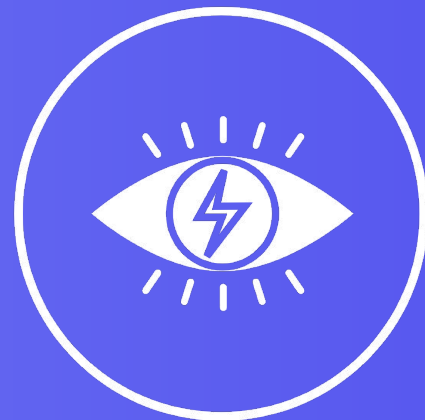# SCRUM - MVP 1 & 2

November 14, 2023

David Kim

BlinkBoost

UN SDGs

3 GOOD HEALTH AND WELL-BEING

Ensuring healthy lives and promoting well-being at all ages is essential to sustainable development

4 QUALITY EDUCATION

Ensure inclusive and equitable quality education and promote lifelong learning opportunities for all

8 DECENT WORK AND ECONOMIC GROWTH

Promote sustained, inclusive and sustainable economic growth, full and productive employment and decent work for all

MVP 1 User-Testing

Key Feedback:

➔ Exercise Instructions: Users requested clearer guidance on exercise frequency.

➔ Timer Duration: Suggestion to reduce the timer to 15 seconds for convenience.

➔ Exercise Progression: Recommendation for exercises to proceed automatically to maintain flow.

Project Status: 🟢

➡️ Spring Cycle: Nov 6, 2023 – Nov 17, 2023

➡️ Continue to using Dev board in GitHub to track tasks and progress

Key Accomplishments:

➡️ MVP 1 completed: ✅
- ◆ Enhanced CSS design for improved user interface.
- ◆ Integrated bell/alarm sound for exercise timer functionality.

➡️ MVP 2 started ✅
- ◆ Successful implementation of POST and GET requests with the database.

Project Issues

- Challenges with HTTP POST and GET methods during early Sprint 2.

Project Changes

- The forum design has changed to include a **Your Post** section for user convenience, in addition to the main posting and recent posts areas.

Applying Lecture Concepts to BlinkBoost

Gamification

➢ Eye relaxation animations
  ○ Engaging, interactive features
  ○ Encourages consistent use

Planned for Next Week
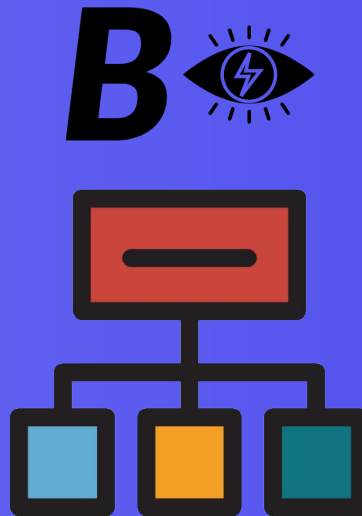
MODIFY FORUM PAGE:

- Finalize front-end design

CATEGORIZING:

- Organize posts by categories: supplements, foods, exercises, etc.
- Implement content management strategies

CONDUCT MVP 2 TESTING:

- Expand user testing pool
- Collect and evaluate user feedback

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