Project 2 meeting minutes

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| Facilitator: | David O’Gorman |
| Recorder: | Michael Bridgette |
| Date: | 05/02/2018 |
| Time: | 10:10 |
| Attendees: | David O’ Gorman, Liam Hickey, Eric O’ Toole, Michael Bridgette, John O’Meara |

# Agenda items

1. *Possible improvements to car movement*
2. *Further progress on dynamic track generation*
3. *Ideas on Path following*
4. *Ideas of using non-straight track pieces*
5. *Discussion on what assets from store could be suitable*

Discussion

*Overall we discussed what we had implemented in terms of car movement. Everyone had a unique way of doing it and the best approach was discussed by the group. More ideas were also brought up on an ideal way to do AI path following. Some members discussed how they were attempting to create dynamic track placement. Some questions were also raised on what assets from the store would be ok and or suitable for use in the project.*

Action Items

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| Action items | Owner(s) | Deadline | Status |
| *AI* | Michael Bridgette, David O’Gorman | 12/02/2018 | TODO |
| Track Generation | John O’Meara, Liam Hickey | 12/02/2018 | TODO |
| Car Movement | Michael Bridgette, Eric O’Toole, David O’Gorman | 12/02/2018 | TODO |
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