Optimization in code generation to reduce energy consumption

David Branco

Mestrado em Engenharia Informática

Supervisor: Pedro Rangel Henriques

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Problem and Motivation

The rapid development & high demands in computer technology, the fast growth of the Internet & massification widespread of advanced wireless and mobile devices, produce:

- Increasing energy costs;
- Increasing cooling requirements;
- Increasing equipment power density;
- Restrictions on energy supply and access;
- Growing awareness of IT impact on the environment.

Measures and Solutions

















Our Project

Main objectives:

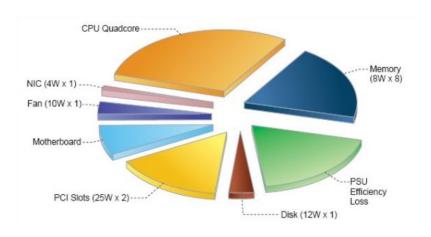
- 1. Study the Green Computing paradigm;
- 2. Investigate IT elements from the energy efficiency perspective;
 - 2.1. Hardware;
 - 2.2. Software;
- 3. Develop an experimental study related to the triplet hardware-software-energy;
- 4. Produce suitable elements for other green oriented research.

Why Microprocessors?

• They are everywhere!



High energy consumption



Why Compilers?

- Importance, robustness and maturity;
- Optimal properties of generated code:
 - Correctness;Small Size;
 - High Speed;
 Low Energy Consumption;
- Potential to achieve significant improvements through optimizations:
 - Execution Time;
 - ✓ Code Size:
 - (?) Energy Consumption;

Study 1 | Objectives

Impact of GCC optimization levels in energy consumption during program execution

Main Objectives:

- Impact of optimized code on CPU energy consumption;
- Ascertain the strategy adopted by GCC regarding energy efficiency.

Study 1 | Experimental Elements

Main Elements:

- Execution time and energy consumption;
- 3 hardware components: CPU, RAM e GPU;
- 12 benchmarks in 4 programming languages: C, C++, Objective-C and Go;
- GCC optimization levels: O0, O1, O2, O3, Ofast and Os.

Measurement Elements:

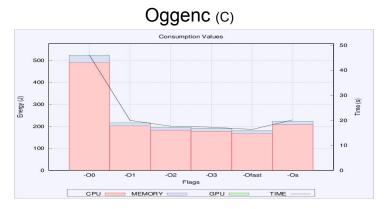
- Target Machine with Intel CPU (Haswell Family);
- Measurement Tool using RAPL.

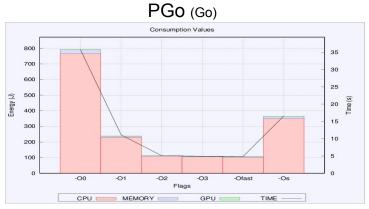
Study 1 | Methodology

Measurement Process:

- 1. Select a program;
- 2. Select an optimization level;
- 3. Apply the measurement tool 100 times for the selected components;
- 4. Process the output generated:
 - 4.1. Exclude the 20 extreme cases;
 - 4.2. Calculate the intended average values;
- 5. Repeat the process for all the remaining programs and compilation profiles;
- 6. Output process to charts, tables and HTML pages.

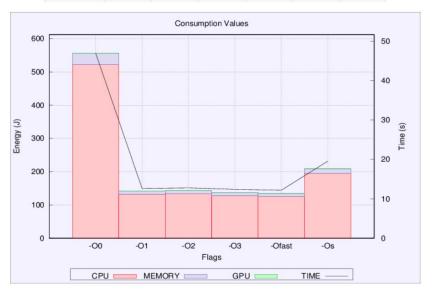
Study 1 | Results





Pbrt (C++)

| Flags | -00 | -01 | -02 | -03 | -Ofast | -Os |
|------------|---------|---------|---------|---------|---------|---------|
| Time (s) | 47.008 | 12.614 | 12.761 | 12.413 | 12.175 | 19.547 |
| GPU (J) | 0.028 | 0.006 | 0.005 | 0.096 | 0.220 | 0.009 |
| Memory (J) | 34.017 | 9.143 | 9.250 | 9.010 | 8.852 | 14.158 |
| CPU (J) | 522.205 | 132.318 | 133.565 | 127.830 | 125.526 | 195.006 |



Study 1 | Conclusions

Some of Study Conclusions:

- Optimization levels allow achieve considerable improvements;
- Correlation between execution time and energy consumption;
- Ofast > O2, O3 > O1, Os;
- Optimization results transverse to the different languages;
- It is not possible to conclude with certainty GCC's strategies on the matter.

Study 2 | Objectives

Impact of compilation by IDEs in energy consumption during program execution

Main Objectives:

- Deepen research on the compilation parameters;
- Study and evaluate software development tools;
- Perform measurements on more demanding benchmarks.

Study 2 | Tools, Profiles and Parameters

Software Development Tools:

- Provide 2 profiles: Debug and Release;
- Little diversity and quantity:
 - 51 profiles: 29 distinct (43% repeated);
 - 144 parameters: 28 distinct (81% repeated).

Compilation Parameters:

- Configuration of the compilation process (31%);
- Management of diagnostic messages (26%);
- Produce debugging/profiling information (17%);
- Optimization of generated code (26%).

Study 2 | Experimental Elements

Main Elements:

- 12 C benchmarks;
- 18 Software Development Tools (15 IDEs e 3 BATs);
- 51 compilation profiles consisting of 144 compilation parameters;
- Execution time, CPU and RAM energy consumption, Energy/Time ratio.

Measurement Elements:

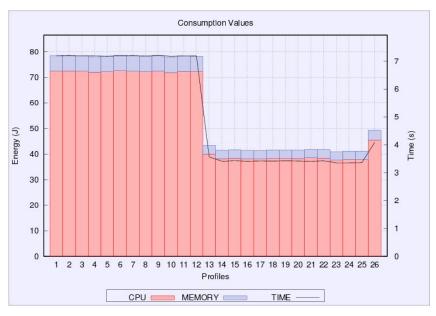
- Target Machine with Intel CPU (Haswell Family);
- Measurement Tool using RAPL.

Study 2 | Methodology

Measurement Process:

- 1. Select a program;
- 2. Select a compilation profile;
- 3. Apply the measurement tool *50* times for the selected components;
- 4. Process the output generated:
 - 4.1. Exclude the 20 extreme cases;
 - 4.2. Calculate the intended average values;
- 5. Repeat the process for all the remaining programs and compilation profiles;
- 6. Output process to charts, tables, rankings and HTML pages;

Study 2 | Profiles and Parameters Results

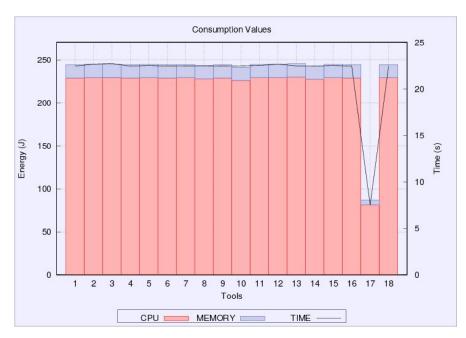


Total Profiles - Binary-trees

| Optimization Level | Time (s) | Energy (J) | CPU (J) | Memory (J) | Energy/Time (J/s) |
|--------------------|----------|------------|---------|------------|-------------------|
| Oo | 16.862 | 181.611 | 169.872 | 11.739 | 10.582 |
| O ₁ | 8.689 | 85.511 | 79.195 | 6.316 | 10.212 |
| 01 | 48.5% | 52.9% | 53.4 | 46.2% | 3.5% |
| O ₂ | 8.415 | 82.182 | 76.063 | 6.119 | 10.032 |
| 02 | 50.1% | 54.7% | 55.2 | 47.9% | 5.2% |
| О3 | 7.644 | 74.058 | 68.485 | 5.573 | 9.872 |
| 03 | 54.7% | 59.2% | 59.7 | 52.5% | 6.7% |
| Os | 9.408 | 93.879 | 87.061 | 6.818 | 10.315 |
| | 44.2% | 48.3% | 48.7 | 41.9% | 2.5% |

Comparison between optimization levels

Study 2 | Tools Results



Consumption Values 25 300 250 20 200 150 10 100 5 50 2 3 4 5 9 10 11 12 13 14 15 16 17 18 6 8 Tools CPU MEMORY TIME

Default Profiles - K-nucleotide

Total Tools - N-body

Study 2 | Tools Results

| Tool ID | Tool Name | Execution Time (s) | Total Energy (J) | CPU Energy (J) | Memory Energy (J) | Energy/Time (J/s) |
|---------|----------------------------|--------------------|------------------|----------------|-------------------|-------------------|
| 1 | CMake | 3 | 3 | 3 | 3 | 3 |
| 2 | qmake | 8 | 4 | 4 | 6 | 4 |
| 3 | Qbs | 11 | 9 | 9 | 11 | 7 |
| 4 | NetBeans IDE | 10 | 11 | 9 | 10 | 7 |
| 5 | Code::Blocks | 15 | 15 | 14 | 15 | 11 |
| 6 | CLion | 3 | 3 | 3 | 3 | 3 |
| 7 | CodeLite | 6 | 7 | 7 | 7 | 8 |
| 8 | Eclipse CDT | 5 | 6 | 6 | 5 | 6 |
| 9 | KDevelop | 3 | 3 | 3 | 3 | 3 |
| 10 | Geany | 14 | 13 | 12 | 14 | 12 |
| 11 | Anjuta DevStudio | 12 | 12 | 11 | 12 | 9 |
| 12 | Qt Creator | 7 | 5 | 5 | 8 | 5 |
| 13 | DialogBlocks | 9 | 10 | 10 | 9 | 9 |
| 14 | ZinjaI | 4 | 8 | 8 | 4 | 10 |
| 15 | GPS | 2 | 2 | 2 | 2 | 2 |
| 16 | Oracle Developer Studio | 10 | 11 | 9 | 10 | 7 |
| 17 | Sphere Engine | 1 | 1 | 1 | 1 | 1 |
| 18 | AWS Cloud9 | 13 | 14 | 13 | 13 | 13 |

Tools ranked with 1 decimal point

Study 2 | Conclusions

- Some tools have good solutions for developers;
- Measured Strands:
 - Great impact of the compiler (86% for the best case);
 - CPU is responsible for 90% of energy consumption.
 - Correlations Observed:
 - Execution time and total energy consumption;
 - Total and CPU energy consumption;
 - Execution time and memory energy consumption.
- Maximum energy efficiency achieved:
 - CPU(53%) > Total energy(52%) > Execution time(47%) > RAM(46%).

Our Contribution

Some of project contributions:

- 1. Green oriented research of IT components;
- 2. Definition of experimental studies and methodologies;
- 3. Relevant results and conclusions;
- 4. Measurement Tool;
- 5. Green oriented workbench.

All this material is available at:

http://www4.di.uminho.pt/~gepl/OCGREC/

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