

Course 4: Python for Data Science, AI & Development

Week 1:

Lesson 1: About the Course

About This Course

- Building blocks for python programming and data collection
- Foundational skills in python programming

Types

- int
 - 11
 - All integers
- float
 - 21.213
 - Includes numbers in between integers
- str
 - "Hello Python 101"
 - Any string
- Typecasting
 - "Type" followed by ()
 - float()
 - int() (this can lose information)
 - str()
 - bool() (1 is True, 0 is False)
 - type() returns type of whatever is inside of it
- boolean
 - True
 - False

Lesson 2: Expressions and Variables

Expressions and Variables

- Mathematical operations (+ - * /)
 - // uses integer division
- Expressions can be stored in variables

Lesson 3: String Operations

String Operations

- Can use single or double quotes
- Use numbers or symbols
- Example uses name="Michael Jackson "
- Can access indices of a string (name[0])
- Can also access them backwards (name[-1] returns the last index of the string)
- Slicing: name[0:4] (Mich) or name[8:12] (Jack)
- Stride: name[::2] chooses every 2nd value (McaJcsn)
- Together: name[0:5:2] returns every 2nd value up to index 4 (Mca)
- len(name) = length of string
- Strings can be concatenated
- Can replicate string
 - 3 * "Michael Jackson " = "Michael Jackson Michael Jackson Michael Jackson "
- Strings are immutable (cannot be mutated)
- Escape sequences (usage of the backslash \)
- \n (new line), \t (tab)
- String Methods
 - Strings are sequences
 - New_name = name.upper() (upper is the method)
 - New_name is now "MICHAEL JACKSON "
 - name.replace('Michael', 'Janet')
 - "Janet Jackson "
 - name.find('el')
 - Returns first index of the sequence (8)
 - If not found, (-1)

Week 2:

Lesson 1: Lists and Tuples

List and Tuples

- Tuples:
 - Compound data types
 - Ordered sequence
 - Comma separated elements within parenthesis
 - Strings, ints, floats
 - Can be accessed via an index
 - Can concatenate by adding them
 - Can slice them
 - Can use len (returns number of items in tuple)

- Immutable
 - To manipulate a tuple, we must create a new tuple
- Can nest tuples
 - Can visualize nested tuples as a tree
- Lists:
 - Also ordered sequences
 - Represented by square brackets
 - Like tuples, but lists are mutable
 - Can concatenate them
 - Can slice them
 - Methods
 - extend (adds all elements)
 - append (adds one element with all elements in it as a list)
 - del
 - split (can use a delimiter by passing it into split(',') like that)
 - Cloning
 - B = ['A']
 - C = B
 - This will give C and B the same reference
 - To clone we instead use
 - C = B[:]

Dictionaries

- Type of collection
- Keys and Values
- Keys = index
- Values = information
- Uses {}
- Keys must be immutable & unique
- Values can be immutable, mutable, and duplicates
- Each key and value pair is separated by a comma
- Methods
 - Del
 - In
 - keys()
 - values()

Sets

- Type of collection
 - You can input different python types
- Unordered
- Only unique elements
- Uses {}
- When set is created even with duplicates, duplicates are removed

- List to set -> set(list) (typecasting)
- Set operations
 - Think of a venn diagram
 - .add()
 - .remove()
 - "example" in Set (returns True or False)
- Mathematical set operations
 - & (intersection of two sets)
 - .union() (all of both sets)
 - .issubset() (check if one set is subset of another)
 - .issuperset() (check if one set is superset of another)
 - .difference() (set 1 without elements from set 2)
 - .intersection() (same as using &)

Week 3:

Lesson 1: Conditions and Branching

Conditions and Branching

- Conditions (comparison operators)
 - == checks if two values are equal
 - >, >=, <, <=, !=
- Branching
 - If / else statements
 - elif (else if) statement
- Logic Operators
 - not()
 - or
 - And

Lesson 2: Loops

Loops

- range(i, j)
 - Order sequence (iterates up to but not including second number)
- for loop
 - for ... in ...
 - for i in range(x, y)
 - for square in squares

- for i,square in enumerate(squares)
 - Enumerate runs for the length of the list
- while loop
 - Runs **while** a condition is met
 - while(...)

Lesson 3: Functions

Functions

- Piece of code you can reuse
- Uses "def"
 - def f1(input):
- Built-in functions
 - len() (takes in type sequence, returns length of sequence)
 - sum()
 - sorted() (does not change original list, creates a new one)
 - sort() (changes original list, does not create a new one)
- Making functions
 - def add1(a)
 - b=a+1
 - return b
- """ (triple quotes) used for documentation
- pass (keyword to do nothing)
- Using * creates variatic parameters
- Scope
 - Part of the program where variables are accessible
 - Global, local
 - Can have same variables without conflict
 - If variable not assigned in function, python will check global scope
- Can define local variables as global by using "global" then variable name

Lesson 4: Exception Handling

Exception Handling

- try...except
- Once an error is met within try statement, jumps to except statement
 - Error message should print when error occurs
 - Can create custom responses for different errors using
 - except ValueError (for example)
 - except ZeroDivisionError
- else statement

- If execution runs properly
- finally
 - Code to run no matter what (for instance, closing a file)
-

Lesson 5: Objects and Classes

Objects and Classes

- Types (these are all objects)
 - Int
 - Float
 - String
 - List
 - Dictionary
 - Bool
- Every object has
 - Type
 - Internal data representation
 - Set of procedures for interacting with object (methods)
- Find type by using type()
- Methods are functions that every instance of that class or type provides
 - How you interact with data of the object
- Create your own type
- Class
 - Data attributes
 - Methods
- class Circle(object): (format of creating classes. Defines class)
 - def __init__(self, radius, color): (data attributes to initialize each instance of the class)
 - __init__ is a constructor
 - self.radius = radius;
 - self.color = color;
- RedCircle = Circle(10,'red')
- Method
 - def add_radius(self, r):
 - self.radius = self.radius + r
- dir()
 - Returns list of data attributes of an object

Week 4:

Lesson 1: Reading & Writing Files with Open

Reading Files with Open

- `.read()`
- `open(directory, mode)`
 - `r` = reading
 - `w` = writing
 - `a` = appending
- `.name()`
 - String with name of file
- `.close()`
 - Closes file
- `with open() as File1:`
 - Automatically closes file object
- `.readlines()`
 - Output every line as an element in a list
- `.readline()`
 - Reads first line of file
 - Putting in characters will limit the reading to the first line
- `readlines(number)`
 - Gets first 4 characters from the file

Writing Files with Open

- `.write()`
 - If open mode is `w`, will overwrite file if file already exists
 - Using mode `a` will write to the same file and not make a new one

Lesson 2: Pandas

Loading Data with Pandas

- `import pandas as pd`
- `df = pd.read_csv(filepath)`
 - Reads csv that is given
 - Usually store csv in variable named `df` (dataframe)
- `df.head()`
 - Examine first 5 rows of dataframe
- `.read_excel`
- Can create a dataframe from a dictionary
 - Keys = table headers

- Values = lists corresponding to the rows

Pandas: Working with and Saving Data

- `.unique()`
 - All unique elements in a column
- Can use inequality operators (`<=`, `>=`, etc)
- `df[['Length']]`
 - New dataframe with column specified
- `df['Length']`
 - 1-D dataframe with column specified
- `df.iloc[0, 0]`
 - Access unique elements in a specified row and column
- `df.loc[0, 'Length']`
 - Uses column name to access elements
- `df.iloc[0:2, 0:3]`
 - Slicing when selecting elements
- `df.loc[0:2, 'Artist':'Released']`
 - Slicing by name
- `df.index`
 - Access index of dataframe

Lesson 3: Numpy in Python

One Dimensional Numpy

- Basics and array creation
 - List holds data
 - Numpy array is similar
 - Fixed size and one type
 - `a = np.array([0,1,2,3,4])`
 - `a.type()`
 - `numpy.ndarray`
 - `a.size()`
 - `a.ndim()`
 - Number of array dimensions
 - `a.shape()`
 - Tuple
 - Indicates size of array in each direction
- Operations
 - Faster and require less memory than Python
 - Vector addition and subtraction
 - Python way
 - `u = [1,0]`
 - `v = [0,1]`
 - `z = [0,0]`

- for n, m in zip(u,v):
 - z.append(n+m)
- Numpy way
 - u = np.array([1,0])
 - v = np.array([0,1])
 - z = u+v
 - z : array([1,1])
- Easier to type and runs much faster
- Array Multiplication with a Scalar
 - Each component of array is affected by scalar
 - y = np.array([1,2])
 - z = 2*y
 - z : array([2,4])
- Product of two numpy arrays
 - u = np.array([1,2])
 - v = np.array([3,2])
 - z = u*v
 - z : array([3,4])
- Dot Product
 - u = np.array([1,2])
 - v = np.array([3,1])
 - result = np.dot(u,v)
 - result = 5
- Adding Constant to a Numpy Array (broadcasting)
 - u = np.array([1,2, 3, -1])
 - z = u+1
 - Every element will be 1 larger
- Universal Functions
 - a.mean()
 - b.max()
 - x = np.pi
 - y = np.sin(x)
 - np.linspace(-2,2,num=5)
 - Returns 5 evenly spaced numbers over specified interval

Two Dimensional Numpy

- Think of them as rectangular arrays
- ndim = 2
- shape = (3,3) (as an example)
 - First number says how many list
 - Second number says how many elements in each list
- Operations are identical to 1D arrays
- Matrix Multiplication
 - Columns in A must be = to rows in B

- 1st column A and 1st row B are multiplied and added together
- Uses np.dot() like before

Week 5:

Lesson 1: Simple APIs

Simple APIs

- Application Program Interfaces
- Lets two pieces of software talk to each other (middle guy)
- Pandas is an API to use my python program with the order code
- REST APIs
 - Communicate through the internet
 - REpresentational State Transfer
 - Rules regarding
 - Communication
 - Input or Request
 - Output or Response
 - Me = Client
 - Web service = resource
 - Client finds service via an endpoint from the service
 - Request through an http message
- Pandas
 - pd.to_datetime(scrambled data to be converted to a readable format)
- API Keys and Endpoints
 - Gives access to API
 - Unique characters to authorize you to use API

Lesson 2: REST APIs, Webscraping, and Working with Files

REST APIs & HTTP Requests

- HTTP Protocol
 - Transfers information through the web
 - JSON file
 - URL - Uniform Resource Locator
 - Scheme
 - http://
 - Internet Address (used to find the location)
 - www.ibm.com
 - Route (location on web server)

- /images/IDSNlogo.png
- All together: <http://www.ibm.com/images/IDSNlogo.png>
- Methods
 - GET
 - Retrieves data from server
 - POST
 - Submits data to the server
 - PUT
 - Updates data already on server
 - DELETE
 - Deletes data from server
- Using Requests Library
 - import requests
 - r = requests.get(url)
 - r.status_code -> 200
 - r.request.headers
 - r.request.body
 - r.headers
 - ['date']
 - ['Content-Type']
 - r.encoding -> 'UTF-8'

Create Query string

```
url_get='http://httpbin.org/get'
payload={"name":"Joseph","ID":"123"}
r=requests.get(url_get,params=payload)

r.url:'http://httpbin.org/get?name=Joseph&ID=123'

r.request.body : None

r.status_code: 200
```

- r.text
- r.json

HTML for Webscraping

- Python to extract information from websites

Webscraping

- Automatically extract info from a website
- Tools
 - Python
 - Requests
 - BeautifulSoup
 - Represents html as tree-like objects

Working with Different File Formats

- Reading CSV
 - import pandas as pd
 - file = "file.csv"
 - df = pd.read_csv(file)
 - First line is added as header but we don't want that
 - df.columns = ['Name', 'Phone'] (fixes the above issue)
- Reading JSON
 - import json
 - with open('filesample.json', 'r') as openfile:
 - json_object = json.load(openfile)
 - print(json_object)
- Reading XML
 - import pandas as pd
 - import xml.etree.ElementTree as etree
 - tree = etree.parse("fileExample.xml")
 - root = tree.getroot()
 - columns = ["Name", "Phone Number", "Birthday"]
 - df = pd.DataFrame(columns = columns)
 - THEN
 - for node in root:
 - name = node.find("name").text
 - phonenumber = node.find("phonenumber").text
 - birthday = node.find("birthday").text
 - df = df.append(pd.Series([name, phonenumber, birthday], index = columns)..., ignore_index = True)