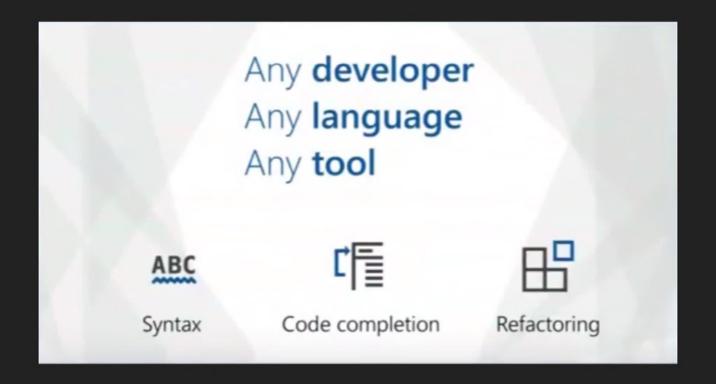


# WHAT IS THE LANGUAGE SERVER PROTOCOL?



## WHY?





### WHAT IF...







### NOTEPAD IS NOT FUN:(

```
InitReactorRunner.java - Notepad
File Edit Format View Help
import java.util.logging.Level;
import java.util.logging.Logger;
import static java.util.logging.Level.SEVERE;
import org.kohsuke.accmod.Restricted;
import org.kohsuke.accmod.restrictions.NoExternalUse;
* Executes the {@link Reactor} for the purpose of bootup.
* @author Kohsuke Kawaguchi
public class InitReactorRunner {
   public void run(Reactor reactor) throws InterruptedException, ReactorException, IOException {
        reactor.addAll(InitMilestone.ordering().discoverTasks(reactor));
        ExecutorService es;
       if (Jenkins.PARALLEL LOAD)
            es = new ThreadPoolExecutor(
                TWICE_CPU_NUM, TWICE_CPU_NUM, 5L, TimeUnit.SECONDS, new LinkedBlockingQueue<Runnable>(), new DaemonThreadFactory());
       else
            es = Executors.newSingleThreadExecutor(new NamingThreadFactory(new DaemonThreadFactory(), "InitReactorRunner"));
       try {
            reactor.execute(es,buildReactorListener());
            es.shutdownNow(); // upon a successful return the executor queue should be empty. Upon an exception, we want to cancel all pending tasks
    * Aggregates all the listeners into one and returns it.
    * At this point plugins are not loaded yet, so we fall back to the META-INF/services look up to discover implementations.
    * As such there's no way for plugins to participate into this process.
   private ReactorListener buildReactorListener() throws IOException {
       List<ReactorListener> r = Lists.newArrayList(ServiceLoader.load(InitReactorListener.class, Thread.currentThread().getContextClassLoader()));
        r.add(new ReactorListener() {
            final Level level = Level.parse( Configuration.getStringConfigParameter("initLogLevel", "FINE") );
```

## EXAMPLE (OMNISHARP) using System; Console.WriteLine("Hello World");

# window.location;

### WHAT EDITORS CAN I USE?



### LANGUAGE SUPPORT

- C#
- C++
- HTML
- CSS/LESS/SCSS
- Json
- PHP
- Java
- SQL
- Go

- Rust
- Scala
- TypeScript
- JavaScript
- Docker
- Lua
- Ruby
- Elixir
- Groovy

### WRITING A LANGUAGE SERVER

- https://microsoft.github.io/language-serverprotocol/specification
- Protocol defines operations
- Server and Client negotiate capabilities
- Json RPC
- Bi-directional communication
- Transports
  - Stdio
  - WebSocket
  - Socket

# **SDKS**

- NodeJS
  - TypeScript
  - JavaScript
- Java
- C#

### SUPPORTS FEATURES LIKE...

- Goto Definition
- Rename Symbol
   Hover
- Workspace Symbols
   Document Symbols
- Logging
- Diagnostics / Errors
   Code Lens
- Intellisense

- Signature Help

- Formatting
- Code Actions

### CREATING A LANGUAGE SERVER?

- Custom Templating Language!
- Configuration files!
- Support a custom Scripting Language!
- Translation!

