

CSCA48 SUMMER 2017

RECURSION

Brian Harrington

University of Toronto Scarborough

June 26 - 30, 2017



UNIVERSITY OF
TORONTO
SCARBOROUGH

RECURSION

- Definition:
 - See: Recursion
- A way of breaking down a problem into smaller self-similar sub-problems
- Each sub-problem gets broken down in the same way
- Eventually, the problems become small enough to be trivial

A (HOPEFULLY NOT) REAL LIFE EXAMPLE

- Worldwide Pandemic



- Your job is to vaccinate everyone on earth
- Non-Recursive Approach:
 - Line up every person on Earth
 - Vaccinate one person at a time
- Recursive Approach:
 - Divide area into regions
 - For each region, assign one person
 - Each person will follow the same strategy as you
 - Eventually area will become small enough for one person to vaccinate everyone

VACCINATE PSEUDO CODE

```
vaccinateEveryone(Region):  
    if (Region is small enough):  
        Vaccinate everyone manually  
    else:  
        Divide Region into sub-regions  
        for (each sub-region r):  
            vaccinateEveryone(r):
```

RECURSION

```
learn_recursion():  
    if(understand):  
        return "Eureka!"  
    read()  
    practice()  
    learn_recursion()
```

TOWER OF HANOI



BREAK

YOUR PARTY ENTERS THE TAVERN.

I GATHER EVERYONE AROUND
A TABLE. I HAVE THE ELVES
START WHITTILING DICE AND
GET OUT SOME PARCHMENT
FOR CHARACTER SHEETS.

HEY, NO RECURSING.



RULES OF RECURSION

- Recursion consists of 2 phases:
 - Base Case
 - Recursive Decomposition
- Base case should be trivial
- Decomposition must make problems smaller/simpler
- Decomposed problems must be self-similar to original
- Decomposition must eventually lead to base case

COMMON PATTERNS

- There are 3 common patterns to recursive decomposition
 - N-1 Approach: Deal with one item (often the first or last), and call the recursion on the remaining N-1
 - Divide and Conquer: Split the problem into 2 or more smaller problems
 - Indirect Recursion: Function 1 calls function 2, which in turn calls function 1

N-1 APPROACH EXAMPLE

- $4!$

DIVIDE AND CONQUER APPROACH EXAMPLE

- binary search

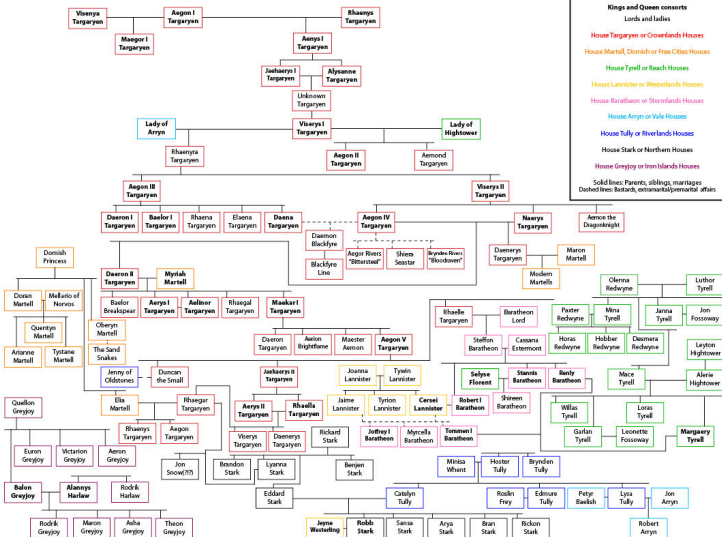
INDIRECT RECURSION APPROACH EXAMPLE

- language generation

BREAK



A Song of Ice and Fire Family Trees



SIERPINKSI TRIANGLE

