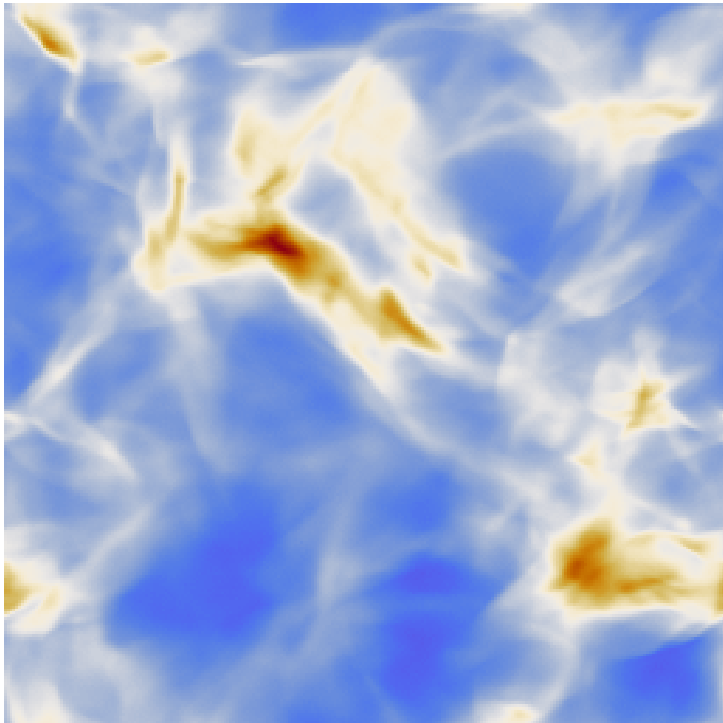
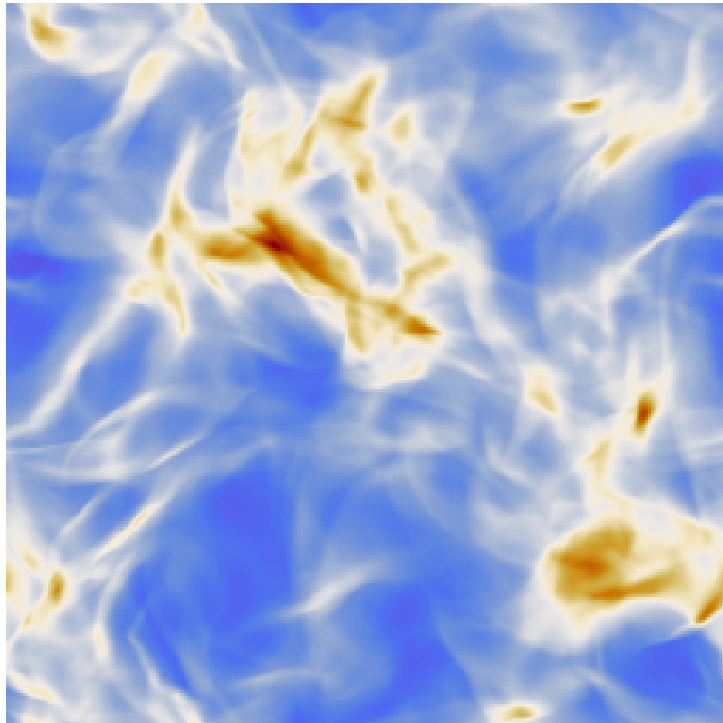


Reconstructed x



Dust x



Mixture y

