# Minutes for Group\_\_\_3\_\_ Week commencing \_11/3/19\_ Date of this minute \_\_12/3/19\_\_

The following team members were present

|  |  |
| --- | --- |
| Name (printed/typed) | Signature |
| Barbara Murtland |  |
| Colette Casey |  |
| David Kennedy |  |
| Ismael Florit |  |
| Tim Lewis |  |

Agenda: Daily sprint – sprint 5 – progress update.

Task Reporting (Briefly list the progress for each team member in the last week.\*)

Name & Role (1): Barbara Murtland (Team member)

* Completed section 1 of the report – requirement analysis
* Made a start on section 2 of the report

Name & Role (2): Colette Casey (Team member)

* Revised Test plan and gathered test results to ensure good test coverage.
* Researched Priestly ch5 and 6 and outlined an overview for the project report
* Updated class diagram

Name & Role (3): Dave Kennedy (Scrum master)

* Refactored code
* Integration testing

Name & Role (4): Ismael Florit (Team member)

* Regression tested game requirement specific Junit tests

Name & Role (5): Tim Lewis (Scribe)

* Edited and collated report appendices
* Updated game guide for requirement analysis section of report

Actions Planned (Briefly list the actions required of each team member for the next week.)

Name & Role (1): Barbara Murtland (Team member)

* Updating and finalising sequence diagrams for reports and writing brief commentaries.
* Writing brief commentary for section 3.

Name & Role (2): Colette Casey (Team member)

* Completing finalised class diagram for design section of report.

Name & Role (3): Dave Kennedy (Team member)

* Continue to refactor code
* Continue with integration testing

Name & Role (4): Ismael Florit (Team member)

* Building a test harness for integration testing purposes
* Providing final test results to Colette.
* Refactoring code.

Name & Role (5): Tim Lewis (Scribe)

* Complete today’s minutes
* Regression test for user input class.
* Continue working on report – editing.