

# Week 6 Summary Exercises

**Due** Aug 6 at 11:59pm**Points** 68**Questions** 27**Available** Jul 30 at 12am - Aug 6 at 11:59pm 8 days**Time Limit** 360 Minutes**Allowed Attempts** 2[Take the Quiz Again](#)

## Attempt History

	Attempt	Time	Score
<b>LATEST</b>	<a href="#">Attempt 1</a>	71 minutes	67 out of 68

Score for this attempt: **67** out of 68

Submitted Aug 3 at 1:06pm

This attempt took 71 minutes.

### Question 1

1 / 1 pts

In a link between Host A, and Host B, we have three intermediary routers:

Host A ----- Router Snucky ----- Router Jumpy ----- Router Po ----- Host B

Host A's first hop router is Router Snucky .

**Answer 1:**

Snucky

Correct!

### Question 2

1 / 1 pts

The Internet Protocol (IP) implements congestion control.

☐ True

☒ False

Correct!

**Question 3****1 / 1 pts**

A router's routing table is output by a routing algorithm .

**Answer 1:**

routing algorithm

Correct!

**Question 4****1 / 1 pts**

In addition to a "default" entry, routing tables in an internet store...

- ☐ all of the above
- ☐ a complete path to each of the networks known to the router
- ☐ the number of hops in the shortest path to each of the networks known to the router
- ☒ the "first hop" in a path to each of the networks known to the router

Correct!

**Question 5****4 / 4 pts**

Upon encountering a router with the following routing table:

Prefix Match	Port
10011110 00011110 10001111	0
10011110 00011110 10001111 000	1
10011110 00011110 10001111 01	2
10011110 00011110 10001110 0001	3
Default	4

A datagram with the destination IP address 158.30.143.80 would be routed to Port 2 .

**Answer 1:**

Port 2

Correct!

**Question 6****2 / 2 pts**

For the following binary IP address, give the dotted-decimal representation:

11111000 00011111 11000111 11111000

**Correct!****Correct Answers**

248.31.199.248

**Question 7****2 / 2 pts**

For the following binary IP address, give the dotted-decimal representation:

10011000 11101110 10011101 11000011

**Correct!****Correct Answers**

152.238.157.195

**Question 8****2 / 2 pts**

For the following binary IP address, give the dotted-decimal representation:

11011110 01110011 01100110 01100110

**Correct!****Correct Answers**

222.115.102.102

**Question 9****2 / 2 pts**

In network graph terminology, [a] represent direct connections between routers.

☐ Weights

Correct!

☒ Edges

☐ Shortest Path

☐ Nodes

### Question 10

2 / 2 pts

The "tracert" application (on Windows) sends UDP messages by default.

☐ True

Correct!

☒ False

### Question 11

2 / 2 pts

IP datagrams fragments can not be fragmented again.

☐ True

Correct!

☒ False

### Question 12

2 / 2 pts

In a subnet, there are \_\_\_\_ reserved IP addresses.

Correct!

2.0000

Correct Answers

2.0 (with margin: 0)

**Question 13****2 / 2 pts**

It is the responsibility of a routing algorithm to correlate MAC addresses with IP addresses.

☐ True☒ False

Correct!

**Question 14****2 / 2 pts**

When a destination host's IP fragment timer expires, it drops all accumulated fragments corresponding to that timer.

☒ True☐ False

Correct!

**Question 15****2 / 2 pts**

ICMP messages are carried within the payload of IP datagrams.

☒ True☐ False

Correct!

**Question 16****2 / 2 pts**

In network graph terminology, a [a] from A to B is the set of edges to traverse to reach B from A for the lowest total cost.

Correct!

- ☐ Node
- 
- ☒ Shortest Path
- 
- ☐ Weight
- 
- ☐ Edge

**Question 17**

2 / 2 pts

In a fragmented IP datagram, the "offset" IP header field value is exactly equal to the number of bytes of fragmented data preceding this fragment.

Correct!

- ☐ True
- 
- ☒ False

**Question 18**

2 / 2 pts

Routing would be more complicated if we used hardware addresses as network addresses.

Correct!

- ☒ True
- 
- ☐ False

**Question 19**

2 / 2 pts

The largest amount of data, in bytes, which can be accommodated by a particular network, link, or physical-layer is called the [a].

- ☐ Maximum Segment Size (MSS)
- 
- ☐ Sending Size

Correct!

- ☒ Maximum Transmission Unit (MTU)

**Question 20****2 / 2 pts**

It is the responsibility of a routing algorithm to determine a datagram's next hop information.

Correct!

- ☒ True
- ☐ False

**Question 21****2 / 2 pts**

Given an internet represented as a weighted undirected graph, the shortest path between node X and node Y is the path that...

Correct!

- ☒ has the smallest sum of edge weights.
- ☐ has the smallest number of hops
- ☐ connects node X to node Y directly
- ☐ begins with the smallest weight on the first hop edge from node X

**Question 22****2 / 2 pts**

Re-assembly of fragmented IP datagrams is handled by...

Correct!

- ☐ the router in the datagram's path
- ☒ the destination host.
- ☐ the sending host.

- ☐ the next router with a large-enough MTU.

**Question 23****2 / 2 pts**

The transport-layer header is encapsulated in every IP datagram fragment.

☐ True

☒ False

**Correct!****Question 24****5 / 6 pts**

For the IPv4 CIDR address 153.10.22.56 /22

What is the...

• Netmask: [ Select ] ▼

• Network Address: [ Select ] ▼

• Host Mask: [ Select ] ▼

• Broadcast Address: [ Select ] ▼

• Number of possible hosts: [ Select ] ▼

• Host Number: [ Select ] ▼

**Answer 1:**

255.255.252.0

**Correct!****Answer 2:**

153.10.20.0

**Correct!**



**Answer 3:**

Correct!

0.0.3.255

**Answer 4:**

You Answered

153.10.22.56

Correct Answer

153.10.23.255

**Answer 5:**

Correct!

1022

**Answer 6:**

Correct!

568

**Question 25**

6 / 6 pts

Put the following steps in the correct order for new host "Jetpack" joining a network with a DHCP-enabled server "Rhino".

1. [ Select ] ▼ sends [ Select ] ▼ to  
MAC broadcast address
2. [ Select ] ▼ sends [ Select ] ▼ to  
Jetpack's MAC address
3. [ Select ] ▼ sends [ Select ] ▼ to  
MAC broadcast address
4. [ Select ] ▼ sends DHCP Acknowledgement to Jetpack's  
MAC address

**Answer 1:**

Correct!

Jetpack

**Answer 2:**

Correct!

DHCP Discover

**Answer 3:**

Correct!

MAC broadcast address

**Answer 4:**

Correct!

Rhino

**Answer 5:**

Correct!

DHCP Offer

**Answer 6:**

Correct!

Jetpack's MAC address

**Answer 7:**

Correct!

Jetpack

**Answer 8:**

Correct!

DHCP Request

**Answer 9:**

Correct!

MAC broadcast address

**Answer 10:**

Correct!

Rhino

**Answer 11:**

Correct!

DHCP Acknowledgement

**Answer 12:**

Correct!

Jetpack's MAC address

**Question 26****6 / 6 pts**

Suppose that a 1600-byte datagram (identification #20) must transit a network which has a 740-byte MTU. Assume the minimum IP and TCP header sizes, i.e., the IP header is 20 bytes and the TCP header is 20 bytes.

1. How many fragments are created?

[ Select ]



fragments

2. How many bytes of application data are carried in the first fragment?

[ Select ]



bytes

3. How many bytes of application data are carried in the second fragment? 720 bytes

4. How many bytes of application data are carried in the last fragment? 140 bytes

5. What is the identification number of the second fragment? # 20

6. What is the fragment offset in the last fragment?

[ Select ]



Answer 1:

Correct!

3

Answer 2:

Correct!

700

Answer 3:

Correct!

720

Answer 4:

Correct!

140

Answer 5:

Correct!

20

Answer 6:

Correct!

180

## Question 27

6 / 6 pts

Using the version of *Dijkstra's Algorithm* discussed in the lectures (see below), and the network configuration in the graph (see below), to calculate the shortest path from node *H* to node *B*.

(NOTE#1: *H* is not in the original set *S*.)

(NOTE#2: A tie goes to the lower node (alphabetically).)

(NOTE#3: If you use the textbook version of *Dijkstra's Algorithm*, **find** the 3rd node to be added to set *S'*, where *S* = {A,B,C,D,E,F,G} and *S'* starts as {H}.)

- What is the 3<sup>rd</sup> node to be eliminated from the set **S** = {A,B,C,D,E,F,G}?

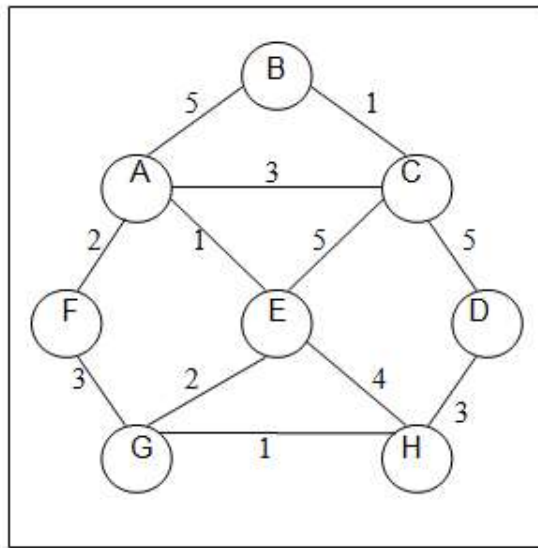
E

- What is the full shortest path from node H to node B? (e.g. for a path from H to D you would type "H-D" without the quotes)

- What is the cost of the shortest path from node H to node B?

- Fill in the complete routing table for node H, as it would be calculated by Dijkstra's algorithm and stored inside router H. (It's OK to do this by inspection; you don't have to crank through Dijkstra's algorithm for each destination.)

Destination	First Hop
A	<input type="text" value="G"/>
B	<input type="text" value="G"/>
C	<input type="text" value="G"/>
D	<input type="text" value="D"/>
E	<input type="text" value="G"/>
F	<input type="text" value="G"/>
G	<input type="text" value="G"/>

**Dijkstra's algorithm**

```

S = {all nodes except source}
for u in S { /*initialization*/
    D[u] = edge weight (if edge (source, u)
                      exists) or  $\infty$  (otherwise)
    R[u] = u (if edge (source, u) exists) or
            * (otherwise)
    P[u] = source (if edge (source, u) exists)
            or * (otherwise)
}
while (not empty(S)) {
    u = node with smallest value in D
    /* if tie, choose lower (alpha) node */
    if u in S {
        if (D[u] ==  $\infty$ ) {
            error: "no path"; exit;
        }
        S = S - {u};
        for (each v such that edge (u, v) exists) {
            if (v in S) {
                c = D[u] + weight (u, v);
                if (c < D[v]) {
                    D[v] = c;
                    R[v] = R[u];
                    P[v] = u
                }
            }
        }
    }
}

```

**Answer 1:**

Correct!

E

**Answer 2:**

Correct!

H-G-E-A-C-B

Incorrect Answer

H - G - E - A - C - B

Incorrect Answer

HGEACB

Incorrect Answer

H G E A C B

**Answer 3:**

Correct!

8

**Answer 4:**

Correct!

G

**Answer 5:**

Correct!

G

**Answer 6:**

Correct!

G

**Answer 7:**

Correct!

D

**Answer 8:**

Correct!

G

**Answer 9:**

Correct!

G

**Answer 10:**

Correct!

G

Quiz Score: **67** out of 68