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- MODULE blablamovie -
Users vote for a 1 . . 3 Movies during one week. After the week, the most voted Movie is displayed.
EXTENDS Integers, FiniteSets
PT \triangleq \text{Instance } PT
CONSTANTS MOVIES, VOTE_DURATION, USERS
Assume MOVIES \subseteq Int
Assume \forall m \in MOVIES : m \geq 0
Assume USERS \subseteq Int
ASSUME VOTE\_DURATION \in Int
ASSUME VOTE\_DURATION > 0
MoviesVotes \triangleq
   [MOVIES \rightarrow \text{SUBSET } USERS]
  \textbf{--algorithm} \ \textit{ElectionOfMovie}
variables
    days\_left \in 1..VOTE\_DURATION,
    movies\_votes = [m \in MOVIES \mapsto \{\}],
    winner = -1;
    TotalVoted \triangleq
       PT!ReduceSet(
              LAMBDA m, acc: acc + Cardinality(movies\_votes[m]),
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define
              DOMAIN movies_votes, 0)
    TotalVotedOf(movie) \triangleq
        Cardinality(movies\_votes[movie])
    HasMovieToVote(user) \triangleq
        \exists m \in MOVIES : user \notin movies\_votes[m]
    ChooseNotVotedMovies(n, user) \stackrel{\Delta}{=}
        PT!ReduceSet(
              LAMBDA i, acc: IF HasMovieToVote(user)
                    THEN acc \cup \{
                       Choose m \in MOVIES:
                           m \notin acc \land user \notin movies\_votes[m]
                    ELSE acc,
              1 ... n, \{\})
    NumberOfMoviesToVote(user) \stackrel{\Delta}{=}
        Cardinality(PT!ReduceSet(
            LAMBDA m, acc : \text{IF } user \notin movies\_votes[m]
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THEN acc \cup \{m\}
                ELSE acc,
           MOVIES, \{\}))
    Winner \stackrel{\triangle}{=} Choose m \in MOVIES : \forall m2 \in (MOVIES \setminus \{m\}) :
        TotalVotedOf(m) \ge TotalVotedOf(m2)
end define;
fair process User \in USERS
variable votesLeft = 3;
begin Loop:
   while days\_left > 0 \land votesLeft > 0
    do
        with numberOfVotes \in 1...PT!Min(NumberOfMoviesToVote(self), votesLeft),
              moviesToVote = ChooseNotVotedMovies(numberOfVotes, self)
        do
           movies\_votes := PT!ReduceSet(
               LAMBDA m, acc : [acc \text{ EXCEPT}]
                   ![m] = acc[m] \cup \{self\}],
               moviesToVote, movies_votes);
           votesLeft := votesLeft - numberOfVotes;
       end with;
        days\_left := days\_left - 1;
   end while;
   Display Winner:
        winner := Winner;
end process;
end algorithm;
 BEGIN TRANSLATION (chksum(pcal) = "7294aa2a" \land chksum(tla) = "dbee08ab")
Variables days_left, movies_votes, winner, pc
 define statement
TotalVoted \triangleq
    PT!ReduceSet(
         LAMBDA m, acc: acc + Cardinality(movies\_votes[m]),
         DOMAIN movies_votes, 0)
TotalVotedOf(movie) \triangleq
    Cardinality(movies\_votes[movie])
HasMovieToVote(user) \triangleq
   \exists m \in MOVIES : user \notin movies\_votes[m]
ChooseNotVotedMovies(n, user) \stackrel{\Delta}{=}
    PT!ReduceSet(
         LAMBDA i, acc : IF HasMovieToVote(user)
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Then acc \cup \{
                    Choose m \in MOVIES:
                        m \notin acc \land user \notin movies\_votes[m]
                ELSE acc,
           1 ... n, \{\})
NumberOfMoviesToVote(user) \stackrel{\Delta}{=}
    Cardinality(PT!ReduceSet(
         LAMBDA m, acc: IF user \notin movies\_votes[m]
              THEN acc \cup \{m\}
              ELSE acc,
         MOVIES, \{\}))
Winner \stackrel{\triangle}{=} CHOOSE m \in MOVIES : \forall m2 \in (MOVIES \setminus \{m\}) :
     TotalVotedOf(m) \ge TotalVotedOf(m2)
VARIABLE votesLeft
vars \triangleq \langle days\_left, movies\_votes, winner, pc, votesLeft \rangle
ProcSet \triangleq (USERS)
Init \stackrel{\triangle}{=} Global variables
          \land days\_left \in 1 ... VOTE\_DURATION
          \land movies\_votes = [m \in MOVIES \mapsto \{\}]
          \wedge winner = -1
           Process User
          \land votesLeft = [self \in USERS \mapsto 3]
          \land pc = [self \in ProcSet \mapsto "Loop"]
Loop(self) \stackrel{\Delta}{=} \wedge pc[self] = \text{``Loop''}
                  \land IF days\_left > 0 \land votesLeft[self] > 0
                         THEN \land \exists numberOfVotes \in 1 ... PT!Min(NumberOfMoviesToVote(self), votesLeft[self])
                                      LET moviesToVote \triangleq ChooseNotVotedMovies(numberOfVotes, self)IN
                                         \land movies\_votes' =
                                                                             PT!ReduceSet(
                                                              LAMBDA m, acc : [acc \text{ EXCEPT}]
                                                                   ![m] = acc[m] \cup \{self\}],
                                                              moviesToVote, movies_votes)
                                         \land votesLeft' = [votesLeft \ EXCEPT \ ![self] = votesLeft[self] - numberOfVotes]
                                 \land \ days\_left' = days\_left - 1
                                 \land pc' = [pc \text{ EXCEPT } ![self] = \text{``Loop''}]
                         ELSE \land pc' = [pc \text{ EXCEPT } ! [self] = \text{"DisplayWinner"}]
                                 \land UNCHANGED \langle days\_left, movies\_votes, votesLeft \rangle
                  ∧ UNCHANGED winner
DisplayWinner(self) \triangleq \land pc[self] = "DisplayWinner"
                               \land winner' = Winner
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\land pc' = [pc \text{ EXCEPT } ! [self] = \text{"Done"}]
                                 \land UNCHANGED \langle days\_left, movies\_votes, votesLeft \rangle
User(self) \triangleq Loop(self) \vee DisplayWinner(self)
 Allow infinite stuttering to prevent deadlock on termination.
Terminating \stackrel{\triangle}{=} \land \forall self \in ProcSet : pc[self] = "Done"
                      \land UNCHANGED vars
Next \triangleq (\exists self \in USERS : User(self))
              \vee Terminating
Spec \stackrel{\triangle}{=} \wedge Init \wedge \Box [Next]_{vars}
            \land \forall self \in USERS : WF_{vars}(User(self))
Termination \stackrel{\triangle}{=} \lozenge(\forall self \in ProcSet : pc[self] = "Done")
 END TRANSLATION
SumVotesLeft \triangleq
    PT!ReduceSeq(
           LAMBDA i, acc : acc + i,
           votesLeft, 0)
TypeOK \triangleq
     \land movies\_votes \in MoviesVotes
     \land days\_left \in 0...VOTE\_DURATION
     \land \quad \forall u \in USERS : votesLeft[u] \in 0 \dots 3
     \land winner = -1 \lor winner \in MOVIES
Invariants \triangleq
     \land TotalVoted = (Cardinality(USERS) * 3) - SumVotesLeft
WinnerIsFound \triangleq
     \Diamond(winner \in MOVIES)
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- $\ \ *$ Modification History
- * Last modified Thu Mar 25 10:45:43 CET 2021 by davd
- \ * Created Wed Mar 24 12:26:25 CET 2021 by davd