

InputLayer	input:	(None, 128, 1)
	output:	(None, 128, 1)



Conv1D	input:	(None, 128, 1)
	output:	(None, 125, 32)



Conv1D	input:	(None, 125, 32)
	output:	(None, 122, 32)



BatchNormalization	input:	(None, 122, 32)
	output:	(None, 122, 32)



MaxPooling1D	input:	(None, 122, 32)
	output:	(None, 30, 32)



Dropout	input:	(None, 30, 32)
	output:	(None, 30, 32)



Flatten	input:	(None, 30, 32)
	output:	(None, 960)



Dense	input:	(None, 960)
	output:	(None, 100)



Dense	input:	(None, 100)
	output:	(None, 11)

InputLayer	input:	(None, 128)
	output:	(None, 128)



Dense	input:	(None, 128)
	output:	(None, 512)



Dropout	input:	(None, 512)
	output:	(None, 512)



Dense	input:	(None, 512)
	output:	(None, 11)