## Submitting jobs to Bridges

- As described in the <u>Bridges user guide</u> under "Running Jobs", you can submit a job to the cluster using a batch script
- Bridges uses the SLURM (Simple Linux Utility for Resource Management) scheduler
- A batch job consists of
  - a line that describes the shell, e.g. `!#/bin/bash'
  - SLURM directives that describe job properties, starting with `#SBATCH'
    - many directives can be command-line arguments, but it is generally better to save job properties into the job script
    - other schedulers will have different directives
  - executable commands, details of which will depend on the shell
  - optionally, comments after `#'

- SLURM has its own commands (https://slurm.schedmd.com/ quickstart.html)
- Let's try two simple ones
  - sinfo information about the Bridges partitions. We want "RM-small" for our first job. Shorter jobs can be squeezed in between longer jobs.
  - squeue lists jobs currently on the queue

```
daveminh@ssohub:~
 r005:[~/ubq-md]: ls
  ubq.pdb MD_ubq.py trajectory.dcd ubq_mod.pdb
PARTITION AVAIL
                 TIMELIMIT NODES STATE NODELIST
              up 3-00:00:00
                                3 comp r[076,410,513]
                                5 resv r[212,383,385-386,388]
              up 3-00:00:00
                                    mix r[562,565,571-572,578-579,584-585,587
590,596,599-600,603-604,613-614,618,620,622,624,626-628,636,641,656,662,674,687
688,690-691,693,697,701-703,714-715,723-724,729,741]
                              678 alloc r[006-075,077-211,213-235,237-239,241
277,279-309,311-382,384,387,390-409,411-437,439-490,492-512,514-561,563,566-570
573-574,576-577,580-583,586,588-589,591-595,597-598,601-602,605-612,615-617,619
621,623,625,629-635,637-640,642-655,657-661,663-673,675-686,689,692,694-696,698
700,704-713,716-722,725-728,730-740,742-744]
                                8 idle r[236,240,278,310,438,491,564,575]
                                    mix r[562,565,571-572,578-579,584-585,587
590,596,599-600,603-604,613-614,618,620,622,624,626-628,636,641,656,662,674,687
 588,690-691,693,697,701-703,714-715,723-724,729,741,751-752]
                              152 alloc r[553-561,563,566-570,573-574,576-577
 80-583,586,588-589,591-595,597-598,601-602,605-612,615-617,619,621,623,625,629
 635,637-640,642-655,657-661,663-673,675-686,689,692,694-696,698-700,704-713,716
722,725-728,730-740,742-750]
                                2 idle r[564,575]
RM-small
                                     mix r005
RM-small
                                 3 alloc r[001-003]
RM-small
                   8:00:00
                                    idle r004
                                     mix gpu[003,026]
                               25 alloc gpu[001-002,004-007,009,012,017-025,03
5-037,039-040,042-044]
                               17 idle gpu[008,010-011,013-016,027-034,038,04
              up 2-00:00:00
              up 2-00:00:00
                                2 mix gpu[003,026]
                               25 alloc gpu[001-002,004-007,009,012,017-025,03
             up 2-00:00:00
5-037,039-040,042-044]
                               17 idle gpu[008,010-011,013-016,027-034,038,04
             up 2-00:00:00
                                     mix gpu[045-046]
                                     idle gpu[047-048]
GPU-small
                   8:00:00
                                     mix gpu[051-054,057-058]
GPU-AI
              up 2-00:00:00
GPU-AI
              up 2-00:00:00
                                 4 alloc gpu[049-050,055-056]
              up 14-00:00:0
                                     mix l[001-003,006,008-012,014-020,022-028
030-041],xl[002-004]
                                8 alloc l[004-005,007,013,021,029,042],xl001
              up 14-00:00:0
             up 14-00:00:0
                                3 mix x1[002-004]
XLM
             up 14-00:00:0
                                1 alloc xl001
             up 2-00:00:00
                                4 mix dr[001-004]
DBMI
             up 2-00:00:00
                                    idle dr[005-008]
DBMI
             up 2-00:00:00
                                    mix dgpu003
DBMI-GPU
             up 2-00:00:00
                                2 alloc dgpu[002,004]
DBMI-GPU
DBMI-GPU
             up 2-00:00:00
                                1 idle dgpu001
br005:[~/ubq-md]:
```