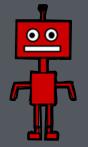


# Learning Dirichlet Priors for Affordance Aware Planning



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### Goal

Previous Work: Provided an MDP with knowledge in order to solve extremely complex, previously unsolved tasks.

**Proposal:** Learn this knowledge to remove dependence on expert.

### **Background**

Affordances: Direct agent toward relevant action possibilities.



"What [the environment] offers [an] animal, what [the environment] provides or furnishes, either for good or ill"

- J.J. Gibson, 1977

#### Formalism:

$$\Delta = \langle p, g \rangle \longmapsto \mathcal{A}'$$

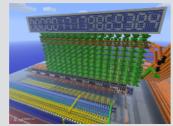
p = predicate on states

g = lifted goal description

A' = subset of OO-MDP Actions

#### **Domain:** Minecraft





≈ Turing Complete Legos

## **Affordance Example**

 $\Delta_1 = \langle nearPlane, atLoc \rangle \longmapsto \{move\}$  $\Delta_2 = \langle nearTrench, atLoc \rangle \longmapsto \{place\}$ 

If  $\Delta$ 's predicate is true and  $\Delta$ 's goal type matches the current goal, use Δ's actions



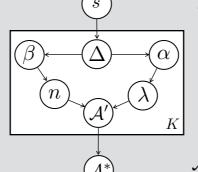
## Learning

**Goal**: For a given state, for each affordance, learn which actions are most relevant:

$$\Pr(\mathcal{A}^* \mid s, \Delta_1 \dots \Delta_K)$$

#### **Graphical Model:**

s = 00-MDP State



 $\Delta = Affordance$ 

 $\alpha =$  Action Counts

 $\beta =$  Action Set Size Counts

 $\lambda =$  Distribution on Actions

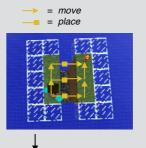
 $\eta=$  Distribution on Action Set Size

 ${\cal A}'={\it One}$  Affordance's Action Set  $\mathcal{A}^* = \bigcup A_i'$ 

Where:

$$Pr(\lambda \mid \alpha) = DirMult(\alpha)$$
  
 $Pr(n \mid \beta) = Dir(\beta)$ 

# **Learning Example**



1. For each activated affordance, count:

 $\alpha =$  number of worlds in which each action was used  $\beta =$  number of unique actions

used in each world

 $\Delta_i.\alpha \leftarrow \{moveRight++, moveForward++, placeRight++\}$  $\Delta_i.\beta \leftarrow \{3++\}$ 

2. We have:

 $\lambda \leftarrow DirMult(\Delta_i.\alpha)$  $n \leftarrow Dir(\Delta_i.\beta)$  $\Delta_i.getActions(s)$ :  $A' \leftarrow_n \lambda$ return: A'

3. When solving the MDP on a new state space, in each state s:

$$\mathcal{A}^* = \bigcup_{i=1}^K \left( \Delta_i.getActions(s) \right)$$

### Results

#### Avg. # Bellman Updates Per Converged Policy

