- Title: Inferring species interactions from co-occurrence data with Markov networks
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- 3 **Abstract:** Inferring species interactions from co-occurrence data is one of the most
- 4 controversial tasks in community ecology. One difficulty is that a single pairwise interaction
- 5 can ripple through an ecological network and produce surprising indirect consequences. For
- 6 example, the negative correlation between two competing species can be reversed in the
- 7 presence of a third species that is capable of outcompeting both of them. Here, I apply
- 8 models from statistical physics, called Markov networks or Markov random fields, that can
- 9 predict the direct and indirect consequences of any possible species interaction matrix.
- 10 Interactions in these models can also be estimated from observed co-occurrence rates via
- maximum likelihood, controlling for indirect effects. Using simulated landscapes with known
- pairwise interaction strengths, I evaluated Markov networks and six existing approaches. The
- Markov networks consistently outperformed other methods, correctly isolating direct
- 14 interactions between species pairs even when indirect interactions or abiotic factors largely
- overpowered them. Two computationally efficient approximations, based on controlling for
- 16 indirect effects with linear or generalized linear models, also performed well. Indirect effects
- 17 reliably caused a common null modeling approach to produce incorrect inferences, however.
- 18 Key words: Ecological interactions; Occurrence data; Species associations; Markov network;
- Markov random field; Ising model; Biogeography; Presence—absence matrix; Null model

20 Introduction

- To the extent that nontrophic species interactions (such as competition) affect community
- 22 assembly, ecologists might expect to find signatures of these interactions in species
- composition data (MacArthur 1958, Diamond 1975). Despite decades of work and several
- 24 major controversies, however (Lewin 1983, Strong et al. 1984, Connor et al. 2013), existing

methods for detecting competition's effects on community structure are unreliable (Gotelli and Ulrich 2009). In particular, species' effects on one another can become lost in a web of indirect effects. For example, the competitive interaction between the two shrub species in Figure 1A is obscured by their shared tendency to occur in unshaded areas (Figure 1B). While ecologists have long known that indirect effects can overwhelm direct ones at the landscape level (Dodson 1970, Levine 1976), the vast majority of our methods for drawing inferences from observational data do not control for these effects (e.g. Diamond 1975, Strong et al. 1984, Gotelli and Ulrich 2009, Veech 2013, Pollock et al. 2014). To the extent that indirect interactions like those in Figure 1 are generally important (Dodson 1970), existing methods will not provide much evidence regarding species interactions. While competition doesn't reliably reduce co-occurrence rates at the whole-landscape 35 level (as most methods assume), it nevertheless does leave a signal in the data (Figure 1C). For example, after partitioning the data set into shaded and unshaded sites, there will be 37 co-occurrence deficits in each subset that wouldn't otherwise be apparent. More generally, controlling for other species in the network will often be important for obtaining reliable 39 estimates of direct (conditional, or all-else-equal) effects. This kind of precision is difficult to obtain from null models, which only simulate the most extreme possible scenario: that all direct and indirect interactions are exactly zero. Nevertheless, null models have dominated 42 this field for more than three decades (Strong et al. 1984, Gotelli and Ulrich 2009). Following Azaele et al. (2010), this paper shows that Markov networks (undirected graphical models also known as Markov random fields; Murphy 2012) can provide a framework for understanding the landscape-level consequences of pairwise species interactions, and for estimating them from observed presence-absence matrices. Markov networks have been used in many scientific fields in similar contexts for decades, from physics

(where nearby particles interact magnetically; Cipra 1987) to spatial statistics (where
adjacent grid cells have correlated values; Harris 1974, Gelfand et al. 2005). While
community ecologists explored some related approaches in the 1980's (Whittam and
Siegel-Causey 1981), they used severe approximations that led to unintelligible results (e.g.
"probabilities" greater than one; Gilpin and Diamond 1982).

Below, I demonstrate Markov networks' ability to produce exact predictions about the
direct and indirect consequences of an interaction matrix, and also to make inferences about
the species interactions that contributed to an observed set of co-occurrences. Using
simulated data sets where the "true" interactions are known, I compare this approach with
several existing methods. Finally, I discuss opportunities for extending the approach
presented here to other problems in community ecology, e.g. quantifying the overall effect of
species interactions on occurrence rates (Roughgarden 1983) and disentangling the effects of
biotic versus abiotic interactions on species composition (Pollock et al. 2014).

62 Methods

Markov networks. Markov networks provide a framework for translating back and forth
between the conditional (all-else-equal) relationships among species (Figure 1C) and the
kinds of species assemblages that these relationships produce. Here, I show how a set of
conditional relationships can be used to determine how groups of species can co-occur.

Methods for estimating conditional relationships from data are discussed in the next section.

A Markov network defines the relative probability of observing a given vector of species-level presences (1s) and absences (0s), \vec{y} , as

$$p(\vec{y}; \alpha, \beta) \propto exp(\sum_{i} \alpha_{i} y_{i} + \sum_{\langle ij \rangle} \beta_{ij} y_{i} y_{j}),$$

where the second sum is over all $\frac{1}{2}n(n-1)$ pairs of n species. In this model, α_i is an intercept term determining the amount that the presence of species i contributes to the

log-probability of \vec{y} ; it directly controls the prevalence of species i. Similarly, β_{ij} is the amount that the co-occurrence of species i and species j contributes to the log-probability; it controls the conditional relationship between two species, i.e. the probability that they will 75 be found together, after controlling for the other species in the network (Figure 2A, Figure 2B). For example, if $\beta_{ij} = +2$, then each species' odds of occurrence would be e^2 times higher when the other one is present (as compared with otherwise equivalent sites). Because the relative probability of a presence-absence vector increases when positively-associated species co-occur and decreases when negatively-associated species co-occur, the model tends—all else 80 equal—to produce assemblages that have many pairs of positively-associated species and 81 relatively few pairs of negatively-associated species (exactly as an ecologist might expect). Of course, if all else is not equal (e.g. Figure 1, where the presence of one competitor is 83 associated with release from another competitor), then predicting species' overall co-occurrence rates can be more complicated, and may require summing over the different 85 possible assemblages (Figure 2B). Estimating α and β coefficients from presence-absence data. In the previous section, 87 the values of α and β were known and the goal was to make predictions about possible species assemblages. In practice, however, ecologists will often need to estimate the parameters from 89 an observed co-occurrence matrix (i.e. from a set of independent \vec{y} vectors indicating which 90 species are present at each site on the landscape). When the number of species is reasonably small, one can compute exact maximum likelihood estimates for all of the α and β 92 coefficients given a presence-absence matrix by optimizing $p(\vec{y}; \alpha, \beta)$. Fully-observed Markov networks like the ones considered here have unimodal likelihood surfaces (Murphy 2012), 94 ensuring that this procedure will always converge on the global maximum. This maximum represents the unique combination of α and β coefficients that would be expected to produce

exactly the observed co-occurrence frequencies on average (i.e., maximizing the likelihood ensures that the sufficient statistics of the model distribution match the sufficient statistics of the data; Murphy 2012). I used the rosalia package (Harris 2015a) for the R programming language (R Core Team 2015) to optimize the Markov network parameters. 100 Simulated landscapes. I simulated several sets of landscapes using known parameters to 101 evaluate different statistical methods' performance. The first set of landscapes included the three competing species shown in Figure 1. For each of 1000 replicates, I generated a 103 landscape with 100 sites by sampling from a probability distribution defined by the figure's 104 interaction coefficients (Appendix 1). Each of the methods described below was then 105 evaluated on its ability to correctly infer that the two shrub species competed with one 106 another, despite their frequent co-occurrence. I then generated landscapes with up to 20 interacting species at 25, 200, or 1600 sites 108 using three increasingly complex models (50 replicates for each combination of size and 109 model). As described in Appendix 2, I randomly drew the "true" coefficient values for each 110 replicate landscape so that most species pairs interacted negligibly, a few pairs interacted 111 very strongly, and competition was three times more common than facilitation. 112 The first set of 20-species landscapes, like the landscapes with three species, were 113 generated directly from a Markov network to ensure that the model could recover the 114 parameters used to generate the "observed" co-occurrence data. Then, I added two 115 environmental factors that varied from location to location across the simulated landscapes, 116 and simulated a new set of co-occurrence data so that species' α coefficients depended on the 117 local environment. The latter set of simulated landscapes provide an important test of the methods' ability to distinguish co-occurrence patterns that were generated from pairwise 119

biotic interactions from those that were generated by external forces like abiotic

environmental filtering. This task was made especially difficult because—as with most 121 analyses of presence-absence data for co-occurrence patterns—the inference procedure did not 122 have access to any information about the environmental or spatial variables that helped 123 shape the landscape (cf Connor et al. 2013). I generated the final set of landscapes by simulating the population dynamics of 20 species with given per-capita interaction rates, as described in Appendix 3. 126 Recovering species interactions from simulated data. I compared seven techniques 127 for determining the sign and strength of the associations between pairs of species from 128 simulated data (Appendix 4). First, I used the rosalia package (Harris 2015a) to fit Markov 129 network models, as described above. For the analyses with 20 species, I added a weak 130 regularizer (equivalent to a logistic prior with scale 2) to ensure that the model estimates were always finite. 132 I also evaluated six alternative methods: five from the existing literature, plus a novel 133 combination of two of these methods. The first alternative interaction metric was the sample 134 correlation between species' presence-absence vectors, which summarizes their marginal 135 association. Next, I used partial correlations, which summarize species' conditional 136 relationships. This approach is common in molecular biology (Friedman et al. 2008), but is 137 rare in ecology (see Albrecht and Gotelli (2001) and Faisal et al. (2010) for two exceptions). 138 In the context of non-Gaussian data, the partial correlation can be thought of as a 139 computationally efficient approximation to the full Markov network model (Loh and Wainwright 2013). Because partial correlations are undefined for landscapes with 141 perfectly-correlated species pairs, I used a regularized estimate based on James-Stein 142 shrinkage, as implemented in the corpcor package's pcor.shrink function with the default settings (Schäfer et al. 2014).

The third alternative, generalized linear models (GLMs), also provide a computationally 145 efficient approximation to the Markov network (Lee and Hastie 2012). Following Faisal et al. (2010), I fit regularized logistic regression models (Gelman et al. 2008) for each species, using 147 the other species on the landscape as predictors. This produced two interaction estimates for 148 each species pair; one for the effect of species i on species j and one for the reverse. These two 149 coefficients are not identifiable from the data, however (Schmidt and Murphy 2012), so I used 150 their average as an overall measure of the overall relationship between species i and species j. 151 The next method, described in Gotelli and Ulrich (2009), involved simulating new 152 landscapes from a null model that retains the row and column sums of the original matrix 153 (Strong et al. 1984). I used the Z-scores computed by the Pairs software described in Gotelli 154 and Ulrich (2009) as my null model-based estimator of species interactions. The last two estimators used the latent correlation matrix estimated by the BayesComm 156 package (Golding and Harris 2015) in order to evaluate the recent claim that the correlation 157 coefficients estimated by "joint species distribution models" provide an accurate assessment 158 of species' pairwise interactions (Pollock et al. 2014, see also Harris 2015b). In addition to 159 using the posterior mean correlation (Pollock et al. 2014), I also used the posterior mean 160 partial correlation, which might be able to control for indirect effects. 161 Evaluating model performance. For the simulated landscapes based on Figure 1, I 162 assessed whether each method's test statistic indicated a positive or negative relationship 163 between the two shrubs (Appendix 1). For the null model (Pairs), I calculated statistical 164

I then evaluated the relationship between each method's estimates and the "true" interaction strengths among all of the species pairs from the larger simulated landscapes.

significance using its Z-score. For the Markov network, I used the Hessian matrix to generate

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approximate confidence intervals.

This determined which of the methods provide a consistent way to know how strong species interactions are—regardless of which species were present in a particular data set or how many observations were taken. To ensure that the different test statistics (e.g. correlations versus Z scores) were on a common scale, I rescaled them using linear regression through the origin. I then calculated the proportion of variance explained for different combinations of model type and landscape size (compared with a null model that assumed all interaction strengths to be zero).

Three species. As shown in Figure 1, the marginal relationship between the two shrub

176 Results

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species was positive—despite their competition for space at a mechanistic level—due to indirect effects of the dominant tree species. As a result, the correlation between these 179 species was positive in 94% of replicates, and the randomization-based null model falsely 180 reported positive associations 100% of the time. Worse, more than 98% of these false 181 conclusions were statistically significant. The partial correlation and Markov network 182 estimates, on the other hand, each correctly isolated the direct negative interaction between 183 the shrubs from their positive indirect interaction 94% of the time (although the confidence 184 intervals overlapped zero in most replicates). 185 Twenty species. In general, each model's performance was highest for large landscapes 186 with simple assembly rules and no environmental heterogeneity (Figure 3). Despite some 187 variability across contexts, the rank ordering across methods was very consistent. In 188 particular, the four methods that controlled for indirect effects (the Markov network, the 189 generalized linear models, and the two partial correlation-based methods) always matched or outperformed those that did not. 191

Of these, the Markov network consistently performed the best. As anticipated by Lee

and Hastie (2012), generalized linear models closely approximated the Markov network 193 estimates, especially when the data sets were very large. As reviewed in Gotelli and Ulrich 194 (2009), however, most analyses in this field involve fewer than 50 sites, so model performance 195 on the smaller landscapes where the gap was larger is most important. As shown in 196 Appendix 5, the standard errors associated with the estimates in Figure 3 are small (less 197 than 0.01), so the differences among methods should not be attributed to sampling error. 198 Of the methods that did not control for indirect effects, Figure 3 shows that simple 199 correlation coefficients provided a more reliable indicator of species' true interaction strengths 200 than either the joint species distribution model (BayesComm) or the null model (Pairs). The 201 estimates from these approaches were tightly correlated (after controlling for the size of the 202 landscape) suggesting that the null model only contains a noisy version of the same 203 information that could be obtained more easily and interpretably with simple correlation 204 coefficients (Figure 4B). 205 Finally, we can evaluate the models' statistical inferences (focusing on the first two 206 simulation types, for which the true interaction rates are easiest to interpret). The Markov 207 network's approximate Type I error rate (defined here as the probability that 0 fell outside 208 the 95% confidence interval for a pair of species where $|\beta_{ij}| < 0.1$) depended on the 209 simulation type: 0.03 for simulations that matched the model's assumptions, versus 0.15 for 210 simulations that included environmental heterogeneity (Appendix 5). Coverage was similar 211 for other values of β . For the null model, these rates were 0.31 and 0.50, respectively—far 212 higher than the nominal 0.05 rate. Figure 4C shows, across a range of true interaction 213 strengths, the probability that the null model or the Markov network will predict the wrong 214

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sign of the interaction with 95% confidence. The null model makes such errors nearly 8 times

as often as the Markov network, even though it only reject the null hypothesis twice as often

overall (Appendix 5). The Markov network's errors were also more concentrated around 0, so it never misclassified strong interactions like the null model did.

219 Discussion

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The results presented above show that Markov networks can reliably recover species' pairwise 220 interactions from observational data, even for cases where environmental heterogeneity and 221 indirect interactions cause ecologists' typical null modeling approaches to reliably fail. Partial 222 covariances and generalized linear models can both provide computationally efficient 223 approximations, but with somewhat lower accuracy, especially for typically-sized data sets 224 with small numbers of sites (Gotelli and Ulrich 2009). The difference in accuracy may be 225 larger for real data sets than for the simulated landscapes in Figure 3, however; linear approximations to the Markov network make larger errors when the interaction matrix is 227 structured (e.g. due to guilds or trophic levels; Loh and Wainwright 2013). Similarly, the 228 separate generalized linear models for each species can severely overfit in some cases (Lee and Hastie 2012). The full Markov network should thus be preferred to the approximations when 230 it is computationally tractable. 231

Compositional data only contains enough degrees of freedom to estimate one interaction 232 per species pair (Schmidt and Murphy 2012), so none of these methods can identify the exact 233 nature of the pairwise interactions (e.g. which species in a positively-associated pair is 234 facilitating the other). To estimate asymmetric interactions, such as commensalism or 235 predation, ecologists could use time series, behavioral observations, manipulative 236 experiments, or natural history. These other sources of information could also be used to 237 augment the likelihood function with an informative prior distribution, reducing ecologists' 238 error and uncertainty relative to Figure 3's results. 239

Despite their limitations, Markov networks have enormous potential to improve

ecological understanding. In particular, they make many fewer errors than existing 241 approaches, and can make precise statements about the conditions where indirect 242 interactions will overwhelm direct ones. They also provide a simple answer to the question of 243 how competition should affect a species' overall prevalence, which has important implications for community-level modeling (Strong et al. 1984). Specifically, Equation 1 can be used to calculate the expected prevalence of a species in the absence of biotic influences as 246 $e^{\alpha}/(e^0+e^{\alpha})$. Competition's effect on prevalence can then be estimated by comparing this value with the observed prevalence (e.g. comparing Figure 2D with Figure 2C). This novel quantitative result conflicts with most of our null models, which unreasonably assume that 249 prevalence would be the exactly same in the absence of competition as it is in the observed 250 data (Roughgarden 1983). 251 Markov networks—particularly the Ising model for binary networks—are very well 252 understood, having been studied for nearly a century (Cipra 1987). Tapping into this 253 framework would thus allow ecologists to take advantage of into a vast set of existing 254 discoveries and techniques for dealing with indirect effects, stability, and alternative stable 255 states. Numerous extensions to the basic network are possible as well. For example, the states of the interaction network can be modeled as a function of the local abiotic 257 environment (Lee and Hastie 2012), which would help incorporate networks of biotic 258 interactions into species distribution models (Pollock et al. 2014) and lead to a better 259 understanding of the interplay between biotic and abiotic effects on community structure. 260 Alternatively, models could allow one species to alter the relationship between two other species (Tjelmeland and Besag 1998, cf Bruno et al. 2003).

Finally, the results presented here have important implications for ecologists' continued 263 use of null models for studying species interactions. Null and neutral models can be useful for 264

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clarifying our thinking (Harris et al. 2011, Xiao et al. 2015), but deviations from a particular 265 null model must be interpreted with care (Roughgarden 1983). Even in small networks with 266 three species, it may simply not be possible to implicate specific ecological processes like 267 competition by rejecting a general-purpose null (Gotelli and Ulrich 2009), especially when the 268 test statistic is effectively just a correlation coefficient (Figure 4B). When the non-null 269 backdrop is not controlled for, Type I error rates can skyrocket, the apparent sign of the 270 interaction can change, and null models can routinely produce misleading inferences (Figure 1, Figure 4C, Gotelli and Ulrich (2009)). 272 Controlling for indirect effects via simultaneous estimation of multiple ecological 273 parameters seems like a much more promising approach: to the extent that the models' 274 relative performance on real data sets is similar to the range of results shown in Figure 3, scientists in this field could more than double their explanatory power by switching from null 276 models to Markov networks (or increase it nearly as much with linear or generalized linear 277 approximations). Regardless of the methods ecologists ultimately choose, controlling for 278 indirect effects could clearly improve our understanding of species' direct effects on one 279 another and on community structure. **Acknowledgements:** This work benefited greatly from discussions with A. Sih, M. L. 281 Baskett, R. McElreath, R. J. Hijmans, A. C. Perry, and C. S. Tysor. Additionally, A. K. Barner, E. Baldridge, E. P. White, D. Li, D. L. Miller, N. Golding, N. J. Gotelli, C. F. 283 Dormann, and two anonymous reviewers provided very helpful feedback on the text. This 284 research was partially supported by a Graduate Research Fellowship from the US National 285 Science Foundation and by the Gordon and Betty Moore Foundation's Data-Driven 286 Discovery Initiative through Grant GBMF4563 to E. P. White.

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Figure 1: A. A small network of three competing species. The tree (top) tends not to
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    co-occur with either of the two shrub species, as indicated by the strongly negative coefficient
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    linking them. The two shrub species also compete with one another, but more weakly
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    (circled coefficient). B. In spite of the competitive interactions between the two shrub species,
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    their shared tendency to occur in locations without trees makes their occurrence vectors
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    positively correlated (circled). C. Controlling for trees with a conditional (all-else-equal)
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    approach such as a partial covariance or a Markov network leads to correct identification of
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    the negative shrub-shrub interaction (circled).
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    Figure 2: A. A small Markov network, defined by its \alpha and \beta values. The abiotic
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    environment favors the occurrence of each species (\alpha > 0), particularly species 2 (\alpha_2 > \alpha_1).
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   The negative \beta_{12} coefficient is consistent with competition between the two species. B. The
    coefficients determine the probabilities of all four possible presence-absence combinations for
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    Species 1 and Species 2. \alpha_1 is added to the exponent whenever Species 1 is present (y_1 = 1),
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    but not when it is absent (y_1 = 0). Similarly, the exponent includes \alpha_2 only when species 2 is
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    present (y_2 = 1), and includes \beta_{12} only when both are present (y_1y_2 = 1). The normalizing
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    constant Z, ensures that the four probabilities sum to 1. In this case, Z is about 18.5. \mathbb{C}.
    The expected frequencies of all possible co-occurrence patterns between the two species of
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    interest, as calculated in the previous panel. D. Without competition (i.e. with \beta_{12} = 0, each
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    species would occur more often.
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    Figure 3: Proportion of variance in interaction coefficients explained by each method versus
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    number of sampled locations across the three simulation types.
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    Figure 4: A. The Markov network's estimated interaction coefficients were generally very
    similar to the GLM estimates. B. The null model's estimates typically matched the
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    (negative) correlation coefficient, after controlling for landscape size. C. For any given
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- interaction strength, the null model was much more likely to misclassify its sign with 95%
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