Player

Starts Game 1

Takes Turn 2

Admin

Views Rules

Includes / Extends

<< extends >>

<< includes >>
#4

Views Menu 6

Lands on Runway 3

Pays Licence Fee 4

Purchases Startup 5

Declares Bankruptcy 6

<< extends >>

Hires Staff 10

Ends Turn 9

Terminates Game 8

#Purchases Startup from Player # 7

<< extends >>

<< includes >>

<< includes >>

Verifies Choice 11

Game Over
leader board ?
Exit / Play again

Takes Over Startup

Edited version - BM 13/2/18

Title here

Please refer to use case descriptions (appendix #)

N.B.
Spouse case description is called 'Passes Inlast NI'.

Player

Views Rules **2**

Takes Turn **3**

Pass Go **8**
<< extends >>

Starts Game **1**

Lands on Runway **4**
<< extends >> **A**

Pays Licence Fee **5**
<< extends >> **B**

Purchases Startup **7**
<< extends >> **D**

Views Menu **9**
<< includes >> **A**

Hires Staff **10**
<< extends >> **H**

Ends Turn **11**
<< extends >> **H**

<< includes >> **C**
<< includes >> **D**

Declares Bankruptcy **6**
<< extends >> **C**

Takes Over Startup **12**
<< includes >> **B**

Terminates Game **13**
<< extends >> **E**
<< extends >> **F**

<< includes >> **F**
<< includes >> **E**

Verifies Choice **14**

Key
= Use case #
= Extension point
= Inclusion Point