### **PQC** Function Evaluation

Weeks 1-3

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# Background

• Hayes 2023¹ presents a scheme to prepare a complex vector  ${m h}=\{\tilde{A}_je^{i\Psi(j)}|0\leq j< N\}$  as the quantum state

$$|h\rangle = \frac{1}{|\tilde{A}|} \sum_{j=0}^{2^{n}-1} \tilde{A}(j) e^{i\Psi(j)} |j\rangle, \qquad (1)$$

using  $n = \lceil \log_2 N \rceil$  qubits

ullet This requires operators  $\hat{U}_A$  and  $\hat{U}_\Psi$  such that

$$\hat{U}_A |0\rangle^{\otimes n} = \frac{1}{|\tilde{A}|} \sum_{j=0}^{2^{n-1}} \tilde{A}(j) |j\rangle, \qquad (2)$$

$$\hat{U}_{\Psi} |j\rangle = e^{i\Psi(j)} |j\rangle \tag{3}$$

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<sup>1</sup>https://arxiv.org/pdf/2306.11073

# Background

•  $\hat{U}_{\Psi}$  is constructed via an operator  $\hat{Q}_{\Psi}$  that performs function evaluation in an ancilla register:

$$\hat{Q}_{\Psi} |j\rangle |0\rangle_{a}^{\otimes m} = |j\rangle |\Psi'(j)\rangle_{a}, \qquad (4)$$

with  $\Psi'(j) \equiv \Psi(j)/2\pi$ 

• Currently,  $\hat{Q}_{\Psi}$  is implemented using gate-intensive linear piecewise functions (LPFs)

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# Background

#### Aim

Implement  $\hat{Q}_{\Psi}$  in a gate-efficient way using a parametrised quantum circuit (PQC)

#### Remark

The n-qubit register containing the  $|j\rangle$  and the m-qubit register containing the  $|\Psi'(j)\rangle$  will be referred to as the input register and target register, respectively.

### Approach: a QCNN

- A quantum convolutional neural network (QCNN) is used to tackle the problem
- A QCNN is a parametrised quantum circuit involving multiple layers
- Two types of network layers are implemented:
  - Convolutional layers (CL) involve multi-qubit entanglement gates
  - Input layers (IL)<sup>2</sup> involve controlled single-qubit operations on target qubits
- Input qubits only appear as controls throughout the QCNN

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# Convolutional Layers (CLs)

- Each CL involves the cascaded application of a two-qubit operator on the target register
- A general two-qubit operator involves 15 parameters
- To reduce the parameter space the canonical three-parameter operator

$$\mathcal{N}(\alpha, \beta, \gamma) = \exp\left(i\left[\alpha X \otimes X + \beta Y \otimes Y + \gamma Z \otimes Z\right]\right) \tag{5}$$

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is applied, at the cost of restricting the search space

- This can be decomposed<sup>3</sup> into 3CX,  $3R_z$ , and  $2R_y$  gates
- A two-parameter real version,  $\mathcal{N}_{\mathbb{R}}(\lambda,\mu)$ , can be obtained by removing the  $R_z$

³https://arxiv.org/pdf/quant-ph/0308006

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# Convolutional Layers (CLs)

- Two types of convolutional layers are implemented:<sup>4</sup>
  - Neighbour-to-neighbour / linear CLs: the  $\mathcal N$  (or  $\mathcal N_\mathbb R$ ) gate is applied to neighbouring target qubits
  - All-to-all /quadratic CLs: the  $\mathcal{N}$  (or  $\mathcal{N}_{\mathbb{R}}$ ) gate is applied to all combinations of target qubits
- The  $\mathcal{N}$ -gate cost of neighbour-to-neighbour (NN) layers is  $\mathcal{O}(m)$  while that of all-to-all (AA) layers is  $\mathcal{O}(m^2)$
- The QCNN uses alternating linear and quadratic CLs

 $^4$ Loosely based on Sim 2019 (https://arxiv.org/pdf/1905 $_{\odot}$ 10876)  $_{\odot}$ 

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# Input Layers (ILs)

- ILs, replacing pooling layers, feed information about the input register into the target register
- An IL involves a sequence of controlled generic single-qubit rotations (CU3 gates) on the target qubits, with input qubits as controls
- For an IL producing states with real amplitudes, the CU3 gates are replaced with  $CR_y$  gates
- Each input qubit controls precisely one CU3 (or  $CR_y$  operation), resulting in an  $\mathcal{O}(n)$  gate cost (no CX gates!)
- ILs are inserted after every second convolutional layer, alternating between control states 0 and 1

## Summary: QCNN Structure

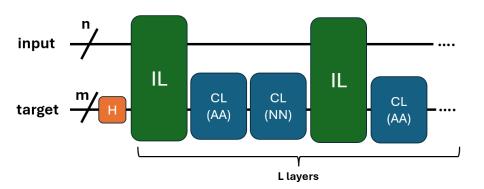


Figure 1: Schematic of QCNN structure

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## Training the QCNN

- For training, the QCNN is wrapped as a SamplerQNN object and connected to PyTorch's Adam optimiser via TorchConnector
- The optimiser determines improved parameter values for each training run (epoch) based on the loss between output and target state
- Beyond loss, mismatch is an important metric:

$$M = 1 - |\langle \psi_{\mathsf{target}} | \psi_{\mathsf{out}} \rangle| \tag{6}$$

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- There are two ways to train the QCNN on input data:<sup>5</sup>
  - Training on individual states
  - 2 Training in superposition

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<sup>&</sup>lt;sup>5</sup>One can also train the QCNN to produce a target distribution independent of the input register, which is equivalent to constructing  $\hat{U}_A$ 

### Training the QCNN

#### 1. Training on Individual States

- One of the  $2^n$  input states,  $|j\rangle$ , is randomly chosen each epoch
- The network is taught to transform  $|j\rangle |0\rangle \mapsto |j\rangle |\Psi'(j)\rangle$  for each of the states individually

#### 2. Training in Superposition

- The same input state is chosen each epoch
- The network is taught to transform

$$\left(\frac{1}{\sqrt{2^n}}\sum_{j=0}^{2^n-1}|j\rangle\right)|0\rangle\mapsto\frac{1}{\sqrt{2^n}}\sum_{j=0}^{2^n-1}|j\rangle\,|\Psi'(j)\rangle\tag{7}$$

 By linearity, this teaches the network to transform  $|j\rangle |0\rangle \mapsto |j\rangle |\Psi'(j)\rangle$  for each  $|j\rangle$ 

- Initial tests need to be carried out to inform QCNN design choices regarding:
  - Number of layers
  - **6** Number of epochs
  - Training mode (individually versus in superposition)
  - **d** Use of  $\mathcal N$  and CU3 versus  $\mathcal N_{\mathbb R}$  and  $CR_y$
  - Choice of loss function
  - Network structure
- This constitutes a large parameter space that is difficult to explore systematically
- Overly simple benchmark problems (e.g.  $n=m=2, \ \Psi(x)=x$ ) do not extrapolate well to more general cases
- Thus, tests are carried out for simplified versions of  $\Psi$  in the context of Hayes 2023  $(n=6, m \geq 3)$



- Heuristically: train in superposition with real circuits  $(\mathcal{N}_{\mathbb{R}} \text{ and } CR_y)$  of depth L=6 using 600 epochs and focus on optimising the loss function
- Best results achieved with cross entropy (CE) and sign-adjusted mismatch (SAM):

$$\mathsf{SAM}(x,y) = \left| 1 - \sum_{j} x_{j} y_{j} \right|$$

 SAM is tailored to reduce mismatch and enforce positive amplitudes

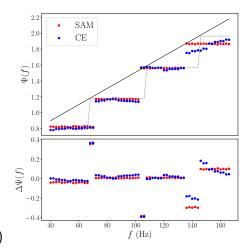


Figure 2: Comparison of loss functions for  $\Psi \sim x$  and m=4. Target in black; rounded target dashed in grey.

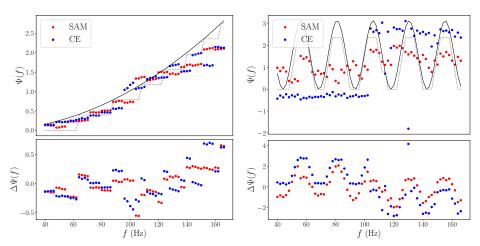


Figure 3: Comparison of loss functions for  $\Psi \sim x^2$  and m=4. Target in black; rounded target dashed in grey.

Figure 4: Comparison of loss functions for  $\Psi \sim \sin x$  and m=3. Target in black; rounded target dashed in grey.

- SAM significantly outperforms CE when taking into account state amplitudes
- QCNN performance not much improved by increasing L or number of epochs<sup>6</sup> (no brute force solution)
- Instead implement a weighted loss function, taking into account the features of  $\Psi$ : define weighted mismatch (WIM) as

$$WIM(x,y) = \left| 1 - \sum_{j} w_j x_j y_j \right|, \tag{9}$$

where the weights  $w_n \in \mathbb{R}_+$  may be recomputed between epochs

• When training in superposition take  $w_j$  to be the (normalised) mismatch between  $\hat{Q}_{\Psi} \ket{j} \ket{0}$  and  $\ket{j} \ket{\Psi'(j)}$ 

OR maybe base weighting on size of "plateau" ? (need to normalise wx!); or maybe on gradient ??

<sup>6</sup>Based on just a few tests

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#### Results

• In the following, a QCNN is applied to implement both  $\hat{U}_A$  and  $\hat{U}_\Psi$  for the problem studied in Hayes 2023:

$$\tilde{A}(f) = f^{-7/6},$$
 (10)

$$\Psi(f) = c_0 + c_1 f + c_2 f^{-1/3} + c_3 f^{-2/3} + c_4 f^{-1} + c_5 f^{-5/3}, \quad (11)$$

with 40 Hz  $\leq f \leq$  168 Hz

- In the paper,  $\hat{U}_A$  is implemented via a quantum generative adversarial network (QGAN) as well as the Grover-Rudolph (GR) algorithm while LPFs are used for  $\hat{U}_\Psi$
- Hayes 2023 uses n=6 as well as 22 ancilla qubits



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# Encoding the Amplitude

- The QCNN outperforms the QGAN and nearly reaches GR w.r.t. mismatch
- The QCNN ( $L=3,\ n=6$ ) was trained in 600 epochs with SAM

Method	CX	Mismatch
QGAN	100	$8.6 \times 10^{-3}$
$GR^7$	23,796	$5.7 \times 10^{-4}$
QCNN	72	$7.1 \times 10^{-4}$

Table 1: Comparison of  $\hat{U}_A$  implementations

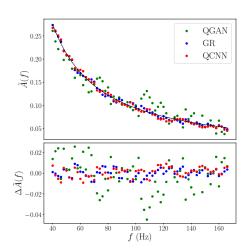


Figure 5: Reconstruction of  $\tilde{A}(f)$  from different methods. Target in black.

<sup>&</sup>lt;sup>7</sup>Hayes 2023 reports a mismatch of  $4.1 \times 10^{-4}$ 

# Encoding the Amplitude

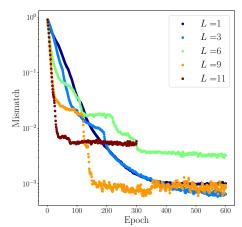


Figure 6: QCNN training for different circuit depths.

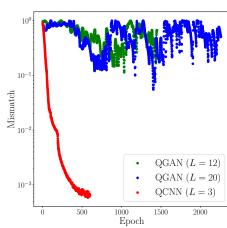


Figure 7: Comparison of QGAN and QCNN training. Note: QGAN results do not match Hayes 2023!

# **Encoding the Phase**

- The implementation of  $\hat{U}_{\Psi}$  is not the only factor affecting the encoding of  $\Psi(f)$
- The size, m, of the target register limits the available precision due to rounding to  $\sim 2^{-m}$
- A meaningful representation of  $\Psi(f)$  requires  $m\gtrsim 6$
- The LPF approach in Hayes 2023 uses m=8

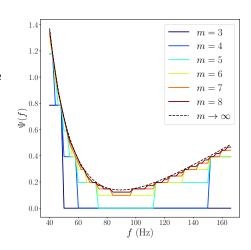


Figure 8: Attainable precision due to rounding for different target register sizes

# **Encoding the Phase**

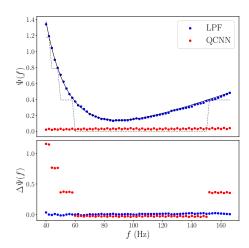


Figure 9: Encoding of  $\Psi(f)$  using LPFs versus a QCNN. Target in black; rounded target dashed in grey.

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### Full Waveform

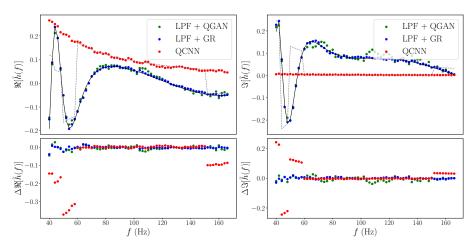


Figure 10: Encoding of h(f) as waveform  $\tilde{h}(f)$  using different methods. Target in black; rounded target dashed in grey.

### Next Steps

- more fully explore PQC parameter space ... (depth, epoch...)
- look into barren plateau mitigation (layer-by-layer training....) = $\underline{\iota}$  might help increase L/e

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