Hello!

Thank you for choosing DrawingPhysics. It's a program for Drawing Physics lines to collide with other objects.

I hope you enjoy the program and wish it can help you with your game.

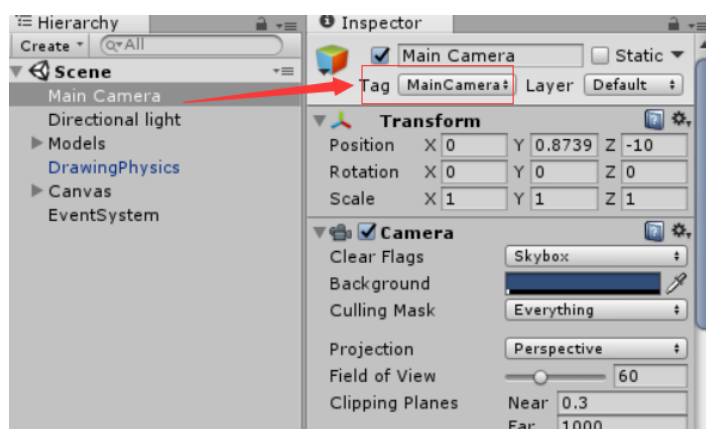If you have any question, you can email me: **unicoea@gmail.com**
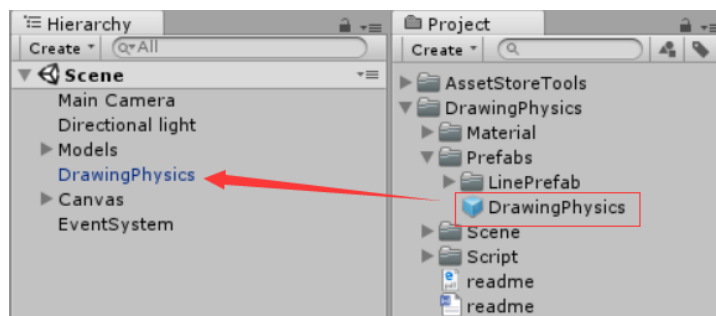
Best Regards

Unicorn.Jim

You just need two step to setup the program when you import the package.

First:

Make sure you have a main camera in scene.The script will find it with the "MainCamera" tag.

Second:

V1.1.1 Change Log:

-Update to unity2018.4

V1.1 Change Log:

-Add Support For Mobile Touch.

V1.0 Change Log:

-Create Perfect Collider to Drawing.

Contact:

If you have any problems or want to share your opinions, you can email me:

unicoea@gmail.com