

# T.A. Marryshow Community College

Computer and Electronics Department



## Graphics Portfolio

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Course and No.	Introduction to Graphics Tools (CIT-233)
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## Photoshop

### Drop Shadow

This is images of the drop shadow art piece that I did



### Horizon

We basically for this art piece, find a tilted horizon and straighten it up.

Before:



After:



ua

## Tattoo

For this piece of art, I had to find a body part and place a tattoo on it.

Before:



After:



## Liquify

For this piece of artwork, I must find a thick person and make them into a slim person.

Before:



After:



## Fire Text

In this art piece, I add a text called fire and made a fire effect around the text



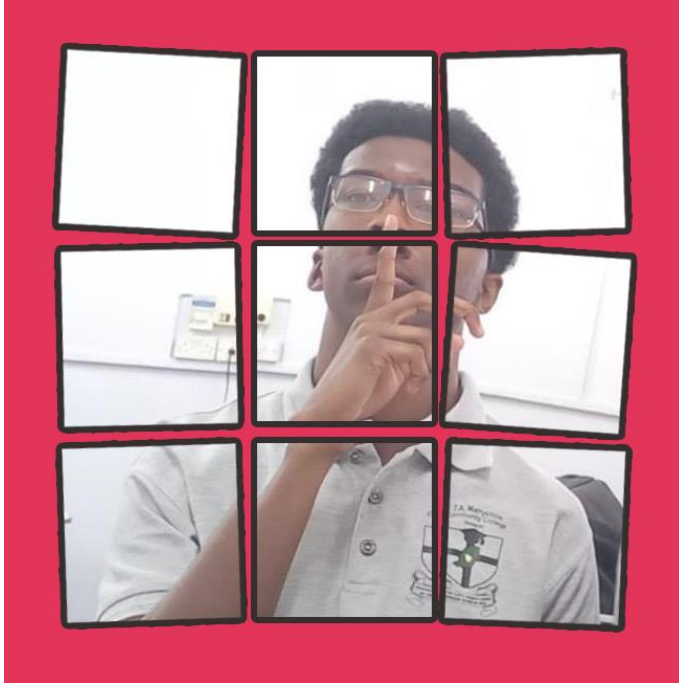
## Transformation

For this photo edit, I had to take a blank room and make it into a work of art. For this, I decided to make a gaming room.



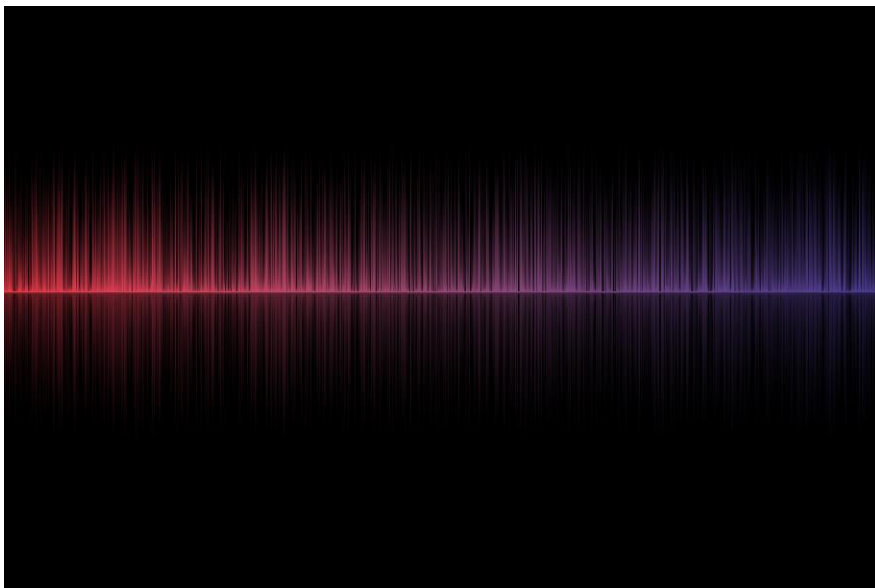
## Collage

This is a collage of me in a classroom. This was made by using smart guides to split the image into a collage.



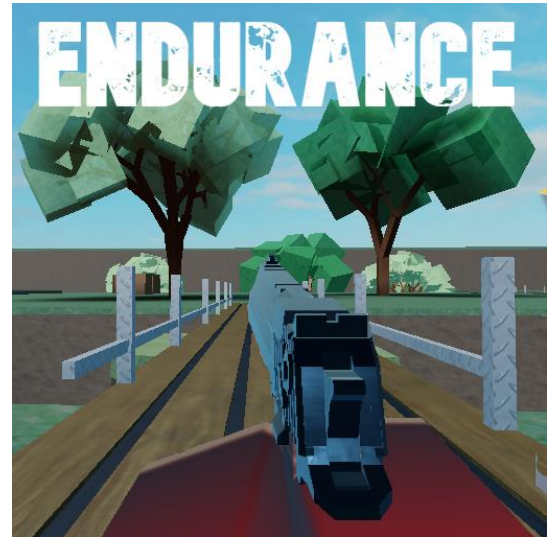
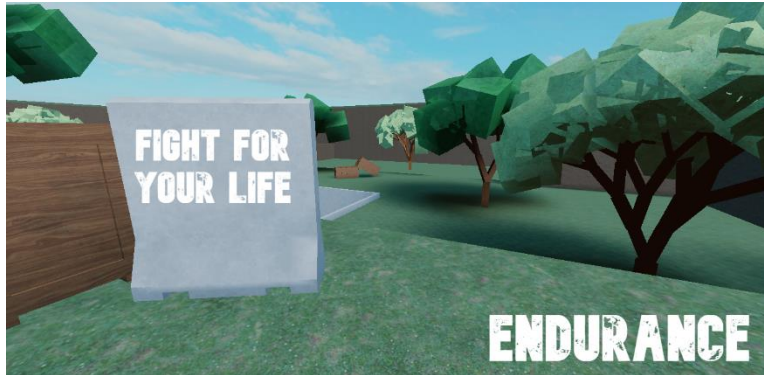
## Lighting

This is a soundwave lighting effect using gradients and some shades of lighting.



## Game Artworks

Here is where I made artwork for games I've worked on. The background were rendered from my games and was later edited.





## Video Thumbnail Art

This is all the art I've made during the time when I wanted to be a Youtuber. Well, that failed miserably, but we've improved in a skilled area.

These thumbnails were made using 3D models rendered from both a Game Engine Roblox Studio and a program called Blender.





## Wallpaper

This is a wallpaper I made during some free time. In one of the images, I did an outline of the character that is displayed. These characters were exported from a Game Engine and rendered in Blender.



## Illustrator

### Gradient

The objective for this gradient artwork is to recreate a navbar with icons.

Before



After



### Lemon

Created a simple lemon artwork using the pen tool and the pathfinder features.



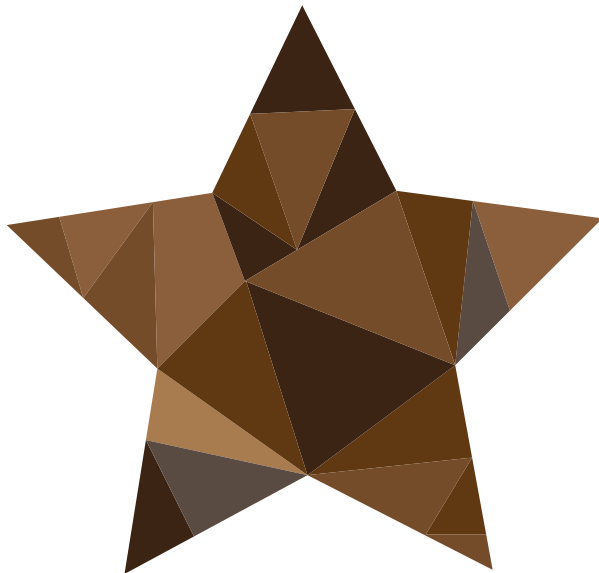
## Fireball

Utilizing the pathfinder, pen-tool, and many more features, together with a tutorial, I was able to create this very creative piece of artwork.



## Low Poly Star

Utilizing the line segment feature in Illustrator, I was able to create this basic low poly star as one of the artworks I created by myself (no help)



## Capybara Silhouette

Created this silhouette image of a capybara looking at the moonlight. The image of the capybara was created using the pen tool feature where I traced a picture of a capybara. The rest of the items within the picture was created using the pathfinder and other features.



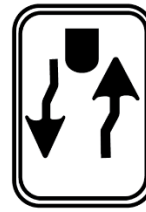
## Road Signs

The motive for this artwork was to recreate the road signs to maintain its image quality.

Before



After



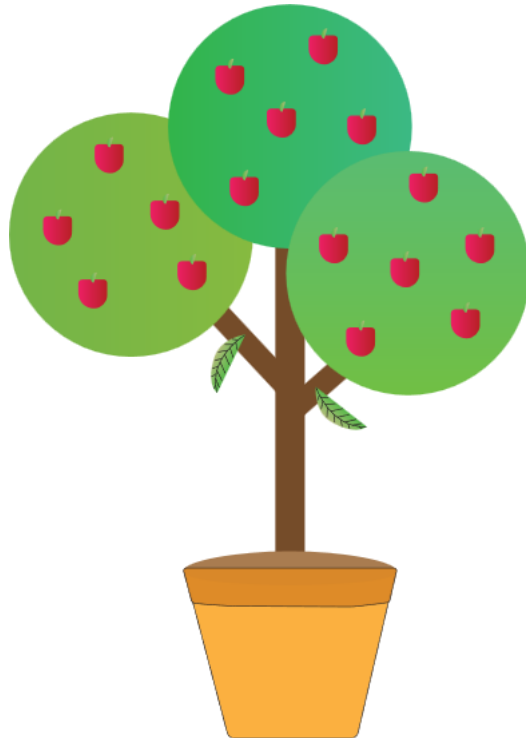
## Raindrop

A simple vector image of a raindrop



## Apple Tree

Made a simple apple tree in a plant bucket



## Light Bulb

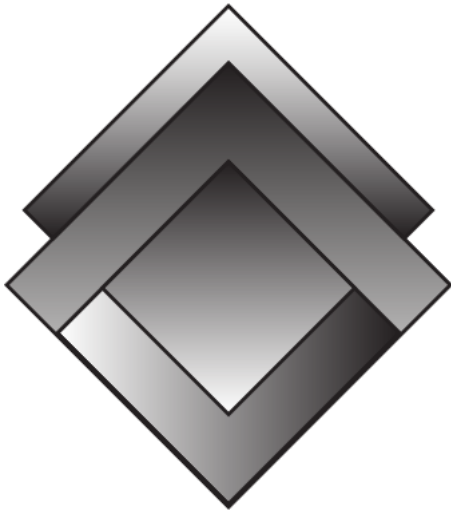
Created a light bulb using the shape tool together with the pathfinder tool.





## Logo

Made this simple logo that looks like an exotic car brand.



## Poster

I created this poster as an advertisement for my own ice-cream brand “ua ice-cream”.



**ua ice cream**  
where every lick is a taste of tomorrow

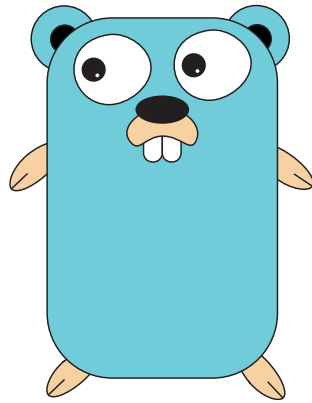
## Mascot

I have decided to try recreating the mascot for the “Go” programming language. This is my attempt.

Before:

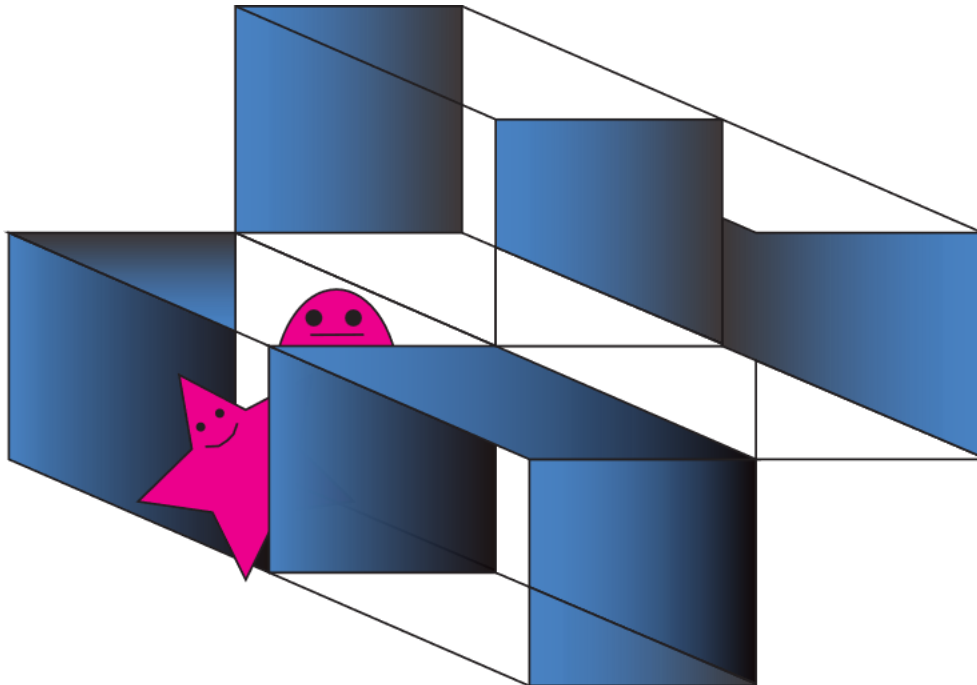


After:



## 3D Illusion

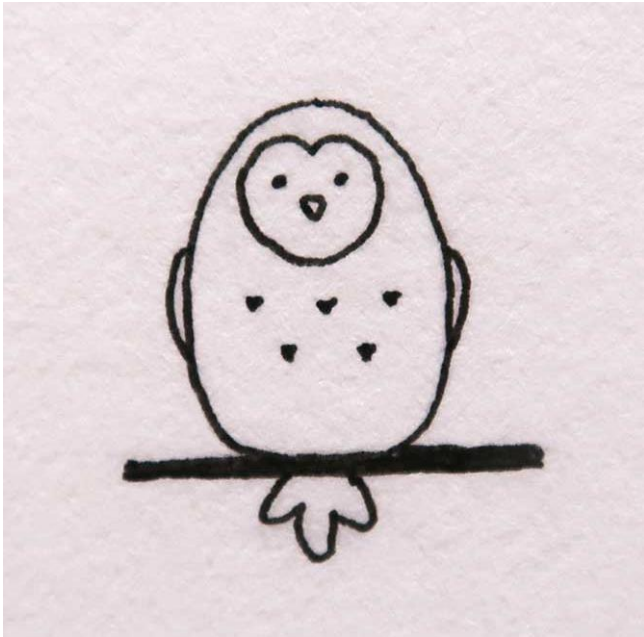
I attempted to make a 3D illusion with the shape tool and blend it with some gradient colors.



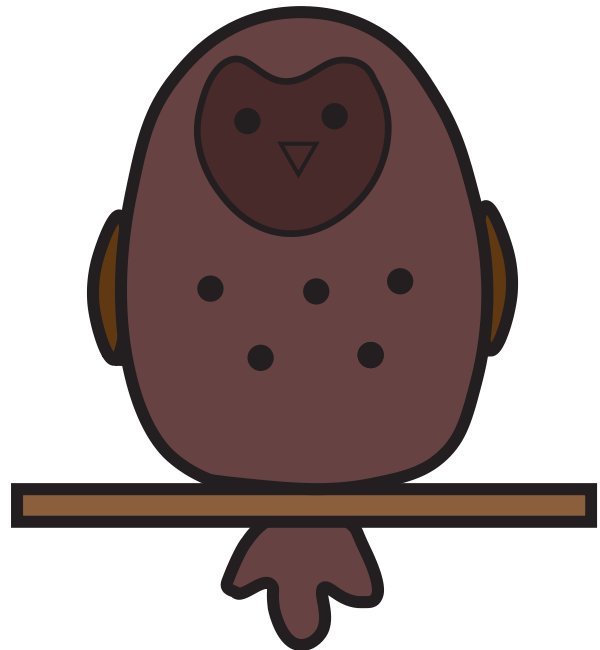
## Owl Drawing

I drew this owl drawing using the curvature tool and added some basic colors.

Before:



After:



## Blending Graphics

What I did for this artwork was make a blending with the moon and the hills. For the text, we had to use text wrap for the moon.

