

Character Name

Level

Class

Race

Fortitude

Save

Dexterity

Save

Intelligence

Save

Wisdom

Save

Charisma

Save

- Athletics (For)
- Survival (For)

- Acrobatics (Dex)
- Craft (Dex)
- Sleight of Hand (Dex)
- Stealth (Dex)
- Use Rope (Dex)

- Arcana (Int)
- Biology (Int)
- History (Int)
- Knowledge (Int)
- Monstrology (Int)

- Animal Handling (Wis)
- Investigation (Wis)
- Nature (Wis)
- Perception (Wis)
- Religion (Wis)

- Deception (Cha)
- Intimidation (Cha)
- Persuasion (Char)
- Performance (Cha)

— Luck (0 default)

Portrait

Armor

Health

Initiative

Speed

Spell Bonus

Spell DC

Charges:	Nr. Charges

Other Attacks or Wear as

Other

Other Details

Languages

Training