JDBC Performance from the Inside

March, 2017

Introduction



- Dave Cramer
- Work for Pivotal on the Greenplum database project https://github.com/ greenplum-db/gpdb
- Maintainer for the JDBC driver since 1999
- Overheard conversation about how poorly the driver performed because of how it was built.
- Allegedly was very CPU intensive because of all the inheritance
- Things have changed a lot since then so I thought this would be a good idea for a talk, gather some statistics and show all the performance gains as a result of simplifying the code





- History of the driver
- Previous source layout
- Under utilized features
- Performance tips
- Latest Release major features



History

- Originally written by Peter Mount in 1997
- Supported JDBC 1.2
- 1997 JDBC 1.2 Java 1.1
- 1999 JDBC 2.1 Java 1.2
- 2001 JDBC 3.0 Java 1.4
- 2006 JDBC 4.0 Java 6
- 2011 JDBC 4.1 Java 7
- 2014 JDBC 4.2 Java 8
- 2017 JDBC 4.3 Java 9 (Maybe ?)
- Each one of these were incremental additions to the interface
- Requiring additional concrete implementations of the spec to be implemented

Source code layout

Pivotal



Before Maven (the ant years)

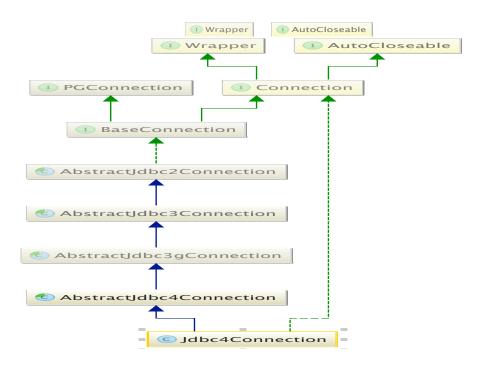
- jdbc2->jdbc3->jdbc3g->jdbc4->jdbc42
- Each one of these had abstract implementations, and concrete implementations
- Which one was built was determined by filters using ant
- Lions share of code was in jdbc2 package
- This meant that a concrete jdbc42 implementation public class
 Jdbc42Connection extended AbstractJdbc42Connection which extends

 AbstractJdbc4Connection which extends AbstractJdbc3gConnection which extends AbstractJdbc3Connection which extended

AbstractJdbc2Connection



Before Maven (the ant years)





What we should have done (the ant years)

- Why didn't you just use –target and compile previous versions with the latest compiler
- In theory since older versions of the spec will never attempt to access more recent functions in an interface this should "just work"
- Well embarrassingly we didn't think of it.
- Up until Java 8 this was possible.. The JDBC spec was never supposed to introduce a backward incompatibility.
- In Java 8 they added java.time.* the problem is: attempting to load a driver using an earlier JDK with java.time in it will cause a ClassNotFound Exception. The spec required to be able to pass a java.time.* object into setObject, so when the driver is loaded it will look for this class, and not find it in older JDK's

Pivotal



Mavenizing the driver

- Why? I was pretty hesitant to essentially rewrite the driver
- Easier to just include in your project

```
<dependency>
    <groupid>org.postgresql</groupid>
    <artifactid>postgresql</postgresql>
    <version>42.0.0</version>
</dependency>
```

- Still have the same problems they are just solved differently
- Ant had filters to filter out which files are compiled for each build
- Maven uses pre-processing to add or remove code, avoids the multiple class extension
- //#if mvn.project.property.postgresql.jdbc.spec >= "JDBC4.2"

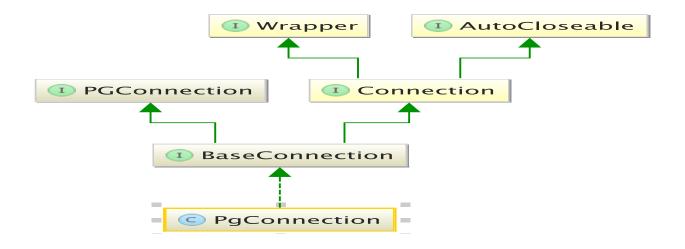


Mavenizing the driver

- Code re-organized release 1207 Dec 2015
- All of the abstract class machinations have been removed
- Far fewer source files for all versions of JDBC
- Reduces CPU load*
- Real advantage to mavenizing the project. The code is much simpler.
- Easier to debug, can be easily loaded into an IDE
- More people have provided Pull Requests









Time to test the hypothesis

- Borrowed some code from https://github.com/8kdata/javapgperf
- Plug for ToroDB https://github.com/torodb/torodb
- CREATE TABLE IF NOT EXISTS number AS SELECT i, 'Hello there ' || i AS t, '{"i": ' || i || ', "t": "' || 'Hello there ' || i || '" }' AS j FROM generate_series(1,10 * 1000 * 1000) AS i;
- Column | Type | Modifiers
 i | integer |
 i | text |



What do the tests do?

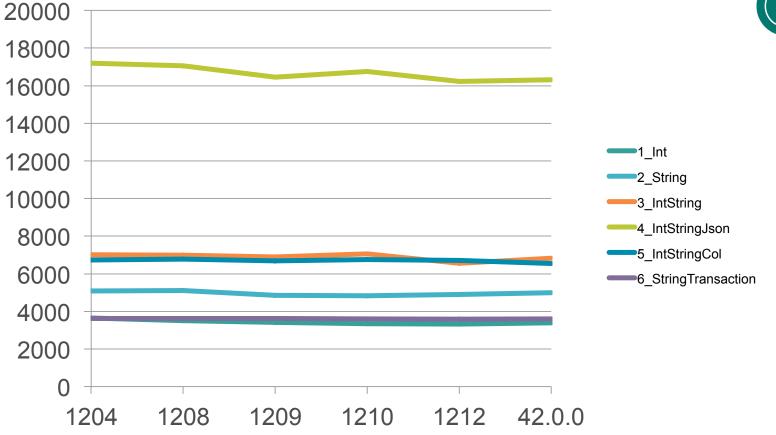
- 1 int select i from number
- 2_String select t from number
- 3_IntString select i,t from number
- 4_IntStringJson select i, t, j from number
- 5_IntStringColumnNumber select i,t and use column number instead of column name
- 6_StringNoAutocommit select t from number
- Ran the test suite for a number of different JDBC versions 1204, 1208, 1210, 1212, 42.0.0



What do the tests do?

```
public class _4_IntStringJson {
  public static final String QUERY = "SELECT i, t, j FROM number";
  private class JsonElements {
     private int i:
     private String t;
  @Benchmark
  public void test(Blackhole blackhole, PgStatStatements pgStatStatements) throws SQLException {
    pgStatStatements.setTestName(QueryBenchmarks.JMHTestNameFromClass(_4_IntStringJson.class));
     Gson gson = new Gson();
     QueryUtil.executeProcessQuery(QUERY, resultSet -> {
           while (resultSet.next()) {
              blackhole.consume(resultSet.getInt("i"));
              blackhole.consume(resultSet.getString("t"));
              blackhole.consume(gson.fromJson(resultSet.getString("j"), JsonElements.class));
```





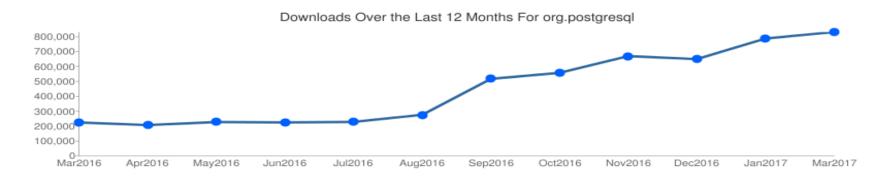
Pivotal.

© 2016 Pivotal Software, Inc. All rights reserved.



Something good came out of Maven

- Well it didn't really improve performance but:
- It is Easier to understand
- More people are working on it
- Easier to work with simply import the maven pom.xml into Intellij
- Easier to push to maven





Some things that really did improve performance

- Set Fetch Size
- Fixed deadlocks
- Insert rewrite
- Fixing bugs



Set FetchSize performance

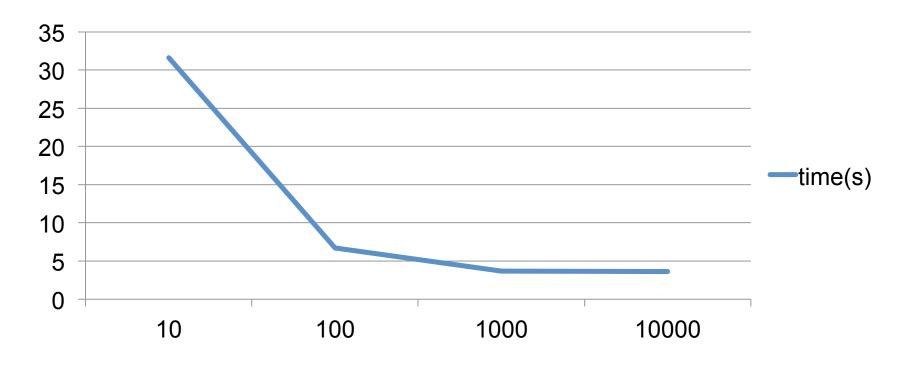
Fetch a large amount of data with different fetch sizes

```
public static final String QUERY = "SELECT t FROM number";
@Benchmark
public void test(Blackhole blackhole, PgStatStatements pgStatStatements) throws SQLException {
pgStatStatements.setTestName(QueryBenchmarks.JMHTestNameFromClass( 6 String NoAutocommit.class));
    QueryUtil.executeProcessQueryNoAutocommit(QUERY, resultSet -> {
            while (resultSet.next()) {
                blackhole.consume(resultSet.getString(1));
    });
// Used to fetch rows in batches from the db. Will only work if the connection does not use
AutoCommit
PGProperty. DEFAULT ROW FETCH SIZE. set(properties, FETCH SIZE);
```

Pivotal



Time it takes to fetch 1M rows





Inserting batch Deadlock issue

- Ideally we would like to:
- Insert N rows where N is some arbitrarily large number
- PARSE S_1
- BIND/EXEC N TIMES
- DEALLOCATE





Unfortunately this doesn't work

- Driver is busy sending data, so it hasn't retrieved any responses
- BIND/EXEC only sends data it does not read it
- Server is busy sending responses, so it can't fetch any more insert queries
- So we have a situation where the driver is continually sending, and the server is continually sending. Neither one is reading the responses.



Every so often we have to sync

- Parse S 1
- BIND/EXEC
- BIND/EXEC
- SYNC ... flush and wait for response
- The more sync's the slower it performs
- Current code sync's every 64k of data

What are the options for inserting lots of data

- For each row insertExecute this is the slowest
- For each row insertBatch this would be ideal
- Insert into foo (i,j) values (1,'one'), (2,'two') (n,'n') hand rolled code
- Copy into foo from stdin...





- Java 1.8 60
- Core i7 2.8GHz
- PostgreSQL 9.6
- https://github.com/pgidbc/pgidbc/tree/master/ubenchmark
- create table batch perf test(a int4, b varchar(100), c int4)

Table "public.batch_perf_test"

Column	Туре
a	integer
b	character varying(100)
c	integer



INSERT Batch 1 row at a time

- For each row Insert into perf (a,b,c) values (?,?,?)
- After N rows executeBatch
- Normal mode this executes N inserts, not any faster than
- Looping over N inserts without batch mode



INSERT Batch N rows_at_a_time

- For each row Insert into perf (a,b,c) values (?,?,?), (?,?,?), (?,?,?), (?,?,?)
- After N/ rows at a time rows executeBatch
- Given 1000 (N) rows if we insert them 100(rows_at_a_time), end up inserting 10 rows 100 wide
- More data inserted per statement, less statements



INSERT Batch with insertRewrite

- For each row Insert into perf (a,b,c) values (?,?,?)
- After N rows executeBatch
- Same as last slide except we set the connection parameter insertRewrite=true
- As of version 1209 this is has been enabled
- Same as insert into foo (i,j) values (1,'one'), (2,'two') (n,'n') except the driver does it for you.



Copy

- Loop over the rows creating the input string in memory
- Build a string in memory which looks like 0\ts0\t0\n1\ts1\t1\n....
- The string will end up being nrows / rows_at_a_time long
- Use the copy API to copy this into the table



Hand rolled insert struct N structs at a time

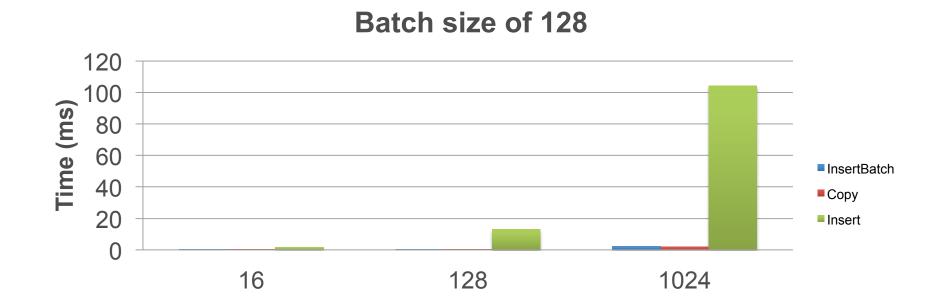
- Insert into batch_perf_test select * from unnest (?::batch_perf_test[])
- For N rows setString to '{"(1,s1,1)","(2,s2,2)","(3,s3,3)"}'
- Add Batch
- executeBatch
- The query that gets executes look like:

```
Insert into batch_perf_test select *
```

```
from unnest ('{"(1,s1,1)","(2,s2,2)","(3,s3,3)"}'::batch_perf_test[])
```







Number of rows



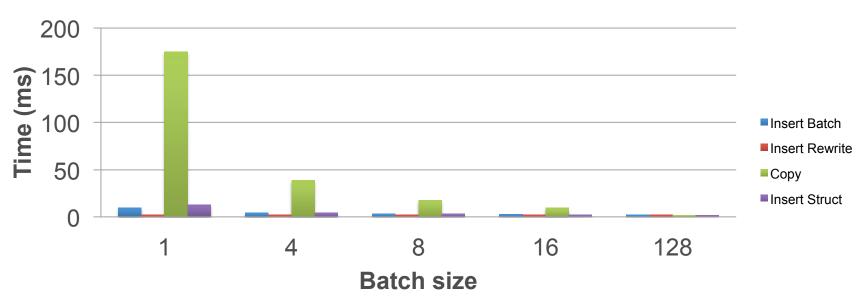
Conclusion

 Compared to batch inserts, plain inserts are very slow for large amounts of data





1024 rows different batch sizes





Bug fixes

- https://github.com/pgjdbc/pgjdbc/pull/380
- QUERY_FORCE_DESCRIBE_PORTAL shared the same value as QUERY_DISABLE_BATCHING effectively disabling batch inserts
- 10x increase in throughput



How not to use JDBC (unfortunately typical)

- Open connection
- Prepare statement 'select * from foo where id=?'
- preparedStatment.executeQuery()
- preparedStatement.close()
- Close Connection
- Without a pool connection creation is a heavyweight operation. PostgreSQL uses processes so each connection is a process
- Does not take advantage of caching





- Open connection
- Prepare statement 'select * from foo where id=?'
- By default after 5 executions will create a named statement PARSE S_1 as 'select * from foo where id=?'
- Multiple preparedStatment.executeQuery() BIND/EXEC instead of PARSE/BIND/ EXEC
- Never close the statement if possible



Query cache best practices

- Client side query cache only works in 9.4.1203 and up
- Do not use generated queries, as they generate new server side prepared statement
- Things like executeUpdate('insert into foo (i,I,f,d) values (1,2,3,4)') will never use a named statement
- Do not change the type of a parameter as this leads to DEALLOCATE/PREPARE
- Pstmt.setInt(1,1)
- Pstmt.setNull(1,Types.VARCHAR) this will cause the prepared statement to be deallocated





- Server Prepare activated after 5 executions
- There is a configuration parameter called prepareThreshold (default 5)
- PGStatement.isUseServerPrepare() can be used to check
- After 5 executions of the same prepared statement we change from unnamed statements to named
- Named statements will use binary mode where possible;
- binary mode is faster when we have to parse things like timestamps
- Named statements are only parsed once on the server then bind/execute operations on the server



setFetchSize

- If we don't use a fetch size we will read the entire response into memory then process
- Optimizing the data sent at one time reduces memory usage and GC
- Only works with in a transaction
- Make sure fetch size is above 100
- If you have a lot of data this is really the only way to read it in without an Out Of Memory Exception





- https://github.com/pgjdbc/pgjdbc/pull/675
- Attempt to avoid Out of Memory errors
- Adapt the fetch size based on the width of the row
- The server protocol does not allow the fetch size to be specified in bytes so we will examine the row size and optimize



Performance enhancements review

- Cache parsed statements across PrepareStatement calls now don't have to parse the statement in java each time
- Execute Batch changed to not execute statement by statement bug in code disabled batching
- Rewrite Batched inserts rewrites inserts from multiple insert into foo (a,b,c) values (1,2,3) to insert into foo (a,b,c) values (1,2,3), (4,5,6) this provides 2x-3x speed up
- Avoid Calendar cloning provides 4x speed increase for setTimestamp pr 376





Conclusions

- Using insert rewrite gives us a 2-3x performance increase for batch inserts
- Makes sense as it is one trip
- Use setFetchSize(100) or greater and use transactions
- Don't close prepared statements.



New Release 42.0.0

- Wanted to divorce ourselves from the server release schedule
- Wanted to reduce confusion as to which version to use. Previously the numbers 9.x were in the version number.
- Introduce semantic versioning
- 42 more or less at random, but also the answer to the question.



Notable changes

- Support dropped for versions before 8.2
- Replace hand written logger with java.util.logging
- Replication protocol API was added.





Logging

- Setting using url, or properties file
- Root logger is org.postgresql
- Properties via URL are loggerLevel and loggerFile
- loggerLevel can be one of: OFF, DEBUG, TRACE
- Corresponds to OFF, FINE, FINEST
- Also possible to use logging.properties file as per normal



Logical Replication Overview

- Reads the WAL logs and outputs them in any format you want
- Read changes
- Send confirmation of changes read
- GOTO read more changes



Logical Replication High level Steps

- Create a replication connection
- Create a logical replication slot
- Read changes
- Send confirmation of changes read
- GOTO read more changes



Create a Replication Connection

```
String url = "jdbc:postgresql://localhost:5432/postgres";
Properties props = new Properties();
PGProperty.USER.set(props, "postgres");
PGProperty.PASSWORD.set(props, "postgres");
PGProperty.ASSUME_MIN_SERVER_VERSION.set(props, "9.4");
PGProperty.REPLICATION.set(props, "database");
PGProperty.PREFER_QUERY_MODE.set(props, "simple");
Connection con = DriverManager.getConnection(url, props);
PGConnection replConnection = con.unwrap(PGConnection.class);
```

- PGProperty.REPLICATION set to "database" instructs the walsender to connect to the database in the url and allow the connection to be used for logical replication.
- PREFER_QUERY_MODE needs to be set to simple as replication does not allow the use of the extended query mode



Create a Logical Replication Slot

- Slots require a name and an output plugin
- Any unique name will work
- The output plugin is a previously compiled C library which formats the logical WAL



Create a replication stream

- Open a PGReplicationStream with the same slot name
- Start position can be an existing LSN or InvalidLSN
- SlotOptions are sent to the logical decoder and are decoder specific



Read Changes from database

```
while (true) {
    //non blocking receive message
    ByteBuffer msg = stream.readPending();
    if (msg == null) {
        TimeUnit.MILLISECONDS.sleep(10L);
        continue;
    }
    int offset = msg.arrayOffset();
    byte[] source = msg.array();
    int length = source.length - offset;
    System.out.println(new String(source, offset, length));
    //feedback
    stream.setAppliedLSN(stream.getLastReceiveLSN());
    stream.setFlushedLSN(stream.getLastReceiveLSN());
}
```

- Read from the stream, data will be in a ByteBuffer
- After reading the data send confirmation messages
- github.com:davecramer/LogicalDecode.git

Live Demo





https://github.com/pgjdbc/pgjdbc

- Credit where credit is due:
- Much of the optimization work on the driver was done by Vladimir Sitnikov
- Much (if not all) of the work to convert the build to Maven was done by Stephen Nelson
- Rewriting batch statements thanks to Jeremy Whiting
- Replication support was provided by Vladimir Gordiychuk
- Questions?

