

# CRYPTOGRAPHIC HASH FNS & MACs

## ONE-WAY FNS (OWF)

→ easy to compute but hard to invert

→  $\forall y$ , there is no efficient algo. which can compute  $x$  such that  $f(x) = y$

e.g. Constant fns  $f(x) = c$  are NOT OWF

Multiplication of large primes is an OWF

## COLLISION-RESISTANT FNS (CRF)

→ no efficient algo. tht. can find two messages  $m_1$  and  $m_2$  s.t.  $f(m_1) = f(m_2)$

e.g. Constant fns are not CRF;  $\forall m_1, m_2. f(m_1) = f(m_2)$

Multiplication of large primes is a CRF

## CHF

→ A CHF  $H: M \rightarrow T$  is a fn tht satisfies:

- 1)  $|M| \gg |T| \Rightarrow$  collisions are unavoidable!
- 2) it is easy to compute the hash value for any given message
- 3) it is hard to retrieve a message from its hashed value  $\rightarrow$  OWF
- 4) it is hard to find 2 diff. messages w/ same hash value  $\rightarrow$  CRF

### APPLICATIONS

- 1) Digital signature generation & verification
- 2) File integrity
- 3) Password verification
- 4) Key derivation
- 5) Used to build other crypto primitives (e.g. block cipher, MAC...)



## BIRTHDAY ATTACK

→ is a type of cryptographic attack

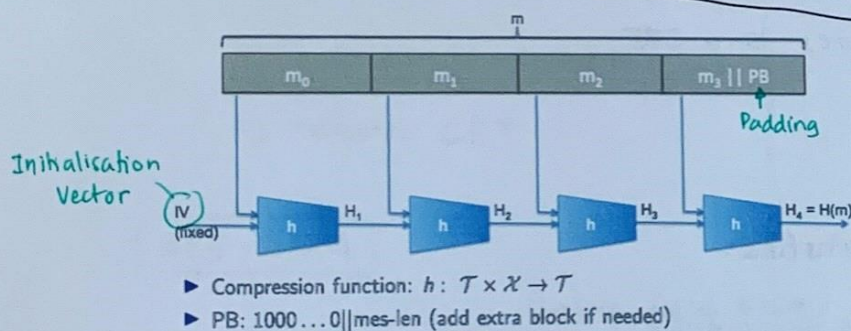
→ Let  $H: M \rightarrow \{0,1\}^n$  be a CHF

An algo. to find a collision in time  $O(\sqrt{2^n}) = O(2^{n/2})$  hashes:

- 1) Choose  $2^{n/2}$  random messages in  $M: m_1, \dots, m_{2^{n/2}}$
- 2) For  $i = 1, \dots, 2^{n/2}$ , compute  $t_i = H(m_i)$
- 3) If there exists a collision, return  $(m_i, m_j)$ , else go to 1)  
↳  $\exists i, j. t_i = t_j$

→ CHF shld. have output length  $n \geq 256$ !

## THE MERKLE-DAMGARD (MD) CONSTRUCTION



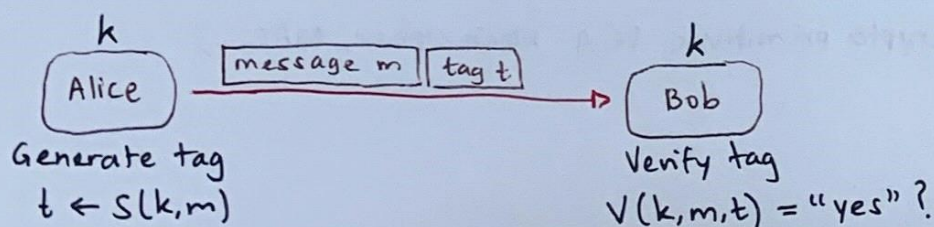
### Theorem

Let  $H$  be built using the MD construction to the compression function  $h$ .  
If  $H$  admits a collision, so does  $h$ .

## MAC [Message Authentication Code]

→ is a pair of algos  $(S, V)$  defined over  $(K, M, T)$

- $S: K \times M \rightarrow T$
- $V: K \times M \times T \rightarrow \{\perp, T\}$
- Consistency:  $V(k, m, S(k, m)) = T$



GOAL: ~  
MESSAGE  
INTEGRITY

+ Authentication

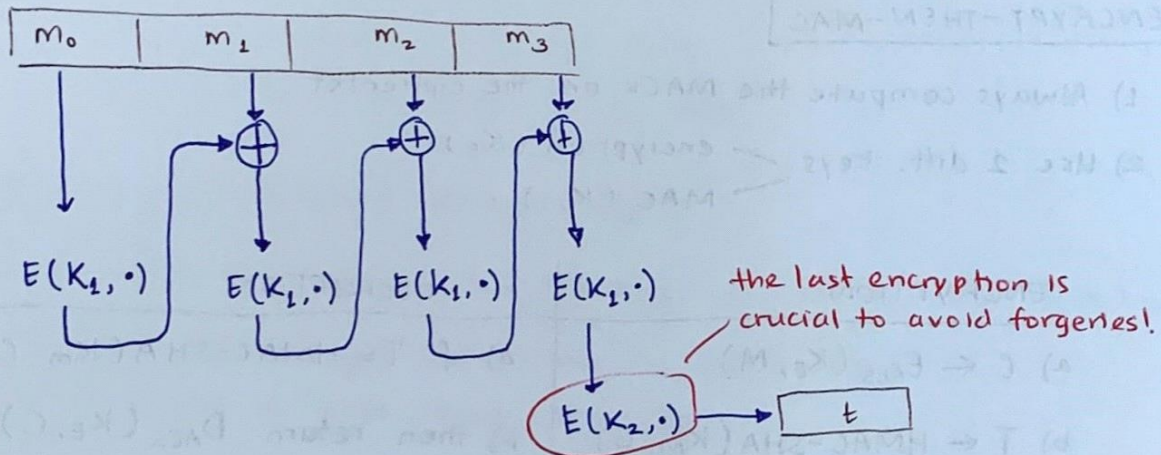
→ It's hard to compute a valid pair  $(m, S(k, m))$  w/o knowing key  $k$



## BLOCK CIPHER & MAC

- MAC algos. can be constructed from block cipher algo.
- However, block ciphers can only process 128/256 bits
- So, we need to construct MACs for long messages.

## ECBC-MAC



## PMAC [Parallelizable MAC]

- can evaluate block ciphers in parallel

## HMAC

- MAC built from CHFs

$$\text{HMAC}(k, m) = H(k \oplus \underbrace{OP}_{\text{Publicly known padding constants}} || H(k \oplus \underbrace{JP}_{\text{Publicly known padding constants}} || m))$$



# AUTHENTICATED ENCRYPTION

- Plain encryption is malleable; the decryption algo. never fails
- Decryption shld. fail if a ciphertext was not computed using the key
- **GOAL:** Provide data confidentiality, integrity & authenticity simultaneously

## ENCRYPT-THEN-MAC

- 1) Always compute the MACs on the ciphertext
- 2) Use 2 diff. keys
  - encryption ( $K_E$ )
  - MAC ( $K_M$ )

ENCRYPTION	DECRYPTION
a) $C \leftarrow E_{AES}(K_E, M)$	a) if $T = \text{HMAC-SHA}(K_M, C)$
b) $T \leftarrow \text{HMAC-SHA}(K_M, C)$	b) then return $D_{AES}(K_E, C)$
c) return $C    T$	c) else return $\perp$

## AES-GCM

- combines
  - Galois field based one-time MAC for authentication
  - AES based counter mode for encryption

→ One-time MAC is encrypted too  $\Rightarrow$  Secure for many messages