





A Python package that extends Google Earth Engine

David Montero Loaiza, M.Sc.









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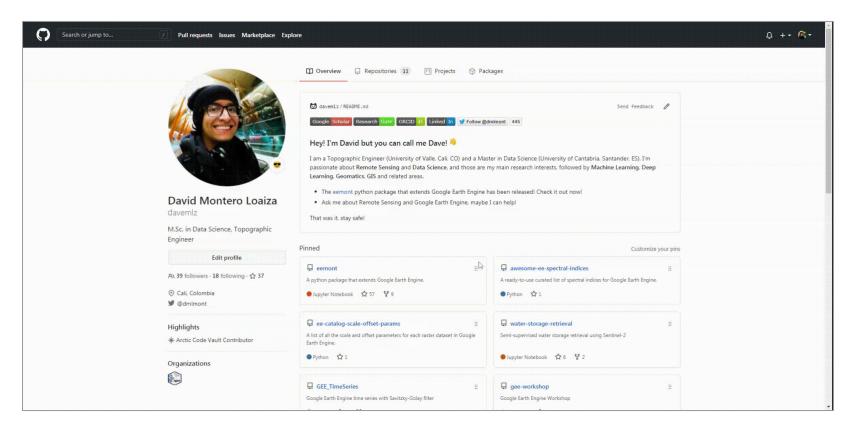




















Overview Installation Documentation **Key Features Tutorials** Coming soon...







Overview







Let's pre-process (and process) a Landsat 8 SR Collection...





```
1 import ee
2
3 ee.Authenticate()
4 ee.Initialize()
5
6 L8 = ee.ImageCollection('LANDSAT/LC08/C01/T1_SR')
```





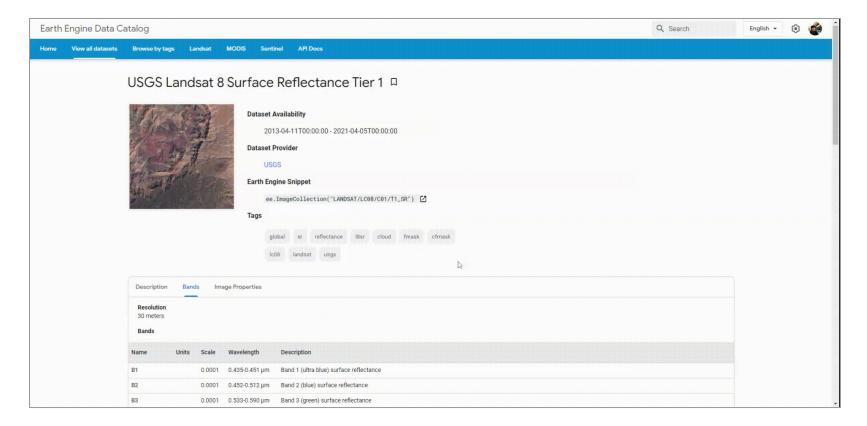


First, we need to mask clouds!

















```
1 import ee
 3 ee.Authenticate()
 4 ee.Initialize()
 5
 6 def maskClouds(image):
    cloudShadowBitMask = (1 << 3)</pre>
   cloudsBitMask = (1 << 5)
    qa = image.select('pixel_qa')
    mask = qa.bitwiseAnd(cloudShadowBitMask).eq(0).And(qa.bitwiseAnd(cloudsBitMask).eq(0))
10
    return image.updateMask(mask)
11
12
13 L8 = (ee.ImageCollection('LANDSAT/LC08/C01/T1_SR')
         .map(maskClouds())
14
```





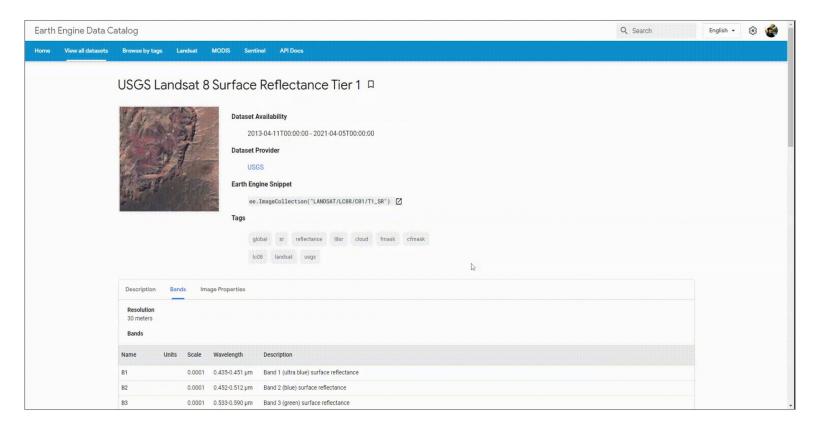


Second, we need to scale the image!

















```
1 import ee
 3 ee.Authenticate()
4 ee.Initialize()
 6 def maskClouds(image):
    cloudShadowBitMask = (1 << 3)
    cloudsBitMask = (1 << 5)
    qa = image.select('pixel qa')
    mask = qa.bitwiseAnd(cloudShadowBitMask).eq(0).And(qa.bitwiseAnd(cloudsBitMask).eq(0))
    return image.updateMask(mask)
11
12
13 def scaleImage(image):
    scaled = image.select('B[1-7]').multiply(0.0001)
    scaled = scaled.addBands(image.select(['B10','B11']).multiply(0.1))
    scaled = scaled.addBands(image.select(['sr_aerosol','pixel_qa','radsat_qa']))
    return scaled.copyProperties(image,image.propertyNames())
18
19 L8 = (ee.ImageCollection('LANDSAT/LC08/C01/T1 SR')
         .map(maskClouds)
20
         .map(scaleImage))
21
```







Finally, let's compute some spectral indices!

e.g. NDVI, EVI and GNDVI...







```
1 import ee
 3 ee.Authenticate()
4 ee.Initialize()
 5
 6 def maskClouds(image):
7 cloudShadowBitMask = (1 << 3)
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13 def scaleImage(image):
14 scaled = image.select('B[1-7]').multiply(0.0001)
    scaled = scaled.addBands(image.select(['B10', 'B11']).multiply(0.1))
    scaled = scaled.addBands(image.select(['sr_aerosol','pixel_qa','radsat_qa']))
    return scaled.copyProperties(image,image.propertyNames())
18
19 def addIndices(image):
    NDVI = image.normalizedDifference(['B5', 'B4']).rename('NDVI')
    EVI = image.expression('2.5 * (b("B5") - b("B4")) / (b("B5") + 6.0 * b("B4") - 7.5 * b("B2") + 1.0)').rename('EVI')
    GNDVI = image.normalizedDifference(['B5', 'B3']).rename('GNDVI')
    return image.addBands([NDVI,EVI,GNDVI])
24
25 L8 = (ee.ImageCollection('LANDSAT/LC08/C01/T1 SR')
        .map(maskClouds)
26
        .map(scale)
27
         .map(addIndices))
28
```







28 lines of code? Well, it's not THAT bad!







But.. we have to do it over, and over, and over again...







What if we make it... easier?







```
1 import ee, eemont
2
3 ee.Authenticate()
4 ee.Initialize()
5
6 L8 = (ee.ImageCollection('LANDSAT/LC08/C01/T1_SR')
7    .maskClouds()
8    .scale()
9    .index(['NDVI','EVI','GNDVI']))
```







Clouds and shadows masking

```
1 import ee, eemont
2
3 ee.Authenticate()
4 ee.Initialize()
5
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7    .maskClouds()
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Clouds and shadows masking

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7     .maskClouds()
8     .scale()
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```

Image scaling and offsetting







Clouds and shadows masking

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1 import ee, eemont
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3 ee.Authenticate()
4 ee.Initialize()
5
6 L8 = (ee.ImageCollection('LANDSAT/LC08/C01/T1_SR')
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8     .scale()
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```

Image scaling and offsetting

Spectral indices computation









How does it work?









ee.lmageCollection (or ee.lmage) object class

```
1 import ee, eemont
2
3 ee.Authenticate()
4 ee.Initialize()
5
6 L8 = (ee.ImageCollection('LANDSAT/LC08/C01/T1_SR')
7    .maskClouds()
8    .scale()
9    .index(['NDVI','EVI','GNDVI']))
```





ee.lmageCollection (or ee.lmage) object class

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1 import ee, eemont
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3 ee.Authenticate()
4 ee.Initialize()
5
6 L8 = (ee.ImageCollection('LANDSAT/LC08/C01/T1_SR')
7     .maskClouds()
8     .scale()
9     .index(['NDVI','EVI','GNDVI']))
```

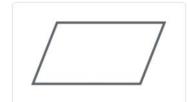
New methods





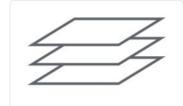


Common Earth Engine object classes



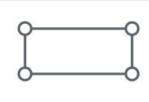
Image

The fundamental raster data type in Earth Engine.



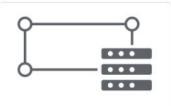
ImageCollection

A set of images.



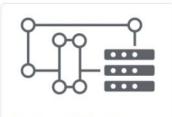
Geometry

The fundamental vector data type in Earth Engine.



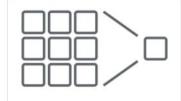
Feature

A geometry with attributes.



FeatureCollection

A set of features.



Reducer

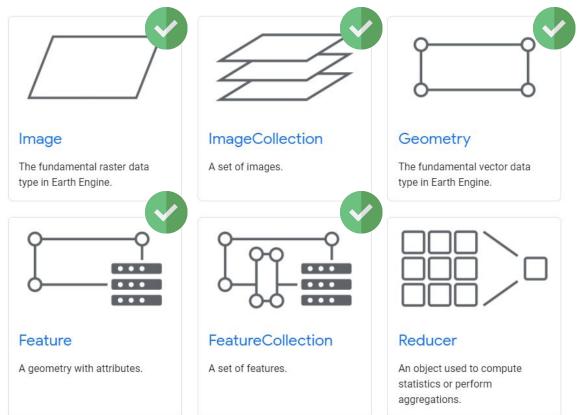
An object used to compute statistics or perform aggregations.







Common Earth Engine object classes









Installation







eemont 0.1.9

pip install eemont







Documentation







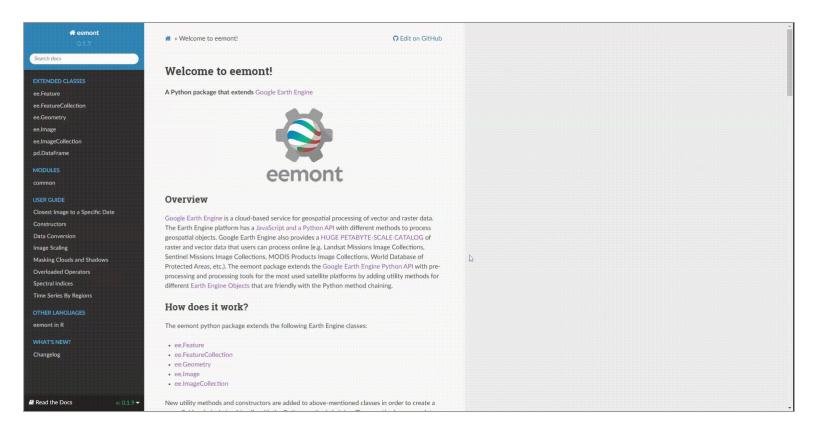
Read the Docs

https://eemont.readthedocs.io/en/0.1.9/

















Key Features







Closest image to a specific date

```
1 import ee, eemont
2
3 ee.Authenticate()
4 ee.Initialize()
5
6 poi = ee.Geometry.Point([-76.4,3.21])
7
8 L8 = (ee.ImageCollection('LANDSAT/LC08/C01/T1_SR')
9    .filterBounds(poi)
10    .closest('2021-10-15'))
```







Masking clouds and shadows







Image scaling (and offsetting)

```
1 import ee, eemont
2
3 ee.Authenticate()
4 ee.Initialize()
5
6 poi = ee.Geometry.Point([-76.4,3.21])
7
8 L8 = (ee.ImageCollection('MODIS/006/MOD11A2')
9    .filterBounds(poi)
10    .scale())
```







Spectral indices computation

```
1 import ee, eemont
2
3 ee.Authenticate()
4 ee.Initialize()
5
6 poi = ee.Geometry.Point([-76.4,3.21])
7
8 L8 = (ee.ImageCollection('MODIS/006/MOD09GQ')
9    .filterBounds(poi)
10    .scale()
11    .index(['NDVI','EVI2','kNDVI']))
```







Time series by region (or regions)

```
1 import ee, eemont
 3 ee.Authenticate()
 4 ee.Initialize()
6 pivots = ee.FeatureCollection([
       ee.Feature(ee.Geometry.Point([27.724856,26.485040]).buffer(400),{'pivot':0}),
      ee.Feature(ee.Geometry.Point([27.719427,26.478505]).buffer(400),{'pivot':1}),
      ee.Feature(ee.Geometry.Point([27.714185,26.471802]).buffer(400),{'pivot':2})
10])
11
12 L8 = (ee.ImageCollection('LANDSAT/LC08/C01/T1_SR')
         .filterBounds(pivots)
13
         .maskClouds()
14
15
         .scale()
         .index(['EVI', 'GNDVI']))
16
17
18 ts = L8.getTimeSeriesByRegions(collection = pivots,
19
                                  bands = ['EVI', 'GNDVI'],
                                  reducer = [ee.Reducer.mean(),ee.Reducer.median()],
20
21
                                  scale = 30)
```







Overloaded operators

Operator	Name
+	Addition
120	Subtraction
*	Multiplication
1	Division
%	Modulus
**	Exponentiation
//	Floor division

Operator	Name
==	Equal
!=	Not equal
>	Greater than
<	Less than
>=	Greater than or equal to
<=	Less than or equal to









Overloaded operators

```
1 import ee, eemont
 3 ee.Authenticate()
4 ee.Initialize()
 6 point = ee.Geometry.Point([-76.0269,2.92846])
8 S2 = (ee.ImageCollection('COPERNICUS/S2 SR')
         .filterBounds(point)
10
         .sort('CLOUDY PIXEL PERCENTAGE')
         .first()
11
12
         .maskClouds()
13
         .scale()
14
         .index('NDSI'))
15
16 NDSI = S2.select('NDSI')
17 N = S2.select('B8')
18 G = S2.select('B3')
19
20 snowPixels = (NDSI > 0.4) & (N >= 0.1) & (G > 0.11)
```









Constructors from queries

```
1 import ee, eemont
2
3 ee.Authenticate()
4 ee.Initialize()
5
6 user_agent = 'eemont-geopythonconf-2021'
7
8 point = ee.Geometry.PointFromQuery('Cali, Colombia', user_agent = user_agent)
9 bbox = ee.Feature.BBoxFromQuery('Germany', user_agent = user_agent)
10 multipoint = ee.FeatureCollection.MultiPointFromQuery('Amazonas', user_agent = user_agent)
```













BONUS







Compatibility with **R**

```
1 library(rgee)
2 library(reticulate)
3
4 ee_Initialize()
5
6 py_install("eemont")
7
8 eemont <- import("eemont")
9
10 point <- ee$Geometry$Point(c(-74.0592,11.3172))
11
12 L8 <- ee$ImageCollection('LANDSAT/LC08/C01/T1_SR')$filterBounds(point)
13 L8 <- L8$maskClouds()$scale()$index("NDWI")</pre>
```













Tutorials







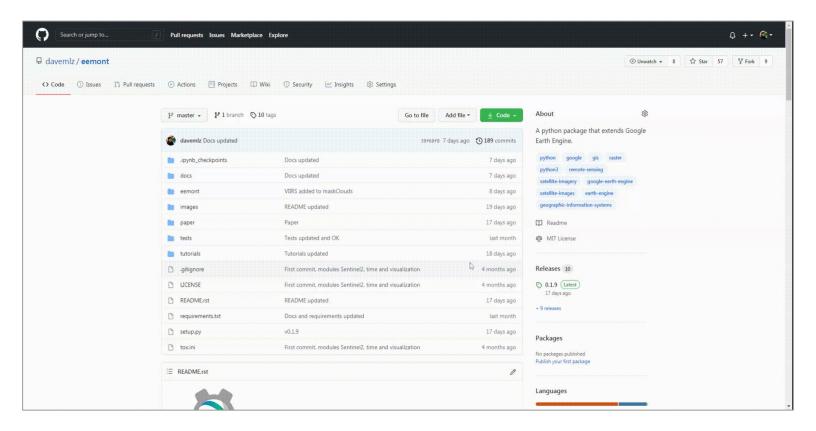
- [001] Masking Clouds and Shadows in Sentinel-2
- [002] Scaling a Sentinel-2 Image Collection
- [003] Getting the Closest Image to a Specific Date
- [004] Computing Spectral Indices on Landsat 8
- [005] Computing the EVI with Overloaded Operators
- [006] Computing NDSI and Snow Cover using Overloaded Operators and Rich Comparisons
- [007] Masking Clouds in Sentinel-3
- [008] Cloudless MOD09Q1 Median Composite
- [009] Using eemont and geemap in R with rgee
- [010] Creating Points From Queries
- [011] Creating a Bounding Box From a Query
- [012] Computing Spectral Indices on MODIS
- [013] Time Series By Region and Conversion to Pandas
- [014] Time Series By Regions and Conversion to Pandas



















Coming soon







Spectral indices from the Awesome List of Spectral Indices for Google Earth Engine



https://github.com/davemlz/awesome-ee-spectral-indices









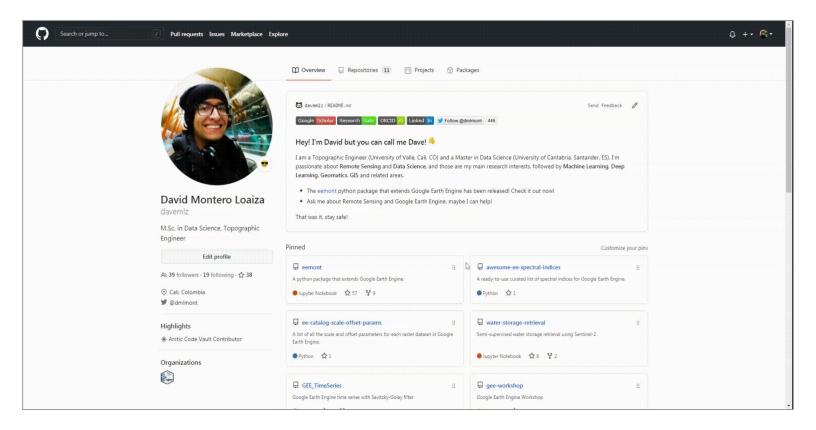










Image scaling and offsetting for ALL RASTER DATASETS in Google Earth Engine using the latest GEE STAC

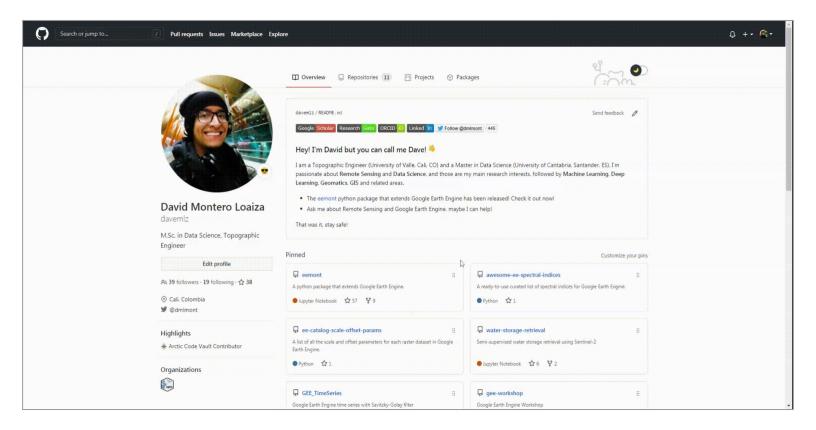
https://github.com/davemlz/ee-catalog-scale-offset-params



















New methods for the following Earth Engine object classes:

- ee.Number
- ee.Array
- ee.List
- ee.ConfusionMatrix









PyData Theme Documentation

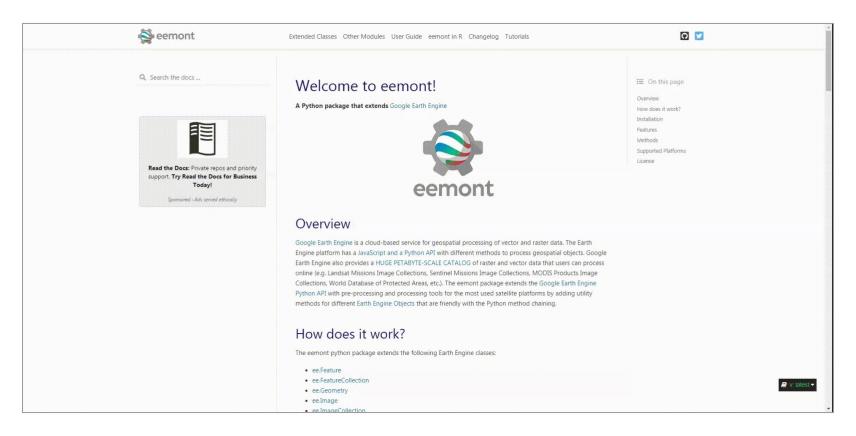
https://eemont.readthedocs.io/en/latest/index.html











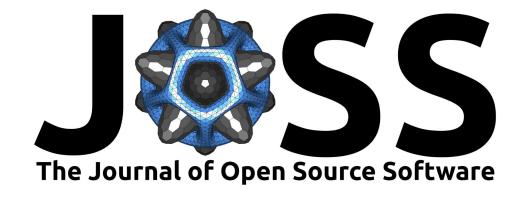








JOSS: Under review









eemont on conda-forge









Thank you!



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