

# ① Introduction & History

- 1) ~~General~~ General purpose High Level Prog Lang
- web App, AI, Data Science App, Stand alone app,
  - scripting ... etc.

a) Very Very programmer friendly !!

3) Father of Python → Guido Van Rossum in 1989  
Java older, <sup>Research</sup> National Institute, Netherlands

Java: 1995

Python: 1991 → so Python is older than Java.

Feb 20th

→ was made officially available to public in 1991 by Guido

4) Earlier ... first learn C → later other prg.  
Now ... First 'Python' ✓

↳ Easiest Prg Language.

5) 100 lines of code in other  
Prg lang = 10 lines of code  
in python.

{ Java → B Lkg  
C → Nursery  
Python → Play School

↳ very concise !!

Ex: print "Hello world" in Java v/s Python. ✓  
v/s C

→ Shreekanth Datta

6) `>> print('Hello World')`  
`>> 10+20`

→ many concepts introduced later in Java shell

7) `for i in range(10):`  
`print('Hello')`

8) `x=30 if 10>20 else 40`  
`print(x)` } very close to Eng language

9) Java: Web App & Enterprise Applications  
Testing (selenium)

Python: Scripting Lang  
web App  
Testing Automation  
Data science / ML / AI

Embedded: C, C++

Mobile: Android / iOS

10) why the word 'PYTHON'?

→ Name influenced by Guido (founder)

↳ He was inspired by the then popular comedy show "The Complete Monty Python's Circus" broadcasted in BBC (1969-1974)

- 11)
- Procedural lang
  - Object oriented prog lang
  - Functional prog

C → Functional

Java → OOPs

Python → All of them

12) 

```
def f1():  
    print('Datta')
```

→ f1()  
f1()  
f1()

```
class Test:
```

```
    def m1(self):
```

```
        print('From m-test')
```

```
t = Test()
```

```
t.m1()
```

13) Python borrows....

1. Functional prg features from C
2. OOP features from C++
3. Scripting lang from Perl & Shell
4. Modular prg lang from Modula-3.



# 14) Core Python → Language Fundamentals

Operators

Input & output statements

Flow Control

String

List

Set

Tuple

Dictionary

Functions

Modules

Packages.

- ⊗ Introduction / Trailer / Structure / High level over view
- / Idea of programming constructs
- / What makes a python program
- 1st way of learning a Prg language

- It's a Joy to prg in python
- Idea is to understand (until :-> u start prg bigger things) !! the internals of the language
- Build a python application - end to end.

## ⊕ What is a Python?

Ex: Friend... Come lets go...

- Monte Python → A comedy/drama group. Questions... where? High level understanding.

- Guido → Still the head of the Python org.

Python 1, 2, ... 2.8, 3., 3.X  
(3.7)

Not necessarily  
backward  
compatible

- Earlier famous with  
Mathematicians & Researchers

- Strengths of Python - very much English like (extremely verbose), honest, simple & straight

- High Level Lang, Dynamically Typed Prg lang  
(Data type allocated/decided at Run Time)

⑥ Variable - Named <sup>(box)</sup> memory location where u can store & retrieve data.

- All boxes cannot hold all type of data.  
(Data type)

→ Statically Typed → A variable is assigned a Data Type & it will remain the same throughout its life time

→ Analogy → Human being born with a Gender  
Now.... Gender changing..... Dynamic Typing!!

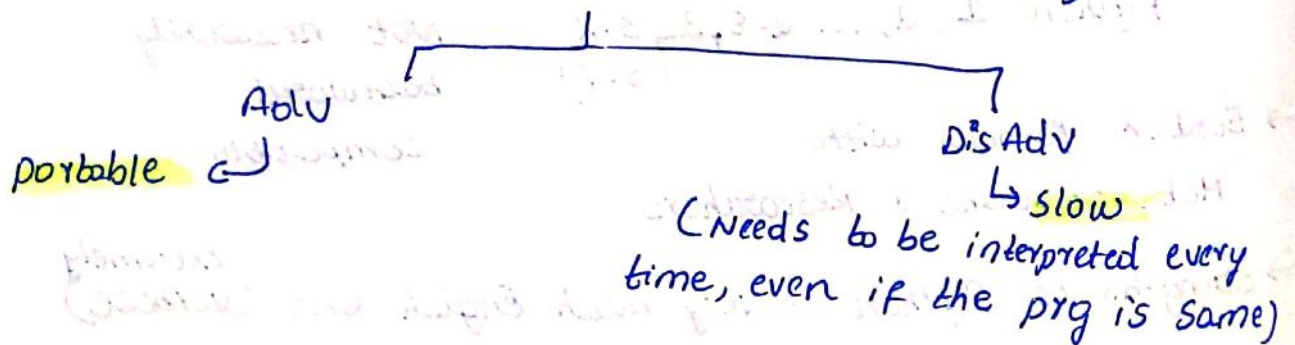
→ usu all dynamically typed lang are also 'Interpreted'

↳ No compilation

↳ Every thing at run time

(line by line conversion....

To machine level code)





④ Platform → OS + Hardware

④ Python → Portable (with a catch)

If Python calls certain OS services particular to a specific OS, then it is not portable.

④ Java popularised the concept of 'Portability'  
(USP / brand language) (Platform independence)

Ex: Americans selling Yoga in different flavours

④ Multiparadigm → Scripting,  
Prg Long Structured Prg,  
OOBs,  
Aspect Oriented Programming  
like Serverless  
(architectures) Functional Programming

Server comes alive/runs  
only when needed.

④ Python → Open Source

Ex: Oracle buying  
Sun / Java

④ Extensible → You can add extensions to the prg  
long itself

Ex: Attach C/C++ to the hooks that  
Python provides. That now gets built into  
the language itself.

⊛ Embedded: Python can be embedded in other packages.

⊛ Crown Jewel USP, Hall mark of Python → <sup>Rich</sup> Standard library !!

⊛ Maintainability & Enhancement of applications are very easy !!

⊛ Summary !!

PYTHON → General purpose prg lang  
→ High Level prg lang, Verbose (English like)  
→ Dynamically Typed  
→ Interpreted  
→ Portable  
→ Multiparadigm  
→ Open Source  
→ Extensible  
→ Embedded  
→ Powerful 'Std Lib',  
→ Interactive Programming Language !!



④ Jump-In Analogy - swimming training  
In the deep end first.

④ Test Driven Development (TDD)

④ Friction / Dependencies in other lang v/s Python  
of interactive prg (TDD)

④ python.org → install  
3.7 → folder → python 3  
Add to 'path'

→ Pycharm (IDE)

↳ builtin IDE

→ Build First.py

called → IDLE

→ Run it (No 'main' req)

{ Simple is better than Complex  
Explicit is better than Implicit

④ Exercise Prg → Look at the time, see the secs,  
if odd → odd time  
even → Even time.

④ from datetime import datetime

sec = datetime.today().second

odds = [1, 3, 5, ..., 59]

if sec in odds

print('This is an odd moment')

else:

print('This is <sup>not</sup> an moment')

- ⊕ Representing blocks in python is thru 'Indentation'  
- No flower braces in python

```
if .....  
else:  
    if .....  
    else: .....
```

- ⊕ Making best practices are made a 'Rule'  
- Benefits of following best practices / Rules

- ⊕ **import** - modules or functions  
→ can have 'submodules'

```
from datetime import datetime  
    ↓           ↓  
Module       Submodule
```

- ⊕ Python comes with batteries included !!

⊕ >> print('bond' + str(as))

- ⊕ // Develop the mindset of TDD in Python //

↓  
// Breaking the code in small chunks  
• test it interactive first //

⊛ >> import random // From not req if  
>> dir(random) you are not importing  
>> help(random.randint) a submodule from  
the module

⇒ calling the method  
module.name.method

⊛ for i in [1, 2, 3, 4, 5]:  
print(i)

⊛ for ch in 'WowThisIsCrazy':  
print(ch)

⊛ for i in range(5):  
print(i)

range(5)  
evaluates → range(0, 5)  
= [0, 1, ..., 4]

{ import time  
import random

⊛ for i in range(5):

if/sec randomval = random.randint(0, i)

time.sleep(randomval)

sec = datetime.today().second

if sec in odds

print('odd')

else:

print('not odd')