# **Supercomputer Sim Checklist & Helpful Commands**

#### **Checklist Before Running**

In SLURM file

- 1. Update time
- 2. Update title to name of function you are running in R file
- 3. Update array, cpus-per-task, mem-per-cpu
- 4. Make sure number of nodes in array equal to number you are requesting in R file
- 5. Make sure time requested is correct

#### WinSCP

- 1. Upload R file (both helper functions and simulations) to server
- 2. Upload SLURM file to server

#### Putty

- 1. Set current directory
- 2. Run correct SH file

## **Order of Arguments Passed**

- 1. Function name
- 2. Job number
- 3. Number of cores per job
- 4. Number of Jobs
- 5. Name of compute server

### **Running on Login Node**

- 1. Load Modules
  - a. **Cedar:** module load StdEnv gcc/9.3.0 r/4.1.0
  - b. **Niagara:** module load CCEnv StdEnv gcc/9.3.0 r/4.1.0
- 2. Run R script
  - a. Rscript scriptname.R arg1 arg2 arg3 arg4 arg5

## **Running via CMD Batch on Mercury**

R CMD Batch '—args arg1 arg2 arg3 arg4 arg5' scriptname.R outfilename.out &

### Running via SLURM on Niagara/Cedar

sbatch slurmfile.sh

#### Screen

screen -S <name of the session> # new screen

ctrl+A, ctrl+D # detach

screen -ls # To view all existing screen session type

screen – R # To reconnect to an existing screen session

screen -r <name of session> # Reconnect specific screen

screen -X -S <name of session> quit # Kill specific screen

# **Debug Node on Niagara**

debugjob --clean 1