

# David CHEN

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## EDUCATION BACKGROUND

<b>Georgia Institute of Technology</b> Bachelor of Science in Electrical Engineering Dual Degree Engineering Program	Atlanta, GA Expected May 2028
<b>Emory University</b> Bachelor of Computer Science and Mathematics   Dean's List Cumulative GPA: 4.0/4.0	Atlanta, GA May 2025

## RESEARCH INTEREST

Deep Reinforcement Learning & Imitation Learning in Robotics

## TECHNICAL SKILLS

<b>Robotics &amp; Simulation:</b> Robot Operating System (ROS1), MuJoCo, MoveIt, PyTorch, Scikit-learn, Stable-Baselines3 (SB3) <b>Programming Languages:</b> Python, Java, C, C++, SQL, JavaScript <b>Systems &amp; Tools:</b> Linux, Git, VMWare, Amazon Web Services, Google Cloud Platform
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## PROJECT EXPERIENCE

<b>Behavioral Cloning for Collision-Free Panda Arm Trajectories</b>   <a href="#">GitHub</a> <b>Tools:</b> Python, ROS, MoveIt, PyTorch <ul style="list-style-type: none"><li>Built a behavioral cloning agent for the Franka Emika Panda arm to generate collision-free trajectories in a cluttered environment, using expert demos from MoveIt;</li><li>Implemented data generation pipeline in ROS: randomized obstacles and target, validated inverse kinematics, planned trajectories, and extracted observations;</li><li>Trained a PyTorch MLP network (2x256 hidden layers) mapping observations to joint increments, with action scaling and normalization.</li></ul>	2025 Summer
<b>Deep Reinforcement Learning for Mobile Robot Navigation</b>   <a href="#">GitHub</a> <b>Tools:</b> Python, PyTorch, MuJoCo, SB3 <ul style="list-style-type: none"><li>Reproduced the Adversarial Inverse Reinforcement Learning (AIRL) method from <a href="#">Fu et al. (ICLR 2018)</a>;</li><li>Trained SAC expert agents in 4 benchmark environments using SB3 and collected expert rollouts;</li><li>Implemented AIRL in PyTorch: build discriminator with reward <math>g(s,a)</math> and shaping network <math>h(s)</math>, adversarially training against the policy to recover reward functions;</li><li>Demonstrated that the learned rewards correctly distinguish expert vs random behavior (e.g. Bipedal: <math>5390 \pm 159</math> for expert vs. <math>-23215 \pm 20535</math> for random) .</li></ul>	2025 Summer
<b>Autonomous Car with Collision Prediction</b>   <a href="#">GitHub</a> <b>Tools:</b> Python, PyTorch, MuJoCo <ul style="list-style-type: none"><li>Implemented the collision-prediction probability (CPP) module described in <a href="#">Zhang et al. (2021)</a>;</li><li>Custom-modeled a MuJoCo environment with a differential-drive car and randomized obstacles;</li><li>Built a data collection pipeline that generated 272k labeled samples, each including LiDAR range readings and velocity states;</li><li>Trained a 3-layer PyTorch MLP, achieving strong performance (validation loss <math>\approx 0.0835</math>, recall <math>\approx 0.998</math>, F1 <math>\approx 0.49</math>);</li><li>Integrated the CPP model into a SAC model to provide risk-sensitive reward shaping for autonomous driving.</li></ul>	2025 Summer
<b>Neural Network For Mpox Diagnosis</b> <b>Tools:</b> Python, Django, Scikit-Learn, TensorFlow <ul style="list-style-type: none"><li>Trained a neural network utilizing data from 25,000 Mpox patients to develop an Mpox detection system;</li><li>Conducted data preprocessing by handling missing values, standardizing binary values, and implementing OneHotEncoding;</li><li>Implemented and tuned a neural network architecture with 4 layers, achieving a notable accuracy of 88% in diagnosing Mpox.</li></ul>	2024 Fall

## INTERNSHIP EXPERIENCE

<b>Curastone</b>   Software Developer Intern	Sep.2023-Dec.2023
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- Developed an AI-learning assistant that generates flashcards and personalized exercises using TypeScript and Next.js;
- Implemented user authentication, file upload, and course management, integrated with backend API using Redux;
- Designed responsive webpages using Tailwind CSS to ensure proper display of elements on various screen sizes;
- Deployed website using Vercel and AWS Route 53 and documented the deployment process for future reference.

## EXTRACURRICULAR EXPERIENCE

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- Emory Center for AI Learning** | Project Leader Jan.2025-May.2025
- Engineered a domain-specific medical chatbot in collaboration with MedView to answer device-related questions;
  - Developed a React + TypeScript frontend supporting both text and voice interaction using the Web Speech API;
  - Built a FastAPI backend to query the DeepSeek API, with semantic caching using Sentence Transformers and FAISS for low-latency FAQ retrieval from a predefined MongoDB database;
- Emory Robotics Club** | Programming Team Member Sep.2024-May.2025
- Built and programmed the VEX V5 Classroom Starter Kit robot as a foundation for autonomous and driver control;
  - Developed motion code using the PROS C++ library for the 2025 VEX “High Stakes” competition;
  - Implemented path-planning logic and tuned PID controllers for drivetrain and lift stability.
- Emory Goizueta Business School** | AI Research Assistant Jan.2024-May.2024
- Developed a full-stack video analytics platform with Next.js frontend and a SpringBoot backend (42+ REST APIs);
  - Deployed backend and database on Linux-based AWS EC2 instances, configured network settings to enable remote access;
  - Designed database schema and automated data transfer from local development to Linux server using Bash scripts;
  - Developed a video content similarity model using AWS Rekognition for object detection, ChatGPT-4 + SpaCy for transcript-based semantic analysis.