

Date	Time	Run Number	Score	Pennies Collected	Pennies Misplaced
1/28/2017	5:30 AM	1	206	40	5
1/28/2017	5:40 AM	2	90	50 Lots	
1/28/2017	8:10 AM	3	274	50	5
1/28/2017	11:40 AM	4	N/A	N/A	N/A
1/28/2017	11:45 AM	5	N/A	N/A	N/A
1/28/2017	11:50 AM	6	N/A	N/A	N/A
1/28/2017	11:55 AM	7	N/A	N/A	N/A
1/28/2017	12:00 PM	8	254	40	0
1/28/2017	12:40 PM	9	120	30	20
1/28/2017	12:50 PM	10	354	50	10

Comments

Good run but missed a stack so I had some errors

Okay run but manipulator got jammed early on and resulted in a less than perfect run. Need to speed up motions as well.

Best run yet, had some minor jamming in end effector but should be able to overcome it pretty easily. Still need to speed up run.

Completed practice run without motors on to test length of run, result 3:15

Completed practice run without motors on to test length of run, result 3:10

Completed practice run without motors on to test length of run, result 3:06

Completed practice run without motors on to test length of run, result 2:55

Another good run, but need more jamming proofing measures.

Had a lot of issues but still managed to score relatively well

Very good run but needs some work on placement