Comfy UI API end-points

Sourced and made digestible after extensive internet searches, forum browsing, issue trackers, and insufficient documentation

HTTP Endpoints

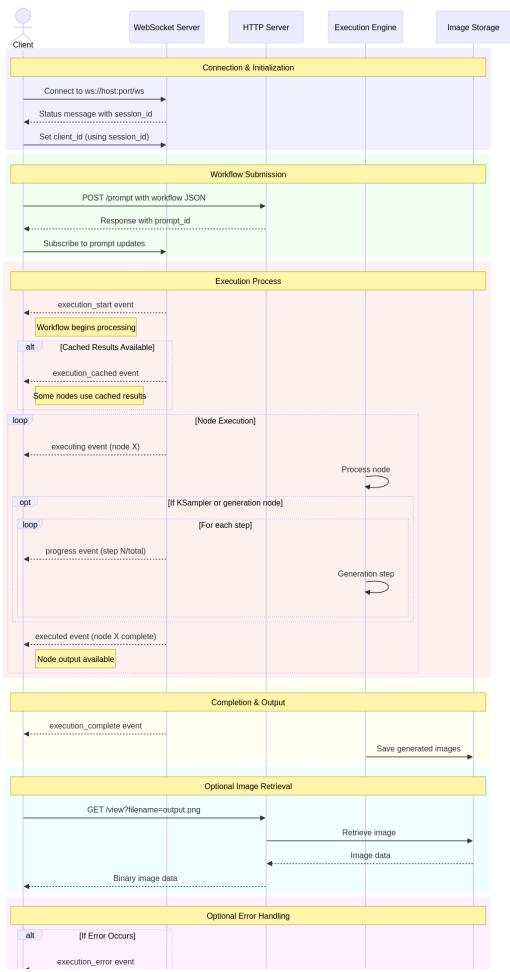
Endpoint	Method	Purpose	Example Response	Example Test Command
/prompt	POST	Submit workflow	{"prompt_id": "6f962d0e- 40d9-45e8-b378- 7247258cadde", "number": 1, "node_errors": {}}	Header: http://127.0.0.1:8000/prompt Body: {"prompt": {}, "client_id": "df1465dc01f6446aa6{
/queue	GET	Get current queue status	<pre>{"queue_running": [{"prompt_id": "6f962d0e- 40d9-45e8-b378- 7247258cadde", "number": 1}], "queue_pending": [{"prompt_id": "7a973e1f- 58b9-42d6-b3c5- e7adef5632dc", "number": 2}]}</pre>	http GET http://127.0.0.1:8000/queu
/history	GET	Get execution history	{"6f962d0e-40d9-45e8-b378-7247258cadde": {"prompt": {}, "outputs": {}, "status": "complete"}}	http GET http://127.0.0.1:8000/histo
/history/{prompt_id}	GET	Get specific execution	{"prompt": {}, "outputs": {}, "status": "complete"}	http GET http://127.0.0.1:8000/histo 40d9-45e8-b378-7247258cadde
/view	GET	View generated images	Binary image data (PNG/JPEG)	http GET http://127.0.0.1:8000/viewsfilename=ComfyUI_00042pngoutput
/upload/image	POST	Upload input image	{"name": "uploaded_image.png", "subfolder": "", "type": "input"}	http -f POST http://127.0.0.1:8000/uoverwrite=true image@/path/to/image.
/upload/mask	POST	Upload mask image	{"name": "uploaded_mask.png", "subfolder": "", "type": "mask"}	http -f POST http://127.0.0.1:8000/uoverwrite=true image@/path/to/mask.g
/object_info	GET	Get node information	{"CheckpointLoaderSimple": {"input": {}, "output": {}}, "KSampler": {}} (Large JSON with all node types)	http GET http://127.0.0.1:8000/objec
/system_stats	GET	Get system statistics	{"cuda": {"gpu": "NVIDIA GeForce RTX 3080", "vram_total": 10240, "vram_free": 8192}, "system": {"cpu_percent": 25.6, "ram_total": 32768, "ram_free": 16384}}	http GET http://127.0.0.1:8000/syste
/extensions	GET	List installed extensions	{"extensions": ["ComfyUI- Manager", "ComfyUI-Impact- Pack"]}	http GET http://127.0.0.1:8000/exter
/interrupt	POST	Stop execution	{"success": true}	http POST http://127.0.0.1:8000/inte

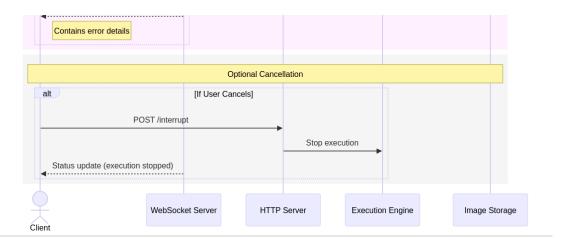
WebSocket Messages

Message Type	Direction	Purpose	Example Message	Implementation Status
status	Server→Client	System status	{"type": "status", "data": {"status": {"exec_info": {"queue_remaining": 1}}, "sid": "4921363473c149bfaab99efa190033b3"}}	✓ Used to get session ID
execution_start	Server→Client	Execution begins	{"type": "execution_start", "data": {"prompt_id": "6f962d0e-40d9-45e8- b378-7247258cadde"}}	Monitored in script
execution_cached	Server→Client	Results from cache	{"type": "execution_cached", "data": {"prompt_id": "6f962d0e-40d9-45e8- b378-7247258cadde", "nodes": ["1", "2", "3"]}}	Monitored in script
executing	Server→Client	Current node	{"type": "executing", "data": {"node": "5", "prompt_id": "6f962d0e-40d9-45e8-b378-7247258cadde"}}	✓ Monitored and displayed
progress	Server→Client	Generation progress	{"type": "progress", "data": {"value": 10, "max": 20, "prompt_id": "6f962d0e- 40d9-45e8-b378-7247258cadde"}}	Monitored with percentage
executed	Server→Client	Node completion	{"type": "executed", "data": {"node": "5", "output": {"images": []}, "prompt_id": "6f962d0e-40d9-45e8-b378- 7247258cadde"}}	Monitored in script
execution_error	Server→Client	Error reporting	{"type": "execution_error", "data": {"node": "5", "exception_message": "CUDA out of memory", "prompt_id": "6f962d0e-40d9-45e8-b378- 7247258cadde"}}	☑ Basic error handling
execution_complete	Server→Client	Execution finished	{"type": "execution_complete", "data": {"prompt_id": "6f962d0e-40d9-45e8- b378-7247258cadde"}}	✓ Used to detect completion
Client message	Client→Server	Set client ID	{"client_id": "test_client"}	Used for connection tracking
Client message	Client→Server	Subscribe to updates	{"op": "subscribe_to_prompt", "data": {"prompt_id": "6f962d0e-40d9-45e8- b378-7247258cadde"}}	Used for monitoring

Execution Flow Diagram

If mermaid is not visisble in your markdown renderer, checkout the png /svg / UML





Credits & Sources

Descending order of discovery

- 1. Official ComfyUI Github:ISSUE:2110
- 2. Official ComfyUI Github: ComfyUI's script_examples
- 3. Official ComfyUI docs: docs.comfy.org/essentials/comms_routes
- ${\tt 4.~Official~ComfyUl~docs:}\ docs.comfy.org/essentials/comfyui-server/comms_messages\#built-in-message-types$
- 5. Medium Article: ComfyUI: WebSockets API: Part 1
 6. Medium Article: ComfyUI: WebSockets API: Part 2
 7. Medium Article: ComfyUI: WebSockets API: Part 3