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### **COMP352 – Assignment 3 Written Questions**

#### Question 1

a)

Algorithm:

Do depth-first search on tree T with another parameter to record depth

Algorithm input the tree, node, and depth.

Algorithm output collection of depth values for each nodes.

- Input the tree and the start node. Initialize depth parameter to 1.
- Add the depth value to the collection of depth values.
- In the execution of depth-first search, each recursive call increments the depth parameter by 1.
- At the end, should obtain the collection of depth values for each nodes.

Time complexity:  $O(n + m)$  time where  $n$  is the number of nodes and  $m$  is the number of tree branches/edges.

Space complexity:  $O(n)$ , since at most  $n$  space will be allocated for each collection.

b)

Do depth-first search on binary tree T with a variable to record the count for full nodes (nbFullNodes).

-Initialize nbFullNodes to 0.

-Each depth-first search recursive call checks if the node has both a left child and a right child. If that is the case, increment nbFullNodes by 1.

-Return nbFullNodes.

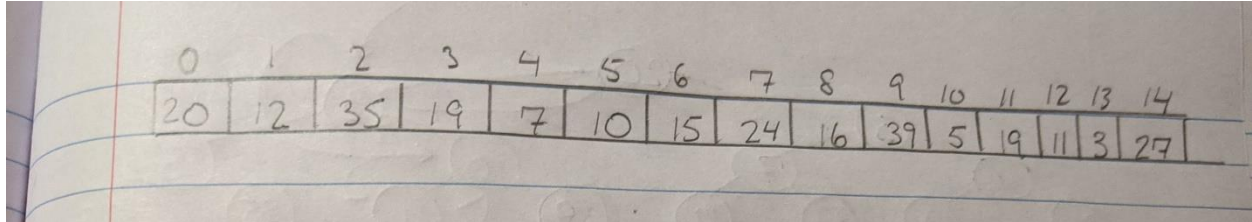
Time complexity:  $O(n + m)$  time where  $n$  is the number of nodes and  $m$  is the number of tree branches/edges.

Space complexity:  $O(n)$  since recursion acts similarly to stacks and occurs  $n$  times.

## Question 2

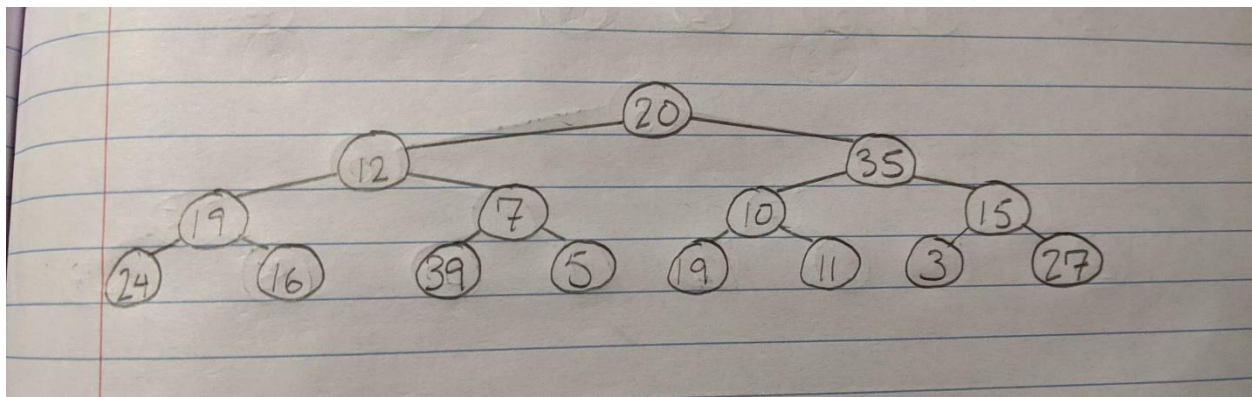
a)

Assuming:

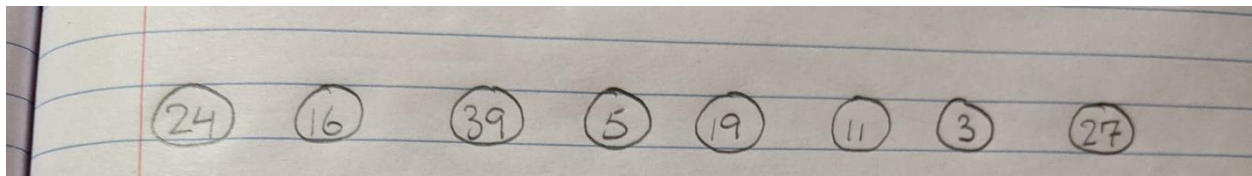


0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
20	12	35	19	7	10	15	24	16	39	5	19	11	3	27

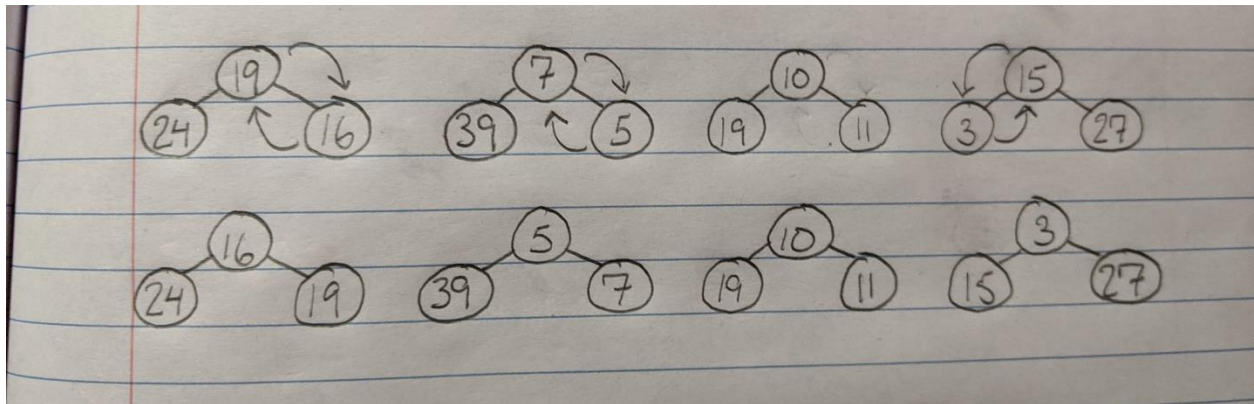
Then the corresponding tree is:



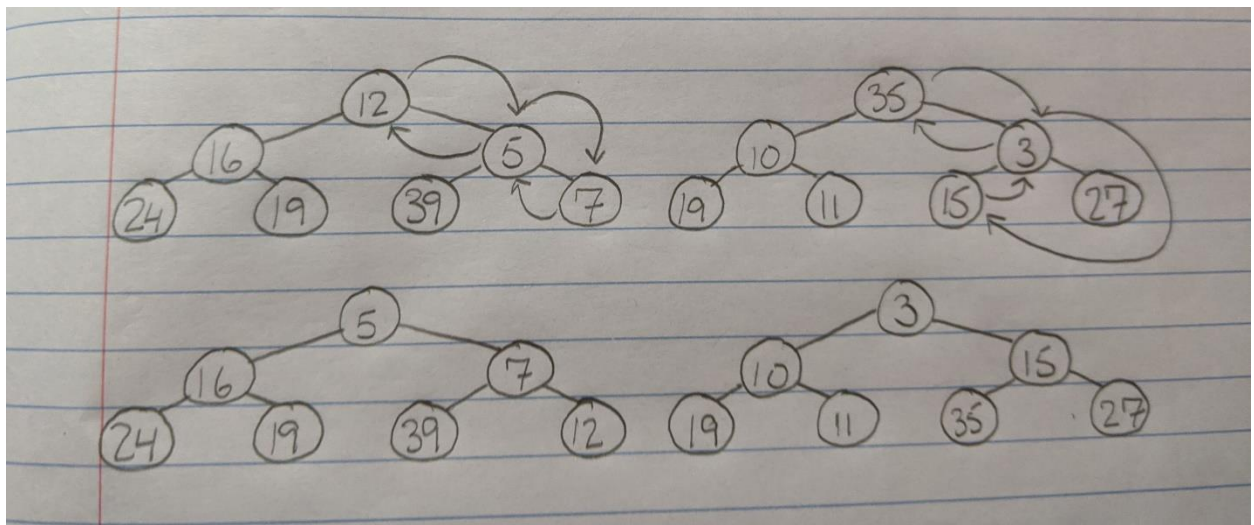
Doing bottom-up construction, start with 1-entry heaps on bottom level:



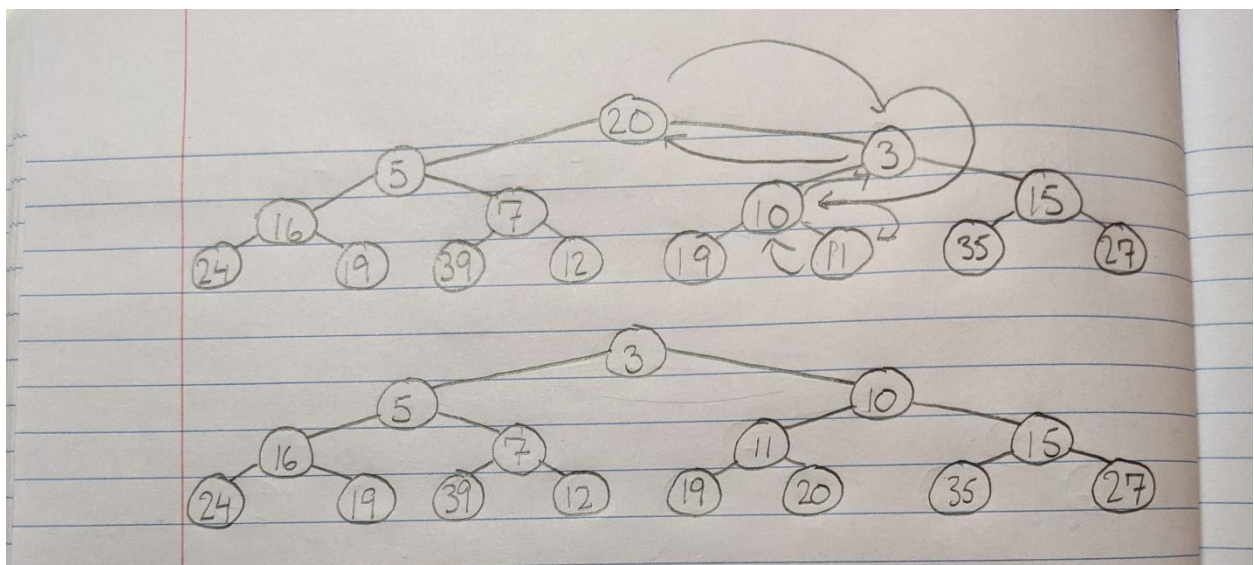
Combine into 3-entry heap and downheap:



Combine into 7-entry heap and downheap:



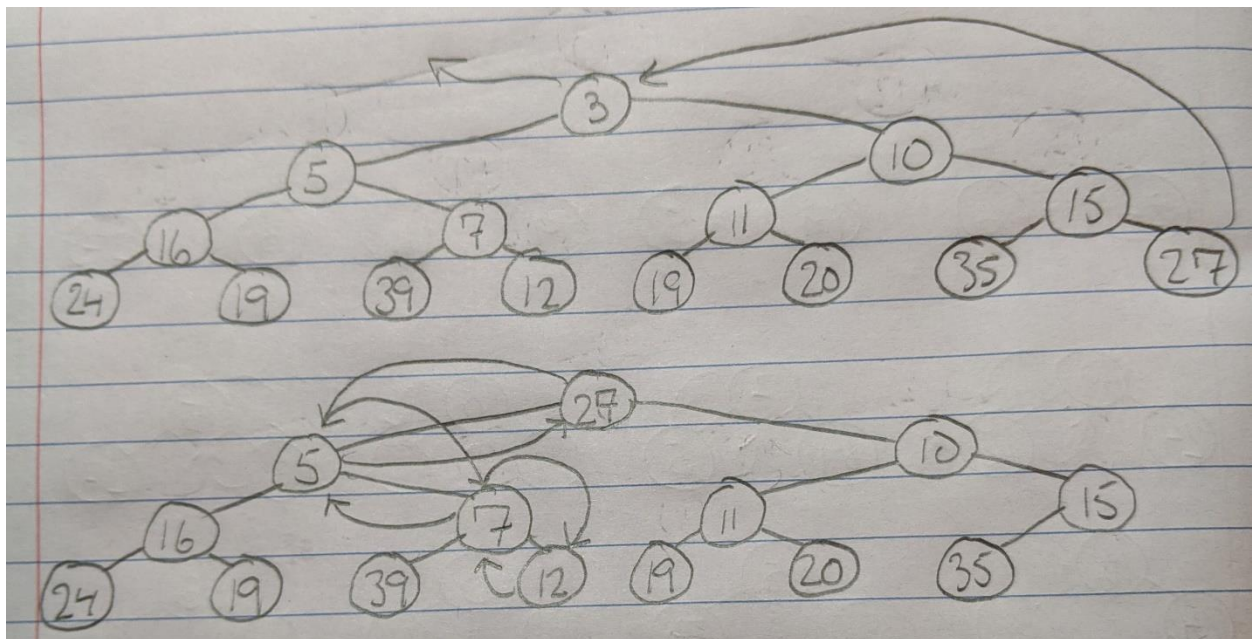
Final heap and downheap:



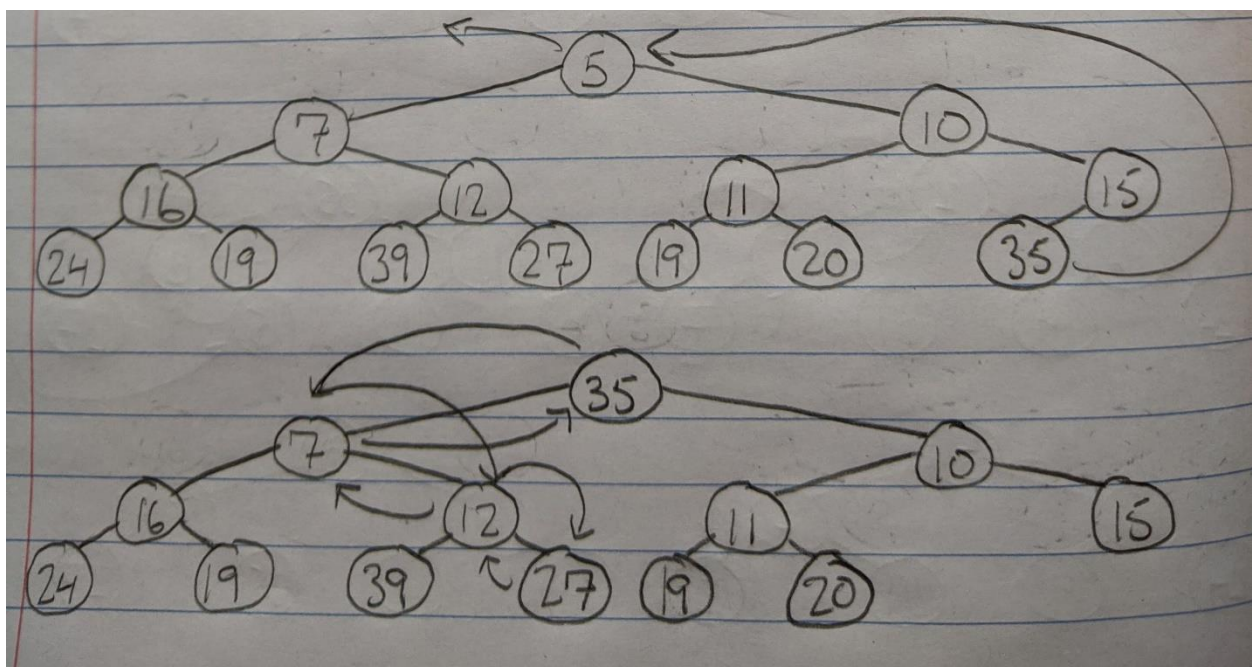


Next, perform 6 removeMin

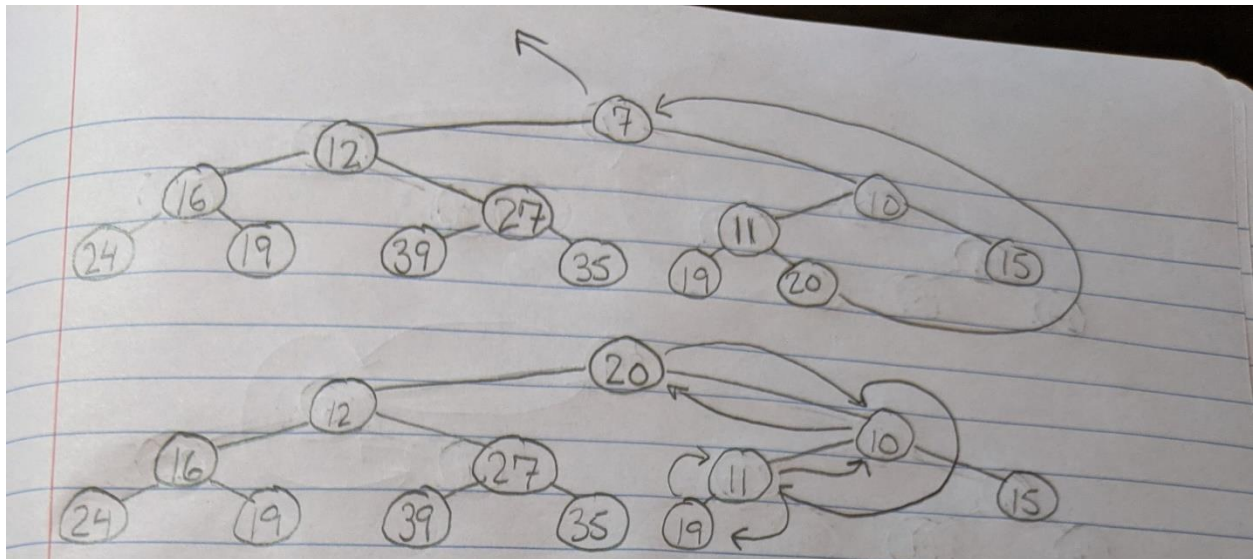
1<sup>st</sup> removeMin:



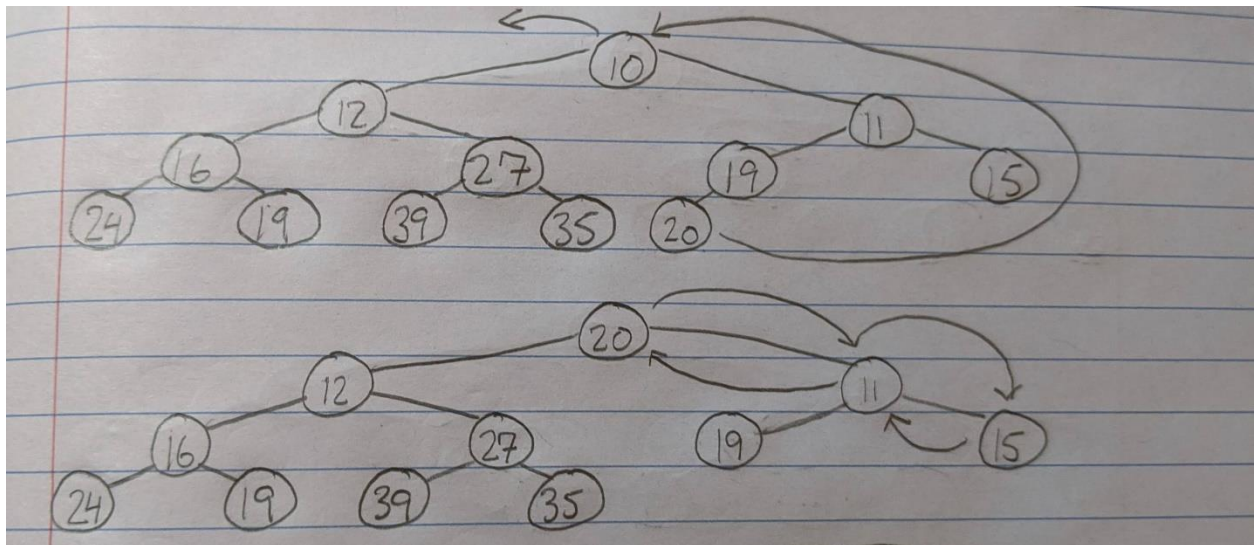
2<sup>nd</sup> removeMin:



3<sup>rd</sup> removeMin:

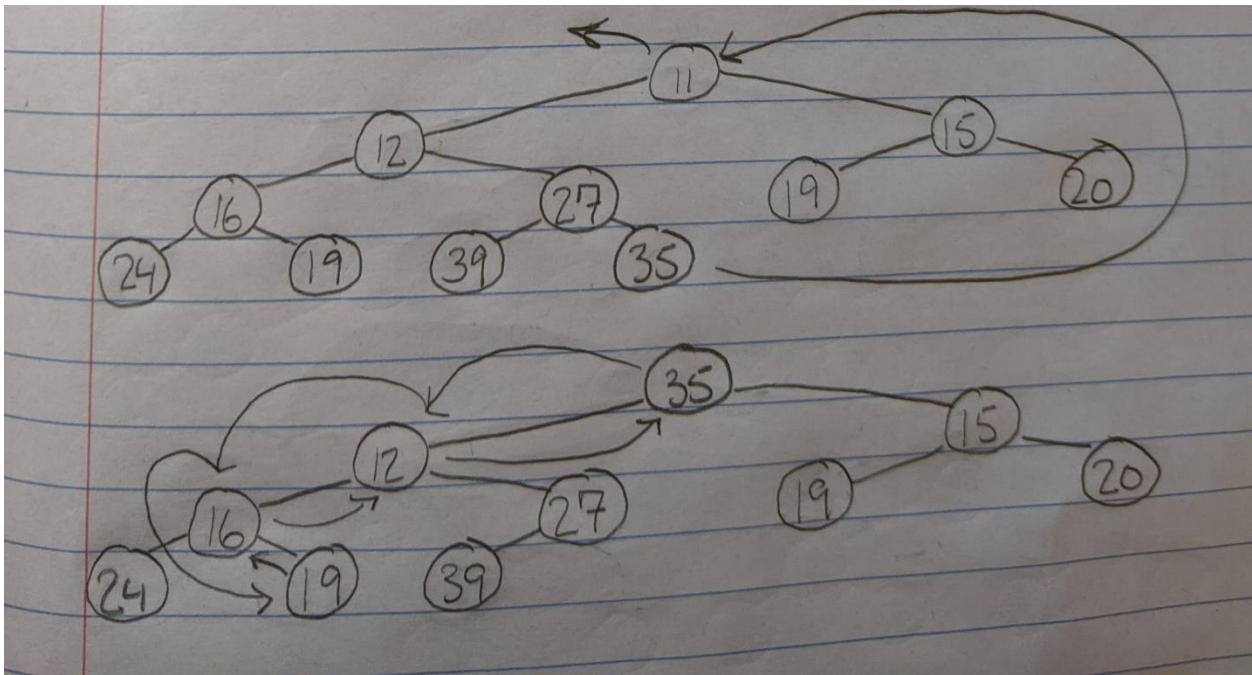


4<sup>th</sup> removeMin:

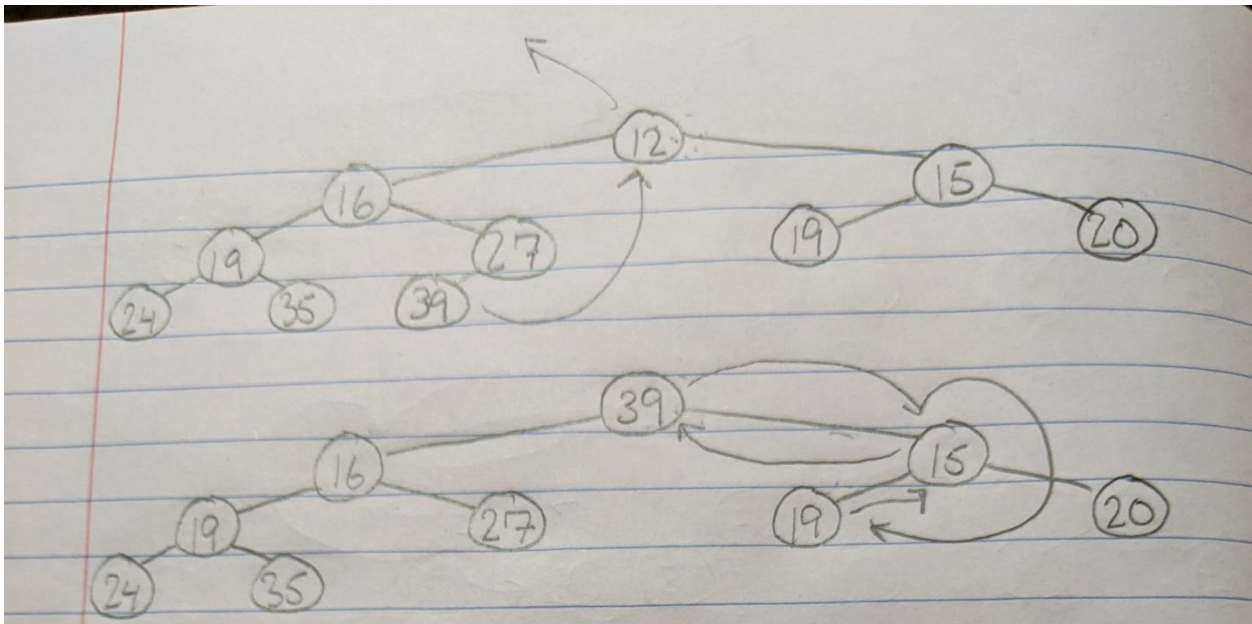




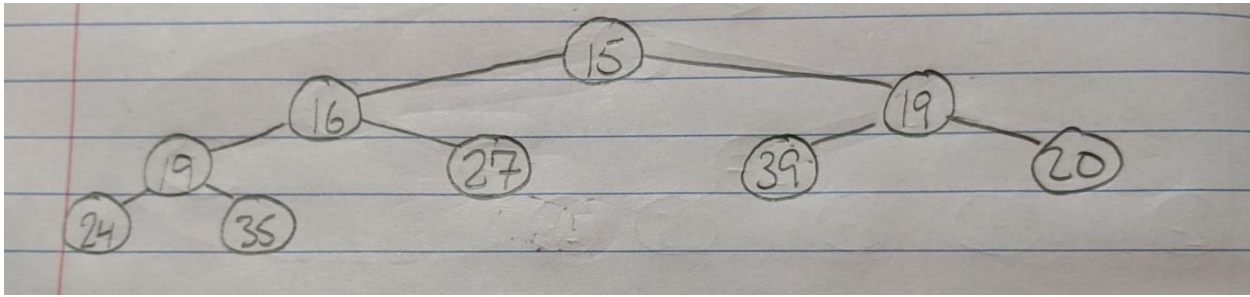
5<sup>th</sup> removeMin:



6<sup>th</sup> removeMin:

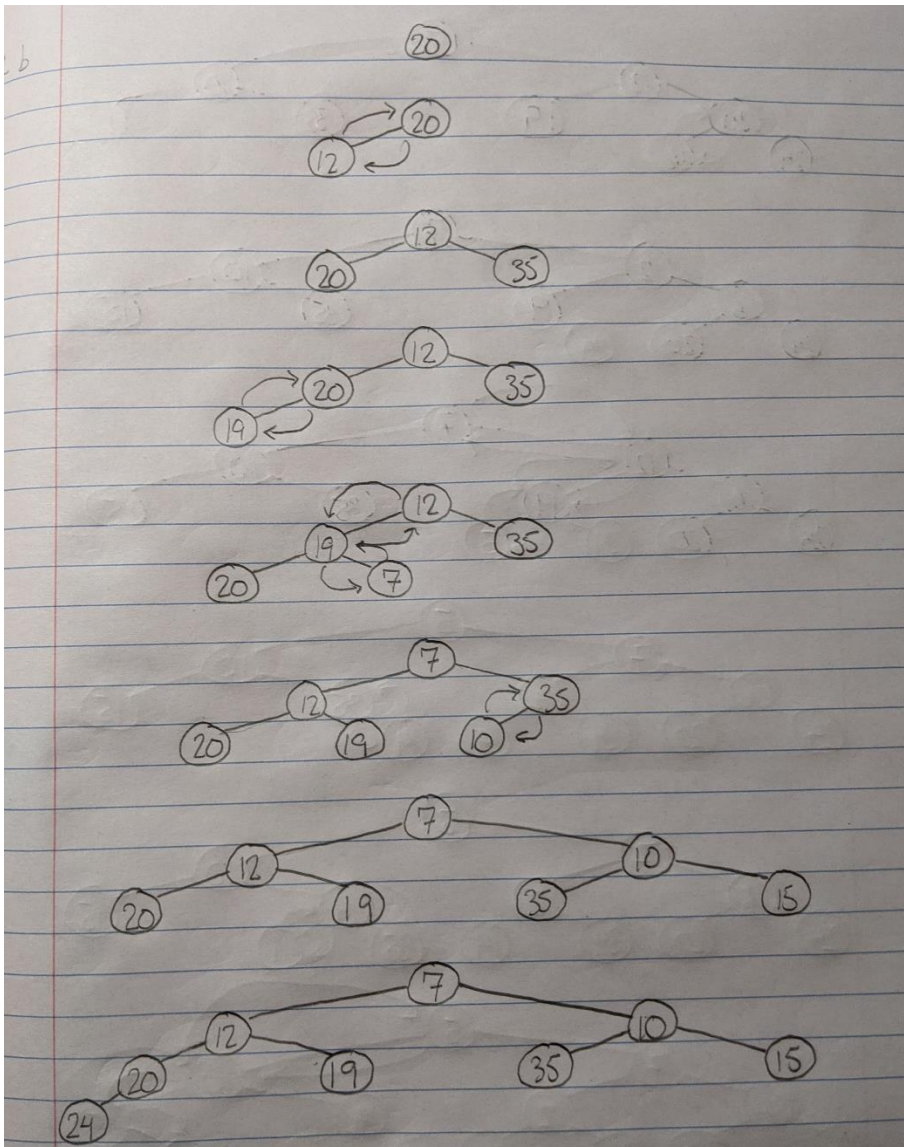


Final tree:

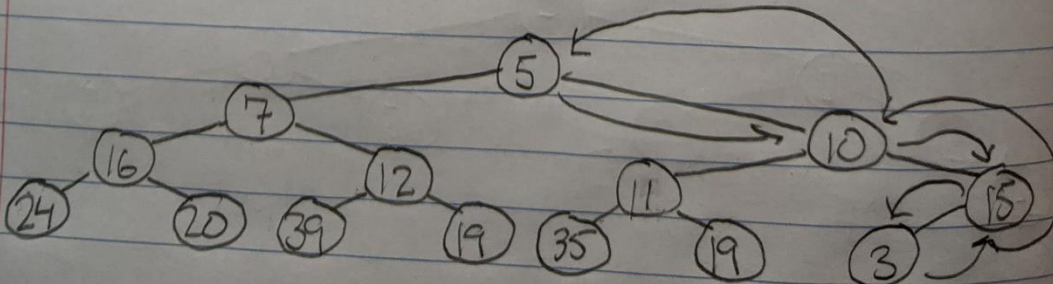
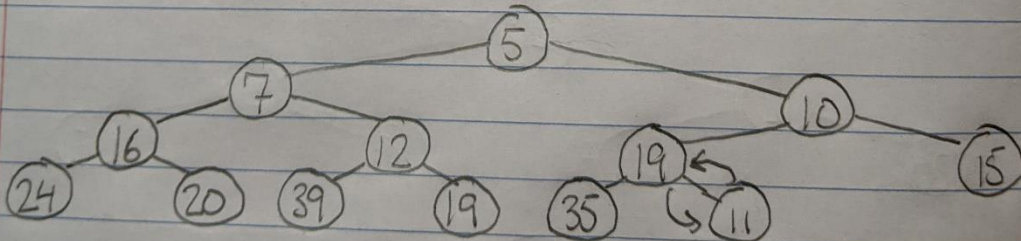
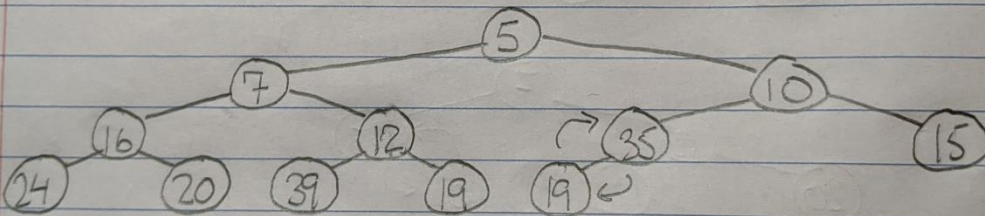
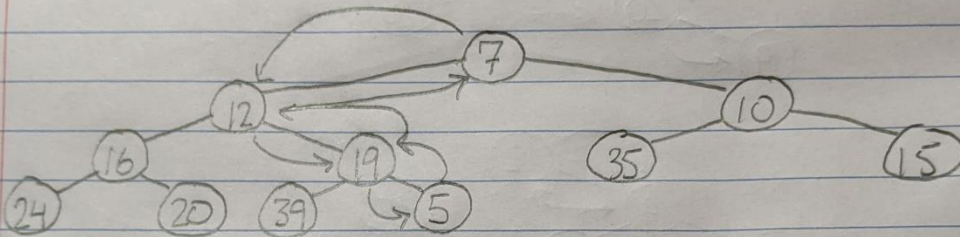
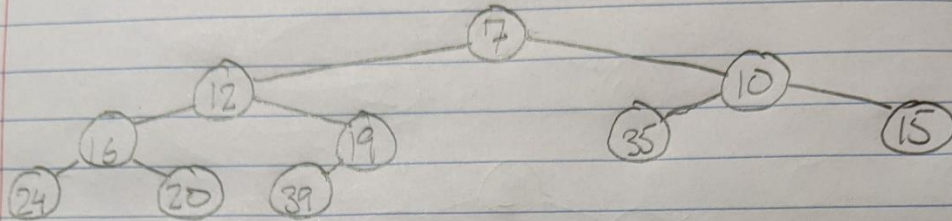
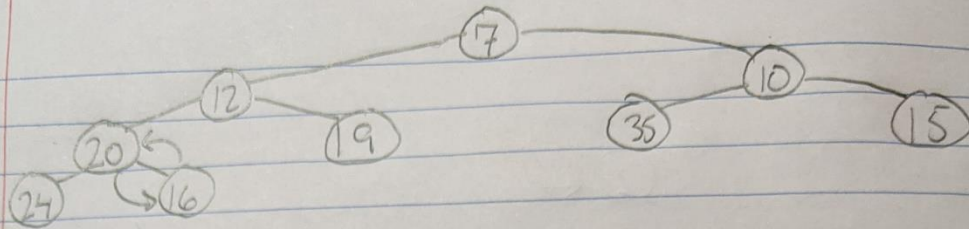


b)

Create min-heap using insertion.

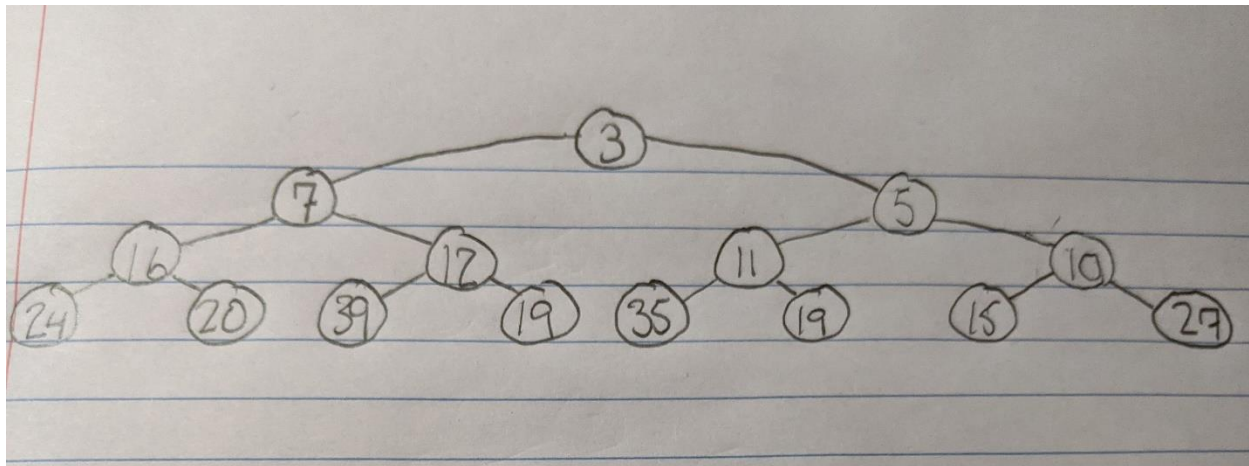








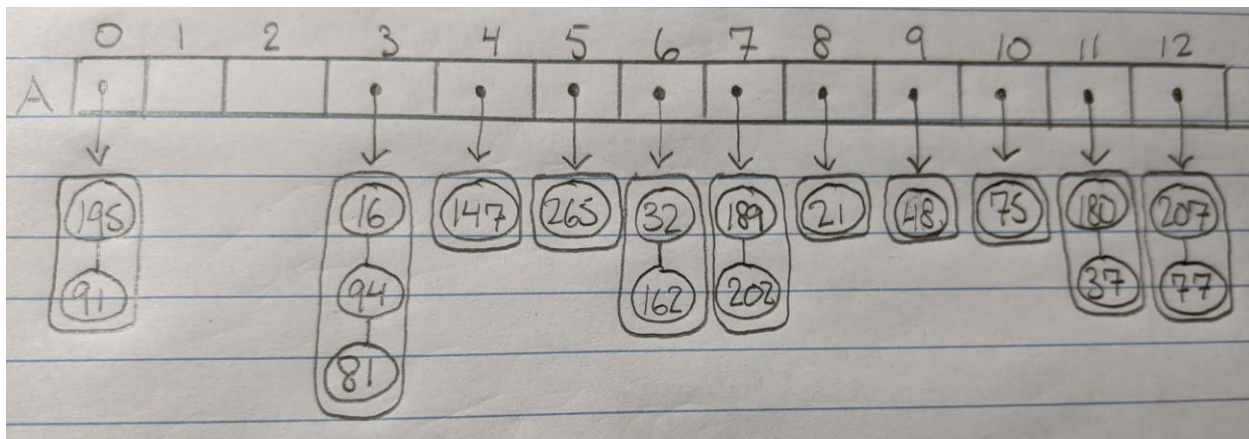
Final tree:



### Question 3

i)

Do  $h(k) = k \bmod 13$  and use that value to insert the key into the correct bucket.



ii)

Based on the above representation, there is a maximum of 7 collisions, as a same  $h$  occurs 7 times.

### Question 4

At first glance, the proposal seems to hold some validity. As it explains, for separate chaining, it is preferable for the load factor,  $\lambda = n/N$ , be less than 1. Increasing  $N$  from 13 to 15 does reduce the load factor, thereby supposedly reducing the risk of collisions.

However, when put into practice, the resulting contents show a maximum of 8 collisions. The proposal is senseless because it suggests using  $N = 15$ , which is not a prime number, for its compression function. Using a non-prime number for  $N$  increases the risk of repeat hash values, resulting in collisions.

### Question 5

i)

To find the correct position, do  $(i + jd(k)) \bmod N$  with  $i = h(k)$ ,  $j = 0, 1, \dots, 18$  and  $d(k) = 7 - k \bmod 7$ .  $j$  increments for that key search every time there is a collision.

	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
A		39		29	42		35				48	35	12				29		18

ii) Longest cluster = 2.

iii) There were 11 collisions as a result of the operations.

iv) Load factor,  $\lambda = n/N$ , where  $n$  is the number of entries and  $N$  is the size of the array. Hence,  
 $\lambda = \frac{9}{19} = 0.4737$

### Question 6

