FRONT-END DEVELOPER

David Diachuk

CONTACT INFORMATION

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LANGUAGES

- Ukrainian – native
- Russian – native
- English – B1

STACK & EXPERIENCE

- HTML / CSS / JS
- React
- React hook form
- React email
- Next.js
- Next international
- Next-auth
- Tailwind
- SASS / SCSS
- Styled components
- TypeScript
- GraphQl
- Apolo Client
- Storybook
- Rest API
- Tanstack query
- Vite
- Turborepo
- Zod
- Jest
- Redux
- Zustand
- Material UI
- Shadcn UI

WORK EXPERIENCE

Company: Entree - https://entree-site.vercel.app

Period: Dec 2023 – Jun 2025 (1.7 y)

Description: online-menu SAAS startup for restaurants and cafes. The project consist of 3 applications: admin panel (for restaurant administration), client app (for restaurant customers) and mobile application (for waiters)

Role:
- Built the full user interface and logic for order creation and tracking in a venue-focused ordering platform
- Developed a responsive interface for mobile and tablet devices, ensuring ease of access across devices, and added accessibility elements (WCAG standards) to support users with disabilities.
- Implemented new features like: takeaway orders, table booking, waiter reviews

Achievements and Results:
- App loading speed increased by 35%
- We have increased the Lighthouse accessibility score to 90+ on the main pages
- Reduced production build size by 25%

Pet-project: 2048 Game - https://imaginative-lollipop-7616e8.netlify.app/
- Recreated the classic puzzle game 2048 using TypeScript and Vite, with full PWA support. The app can be installed on mobile/desktop devices and works offline.