



# Enter the Erlang 🦖🦎 with LFE

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08

REST  
RICHTER x 00

# What is Erlang?

What is a Erlang ?

A miserable little

pile of secrets.

08

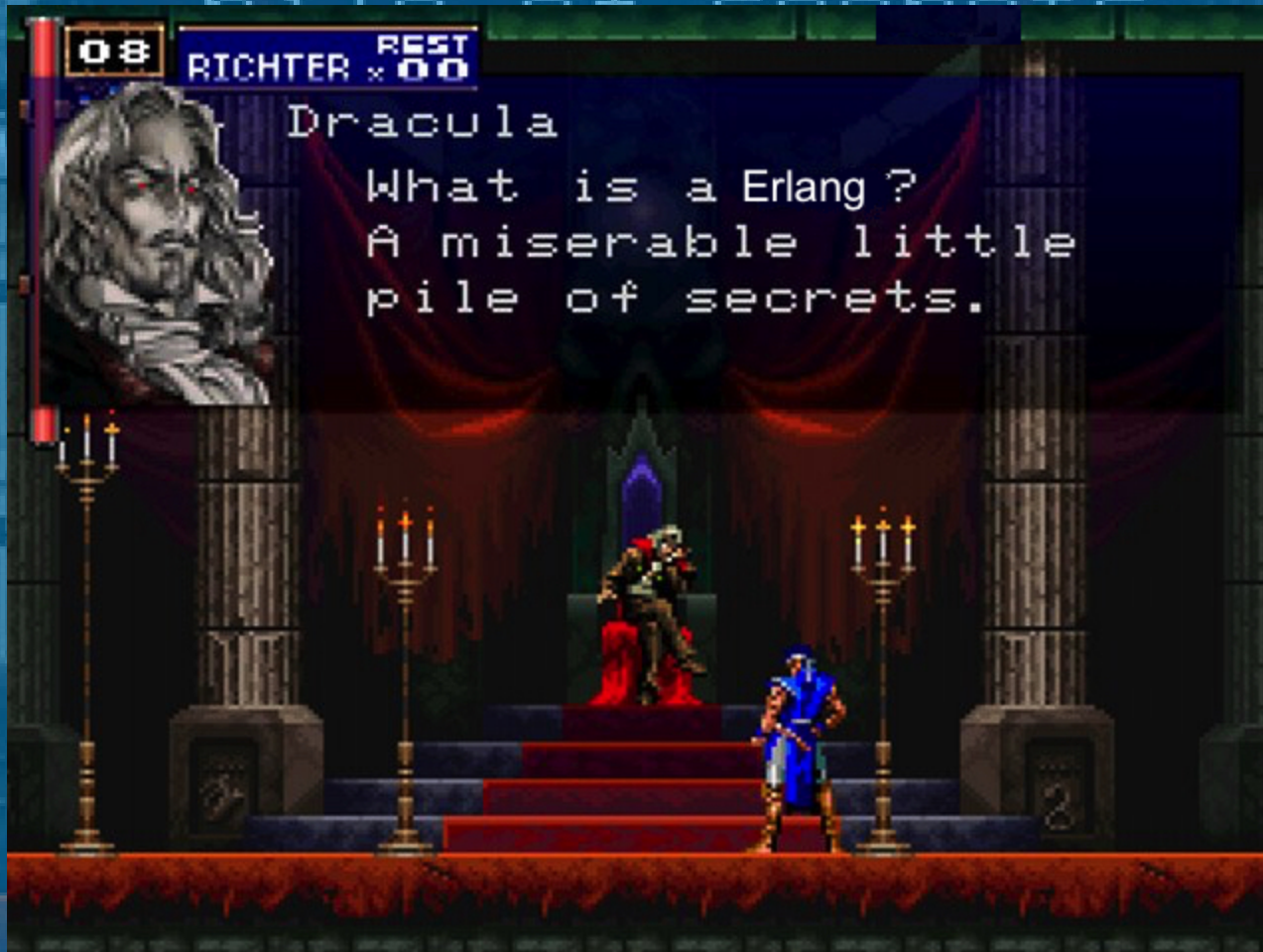
REST  
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Dracula




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A miserable little

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# Why Erlang?

- It is a technology tested for **30**+ years on the industry  →  → 
- It manage concurrency in a healthy way !
- Soft-real time server side
- Fault Tolerance
- OTP: real design patterns (~~Gang of Four~~)
- The VM is more an OS rather than an bytecode's interpreter del

# You don't have to know **OTP** !

If you already know a little of lisp, you can learn the ecosystem on the go 🧠📚



**Erlang is good 100 ! for soft real time 🕒**

Real 🕒 -> missing a deadline is a total system failure.

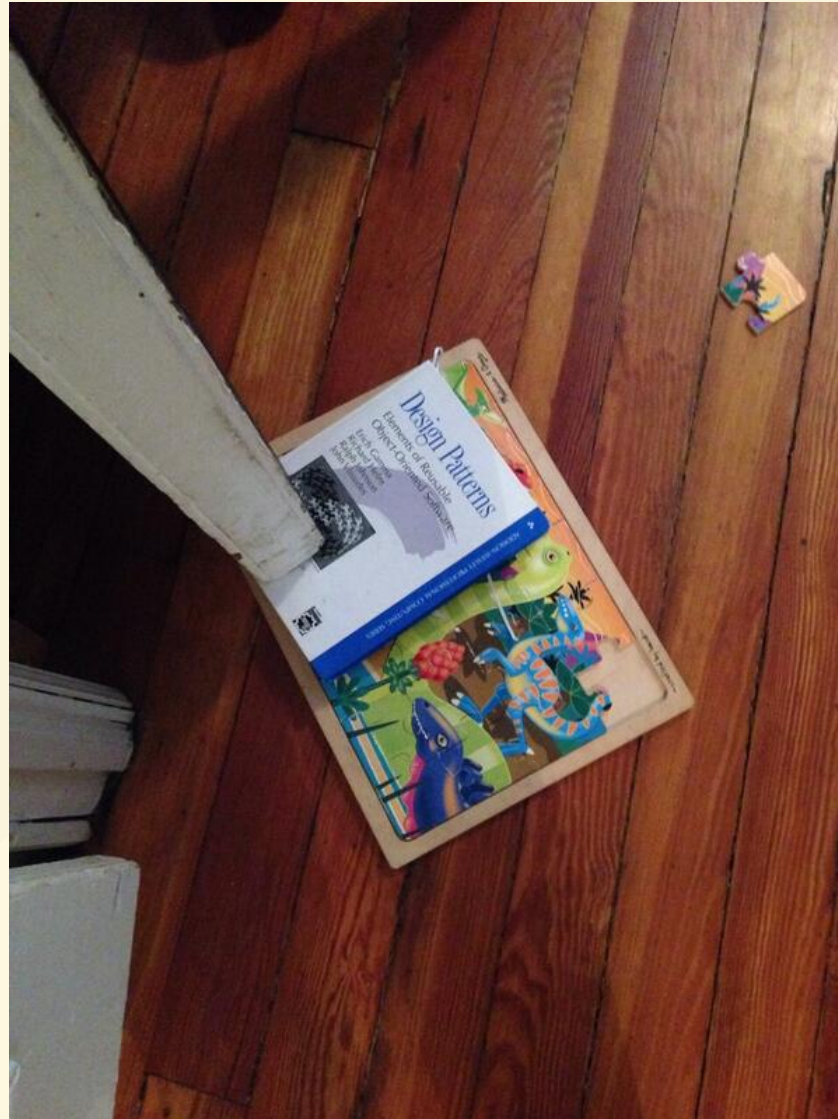
Soft 🍦 Real 🕒 -> the usefulness of a result degrades after its deadline 📉, but it still usefull et al !.

In streaming is valued the continuity of service.

The most of te services nowadays are soft-real time  
24/7







# OTP: Real Life Design Patterns



# The Actor Model

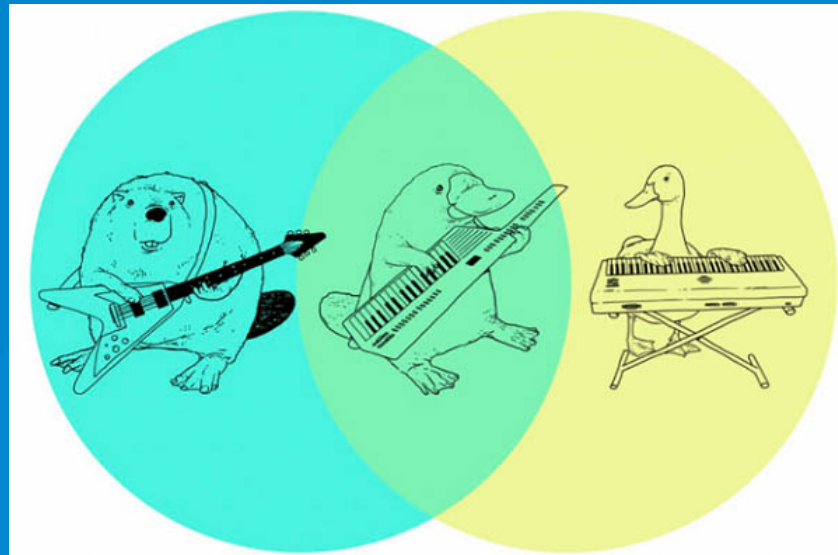
In Erlang, actors are isolated lightweight process running on the Beam (they aren't OS threads)

- They communicate by msg passing  (mutability)
- They have their own **mail box** 
- No  lock/mutex to manage concurrency  ~~100~~ !
- Every actor has their own heap y garbage collector
- Cualquier parecido con la POO es pura coincidencia(?)

# Behaviour

It's A pattern desing 😊, es parecido a la herencia en POO o una Java's interface.

An amount of callbacks (contract) must be defined for the **behaviour** works.

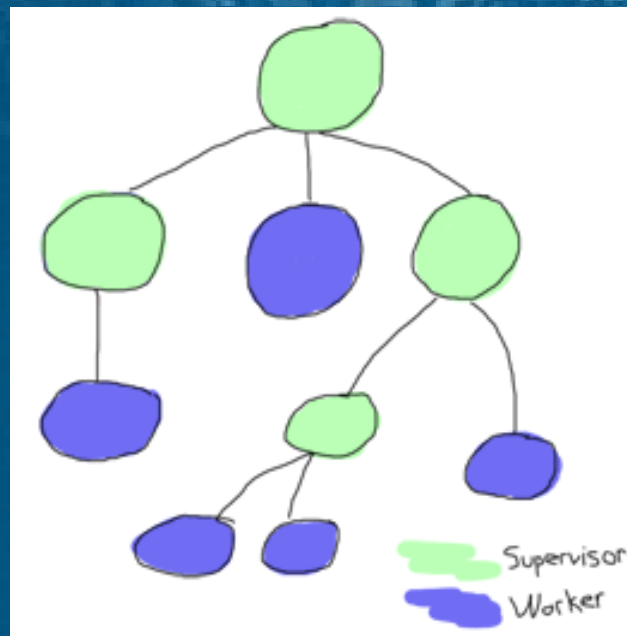




# Supervisor

supervisor is an **behaviour** responsable de arrancar, parar y monitorear sus procesos hijos.

Siempre es un nodo del arbol de procesos, en cambio los procesos worker son hoja o terminales.



# Gen Server (aka Microservices)

It is a pattern for code generic server in Erlang.  
La idea es separa la funcionalidad del manejo de la concurrencia del servidor a travez de callbacks.

**handle\_call:** synchronou calls ( wait for an answer)

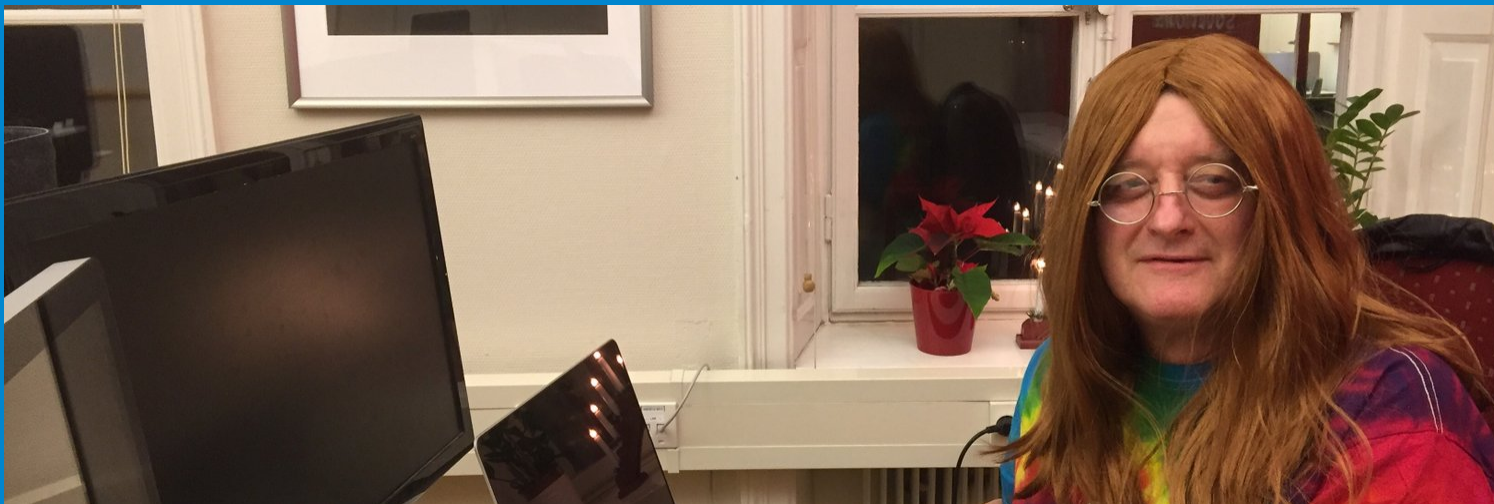
**handle\_cast:** asynchronou calls (no wait for an answer)

the code inside the handler will be served by a Beam's process.

`(lisp (flavoured (erlang)))`

LFE es LISP's dialect created by  
[Roberto Virding](#) sobre la Erlang VM.

Es un Lisp2+, LFE tiene diferentes namespaces.  
Podes tener una fun `help` y una var `help`



# Numbers

Integers could so big that you want or you get out of memory, whichever occurs first. 😊💧

There is not **'nan** or **'infinity**, you have to create it.

```
lfe> ( / 1000000444 991)
1009082.1836528758
lfe> (/ 1.0 0.0)
exception error: error in arithmetic expression
    in (erlang : / 1.0 0.0)
```

# Cadenas

Strings on Erlang are **lists** 🍏🎩 ... but of integers 😊

```
lfe> (++) "Ceci n'est pas une " (99 104 97 238 110 101))  
"Ceci n'est pas une chaîne"
```

```
lfe> (lfe_io:format "Maximale ascii est: ~c. "  
    (list (lists:max "Ceci n'est pas une chaîne"))))  
Maximale ascii est: î. ok
```

```
erlang> io:format("Maximale ascii est: ~c. ",  
    [lists:max("Ceci n'est pas une chaîne")]).  
Maximale ascii est: î. ok
```




# Atoms

They are **enums** que se representan itself, also atoms starts with con comilla simple '.

```
lfe> (erlang:is_atom 'atom)  
true
```

```
erlang> erlang:is_atom(atom).  
true
```

- **'true** has a **truthy** valuey and **'false** **falsy**
- No hay **null** , pero podĂŠs definir el ĂĀtomo **'null**, **'undefined**, **'none**, **'nothing**, **'lol**, **'ahre**

# Tuplas

```
lfe> (tuple 'ok "I am a pickle!")  
#(ok "I am a pickle!")  
lfe> (tuple 1 2 3 4 5)  
#(1 2 3 4 5)  
lfe> #(1 9)  
#(1 9)
```

## Maps

```
lfe> (map 'key 'value)  
#M(key value)  
lfe> (map 'lfe "Erlang" 'creator "Robert Virding")  
#M(lfe "Erlang" creator "Robert Virding")
```

# Modules, Functions and Pattern Matching

```
lfe> (set (tuple 'error msg) (tuple 'error "Error :("))  
#(error "Error :(")  
lfe> msg  
"Error :("
```

Every module name is an **atom()**!

Also el Pattern Matching es conceptualmente similar to OOP's dispatcher.

```
(defmodule conversion  
  (export (convert-length 1)))  
  
(defun convert-length  
  (((tuple 'centimeter x)) (tuple 'inch (/ x 2.54)))  
  (((tuple 'inch y)) (tuple 'centimeter (* y 2.54))))
```

## Modules, aplicaciones and libraries

En Erlang tener un **main(args ...)** no tiene mucho sentido (como punto de entrada), es mas para nostalgicos de otros lenguajes.

Dado que que podes tener varios procesos escuchando.

# Exersism's Example

```
(defmodule leap
  (export all))

(defun leap-year
  ((year) (when (== 0 (rem year 400)))
    'true)
  ((year) (when (== 0 (rem year 100)))
    'false)
  ((year) (when (== 0 (rem year 4)))
    'true)
  ((_year)
    'false))
```



# Exersism's Example

```
(defmodule rna-transcription
  (export (to-rna 1)))

(defun to-rna-char
  ([#\G] #\C)
  ([#\C] #\G)
  ([#\T] #\A)
  ([#\A] #\U))

(defun to-rna (dnaList)
  (lists:map #'to-rna-char/1 dnaList))
```

# Erlang came with 3 DBs build-in

**ETS** (Erlang Term Storage) is a inmemory BD that vcan save any kind of erlang term()

**DETS** (Disk ETS) es similar a la ETS pero con persistencia en disco con un l mite de 2G.

**Mnesia** es una capa comstruida sobre la ETS y la DETS que permite transacciones.

The most used are ETS y Mnesia







# Dieselpunk

