

Numerical relativity

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Why numerical relativity

- Symmetries \rightarrow analytical solutions
 - Black holes (Schwarzschild, Kerr, ...), FLRW cosmologies...
- Perturbation theory
 - Cosmology
 - Black holes
- Small-parameter expansions
 - Post-newtonian theory, v/c
 - Self-force expansion, q
- How do we study high-velocity sources that generate strong fields?
 - Solving Einstein's equations on the computer!

Breakthroughs: some memorable dates

- 1952: french mathematician Yvonne Choquet-Bruhat proved that the Cauchy problem for general relativity is well-posed [[Fourès-Bruhat, 1952](#)]: local existence and uniqueness of solutions.
- 1962: Arnowitt, Deser and Misner reformulated the Einstein equations in a Hamiltonian description and explicit 3+1 decomposition. A republished version of their paper is available online [[Arnowitt et al., 2008](#)].
- 1964: First numerical experiment in 2D by Hahn & Lindquist on the IBM 7090 supercomputer [[Hahn and Lindquist, 1964](#)].
- 1993: Critical phenomena in gravitational collapse of a scalar field [[Choptuik, 1993](#)]
- 1993: Simulation of two black holes colliding [[Anninos et al., 1993](#)]
- 1999: First binary neutron star merger in GR [[Shibata and Uryū, 2000](#)]

Breakthroughs: first simulation of binary black hole merger

First simulation of a binary black hole system through inspiral, merger and ringdown by [Pretorius, 2005]. Using co-rotating coordinates, the black holes are kept fixed on the grid.

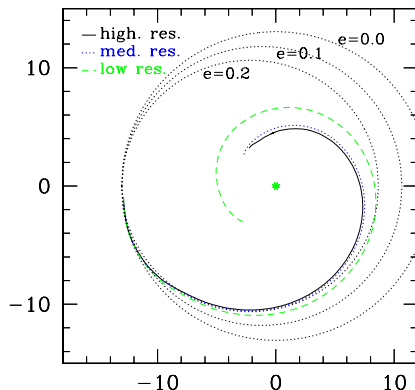


Figure: Slice on the $x - y$ plane of the final orbit of one black hole relative to another (center) for different resolutions in Pretorius' simulations. Extracted from [Pretorius, 2005].

Breakthroughs: gravitational waves from simulations

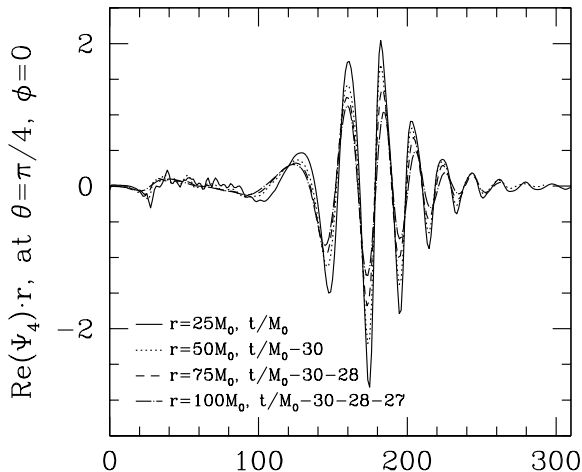


Figure: The waveform extracted at fixed θ and different radii r in Pretorius' simulations. Extracted from [Pretorius, 2005].

Breakthroughs: moving puncture

Coordinate choice where singularities move between gridpoints allows simulations to run for longer [Baker et al., 2006a, Campanelli et al., 2006].

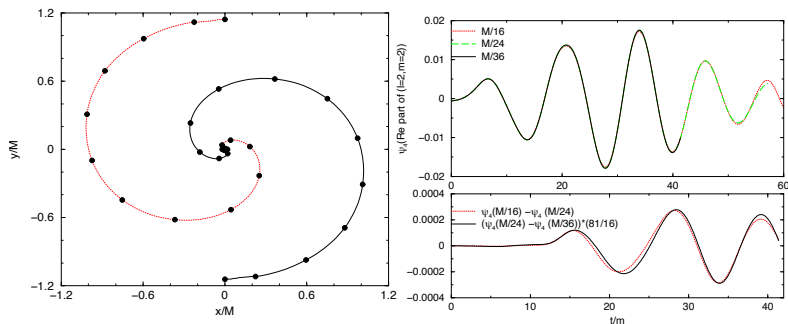


Figure: Extracted from [Campanelli et al., 2006].

Breakthroughs: moving puncture

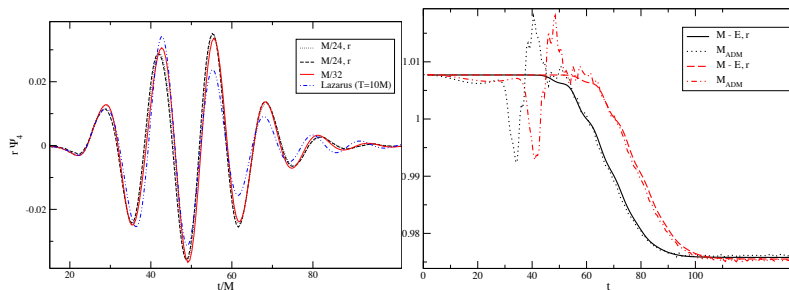


Figure: Extracted from [Baker et al., 2006a]. The figure on the right demonstrates energy conservation throughout the simulation.

The 3+1 decomposition I

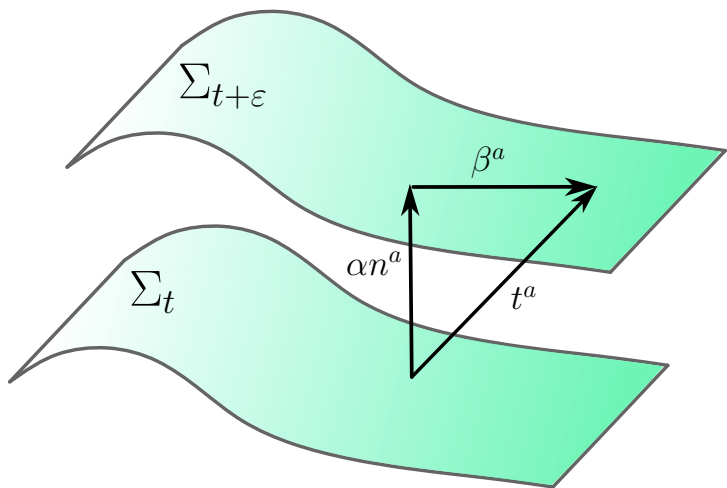


Figure: Extracted from [Hilditch, 2024].

The 3+1 decomposition II

Coordinates $x^\mu = (t, x^i)$. We consider a *foliation* of spacetime, dividing into spacelike hypersurfaces Σ_t , labelled by the coordinate t .

The future-directed unit normal to slices of constant t can be defined as

$$n^a = -\alpha \nabla^a t, \quad (1)$$

where $\alpha^{-2} = \nabla^a t \nabla_a t$ is the *lapse function*, ensuring $n_a n^a = -1$. We may define a projector orthogonal to n^a as

$$\perp_b^a = \delta_b^a + n^a n_b. \quad (2)$$

The projector induces a metric $\perp_a^c \perp_b^d g_{ab}$ on Σ_t ,

$$\gamma_{ab} = g_{ab} + n_a n_b. \quad (3)$$

The 3+1 decomposition III

We decompose the partial derivative $t^a \equiv (\partial_t)^a$ onto the normal vector and a vector living in the spatial slice,

$$(\partial_t)^a = \alpha n^a + \beta^a. \quad (4)$$

The spatial vector β^i is called the *shift vector*. The line element becomes

$$ds^2 = -\alpha^2 dt^2 + \gamma_{ij}(dx^i + \beta^i dt)(dx^j + \beta^j dt). \quad (5)$$

α, β^i encode the gauge freedom in the theory.

One may define a covariant derivative associated to the metric, $D_a \gamma_{bc} = 0$. From that, the Levi-Civita connection Γ_{bc}^a , the Riemann tensor R_{bcd}^a , the Ricci tensor R_{ab} , and Ricci scalar R .

Note: The full spacetime counterparts have a (4) superscript, ${}^{(4)}R_{bcd}^a$, ${}^{(4)}R_{ab}$, ${}^{(4)}R$, etc.

The 3+1 decomposition IV

R_{bcd}^a encodes information about the curvature intrinsic to the slice Σ_t . How it is shaped in the embedding space is encoded in the extrinsic curvature tensor,

$$K_{ab} = -\frac{1}{2}\mathcal{L}_{\mathbf{n}}\gamma_{ab}. \quad (6)$$

One can show that this definition is equivalent to

$$K_{ab} = -\gamma_a^c \gamma_b^d \nabla_{(c} n_{d)}. \quad (7)$$

The 3+1 decomposition V

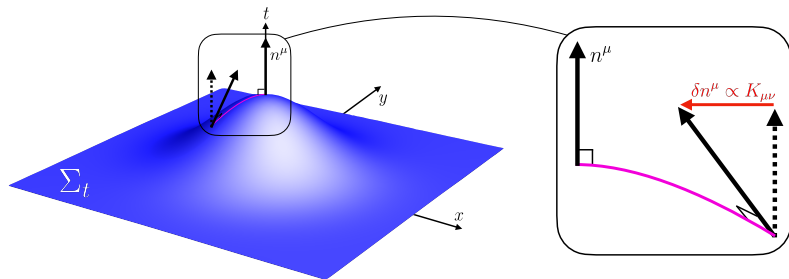


Figure: Extracted from [Aurrekoetxea et al., 2024].

Taking projections of ${}^{(4)}R_{abcd}$ onto the slice Σ_t , we deduce the Gauss equation

$$R_{abcd} + K_{ac}K_{bd} - K_{ad}K_{bc} = \gamma_a^p \gamma_b^q \gamma_c^r \gamma_d^s {}^{(4)}R_{pqrs}. \quad (8)$$

Taking projections of the Riemann tensor onto the slice Σ_t and once onto its normal direction, we deduce the Codazzi equation

$$D_b K_{ac} - D_a K_{bc} = \gamma_a^p \gamma_b^q \gamma_c^r n^s {}^{(4)}R_{pqrs}. \quad (9)$$

The last remaining projection yields Ricci's equation,

$$\mathcal{L}_n K_{ab} = n^d n^c \gamma_a^q \gamma_b^r {}^{(4)}R_{drcq} - \frac{1}{\alpha} D_a D_b \alpha - K_b^c K_{ac}. \quad (10)$$

The ADM equations

We define $\rho = n_a n_b T^{ab}$, $S^i = -\gamma^{ij} n^a T_{aj}$, $S_{ij} = \gamma_{ia} \gamma_{jb} T^{ab}$, $S = \gamma^{ij} S_{ij}$. Using the Gauss-Codazzi-Ricci relations, we recast the Einstein equations into

$$0 = \mathcal{C}_0 \equiv R + K^2 - K_{ij} K^{ij} - 16\pi\rho \quad (11)$$

$$0 = \mathcal{C}^i \equiv D_j (K^{ij} - \gamma^{ij} K) - 8\pi S^i \quad (12)$$

$$\partial_t \gamma_{ij} = -2\alpha K_{ij} + \mathcal{L}_\beta \gamma_{ij} \quad (13)$$

$$\begin{aligned} \partial_t K_{ij} = & \alpha (R_{ij} - 2K_{ik} K_j^k + K K_{ij}) - D_i D_j \alpha \\ & - 8\pi\alpha \left[S_{ij} - \frac{1}{2} \gamma_{ij} (S - \rho) \right] + \mathcal{L}_\beta K_{ij} \end{aligned} \quad (14)$$

\mathcal{C}_0 is the Hamiltonian constraint, \mathcal{C}_i is the momentum constraint. The other two equations evolve γ_{ij} and K_{ij} .

- One can show that, if the Hamiltonian and momentum constraints are satisfied on an initial hypersurface Σ_0 , they will also be satisfied along the evolution (dynamics are constraint-preserving).
- In practice, what is often done is to solve the constraints on Σ_0 , and then evolve the other two equations freely.
- Continuum limit: exact. Finite-differencing + floating-point error: constraint violations.

The initial-value problem

- In many relevant systems studied in numerical relativity, spacetime is asymptotically flat \rightarrow natural to formulate boundary conditions at spatial infinity (i.e vanishing fields).
- Example of well-posed boundary value problem: the Laplace equation (elliptical).
- Change of variables to get a better behaved PDE!

Most strategies to obtain a good PDE system involve the conformal decomposition

$$\gamma_{ij} = \psi^4 \tilde{\gamma}_{ij}. \quad (15)$$

Roughly speaking, one specifies the matter content, $\tilde{\gamma}_{ij}$ and K , while solving for ψ and the trace-free part of K_{ij} .

Brill-Lindquist initial data

Let us restrict to vacuum and choose $\tilde{\gamma}_{ij} = \delta_{ij}$. Restrict to time-symmetric initial data $\Rightarrow K_{ij} = 0$ since $K_{ij} \propto \mathcal{L}_n \gamma_{ij}$. Then

- ① The momentum constraint is trivially $\mathcal{C}_i = 0$;
- ② The hamiltonian constraint is $\nabla^2 \psi = 0$.

Laplace equation! By asymptotic flatness, $\psi(r \rightarrow \infty) \rightarrow 1$. A simple solution on $\mathbb{R}^3 \setminus \mathcal{B}$ (minus a ball) is

$$\psi = 1 + \frac{M}{2r}. \quad (16)$$

The metric γ_{ij} is the spatial part of Schwarzschild in isotropic coordinates! Plus, by linearity,

$$\psi_{\text{BL}} = 1 + \frac{1}{2} \sum_{i=1}^N \frac{M_i}{|\mathbf{x} - \mathbf{x}_i|} \quad (17)$$

is also a solution [Brill and Lindquist, 1963]. "Fixed black holes."

Puncture initial data

Time-symmetric initial data \Rightarrow no momenta or spins. Hence relax $K_{ij} \neq 0$, with $K = 0$. For $\mathbb{R}^3 \setminus O$ (minus a point), there is an explicit solution: [Bowen and York, 1980, Brandt and Brügmann, 1997]

$$\begin{aligned} \psi^2 K_{ij} = & \frac{3}{2r^2} \left[2P_{(i} n_{j)} - (\delta_{ij} - n_i n_j) P^k n_k \right] \\ & + \frac{3}{r^2} \left[\epsilon_{kil} S^l n^k n_j + \epsilon_{jkl} S^l n^k n_i \right]. \end{aligned} \quad (18)$$

P_i , S_i momenta and spin!

For a more detailed discussion, refer to [Cook, 2000].

A mathematical detour

We have so far seen:

- How to construct initial data
- How to evolve them in the $3+1$ formalism

Can we start running simulations then? Not yet. A PDE is *well-posed* if the problem admits a unique solution and depends continuously on the initial data relative to some norm.

In this direction, a PDE that admits *strong* or *symmetric* hyperbolicity can be shown to be well-posed locally.

For definitions, theorems and more details, see [[Friedrich and Rendall, 2000](#), [Hilditch, 2013](#)].

The generalized-harmonic gauge

The ADM equations aren't directly used in practice. We outline some of the formulations below:

Generalized harmonic gauge (GHG): harmonic coordinates are defined by $\square x^\alpha = -g^{\mu\nu}\Gamma_{\mu\nu}^\alpha = 0$. GHG introduces functions H^α such that

$$\square x^\alpha = H^\alpha, \quad (19)$$

and modifies the Einstein equations to

$$R_{ab} - \nabla_{(a} C_{b)} = 8\pi G \left(T_{ab} - \frac{1}{2} T g_{ab} \right), \quad (20)$$

where $C_a = \Gamma_a + H_a$ is the harmonic constraint. $C_a = 0$ on initial data $\Rightarrow C_a = 0$ for $t > 0$. Symmetric hyperbolic first order reduction \Rightarrow local well-posedness! See [[Lindblom et al., 2006](#)] for more details.

The Z_4 decomposition I

Similar to GHG, the Z_4 decomposition modifies the Einstein equations to [Bona et al., 2003]

$$\begin{aligned} R_{ab} + 2\nabla_{(a}Z_{b)} - \kappa_1[2n_{(a}Z_{b)} - (1 + \kappa_2)g_{ab}n_cZ^c] + W_{ab}(Z) \\ = 8\pi G \left(T_{ab} - \frac{1}{2}Tg_{ab} \right). \end{aligned} \quad (21)$$

The EOMs for Z_a in the 3+1 decomposition take the form

$$\partial_t(n_aZ^a) = \alpha\mathcal{C}_0 + \text{terms in } Z_a, \quad (22)$$

$$\partial_tZ_i = \alpha\mathcal{C}_i + \text{terms in } Z_a. \quad (23)$$

$\mathcal{C}_0 = \mathcal{C}_i = Z_a = 0$ at $t = 0 \rightarrow$ they are zero always (closed system of constraints).

The Z_4 decomposition II

- The terms proportional to κ_1 are constraint-damping: suppress small, high frequency constraint violations \Rightarrow good for numerical stability [Gundlach et al., 2005].
- Does not impose GHG gauge
- Evolved variables are conformally decomposed (good for black holes!)
- Comes in different flavors: BSSN, CCZ4, Z4c
 - BSSN (Baumgarte-Shapiro-Shibata-Nakamura) [Shibata and Nakamura, 1995, Baumgarte and Shapiro, 1998]
 - Z4c [Bernuzzi and Hilditch, 2010]

For further study

Some resources on numerical relativity:

- David Hilditch's review paper [2405.06035](#)
- Numerical Relativity: Solving Einstein's Equations on the Computer (Baumgarte & Shapiro, 2010)
- Introduction to 3+1 Numerical Relativity (Alcubierre, 2008)
- 3+1 formalism and Bases of Numerical Relativity (Eric Gourgoulhon, 2007, very geometric approach, [gr-qc/0703035](#))
- Seminar by Sebastiano Bernuzzi on [Youtube](#) (extensive list of resources on [his website](#))

Astrophysics from simulations: black hole kicks

Recoil from gravitational waves may imprint large linear momenta to the remnant black hole [Baker et al., 2006b, Campanelli et al., 2007b, Campanelli et al., 2007a, González et al., 2007].

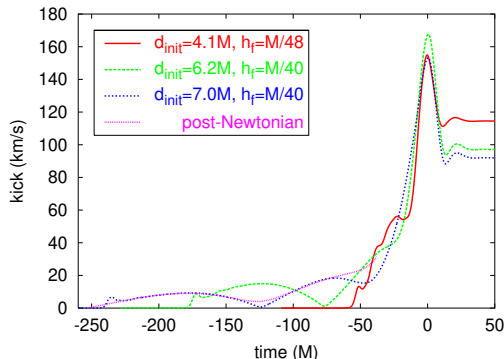


Figure: Recoil velocity for non-spinning black hole binary. Extracted from [Baker et al., 2006b].

Spins lead to stronger kicks

Final velocity $v \geq 1000 \text{ km/s}$ if BHs are spinning. Larger than escape velocities of typical clusters? Galaxies? Halos?

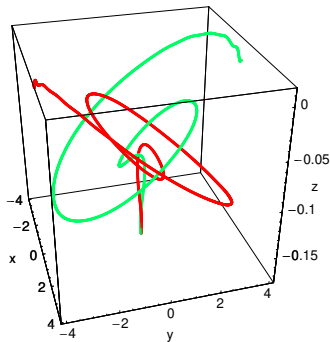


Figure: Extracted from [González et al., 2007].

Calibrating waveforms with numerical relativity

The LIGO-VIRGO-KAGRA collaboration uses different waveform families to fill template banks for searching for gravitational-wave signals. Prominent examples are

- the IMR phenomenological waveforms [[Ajith et al., 2011](#)],
- Effective-one-body waveforms [[Buonanno and Damour, 1999](#), [Buonanno and Damour, 2000](#)],
- Reduced-order and surrogate models [[Tiglio and Villanueva, 2022](#)].

All of these rely on NR waveforms for calibration → catalogues of 4000+ simulated GWs exploring the parameter space

$(M_1, M_2, \mathbf{S}_1, \mathbf{S}_2)$:

- [SXS catalog](#)
- [BAM catalog](#)
- [RIT catalog](#)
- [GeorgiaTech catalog](#)

Extracting gravitational waves from simulations I

A popular method of calculating the waveforms from the simulations use the Newman-Penrose formalism [Newman and Penrose, 1962]. For simplicity, we use a spherical polar basis $\{\mathbf{e}_t, \mathbf{e}_r, \mathbf{e}_\theta, \mathbf{e}_\phi\}$:

$$\mathbf{l} = \frac{1}{\sqrt{2}}(\mathbf{e}_t + \mathbf{e}_r), \mathbf{k} = \frac{1}{\sqrt{2}}(\mathbf{e}_t - \mathbf{e}_r), \mathbf{m}_\pm = \frac{1}{\sqrt{2}}(\mathbf{e}_\theta \pm i\mathbf{e}_\phi). \quad (24)$$

The vectors l^a and k^a are radially outgoing and incoming null. They satisfy $l_a k^a = m_{+,a} m_-^a = 1$, the other inner products vanish. The five Newman-Penrose complex scalars characterize the 10 degrees of freedom contained in the Weyl tensor, the trace-free part of the Riemann tensor. Particularly interesting is the ψ_4 scalar,

$$\psi_4 = - {}^{(4)}C_{abcd} k^a m_-^b k^c m_-^d. \quad (25)$$

Extracting gravitational waves from simulations II

Far away from matter sources, we simplify

${}^{(4)}R_{ab} \rightarrow 0 \Rightarrow {}^{(4)}C_{abcd} \rightarrow {}^{(4)}R_{abcd}$. In the TT gauge, one may show that it takes the simple form

$$\psi_4 = \ddot{h}_+ - i\ddot{h}_\times, \quad (26)$$

completely describing the outgoing gravitational radiation. Some remarks:

- The choice of null tetrad is not unique
- In theory we should compute $\lim_{r \rightarrow \infty} r\psi_4$, but simulations cover finite domain \rightarrow need interpolation methods at different radii

Gravitational-wave extraction is a subject of its own. For a review, see [\[Bishop and Rezzolla, 2016\]](#).

Adding matter to simulations

Simulations of binary neutron star coalescences with radiative and neutrino transfer, electromagnetic emission...

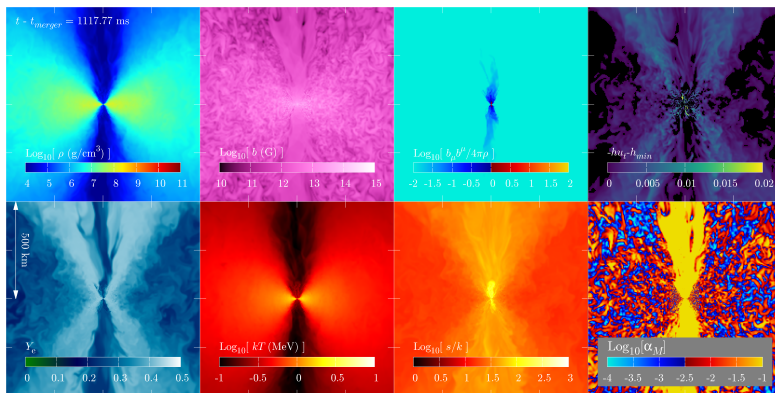


Figure: 1 second before the merger of a GW170817-like binary neutron star. Extracted from [Kiuchi et al., 2023]. See [video](#).

Some topics left out

- Gravitational collapse and critical phenomena
- Simulations in higher dimensions and cosmic censorship
- Applications in cosmology
- Gauge choices
- Finite-differencing methods
- High-performance computing

Numerical relativity in Brazil

- NumRel group (UERJ, 3+ researchers)
- Maximiliano Ujevic (UFABC)

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Living Rev. Rel., 25(1):2.

Can you always foliate a spacetime?

- A spacetime can be foliated if and only if it has a Cauchy surface
- A Cauchy surface is a spacelike hypersurface such that any causal (timelike or null) curve without endpoints intersects it only once
- The domain of dependence of a Cauchy surface is all of spacetime.
- Spacetimes with closed timelike curves evidently do not have a Cauchy surface by the above definition.
- For the curious reader, we refer to [[Geroch, 1970](#)].