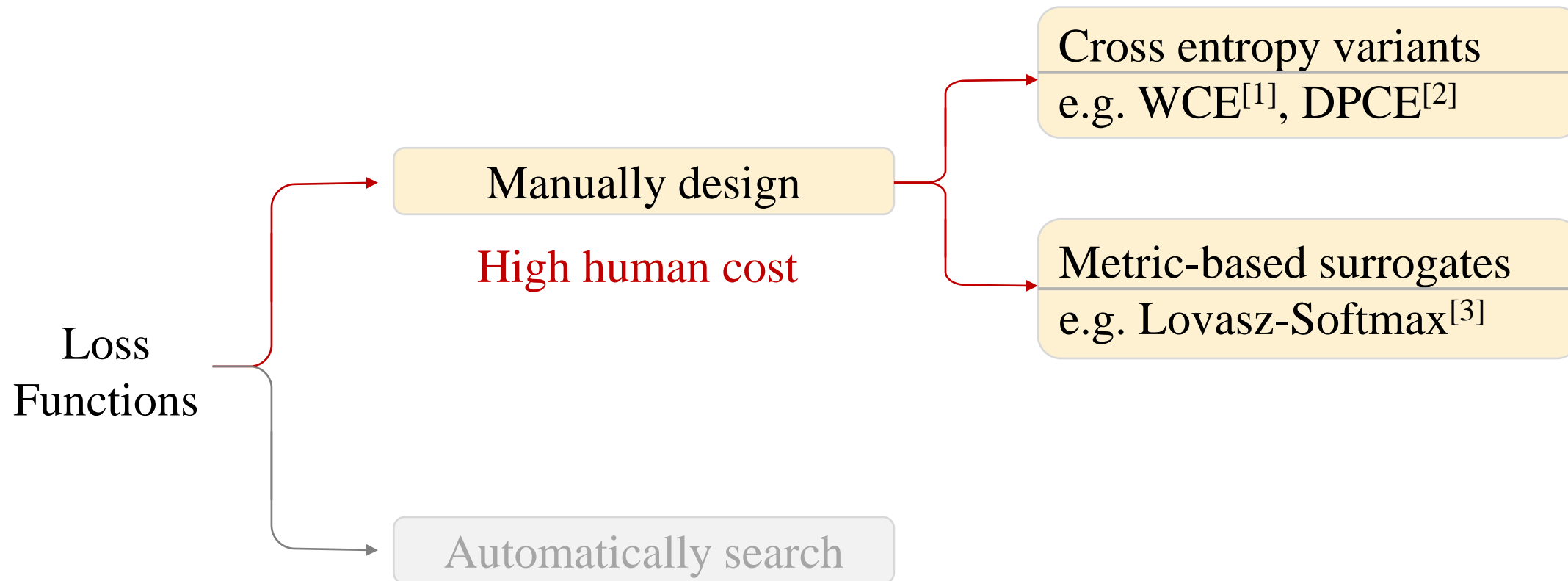
<sup>[1]</sup> Olaf Ronneberger, Philipp Fischer, and Thomas Brox. U-net: Convolutional networks for biomedical image segmentation. In *International Conference on Medical Image Computing and Computer-Assisted Intervention*, pp. 234–241. Springer, 2015.

<sup>[2]</sup> Francesco Caliva, Claudia Iriondo, Alejandro Morales Martinez, Sharmila Majumdar, and Valentina Pedoia. Distance map loss penalty term for semantic segmentation. In *International Conference on Medical Imaging with Deep Learning—Extended Abstract Track*, 2019.

<sup>[3]</sup> Maxim Berman, Amal Rannen Triki, and Matthew B Blaschko. The lovasz-softmax loss: A tractable  $\gamma$  surrogate for the optimization of the intersection-over-union measure in neural networks. In *Proceedings of IEEE Conference on Computer Vision and Pattern Recognition (CVPR)*, pp. 4413–4421, 2018.

<sup>[4]</sup> Chuming Li, Xin Yuan, Chen Lin, Minghao Guo, Wei Wu, Junjie Yan, and Wanli Ouyang. Amfls: Automl for loss function search. In *Proceedings of the IEEE International Conference on Computer Vision (CVPR)*, pp. 8410–8419, 2019.

# Designing Metric-Specific Loss Functions



<sup>[1]</sup> Olaf Ronneberger, Philipp Fischer, and Thomas Brox. U-net: Convolutional networks for biomedical image segmentation. In *International Conference on Medical Image Computing and Computer-Assisted Intervention*, pp. 234–241. Springer, 2015.

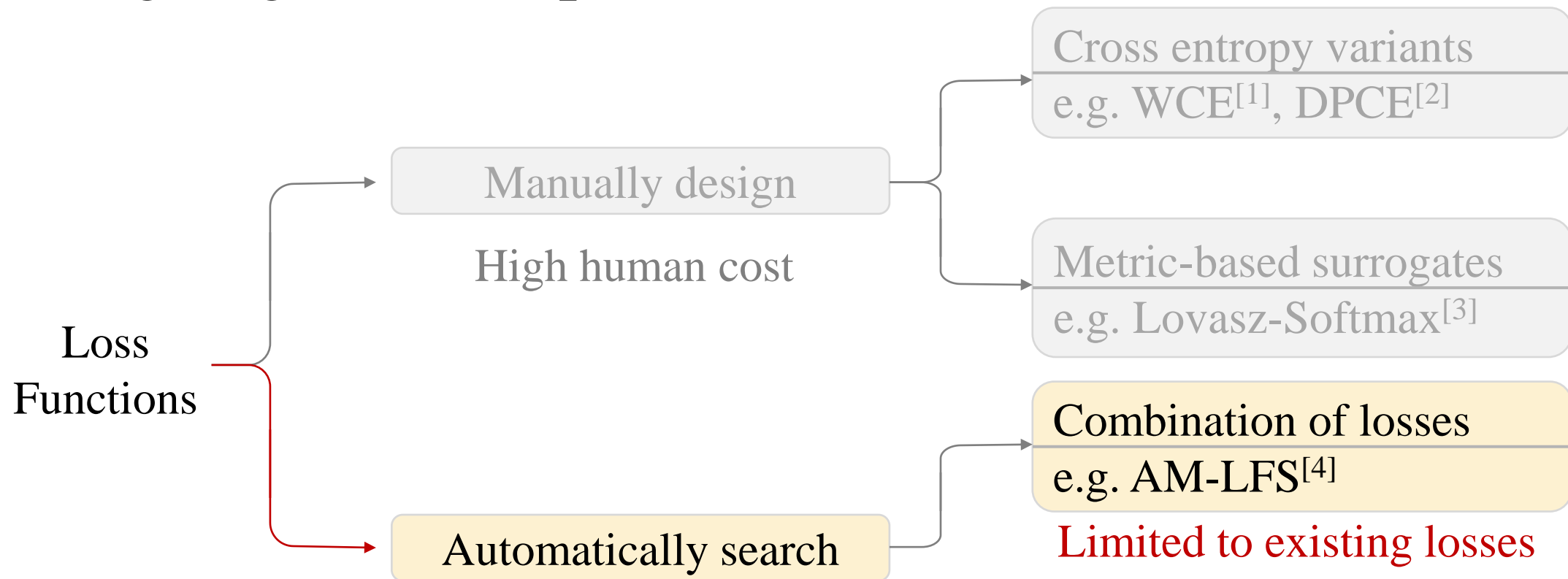
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# Designing Metric-Specific Loss Functions



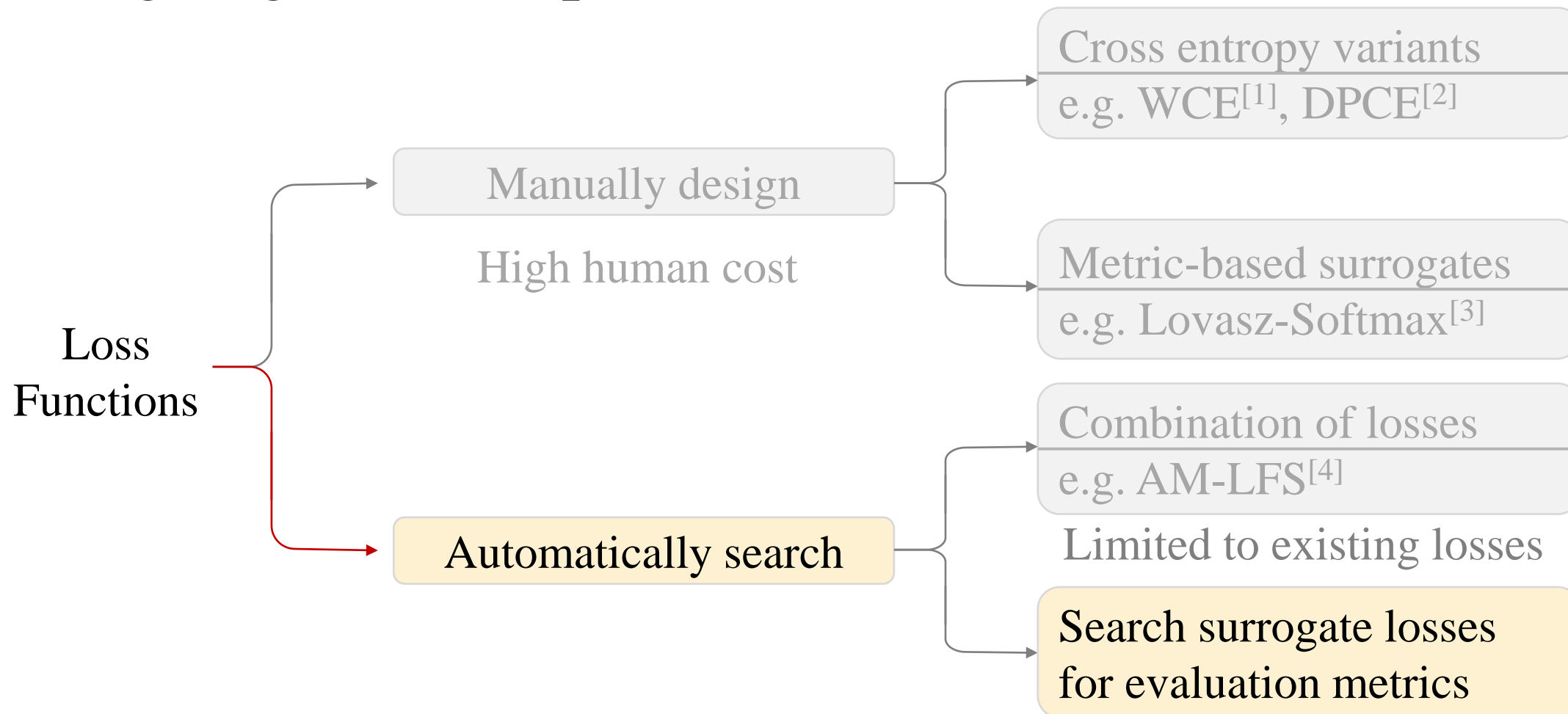
<sup>[1]</sup> Olaf Ronneberger, Philipp Fischer, and Thomas Brox. U-net: Convolutional networks for biomedical image segmentation. In *International Conference on Medical Image Computing and Computer-Assisted Intervention*, pp. 234–241. Springer, 2015.

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<sup>[4]</sup> Chuming Li, Xin Yuan, Chen Lin, Minghao Guo, Wei Wu, Junjie Yan, and Wanli Ouyang. Amfsl: Automl for loss function search. In *Proceedings of the IEEE International Conference on Computer Vision (CVPR)*, pp. 8410–8419, 2019.

# Designing Metric-Specific Loss Functions



Idea: designing the search space based on the formulation of the target evaluation metric.

<sup>[1]</sup> Olaf Ronneberger, Philipp Fischer, and Thomas Brox. U-net: Convolutional networks for biomedical image segmentation. In *International Conference on Medical Image Computing and Computer-Assisted Intervention*, pp. 234–241. Springer, 2015.

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# Revisiting Metrics for Semantic Segmentation

- Non-differentiable

Type	Name	Formula
Acc-based	Global Accuracy <sup>†</sup>	$\text{gAcc} = \frac{\sum_{n,c,h,w} \hat{y}_{n,c,h,w} \text{ AND } y_{n,c,h,w}}{\sum_{n,c,h,w} y_{n,c,h,w}} \quad (1)$
	Mean Accuracy <sup>†</sup>	$\text{mAcc} = \frac{1}{C} \sum_c \frac{\sum_{n,h,w} \hat{y}_{n,c,h,w} \text{ AND } y_{n,c,h,w}}{\sum_{n,h,w} y_{n,c,h,w}} \quad (2)$
IoU-based	Mean IoU <sup>†</sup>	$\text{mIoU} = \frac{1}{C} \sum_c \frac{\sum_{n,h,w} \hat{y}_{n,c,h,w} \text{ AND } y_{n,c,h,w}}{\sum_{n,h,w} \hat{y}_{n,c,h,w} \text{ OR } y_{n,c,h,w}} \quad (3)$
	Frequency Weighted IoU <sup>†</sup>	$\text{FWIoU} = \sum_c \frac{\sum_{n,h,w} y_{n,c,h,w}}{\sum_{n,c',h,w} y_{n,c',h,w}} \frac{\sum_{n,h,w} \hat{y}_{n,c,h,w} \text{ AND } y_{n,c,h,w}}{\sum_{n,h,w} \hat{y}_{n,c,h,w} \text{ OR } y_{n,c,h,w}} \quad (4)$
	Boundary IoU*	$\text{BIOU} = \frac{1}{C} \sum_c \frac{\sum_n \sum_{h,w \in \text{BD}(y_n)} \hat{y}_{n,c,h,w} \text{ AND } y_{n,c,h,w}}{\sum_n \sum_{h,w \in \text{BD}(y_n)} \hat{y}_{n,c,h,w} \text{ OR } y_{n,c,h,w}} \quad (5)$ where $\text{BD}(y) = y \text{ XOR Min-Pooling}(y)$
F1-score-based	Boundary F1 Score*	$\text{BF1-score} = \frac{1}{C} \sum_c \frac{2 \times \text{prec}_c \times \text{recall}_c}{(\text{prec}_c + \text{recall}_c)}$ where $\text{prec}_c = \frac{\sum_{n,h,w} \text{BD}(\hat{y}_n)_{c,h,w} \text{ AND Max-Pooling}(\text{BD}(y_n)_{c,h,w})}{\sum_{n,h,w} \text{BD}(\hat{y}_n)_{c,h,w}}, \quad (6)$ $\text{recall}_c = \frac{\sum_{n,h,w} \text{Max-Pooling}(\text{BD}(\hat{y}_n)_{c,h,w}) \text{ AND } (\text{BD}(y_n)_{c,h,w})}{\sum_{n,h,w} \text{BD}(y_n)_{c,h,w}}$

# Revisiting Metrics for Semantic Segmentation

- Non-differentiable
  - One-hot operation (Argmax)
  - Logical operation (AND/OR/XOR)
- Extend these operations to the continuous domain!

Type	Name	Formula
Acc-based	Global Accuracy <sup>†</sup>	$\text{gAcc} = \frac{\sum_{n,c,h,w} \hat{y}_{n,c,h,w} \text{ AND } y_{n,c,h,w}}{\sum_{n,c,h,w} y_{n,c,h,w}} \quad (1)$
	Mean Accuracy <sup>†</sup>	$\text{mAcc} = \frac{1}{C} \sum_c \frac{\sum_{n,h,w} \hat{y}_{n,c,h,w} \text{ AND } y_{n,c,h,w}}{\sum_{n,h,w} y_{n,c,h,w}} \quad (2)$
IoU-based	Mean IoU <sup>†</sup>	$\text{mIoU} = \frac{1}{C} \sum_c \frac{\sum_{n,h,w} \hat{y}_{n,c,h,w} \text{ AND } y_{n,c,h,w}}{\sum_{n,h,w} \hat{y}_{n,c,h,w} \text{ OR } y_{n,c,h,w}} \quad (3)$
	Frequency Weighted IoU <sup>†</sup>	$\text{FWIoU} = \sum_c \frac{\sum_{n,h,w} y_{n,c,h,w}}{\sum_{n,c',h,w} y_{n,c',h,w}} \frac{\sum_{n,h,w} \hat{y}_{n,c,h,w} \text{ AND } y_{n,c,h,w}}{\sum_{n,h,w} \hat{y}_{n,c,h,w} \text{ OR } y_{n,c,h,w}} \quad (4)$
	Boundary IoU*	$\text{BIOU} = \frac{1}{C} \sum_c \frac{\sum_n \sum_{h,w \in \text{BD}(y_n)} \hat{y}_{n,c,h,w} \text{ AND } y_{n,c,h,w}}{\sum_n \sum_{h,w \in \text{BD}(y_n)} \hat{y}_{n,c,h,w} \text{ OR } y_{n,c,h,w}} \quad (5)$ where $\text{BD}(y) = y \text{ XOR Min-Pooling}(y)$
F1-score-based	Boundary F1 Score*	$\text{BF1-score} = \frac{1}{C} \sum_c \frac{2 \times \text{prec}_c \times \text{recall}_c}{(\text{prec}_c + \text{recall}_c)}$ where $\text{prec}_c = \frac{\sum_{n,h,w} \text{BD}(\hat{y}_n)_{c,h,w} \text{ AND Max-Pooling}(\text{BD}(y_n)_{c,h,w})}{\sum_{n,h,w} \text{BD}(\hat{y}_n)_{c,h,w}}, \quad (6)$ $\text{recall}_c = \frac{\sum_{n,h,w} \text{Max-Pooling}(\text{BD}(\hat{y}_n)_{c,h,w}) \text{ AND}(\text{BD}(y_n)_{c,h,w})}{\sum_{n,h,w} \text{BD}(y_n)_{c,h,w}}$

# Extending Metrics to Surrogates

$$\text{mIoU} = \frac{1}{C} \sum_c \frac{\sum_{n,h,w} \hat{y}_{n,c,h,w} \text{ AND } \sum_{n,h,w} y_{n,c,h,w}}{\sum_{n,h,w} \hat{y}_{n,c,h,w} \text{ OR } \sum_{n,h,w} y_{n,c,h,w}}$$

- One-hot operation

$$\hat{y}_{n,c,h,w} = \operatorname{argmax}_c (z_{n,c,h,w})$$

*Network Outputs*



$$\hat{y}_{n,c,h,w} \approx \tilde{y}_{n,c,h,w} = \operatorname{softmax}_c(z_{n,c,h,w})$$

# Extending Metrics to Surrogates

$$\text{mIoU} = \frac{1}{C} \sum_c \frac{\sum_{n,h,w} \hat{y}_{n,c,h,w} \text{ AND } \sum_{n,h,w} y_{n,c,h,w}}{\sum_{n,h,w} \hat{y}_{n,c,h,w} \text{ OR } \sum_{n,h,w} y_{n,c,h,w}}$$

- One-hot operation
- Logical operation

AND		$y_2 = 0$	$y_2 = 1$
	$y_1 = 0$	0	0
	$y_1 = 1$	0	1

$$\longrightarrow f_{AND}(y_1, y_2) = y_1 y_2$$

OR		$y_2 = 0$	$y_2 = 1$
	$y_1 = 0$	0	1
	$y_1 = 1$	1	1

$$\longrightarrow f_{OR}(y_1, y_2) = y_1 + y_2 - y_1 y_2$$

$$(y_1, y_2 \in [0, 1])$$

# Extending Metrics to Surrogates

$$\text{mIoU} = \frac{1}{C} \sum_c \frac{\sum_{n,h,w} \hat{y}_{n,c,h,w} \text{ AND } \sum_{n,h,w} y_{n,c,h,w}}{\sum_{n,h,w} \hat{y}_{n,c,h,w} \text{ OR } \sum_{n,h,w} y_{n,c,h,w}}$$

- One-hot operation
- Logical operation

No guarantee to drive the training well!

**AND**

	$y_2 = 0$	$y_2 = 1$
$y_1 = 0$	0	0
$y_1 = 1$	0	1

$$\longrightarrow f_{AND}(y_1, y_2) = y_1 y_2$$

**OR**

	$y_2 = 0$	$y_2 = 1$
$y_1 = 0$	0	1
$y_1 = 1$	1	1

$$\longrightarrow f_{OR}(y_1, y_2) = y_1 + y_2 - y_1 y_2$$

$$(y_1, y_2 \in [0, 1])$$

# Extending Metrics to Surrogates

$$\text{mIoU} = \frac{1}{C} \sum_c \frac{\sum_{n,h,w} \hat{y}_{n,c,h,w} \text{ AND } \sum_{n,h,w} y_{n,c,h,w}}{\sum_{n,h,w} \hat{y}_{n,c,h,w} \text{ OR } \sum_{n,h,w} y_{n,c,h,w}}$$

- One-hot operation
- Logical operation

$$f_{AND}(y_1, y_2) = y_1 y_2$$


$$g(y; \theta): [0, 1] \rightarrow \mathbb{R}$$

$$h_{AND}(y_1, y_2; \theta_{AND}) = g(y_1; \theta_{AND})g(y_2; \theta_{AND})$$



# Extending Metrics to Surrogates

$$\text{mIoU} = \frac{1}{C} \sum_c \frac{\sum_{n,h,w} \hat{y}_{n,c,h,w} \text{ AND } \sum_{n,h,w} y_{n,c,h,w}}{\sum_{n,h,w} \hat{y}_{n,c,h,w} \text{ OR } \sum_{n,h,w} y_{n,c,h,w}}$$

- One-hot operation
- Logical operation

Add constraints:

Truth table constraint:  $g(0; \theta) = 0, g(1, \theta) = 1$

Monotonicity constraint:  $\frac{\partial h}{\partial y_i} \geq 0$

# Extending Metrics to Surrogates

- Extend one-hot operation  $\hat{y}_{n,c,h,w} \approx \tilde{y}_{n,c,h,w} = \text{softmax}_c(z_{n,c,h,w})$

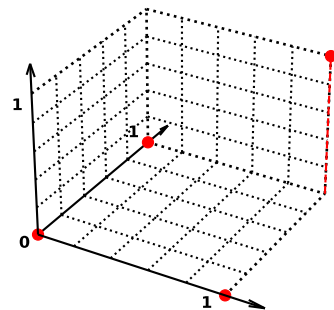
- Extend logical operation  
 $f_{AND}(y_1, y_2) = y_1 y_2$   
 $f_{OR}(y_1, y_2) = y_1 + y_2 - y_1 y_2$

- Parameterize logical operation  
 $h_{AND}(y_1, y_2; \theta_{AND}) = g(y_1; \theta_{AND})g(y_2; \theta_{AND})$   
 $h_{OR}(y_1, y_2; \theta_{OR}) = g(y_1; \theta_{OR}) + g(y_2; \theta_{OR}) - g(y_1; \theta_{OR})g(y_2; \theta_{OR})$

- Add constraints Truth table constraint:  $g(0; \theta) = 0, g(1, \theta) = 1$

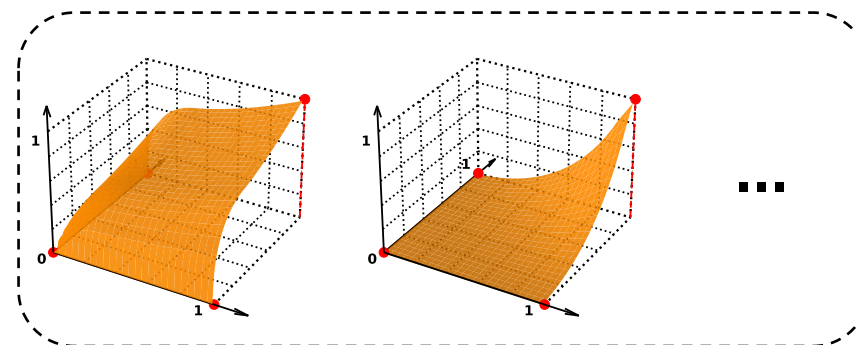
Monotonicity constraint:  $\frac{\partial h}{\partial y_i} \geq 0$

AND

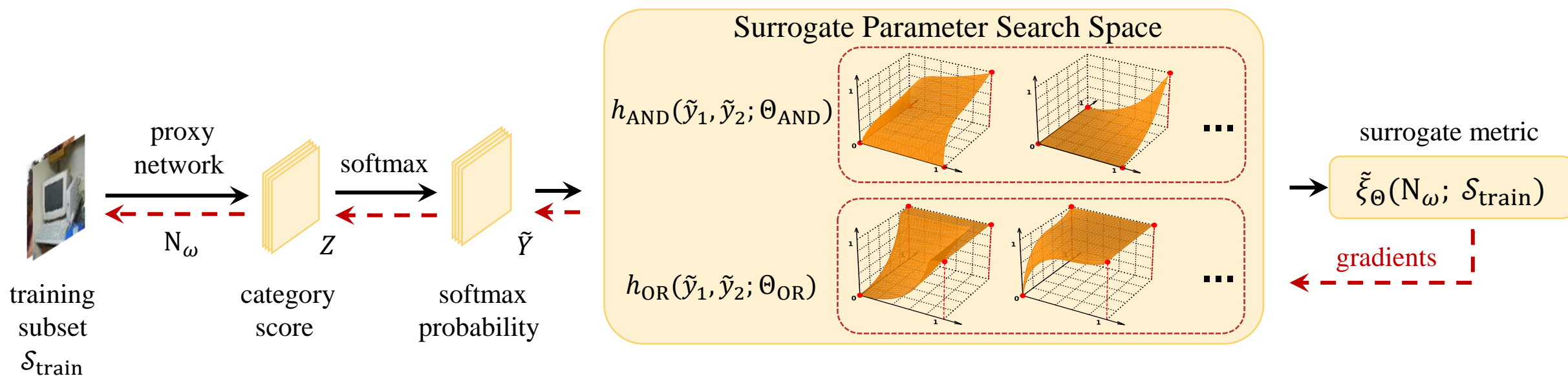


interpolate

$h_{AND}$

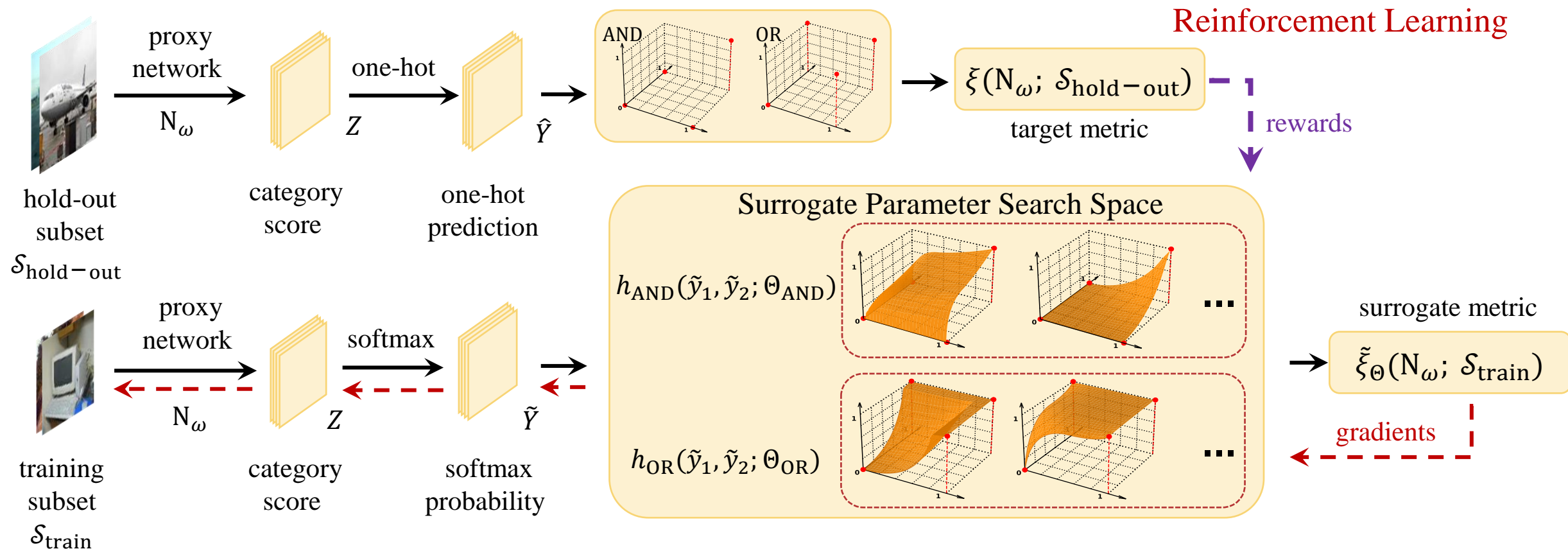


# Auto Seg-Loss Search Process - *Sampling*

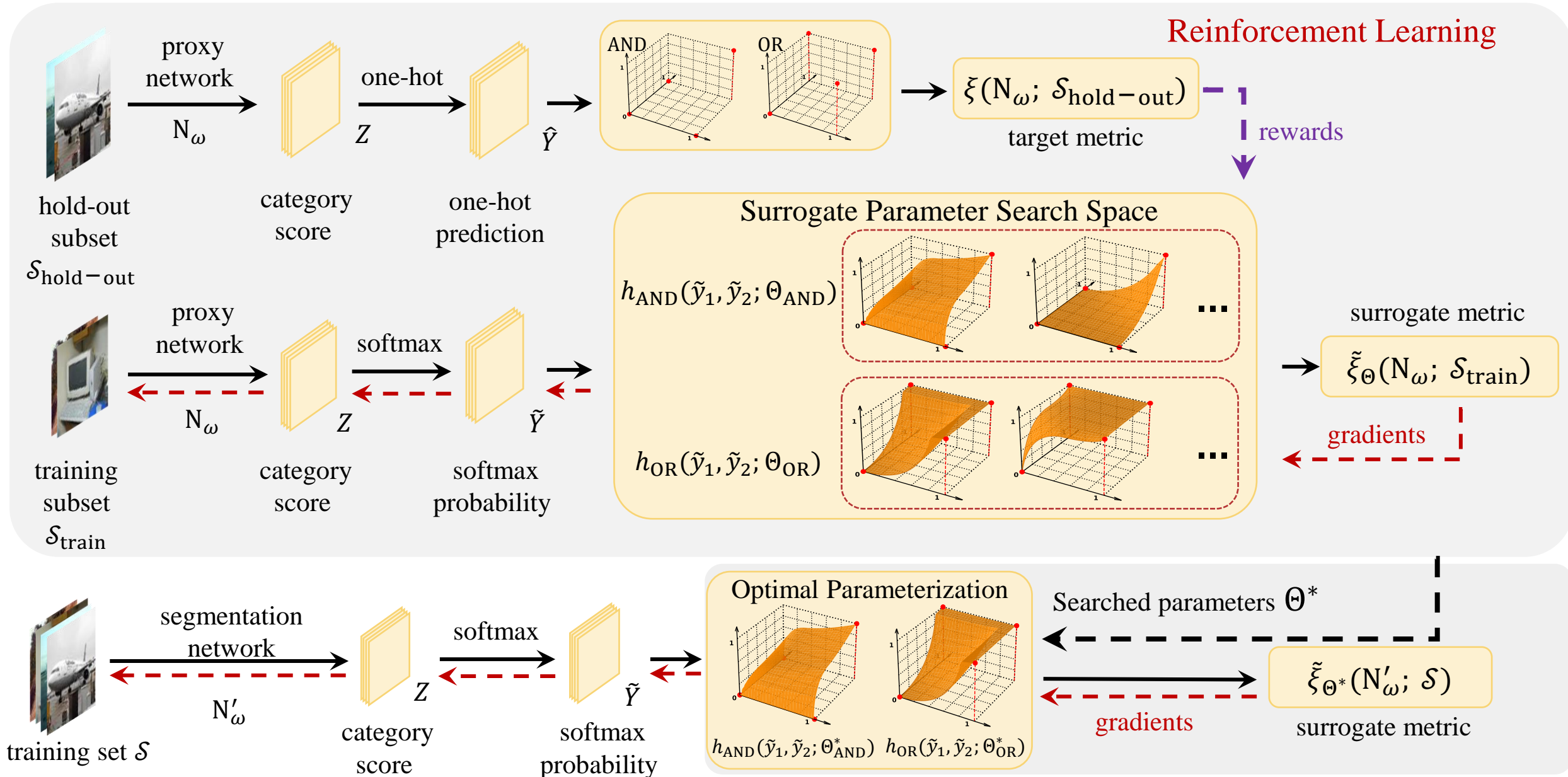


( $\Theta_{\text{AND}}$  and  $\Theta_{\text{OR}}$  are sampled from truncated gaussian distributions)

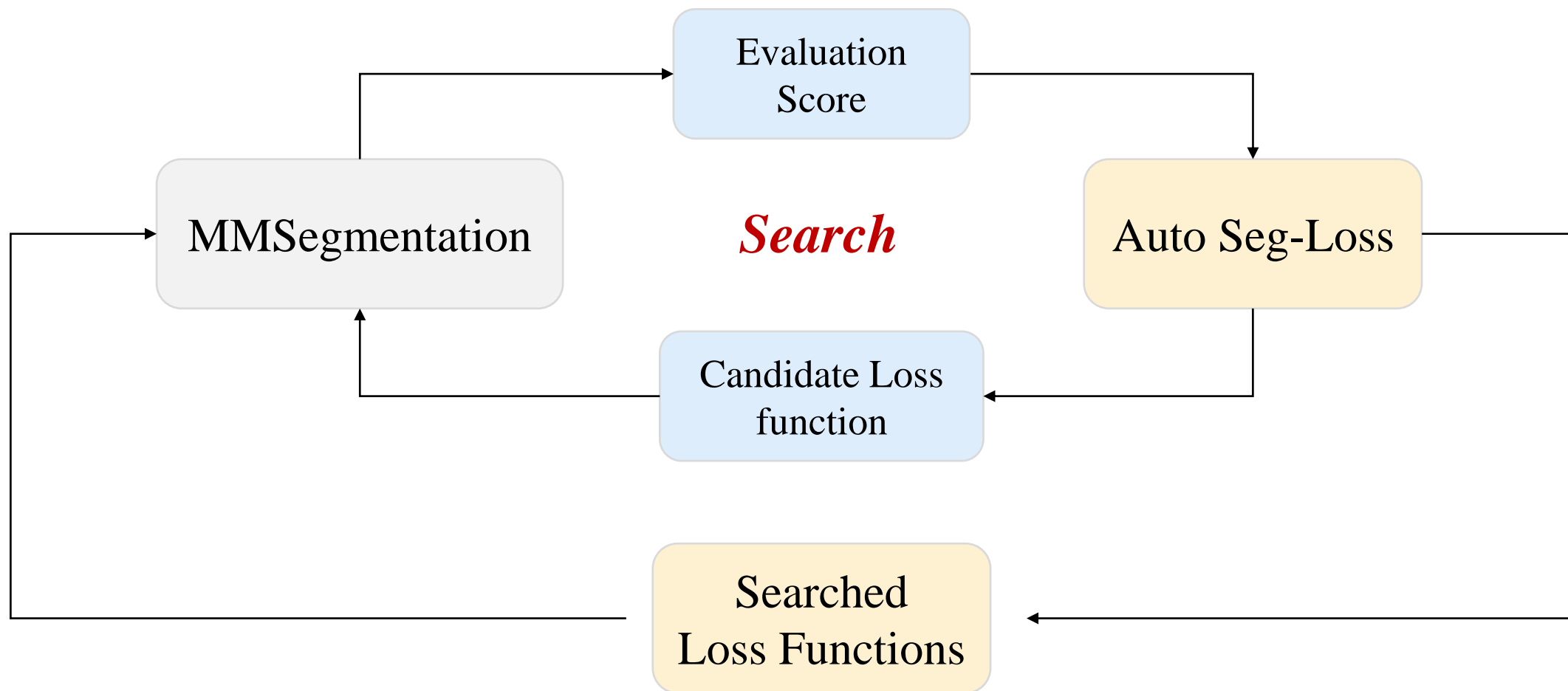
# Auto Seg-Loss Search Process - *Updating*



# Auto Seg-Loss Search Process – *Re-training*



# MMSegmentation





# Experiments on Semantic Segmentation

Dataset	PASCAL VOC						Cityscapes					
Loss Function	mIoU	FWIoU	BIoU	BF1	mAcc	gAcc	mIoU	FWIoU	BIoU	BF1	mAcc	gAcc
Cross Entropy	78.69	91.31	70.61	65.30	87.31	<u>95.17</u>	79.97	<b>93.33</b>	62.07	62.24	87.01	<b>96.44</b>
WCE (Ronneberger et al., 2015)	69.60	85.64	61.80	37.59	<b>92.61</b>	91.11	73.01	90.51	53.07	51.19	<b>89.22</b>	94.56
DPCE (Caliva et al., 2019)	79.82	91.76	<u>71.87</u>	<u>66.54</u>	87.76	<b>95.45</b>	80.27	<b>93.38</b>	<u>62.57</u>	<u>65.99</u>	86.99	<b>96.46</b>
SSIM (Qin et al., 2019)	79.26	91.68	<u>71.54</u>	<u>66.35</u>	87.87	95.38	<b>80.65</b>	<b>93.22</b>	<u>63.04</u>	<u>72.20</u>	86.88	<b>96.39</b>
DiceLoss (Milletari et al., 2016)	77.78	91.34	69.85	64.38	87.47	95.11	79.30	<b>93.25</b>	60.93	59.94	86.38	<b>96.39</b>
LOVàSZ (Berman et al., 2018)	<u>79.72</u>	91.78	72.47	66.65	88.64	95.42	<u>77.67</u>	92.51	56.71	53.48	82.05	96.03
Searched mIoU	<b>80.97</b>	<b>92.09</b>	73.44	68.86	88.23	<b>95.68</b>	<b>80.67</b>	<b>93.30</b>	63.05	67.97	87.20	<b>96.44</b>
Searched FWIoU	80.00	<b>91.93</b>	75.14	65.67	89.23	95.44	79.42	<b>93.33</b>	61.71	59.68	87.96	<b>96.37</b>
Searched BIoU	48.97	<u>69.89</u>	<b>79.27</b>	38.99	81.28	62.64	45.89	<u>39.80</u>	<b>63.89</b>	38.29	62.80	58.15
Searched BF1	1.93	0.96	7.39	<b>74.83</b>	6.51	2.66	6.78	3.19	18.37	<b>77.40</b>	12.09	8.19
Searched mAcc	69.80	85.86	72.85	35.62	<b>92.66</b>	91.28	74.10	90.79	54.62	53.45	<b>89.22</b>	94.75
Searched gAcc	79.73	91.76	74.09	64.41	88.95	<b>95.47</b>	79.41	<b>93.30</b>	61.65	62.04	87.08	<b>96.51</b>
Searched mIoU + BIoU	<b>81.19</b>	<b>92.19</b>	<u>76.89</u>	69.56	88.36	<b>95.75</b>	<b>80.43</b>	<b>93.34</b>	<b>63.88</b>	65.87	87.03	<b>96.45</b>
Searched mIoU + BF1	<u>78.72</u>	90.80	71.81	<u>73.57</u>	86.70	94.88	<u>78.30</u>	93.00	61.62	<u>71.73</u>	87.13	<b>96.23</b>

**Our searched losses are on par or better than the previous losses on their target eval metrics!**



# Experiments on Semantic Segmentation

Dataset	PASCAL VOC						Cityscapes					
Loss Function	mIoU	FWIoU	BloU	BF1	mAcc	gAcc	mIoU	FWIoU	BloU	BF1	mAcc	gAcc
Cross Entropy	78.69	91.31	70.61	65.30	87.31	<u>95.17</u>	79.97	<b>93.33</b>	62.07	62.24	87.01	<b>96.44</b>
WCE (Ronneberger et al., 2015)	69.60	85.64	61.80	37.59	<b>92.61</b>	91.11	73.01	90.51	53.07	51.19	<b>89.22</b>	94.56
DPCE (Caliva et al., 2019)	79.82	91.76	<u>71.87</u>	<u>66.54</u>	87.76	<b>95.45</b>	80.27	<b>93.38</b>	<u>62.57</u>	<u>65.99</u>	86.99	<b>96.46</b>
SSIM (Qin et al., 2019)	79.26	91.68	<u>71.54</u>	<u>66.35</u>	87.87	95.38	<b>80.65</b>	<b>93.22</b>	<u>63.04</u>	<u>72.20</u>	86.88	<b>96.39</b>
DiceLOSS (Milletari et al., 2016)	77.78	91.34	69.85	<u>64.38</u>	87.47	95.11	79.30	<b>93.25</b>	60.93	59.94	86.38	<b>96.39</b>
LOVàSZ (Berman et al., 2018)	<u>79.72</u>	91.78	72.47	<u>66.65</u>	88.64	95.42	<u>77.67</u>	92.51	56.71	53.48	82.05	96.03
Searched mIoU	<b>80.97</b>	<b>92.09</b>	73.44	68.86	88.23	<b>95.68</b>	<b>80.67</b>	<b>93.30</b>	63.05	67.97	87.20	<b>96.44</b>
Searched FWIoU	80.00	<b>91.93</b>	75.14	65.67	89.23	95.44	79.42	<b>93.33</b>	61.71	59.68	87.96	<b>96.37</b>
Searched BloU	48.97	69.89	<b>79.27</b>	38.99	81.28	62.64	45.89	39.80	<b>63.89</b>	38.29	62.80	58.15
Searched BF1	1.93	0.96	7.39	<b>74.83</b>	6.51	2.66	6.78	3.19	18.37	<b>77.40</b>	12.09	8.19
Searched mAcc	69.80	85.86	72.85	35.62	<b>92.66</b>	91.28	74.10	90.79	54.62	53.45	<b>89.22</b>	94.75
Searched gAcc	79.73	91.76	74.09	64.41	88.95	<b>95.47</b>	79.41	<b>93.30</b>	61.65	62.04	87.08	<b>96.51</b>
Searched mIoU + BloU	<b>81.19</b>	<b>92.19</b>	<u>76.89</u>	69.56	88.36	<b>95.75</b>	<b>80.43</b>	<b>93.34</b>	<b>63.88</b>	65.87	87.03	<b>96.45</b>
Searched mIoU + BF1	<u>78.72</u>	90.80	71.81	<u>73.57</u>	86.70	94.88	<u>78.30</u>	93.00	61.62	<u>71.73</u>	87.13	<b>96.23</b>

**The searched losses show a huge improvement on the boundary metrics.**



# Generalization of the Searched Losses

- Generalization among datasets

Search once, use everywhere.

- Searching on dataset A and training networks on dataset B

Datasets	Cityscapes → VOC						VOC → Cityscapes					
Loss Function	mIoU	FWIoU	BIoU	BF1	mAcc	gAcc	mIoU	FWIoU	BIoU	BF1	mAcc	gAcc
Cross Entropy	78.69	91.31	70.61	65.30	87.31	<b>95.17</b>	79.97	<b>93.33</b>	62.07	62.24	87.01	<b>96.44</b>
Searched mIoU	<b>80.05</b>	<b>91.72</b>	<b>73.97</b>	67.61	88.01	<b>95.45</b>	<b>80.67</b>	<b>93.31</b>	<b>62.96</b>	66.48	87.36	<b>96.44</b>
Searched BF1	1.84	0.93	7.42	<b>75.85</b>	6.48	1.47	6.67	3.20	19.00	<b>77.99</b>	12.12	4.09
Searched mAcc	70.90	86.29	73.43	37.18	<b>93.19</b>	91.43	73.50	90.68	54.34	54.04	<b>88.66</b>	94.68

- Generalization among networks

- Searching with a network and training networks with different structures

Network	R50-DeepLabv3+			R101-DeepLabv3+			R101-PSPNet			HRNetV2p-W48		
Loss Function	mIoU	BF1	mAcc	mIoU	BF1	mAcc	mIoU	BF1	mAcc	mIoU	BF1	mAcc
Cross Entropy	76.22	61.75	85.43	78.69	65.30	87.31	77.91	64.70	85.71	76.35	61.19	85.12
Searched mIoU	<b>78.35</b>	66.93	85.53	<b>80.97</b>	68.86	88.23	<b>78.93</b>	65.65	87.42	<b>77.26</b>	63.52	86.80
Searched BF1	1.35	<b>70.81</b>	6.05	1.43	<b>73.54</b>	6.12	1.62	<b>71.84</b>	6.33	1.34	<b>68.41</b>	5.99
Searched mAcc	69.82	36.92	<b>91.61</b>	69.80	35.62	<b>92.66</b>	71.66	39.44	<b>92.06</b>	68.22	35.90	<b>91.46</b>

# Take-away

- Auto Seg-Loss is **the first general framework** for searching surrogate losses for mainstream semantic segmentation metrics.
- We propose an effective **parameter regularization and search algorithm**, which can find loss surrogates optimizing the target metric performance with mild computational overhead.
- The searched losses can **generalize** well to other datasets and networks. They also show **superior performance** over other loss functions.

# Rethinking Auto Seg-Loss

- Auto Seg-Loss focuses on the task of **semantic segmentation**, and can be **applied to more tasks** by parameterizing the evaluation metrics.
- Challenge:  
Some evaluation metrics and operations are hard to parameterize.  
*e.g.* ranking & matching operations in **mAP**.

# Rethinking Auto Seg-Loss

- Auto Seg-Loss focuses on the task of **semantic segmentation**, and can be **applied to more tasks** by parameterizing the evaluation metrics.
- Challenge:  
Some evaluation metrics and operations are hard to parameterize.  
*e.g.* ranking & matching operations in **mAP**.
- Can we search loss functions for more general tasks?

# AutoLoss-Zero: Searching Loss Functions from Scratch for Generic Tasks

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\*Equal contribution

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# AutoLoss-Zero

- **Zero** – from scratch, minimal human expertise

- Target:

A general framework for searching loss functions for any given tasks and evaluation metrics.

# AutoLoss-Zero

- **Zero** – from scratch, minimal human expertise
- Target:  
A general framework for searching loss functions for any given tasks and evaluation metrics.
- Challenge:  
**Heterogeneity** of various tasks and evaluation metrics.
  - └ **Search space:** Basic primitive operators
  - └ **Search algorithm:** Efficient enough to explore the huge space;  
No task-specific heuristics

# Search Space

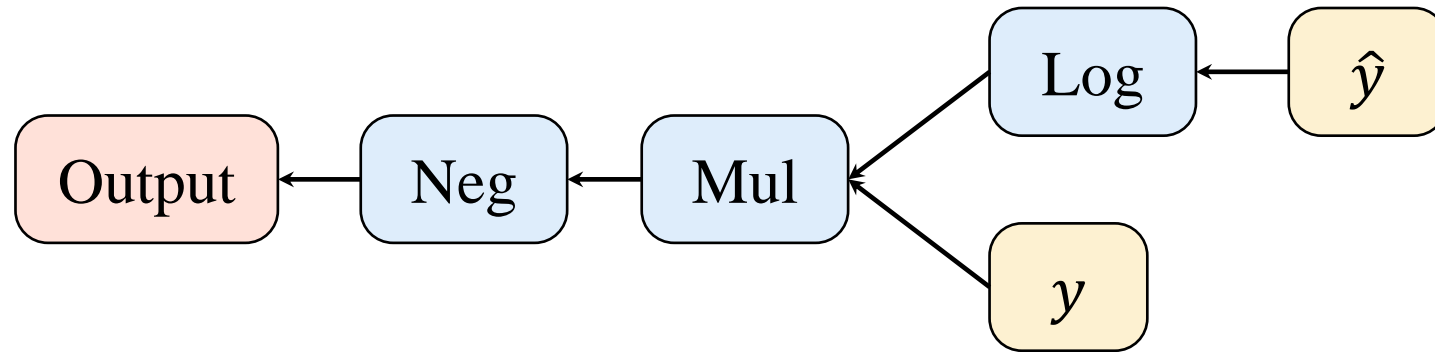
- **Primitive mathematical operators** to construct the loss functions
- All the tasks share the same operator list.

Element-wise Operator	Expression	Arity
Add	$x + y$	2
Mul	$x \times y$	2
Neg	$-x$	1
Abs	$ x $	1
Inv	$1/(x + \epsilon)$	1
Log	$\text{sign}(x) \cdot \log( x  + \epsilon)$	1
Exp	$e^x$	1
Tanh	$\tanh(x)$	1
Square	$x^2$	1
Sqrt	$\text{sign}(x) \cdot \sqrt{ x  + \epsilon}$	1
<sup>†</sup> Aggregation Operator	Expression	Arity
Mean <sub>n<sub>h</sub>w</sub>	$\frac{1}{NHW} \sum_{n_{hw}} x_{n_{chw}}$	1
Mean <sub>c</sub>	$\frac{1}{C} \sum_c x_{n_{chw}}$	1
Max-Pooling <sub>3×3</sub>	Max-Pooling <sub>3×3</sub> ( $x$ )	1
Min-Pooling <sub>3×3</sub>	Min-Pooling <sub>3×3</sub> ( $x$ )	1



# Search Space

- Primitive mathematical operators to construct the loss functions
- Computational graphs to represent the loss functions

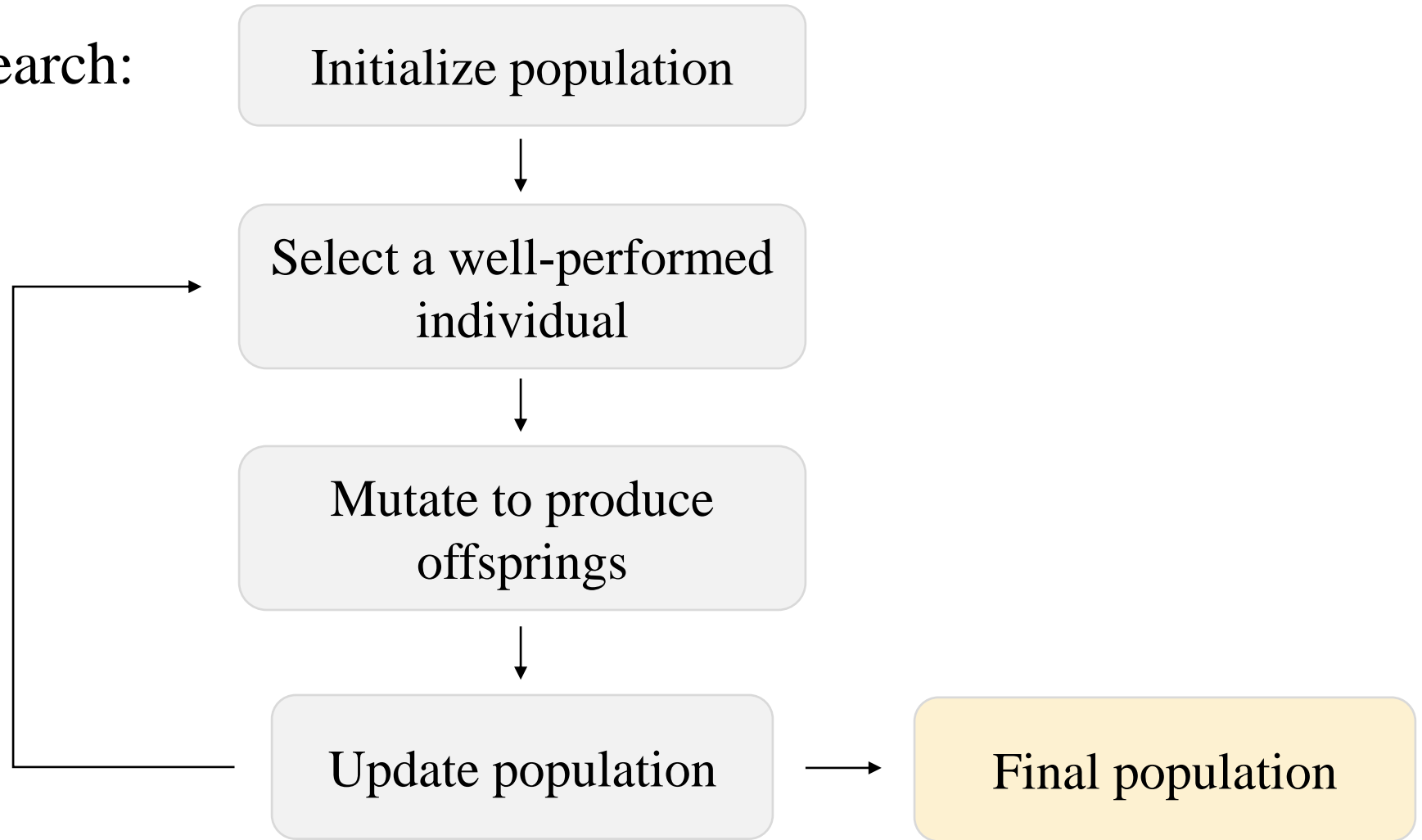


Cross Entropy (CE):  $Output = -y * \log(\hat{y})$

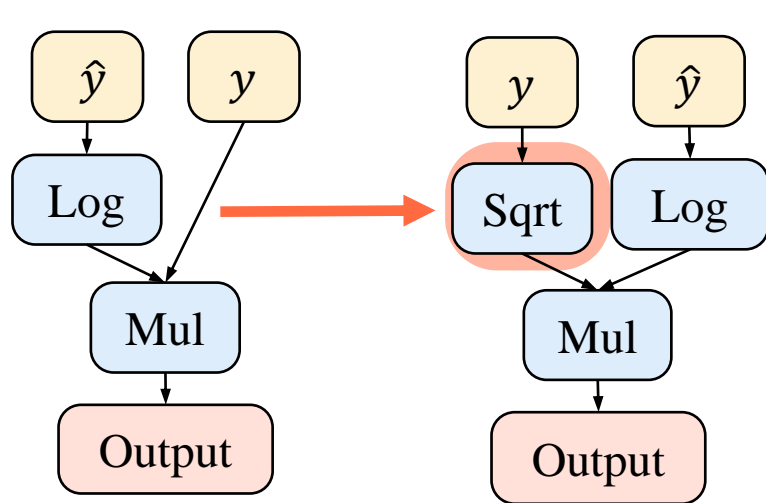
$$L = 1/NHW * \sum_{n,c,h,w} Output_{n,c,h,w}$$

# Search Algorithm

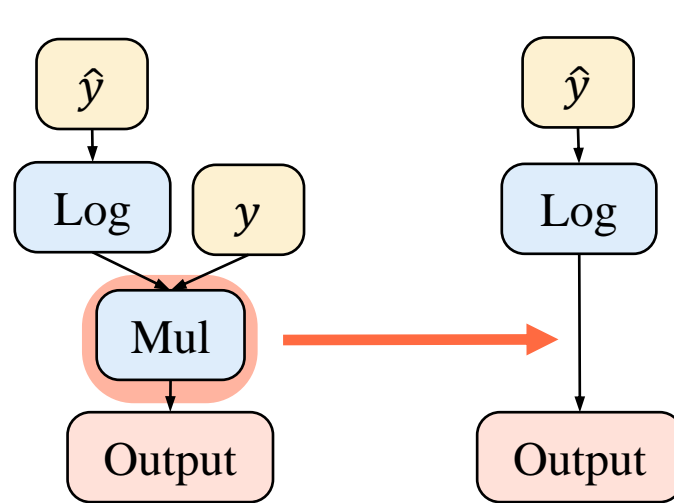
- Evolutionary search:



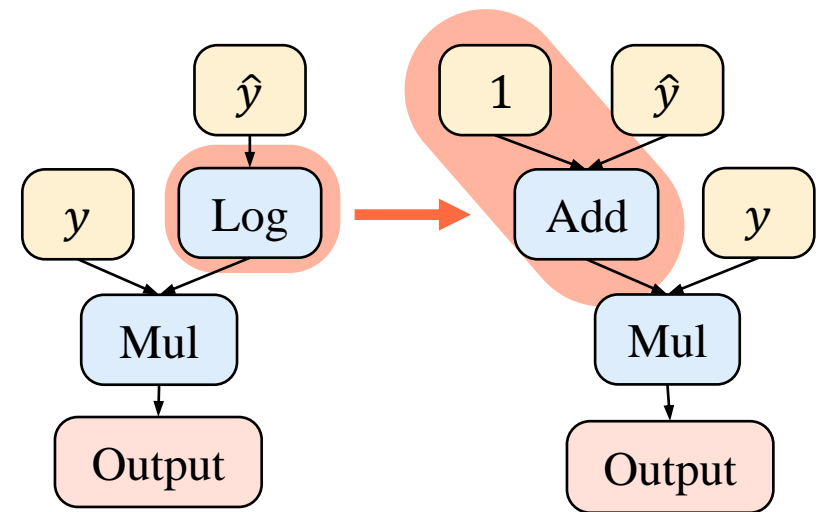
# Search Algorithm - Mutation



Insertion



Deletion



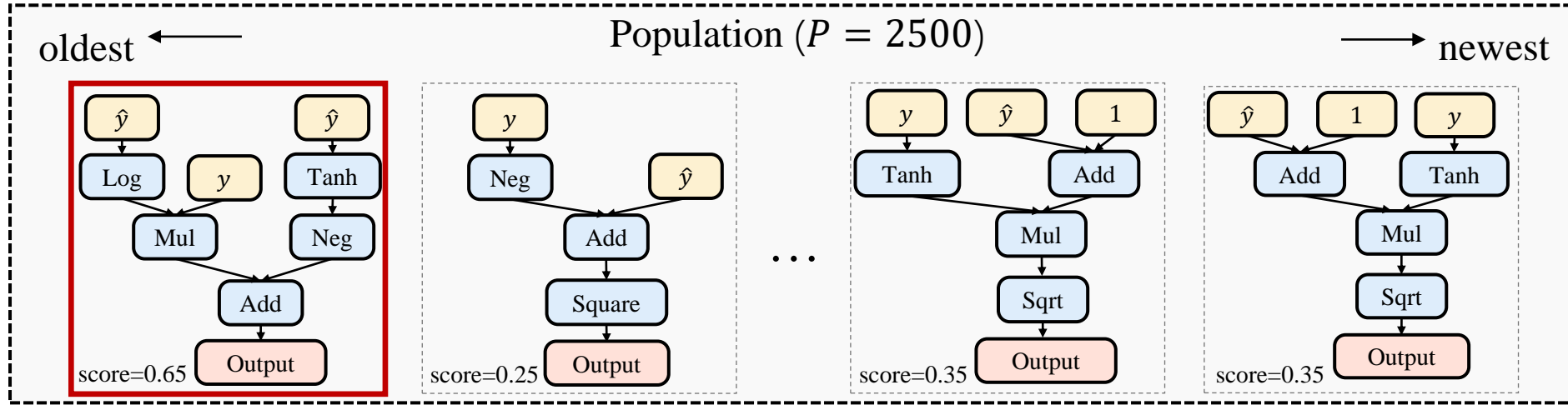
Replacement

# Search Efficiency

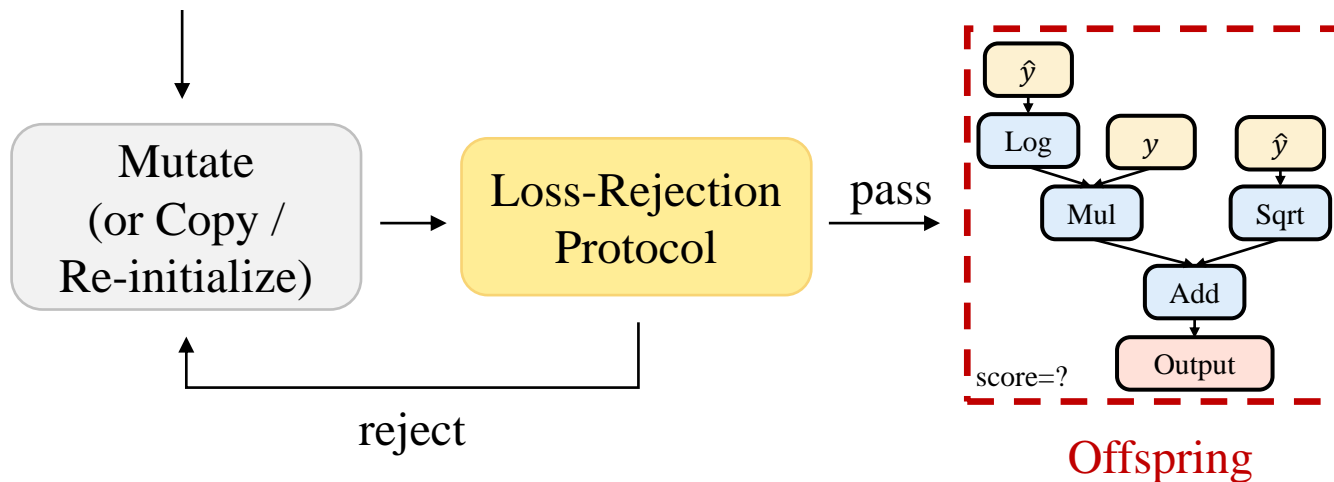
Naïve evolution requires expensive network training  
in evaluating the loss functions.

	Speed-up	# Explored Losses in 48h
Naïve Evolution	$1 \times$	$\sim 300$
+ Loss-Rejection Protocol	$\sim 700 \times$	$\sim 2.1 \times 10^5$
+ Gradient-Equivalence-Check Strategy	$\sim 1000 \times$	$\sim 3.2 \times 10^5$
+ Stop Training for Invalid Loss Values	$\sim 5000 \times$	$\sim 1.5 \times 10^6$

# Search Algorithm – Loss Rejection Protocol

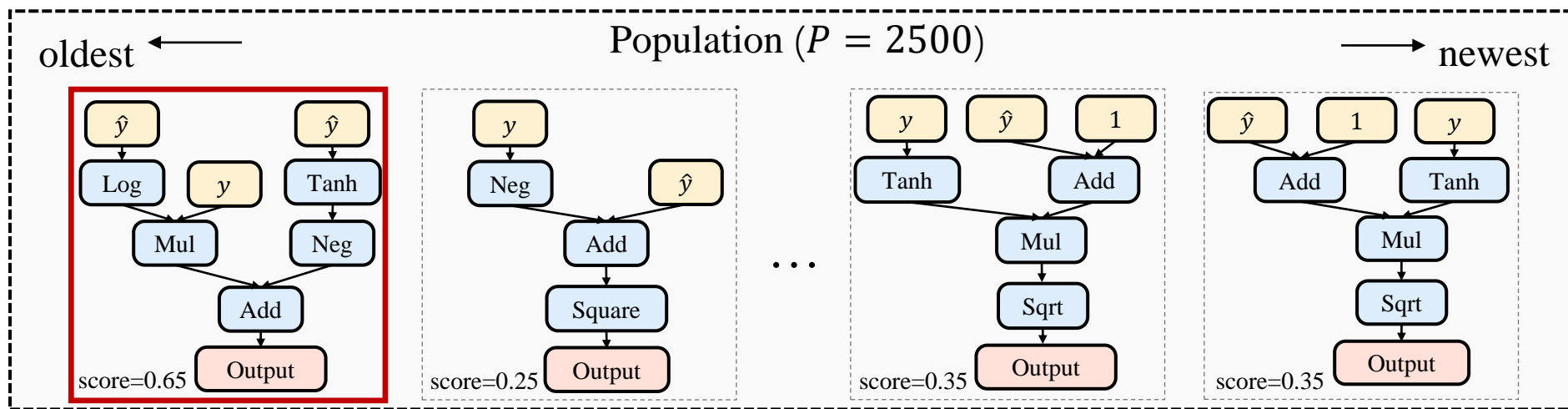


Best among randomly selected  
 $T = 5\%$  of current population

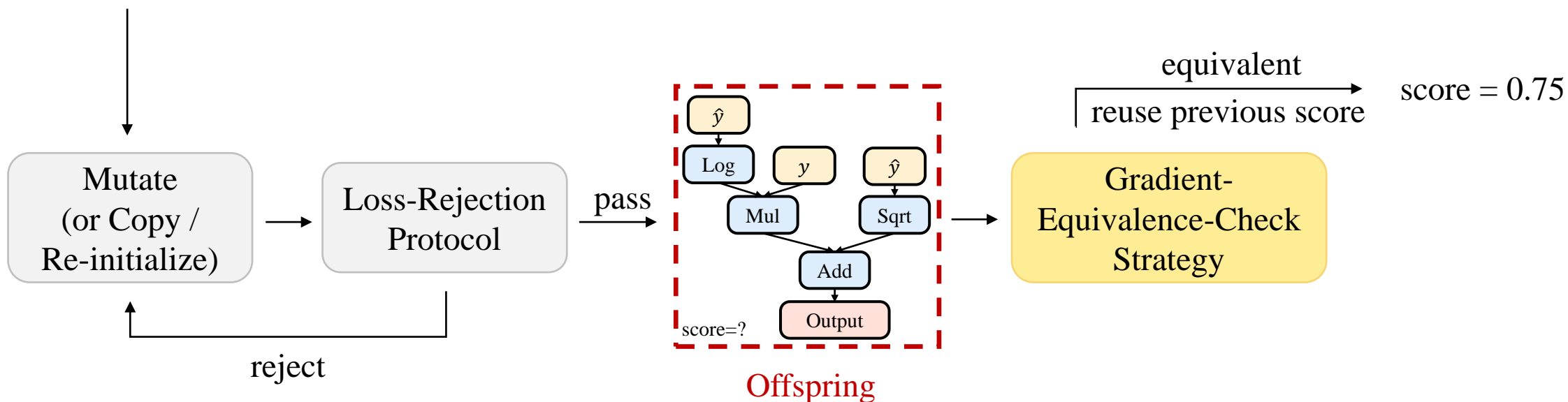


Reject the unpromising loss  
functions until the mutant  
passes the Loss-Rejection  
Protocol.

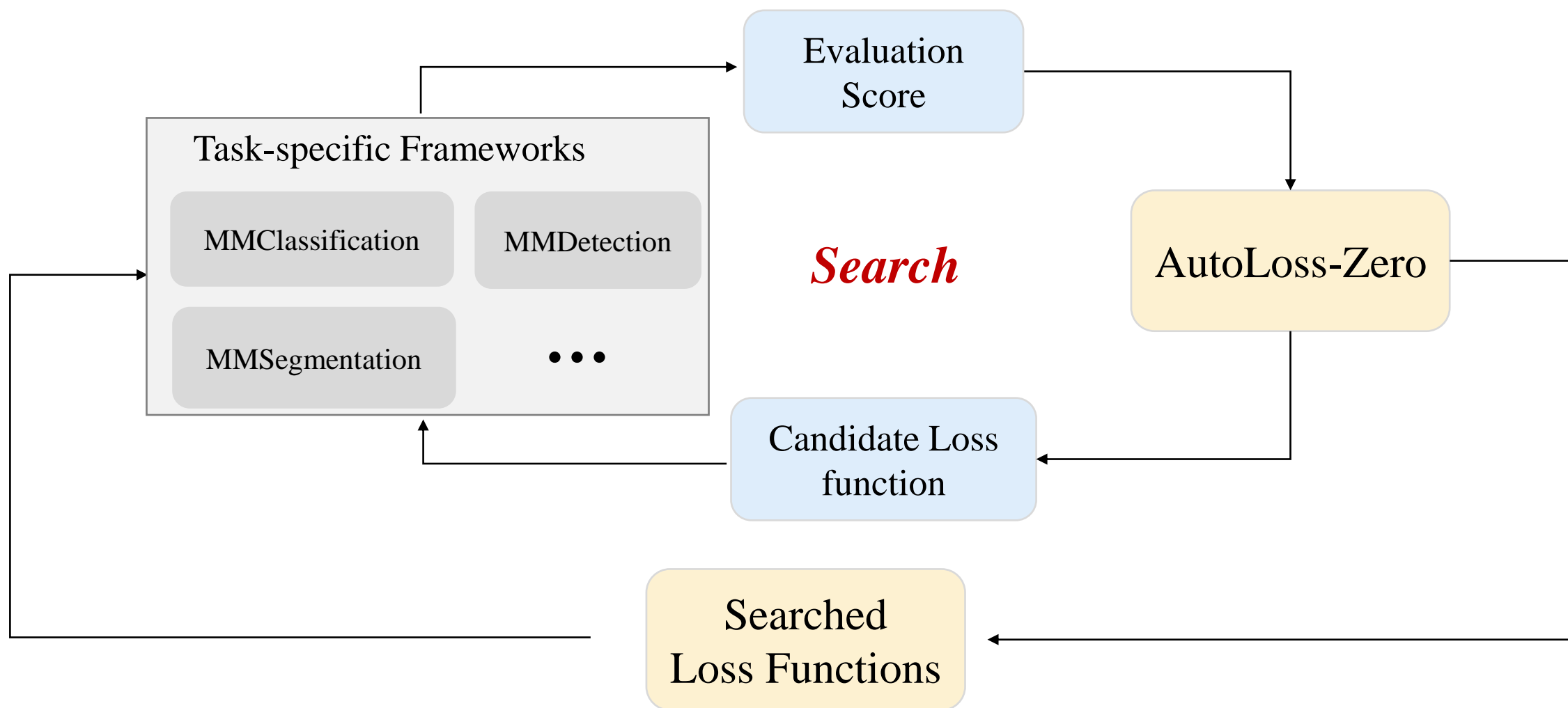
# Search Algorithm – Gradient-Equivalence-Check Strategy



Avoid duplicated evaluations of the mathematically equivalence loss functions.



# Open-MMLab



# Experiments – Semantic Segmentation

Loss Function		mIoU	FWIoU	gAcc	mAcc	BIoU	BF1
Cross Entropy		78.7	91.3	<b><u>95.2</u></b>	87.3	70.6	65.3
WCE [49]		69.6	85.6	91.1	<b><u>92.6</u></b>	61.8	37.6
DiceLoss [34]		77.8	91.3	95.1	87.5	69.9	64.4
Lovász [2]		<u>79.7</u>	<b>91.8</b>	<b>95.4</b>	88.6	72.5	66.7
DPCE [4]		79.8	<b>91.8</b>	<b>95.5</b>	87.8	<u>71.9</u>	<u>66.5</u>
SSIM [40]		79.3	<b>91.7</b>	<b>95.4</b>	87.9	<u>71.5</u>	<u>66.4</u>
mIoU	ASL [27]	<b><u>81.0</u></b>	<b>92.1</b>	<b>95.7</b>	88.2	73.4	68.9
	Ours	<b><u>80.7</u></b>	<b>92.1</b>	<b>95.7</b>	89.1	74.1	66.0
FWIoU	ASL [27]	80.0	<b><u>91.9</u></b>	<b>95.4</b>	89.2	75.1	65.7
	Ours	78.7	<b><u>91.7</u></b>	<b>95.2</b>	87.7	72.9	64.6
gAcc	ASL [27]	79.7	<b>91.8</b>	<b><u>95.5</u></b>	89.0	74.1	64.4
	Ours	79.4	<b>91.7</b>	<b><u>95.3</u></b>	88.7	73.6	64.8
mAcc	ASL [27]	69.8	85.9	91.3	<b><u>92.7</u></b>	72.9	35.6
	Ours	75.3	89.2	93.7	<b><u>92.6</u></b>	73.7	44.1
BIoU	ASL [27]	49.0	69.9	62.6	81.3	<b><u>79.2</u></b>	39.0
	Ours	39.8	66.6	79.7	47.8	<u>77.6</u>	45.5
BF1	ASL [27]	1.9	1.0	2.7	6.5	7.4	<u>74.8</u>
	Ours	6.0	54.6	73.8	7.3	9.4	<b><u>79.8</u></b>



# Experiments – More tasks

Object Detection

Loss Function				mAP
Cls <sub>RPN</sub>	Reg <sub>RPN</sub>	Cls <sub>RCNN</sub>	Reg <sub>RCNN</sub>	
CE	L1	CE	L1	37.3
CE	L1	CE	IoULoss [59]	37.9
CE	L1	CE	GIoULoss [48]	37.6
CE	L1	CSE-Auto-A [33]		38.5
CE	L1	Ours		38.0
Ours				38.1

Instance Segmentation

Loss Function	mAP
CE + L1 + CE + L1 + CE	34.6
CE + L1 + CE + IoULoss [59] + CE	34.4
CE + L1 + CE + GIoULoss [48] + CE	34.7
Ours	34.8

Pose Estimation

Loss Function	mAP
MSE	71.5
Ours	72.0

**Our searched losses are on-par or better compared with the previous handcrafted / searched losses **on various vision tasks!****

# Generalization of the Searched Losses

- Semantic Segmentation

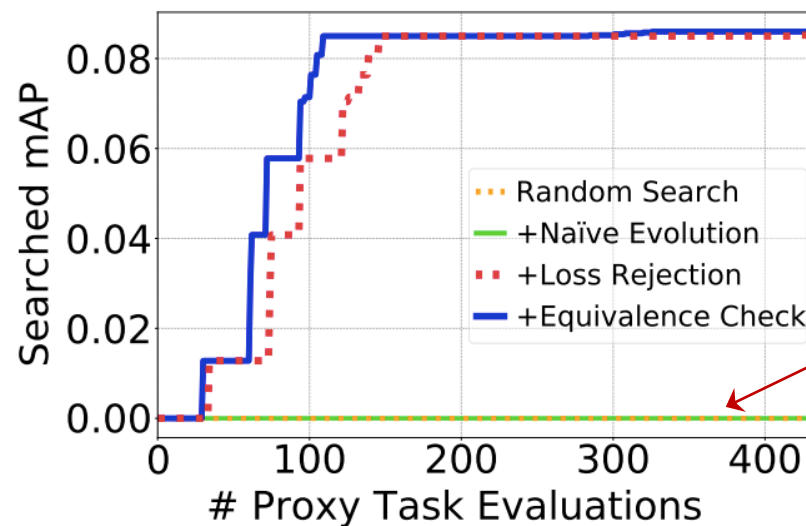
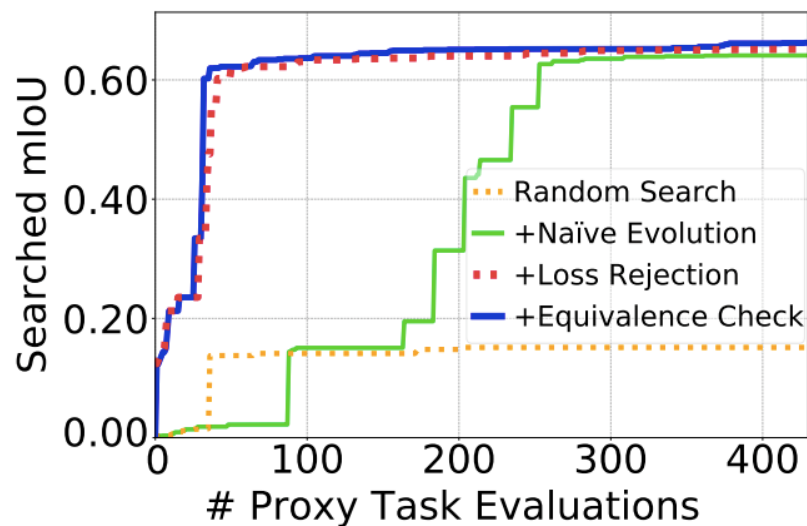
Dataset		Cityscapes		VOC			
Network		R101-DLv3+		R50-DLv3+		R101-PSP	
Loss Function		mIoU	BF1	mIoU	BF1	mIoU	BF1
Cross Entropy		80.0	62.2	76.2	61.8	77.9	64.7
mIoU	ASL [27]	<u>80.7</u>	66.5	<u>78.4</u>	66.9	<u>78.9</u>	65.7
	Ours	<u>80.4</u>	63.8	<u>78.0</u>	62.8	<u>78.5</u>	64.9
BF1	ASL [27]	6.7	<u>78.0</u>	1.4	<u>70.8</u>	1.6	<u>71.8</u>
	Ours	9.3	<u>77.7</u>	7.2	<u>78.3</u>	5.1	<u>71.3</u>

- Object Detection

Dataset	COCO	VOC
Network	ResNet-101	ResNet-50
Loss Function	mAP	mAP
CE + L1 + CE + IoULoss [59]	39.7	80.4
Ours	39.9	80.6

# Experiments – Search Efficiency

	Speed-up	# Explored Losses in 48h
Naïve Evolution	$1 \times$	$\sim 300$
+ Loss-Rejection Protocol	$\sim 700 \times$	$\sim 2.1 \times 10^5$
+ Gradient-Equivalence-Check Strategy	$\sim 1000 \times$	$\sim 3.2 \times 10^5$
+ Stop Training for Invalid Loss Values	$\sim 5000 \times$	$\sim 1.5 \times 10^6$



No promising loss functions can be discovered without Loss-Rejection Protocol

# Take-away

- AutoLoss-Zero is the **first** general framework for searching loss functions **from scratch for generic tasks**.
- A novel **loss-rejection protocol** and a **gradient-equivalence-check strategy** greatly improve the search efficiency, and are generally applicable to various tasks and metrics.
- The searched loss functions show **competitive performance**, and are **transferable** across different models and datasets.

Thanks!