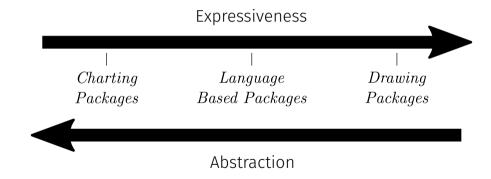
Data Visualization From a Category Theory Perspective

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Motivation

Balance expressiveness and abstraction in data visualization frameworks.



Motivation

How can we represent complex visualizations without resorting to low-level specifications?

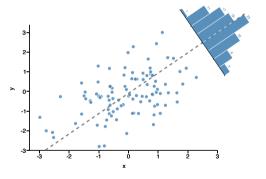


Figure: Rotated histogram aligned with second main PCA axis.

Motivation

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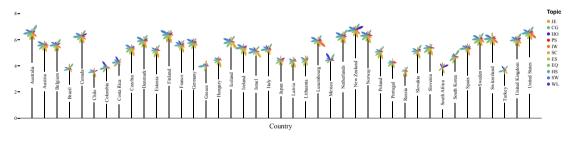


Figure: OECD Better Life Index visualization Stefaner and OECD [3].

Overview

- Day 1: Basics of Category Theory
- Day 2: Programming with Category Theory
- Day 3: Data Visualization Theory
- Day 4: Data Visualization + Categorical Programming

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- 1. What are Categories?
- 2. Examples of Categories
- 3. Universal Constructions
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- 5. Natural Transformations
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- 7. F-Algebras and F-Coalgebras

Why Category Theory?

Category Theory is a branch of mathematics that studies general abstract structures through their relationships.

Origin: Samuel Eilenberg e Saunders Mac Lane - 1940

As pointed by Fong and Spivak [2], Category Theory is unmatched in its ability to organize and relate abstractions.

Category Theory

Mathematics
Programming Data Visualization

What are Categories?

Category Theory is a branch of mathematics that studies general abstract structures through their relationships.

Definition (Category)

- A collection of objects $\mathrm{Ob}_{\mathcal{C}}$.
- A collection of morphisms $\operatorname{Hom}_{\mathcal{C}}$, where each morphism has a source object and a target object. $\operatorname{Hom}_{\mathcal{C}}(A,B)$ is the collection of morphisms going from object A to object B.
- A binary operation $\circ : \operatorname{Hom}_{\mathcal{C}}(A,B) \times \operatorname{Hom}_{\mathcal{C}}(B,C) \to \operatorname{Hom}_{\mathcal{C}}(A,C)$ such that:
 - 1. Associative: $(h \circ g) \circ f = h \circ (g \circ f)$.
 - 2. **Identity**: Every object has an identity morphism $1_A \in \text{Hom}_{\mathcal{C}}(A, A)$.

What are Categories?

Definition (Small and Locally Small Category)

A category \mathcal{C} is *small* if $\mathsf{Ob}_{\mathcal{C}}$ and $\mathsf{Hom}_{\mathcal{C}}$ are sets. A category \mathcal{C} is *locally small* if for any $A, B \in \mathsf{Ob}_{\mathcal{C}}$, then $\mathsf{Hom}_{\mathcal{C}}(A, B)$ is a set. Note that a small category is also locally small.

Note that when talking about $Ob_{\mathcal{C}}$ and $Hom_{\mathcal{C}}$, we didn't say that they were sets, instead we called them *classes*. The reason for this lies in the foundations of Set Theory. There are collections in mathematics that are "larger" than sets, e.g. the "set" of all sets, which itself cannot be a set, otherwise it would incur in a paradox (Russell's Paradox). A way to deal with this is making a distinction between classes and sets. This point is quite technical; readers interested in understanding this nuance can check books such as Borceux [1].

The category 1 consists of $Ob_1 := \{A\}$ and $Hom_1 = id_A$.



The category **2** consists of $Ob_2 := \{A, B\}$ and $Hom_1 = \{id_A, id_B, f\}$, where $f : A \to B$. The diagram for such category is shown below.

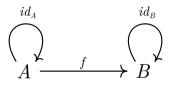


Figure: Category 2.

The category 3 has three morphisms besides the identities. The morphisms are f, g and their composition $g \circ f$. The figure below illustrates the category with all its morphisms.

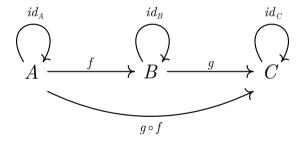


Figure: Category 3 showing all morphisms.

When drawing categories, it is common to omit the identity and/or composition morphism. From here on, we do the same, whenever the context is clear.

$$A \xrightarrow{f} B \xrightarrow{g} C$$

Figure: Category ${\bf 3}$ omitting morphisms.

The discrete category $\underline{\mathbf{N}}$ is the category with N objects and $\operatorname{Hom}_{\underline{\mathbf{N}}} := \{id_1, ..., id_N\}$. An example of this category is illustrated below.



Figure: Category $\underline{\mathbf{N}}$.

Given a category C and an object S of this category, we can define a slice category C/S, where:

- The objects are tuples (A, f) where A is an object in C and $f : A \to S$ is a morphism.
- A morphism $\varphi_{(A,B)}:(A,f)\to(B,g)$ is equivalent to a morphism $\varphi\in \operatorname{Hom}_{\mathcal{C}}(A,B)$ such that $f=g\circ\varphi.$

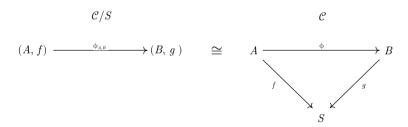


Figure: Example of slice category.

Definition (Subcategory)

Let $\mathcal C$ be a category. A *subcategory* $\mathcal S$ of $\mathcal C$ is such that

- (i) $\mathsf{Ob}_{\mathcal{S}} \subseteq \mathsf{Ob}_{\mathcal{C}}$;
- (ii) For every $A, B \in \mathsf{Ob}_{\mathcal{S}}$, we have $\mathsf{Hom}_{\mathcal{S}}(A, B) \subseteq \mathsf{Ob}_{\mathcal{C}}(A, B)$;
- (iii) Composition and identity in $\mathcal S$ are the same as in $\mathcal C$, restricted to morphisms and objects of $\mathcal S$.

A subcategory $\mathcal S$ is said to be *wide* if $\mathsf{Ob}_{\mathcal S} = \mathsf{Ob}_{\mathcal C}$, and it is said to be *full* if for every $A, B \in \mathsf{Ob}_{\mathcal S}$, then $\mathsf{Hom}_{\mathcal S}(A,B) = \mathsf{Ob}_{\mathcal C}(A,B)$. Finally, a subcategory is *thin* if for every $A, B \in \mathsf{Ob}_{\mathcal S}$ the set $\mathsf{Hom}_{\mathcal S}(A,B)$ has only a single morphism.

Definition (Dual Category)

Given a category C, the dual (opposite) category C^{op} is defined as:

- $\mathsf{Ob}_{\mathcal{C}^{op}} = \mathsf{Op}_{\mathcal{C}};$
- For every morphism $f: A \to B$ in C, have an equivalent morphism $f^{op}: B \to A$ in C^{op} ;
- The composition in C^{op} satisfies $f^{op} \circ g^{op} = (g \circ f)^{op}$.

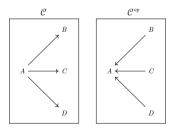


Figure: Example of dual category.

Here are some more interesting categories:

- 1. **Set** which is the category of sets, where the objects are sets and the morphisms are functions between sets.
- 2. **Top** is the category where topological spaces are the objects and continuous functions are the morphisms.
- 3. **Vec** $_{\mathbb{F}}$ is the category where vector spaces over field \mathbb{F} are the objects, and linear transformations are the morphisms.
- 4. **Mon** is the category of monoids, where morphisms are monoid homormophisms.

Isomorphisms, monomorphism and epimorphism

A very important definition in Category Theory is the notion of isomorphism. In Set Theory, we say that two sets are isomorphic if there is a bijective function between them. Yet, this concept is not restricted to Set Theory and can be generalized in Category Theory as follows:

Definition (Categorical Isomorphism)

Let C be a category with $X, Y \in Ob_C$ and $f \in Hom_C(X, Y)$.

- (i) We say that f is left invertible if there exists $f_l \in \text{Hom}_{\mathcal{C}}(Y, X)$ such that $f_l \circ f = id_X$;
- (ii) We say that f is right invertible if there exists $f_r \in \text{Hom}_{\mathcal{C}}(Y, X)$ such that $f \circ f_r = id_Y$;
- (iii) We say that f is invertible if it's both left and right invertible.

Exercise: Prove that in the category **Set**, the categorical isomorphism is equivalent to the set theoretic isomorphism.

Isomorphisms, monomorphism and epimorphism

Definition (Monomorphism)

In a given category C, a morphism $m: X \to Y$ is said to be a monomorphism (monic), if for every $A \in \mathsf{Ob}_{\mathcal{C}}$ and $f,g:A \to X$ we have that:

$$m \circ f = m \circ g \implies f = g$$
.

Definition (Epimorphism)

In a given category C, a morphism $e: X \to Y$ is said to be an epimorphism (epic), if for every $A \in \mathsf{Ob}_C$ and $f, g: A \to X$ we have that:

$$f \circ e = g \circ e \implies f = g$$
.

Isomorphisms, monomorphism and epimorphism

Proposition

The following properties on monomorphism and epimorphism are true:

- 1. f left-invertible $\implies f$ is monic. The converse is not true.
- 2. f right-invertible $\implies f$ is epic. The converse is not true.
- 3. f invertible $\implies f$ is monic and epic. The converse is not true.
- 4. f monic and right-invertible $\implies f$ is isomorphism.
- 5. f epic and left-invertible $\implies f$ is isomorphism.

Proof.

Left as exercise.

Universal Constructions

Objects defined in terms of existence and uniqueness of morphisms are known as **universal** constructions.

Definition (Zero, Initial and Terminal)

Let C be a category.

- 1. An object $I \in \mathsf{Ob}_{\mathcal{C}}$ is *initial* if for every $A \in \mathsf{Ob}_{\mathcal{C}}$, there is exactly one morphism from I to A. Thus, from I to I there is only the identity.
- 2. An object $T \in Ob_{\mathcal{C}}$ is *terminal* if for every $A \in Ob_{\mathcal{C}}$, there is exactly one morphism from A to T. Thus, from I to I there is only the identity.
- 3. An object is zero if it is both terminal and initial.

Universal Constructions

Theorem

Every initial object is unique up to an isomorphism, i.e. if in a category there are two initial objects, then they are isomorphic. Similarly, terminal objects are unique up to an isomorphism. Moreover, the isomorphism is unique between initial object, and between terminal objects.

Proof.

Left as exercise.

Universal Constructions

In Set Theory, we are used to the notion of a Cartesian product. Similarly to how we did for isomorphism, the idea of a product can be generalized via Category Theory

Definition (Product)

Set Category

A very important category is **Set**. Here are some of its properties:

- Initial object: ∅;
- Terminal object: any singleton set up to isomorphism;
- For any two objects A and B, the Hom(A, B) is also an object (called exponential object B^A);
- Monomorphisms are equivalent to injective functions;
- Epimorphisms are equivalent to surjective functions.

Definition (Functor)

Let \mathcal{C} and \mathcal{D} be two categories. A functor $F:\mathcal{C}\to\mathcal{D}$ is a pair of mappings with the following properties:

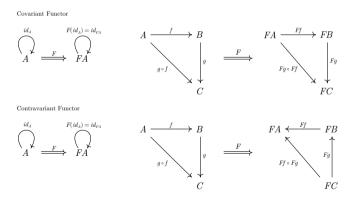


Figure: Diagrams showcasing the properties of functors.

Definition (Natural Transformations)

Let $\mathcal C$ and $\mathcal D$ be categories, and let $F,G:\mathcal C\to\mathcal D$ be functors. A natural transformation $\alpha:F\to G$ is such that the following diagram commutes:

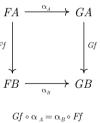


Figure: Commutative diagram of a natural transformation highlighting the commutative property of the definition.

Monoids and **Monads** are two ubiquitous constructions both in Category Theory and Functional Programming. These two concepts will be used when talking about data visualization. Therefore, it is required of us to introduce these constructions.

Let's start with the definition of a monoid in the context of Set Theory.

Definition (Monoid - Set Theory)

A monoid is a triple (M, \otimes, e_M) where M is a set, $\otimes : M \times M \to M$ is a binary operation and e_M the neutral element, such that:

- 1. $a \otimes (b \otimes c) = (a \otimes b) \otimes c$
- 2. $a \otimes e_M = e_M \otimes a = a$.

An example of a monoid is $(\mathbb{N} \cup \{0\}, +, 0)$. It is easy to check that the summation operator satisfies the associativity neutrality properties.

Definition (Monoid in the category **Set**)

A monoid in **Set** is a triple (M, μ, η) , where $M \in \mathsf{Ob}_{\mathsf{Set}}$, $\mu : M \times M \to M$ and $\eta : 1 \to M$ are two morphisms in **Set** satisfying the commutative diagrams below. Note that 1 is the terminal object in **Set**, i.e. the singleton set (which is unique up to an isomorphism).

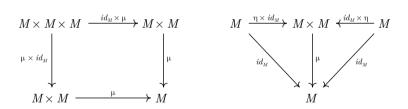
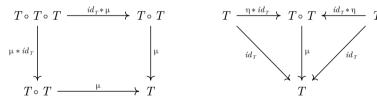


Figure: Commutative diagram for monoid.

Definition (Monad)

A monad is a monoid in **End**_C, which is the triple (T, μ, η) , where $T: \mathcal{C} \to \mathcal{C}$ is a functor, $\mu: T \circ T \to T$ and $\eta: 1 \to T$ are natural transformations in **End**_C satisfying the commutative diagrams below. Note that 1 is the identity functor in C.



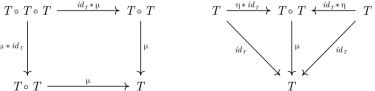


Figure: Commutative diagram for monad.

References

- [1] Borceux, F. (1994). Handbook of categorical algebra: volume 1, Basic category theory, volume 1. Cambridge University Press.
- [2] Fong, B. and Spivak, D. I. (2019). An invitation to applied category theory: seven sketches in compositionality. Cambridge University Press.
- [3] Stefaner, M. and OECD (2012). Oecd better life index. http://www.oecdbetterlifeindex.org/. Accessed on 14 Oct. 2012.

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